```
base::MultivariateNormal
+ mvnorm()
+ mvnormPrepared()
+ mvnormPrepared()
+ mvnormPrepared()
+ mvnormRnd()
+ mvnormRndWithDecomposedVar()
+ mvnormRndWithDecomposedVar()
+ mvnormRnd()
+ mvnormRnd()
```

+ mvnormRndWithDecomposedVar()+ mvnormRndWithDecomposedVar()

+ decomposeVar()