- Implement MATLINK coupling with MATLAB PIVlab https://www.mathworks.com/matlabcentral/fileexchange/27659-pivlab-particle-image-velocimetry-piv-tool-with-gui
- Frame_1 -> Frame_001
- Improved boundary/static artifact treatment
- GPU-based BM3D filtering instead of Perona-Malik
- GPU-based NMM instead of the CPU version

```
In[*]:= ClearAll["Global`*"]
```

Important:

For seamless automatic processing, do this:

- 1) Disable (using "Alt +/" to (un-)comment) all import cells except image import
- 2) Use memorized crop bounds (instructions below)

For checking & re-doing existing input:

Option 1: place the experiment folder with run subfolders into the 'output' folder

Option 2: change the 'mainOutputFolder' in "Initialization" to the main results folder

ALWAYS EVALUATE 'Initialization' FIRST

Initialization

```
$HistoryLength = 0;
nbd := NotebookDirectory[]

(*packageDirectory:=
    "D:\\Science\\NMI (VTPMML)\\MHD Project\\Image Processing\\Mathematica
        Libraries & Packages\\Quantile Regression\\"

Import[packageDirectory<>"QuantileRegression.m"];
<<MaTeX`*)

SetOptions[
    ListPlot,
    {Frame \rightarrow True, FrameStyle \rightarrow {Black, Bold}, TicksStyle \rightarrow {Black, Bold},
        LabelStyle \rightarrow {Black, Bold, fontSize}, ImageSize \rightarrow Large}
];</pre>
```

```
SetOptions[
  ListLinePlot,
  {Frame → True, FrameStyle → {Black, Bold},
   TicksStyle → {Black, Bold}, LabelStyle → {Black, Bold, fontSize},
   PlotStyle → Automatic, Filling → None, ImageSize → Large}
 ];
launchNukes[useKernels_] := If[
     Length@Kernels[] < #,
     # - Length@Kernels[] // LaunchKernels,
     Nothing
    ] &@useKernels;
mainOutputFolder = nbd <> "Output";
CreateDirectory@mainOutputFolder; // Quiet
progress[x_, y_] := TableForm@
  {
   "Processing...",
   ProgressIndicator@Dynamic[x / y // N],
   ToString@Round@x <> "/" <> ToString@y,
   ToString@PercentForm[x / y // N, DefaultPrintPrecision → 1]
  }
memoryCheck[] :=
 "Memory in use: "<> ToString[MemoryInUse[] / 1024^3 // N] <> " Gb" // Print
memoryCleanupStart[] := Module[{},
  "Memory in use: "<> ToString[MemoryInUse[] / 1024^3 // N] <> " Gb" // Print;
  Unprotect@Out;
  CloseKernels[];
  ClearSystemCache[];
memoryCleanupFinalize[] := Module[{}},
  Clear@Out;
  Protect@Out;
  LaunchKernels@useKernels;
  "Memory in use after cleanup: " <>
    ToString[MemoryInUse[] / 1024^3 // N] <> " Gb" // Print
 1
useKernels = 2 * $ProcessorCount - 2;
launchNukes@useKernels;
SetSharedVariable@monitorCounter;
```

>> Import Images <<

Set the raw image folder:

```
imageFolder -- main folder with all experiments
subFolder -- experiment folder (all runs), i.e. "5p_ 4ul-min"
```

avoid extra pathname separators at the end of path strings

```
(*pixelSizeMicroMeters=0.064;
In[ • ]:=
       frameDurationMiliSeconds=50;
      frameRate=1000/frameDurationMiliSeconds;*)
      imageFolder := "D:\\[BIG DATA]\\ACTIVE - Data
          From Experiments\\MMML Data\\OOC Particle Flow\\[RAKSTAM]"
      subFolder := "5p_4ul-min";
      fileFolder = SetDirectory[imageFolder <> $PathnameSeparator <> subFolder];
      First@StringSplit[#, "."] &@# & /@ SortBy[
           FileNames["*.tif"],
           ToExpression@FileBaseName@# &
          ] // DeleteDuplicates // Sort
```

runID -- select the imaging run (focus plane) for processing

Example:

runID=4;

```
runID = 6;
In[ • ]:=
       runIdentifier = "run" <> ToString@runID <> ".";
      files = Select[#, StringContainsQ@runIdentifier] &@SortBy[
           FileNames["*.tif"],
           ToExpression@FileBaseName@# &
          ];
       (*files=Sort@FileNames["*.tiff"]*)
       files // Length
       files[[1;; 25]]
      output = mainOutputFolder <> $PathnameSeparator <> subFolder <>
          $PathnameSeparator <> StringDelete[runIdentifier, "."] <> $PathnameSeparator;
       CreateDirectory@output; // Quiet
       dataCSVfolder = output <> "CSV";
       CreateDirectory@dataCSVfolder; // Quiet
       dataCompressedfolder = output <> "Compressed Data";
       CreateDirectory@dataCompressedfolder; // Quiet
 Monitor [
       images = ParallelMap[
          (monitorCounter++; Import[
             fileFolder <> $PathnameSeparator <> #,
             IncludeMetaInformation → None
            ]) &, files
         ];, progress[monitorCounter, Length@files]
     images = Last /@images;
     #@First@images & /@ {ImageDimensions, ImageType} // TableForm
```

Function Definitions

ALWAYS EVALUATE THESE CELLS

Image Filtering & Manipulation

```
backgroundBias = 10^-6;
placeholderBias = 10^-6;
```

```
viewImage[image_] := Image[image, ImageSize → Medium]
rotateImage[image] := ImageRotate[\#, rotationSwitch *\pi/2] &@image
meanCorrection[image_, meanImage_] := image - meanImage // ImageAdjust
meanCorrectionFlat[image_, meanImage_] :=
 ImageMultiply[image, meanImage^(-1)] // ImageAdjust
applySCTMM[image_] := ImageAdjust@ImageMultiply[
     #, # - ColorNegate@ColorToneMapping[
        #, luminanceCompression, Method → "Luminance"
       ]] &@image
applyNMM[image_] := 2 * image - nonlocalCorrectionWeight * NonlocalMeansFilter[
     image, nonlocalCorrectionRadius, nonlocalNoiseFactor
    ] // ImageAdjust
preprocessImage[image ] := BrightnessEqualize[# + placeholderBias] &@
  ImageAdjust@ColorToneMapping@ImageAdjust@image
preprocessImageInverted[image_] := ColorNegate@preprocessImage@ColorNegate@image
applyCTMinverted[image_] := ColorNegate@ColorToneMapping@ColorNegate@image
globalFiltering[image_] := Nest[
             applyCTMinverted, #, preprocessPassesSecondary
            ] &@PeronaMalikFilter[
            #, peronaMalikIterations, peronaMalikConductivity
           ] &@applyNMM@Nest[ColorToneMapping, #, useCTMprimary] &@Nest[
       preprocessImageInverted, #, preprocessPassesPrimary
      ] &@ImageMultiply[ColorNegate@channelWallMask, #] &@image
globalSegmentation[image_] := SelectComponents[
        #, sizeMinimum < #Count < sizeMaximum &</pre>
       ] &@DeleteBorderComponents@Binarize[#, Method → "Entropy"] &@
    ImageMultiply[ColorNegate@channelWallMask, #] &@image
getImageDisplacementsMap[imagePair_] :=
 Image@Rescale@First@ImageDisplacements@imagePair
getChannelWallMask[image_] :=
 ImageSubtract[#, DeleteBorderComponents@#] &@Dilation[#, DiskMatrix@dilationScale] &@
        Closing[#, DiskMatrix@closingScale] &@
      Binarize@GaussianFilter[#, gaussianScale] &@LocalAdaptiveBinarize[
     applySCTMM@ColorNegate@#,
     adaptiveBinarizeScaleFactor * Median@ImageDimensions@# // N // Round
    ] &@ImageRotate[image, -rotationAngle]
```

Data Processing

```
exportImageSequence[images_, folder_, format_, compression_] := Module[
   imageSequence = images, exportFormat = format,
   exportFolder = folder, compressionLevel = compression, k, monitorCounter
  monitorCounter = 0;
   Monitor[
    For [k = 1, k ≤ Length@imageSequence, k++,
     Export[
      exportFolder <> $PathnameSeparator <>
        "Frame_" <> ToString@k <> exportFormat, imageSequence[[k]],
      CompressionLevel → compressionLevel
     ]; monitorCounter++;
    ], progress[monitorCounter, Length@imageSequence]
   ]; // AbsoluteTiming
exportImageSequenceWithSize[images_,
  folder_, format_, compression_, resolution_] := Module[
   imageSequence = images, exportFormat = format, exportFolder = folder,
   compressionLevel = compression, imageResolution = resolution, k, monitorCounter
  monitorCounter = 0;
   Monitor[
    For [k = 1, k \le Length@imageSequence, k++,
     Export [
      exportFolder <> $PathnameSeparator <>
        "Frame_" <> ToString@k <> exportFormat, imageSequence[[k]],
      CompressionLevel → compressionLevel, ImageResolution → imageResolution
     ]; monitorCounter++;
    ], progress[monitorCounter, Length@imageSequence]
   ]; // AbsoluteTiming
 ]
```

Plots

```
getMaskOverlays[image_, mask_, color_, thickness_] := ImageAdd[
In[ • ]:=
         ImageAdjust@image,
         ColorReplace[#, White → color] &@Binarize@GaussianFilter[#, thickness] &@
          EdgeDetect@mask
        ]
       getLatexStyling[latexInput_] := MaTeX[#, FontSize → fontSize + 2] &@ (
             "\\boldsymbol{"<> ToString@#<> "}"
           ) &@latexInput
```

[[Image Preview]]

```
Defaults:
     rotationSwitch=0;
     rotationAngle=π/2;
       rotationSwitch = 1;
In[ • ]:=
       rotationAngle = \pi/2;
 In[*]:= previewImages = images;
     Manipulate[
       viewImage@rotateImage@(*ColorToneMapping@*) ImageAdjust@previewImages[[k]],
       {k, 1, Length@previewImages, 1}
      1
```

Crop Images

Crop Images

Set Crop Boundaries

Defaults:

selectedImages=1;;All;

```
selectedImages = 1;; All;
In[ • ]:=
      sequenceImages = images[[selectedImages]];
     Manipulate[
       testImage = ImageAdjust@sequenceImages[[imageID]];
      {width, height} = ImageDimensions@testImage;
       Manipulate[
        Grid[
         { {
           Show [
            testImage,
            Graphics[
              {EdgeForm[{Yellow, Thickness@0.0035}],
               Opacity@0.10, Yellow, Rectangle@@points}
            ], ImageSize → 525
           ]},
          {
           Show [
            croppedImage = ImageTake[
               testImage,
               rowRange = Reverse[height - points[[All, 2]]],
               columnRange = points[[All, 1]]
              ], ImageSize → UpTo@450
           ]}}],
         {points, \{0, 0\}, {width, height} /2}, Locator
       {imageID, 1, Length@sequenceImages, 1}
```

Crop Images

Optional:

For experiments with identical FOV for all runs, evaluate '{rowRange,columnRange}' after setting crop boundaries; copy the output to the 'memorizedRowColumnRanges' definition Comment (disable, with "Alt +/", enabling again works the same) the crop setter module Leave the 'selectedImages' and 'sequenceImages' definitions active

```
(*{rowRange,columnRange}*)
(*memorizedRowColumnRanges={{0,1024},{350,847}};*)
```

```
(*{rowRange,columnRange}=memorizedRowColumnRanges*)
      {rowRange, columnRange} // TableForm
     Manipulate[
      rotateImage@ImageAdjust@Image[#, ImageSize → Medium] &@ImageTake[
         sequenceImages[[k]],
         rowRange, columnRange
       {k, 1, Length@sequenceImages, 1}
     Defaults:
     imageIndices=1;;All;
       imageIndices = 1;; All;
In[ • ]:=
 In[@]:= croppedImages = ImageTake[#, rowRange, columnRange] & /@
           sequenceImages[[imageIndices]] // Parallelize; // AbsoluteTiming
     First@croppedImages // ImageDimensions // TableForm
   << Export Cropped Images >>
 In[*]:= croppedImagesFolder = output <> "1 Cropped Images";
     croppedImagesFolder // CreateDirectory; // Quiet
     exportImageSequence[
         croppedImages, croppedImagesFolder, ".tiff", 0
        ]; // AbsoluteTiming
```

>> Import Cropped Images <<

```
croppedImagesFolder = output <> "1 Cropped Images";
launchNukes@useKernels;
SetDirectory@croppedImagesFolder;
files = SortBy[
   FileNames[],
   ToExpression@FileBaseName@# &
  ];
monitorCounter = 0;
Monitor[
 croppedImages = ParallelMap[
     (monitorCounter++; Import[
        croppedImagesFolder <> $PathnameSeparator <> #,
        IncludeMetaInformation → None
      ]) &, files
   ];, progress[monitorCounter, Length@files]
```

Image Projections & Correction

Image Stack Projections

```
Defaults:
      rotationSwitch=1;
      rotationAngle= π/2;
      checkupIDs=1;;All;
       rotationSwitch = 1;
In[ • ]:=
       rotationAngle = \pi/2;
       checkupIDs = 1;; All;
```

```
<code>m[*]= imageStack = rotateImage@Image[ColorCombine@#, "Bit16"] &@croppedImages[[checkupIDs]]; //</code>
       AbsoluteTiming
      ToString@N[ByteCount@imageStack / 1024^3] <> " Gb" // Print
      memoryCheck[]
      imageForms = Image[#, Byte] & /@ ImageAdjust /@ {
               rotateImage@First@#,
                rotateImage@Mean@#,
                ImageApply[Min, #] &@imageStack,
               ImageApply[StandardDeviation, #] &@imageStack
              } &@croppedImages[[checkupIDs]]; // AbsoluteTiming
      Defaults:
      rotationSwitch=1;
      useCTMprojections=1;
In[ • ]:=
       rotationSwitch = 1;
       useCTMprojections = 1;
 In[*]:= plotImageForms = GraphicsGrid[
        Rasterize[
               #, RasterSize → 0.5 * ImageDimensions@rotateImage@First@images
              ] & /@ Nest[ColorToneMapping, #, useCTMprojections] & /@ imageForms //
         Partition[#, 2] &,
        Dividers \rightarrow All, ImageSize \rightarrow Full, Dividers \rightarrow All, Spacings \rightarrow 5
       ]
 In[*]:= Export[
        output <> StringDelete[subFolder, $PathnameSeparator] <>
         "_OG_mean_min_stdev_projections.jpg",
        plotImageForms, CompressionLevel → 0
       ];
      memoryCleanupStart[]
      ClearAll /@ Unevaluated[{imageStack, checkupIDs}];
      memoryCleanupFinalize[]
```

Particle Motion Check

Length@meanCorrectionInvervals

```
Info]:= motionCheckSingleImage =
        #^(5/2) &@ColorToneMapping@HistogramTransform@First@croppedImages // rotateImage;
      motionCheckImageStack = ColorToneMapping@#^(5/2) &@ColorToneMapping[
          Last@#/#[[3]] &@imageForms
         ];
      plotMotionCheck = GraphicsColumn[
        {motionCheckSingleImage, motionCheckImageStack},
        ImageSize \rightarrow Full, Dividers \rightarrow All, Spacings \rightarrow Scaled@0.025
       ]
 In[ • ]:= Export [
        output <> StringDelete[subFolder, $PathnameSeparator] <> "_motion_check.jpg",
        plotMotionCheck, CompressionLevel \rightarrow 0
       ];
   Image Correction (Optional)
      Defaults:
      useCTMcorrection=0; << 0 or 1
      meanCorrectionInvervals={1;;All};
      useFlatCorrection=0;
       useCTMcorrection = 1;
In[ • ]:=
       meanCorrectionInvervals = {1;; All};
       useFlatCorrection = 1;
```

```
ln[\cdot]:= meanImages = Mean@croppedImages[[#]] & /@ meanCorrectionInvervals; // AbsoluteTiming
    monitorCounter = 0;
    Monitor[
      imagesCorrected = Flatten@Table[
           ParallelMap[
             (monitorCounter++;
              Nest[ColorToneMapping, #, useCTMprojections] &@ColorNegate@If[
                   useFlatCorrection == 1, meanCorrectionFlat, meanCorrection
                  ColorNegate@#, meanImages[[interval]]
                 ]) &, croppedImages[[#]] &@meanCorrectionInvervals[[interval]]
           , {interval, 1, Length@meanCorrectionInvervals}
          ];, progress[monitorCounter, Length@Flatten@croppedImages]
     // AbsoluteTiming
/// // // Manipulate[
     viewImage@rotateImage@ImageAdjust@imagesCorrected[[k]],
     {k, 1, Length@imagesCorrected, 1}
    1
```

Particle CNR Boost & Detection

Segment Channel Boundaries

Things to adjust if necessary:

'luminanceCompression' -- for initial boundary segmentation 'dilationScale' -- controls the boundary-conformal cutoff buffer for artifact mitigation 'adaptiveBinarizeScaleFactor' -- for smoother (straighter) or finer-detailed boundary

'detectChannelWalls' -- set to 0 if the entire FOV is relevant, otherwise set to 1 to detect channel walls and create buffers

```
detectChannelWalls=0; << 0 or 1
```

Defaults:

luminanceCompression=0.5; adaptiveBinarizeScaleFactor=0.5; gaussianScale=2;

```
closingScale=5;
     dilationScale=10;
      detectChannelWalls = 1;
In[ • ]:=
      luminanceCompression = 0.4;
      adaptiveBinarizeScaleFactor = 0.75;
      gaussianScale = 2;
      closingScale = 5;
      dilationScale = 20;
 In[*]:= channelWallMask = If[
           detectChannelWalls == 1,
           channelWallMask = getChannelWallMask@#,
           channelWallMask = Binarize[#, 1] &@ImageRotate[#, -rotationAngle]
          ] &@imageForms[[3]];
     plotChannelWalls = GraphicsColumn[
        getMaskOverlays[
           #, ImageRotate[#, rotationAngle] &@channelWallMask, Red, 2
          ] & /@ {
          imageForms[[3]],
          preprocessImageInverted@rotateImage@First@imagesCorrected
         }, ImageSize → Full, Dividers → All, Spacings → Scaled@0.025
      1
     channelWallMaskPhysical = Erosion[#, DiskMatrix@dilationScale] &@channelWallMask;
     plotChannelWallsPhysical = getMaskOverlays[
           imageForms[[3]], rotateImage@#, Red, 2
          ] &@channelWallMaskPhysical;
     viewImage@getMaskOverlays[#, rotateImage@channelWallMask, Yellow, 2] &@
      plotChannelWallsPhysical
  << Export Channel Wall Mask >>
 In[*]:= MapThread[
        Export[output <> StringDelete[subFolder, $PathnameSeparator] <>
           "_channel_walls_mask_" <> #1, #2, CompressionLevel → 0] &, {
         {".jpg", "physical.jpg", "binary.png", "binary_physical.png"},
         {plotChannelWalls,
          plotChannelWallsPhysical, channelWallMask, channelWallMaskPhysical}
        }];
```

Things to adjust if necessary:

[[Test Filter Output]]

preprocessPassesSecondary -- usually anywhere between 10 an 20 Default: 15; for 8 flow rates, might want 20 For cases with channel walls outside the FOV, can set to 0

```
Defaults:
     preprocessPassesPrimary=2;
     useCTMprimary=0;
     nonlocalCorrectionRadius=2;
     nonlocalNoiseFactor=1;
     nonlocalCorrectionWeight=1.75;
     peronaMalikConductivity=0.1;
     peronaMalikIterations=2;
     preprocessPassesSecondary=15;
      {sizeMinimum,sizeMaximum}={5,50};
       preprocessPassesPrimary = 2;
In[ • ]:=
       useCTMprimary = 0;
       nonlocalCorrectionRadius = 2;
       nonlocalNoiseFactor = 1;
       nonlocalCorrectionWeight = 1.75;
       peronaMalikConductivity = 0.1;
       peronaMalikIterations = 0;
       preprocessPassesSecondary = 15;
       {sizeMinimum, sizeMaximum} = {0, 20};
      Options:
```

testImages=croppedImages; testImages=imagesCorrected;

```
In[•]:= testID = 1;
    testImages = imagesCorrected;
    stage0 =
      rotateImage@ImageMultiply[ColorNegate@channelWallMask, #] &@testImages[[testID]];
    stage1 = Nest[ColorToneMapping, #, useCTMprimary] &@Nest[
            preprocessImageInverted, #, preprocessPassesPrimary
           ] &@stage0; // AbsoluteTiming
    stage2 = applyNMM@stage1; // AbsoluteTiming
    stage3 = PeronaMalikFilter[
           #, peronaMalikIterations, peronaMalikConductivity
          ] &@stage2; // AbsoluteTiming
    stage4 = Nest[applyCTMinverted, #, preprocessPassesSecondary] &@stage3; // AbsoluteTiming
    stage5 = SelectComponents[
               #, sizeMinimum < #Count < sizeMaximum &</pre>
              ] &@DeleteBorderComponents@Binarize[#, Method → "Entropy"] &@ImageMultiply[
            rotateImage@ColorNegate@channelWallMask, #] &@stage4; // AbsoluteTiming
    Partition[#, 2] &@{
        stage0, stage1, stage2, stage3, stage4, stage5
       } // GraphicsGrid[#, ImageSize → Full, Dividers → All, Spacings → Scaled@0.025] &
    HighlightImage[stage4, ImageMarker[stage5, "Circle"]]
 Process Images
In[*]:= monitorCounter = 0;
    Monitor [
      imagesFiltered = ParallelMap[
          (monitorCounter++; globalFiltering@#) &, testImages
         ];, progress[monitorCounter, Length@testImages]
     // AbsoluteTiming
    monitorCounter = 0;
    Monitor
      particleMasks = ParallelMap
          (monitorCounter++; globalSegmentation@#) &, imagesFiltered
         |;, progress[monitorCounter, Length@imagesFiltered]
      // AbsoluteTiming
```

[[Preview Results]]

```
/// // Manipulate[
     viewImage@rotateImage@imagesFiltered[[k]],
     {k, 1, Length@particleMasks, 1}
    Manipulate[
     viewImage@rotateImage@particleMasks[[k]],
     {k, 1, Length@particleMasks, 1}
    1
```

<< Export Filtered Images & Particle Masks >>

```
In[*]:= filteredImagesFolder = output <> "2 Filtered Images";
    filteredImagesFolder // CreateDirectory; // Quiet
    exportImageSequence[
        imagesFiltered, filteredImagesFolder, ".tiff", 0
       ]; // AbsoluteTiming
    filteredImagesFolder = output <> "2 Filtered Images Compressed";
    filteredImagesFolder // CreateDirectory; // Quiet
    imagesFilteredCompressed = Compress /@ imagesFiltered // Parallelize; // AbsoluteTiming
    exportImageSequence[
        imagesFilteredCompressed, filteredImagesFolder, ".txt", 1
       ]; // AbsoluteTiming
    particleMasksFolder = output <> "3 Particle Masks";
    particleMasksFolder // CreateDirectory; // Quiet
    exportImageSequence[
        particleMasks, particleMasksFolder, ".tiff", 0
       ]; // AbsoluteTiming
    particleMasksFolder = output <> "3 Particle Masks Compressed";
    particleMasksFolder // CreateDirectory; // Quiet
    particleMasksCompressed = Compress /@ particleMasks // Parallelize; // AbsoluteTiming
    exportImageSequence[
        particleMasksCompressed, particleMasksFolder, ".txt", 1
       ]; // AbsoluteTiming
    memoryCleanupStart[]
    ClearAll /@ Unevaluated [ { imagesFilteredCompressed, particleMasksCompressed } ];
    memoryCleanupFinalize[]
```

>> Import Compressed Filtered Images <<

```
In[*]:= filteredImagesFolder = output <> "2 Filtered Images Compressed";
    launchNukes@useKernels;
    SetDirectory@filteredImagesFolder;
    files = SortBy[
       FileNames[],
       ToExpression@FileBaseName@# &
      ];
    monitorCounter = 0;
    Monitor[
     imagesFiltered = ParallelMap[
         (monitorCounter++; Uncompress@Import[
             filteredImagesFolder <> $PathnameSeparator <> #,
             IncludeMetaInformation → None
            ]) &, files
        ];, progress[monitorCounter, Length@files]
In[*]:= Manipulate[
     viewImage@rotateImage@(*ColorToneMapping@*)ImageAdjust@imagesFiltered[[k]],
     {k, 1, Length@imagesFiltered, 1}
 >> Import Compressed Particle Masks <<
In[*]:= particleMasksFolder = output <> "3 Particle Masks Compressed";
    launchNukes@useKernels;
    SetDirectory@particleMasksFolder;
    files = SortBy[
        FileNames[],
        ToExpression@FileBaseName@# &
      ];
    monitorCounter = 0;
    Monitor [
     particleMasks = ParallelMap[
         (monitorCounter++; Uncompress@Import[
             particleMasksFolder <> $PathnameSeparator <> #,
             IncludeMetaInformation → None
            ]) &, files
        ];, progress[monitorCounter, Length@files]
```

Particle Coordinates & Data for Tracking

Get Particle Coordinates

```
In[*]:= monitorCounter = 0;
    Monitor[
      particleCentroids = (monitorCounter++;
             (Last /@ ComponentMeasurements[#, "Centroid"])
           progress[monitorCounter, Length@particleMasks]
     // AbsoluteTiming
    (*ListLinePlot[
      Length/@particleCentroids,FrameLabel→getLatexStyling/@{"t","N"}
    Manipulate[
      rotateImage@HighlightImage[#,Style[particleCentroids[[k]],PointSize@0.005]
           ]&@getMaskOverlays[#,channelWallMask,White,2]&@imagesFiltered[[k]],
      {k,1,Length@particleCentroids,1}
     1*)
 << Export Particle Coordinates >>
In[ • ]:= Export [
    dataCompressedfolder <> $PathnameSeparator <> "Particle Centroids.txt",
    Compress@particleCentroids
    ];
 >> Import Particle Coordinates <<
    particleCentroids = Uncompress@Import[
        dataCompressedfolder <> "Particle Centroids.txt"
       ];
```

Export Notebook With Parameters

```
In[*]:= notebookID = 1;
     (*FrontEndTokenExecute["DeleteGeneratedCells"];*)
    NotebookSave[];
    notebookSnapshot = NotebookOpen@NotebookFileName[];
    Export [
      output <> Last@StringSplit[#, $PathnameSeparator] &@output <>
        "_Run_" <> ToString@notebookID <> ".pdf", notebookSnapshot
```