

Uniwersytet Jana Długosza w Częstochowie

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```
private static void task1() {
    Point2D point1 = new Point2D(name:"A", x:3.0, y:5.0);
    Point2D point2 = new Point2D(name:"B", -1.0, y:2.5);

    point1.displayPoint();
    point2.displayPoint();

    Point2D userPoint = Point2D.readPointFromUser();
    userPoint.displayPoint();
}
```

```
public class Point2D {
   private String name;
   private double x;
   public Point2D(String name, double x, double y) {
       this.name = name;
    public void displayPoint() {
       System.out.println("Point " + name + ": (x = " + x + ", y = " + y + ")");
    public static Point2D readPointFromUser() {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter the point name: ");
       String name = scanner.nextLine();
       System.out.print("Enter the x-coordinate: ");
       double x = scanner.nextDouble();
       System.out.print("Enter the y-coordinate: ");
       double y = scanner.nextDouble();
       return new Point2D(name, x, y);
```

```
Point A: (x = 3.0, y = 5.0)

Point B: (x = -1.0, y = 2.5)

Enter the point name: Test

Enter the x-coordinate: 5

Enter the y-coordinate: 10

Point Test: (x = 5.0, y = 10.0)
```

```
private static void task2() {
    Scanner scanner = new Scanner(System.in);
    Point2D2 point1 = new Point2D2(name:"A", x:3.0, y:5.0);
    Point2D2 point2 = new Point2D2(name:"B", -1.0, y:2.5);

    point1.displayPoint();
    point2.displayPoint();

    System.out.println("Enter new data for a point:");
    System.out.print("Enter the point name: ");
    String newName = scanner.nextLine();

    System.out.print("Enter the x-coordinate: ");
    double newX = scanner.nextDouble();

    System.out.print("Enter the y-coordinate: ");
    double newY = scanner.nextDouble();

    point1.setPoint(newName, newX, newY);
    point1.displayPoint();
}
```

```
Point A: (x = 3.0, y = 5.0)

Point B: (x = -1.0, y = 2.5)

Enter new data for a point

Enter the point name: Test

Enter the x-coordinate: 5

Enter the y-coordinate: 10

Point data set successfully.

Point Test: (x = 5.0, y = 10.0)
```

```
oublic class Point2D {
   private String name;
   public Point2D(String name, double x, double y) {
   public void displayPoint() {
       System.out.println("Point " + name + ": (x = " + x + ", y = " + y + ")");
   public static Point2D readPointFromUser() {
       Scanner scanner = new Scanner(System.in);
       System.out.print("Enter the point name: ");
       String name = scanner.nextLine();
       System.out.print("Enter the x-coordinate: ");
       double x = scanner.nextDouble();
       System.out.print("Enter the y-coordinate: ");
       double y = scanner.nextDouble();
       return new Point2D(name, x, y);
   public void readPoint(String name, double x, double y) {
   public String getName() {
   public double getX() {
   public double getY() {
   public void setPoint(String name, double x, double y) {{
       if (name != null && !name.isEmpty()) {
           System.out.println("Invalid input for point name.");
       System.out.println("Point data set successfully.");
```

```
private static void task3() {
    Point2D2 point1 = new Point2D2(name: "A", x:3.0, y:5.0);

    point1.displayPoint();

    Coordinates coordinates = point1.getCoordinates();
    System.out.println("Coordinates: (x = " + coordinates.getX() + ", y = " + coordinates.getY() + ")");
}
```

```
public class Coordinates {
    private double x;
    private double y;

public Coordinates(double x, double y) {
        this.x = x;
        this.y = y;
    }

    public double getX() {
        return x;
    }

    public double getY() {
        return y;
    }
}
```

```
public Coordinates getCoordinates() {
    return new Coordinates(x, y);
}
```

```
Point A: (x = 3.0, y = 5.0)
Coordinates: (x = 3.0, y = 5.0)
```

```
private static void task4() {
    Point2D defaultPoint = new Point2D();
    Point2D namedPoint = new Point2D(name:"CustomPoint");
    Point2D specificPoint = new Point2D(name:"A", x:3.0, y:5.0);

    defaultPoint.displayPoint();
    namedPoint.displayPoint();
    specificPoint.displayPoint();
}
```

```
public Point2D() {
    this.name = "Default";
    this.x = 0.0;
    this.y = 0.0;
}

public Point2D(String name) {
    this.name = name;
    this.x = 0.0;
    this.y = 0.0;
}

public Point2D(String name, double x, double y) {
    this.name = name;
    this.x = x;
    this.y = y;
}
```

```
Point Default: (x = 0.0, y = 0.0)
Point CustomPoint: (x = 0.0, y = 0.0)
Point A: (x = 3.0, y = 5.0)
```

```
private static void task5() {
    Point2D pointA = new Point2D(name: "A", x:3.0, y:5.0);
    Point2D pointB = new Point2D(name: "B", x:7.0, y:8.0);
    Line lineAB = new Line(pointA, pointB);

    System.out.println("Line AB:");
    System.out.println("Point A: " + lineAB.getPointA().getName());
    System.out.println("Point B: " + lineAB.getPointB().getName());
    System.out.println("Length: " + lineAB.getLength());
    System.out.println("Angle with X axis: " + lineAB.calculateAngleWithXAxis());
}
```

```
Line AB:
Point A: A
Point B: B
Length: 5.0
Angle with X axis: 36.86989764584402
```

```
public class Line {
    private Point2D pointA;
    private Point2D pointB;
    private double length;
    public Line(Point2D pointA, Point2D pointB) {
        this.pointA = pointA;
        this.pointB = pointB;
        this. length = calculateLength();
    private double calculateLength() {
        double deltaX = pointB.getX() - pointA.getX();
        double deltaY = pointB.getY() - pointA.getY();
        return Math.sqrt(deltaX * deltaX + deltaY * deltaY);
    public double getLength() {
        return length;
    public Point2D getPointA() {
        return pointA;
    public Point2D getPointB() {
        return pointB;
    public double calculateAngleWithXAxis() {
        double deltaX = pointB.getX() - pointA.getX();
        double deltaY = pointB.getY() - pointA.getY();
        double angleRad = Math.atan2(deltaY, deltaX);
        double angleDegrees = Math.toDegrees(angleRad);
        if (angleDegrees < 0) {</pre>
            angleDegrees += 360;
        return angleDegrees;
```