# Pratical Exercices N° 6 - Debriefing

## **Blockbuster**

1. Write VideoTape and LaserDisc

```
package fr.uge.blockbuster.articles;
import java.time.Duration;
import java.util.Objects;

public record VideoTape(String name, Duration duration) implements Article {
    public VideoTape {
        Objects.requireNonNull(name, "name can't be null");
        Objects.requireNonNull(duration, "duration can't be null");
    }
}
```

```
package fr.uge.blockbuster.articles;
import java.time.Duration;
import java.util.Objects;

public record LaserDisc(String name) implements Article {
    public LaserDisc {
        Objects.requireNonNull(name, "name can't be null");
    }
}
```

```
package fr.uge.blockbuster.articles;

public sealed interface Article permits LaserDisc, VideoTape {
    String name();
    String toText();
}
```

#### 2. Write Catalog class

```
package fr.uge.blockbuster.catalog;
import java.util.Objects;
import fr.uge.blockbuster.articles.Article;
public class Catalog {
    private final HashMap<String, Article> catalog;
    public Catalog() {
        catalog = new HashMap<>();
    public void add(Article article) {
        Objects.requireNonNull(article, "article can't be null");
        if(catalog.getOrDefault(article.name(), null) != null) {
            throw new IllegalArgumentException("article already exists");
        catalog.put(article.name(), article);
    }
    public Article lookup(String name) {
        Objects.requireNonNull(name, "name of article can't be null");
        return catalog.get(name);
}
```

## Add a super type Article of LaserDisc and VideoTape

```
package fr.uge.blockbuster.articles;
import java.time.Duration;
import java.util.Objects;
public sealed interface Article permits LaserDisc, VideoTape {
    String name();
}
```

- The add() method must take a super type of LaserDisc and VideoTape name here Article as parameter.
- The lookup() method must return an Article or null if the article doesn't exist.

#### 3. Write fromText() and toTest() method

```
package fr.uge.blockbuster.articles;
import java.time.Duration;
import java.util.Objects;
public sealed interface Article permits LaserDisc, VideoTape {
    ...
    String toText();

static Article fromText(String line) {
        Objects.requireNonNull(line, "string can't be null");
        var components = line.split(":");
        if(components[0].equals(LASER_DISC)) {
            return new LaserDisc(components[1]);
        } else {
            return new VideoTape(components[1],
        Duration.ofMinutes(Long.parseLong(components[2])));
        }
    }
}
```

- The fromText() method must be static because it not depends on an Article.
- The toText() method must be an instance method because it depends on an Article. We have to convert the Article to a String.
- In our case here, the super type of LaserDisc and VideTape must be an sealed interface, because we don't want to add an object which is not an Article to the catalog.
- 4. Write save() and load() methods.

```
public class Catalog {
    public void save(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var writer = Files.newBufferedWriter(path)) {
            for (var article : catalog.values()) {
                writer.write(article.toText());
                writer.newLine();
        }
    public void load(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var reader = Files.newBufferedReader(path)) {
            String line;
            while ((line = reader.readLine()) != null) {
                var article = Article.fromText(line);
                catalog.put(article.name(), article);
        }
}
```

- To create a BufferedWriter on a path, we can use the Files.newBufferedWriter() method.
- To ensure that the file is closed, we can use the try-with-resources statement.
- To manage the IOException, we can use the try-catch statement or throw the exception.

### 5. Write an overload of save() and load() methods

```
public class Catalog {
public void load(Path path) throws IOException {
     Objects.requireNonNull(path, "path can't be null");
     load(path, StandardCharsets.UTF 8);
 }
public void load(Path path, Charset encoding) throws IOException {
     Objects.requireNonNull(path, "path can't be null");
     Objects.requireNonNull(encoding, "encoding can't be null");
     try(var reader = Files.newBufferedReader(path, encoding)) {
         String line;
         while ((line = reader.readLine()) != null) {
             var article = Article.fromText(line);
             catalog.put(article.name(), article);
         }
    }
}
public void save(Path path) throws IOException {
     Objects.requireNonNull(path, "path can't be null");
     load(path, StandardCharsets.UTF 8);
}
public void save(Path path, Charset encoding) throws IOException {
     Objects.requireNonNull(path, "path can't be null");
     Objects.requireNonNull(encoding, "encoding can't be null");
     try(var writer = Files.newBufferedWriter(path, encoding)) {
         for (var article : catalog.values()) {
             writer.write(article.toText());
             writer.newLine();
     }
}
}
```

- To avoid a duplicate code, it better to create methods which is able to manage the encoding and call this methods on the save() and load() methods with the right encoding.
- 6. Add loadFromBinary and saveInBinary methods to manage binary files.

```
public class Catalog {
    public void loadFromBinary(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var binaryReader = new DataInputStream(Files.newInputStream(path))) {
            var articlesNumber = binaryReader.readInt();
            for (int i = 0; i < articlesNumber; i++) {</pre>
                var article = Article.fromBinary(binaryReader);
                this.add(article);
           }
       }
    }
    public void saveInBinary(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var binaryWriter = new DataOutputStream(Files.newOutputStream(path))) {
            binaryWriter.writeInt(catalog.size()); // Save the number of articles in
catalog
            for (var article : catalog.values()) {
                article.saveInBinary(binaryWriter);
        }
```

## **Code Source**

Article.java

```
package fr.uge.blockbuster.articles;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.time.Duration;
import java.util.Objects;
public sealed interface Article permits LaserDisc, VideoTape {
    static final String LASER DISC = "LaserDisc";
    static final String VIDEO TAPE = "VideoTape";
    static final byte VIDEO TAPE BINARY CODE = 1;
    static final byte LASER DISC BINARY CODE = 2;
    String name();
    String toText();
    void saveInBinary(DataOutputStream output) throws IOException;
    static Article fromText(String line) {
        Objects.requireNonNull(line, "string can't be null");
        var components = line.split(":");
        if(components[0].equals(LASER DISC)) {
            return new LaserDisc(components[1]);
        } else {
            return new VideoTape(components[1],
Duration.ofMinutes(Long.parseLong(components[2])));
        }
    static Article fromBinary(DataInputStream input) throws IOException {
        Objects.requireNonNull(input, "input can't be null");
        var articleType = input.readByte();
        if (articleType == VIDEO TAPE BINARY CODE) {
            var name = input.readUTF();
            var duration = input.readLong();
            return new VideoTape(name, Duration.ofSeconds(duration));
        } else {
            var name = input.readUTF();
            return new LaserDisc(name);
   }
}
```

## LaserDisc.java

```
package fr.uge.blockbuster.articles;
import java.io.DataOutputStream;
import java.io.IOException;
import java.util.Objects;
public record LaserDisc(String name) implements Article {
    public LaserDisc {
        Objects.requireNonNull(name, "name can't be null");
    @Override
    public String toText() {
        return Article.LASER_DISC + ":" + name;
   @Override
    public void saveInBinary(DataOutputStream output) throws IOException {
        Objects.requireNonNull(output, "output can't be null");
        output.writeByte(Article.LASER_DISC_BINARY_CODE);
        output.writeUTF(name);
}
```

VideoTape.java

```
package fr.uge.blockbuster.articles;
import java.io.DataOutputStream;
import java.io.IOException;
import java.time.Duration;
import java.util.Objects;
public record VideoTape(String name, Duration duration) implements Article {
    public VideoTape {
        Objects.requireNonNull(name, "name can't be null");
        Objects.requireNonNull(duration, "duration can't be null");
    }
    @Override
    public String toText() {
        return Article.VIDEO_TAPE + ":" + name + ":" + duration.toMinutes();
    @Override
    public void saveInBinary(DataOutputStream output) throws IOException {
        Objects.requireNonNull(output, "output can't be null");
        output.writeByte(Article.VIDEO_TAPE_BINARY_CODE);
        output.writeUTF(name);
        output.writeLong(duration.toSeconds());
}
```

#### Catalog.java

```
package fr.uge.blockbuster.catalog;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.nio.charset.Charset;
import java.nio.charset.StandardCharsets;
import java.nio.file.Files;
import java.nio.file.Path;
import java.util.HashMap;
import java.util.Objects;
import fr.uge.blockbuster.articles.Article;
public class Catalog {
    private final HashMap<String, Article> catalog;
    public Catalog() {
        catalog = new HashMap<>();
    public void add(Article article) {
        Objects.requireNonNull(article, "article can't be null");
        if(catalog.putIfAbsent(article.name(), article) != null) {
            throw new IllegalStateException("article already exists");
    }
    public Article lookup(String name) {
        Objects.requireNonNull(name, "name of article can't be null");
        return catalog.get(name);
    }
    public void load(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        load(path, StandardCharsets.UTF_8);
    }
    public void load(Path path, Charset encoding) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        Objects.requireNonNull(encoding, "encoding can't be null");
        try(var reader = Files.newBufferedReader(path, encoding)) {
            String line;
            while ((line = reader.readLine()) != null) {
                var article = Article.fromText(line);
                this.add(article);
            }
    }
```

```
public void save(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        save(path, StandardCharsets.UTF_8);
    public void save(Path path, Charset encoding) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        Objects.requireNonNull(encoding, "encoding can't be null");
        try(var writer = Files.newBufferedWriter(path, encoding)) {
            for (var article : catalog.values()) {
                writer.write(article.toText());
                writer.newLine();
            }
        }
    }
    public void loadFromBinary(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var binaryReader = new DataInputStream(Files.newInputStream(path))) {
            var articlesNumber = binaryReader.readInt();
            for (int i = 0; i < articlesNumber; i++) {</pre>
                var article = Article.fromBinary(binaryReader);
                this.add(article);
        }
    }
    public void saveInBinary(Path path) throws IOException {
        Objects.requireNonNull(path, "path can't be null");
        try(var binaryWriter = new DataOutputStream(Files.newOutputStream(path))) {
            binaryWriter.writeInt(catalog.size()); // Save the number of articles in
catalog
            for (var article : catalog.values()) {
                article.saveInBinary(binaryWriter);
            }
       }
   }
}
```