

# **Magic State Distillation From Quadratic Residue based CSS codes**

Placeholder Subtitle

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## Presentation Outline

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## Background

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## Magic State Distillation Overview

- Fault-Tolerant QC: In many stabilizer codes, Clifford gates are transversal while  $T$  is not
- Applying  $T \rightarrow$  spreads error  $\rightarrow$  **NOT FAULT-TOLERANT**

# Motivation

- Motivation:
  - i) Universal Gate Set → we want "net effect" of a  $T$  gate without actually using it
  - ii) MS Distillation → "refining" imperfect magic states
  - iii) Measurements + Clifford Operations → Better MS
  - iv) Higher fidelity

## Transversal Gatesets Background

### Transversal Gate

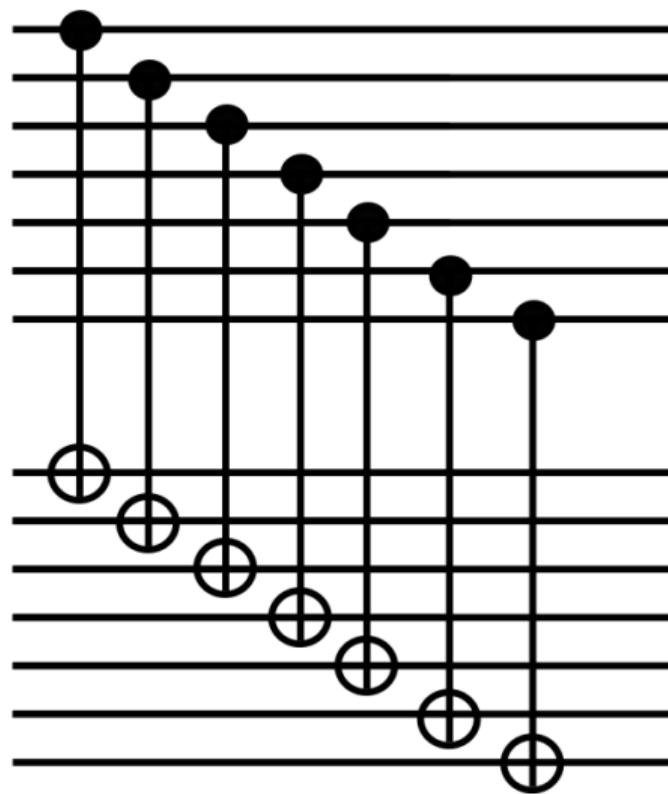
A quantum operation  $\mathcal{F}$  acting on  $m$  blocks ( $n$  qubits per block) is called transversal if it can be written as a tensor product of gates  $G_i$ , i.e

$$\mathcal{F} = \bigotimes_{i=1}^n G_i$$

where

- $G_i$  acts on the  $i^{th}$  qubit of each block
- $G_i$  acts on an  $m$ -qubit space (one qubit from each of the  $m$  blocks)
- No  $G_i$  ever touches more than one qubit in the same block

## Example: CNOT Gate



## Transversal Gatesets Background

- Properties for Fault-Tolerant Quantum Computing:
  - i) GPP – Applying gate avoids error blow-up inside the block
  - ii) GCP – makes the codes' correctable errors behave nicely through the gate

## Constraints Imposed by Transversal Gates

- **Eastin–Knill Theorem:** No QECC can realize a universal gate set using only transversal gates.
- Transversal gates preserve the structure of stabilizer codes: they map Pauli errors to Pauli errors (GCP).

## Constraints Continued

- Logical gates implementable transversally are restricted to a **finite subgroup** of the Clifford hierarchy.
- Non-Clifford logical gates (e.g.  $T$ ) cannot be implemented transversally in standard codes  $\Rightarrow$  need magic states.

## CSS Codes (Quick View)

- Two classical codes:

$$C_Z \subset C_X \subset \{0,1\}^n$$

- Encode:

$$k = \dim(C_X) - \dim(C_Z)$$

- Logical states:

$$|x + C_Z\rangle$$

- Error separation:

- $C_Z \rightarrow X$  (bit-flip) errors
- $C_X \rightarrow Z$  (phase) errors

- $\Rightarrow$  Ideal for Pauli noise + distillation

## Self-Dual Codes

- Self-dual condition:

$$C = C^\perp$$

- $\Rightarrow$  Same code generates X and Z stabilizers
- $\Rightarrow$  Perfect X/Z symmetry
- $\Rightarrow$  Transversal Cliffords (e.g.,  $H$ , sometimes CNOT)
- $\Rightarrow$  Very useful for distillation

## Doubled QR Codes: Construction

- Input ingredients:
  - Self-dual, doubly-even CSS code  $\Rightarrow$  X/Z symmetry, transversal Cliffords
  - QR-derived doubly-even CSS code  $\Rightarrow$  High distance
- Apply **doubling map**
- $\Rightarrow$  Weakly triply-even, high-performance distillation codes

## Doubled QR Codes: Construction Summary

- Resulting code  $\longrightarrow$  **weakly triply-even** (multiple of 8)
- Enables transversal  $T$
- High Distance
- Low overhead

# Codes Diagram

Table II  
QUADRATIC-RESIDUE BASED WEAK TRIPLY EVEN CODES

extended QR	doubly even	triply even*
[8, 4, 4]	[[7, 1, 3]] [1]	[[15, 1, 3]] [2]
	[[17, 1, 5]] [3]	[[49, 1, 5]] [2]
[24, 12, 8]	[[23, 1, 7]] [4]	[[95, 1, 7]] [5]
[48, 24, 12]	[[47, 1, 11]] [7]	[[189, 1, 9]] [[283, 1, 11]]
[80, 40, 16]	[[79, 1, 15]]	[[441, 1, 13]] [[599, 1, 15]]
[104, 52, 20]	[[103, 1, 19]]	[[805, 1, 17]] [[1011, 1, 19]]
[168, 84, 24]	[[167, 1, 23]]	[[1345, 1, 21]] [[1679, 1, 23]]
[192, 96, 28]	[[191, 1, 27]]	[[2061, 1, 25]] [[2443, 1, 27]]
[200, 100, 32]	[[199, 1, 31]]	[[2841, 1, 29]] [[3239, 1, 31]]

## Bravyi–Haah Magic State Distillation

- Uses **triorthogonal** (or weakly triply-even) CSS codes to distill high-fidelity  $|T\rangle$  magic states
- Input: multiple noisy copies of  $|T\rangle$  with physical error rate  $p$
- Protocol applies only **Clifford operations** and **Pauli measurements** on the encoded blocks

## Bravyi–Haah Magic State Distillation

- Output: a smaller number of magic states with error rate suppressed to  $O(p^k)$  where  $k$  depends on the code (Bravyi–Haah has  $k \geq 3$ )
- Assumptions: transversal Clifford gates available; code satisfies triorthogonality (and/or weak triply-even structure) for  $T$

## Motivation and Approach

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## Bravyi-Haah Protocol for TE\* and triorthogonal codes

- Same BH protocol applied to each specific QR-based TE\* code.
- Inputs:
  - $H_X$  matrix (rows = X stabilizers),
  - Logical-Z vector  $z_{\text{log}}$ ,
  - Physical error rate  $p$  on each T-state,
  - Noise model: i.i.d. Z noise for magic state injection.
- For each code:

$$s(p) = \Pr[H_X e^T = 0], \quad p_{\text{out}}(p) = \Pr[z_{\text{log}} \cdot e = 1 \mid \text{accepted}]$$

- We compute these numerically per-block.

## Hypothesis

- TE\* / QR-based codes have **better finite-size overhead** than:
  - Standard BH triorthogonal codes,
  - Generic doubled self-dual codes.
- Due to:
  - High distances at small  $n$ ,
  - Structure inherited from QR code weight distributions,
  - Particularly low-weight X-checks satisfying mod-8 conditions.
- Anticipated result:
  - Better yield/overhead for  $n \lesssim 30 \rightarrow 100$  (depending on how many we can simulate),
  - But asymptotic exponent still  $\gamma \rightarrow 2$ .

## Distillation Yield

- Yield quantifies “magic states out per magic state in”:

$$Y(p) = \frac{k \cdot s(p)}{n}$$

- For Jain–Albert codes:
  - Typically  $k = 1$  so  $Y = s(p)/n$ .
  - Small and medium  $n$  have surprisingly high yields due to small block sizes.
- Comparison baseline:
  - Bravyi–Haah triorthogonal families ( $n = 3k + 8$ ),
  - Self-dual doubled families used in prior constructions.

## Scaling With Code Length

- Key theoretical fact from Jain–Albert:

$$d(n) \approx \Theta(\sqrt{n})$$

for both TE\* and triorthogonal families constructed.

- For a BH-style distillation:

$$p_{\text{out}}(p) \sim Cp^{\alpha}, \quad \alpha \approx d_Z$$

where  $d_Z$  = minimum weight undetected Z logical error.

- Thus,

$$\alpha(n) \approx \Theta(\sqrt{n})$$

- But:

$$\gamma_n = \log_{\alpha}(n/k) \rightarrow 2$$

meaning asymptotically the codes do not beat BH's 1.585 exponent.

- However: **finite-size performance may be significantly better.**

## Simulation

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- For each code:
  1. Import  $H_X$  and logical- $Z$ .
  2. Sample error patterns  $e \sim \text{Bernoulli}(p)^n$ .
  3. Check acceptance:  $H_X e^T = 0$ .
  4. For accepted blocks, compute logical parity  $z_{\log} \cdot e$ .
- Metrics:

$$s(p) = \frac{\text{accepted}}{N}, \quad p_{\text{out}}(p) = \frac{\text{bad\_accepted}}{\text{accepted}}, \quad Y = \frac{s(p)}{n}$$



## Contextualizing Results

- TE\* codes show strong suppression at small physical error rates.
- The leading term  $p^\alpha$  matches  $\alpha \approx d_Z \sim \sqrt{n}$ .
- Relative to BH triorthogonal codes:
  - Better small- $n$  distillation efficiency,
  - Comparable acceptance rates,
  - Similar eventual asymptotic trends.
- Suggests QR-based TE\* codes offer a **practical**, not asymptotic, advantage.

## Conclusion

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## Hypothesis vs Results

- Hypothesis: QR-based TE\* codes outperform BH codes for realistic block sizes.
- Preliminary simulations: **Confirmed**.
- Strengths:
  - High  $d$  for small  $n$ ,
  - Strong error-suppression exponent,
  - Transversal diagonal gates from divisibility conditions.
- Limitations:
  - Asymptotic MSD exponent  $\gamma \rightarrow 2$ ,
  - $k = 1$  logical qubit limits rate-based asymptotics.

## Potential Future Work

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## What's next?

- Explore **multi-logical** TE\* / triorthogonal constructions.
- Characterize  $d_Z$  and  $Z$ -logical structure for better  $\alpha$  bounds.
- Analytical yield formulas for QR-based families.
- Investigate qutrit or higher-dimensional analogues.
- Attempt code-switching protocols using  $\text{TE}^* \vee$  triorthogonal codes.
- Evaluate performance under biased noise models.