# Programming for Everybody

8. Blocks, Procs and Lambdas



## **Blocks** recap

blocks are chunks of code between curly braces {} or between the keywords **do** and **end** that we can associate with method invocations

puts [1, 2, 3].map { I num I num \*\* 2 }

block

prints out [1, 4, 9]

## Yield

we can code custom methods that accept "external blocks" by typing the yield keyword within our method

if we call that method followed by a block, whichever code is on that block will replace the yield keyword inside the method

```
def welcome_message
    print "Welcome!"
    yield
    puts "Enjoy!"
end

welcome_message { print " Today we'll learn about procs." }

(prints out "Welcome! Today we'll learn about procs. Enjoy!")
```

## Procs & lambdas

if we want to be able to reuse a block to keep our code DRY, we need to create a proc or a lambda

procs and lambdas are no more than blocks saved to a variable

## Procs

a proc is a block saved to a variable

it does not care for the number of arguments it gets

we can call it directly through the .call method or we can pass it into a method as an argument

when passed into a method, a proc does not give the control back to that method after returning

# Proc syntax

#### 1. Creating & calling a proc

```
today_lecture_proc = Proc.new do
  puts "Today we'll learn about procs."
end
today_lecture_proc.call
```

#### 2. Passing a proc to a method

## Lambdas

a lambda is a block saved to a variable

it checks the number of arguments it gets

we can call it directly through the .call method or we can pass it into a method as an argument

when passed into a method, a lamba gives the control back to that method after returning

# Lambda syntax

#### 1. Creating & calling a lambda

```
today_lecture_lambda = lambda do
   puts "Today we'll learn about lambdas."
end
today_lecture_lambda.call
```

#### 2. Passing a lambda to a method

```
def welcome_message
    print "Welcome!"
    yield
end
welcome_message(&today_lecture_lambda)
(prints out "Welcome! Today we'll learn about lambdas.")
```

## Method names as procs

we can call a method by passing its name as a symbol (ex:to\_i,:to\_s,:capitalize, etc.) preceded by an & -> this ends up actually being a proc!

names = ["mariana", "mark", "peter"]

puts names.each { Inamel name.capitalize! }



puts names.each(&:capitalize!)

note the colon for symbol and the & that transforms it into a proc

prints out Mariana Mark Peter

# Thank you!:)

