



# ***Charlotte Swingers***

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# ***About***

## **1. Company Overview**

- a. Expansion team added to the MLB
- b. Seeks to use data analytics to improve organizational decision making

## **2. Problems**

- a. Stadium food sanitation
- b. Player injuries
- c. Updating player information

The background of the slide is a green baseball field with white and red lines. A large white rounded rectangle with a blue border is centered on the slide. In the top left corner, there is a white baseball with red stitching. In the top right corner, there is a blue and white striped object, possibly a bat or a piece of equipment. In the bottom left corner, there is a red baseball bat. In the bottom right corner, there is a white baseball with blue stitching.

# *About*

## 1. Business Constraints

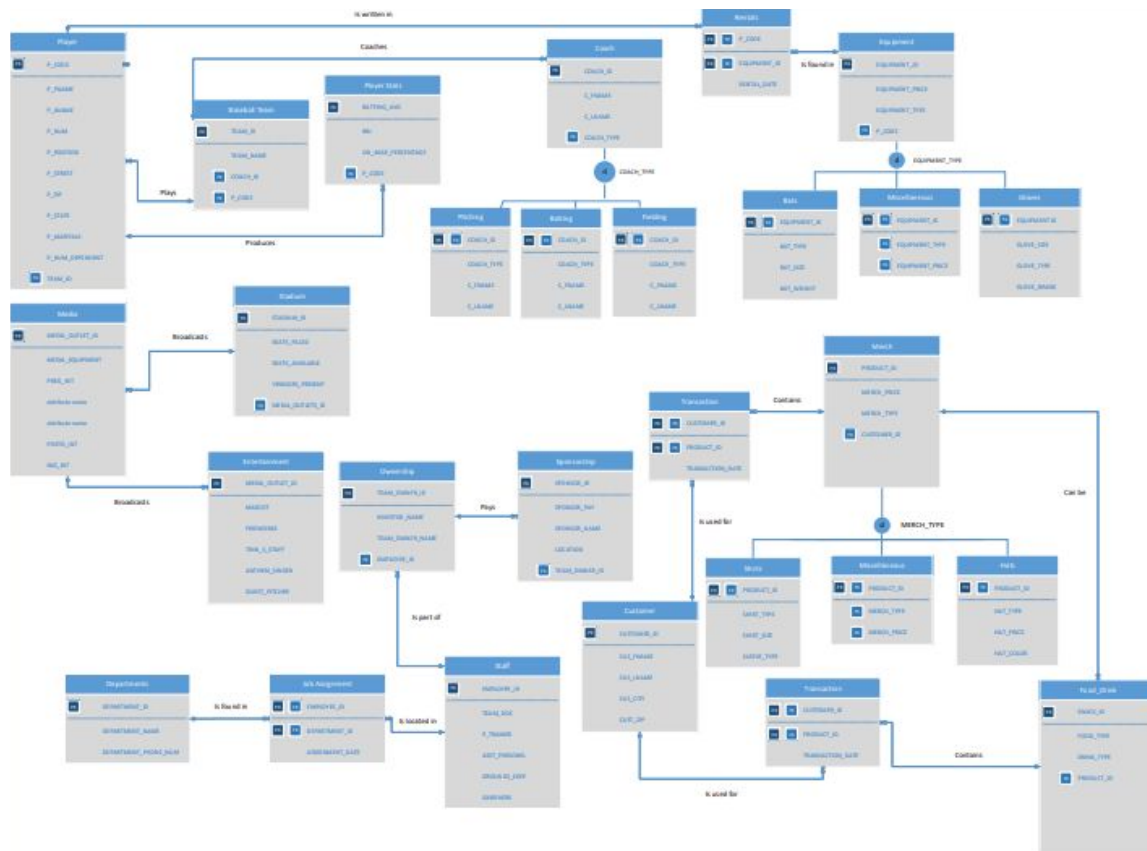
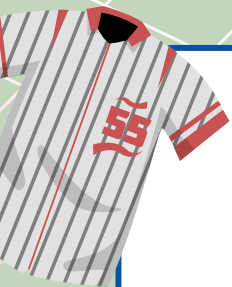
- a. Weather related game cancellation
- b. Stadium capacity
- c. Roster capacity
- d. Player payroll budget

## 2. Project Objectives

- a. Accurate database to improve decision making

# ***Entities***

1. Originally had 28 total on Visio
  - a. Slimmed down to 17 when implementing into Access
2. We are going to highlight 4 specifically, which are some of our most important entities:
  1. Player Statistics
  2. Equipment
  3. Employee
  4. Department



# ***Entities – Player Statistics***

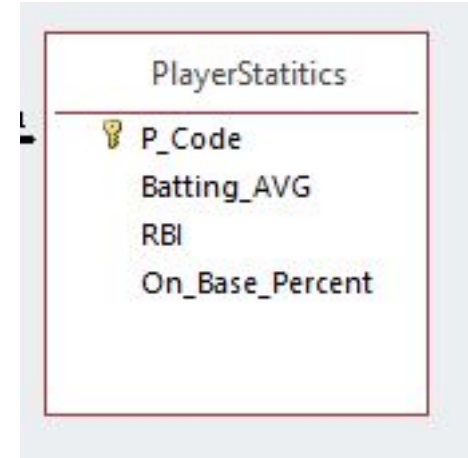
## 1. Attributes include:

- a. Batting Average
- b. Runs Batted In (RBI)
- c. On-Base Percentage
- d. Player Code (Primary Key)

## 2. Relationship

- a. Connects with Player Information table with a 1 to many relationship

## 3. Why do we collect this data?



# Entities – Equipment

## 1. Attributes:

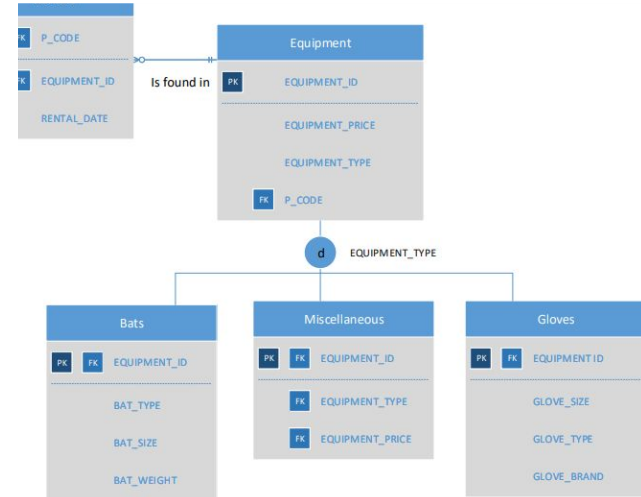
- Equipment ID (Primary Key)
- Equipment Price
- Equipment Type (subtype Discriminator)

## 2. Subtypes:

- Bats
- Gloves
- Miscellaneous

## 3. Relationship

- Connects with Player Information table



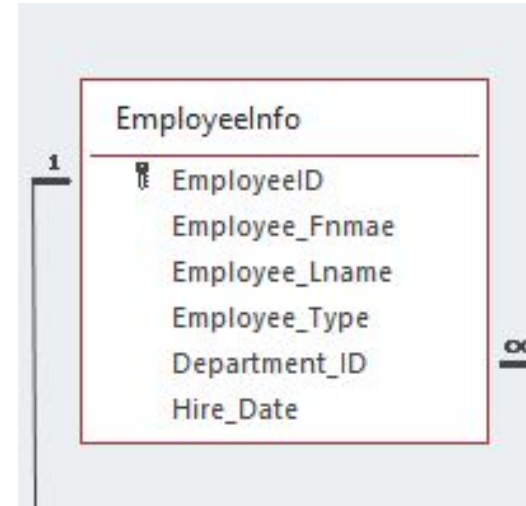
# ***Entities – Employee***

## 1. Attributes:

- a. Employee ID (Primary Key)
- b. Employee First & Last Name
- c. Employee Type
- d. Hire Date
- e. Department ID (Foreign Key)

## 2. Relationship

- a. Connects to the Department table with a 1 to many relationship
- b. Its primary key also connects it to the Coach Information table





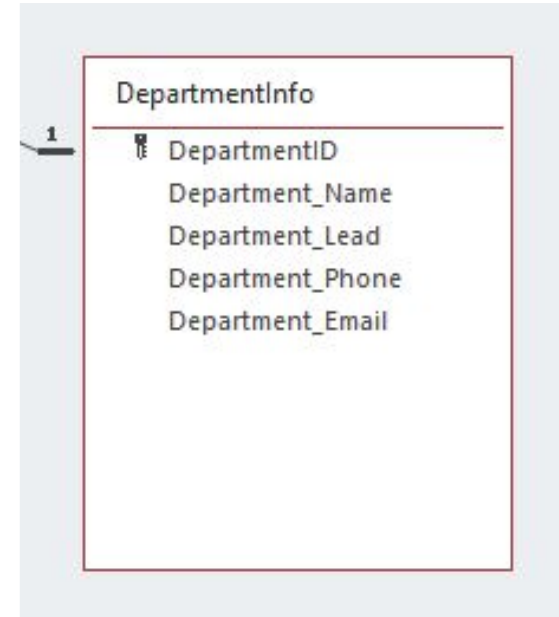
# Entities – Department

## 1. Attributes

- a. Department ID (Primary Key)
- b. Department Name
- c. Department Lead
- d. Department Phone & Email

## 2. Relationship

- a. Has a 1 to many relationship with the Employee Information table



# Data Dictionary

Table Name	Attribute Name	Type	PK,FK	Description
Player	P_Code	INTERGER	PK	
	P_Fname	VARCHAR(30)		
	P_Lname	VARCHAR(30)		
	P_JerseyNum	NUMBER(2,1)		
	P_Position	CHAR(10)		
	P_Active	BINARY		
	P_Street	VARCHAR(50)		
	P_Zip	CHAR(5)		
	P_state	CHAR(2)		
	P_MaritalStatus	NUMBER(1,0)		
	P_NumDependants	VARCHAR(10)		
	Team_ID	AUTONUM	FK	
				This entities information is directly related t

# ***Business Rules***

## **1. Player Statistics**

- a. One player has many player statistics while there are many statistics that belong to a single player.

## **2. Equipment**

- a. A player can have many types of equipment and many pieces of equipment belong to many players
  - i. Subtype created called rentals

## **3. Employee**

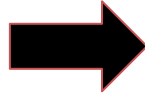
- a. One employee can have one job type and belong to one department

## **4. Department**

- a. One department can have many staff members and each staff member can be assigned to one department.



# Forms



Field Name	Data Type
P_Code	AutoNumber
P_Fname	Short Text
P_Lname	Short Text
P_JerseyNum	Number
P_Positon	Short Text
P_Active	Yes/No
P_Street	Short Text
P_Zip	Short Text
P_State	Short Text
P_MaritalStatus	Yes/No
P_NumDependents	Number
Team_ID	Short Text

General	Lookup
Field Size	Long Integer
New Values	Increment
Format	
Caption	
Indexed	No
Text Align	General

PlayerInfo

P\_Code: 1

P\_Fname: Mikaela

P\_Lname: Olaya

P\_JerseyNum: 21

P\_Positon: Short Stop

P\_Active: ☒

P\_Street: 123 Baseball Lane

P\_Zip: 12345

P\_State: NC

P\_MaritalStatus: ☐

P\_NumDependents: 0

Team\_ID: 1946

1. Forms are used to create a user interface for a database application
2. Allows for easy addition of information into a database
3. Determines the format of the Information input

PlayerStatistics

P\_Code: 1

Batting\_AVG: .345

RBI: 8

On\_Base\_Percent: .367

# Reports

Merchandise					
Product_ID	Merch_Price	Merch_Type	Customer_IN	Customer_IL	Click to Add
1	\$60	Shirt	1		
2	\$50	Shirt	2		
3	\$30	Hat	2		
4	\$25	Hat	3		
5	\$29	Player Cards	4		
*	(New)			0	

Reports are used to provide a concise, easily digestible representation of an entity's information

Merchandise				
Product_ID	Merch_Price	Merch_Type	Customer_ID	
1	\$60	Shirt		
2	\$50	Shirt		
3	\$30	Hat		
4	\$25	Hat		
5	\$29	Player Cards		
5				

# Reports cont.



## PlayerStatistics

P_Code	Batting_AVG	RBI	On_Base_Percent
1	.345	8	.367
2	.301	2	.417
3	.320	4	.395
4	.330	6	.400
5	.294	5	.333
6	.365	8	.400

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