

# Travel Agency

Project Documentation



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## Project Specification

The aim of this project is to design and implement a desktop application for managing a travel agency, as an admin but also booking vacation packages as a regular user.

## Database Diagram

The database diagram contains only four tables: user, vacation\_pack, destination and user\_pack(which solves the many to many relationship between user and vacation\_pack). Something interesting to note is that there is no table for the Travel Agency, although the Agency is a user of the application too. I didn't find it necessary to include that table, as only one instance of the Agency was required by the problem specification, and I considered that instance to be the one operating the application from wherever it may be stored.

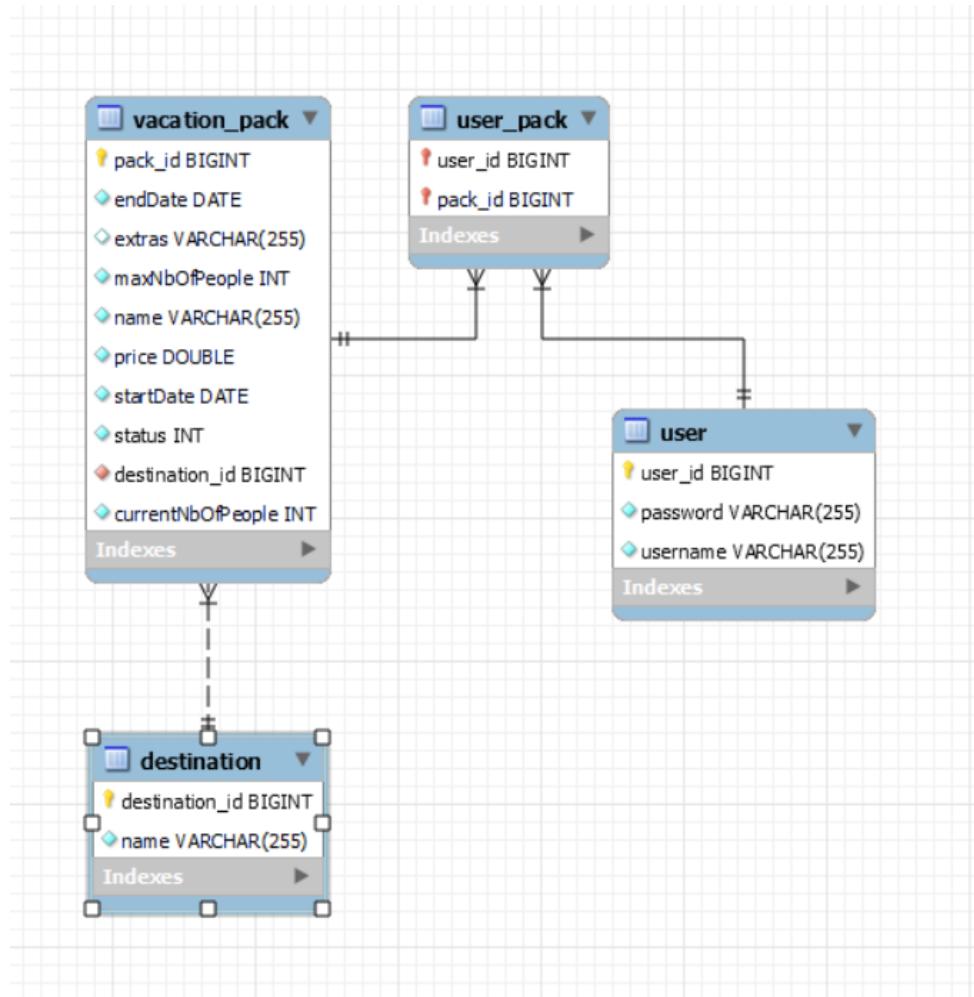


Fig. 1 – Database diagram

## Use case diagram

There are 2 users: Travel Agency and User and they can perform the actions presented in the use case diagram below.

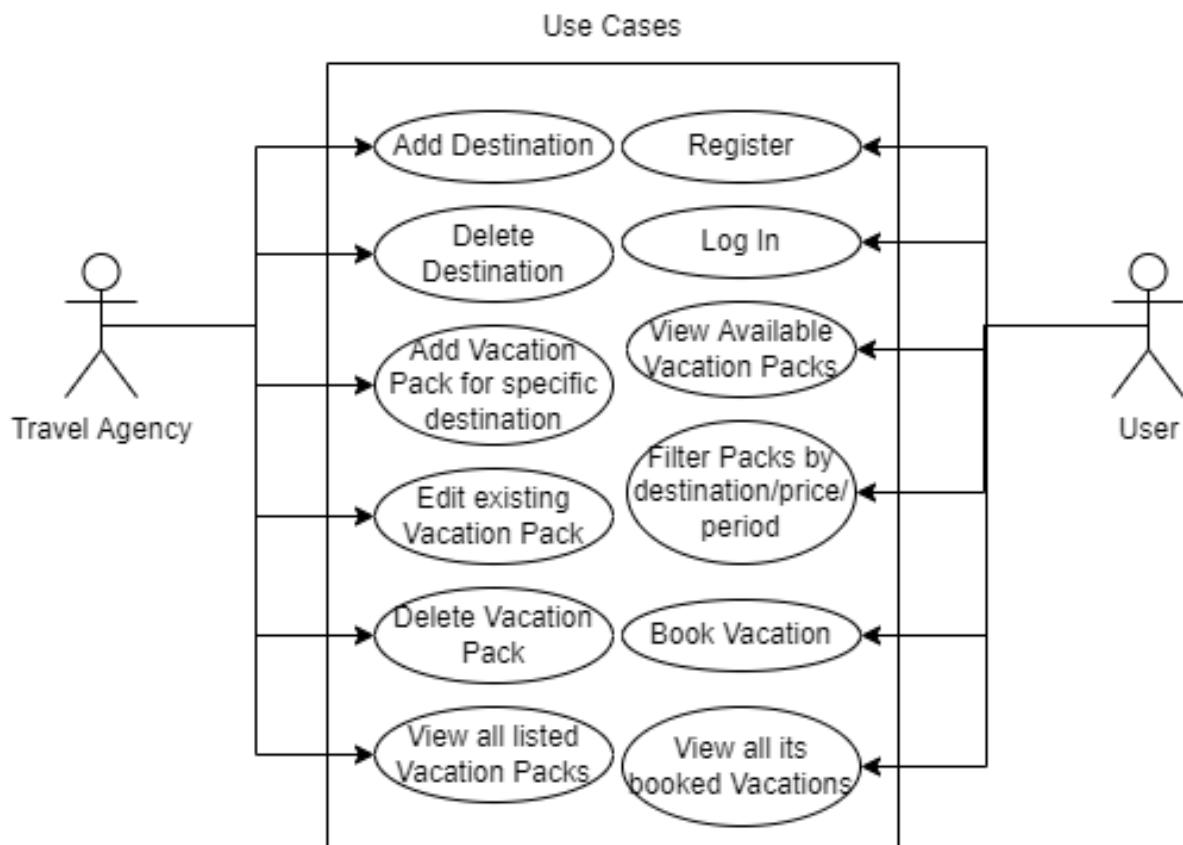


Fig. 2 – Use Case Diagram

## Class Diagram

The Architecture of the application is structured in layers. The user interacts with the user interface which then passes information downwards through the layers in this specific order: Presentation layer first, Business layer second and Dao layer last, the data then being inserted/updated/deleted from the database.

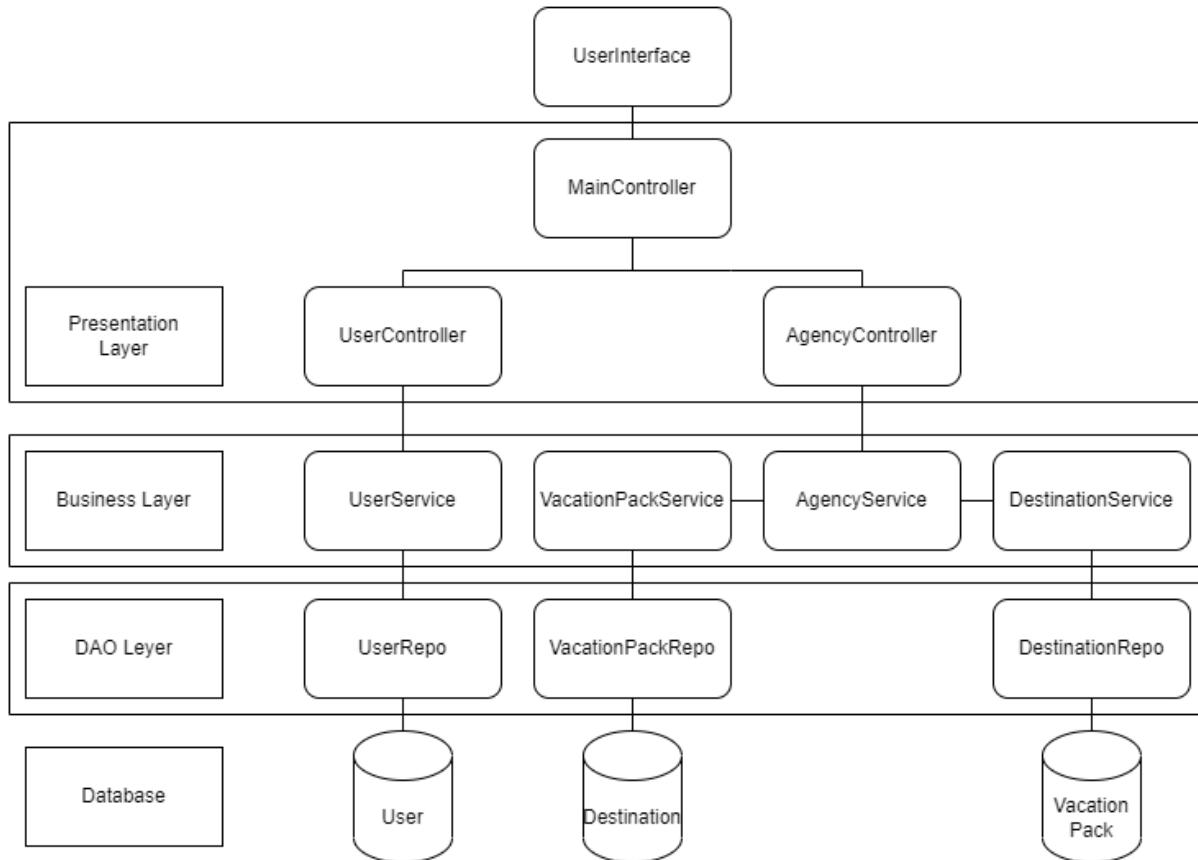


Fig. 3 – Class Diagram