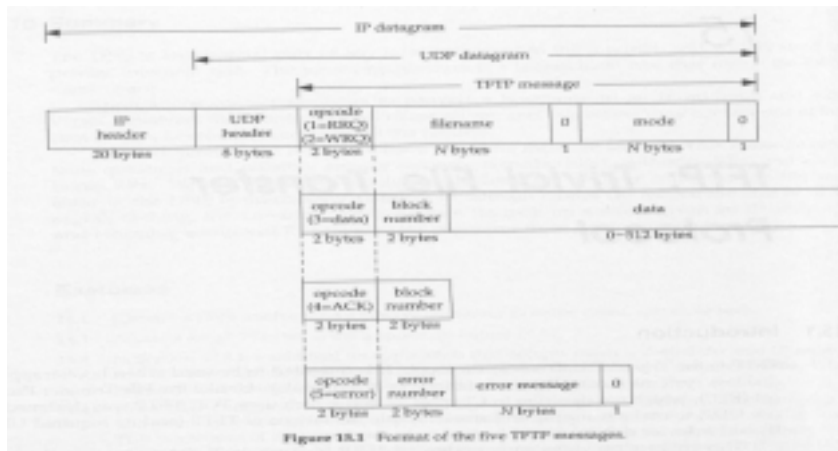

Chapter 15

TFTP: Trivial File Transfer Protocol

Introduction

- ❑ TFTP is the **T**rivial **F**ile **T**ransfer **P**rotocol.
- ❑ Be used when bootstrapping diskless system, normally workstations or X terminals.
- ❑ Be designed to use UDP, to make it simple and small.

Protocol



Protocol (Cont.)

❑ Format:

- ❖ *opcode*: 1=RRQ ; 2=WRQ ; 3=data ; 4=ACK ; 5=error
- ❖ *filename*: the file on the server that the client wants to read from or write to.
- ❖ *mode*:
- ❖ *block number*: be used in an acknowledgment packet.
- ❖ *error number* and *error message*: OS specific information. This is what the server responds with if a read request or write request can't be processed.

❑ Stop-and-wait protocol

- ❑ **Sorcerer's apprentice syndrome: both sides time out and retransmit (each data and ACK are transmitted twice).**

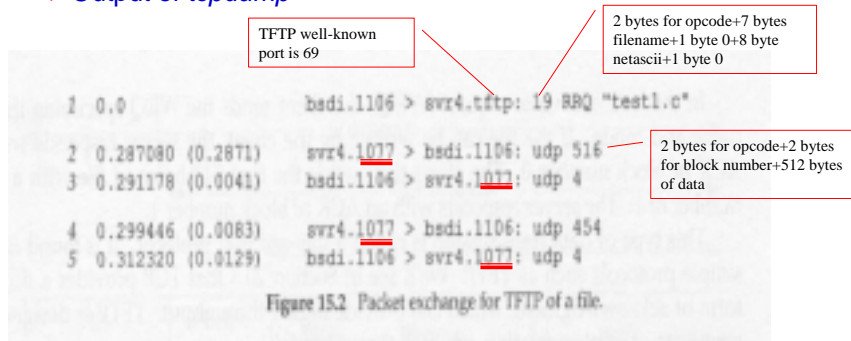
An Example

❑ Scenario:

- ❖ We'll run the TFTP client on the host bsd1 and fetch a text file from the host svr4.

```
bsd1% tftp svr4
tftp> get test1.c
Received 962 bytes in 0.3 seconds
tftp> quit
bsd1% ls -l test1.c
-rw-r--r-- 1 rstevens staff 914 Mar 20 11:41 test1.c
bsd1% wc -l test1.c
48 test1.c
```

❖ Output of *tcpdump*



Security

- ☐ There is no provision for a username or password.
- ☐ TFTP was designed for use during the bootstrap.
- ☐ Most TFTP servers nowadays provide an option whereby only files in a specific directory can be accessed.
- ☐ The TFTP server on a UNIX system normally sets its user ID and group ID to values that should not be assigned to any real user.

Summary

- ☐ TFTP is a simple protocol designed to fit into read-only memory and be used only during the bootstrap process of diskless systems.
- ☐ To allow multiple clients to bootstrap at the same time.
- ☐ The TFTP protocol provides no security feature.