

# PROYECTO DE SISTEMAS INFORMÁTICOS - Práctica 3:

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## API:

### Participant:

You can use the api to create a new participant, to do so, the url is:

<http://{DjangoUrl}:{DjangoPort}/api/participant/>

where {DjangoUrl} is the deployed page Url and {DjangoPort} the port of django.

In our render it is <https://psip4api.onrender.com/api/participant/>.

In which you can POST a participant

### Game:

You can use the api to retrieve the game joined, to do so, the url is:

<http://{DjangoUrl}:{DjangoPort}/api/games/{GameId}/>

where {DjangoUrl} is the deployed page Url and {DjangoPort} the port of django and {GameId} is the public game id.

In our render it is <https://psip4api.onrender.com/api/games/{GameId}/>.

In which you can GET a game

### Guess:

You can use the api to create a new guess, to do so, the url is:

<http://{DjangoUrl}:{DjangoPort}/api/guess/>

where {DjangoUrl} is the deployed page Url and {DjangoPort} the port of django.

In our render it is <https://psip4api.onrender.com/api/guess/>

In which you can POST a game