

An Efficient Cryptographic Protocol Verifier Based on Prolog Rules

Bruno Blanchet, 2001

January 24, 2016

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The Problem

Cryptographic Protocol
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The Needham-Schroeder Public Key Protocol (1978):

1. $A \rightarrow S : A, B$
2. $S \rightarrow A : \{K_b, B\}_{K_s^{-1}}$
3. $A \rightarrow B : \{N_a, A\}_{K_b}$
4. $B \rightarrow S : B, A$
5. $S \rightarrow B : \{K_a, A\}_{K_s^{-1}}$
6. $B \rightarrow A : \{N_a, N_b, \textcolor{red}{B}\}_{K_a}$
7. $A \rightarrow B : \{N_b\}_{K_b}$

Man-in-the-middle attack presented by Gavin Lowe (1995).

Not The Problem

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(CVE-2014-0160)

Overview

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- ▶ Previously: Applied π Calculus, Multiset Rewriting, Model checking
 - ▶ Limiting runs, inefficient, non-automatic, restrictions
- ▶ Now: Prolog (First-order logic)
 - ▶ FOL: Generally, **sound**, but not **complete**
 - ▶ Uses custom resolution and unification
 - ▶ Makes approximations
 - ▶ Proves secrecy

$M, N ::=$

x

$a[M_1, \dots, M_n]$

$f(M_1, \dots, M_n)$

$F ::=$

$p(M_1, \dots, M_n)$

$R ::=$

$F_1 \wedge \dots \wedge F_n \rightarrow F$

terms

variable

name

function application

fact

predicate application

rule

implication

$sk_A[], sk_B[]$
 $k[x_1, \dots, x_n]$

constructor

$pk_A = \mathbf{pk}(sk_A[])$
 $\mathbf{pencrypt}(m, pk(sk))$
 $\mathbf{sencrypt}(m, k)$
 $\mathbf{sign}(m, sk)$
 $(_, \dots, _)$
 h

destructor

$\mathbf{decrypt}(\mathbf{encrypt}(m, pk(sk)), sk) = m$
 $\mathbf{sdecrypt}(\mathbf{sencrypt}(m, k), k) = m$
 $\mathbf{getmess}(\mathbf{sign}(m, sk))$
 $\mathbf{ith}((x_1, \dots, x_n)) = x_i | i \in \{1, \dots, n\}$

Abilities of the attacker

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Assumed the protocol is executed in the presence of an attacker that can:

- ▶ intercept all messages,
- ▶ compute new messages from the messages it has received, and
- ▶ send any message it can build.

A protocol can be represented by three sets of rules:

1. Rules representing the computation abilities of the attacker

$$\text{attacker}(x_1) \wedge \dots \wedge \text{attacker}(x_n) \rightarrow \text{attacker}(f(x_1, \dots, x_n)),$$

$$\text{attacker}(M_1) \wedge \dots \wedge \text{attacker}(M_n) \rightarrow \text{attacker}(M)$$
2. Facts corresponding to initial knowledge of the attacker

$$\text{attacker}(A[]), \text{attacker}(pk(sk_A[]))$$
3. Rules representing the protocol itself

$$\text{attacker}(M_{j_1}) \wedge \dots \wedge \text{attacker}(M_{j_n}) \rightarrow \text{attacker}(M_i).$$

Approximations

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- ▶ New names are functions of messages previously received, unless altered.
- ▶ The same step of a protocol can be completed several times, yielding the same result, provided that the previous steps have been completed.
- ▶ Correctness still holds – intuitively, more attacker options and safe, still safe with less options.
- ▶ However, can lead to false attacks.

- ▶ A hypotheses F_1, \dots, F_n of a rule are considered a multiset.
- ▶ A multiset of facts S is a function $S(F)$ yielding the number of repetitions of F in S .
- ▶ Giving a point-wise order on functions:
 $S \subseteq S' \Leftrightarrow \forall F, S(F) \leq S'(F)$.

Definition 1 (Rule Implication)

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$$(H_1 \rightarrow C_1) \Rightarrow (H_2 \rightarrow C_2)$$

if and only if

$$\exists \sigma, \sigma C_1 = C_2, \sigma H_1 \subseteq H_2$$

Definition 2 (Derivability)

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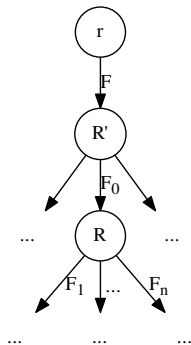
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Let F be a closed fact. Let B be a set of rules. F is derivable from B if and only if there exists a finite tree defined as follows:

1. Its nodes (except the root) are labelled by rules $R \in B$;
2. Its edges are labelled by closed facts;
3. If the tree contains a node labelled by R with one incoming edge labelled by F_0 and n outgoing edges labelled by F_1, \dots, F_n , then $R \Rightarrow \{F_1, \dots, F_n\} \rightarrow F_0$.
4. The root has one outgoing edge, labelled by F .





Prolog

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$$\text{attacker}(\text{pencrypt}(m, \text{pk}(sk))) \wedge \text{attacker}(sk) \\ \rightarrow \text{attacker}(m)$$

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First phase: completion of the rule base

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1. For each $R \in B_0$, $B \leftarrow (add)(\mathbf{elimdup}(R)B)$.
2. Let $R \in B$, $R = H \rightarrow C$ and $R' \in B$, $R' = H' \rightarrow C'$.
Assume that there exists $F_0 \in H'$ such that:
 - a) $R \circ_{F_0} R'$ is defined;
 - b) $\forall F \in H, F \in_r S$;
 - c) $F_0 \notin_r S$.

In this case, we execute

$$B \leftarrow \mathbf{add}(\mathbf{elimdup}(R \circ_{F_0} R'), B).$$

This procedure is executed until a fixed point is reached.

3. Let $B' = \{(H \rightarrow C) \in B \mid \forall F \in H, F \in_r S\}$.

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Second phase: backward depth-first search

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We define **derivablerec**(R, B'') by

1. **derivablerec**(R, B'') = if $\exists R' \in B'', R' \Rightarrow R$;
2. **derivablerec**($\rightarrow C, B''$) = $\{C\}$ otherwise;
3. **derivablerec**(R, B'') =
 $\cup \{ \text{derivablerec}(\text{elimdup}(R' \circ_{F_0} R), \{R\} \cup B'') \mid R' \in B', F_0$
such that $R' \circ_{F_0} R$ is defined } otherwise.

derivable(F) = **derivablerec**($\{F\} \rightarrow F, \cdot$).

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Experimental results

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Protocol	Result	# Rules	Time (ms)
Needham-Schroeder public key	Attack	14	70
Needham-Schroeder public key corrected	Secure	14	60
Needham-Schroeder shared key	Attack	47	760
Needham-Schroeder shared key corrected	Secure	51	1190
...			

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Time for questions...



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