

Laboratorul 9 Prolog

Implementarea IMP - semantica operationala

In acest laborator vom implementa un limbaj care contine:

- expresii *aritmetice* si *booleene*;
 - $x + 3$
 - $x \geq 7$
- instructiuni *de atribuire, conditionale* si *de ciclare*;
 - $x = 5$
 - $\text{if}(x \geq 7, x = 5, x = 0)$
 - $\text{while } (x \geq 7, x = x - 1)$
- compunerea instructiunilor;
 - $x = 7; \text{while}(x \geq 0; x = x - 1)$
- blocuri de instructiuni.
 - $\{x = 7; \text{while}(x \geq 0, x = x - 1)\}$

Un exemplu de program in IMP este

```
{
  x = 10;
  sum = 0;
  while (0 =< x,
  {
    sum = sum + x;
    x = x - 1
  }),
  sum
}
```

9.1. Definitia limbajului (BNF)

$$E ::= n \mid x \\ \mid E + E \mid E - E \mid E * E$$

```

B ::= true | false
    | E <= E | E >= E | E == E
    | not(B) | and(B, B) | or(B, B)

```

```

C ::= skip
    | x = E
    | if(B, C, C)
    | while(B, C)
    | { C }
    | C ; C

```

```

P ::= { C }, E

```

9.2. Implementarea limbajului in Prolog

Avem urmatoorii doi operatori:

```

:- op(100, xf, {}).
:- op(1100, yf, ;).

```

Definim un predicat pentru fiecare neterminal din descrierea BNF de mai sus. Vom avea:

- aexp/1 pentru expresii aritmetice;
- bexp/1 pentru expresii booleene;
- stmt/1 pentru instructiunile propriu-zise;
- program/1 pentru structura programului.

9.2.1. Implementarea aexp/1

```

E ::= n | x | E + E | E - E | E * E

```

```

aexp(I) :- integer(I).      % intregii sunt cei din Prolog
aexp(X) :- atom(X).        % identificatorii din IMP sunt atomii
aexp(A1 * A2) :- aexp(A1), aexp(A2).
aexp(A1 + A2) :- aexp(A1), aexp(A2).
aexp(A1 - A2) :- aexp(A1), aexp(A2).

```

9.2.2. Implementarea bexp/1

```

B ::= true | false
    | E <= E | E >= E | E == E
    | not(B) | and(B, B) | or(B, B)

```

```

bexp(true).
bexp(false).
bexp(A1 <= A2) :- aexp(A1), aexp(A2).
bexp(A1 >= A2) :- aexp(A1), aexp(A2).
bexp(A1 == A2) :- aexp(A1), aexp(A2).
bexp(and(BE1, BE2)) :- bexp(BE1), bexp(BE2).
bexp(or(BE1, BE2)) :- bexp(BE1), bexp(BE2).
bexp(not(BE)) :- bexp(BE).

```

9.2.3. Implementarea stmt/1

```

C ::= skip
    | x = E
    | if(B, C, C)
    | while(B, C)
    | { C }
    | C ; C

```

```

stmt(skip).
stmt(X = AE) :- atom(X), aexp(AE).
stmt(if(BE, St1, St2)) :- bexp(BE), stmt(St1), stmt(St2).
stmt(while(BE, St)) :- bexp(BE), stmt(St).
stmt(St1; St2) :- stmt(St1), stmt(St2).
stmt({St}) :- stmt(St).

```

9.2.4. Implementarea program/1

```

P ::= { C }, E

```

```

program(St, AE) :-
    stmt(St),
    aexp(AE).

```

Urmatorul predicat trebuie sa raspunda true :

```
test0 :- program({x = 10; sum = 0; while(0 =< x, {sum = sum + x; x = x-1})}), s
```

```
?- test0. => true
```

9.3. Semantica operationala

- descrie cum se executa un program pe o masina abstracta;
- semantica **small-step** descrie cum avanseaza o executie in functie de reduceri succesive. Avem mereu un cuplu (cod, starea memoriei), notat in general $\langle cod, \sigma \rangle$, iar o tranzitie este $\langle cod, \sigma \rangle \rightarrow \langle cod', \sigma' \rangle$

Vom defini care sunt regulile structurale pentru toate neterminalele din programul nostru, dand astfel o semantica a programului.

Avem deja implementate predicatele auxiliare de mai jos:

```
% get ne da informatii despre starea memoriei
% vi/2 este o pereche variabila - valoare
% de exemplu, putem avea S = [vi(X, 0), vi(Y, 1)] care spune
% ca X |-> 0 si Y |-> 1 in stadiul curent
% apelam get(S, X, -I) - dam starea memoriei, o variabila, si in I gasim valoarea
get(S,X,I) :- member(vi(X,I),S).
get(_,_,0).

% elimina vi(X, I) din starea curenta a memoriei
set(S,X,I,[vi(X,I)|S1]) :- del(S,X,S1).
del([vi(X,_)|S],X,S).
del([H|S],X,[H|S1]) :- del(S,X,S1).
del([],_,[]).
```

9.3.1. Regula ID

$$(ID) \langle x, \sigma \rangle \rightarrow \langle i, \sigma \rangle$$

daca $i = \sigma(x)$

```

smallstepA(X, S, I, S) :-
    atom(X),
    get(S, X, I).

```

9.3.2. Regula ADD

$$(\text{ADD1}) \langle i_1 + i_2, \sigma \rangle \rightarrow \langle i, \sigma \rangle$$

daca $i = i_1 + i_2$

```

smallstepA(I1 + I2, S, I, S) :-
    integer(I1), integer(I2),
    I is I1 + I2.

```

$$(\text{ADD2}) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a'_1, \sigma \rangle}{\langle a_1 + a_2, \sigma \rangle \rightarrow \langle a'_1 + a_2, \sigma \rangle}$$

```

smallstepA(AE1 + I, S, AE2 + I, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

$$(\text{ADD3}) \frac{\langle a_2, \sigma \rangle \rightarrow \langle a'_2, \sigma \rangle}{\langle a_1 + a_2, \sigma \rangle \rightarrow \langle a_1 + a'_2, \sigma \rangle}$$

```

smallstepA(I + AE1, S, I + AE2, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

9.3.3. Regula DIFF [de lucrat]

$$(\text{DIFF1}) \langle i_1 - i_2, \sigma \rangle \rightarrow \langle i, \sigma \rangle$$

daca $i = i_1 - i_2$

```

smallstepA(I1-I2, S, I, S) :-
    integer(I1), integer(I2),
    I is I1-I2.

```

$$(\text{DIFF2}) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a_2, \sigma \rangle}{\langle i - a_1, \sigma \rangle \rightarrow \langle i - a_2, \sigma \rangle}$$

```

smallstepA(I-AE1, S, I-AE2,S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S)

```

$$(DIF3) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a_2, \sigma \rangle}{\langle a_1 - i, \sigma \rangle \rightarrow \langle a_2 - i, \sigma \rangle}$$

```

smallstepA(AE1-I, S, AE2-I, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

9.3.4. Regula MUL [de lucrat]

$$(MUL1) \langle i_1 * i_2, \sigma \rangle \rightarrow \langle i, \sigma \rangle$$

daca $i = i_1 * i_2$

```

smallstepA(I1*I2, S, I, S) :-
    integer(I1), integer(I2),
    I is I1*I2.

```

$$(MUL2) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a'_1, \sigma \rangle}{\langle a_1 * a_2, \sigma \rangle \rightarrow \langle a'_1 * a_2, \sigma \rangle}$$

```

smallstepA(AE1*I, S, AE2*I,S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S)

```

$$(MUL3) \frac{\langle a_2, \sigma \rangle \rightarrow \langle a'_2, \sigma \rangle}{\langle a_1 * a_2, \sigma \rangle \rightarrow \langle a_1 * a'_2, \sigma \rangle}$$

```

smallstepA(I*AE1, S, I*AE2,S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S)

```

9.3.5. Reguli de comparatie LEQ

$$(LEQ-FALSE) \langle i_1 = i_2, \sigma \rangle \rightarrow \langle \text{false}, \sigma \rangle$$

daca $i_1 > i_2$

```

smallstepB(I1 =< I2, S, false, S) :-
    integer(I1), integer(I2),
    I1 > I2.

```

$$(\text{LEQ-TRUE}) \langle i_1 = i_2, \sigma \rangle \rightarrow \langle \text{true}, \sigma \rangle$$

daca $i_1 \leq i_2$

```

smallstepB(I1 =< I2, S, true, S) :-
    integer(I1), integer(I2),
    I1 =< I2.

```

$$(\text{LEQ1}) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a'_1, \sigma \rangle}{\langle a_1 = a_2, \sigma \rangle \rightarrow \langle a'_1 = a_2, \sigma \rangle}$$

```

smallstepB(AE1 =< I, S, AE2 =< I, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

$$(\text{LEQ2}) \frac{\langle a_2, \sigma \rangle \rightarrow \langle a'_2, \sigma \rangle}{\langle a_1 = a_2, \sigma \rangle \rightarrow \langle a_1 = a'_2, \sigma \rangle}$$

```

smallstepB(I =< AE1, S, I =< AE2, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

9.3.6. Reguli de comparatie GEQ

$$(\text{GEQ-FALSE}) \langle i_1 > i_2, \sigma \rangle \rightarrow \langle \text{false}, \sigma \rangle$$

daca $i_1 > i_2$

```

smallstepB(I1 >= I2, S, false, S) :-
    integer(I1), integer(I2),
    I1 < I2.

```

$$(\text{GEQ-TRUE}) \langle i_1 >= i_2, \sigma \rangle \rightarrow \langle \text{true}, \sigma \rangle$$

daca $i_1 \leq i_2$

```

smallstepB(I1 >= I2, S, true, S):-
    integer(I1), integer(I2),
    I1 >= I2.

```

$$(\text{GEQ1}) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a'_1, \sigma \rangle}{\langle a_1 \rangle = a_2, \sigma \rightarrow \langle a'_1 \rangle = a_2, \sigma}$$

```

smallstepB(AE1 >= I, S, AE2 >= I, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

$$(\text{GEQ2}) \frac{\langle a_2, \sigma \rangle \rightarrow \langle a'_2, \sigma \rangle}{\langle a_1 \rangle = a_2, \sigma \rightarrow \langle a_1 \rangle = a'_2, \sigma}$$

```

smallstepB(I >= AE1, S, I >= AE2, S) :-
    integer(I),
    smallstepA(AE1, S, AE2, S).

```

9.3.7. Reguli de egalitate EQ

$$(\text{EQ-FALSE}) \langle i_1 == i_2, \sigma \rangle \rightarrow \langle \text{false}, \sigma \rangle$$

daca $i_1 \neq i_2$

```

smallstepB(I1 == I2, S, false, S) :-
    integer(I1), integer(I2),

    I1 \= I2.

```

$$(\text{EQ-TRUE}) \langle i_1 == i_2, \sigma \rangle \rightarrow \langle \text{true}, \sigma \rangle$$

daca $i_1 = i_2$

```

smallstepB(I1 == I2, S, true, S):-
    integer(I1), integer(I2),

```


$I1 == I2.$

$$(EQ1) \frac{\langle a_1, \sigma \rangle \rightarrow \langle a'_1, \sigma \rangle}{\langle a_1 == a_2, \sigma \rangle \rightarrow \langle a'_1 == a_2, \sigma \rangle}$$

`smallstepB(AE1 == I, S, AE2 == I, S) :-`

`integer(I),`

`smallstepA(AE1, S, AE2, S).`

$$(EQ2) \frac{\langle a_2, \sigma \rangle \rightarrow \langle a'_2, \sigma \rangle}{\langle a_1 == a_2, \sigma \rangle \rightarrow \langle a_1 == a'_2, \sigma \rangle}$$

`smallstepB(I == AE1, S, I == AE2, S) :-`

`integer(I),`

`smallstepA(AE1, S, AE2, S).`

9.3.8. Reguli pentru conjunctie

$$(AND1) \langle and(true, BE_2), \sigma \rangle \rightarrow \langle BE_2, \sigma \rangle$$

`smallstepB(and(true, BE2), S, BE2, S).`

$$(AND2) \langle and(false, _), \sigma \rangle \rightarrow \langle false, \sigma \rangle$$

`smallstepB(and(false, _), S, false, S).`

$$(AND3) \frac{\langle BE_1, \sigma \rangle \rightarrow \langle BE_2, \sigma \rangle}{\langle and(BE_1, BE), \sigma \rangle \rightarrow \langle and(BE_2, BE), \sigma \rangle}$$

`smallstepB(and(BE1, BE), S, and(BE2, BE), S) :-`

`smallstepB(BE1, S, BE2, S).`

9.3.9. Reguli pentru disjunctie

$$(OR1) \langle or(true, _), \sigma \rangle \rightarrow \langle true, \sigma \rangle$$

```
smallstepB(or(true, _), S, true, S).
```

$$(OR2) \langle and(false, BE2), \sigma \rangle \rightarrow \langle BE2, \sigma \rangle$$

```
smallstepB(or(false, BE2), S, BE2, S).
```

$$(OR3) \frac{\langle BE_1, \sigma \rangle \rightarrow \langle BE_2, \sigma \rangle}{\langle or(BE_1, BE), \sigma \rangle \rightarrow \langle or(BE_2, BE), \sigma \rangle}$$

```
smallstepB(or(BE1, BE), S, or(BE2, BE), S) :-  
    smallstepB(BE1, S, BE2, S).
```

9.3.10. Regulile pentru negatie

$$!-TRUE \langle not(true), \sigma \rangle \rightarrow \langle false, \sigma \rangle$$

```
smallstepB(not(true), S, false, S) .
```

$$!-FALSE \langle not(false), \sigma \rangle \rightarrow \langle true, \sigma \rangle$$

```
smallstepB(not(false), S, true, S) .
```

$$(NEG) \frac{\langle a, \sigma \rangle \rightarrow \langle a', \sigma \rangle}{\langle not(a), \sigma \rangle \rightarrow \langle not(a'), \sigma \rangle}$$

```
smallstepB(not(BE1), S, not(BE2), S) :-  
    smallstepB(BE1, S, BE2, S).
```

9.3.11. Regula ASGN

$$(\text{ASGN1}) \langle x = i, \sigma \rangle \rightarrow \langle \text{skip}, \sigma' \rangle$$

$$\text{daca } \sigma' = \sigma[i/x]$$

```
smallstepS(X = AE, S, skip, S1) :-
    integer(AE), set(S, X, AE, S1) .
```

$$(\text{ASGN2}) \frac{\langle e_1, \sigma \rangle \rightarrow \langle e_2, \sigma \rangle}{\langle x = e_1, \sigma \rangle \rightarrow \langle x = e_2, \sigma \rangle}$$

```
smallstepS(X = AE1, S, X = AE2, S) :-
    smallstepA(AE1, S, AE2, S) .
```

9.3.12. Regula NEXT-STMT

$$(\text{NEXT-STMT1}) \langle \text{skip}; s_2, \sigma \rangle \rightarrow \langle s_2, \sigma \rangle$$

```
smallstepS((skip;St2), S, St2, S) .
```

$$(\text{NEXT-STMT2}) \frac{\langle s_1, \sigma \rangle \rightarrow \langle s'_1, \sigma' \rangle}{\langle s_1; s_2, \sigma \rangle \rightarrow \langle s'_1; s_2, \sigma \rangle}$$

```
smallstepS((St1;St), S1, (St2;St), S2) :-
    smallstepS(St1, S1, St2, S2) .
```

9.3.13. Regula pentru blocuri de cod

$$(\text{BLOCK}) \langle \{E\}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$$

```
smallstepS({E}, S, E, S) .
```

9.3.14. Reguli pentru IF

$$(\text{IF-TRUE}) \langle \text{if}(\text{true}, St_1, _), \sigma \rangle \rightarrow \langle St_1, \sigma \rangle$$

```
smallstepS(if(true, St1, _), S, St1, S) .
```

$$(\text{IF-FALSE}) \langle \text{if}(\text{false}, _, St_2), \sigma \rangle \rightarrow \langle St_2, \sigma \rangle$$

```
smallstepS(if(false, _, St2), S, St2, S).
```

$$(IF) \frac{\langle BE_1, \sigma \rangle \rightarrow \langle BE_2, \sigma \rangle}{\langle if(BE_1, St_1, St_2), \sigma \rangle \rightarrow \langle if(BE_2, St_1, St_2), \sigma \rangle}$$

```
smallstepS(if(BE1, St1, St2), S, if(BE2, St1, St2), S) :-
    smallstepB(BE1, S, BE2, S).
```

9.3.15. Regula pentru WHILE

$$(WHILE) \langle while(BE, St), \sigma \rangle \rightarrow \langle if(BE, (St; while(BE, St)), skip), \sigma \rangle$$

```
smallstepS(while(BE, St), S, if(BE, (St; while(BE, St)), skip), S).
```

9.3.16. Reguli pentru programe

```
smallstepP(skip, AE1, S1, skip, AE2, S2) :-
    smallstepA(AE1, S1, AE2, S2).
```

```
smallstepP(St1, AE, S1, ST2, AE, S2) :-
    smallstepS(St1, S1, St2, S2).
```

```
run(skip, I, _, I) :- integer(I).
run(St1, AE1, S1, I) :-
    smallstepP(St1, AE1, S1, ST2, AE2, S2),
    run(St2, AE2, S2, I).
```

```
run_program(Name) :- defpg(Name, {P}, E),
    run(P, E, [], I),
    write(I).
```

```
defpg(pg1, {nr = 0; while(nr =< 10, nr=nr+1)}, nr).
```