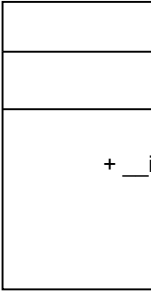
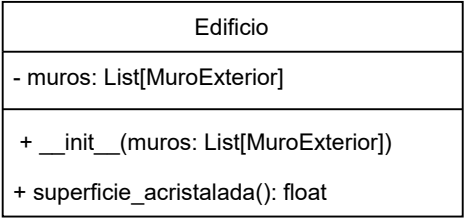
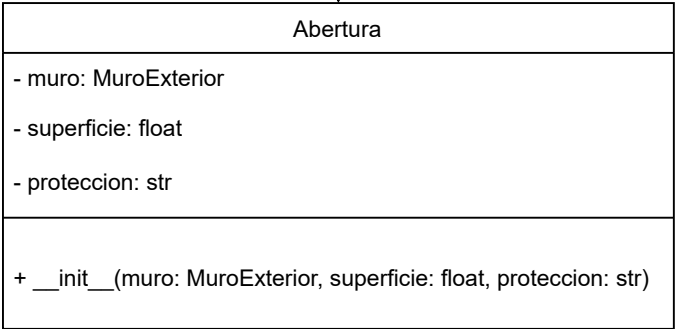


1



0



MuroCristal
- superficie_cristal: float
init__(direccion: str, superficie: float)
+ superficie_acristalada(): float