

# Morales Mikael

GRADUATE STUDENT · COMPUTER SCIENCE

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## Education

### Swiss Federal Institute of Technology (EPFL)

Lausanne, Switzerland

MASTER'S DEGREE IN COMPUTER SCIENCE. SPECIALIZATION: SOFTWARE SYSTEMS. GPA: 5.35/6.0

2017 - July 2020 (expected)

Relevant courses: Advanced compiler construction, Big data, Foundations of software, Machine learning.

### Swiss Federal Institute of Technology (EPFL)

Lausanne, Switzerland

BACHELOR'S DEGREE IN COMPUTER SCIENCE. GPA: 5.0/6.0

2014 - 2017

Relevant courses: Data structures, Algorithms, Database Systems, Operating Systems, Software Engineering, Compilers

## Skills

### Proficient

JAVA, C, SCALA, PYTHON

### Prior Experience

SQL, JAVASCRIPT, MATLAB, HTML, CSS, ~~TeX~~

### Languages

ENGLISH (PROFESSIONAL WORKING PROFICIENCY)

FRENCH (NATIVE LANGUAGE)

SPANISH (NATIVE LANGUAGE)

## Experience

### Facebook

London, United Kingdom

SOFTWARE ENGINEER INTERN

July 2018 - Oct. 2018

I worked on Fresco, an Android image management library. I reduced the size of the library by two by providing an alternative implementation that did not depend on native code without losing functionalities or performance.

### PocketCampus Sàrl

Lausanne, Switzerland

SOFTWARE DEVELOPER

June 2017 - June 2019

Design and implementation of the Android version of the official EPFL app.

### Teaching Assistant

Lausanne, Switzerland

SOFTWARE ENGINEERING BY PROF. GEORGE CANDEA

Sept. 2017 - Dec. 2017

I was providing technical support for students, introducing them to software engineering techniques such as SCRUM, Design Patterns, Testing, git and I was testing and reviewing their projects which consist of building an Android app.

## Projects

### Lancet: A self-correcting Latency Measuring Tool

Switzerland

WRITTEN IN C & PYTHON

Feb. 2019 - June 2019

I worked on Lancet, a self-correcting latency measuring tool. My work consisted in implementing agents that leverage NIC-based hardware timestamping to measure RPC end-to-end latency using exclusively the standard Linux kernel-based implementations of networking protocols to achieve precise  $\mu$ s-scale client-side measurements.

### Lisp-like language compiler and garbage collector

Switzerland

WRITTEN IN SCALA & C

Jan. 2018 - June 2018

Implementation of key parts of a compiler and a run time system for a Lisp-like programming language. The project includes the implementation of high level concepts such as closures, continuations and tail call elimination. But also the usage of intermediate representations to perform optimizations. A Mark-and-Sweep garbage collector written in C was also implemented.

### Android development

Switzerland

WRITTEN IN JAVA

Jan. 2017 - June 2019

Integration of new features in the EPFL Campus app. My main focus has been on improving functionalities such as: Moodle, Maps, Public Transport, Campus card, Restauration,... to make life at EPFL easier.