

Experiment No. 5

Aim: To implement Image negative, Gray level Slicing and Thresholding

Objective:

- 1. Convert an Image from RGB to Gray Level Image
- 2. Apply Image Negative
- 3. Apply Gray level Slicing(with and without preserving background)
- 4. Apply Thresholding

Input Specifications:

• Image of size MxN

Theory:

Image Negative

The negative of an image with grey levels in the range [0, L-1] is obtained by the negative transformation given below.

$$s = L - 1 - r$$
.

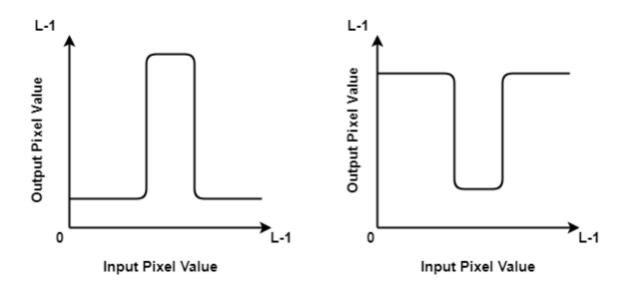
This expression results in reversing of the gray level intensities of the image thereby producing a negative like image. In negative transformation, each value of the input image is subtracted from the L-1 and mapped onto the output image. This is particularly useful for enhancing white or gray details embedded in dark regions of an image.

Gray Level Slicing (Intensity Level Slicing)

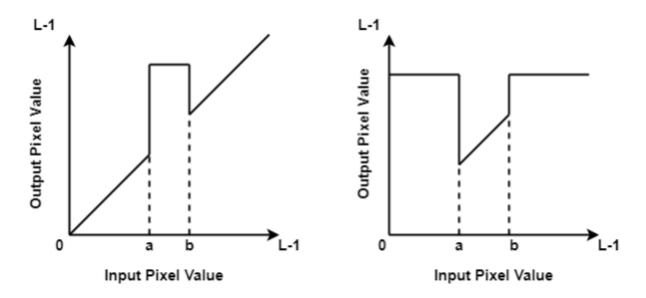


Intensity level slicing means highlighting a specific range of intensities in an image. In other words, we segment certain gray level regions from the rest of the image.

In the first type, we display the desired range of intensities in white and suppress all other intensities to black or vice versa. This results in a binary image. The transformation function for both the cases is shown below.



In the second type, we brighten or darken the desired range of intensities(a to b as shown below) and leave other intensities unchanged or vice versa. The transformation function for both the cases, first where the desired range is changed and second where it is unchanged, is shown below.







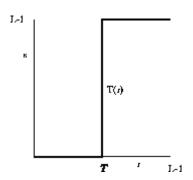
Thresholding

The simplest approach to segment an image is using thresholding.

A simple mapping function is defined by the thresholding operator:

$$s = \begin{cases} 0 & \text{if } r < T \\ L - 1 & \text{if } r > T \end{cases}$$

The corresponding graph is shown below



Problem Definition:

- 1) Take a color image of size MxN
- 2) Convert Color image to Gray Scale Image
- 3) Find the highest range(L-1) of gray level in the range [0, L-1] from the image
- 4) Perform Image Negative.
- 5) Take Threshold values a and b as input.
- 6) Apply gray level slicing with and without preserving the background
- 7) Take Threshold value 'T as input.
- 8) Apply thresholding on input image.





9) Conclude by specifying the applications where these operations can be used

Code:

```
clc;
positiveImage = imread('CameraMan.tif');
negativeImage = 255 - positiveImage;
subplot(2,4,1), imshow(positiveImage)
title('Original Image')
subplot(2,4,5), imshow(negativeImage)
title('Negetive Image')
ThresholdImage = imread('CameraMan.tif');
[row , col] = size(ThresholdImage);
t1 = 50;
for i=1:row-1
   for j=1:col-1
       if ThresholdImage(i, j)<t1</pre>
           ThresholdImage(i,j) = 0;
       else
           ThresholdImage(i, j) = 255;
       end
   end
end
subplot(2,4,2), imshow(ThresholdImage)
title(['Threshold of ' , num2str(t1) , ' on Original'])
ThresholdImage2 = imread('CameraMan.tif');
t2 = 180;
for i=1:row-1
   for j=1:col-1
       if ThresholdImage2(i,j)<t2</pre>
           ThresholdImage2(i,j) = 0;
           ThresholdImage2(i,j) = 255;
       end
   end
subplot(2,4, 6), imshow(ThresholdImage2)
```



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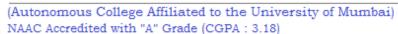
(Autonomous College Affiliated to the University of Mumbai) NAAC Accredited with "A" Grade (CGPA: 3.18)

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```
title(['Threshold of ' , num2str(t2) , ' on Original'])
% GREY SLICING
g_slice = positiveImage;
[row, col] = size(positiveImage);
a1 = 100;
a2 = 255;
for i=1:row-1
  for j=1:col-1
       if g_slice(i,j)>a1 && g_slice(i,j)<a2</pre>
           g slice(i,j) = 255;
       else
           g slice(i,j) = 0;
       end
  end
end
subplot(2,4,3)
imshow(g slice)
title(['Gray Slicing of ', num2str(a1), '-', num2str(a2), ' without
background'])
neg gslice = negativeImage;
for i=1:row-1
  for j=1:col-1
       if neg_gslice(i,j)>a1 && neg_gslice(i,j)<a2</pre>
           neg gslice(i,j) = 255;
       else
           neg_gslice(i,j) = 0;
       end
  end
end
subplot(2,4,7)
imshow(neg gslice)
title(['Neg Gray Slicing of ', num2str(a1), '-', num2str(a2), ' without
bg'])
% GRAY SCLICING WITH BACKGROUND
g slice2 = positiveImage;
a3=120;
a4=150;
```



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```
for i=1:row-1
   for j=1:col-1
       if g_slice2(i,j)>a3 && g_slice2(i,j)<a4</pre>
           g slice2(i,j) = 255;
       else
           g slice2(i,j) = positiveImage(i,j);
   end
end
subplot(2,4,4)
imshow(g slice2)
title(['Gray Slicing of ', num2str(a3), '-', num2str(a4), ' with
background'])
neg_g2 = negativeImage;
for i=1:row-1
  for j=1:col-1
       if neg_g2(i,j)>a3 && neg_g2(i,j)<a4</pre>
           neg_g2(i,j) = 255;
       else
           neg g2(i,j) = negativeImage(i,j);
       end
   end
end
subplot(2,4,8)
imshow(neg g2)
title(['Neg Gray Slicing of ', num2str(a3), '-', num2str(a4), ' with bg'])
```





Output:

Original Image



Threshold of 50 on Original



Gray Slicing of 100-255 without background Gray Slicing of 120-150 with background





Negetive Image



Threshold of 180 on Original



Neg Gray Slicing of 100-255 without bg



Neg Gray Slicing of 120-150 with bg



Conclusion:

In this experiment, we explored image processing in matlab. We converted images to negative versions, modified pixels based on a threshold, and performed gray slicing of images based on a user-defined threshold.

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