

Practical Exercises N° 4 - Debriefing

Exercise 1 - Masterize Eclipse :)

Done ✓✓✓

Exercise 2 - Library

1. Create a class `Library` with an attribute `books` ;

```
import java.util.HashMap;  
public class Library {  
    private final ArrayList<Book> books;  
  
    public Library() {  
        books = new ArrayList<>();  
    }  
  
    public void add(Book book) {  
        Objects.requireNonNull(book, "book must not be null");  
        books.add(book);  
    }  
  
    public Book findByTitle(String title) {  
        for (Book book : books) {  
            if (book.title().equals(title)) {  
                return book;  
            }  
        }  
        return null;  
    }  
}
```

2. Add a method `add()` in the class

```
import java.util.ArrayList;
public class Library {
    private final ArrayList<Book> books;

    public Library() {
        books = new ArrayList<Book>();
    }
+   public void add(Book book) {
+       Objects.requireNonNull(book, "book must not be null");
+       books.add(book);
+   }
}
```

3. Add a method `findByTitle()` to the class

```
import java.util.ArrayList;
public class Library {
    private final ArrayList<Book> books;

    public Library() {
        books = new ArrayList<Book>();
    }

    public void add(Book book) {
        Objects.requireNonNull(book, "book must not be null");
        books.add(book);
    }

+   public Book findByTitle(String title) {
+       for (Book book : books) {
+           if (book.title().equals(title)) {
+               return book;
+           }
+       }
+       return null;
+   }
}
```

4. When the compiler found a `foreachloop`, he convert it to an iterator. We can see the conversion in the following bytecode:

Compiled from "Library.java"

```
public class Library {
public Library();
    Code:
    0: aload_0
    1: invokespecial #12           // Method java/lang/Object."<init>":()V
    4: aload_0
    5: new          #14           // class java/util/LinkedHashMap
    8: dup
    9: invokespecial #16           // Method java/util/LinkedHashMap."<init>":()V
    12: putfield     #17           // Field books:Ljava/util/LinkedHashMap;
    15: return

public void add(Book);
    Code:
    ...
    20: return

public Book findByTitle(java.lang.String);
    Code:
    ...
    11: areturn

public void removeAllBooksFromAuthor(java.lang.String);
    Code:
    ...
    19: return

public java.lang.String toString();
    Code:
    0: new          #70           // class java/lang/StringBuilder
    3: dup
    4: invokespecial #72           // Method java/lang/StringBuilder."<init>":()V
    7: astore_1
    8: ldc          #73           // String
    10: astore_2
    11: aload_0
    12: getfield     #17           // Field books:Ljava/util/LinkedHashMap;
    15: invokevirtual #54           // Method
java/util/LinkedHashMap.values:()Ljava/util/Collection;
    18: invokeinterface #75,  1      // InterfaceMethod
java/util/Collection.iterator:()Ljava/util/Iterator;
    23: astore      4
    25: goto        55
    28: aload       4
    30: invokeinterface #79,  1      // InterfaceMethod
java/util/Iterator.next:()Ljava/lang/Object;
    35: checkcast    #34           // class Book
```

```

38: astore_3
39: aload_1
40: aload_2
41: invokevirtual #85          // Method
java/lang/StringBuilder.append:(Ljava/lang/String;)Ljava/lang/StringBuilder;
44: aload_3
45: invokevirtual #89          // Method Book.toString:
()Ljava/lang/String;
48: invokevirtual #85          // Method
java/lang/StringBuilder.append:(Ljava/lang/String;)Ljava/lang/StringBuilder;
51: pop
52: ldc          #91          // String \n
54: astore_2
55: aload        4
57: invokeinterface #93, 1      // InterfaceMethod
java/util/Iterator.hasNext:()Z
62: ifne        28
65: aload_1
66: invokevirtual #97          // Method
java/lang/StringBuilder.toString:()Ljava/lang/String;
69: areturn
}

```

5. The method `findByTitle` has to return `null` instead of raising an exception because it's a normal behavior to not find a book in library.
6. Add a method `toString()` to the class

```

import java.util.ArrayList;

public class Library {
    private final ArrayList<Book> books;

    public Library() {
        books = new ArrayList<Book>();
    }

    public void add(Book book) {
        Objects.requireNonNull(book, "book must not be null");
        books.add(book);
    }

    public Book findByTitle(String title) {
        for (Book book : books) {
            if (book.title().equals(title)) {
                return book;
            }
        }
        return null;
    }

+   @Override
+   public String toString() {
+       var output = new StringBuilder();
+       for (Map.Entry<String, Book> entry : books.entrySet()) {
+           output.append(entry.getKey()).append("\n");
+       }
+       return output.toString();
+   }
}

```

Exercise 3 - Library 2 - The return of vengeance

1. The complexity of the method `findByTitle` is $O(n)$.
2. The Data structure implementing by `HashMap` is a dictionary
 - To improve the performance of `findByTitle` method, we can use a `HashMap` to store each book with its title as key.
 - The complexity of the method will be $O(1)$;
3. Rewrites the methods `add()` and `findByTitle()` using an `HashMap`.

```
import java.util.HashMap;
import java.util.Objects;
public class Library {
    private final HashMap<String, Book> books;

    public Library() {
        books = new HashMap<>();
    }

    public void add(Book book) {
        Objects.requireNonNull(book, "book must not be null");
        books.put(book.title(), book);
    }

    public Book findByTitle(String title) {
        return books.get(title);
    }
}
```

4. It better to use a record instead of a class because with a record, anyone can modified the library without using any method of the record. The encapsulation is not very strong in case we use a record.
5. To get all the values of the HashMap, we can use the `values()` method.
6. To have a library ordered by the insertion order, we can use a LinkedHashMap.

```
import java.util.LinkedHashMap;
import java.util.Objects;

public class Library {
    + private final LinkedHashMap<String, Book> books;

    public Library() {
    + books = new LinkedHashMap<>();
    }
    ...
}
```

7. Add a method `removeAllBooksFromAuthor()` to the class. Done ✓✓✓
 - The method raise the following exception :

```
Exception in thread "main" java.util.ConcurrentModificationException
    at
    java.base/java.util.LinkedHashMap$LinkedHashIterator.nextNode(LinkedHashMap.java:756)
    at
    java.base/java.util.LinkedHashMap$LinkedValueIterator.next(LinkedHashMap.java:783)
    at Library.removeAllBooksFromAuthor(Library.java:44)
    at Main.main(Main.java:19)
```

because while go through the HashMap, the method `remove()` is called. The method `remove()` is not allowed to be called while iterating through a map.

8. Implement `removeAllBooksFromAuthor()` using an iterator.

```
...
public class Library {
    private final LinkedHashMap<String, Book> books;
    ...
    + public void removeAllBooksFromAuthor(String author) {
    +     var iterator = books.values().iterator();
    +     while (iterator.hasNext()) {
    +         Book book = iterator.next();
    +         if (book.author().equals(author)) {
    +             iterator.remove();
    +         }
    +     }
    + }
    ...
}
```

9. Using the `removeIf` method to rewrite the method `removeAllBooksFromAuthor()`.

```
...
public class Library {
    private final LinkedHashMap<String, Book> books;
    ...
    public void removeAllBooksFromAuthor(String author) {
        var iterator = books.values().iterator();
-       while (iterator.hasNext()) {
-           Book book = iterator.next();
-           if (book.author().equals(author)) {
-               iterator.remove();
-           }
-       }
+       books.values().removeIf(book -> (book.author().equals(author)));
    }
    ...
}
```