

Multiple Dispatch for Java

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Outline



Problem

- Solve Dynamic Dispatch in Java
 - Using dynamic dispatch not only for the receiver but also for arguments
- Finding most specific method available and removing unexpected results

Algorithm

Algorithm

- **invoke**
 - Parses args into a list for search
 - Filters methods with less or more arguments than specified
 - Calls **findBestMethod** to find the most specific method
- **findBestMethod** finds most specific method in 2 steps:
 1. Filter out methods where parameters don't match
 2. Find the most specific method amongst filtered methods

Invoke Function

```
public static Object invoke(Object receiver, String name, Object... args) {  
    try {  
        ArrayList<Object> objects =  
            Arrays.stream(args).collect(Collectors.toCollection(ArrayList::new)); } Parse args  
        Class classType = receiver.getClass();  
  
        ArrayList<Method> methodList = Arrays.stream(classType.getMethods())  
            .filter(method -> method.getName().equals(name) &&  
                  method.getParameterCount() == objects.size()) } Filter methods  
            .collect(Collectors.toCollection(ArrayList::new));  
  
        Method method = findBestMethod(methodList, objects); } Call  
        return method.invoke(receiver, args); findBestMethod  
    } catch (IllegalAccessException | InvocationTargetException |  
        NoSuchMethodException e) {  
        throw new RuntimeException(e.getMessage());  
    }  
}
```

Algorithm - 1

```
static Method findBestMethod(ArrayList<Method> methodList, ArrayList<Object> objects)
    throws NoSuchMethodException {
    List<Method> matchingMethods = methodList.stream()
        .filter(method -> {
            Class[] parameterTypes = method.getParameterTypes();
            for (int i = 0; i < objects.size(); i++) {
                if (!parameterTypes[i].isAssignableFrom(objects.get(i).getClass()))
                    return false;
            }
            return true;
        }).collect(Collectors.toList());

    if (matchingMethods.isEmpty()) throw new NoSuchMethodException();
    Method best = matchingMethods.get(0);
}

...
```

Filter methods where parameters are not a match

Algorithm - 2

```
...
for (Method method : matchingMethods) {
    boolean isBest = true;
    boolean isMoreSpecific = false;
    Class[] parameterTypes = method.getParameterTypes();
    Class[] currBestMethodParams = best.getParameterTypes();
    for (int i = 0; i < objects.size() && isBest && !isMoreSpecific; i++) {
        if (currBestMethodParams[i].isAssignableFrom(parameterTypes[i])) {
            if (currBestMethodParams[i] != parameterTypes[i])
                isMoreSpecific = true;
        } else {
            isBest = false;
        }
    }
    if (isMoreSpecific) best = method;
}
return best;
}
```

Find the most specific method

Extensions

Dealing with Boxing and Unboxing

- Input array was added to **invoke** to specify elements that need to be unboxed
- **findBestMethod** needs to convert an object to a primitive type if its position is specified in the input array
- In our implementation:
 - `someMethod(int)` → `someMethod(int)` or `someMethod(Integer)`
 - `someMethod(Integer)` → `someMethod(Integer)`

Invoke Function

```
public static Object invoke(Object receiver, String name, Integer[] primitiveObjPositions, Object... args) {  
    try {  
        ArrayList<Object> objects =  
            Arrays.stream(args).collect(Collectors.toCollection(ArrayList::new));  
        ArrayList<Integer> primitivePositions =  
            Arrays.stream(primitiveObjPositions);  
        Class classType = receiver.getClass();  
  
        ArrayList<Method> methodList = Arrays.stream(classType.getMethods())  
            .filter(method -> method.getName().equals(name) &&  
                  method.getParameterCount() == objects.size())  
            .collect(Collectors.toCollection(ArrayList::new));  
  
        Method method = findBestMethod(methodList, objects, primitivePositions); } Adds  
        return method.invoke(receiver, args); primitivePositions  
    } catch (IllegalAccessException | InvocationTargetException |  
            NoSuchMethodException e) {  
        throw new RuntimeException(e.getMessage());  
    }  
}
```

Algorithm Boxing/Unboxing - 1

```
static Method findBestMethod(ArrayList<Method> methodList, ArrayList<Object> objects,
                           ArrayList<Integer> primitivePositions) throws NoSuchMethodException {
    List<Method> matchingMethods = methodList.stream().filter(method -> {
        Class[] parameterTypes = method.getParameterTypes();
        for (int i = 0; i < objects.size(); i++) {
            Class objectClass = objects.get(i).getClass();
            if (primitivePositions.contains(i)) {
                Class primitiveClass = getPrimitiveType(objectClass);
                if (parameterTypes[i].isPrimitive()) {
                    if (!parameterTypes[i].isAssignableFrom(primitiveClass))
                        return false;
                } else {
                    if (!parameterTypes[i].isAssignableFrom(objectClass))
                        return false;
                }
            } else {
                if (!parameterTypes[i].isAssignableFrom(objectClass))
                    return false;
            }
        }
        return true;
    }).collect(Collectors.toList());
```



New condition verification

Algorithm Boxing/Unboxing - 2

```
if (matchingMethods.isEmpty()) throw new NoSuchMethodException();
Method best = matchingMethods.get(0);

for (Method method : matchingMethods) {
    boolean isBest = true;
    boolean isMoreSpecific = false;
    Class[] parameterTypes = method.getParameterTypes();
    Class[] currBestMethodParams = best.getParameterTypes();
    for (int i = 0; i < objects.size() && isBest && !isMoreSpecific; i++) {
        if (primitivePositions.contains(i)) {
            if (!currBestMethodParams[i].isPrimitive()) {
                if (parameterTypes[i].isPrimitive())
                    isMoreSpecific = true;
            }
        }
    }
}
```

New
condition
verification

Example:

currBestMethodParams[i] = Integer
parameterTypes[i] = int

Algorithm Boxing/Unboxing - 3

```
    } else {
        if (currBestMethodParams[i].isAssignableFrom(parameterTypes[i])) {
            if (currBestMethodParams[i] != parameterTypes[i])
                isMoreSpecific = true;
            } else {
                isBest = false;
            }
        }
    }

    if (isMoreSpecific) best = method;
}

return best;
}
```

Dealing with Interface hierarchy

- Requires another condition
 - Find most specific Interface
- In our implementation:

```
public class TesterClass extends Test implements ITest1, ITest2 → ITest1  
public class TesterClass extends Test implements ITest2, ITest1 → ITest2
```

Algorithm Interfaces - 1

```
...
if (matchingMethods.isEmpty()) throw new NoSuchMethodException();
Method best = matchingMethods.get(0);

for (Method method : matchingMethods) {
    boolean isBest = true;
    boolean isMoreSpecific = false;
    Class[] parameterTypes = method.getParameterTypes();
    Class[] currBestMethodParams = best.getParameterTypes();
    for (int i = 0; i < objects.size() && isBest && !isMoreSpecific; i++) {
        if (currBestMethodParams[i].isAssignableFrom(parameterTypes[i])) {
            if (currBestMethodParams[i] != parameterTypes[i])
                isMoreSpecific = true;
        } else {
            ...
        }
    }
}
```

Algorithm Interfaces - 2

New
Conditions

```
...
if (currBestMethodParams[i].isInterface() && parameterTypes[i].isInterface()) {
    ArrayList<Class> interfaces =
        Arrays.stream(objects.get(i).getClass().getInterfaces())
            .collect(Collectors.toCollection(ArrayList::new));
    if (!interfaces.isEmpty()) {
        if (interfaces.indexOf(currBestMethodParams[i]) <
            interfaces.indexOf(parameterTypes[i]))
            isBest = false;
        else
            isMoreSpecific = true;
    }
} else {
    isBest = false;
}
}
if (isMoreSpecific) best = method;
...
}
```

Final Thoughts

Final Thoughts

- These are complex topics
- Our algorithm tries to maintain as many java properties as possible
- Interface implementation could get more specific

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