Miguel Ángel Arévalo Andrade

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EDUCATION

ESCOM IPN

B.S. in Computer Systems Engineering Expected Graduation Date: Jun 2022

Average: 8.34

CECYT 10 IPN

Technical in Metrology and Quality Control

Graduation Date: Jun 2017

Average: 8.45

TECHNICAL SKILLS

Programming Languages: Proficient: C, Python

Beginner: Java, MatLab and SQL. C++ for competitive programming

Web Development: HTML, CSS, JS Frameworks: Bootstrap, Django

Online Courses: Python Programming (Python Summer Coding Camp), Platzi Data Science, Backend Development with Python

and Django

SCHOOL PROJECTS

Website for ESCOM's Student Exchange Program

July. 2020

• We developed a website that allowed users to be informed about ESCOM's student exchange program.

Biometric Fingerprint Access System

June. 2020

• We developed a system that allows to control access through the fingerprint, and carrying out reports and records in a database.

Payroll System December. 2019

• Database in charge of making queries and records of a Payroll System.

Polinvierte Web Application

December. 2020

• Web application in order to simulate the behavior of investments such as green bonds and CETES

CryptoRA In progress

This work proposes the development of a biometric cryptosystem (making use of the distinctive feature of the fingerprint) implemented as a desktop application for Windows that will perform the encryption, decryption, signature and signature verification operations, focused on generic binary files. and text files. Offering in this way the services of confidentiality, authentication, non-repudiation and data integrity.

PERSONAL PROJECTS

Platzigram September. 2020

• I developed a web application similar to Instagram with Python and Django.