

```
. using LinearAlgebra, Plots
```

It's usually quite straightforward how to make sense of the vector p -norms:

$$\|x\|_1 = \sum_{i=1}^n |x_i|, \quad \|x\|_2 = \sqrt{\sum_{i=1}^n |x_i|^2}, \quad \|x\|_\infty = \max_{1 \leq i \leq n} |x_i|.$$

What is perhaps not so obvious are induced matrix norms:

$$\|A\|_p = \sup_{0 \neq x \in \mathbb{C}^n} \frac{\|Ax\|_p}{\|x\|_p} = \max_{\|x\|_p \leq 1} \|Ax\|_p = \max_{\|x\|_p=1} \|Ax\|_p.$$

To visualize these, we will restrict our attention to $m = n = 2$; that is, vectors live in the plane. For $p = 1$ and $p = \infty$, we get lozenges, and for $p = 2$, we get ellipses.



```
. @bind θ html"<input type='range' min=0 max=2 step=0.01 value=0>"
```



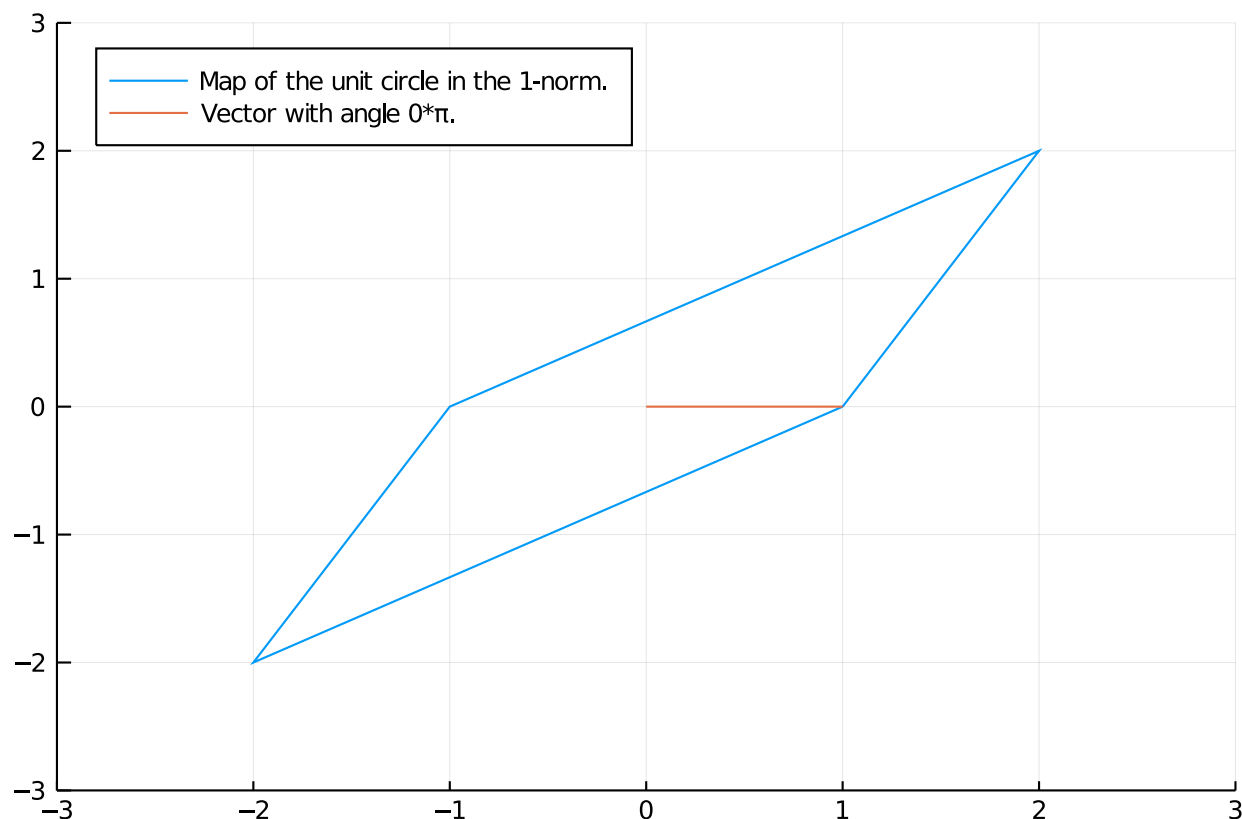
```
. @bind p html"<input type='range' min=1 max=10 step=0.1 value=1>"
```

(0, 1)

```
. θ, p
```

```
A = 2×2 Array{Float64,2}:
 1.0  2.0
 0.0  2.0
```

```
. A = [1 2; 0 2.0]
```



```

. begin
.     t = 0:0.01:2
.     v = [normalize!([cospi(t), sinpi(t)], p) for t in t]
.     u = [A*v for v in v]
.     plot(map(u->u[1], u), map(u->u[2], u); label="Map of the unit circle in the $p$-norm.", legend
= :topleft)
.     x = normalize!([cospi(0), sinpi(0)], p)
.     y = A*x
.     plot!([0,y[1]], [0,y[2]]; label="Vector with angle $0*\pi$.")
.     xlims!(-3,3)
.     ylims!(-3,3)
. end

```

For matrices, the induced p -norms are accessed in Julia via `opnorm`, short for operator norm (because a matrix is an archetypal linear operator).

(4.0, 2.92081, 3.0)

```

. opnorm(A, 1), opnorm(A, 2), opnorm(A, Inf)

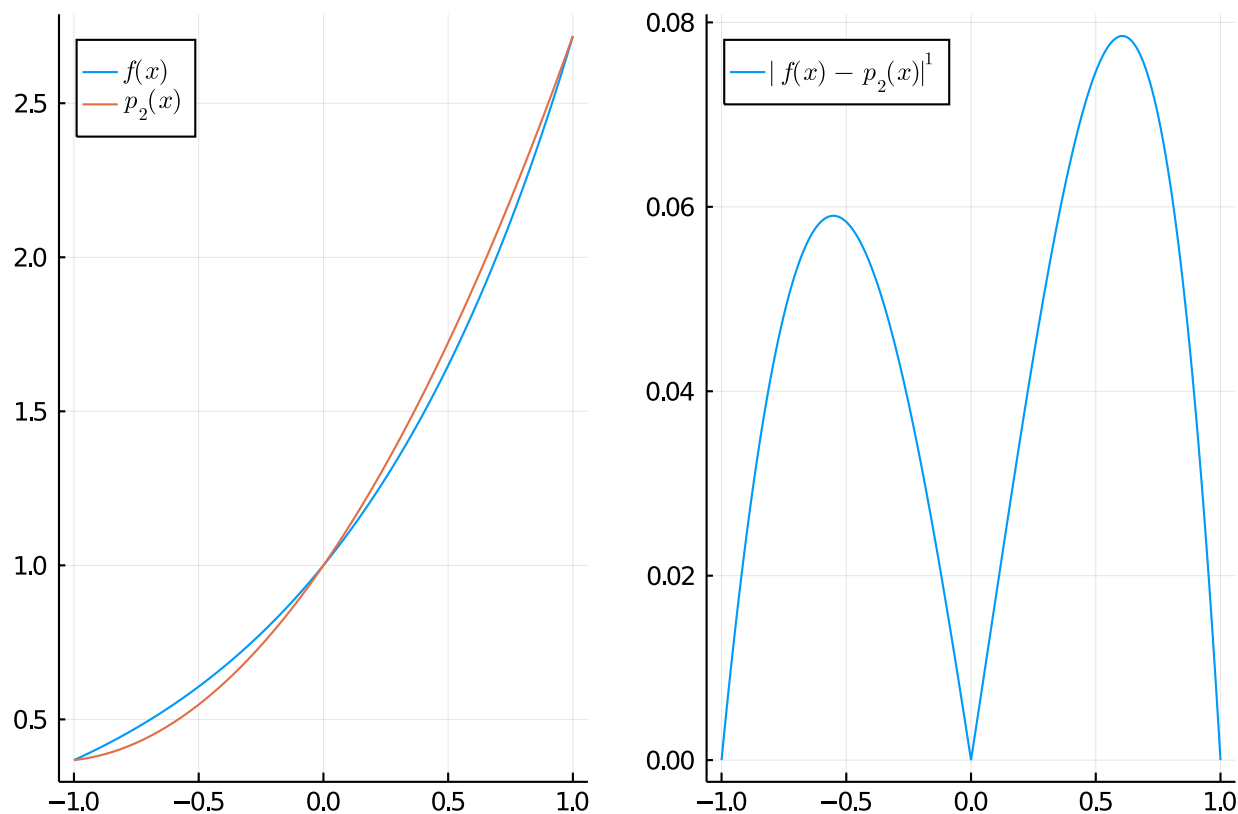
```

Similarly, it is important to grasp a strong intuition on p -norms of functions. This is most easily visualized when looking at an approximation error. Suppose we wish to approximate $f(x) = e^x$ on $[-1, 1]$. Then a degree-2 polynomial interpolant through the points $\{-1, 0, 1\}$ has the form:

$$p_2(x) = e^{-1} \frac{x(x-1)}{2} - (x-1)(x+1) + e^1 \frac{x(x+1)}{2}.$$

Let's plot the integrand in the p -norm:

$$\|f - p_2\|_p = \left(\int_{-1}^1 |f(x) - p_2(x)|^p dx \right)^{\frac{1}{p}}.$$



```
. begin
.   s = range(-1, stop = 1, length=1001)
.   f = x -> exp(x)
.   p2 = x -> exp(-1)*x*(x-1)/2 - (x-1)*(x+1) + exp(1)*x*(x+1)/2
.   l = @layout([a b])
.   plot(
.       plot(s, [f.(s), p2.(s)]; label=permutedims(["\f(x)\$", "\p_2(x)\$"]), legend=:topleft),
.       plot(s, abs.(f.(s) .- p2.(s)).^p; label="\|f(x)-p_2(x)|^{\$(p)}\$", legend=:topleft)
.   )
. end
```