

# Reword

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# Problem Statement

**“Improving communication in a work environment where users lack appropriate motivation to participate in conversations.”**

**More specifically:**

- Users want motivation to participate in discussions in team settings.
- Users want their questions to be answered.
- Users want to encourage questions to be asked.
- Users want to know how much they and others participate in discussions.

# Proposed Solution

A bot that keeps track of user participation in discussions and rewards them for positive behavior.

- Determines a score to be awarded to the user based on participation
- Adds the score to the user's total score
- Notifies the user when they reach the required total score for a reward
- Provide statistics of the user's participation

# Overall Project Goal

To encourage users to start communicating with each other and allow for better teamwork and communication outside of the rewarded discussions.

Accomplished by:

- The bot promoting users to familiarize themselves with each other in conditions where communication is otherwise minimal
- The bot provides an informal medium of communication between the users, reducing the barrier to communication provided by formal settings

# Example Requirement Use Case

## Use Case: Display user's participation statistics

### 1. Preconditions

User is in the same server as the Bot

### 2. Main Flow

User will request for their participation statistics [S1]. Bot responds with statistics [S2]

### 3. Subflows

[S1] User provides /statistics command followed with @username

[S2] Bot will gather user data and calculate appropriate information to integrate into a graphical display, and reply in the same channel with an image

### 4. Alternative Flows

[E1] User has not interacted in the server and has no information to display

[E2] Bot does not have permission to send messages in the channel where the command was issued