Freestanding Library: Partial Classes

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1 Introduction

This proposal is part of a group of papers aimed at improving the state of Freestanding. It marks (parts of) std::array, std::string_view, std::variant, and std::optional (hereinafter referred to as "the added classes") as such. A future paper might add std::bitset (as was the original goal in [P2268R0])

2 Motivation and Scope

All of the added classes are fundamentally compatible with Freestanding, except for a few methods that throw (e.g. array::at). We explicitly =delete these undesirable methods.

The main driving factor for these additions the immense use of these types in practice.

2.1 Scope

We refine [freestanding.membership] by specifying the notion of partial classes, and accordinly specify the added classes as (partially) freestanding.

2.2 Implementation experience

2.2.1 The Existing Standard Library

We made a fork of libc++. =deleteing all the methods was trivial, except for some methods on string_view (which are implemented in terms of the =deleted string_view::substring). All test cases (except for the =deleted methods) passed after some rather minor adjustments (e.g. replacing get<0>(v) with *get_if<0>(&v)).

2.2.2 In Practice

Since we aren't changing the semantics of any of the classes (except =deleteing non-critical methods), it is fair to say that all of the (implementer AND user) experience gathered as part of Hosted applies the same to Freestanding.

Therefore, we shouldn't be asking whether the *design* works, rather, whether it's technically feasible. To which the answer is yes! For example, the [Embedded Template Library] offers direct mappings of the std types. Even in kernel level libraries, like Serenity's [AK] use these utilities.

3 Design decisions

3.1 [conventions] changes

The predecessor to this paper used //freestanding, partial to signal a class require be only partially implemented, in conjunction with //freestanding, omit signaling a declaration is not required to be present in freestanding.

This paper chooses to go the more explicit way, that is marking each required declaration inside a class as //freestanding. It simultaneously introduces the concept of having two different declarations with the same name on freestanding vs hosted.

4 Wording

4.1 Change in [conventions]

Add new paragraphs to [freestanding.membership]

A declaration may be specified differently for freestanding implementations, in this case a hosted implementation shall use the variant not marked as freestanding, whereas a freestanding implementation shall use the variant marked as freestanding.

[Example:

```
constexpr reference at(size_type n) = delete; // freestanding
constexpr reference at(size_type n);
```

On a freestanding implementation at is deleted, whereas on a hosted one at is just a normal function. -end example]

- A partially freestanding class or partially freestanding class template is a type which has at least one member that is either declared freestanding, or that differs from hosted as described in (5). [*Note:* These classes might be referred to as "partial classes" outside the standard. -end note]
- Partially freestanding classe's or partially freestanding class template's members follow the same convetions as file scope declarations in regards to being marked as freestanding.

[Example:

Here, class A is a partially freestanding class, whose member type Result and member function a are both required on freestanding, but whose member function b is deleted on freestanding. -end example]

4.2 Changes in [compliance]

Add new rows to Table 24:

5 References

```
[AK] Andreas Kling. Serenity OS AK Library.
https://github.com/SerenityOS/serenity/tree/master/AK
[Embedded Template Library] John Wellbelove. Embedded Template Library.
https://www.etlcpp.com/
[P2268R0] Ben Craig. 2020-12-10. Freestanding Roadmap.
https://wg21.link/p2268r0
```