

# FAQ

**What type of game is it?**

Trollbound is a narrative driven game based on Folklore with survival horror elements.

**Where is it set?**

It's set in Norway, mostly in the wilderness and up in the mountains.

**What is it about?**

It's about a woman that travels back to her roots in hopes of learning more about her deceased father, but that quickly realize that she has yet to learn the truth about her homestead.

**What visual style is it?**

We strive to create a realistic game. It won't be hyper realistic, but without mentioning other titles It's close to the first post-apocalyptic game they're making a season 2 tv-show of now.

**When will the game come out?**

It's difficult to tell at this point, but we'll reveal more about this when we have a good framework.

**Are you a professional company?**

As of now, we're not. However, we're working towards the possibility.

**Do you have funding yet?**

Unfortunately, we don't. First and foremost, this is a passion driven project - but as soon as we have something to show for and all is in order, we'll work intently to secure funds.