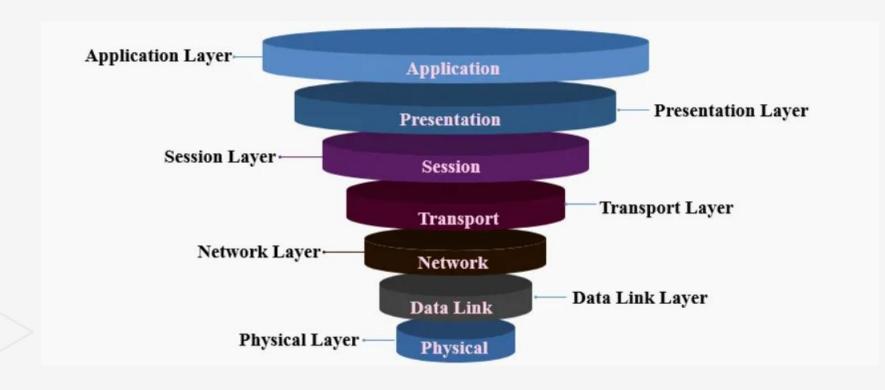


College of Engineering and Information Technology

Conceptual Framework

- Provides a structured approach to explain the interaction of networking devices.
- Helps to visualize how networks operate and isolate network problems.
- Explains the connectivity to understand the protocols and technology used in computer networks.
- In networking, we have two most common frameworks—OSI and TCP/IP model.

OSI Model



- Physical Layer responsible for transmission and reception of unstructured raw data between a device. Handles data frames received from the Data Link layer into binary data bits of 1s and 0s.
- Data Link Layer At the data link layer, directly connected nodes are used to perform node-to-node data transfer where data is packaged into frames. The data link layer encompasses two sub-layers of its own. The first, media access control (MAC), provides flow control and multiplexing for device transmissions over a network.

 Network Layer – The network layer is responsible for receiving frames from the data link layer, and delivering them to their intended destinations among based on the addresses contained inside the frame.

The network layer finds the destination by using logical addresses, such as IP (internet protocol). At this layer, routers are a crucial component used to quite literally route information where it needs to go between networks.

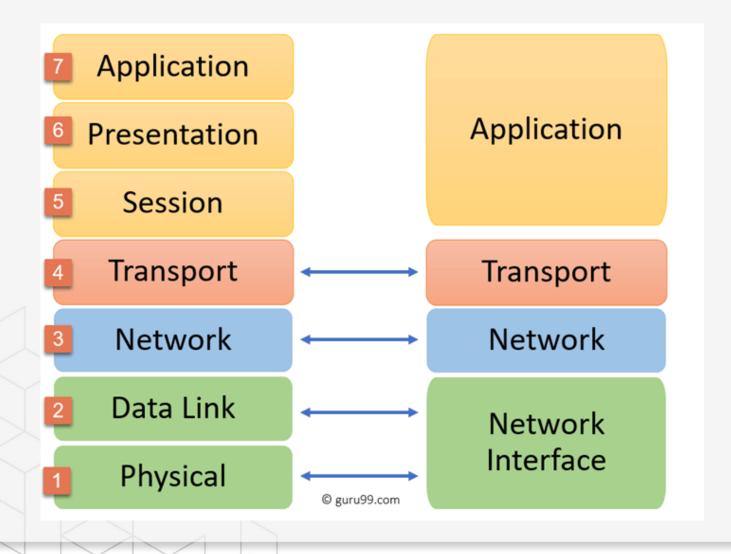
 Transport Layer – The transport layer manages the delivery and error checking of data packets. This is where TCP(transmission control protocol) and UDP(user datagram protocol) takes place.

 Session Layer - session layer controls the conversations between different computers. A session or connection between machines is set up, managed, and determined at layer 5. Session layer services also include authentication and reconnections.

- Presentation Layer The presentation layer formats or translates data for the application layer based on the syntax or semantics that the application accepts. Because of this, it at times also called the syntax layer. This layer can also handle the encryption and decryption required by the application layer.
- Application Layer At this layer, both the end user and the application layer interact directly with the software application.



OSI Model vs TCP/IP Model





TCP/IP Model vs OSI Model

- The TCP/IP model provides a practical approach, unlike the OSI model, which is more theoretical.
- The model divides the data into four (4) layers, where the data first goes into each of the layers in order to perform communication.



IP Subnetting

- In subnetting, we are making the mask longer than the default for the IP class.
- This creates sub-networks that allow for the efficient use of the address space.



Class C IP Subnetting

Subnet	1	2	4	8	16	32	64	128	256
Host	256	128	64	32	16	8	4	2	1
CID	/24	/25	/26	/27	/28	/29	/30	/31	/32
Mask	.0	.128	.192	.224	.240	.248	.252.	.254	.255



 Problem #1 – Create two(2) sub-network from 192.168.0.0 with at least 120 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Requirements:

- -120 hosts
- -2 networks



Problem #1 – Create two(2) sub-networks from 192.168.0.0 with at least 120 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Requirements:

-120 hosts -2 networks

Answer:

Network A

Network ID: 192.168.0.0 Range: 192.168.0.1-126 Broadcast: 192.168.1.127 Subnet Mask: 255.255.255.128

Network B

Network ID: 192.168.0.128 Range: 192.168.0.129-254 Broadcast: 192.168.1.255 Subnet Mask: 255.255.255.128



Problem #2 – Using 172.168.1.0 network ID, create sub-networks that consists of the ff:

Engineering: 60 users

Human Resources: 30 users Customer Support: 10 users

Research and Development: 2 users



Problem #2 – Using 172.168.1.0 network, create sub-networks that consists of the ff:

Engineering: 60 users

Human Resources: 30 users Customer Support: 10 users Research and Development: 2 users

Answer:

Engineering Network (60 users)
Network ID: 172.168.1.0
Range: 172.168.1-62
Broadcast: 172.168.63
Subnet Mask: 255.255.255.192

Human Resources (30 users) Network ID: 172.168.1.64 Range: 172.168.65-94 Broadcast: 172.168.1.95 Subnet Mask: 255.255.254

Customer Support (10 users)

Network ID: 172.168.1.96 Range: 172.168.1.97-110 Broadcast: 172.168.1.111

Subnet Mask: 255.255.255.240

Research and Development (2 users)

Network ID:172.168.1.112 Range: 172.168.1.113-114 Broadcast: 172.168.1.115

Subnet Mask: 255.255.255.252



Problem #2 – Using 172.168.1.0 network, create sub-networks that consists of the ff:

Engineering: 60 users

Human Resources: 30 users Customer Support: 10 users Research and Development: 2 users

Answer:

Engineering Network (60 users) Network ID: 172.168.1.0

Range: 172.168.1.1-62 B – 172.168.1.63

Subnet Mask: 255.255.255.192

Human Resources (30 users) Network ID: 172.168.1.64 Range: 172.168.1.65-94 Broadcast: 172.168.1.95 Subnet Mask: 255.255.2544

Customer Support (10 users)

Network ID: 172.168.1.96 Range: 172.168.1.97-110 Broadcast: 172.168.1.111

Subnet Mask: 255.255.255.240

Research and Development (2 users)

Network ID: 172.168.1.112 Range: 172.168.1.113-114 Broadcast: 172.168.1.115

Subnet Mask: 255.255.255.252



Problem #2 – Using 172.168.1.0 network, create sub-networks that consists of the ff:

Engineering: 60 users

Human Resources: 30 users Customer Support: 10 users Research and Development: 2 users

Answer:

Engineering Network (60 users)
Network ID: 172.168.1.0
Range: 172.168.1.1-62
Broadcast: 172.168.1.63

Subnet Mask: 255,255,255,192

Human Resources (30 users) Network ID: 172.168.1.64 Range: 172.168.1.65-94 Broadcast: 172.168.1.95 Subnet Mask: 255.255.254

Customer Support (10 users)

Network ID: 172.168.1.96 Range: 172.168.1.97-110 Broadcast: 172.168.1.111

Subnet Mask: 255.255.255.240

Research and Development (2 users)

Network ID: 172.168.1.112 Range: 172.168.1.113-114 Broadcast: 172.168.1.115

Subnet Mask: 255.255.255.252



SEATWORK

Problem #4 – Using 172.168.8.0 network ID, create sub-networks that consists of the ff:

Admin: 12 users Registrar: 28users Library: 55 users

Hostel Tropicana: 115 users

Admin

Network ID:

Range:

Broadcast:

Subnet Mask:

Registrar

Network ID:

Range:

Broadcast:

Subnet Mask:

Library

Network ID:

Range:

Broadcast:

Subnet Mask:

Hostel

Network ID:

Range:

Broadcast:

Subnet Mask:



SEATWORK

Problem #4 – Using 172.168.8.0 network ID, create sub-networks that consists of the ff:

Admin: 12 users

Registrar: Resources: 28 users Library: 55 users

Hostel Tropicana: 115 users

Admin

Network ID: 172.168.8.0 Range: 172.168.8.1-14 Broadcast: 172.168.8.1-15

Subnet Mask: 255.255.255.240

Registrar

Network ID: 172.168.8.16 Range: 172.168.8.17-46 Broadcast: 172.168.8.47

Subnet Mask: 255.255.255.248

Library

Network ID: 172.168.8.48 Range: 172.168.8.49-110 Broadcast: 172.168.8.111

Subnet Mask: 255.255.255.252

Hostel

Network ID: 172.168.8.112 Range: 172.168.8.113-237

Broadcast: 172.168.8.112-238 Subnet Mask: 255.255.255.254



Class A, B, and C

	Public IP Range	Private IP Range	Subnet Mask	# of Networks	# of Hosts per Network
Class A	1.0.0.0 to 127.0.0.0	10.0.0.0 to 10.255.255.255	255.0.0.0	126	16,777,214
Class B	128.0.0.0 to 191.255.0.0	172.16.0.0 to 172.31.255.255	255.255.0.0	16,382	65,534
Class C	192.0.0.0 to 223.255.255.0	192.168.0.0 to 192.168.255.255	255.255.255.0	2,097,150	254



Class B IP Subnetting

et	1	2	4	8	16	32	64	128	256
	65536	3 2768	16384	8192	4096	2048	1024	512	256
	/16	/17	/18	/19	/20	/21	/22	/23	/24
et Mask	255.255.0.0	255.255.128.0	255.255.192.0	255.255.224.0	255.255.240.0	255.255.248.0	255.255.252.0	255.255.254.0	255.255.25

 Problem #5 – Create four(4) sub-networks from 172.16.0.0 with at least 15000 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Requirements:

- -15000 hosts
- -4 networks



 Problem #5 – Create four(4) sub-networks from 172.16.0.0 with at least 15000 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Answer:

Network A

Network ID: 172.16.0.0

Range: 172.16.0.1-172.16.63. 254

Broadcast: 172.16.63.255 Subnet Mask: 255.255.192.0

Network B

Network ID: 172.16.64.0

Range: 172.16.64.1-172.16.127.254

Broadcast: 172.16.127.255 Subnet Mask: 255.255.192.0

Network C

Network ID: 172.16.128.0

Range:172.16.128.1-172.16.191.254

Broadcast: 172.16.191.255 Subnet Mask: 255.255.192.0

Network D

Network ID: 172.16.192.0

Range: 172.16.192.1-172.16.255.254

Broadcast: 172.16.255.255

Subnet Mask: 255.255.192.0



 Problem #6 – Create two(2) sub-networks from 172.16.0.0 with at least 2800 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Answer:

Network A

Network ID: 172.16.0.0

Range: 172.16.0.1-172.16.15.254

Broadcast: 172.16.15.255 Subnet Mask: 255.255.240.0

Network B

Network ID: 172.16.16.0 Range: 172.16.16.1-31.254 Broadcast: 172.16.31.255 Subnet Mask: 255.255.240.0



 Problem #6 – Create four(2) sub-networks from 172.16.0.0 with at least 2800 hosts each. Provide the network ID, range, broadcast address and the subnet mask.

Answer:

Network A

Network ID: 172.16.0.0

Range: 172.16.0.1-172.16.127.254

Broadcast: 172.16.127.255 Subnet Mask: 255.255.128.0

Network B

Network ID: 172.16.128.0

Range: 172.16.128.1-172.16.255.254

Broadcast: 172.16.255.255 Subnet Mask: 255.255.128.0



 Problem #6 – Create four(4) sub-networks from 172.16.0.0. Provide the network ID, range, broadcast address and the subnet mask.

Network 1 - 10,000 users

Network 2 - 7,500 users

Network 3 - 20,000 users

Network 4 — Answer:

Network A

Network ID: 172.16.0.0

Range: 172.16.0.1-172.16.63.254

Broadcast: 172.16.63.255 Subnet Mask: 255.255.192.0

Network B

Network ID: 172.16.64.0

Range: 172.16.64.1-172.16.95.254

Broadcast: 172.16.95.255 Subnet Mask: 255.255.224.0

Network C

Network ID: 172.16.96.0

Range: 172.16.96.1-172.16.223.254

Broadcast: 172.16.223.255 Subnet Mask:255.255.128.0

Network D | 3,500

Network ID: 172.16.224.0

Range: 172.16.224.1-172.16.239.254

Broadcast: 172.16.239.255

Subnet Mask: 255.255.40.0



 Problem #6 – Create four(4) sub-networks from 172.16.0.0. Provide the network ID, range, broadcast address and the subnet mask.

Network 1 - 10,000 users

Network 2 - 7,500 users

Network 3 - 20,000 users

Network 4 — Answer:

Network A

Network ID: 172.16.0.0 Range: 172.16.0.1-63.254 Broadcast: 172.16.63.255 Subnet Mask: 255.255.192.0

Network B

Network ID: 172.16.64.0

Range: 172.16.64.1-172.16.95.254

Broadcast: 172.16.95.255 Subnet Mask: 255.255.224.0

Network C

Network ID: 172.16.96.0

Range: 172.16.96.1-172.16.223.254

Broadcast: 172.16.223.255 Subnet Mask: 255.255.192.0

Network D | 3,500

Network ID: 172.16.224.0

Range: 172.16.224.1-172.16.239.254

Broadcast: 172.16.239.255

Subnet Mask: 255.255.240.0



 Problem #7 – Create four(4) sub-networks from 172.16.0.0. Provide the network ID, range, broadcast address and the subnet mask.

Network 1 - 50,780 users

Network 2 - 4,500 users

Network 3 - 30,000 users

Network 4 — Answer:

Network A

Network ID:

Range:

Broadcast:

Subnet Mask:

Network B

Network ID:

Range:

Broadcast:

Subnet Mask:

Network C

Network ID:

Range:

Broadcast:

Subnet Mask:

Network D | 1,500

Network ID:

Range:

Broadcast:

Subnet Mask:



 Problem #7 – Create four(4) sub-networks from 172.16.0.0. Provide the network ID, range, broadcast address and the subnet mask.

Network 1 - 15,000 users

Network 2 - 4,500 users

Network 3 - 30,000 users

Network 4 — Answer:

Network A

Network ID: 172.16.0.0

Range: 172.16.0.1-172.16.63.254

Broadcast: 172.16.63.255 Subnet Mask: 255.255.192.0

Network B

Network ID: 172.16.64.0

Range: 172.16.64.1-172.16.95.254

Broadcast: 172.16.95.255 Subnet Mask: 255.255.224.0

Network C

Network ID: 172.16.96.0

Range: 172.16.96.1-172.16.223.254

Broadcast: 172.16.223.255 Subnet Mask: 255.255.128.0

Network D | 1,500

Network ID: 172.16.224.0

Range: 172.16.224.1-172.16.232.254

Broadcast: 172.16.233.255

Subnet Mask: 255.255.248.0



Routing

- The term routing is used for taking a packet from one device and sending it through the network to another network.
- Router uses routing table to make decisions.
- Routing can be manually or dynamically configured.



Static Routing

- Static routing manually enter route information and uses
- simple routing algorithms and provides more security than dynamic routing.
- It does not handle failures in external networks well.

Configuration:

 ip route <destination network> <subnet mask> <next hop ip address>



Sources

• Forcepoint Cyber Edu. "OSI Model." Forcepoint Cyber Edu, https://www.forcepoint.com/cyber-edu/osi-model.