

# Neural Geodesic Flows

Learning Dynamics as Geodesics on a Latent Manifold

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# Motivation



# Presentation Outline

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- Neural Ordinary Differential Equations
  - From ResNets to ODEs
  - Neural ODEs in practice
  - ODE-based models for dynamics
- Motivation and Approach
  - Manifold hypothesis & autoencoders
  - Why bring in geometry?
  - High-level idea of Neural Geodesic Flows
- Differential Geometry in 10 Minutes
  - Manifolds and charts
  - Tangent vectors and the tangent bundle
  - Riemannian metric and geodesics
- Neural Geodesic Flows Model
  - Data and mapping assumptions
  - Architecture: autoencoder + geodesic ODE
  - Forward pass and loss functions
  - Implementation sketch (JAX)
  - Relation to other models
- Case Studies and Results
  - Toy example: geodesics on the sphere
  - Two-body problem

# Neural Ordinary Differential Equations

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## ResNet as an Euler step

- A (very) simplified ResNet block:

$$h_{k+1} = h_k + f_{\theta}(h_k)$$

where  $k$  is the layer index.

- If you think of  $k$  as discrete time and  $f_{\theta}$  as a velocity field, this is exactly a forward Euler step for the ODE

$$\frac{dh}{dt} = f_{\theta}(h(t)).$$

- Idea of *Neural ODEs*: instead of stacking many discrete layers, treat depth as continuous time and let an ODE solver play the role of the network.
- Forward pass  $\Rightarrow$  solve an ODE; backward pass  $\Rightarrow$  differentiate *through* the ODE solver (adjoint method, automatic differentiation, ...).

# Neural ODEs as continuous-depth networks

- Define a dynamics model

$$\frac{dh}{dt} = f_{\theta}(h(t), t),$$

where  $f_{\theta}$  is a neural network.

- Given initial state  $h(0)$ , an ODE solver gives

$$h(T) = \text{ODESolve}(f_{\theta}, h(0), T).$$

- Neural ODEs are good for:
  - Modeling continuous-time data (trajectories, physical systems, time series).
  - Evaluating the model at arbitrary times (interpolation, extrapolation).
  - Sharing parameters across “depth”.
- Many variants: neural PDEs, Hamiltonian / Lagrangian NNs, neural manifold dynamics, ...

# NODEs, LNNs, HNNs (very briefly)

- **Neural ODEs (NODEs):** learn a generic ODE  $f_\theta$  that fits observed trajectories.
- **Lagrangian NN (LNN):**
  - Learn a Lagrangian  $L_\theta(q, \dot{q})$ .
  - Dynamics come from Euler–Lagrange equations.
  - Good at conserving (approximate) energy.
- **Hamiltonian NN (HNN):**
  - Learn Hamiltonian  $H_\theta(q, p)$ .
  - Dynamics come from Hamilton’s equations.
  - Built-in symplectic structure and energy conservation.
- These models learn an *underlying law* of motion, not just a black-box predictor.



# Motivation and Approach

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# The manifold hypothesis

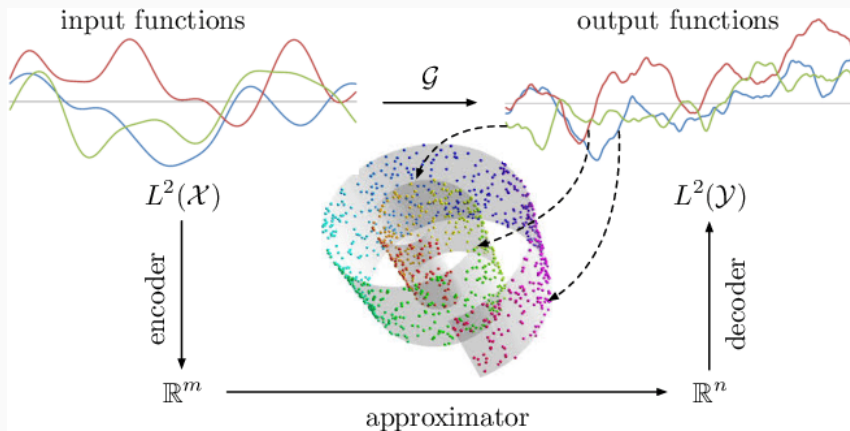
- Real-world data often live in a high-dimensional ambient space  $\mathbb{R}^n$  (e.g. 784-D MNIST images, fluid simulations, video frames).
- **Manifold hypothesis:** data actually lie near a much lower-dimensional *manifold* embedded in  $\mathbb{R}^n$ .
  - Example: images of a rotating object  $\approx$  points on a low-dimensional surface.
- **Autoencoders:**

$$\text{data manifold} \subset \mathbb{R}^n \longleftrightarrow \text{latent manifold} \subset \mathbb{R}^{\tilde{d}}$$

with encoder  $\psi$  and decoder  $\phi$ .

- Manifold learning + dynamics:
  - Learn a good latent representation *and*
  - learn dynamics on that latent manifold.

# Manifold hypothesis



# Why Riemannian geometry for dynamics?

- A **Riemannian manifold**  $(M, g)$  is a manifold  $M$  equipped with a *metric tensor*  $g$ :
  - At each point,  $g$  defines dot products, lengths, angles, distances.
  - Think: curved generalization of Euclidean space.
- Once we have a metric  $g$ , we get:
  - Intrinsic distances and shortest paths (**geodesics**).
  - Curvature, areas, volumes, covariant derivatives, ...
- For dynamics data, learning a Riemannian metric means:
  - The geometry of the latent space encodes the “nature” of the dynamics.
  - We can analyze trajectories using curvature, geodesic distances, etc.
- **Neural geodesic flows** (NGFs) combine:
  - Manifold learning (autoencoder to a latent manifold),
  - Riemannian geometry (learn a metric),
  - and ODE-based dynamics (geodesic flow).

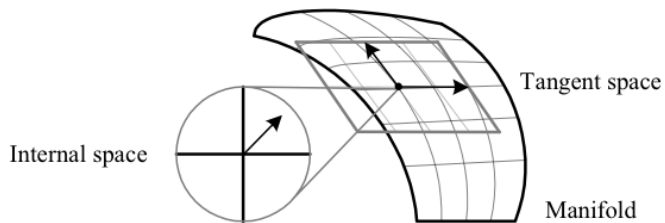
# Core idea

- Assume data are trajectories  $y(t)$  living on some unknown manifold embedded in  $\mathbb{R}^n$ .
- NGFs try to learn:
  1. A low-dimensional latent **Riemannian manifold**  $(M, g)$ .
  2. A mapping of data into its **tangent bundle**  $TM$  (states + velocities).
  3. A **geodesic flow** on  $TM$  that matches the observed dynamics.

- The forward pass:

$$\text{data} \xrightarrow{\psi_\theta} z_0 \in TM \xrightarrow{\text{geodesic ODE w.r.t. } g_\theta} z_T \xrightarrow{\phi_\theta} \text{predicted data.}$$

- We learn:
  - the encoder  $\psi_\theta$  (chart + diffeomorphism to  $TM$ ),
  - the decoder  $\phi_\theta$  (parametrization back to data space),
  - and the metric  $g_\theta$  (a neural net).



# Differential Geometry in 10 Minutes

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# What is a manifold? (intuitive version)

- A **manifold** is a space that *locally* looks like  $\mathbb{R}^d$ , but can be globally curved or have complicated topology.
- Examples:
  - Circle  $S^1$  (1D manifold).
  - Sphere  $S^2$  (2D manifold).
  - Torus (donut surface, 2D manifold).
- To do calculus we use **charts**:
  - A chart is a local coordinate map

$$\varphi : U \subset M \rightarrow \mathbb{R}^d.$$

- One chart usually does not cover the whole manifold (e.g. longitude/latitude singularities on a sphere).
  - An **atlas** is a collection of charts that covers  $M$ .
- In NGFs we mostly work with a *single* learned chart for the latent manifold.



# Tangent spaces and tangent bundle

- At each point  $x \in M$  we have a **tangent space**  $T_x M$ : the space of velocities of curves going through  $x$ .
- Think: all possible directions you can move if you are standing at  $x$ .
- The **tangent bundle**  $TM$  collects all tangent spaces:

$$TM = \bigsqcup_{x \in M} T_x M.$$

A point in  $TM$  is a pair  $(x, v)$  with  $v \in T_x M$ .

- For dynamics,  $(x, v)$  is a natural state: position  $x$  and velocity  $v$ .
- NGFs learn dynamics as a flow on  $TM$ .

# Riemannian metric and geodesics

- A **Riemannian metric**  $g$  assigns to every  $x \in M$  an inner product  $g_x(\cdot, \cdot)$  on  $T_x M$ .
  - Generalizes the dot product.
  - Lets us define lengths, angles, energies, curvature.
- The length of a curve  $\gamma(t)$  is

$$L(\gamma) = \int \sqrt{g_{\gamma(t)}(\dot{\gamma}(t), \dot{\gamma}(t))} dt.$$

- **Geodesics** are curves that locally minimize length (or equivalently, energy).
  - In flat space: straight lines.
  - On a sphere: great circles.
- In coordinates, geodesics satisfy the *geodesic equation*

$$\ddot{x}^k + \Gamma_{ab}^k(x) \dot{x}^a \dot{x}^b = 0,$$

where  $\Gamma_{ab}^k$  are the (Levi-Civita) connection coefficients computed from  $g$ .

# Neural Geodesic Flows Model

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## Setup: data and latent space

- Data live in  $\mathbb{R}^n$ , but actually lie on some unknown submanifold  $\tilde{N} \subset \mathbb{R}^n$ .
- There is some (unknown) diffeomorphism

$$F : \tilde{N} \rightarrow N = TM,$$

where  $N$  is the tangent bundle of a latent Riemannian manifold  $(M, g)$ .

- On  $N$  we assume the dynamics are simply the **geodesic flow** (moving along geodesics of  $(M, g)$ ).
- Roughly:
  - Data trajectories in  $\mathbb{R}^n \approx$  trajectories in  $TM$  that are geodesics of some unknown metric  $g$ .
  - Our job: learn both the manifold geometry and the mapping that makes this true *approximately*.

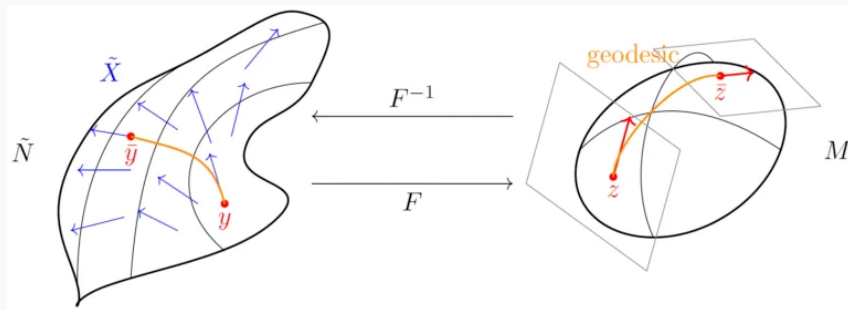
## Encoder, metric network, decoder

- In practice we do not know  $\tilde{N}$ ,  $M$ ,  $F$ , or  $g$ .
- We learn:
  - Encoder  $\psi_\theta : \mathbb{R}^n \rightarrow U \subset \mathbb{R}^{2m}$   
(a single chart of  $TM$ ; outputs  $(x, v)$ -coordinates).
  - Decoder  $\phi_\theta : U \rightarrow \mathbb{R}^n$   
(maps latent state back to data space).
  - Metric network  $g_\theta : \mathbb{R}^m \rightarrow \mathbb{R}^{m \times m}$   
(given a position  $x$ , outputs a positive-definite matrix  $g_\theta(x)$ ).
- Typical metric parametrization:

$$g_\theta(x) = I + L_\theta(x)L_\theta(x)^\top$$

(ensures positive definiteness).

# Manifold hypothesis



## Geodesic ODE and exponential map

- Once  $g_\theta$  is known, we can compute connection coefficients  $\Gamma_{ab}^k(x)$  by differentiating  $g_\theta$ .
- This gives the geodesic ODE in coordinates:

$$\ddot{x}^k = -\Gamma_{ab}^k(x) \dot{x}^a \dot{x}^b.$$

- We package this into a vector field  $X$  on  $TM$  and define the **exponential map**:

$$\exp_{g_\theta}(z_0, t)$$

= the result of integrating the geodesic ODE starting at  $z_0$  for time  $t$ .

- In code, this is implemented as an ODE solver (e.g. RK4) over the vector field defined by  $g_\theta$ .

## Forward pass of an NGF

- Given an input  $y_0 \in \mathbb{R}^n$  and a time  $t$ :

$$z_0 = \psi_\theta(y_0) \quad (\text{encode to } TM)$$

$$z_t = \exp_{g_\theta}(z_0, t) \quad (\text{geodesic ODE solve})$$

$$\hat{y}_t = \phi_\theta(z_t) \quad (\text{decode back to data}).$$

- This is a **neural differential equation** where the ODE is *specifically* the geodesic ODE of a learned metric.
- At the same time, it is:
  - a NODE (because we learn an ODE in latent space),
  - a Lagrangian NN (geodesic motion minimizes an energy functional),
  - and a Hamiltonian NN (there is an associated geodesic Hamiltonian).



# Training objectives

- We have trajectories or pairs (input, target,  $\Delta t$ ).
- Typical losses combine:
  1. **Reconstruction loss:** make  $\phi_\theta(\psi_\theta(y)) \approx y$  for all observed data points.
  2. **Data-space prediction loss:**

$$\phi_\theta(\exp_{g_\theta}(\psi_\theta(y_0), \Delta t)) \approx y_{\text{target}}.$$

3. **Latent-space prediction loss:**

$$\exp_{g_\theta}(\psi_\theta(y_0), \Delta t) \approx \psi_\theta(y_{\text{target}}).$$

- Intuition:
  - Autoencoder should be approximately invertible on the data manifold.
  - Geodesic flow in latent space should match the observed dynamics, both before and after decoding.

## Implementation ingredients (JAX / Equinox)

- JAX is used for:
  - automatic differentiation (needed for metric  $\rightarrow$  Christoffel).
  - vectorization over batches.
- A `TangentBundle` class encapsulates:
  - $\psi$ : encoder (diffeomorphism + chart).
  - $\phi$ : decoder (inverse chart + inverse diffeomorphism).
  - $g$ : metric network.
  - ODE solver (`exp`, `exp_return_trajectory`).
- Training uses an optimizer (e.g. Adam via Optax), which differentiates through:
  - the encoder and decoder, and
  - the numerical ODE solver for geodesics.
- Once trained, the same class can also compute geometric quantities: scalar products, curvature, sectional curvature, ...

## How NGFs relate to NODE, LNN, HNN, NMD

- **As a NODE:** the latent geodesic vector field is an ODE, so NGFs are special Neural ODEs.
- **As LNN/HNN:**
  - A geodesic flow is a special case of both Lagrangian and Hamiltonian dynamics.
  - NGFs are LNNs/HNNs where the Lagrangian/Hamiltonian has a fixed geometric form induced by  $g_\theta$ .
- **Compared to Neural Manifold Dynamics (NMD):**
  - NMD learns an atlas and a generic NODE on the latent manifold.
  - NGFs learn a *metric* and enforce the ODE to be geodesic, giving more geometric structure (at the cost of more constraints).
- The hope: this additional structure leads to better energy conservation, interpretability, and insights into the underlying dynamics.

## Case Studies and Results

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## Toy problem: geodesic flow on $S^2$

- Goal: sanity check that NGFs can recover known geometry and dynamics.
- Data: trajectories that are *true* geodesics on the 2D sphere  $S^2$  with its standard spherical metric.
- Setup:
  - Choose  $N = TS^2$  as ground truth.
  - Sample geodesic curves on  $S^2$  and embed them into  $\mathbb{R}^n$ .
  - Train NGF model to learn both:
    - the latent  $S^2$ -like manifold and
    - its geodesic flow.
- Results (qualitative summary):
  - Latent space looks spherical.
  - Learned metric has nearly constant positive curvature (like a sphere).
  - Geodesic predictions match the ground truth geodesics well.

# Classical mechanics: two-body problem

- Dynamics: two masses interacting via Newtonian gravity in 2D.
  - Phase space: positions and momenta.
  - True system has conserved physical energy and angular momentum.
- NGF setup:
  - Autoencode the state of the system into a latent  $TM$ .
  - Use geodesic flow as the latent dynamics.
  - Compare with a Hamiltonian NN baseline.
- Results (high-level):
  - NGFs can predict orbits for a reasonably long time horizon.
  - The model conserves a learned “geodesic energy” and approximately conserves the true physical energy.
  - Performance is in the same ballpark as HNNs, sometimes slightly worse, but with richer geometric structure.

## Navier–Stokes: first experiments

- Navier–Stokes: nonlinear PDE describing incompressible fluid flow.
- Idea: treat snapshots of the velocity field as points on an unknown low-dimensional manifold; try to learn a geodesic flow that approximates the dynamics.
- Practical difficulties:
  - High-dimensional input space and complex dynamics.
  - Single-chart architecture may not be expressive enough.
  - Numerical stiffness and long time horizons make ODE solving harder.
- Outcome:
  - Current NGF implementation struggled to learn good dynamics here.
  - Indicates that more expressive architectures (multiple charts, better encoders, specialized regularization) are needed for complex PDEs.

## Limitations & possible extensions

- **Single chart:** current implementation learns only one global chart for the latent manifold.
  - Not suitable for manifolds that cannot be covered by a single chart (e.g. full sphere).
  - Extension: atlas of charts + chart-switching during integration.
- **Expressivity vs. constraints:**
  - Enforcing geodesic dynamics may make some tasks harder to fit.
  - But it gives geometric interpretability and energy conservation.
- **Interpretability:**
  - Metric  $g_\theta$  and curvature could reveal hidden structure of the dynamics (e.g. conserved quantities, effective dimensions).
- **Future directions:**
  - Atlas-based NGFs (multiple charts).
  - Stronger priors on  $g_\theta$  for known physics (symmetries, invariances).
  - Symbolic regression on learned geometric quantities.



# Takeaways

- Neural geodesic flows:
  - Learn a latent Riemannian manifold and its geodesic flow.
  - Combine manifold learning, differential geometry, and neural ODEs.
- For ML students:
  - You can think of NGFs as “NODEs with geometry built in”.
  - The metric  $g_\theta$  is a learned notion of distance / energy on the latent space.
  - Trajectories become shortest paths with respect to this learned geometry.
- Big picture:
  - Using geometry can make models more interpretable and physically faithful.
  - There is still a lot to explore: better architectures, richer manifolds, and new applications.