COMP 250

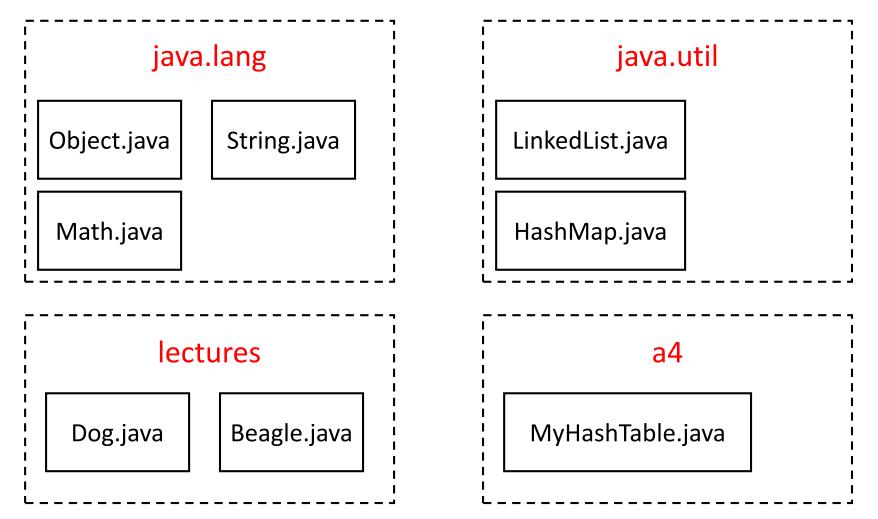
Lecture 36

modifiers

- public, private
 - static, final

Dec. 1, 2017

Packages



visibility/access modifiers

- public
- package (default, so not a reserved word)
- protected (not discussed today)
- private

These modifiers can be for a class, or a class member i.e. method or field.

```
package a3
package lectures
                             class WordTree{
public class Dog{
                                   Dog dog;
Q: Does the compiler allow this?
A:
```

```
package a3
package lectures
                             class WordTree{
public class Dog{
                                   Dog dog;
Q: Does the compiler allow this?
```

A: Yes, because Dog is public.

```
package lectures
public class Dog{
    :
}
```

```
package a3
class WordTree{
    :
        Dog dog;
    :
}
```

I did not write visibility modifier(s) on right side because they are irrelevant here. I am asking about the visibility of the Dog class on the left.

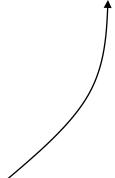
```
package a3
package lectures
                              class WordTree{
-public class Dog{
                                    Dog dog;
 Q: Does the compiler allow this?
 A:
```

```
package a3
package lectures
                              class WordTree{
-public class Dog{
                                    Dog dog;
 Q: Does the compiler allow this?
```

No, because Dog class has package visibility only.

```
package lectures
public class Dog{
    :
}
```

```
package demo
class Husky extends Dog{
    :
}
```



A:

```
package lectures
public class Dog{
```

```
package demo
class Husky extends Dog{
```

A: Yes, because Dog class has public visibility.

```
package lectures
-public class Dog{
    :
}
```

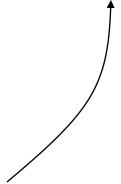
```
package demo
class Husky extends Dog{
    :
}
```



A:

```
package lectures
-public class Dog{
    :
}
```

```
package demo
class Husky extends Dog{
    :
}
```



A: No, because Dog class has package visibility only.

```
class Person {
public class Dog{
  public String name;
  public Dog() {...}
                              main() {
                                  Dog myDog = new Beagle();
                                  myDog.name = "Buddy";
    Does the compiler allow this?
Q:
A:
```

```
public class Dog{
                            class Person {
  public String name;
                               main() {
  public Dog() {...}
                                  Dog myDog = new Beagle();
                                  myDog.name = "Buddy";
    Does the compiler allow this?
    Yes, since name is public.
A:
```

```
package demo
package lectures
                             class Person {
public class Dog{
  <del>public</del> String name;
                                main() {
  public Dog() {...}
                                    Dog myDog = new Beagle();
                                    myDog.name = "Buddy";
    Does the compiler allow this?
Q:
A:
```

```
package demo
package lectures
public class Dog{
                             class Person {
  <del>public</del> String name;
  public Dog() {...}
                                main() {
                                    Dog myDog = new Beagle();
                                    myDog.name = "Buddy";
    Does the compiler allow this?
Q:
```

No, since Dog.name has package visibility only.

A:

```
package lectures
public class Dog{
    public String name;
    public Dog() {...}
}
```

```
package lectures
```

```
class Person {
  main() {
     Dog myDog = new Beagle();
     myDog.name = "Buddy";
```

A: Yes, since Dog.name has package visibility and now the two classes are in the same package.

```
package lectures
package lectures
                            class Person {
public class Dog{
  private String name;
                              main() {
  public Dog() {...}
                                  Dog myDog = new Beagle();
                                  myDog.name = "Buddy";
    Does the compiler allow this?
Q:
A:
```

```
package lectures
package lectures
                            class Person {
public class Dog{
  private String name;
  public Dog() {...}
                               main() {
                                  Dog myDog = new Beagle();
                                  myDog.name = "Buddy";
    Does the compiler allow this?
    No, since name is private.
A:
```

Getter and Setter methods

Java class fields are typically private.

```
Getters = "accessors" // don't change field values

Setters = "mutators" // change field values
```

```
public class Dog {
     private String name;
     public Dog(){ }
     public String getName( String name){
           this.name = name;
     public void setName( String name){
          this.name = name;
```

This is the typical way to do things.

```
public class Dog {
     public String name;
     public Dog(){ }
Q: What is the problem with making the field public?
    How could it possibly matter which of these you use?
     public name;
     public void setName( String name){
           this.name = name;
```

```
public class Dog {
    public String name;

    public Dog(){ }
}
```

Q: What is the problem with making the field public?

A: If you use the setter on the previous slide, then it doesn't matter!

But suppose some client program has the following:

```
Dog myDog = new Dog();
myDog.name = "&$(!";
```

You probably don't want to allow that.

```
public class Dog {
     private String name;
     public Dog(){ }
     public void setName( String name){
         // verify that name obeys some rules
     public String getName( String name){
         // now needed also
```

Thus, using setter methods gives you more control over what clients can do.

And if you make the field private, then you need a getter too.

Ever noticed...? You cannot define visibility modifiers for a local variable within a method.

```
public class Beagle {
        private Person owner;
        Beagle() { ....}
        public hunt(){
             Rabbit rabbit = new Rabbit();
        public Person getOwner(){
              return owner;}
```

Ever noticed...? You cannot define visibility modifiers for a local variable within a method.

```
public class Beagle {
         private Person owner;
                                           It is a scope issue. Other
                                           methods in this class (or other
         Beagle() { ....}
                                           classes) cannot reference this
                                           variable.
         public hunt(){
               Rabbit rabbit = new Rabbit();
         public Person getOwner(){
                return owner;}
```

Class Descriptors

Call Stack

Objects

Methods are here

Dog

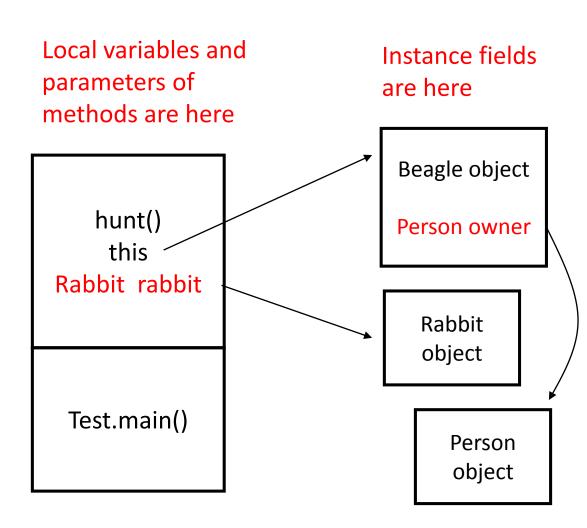
class descriptor

Beagle

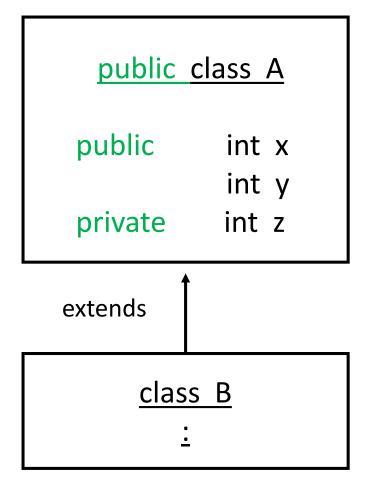
class descriptor

TestProgram

class descriptor



visibility and inheritance



Q: Which of the variables in class A are inherited by class B?

A: All three x, y, z are inherited.

```
public class A {
    public int x;
    int y;
    private int z;
}
```

```
class B extends A {
     B( ..., int z) {
            this.z = z;
```

A: No. Variable z is not visible in B since it declared as private in A.

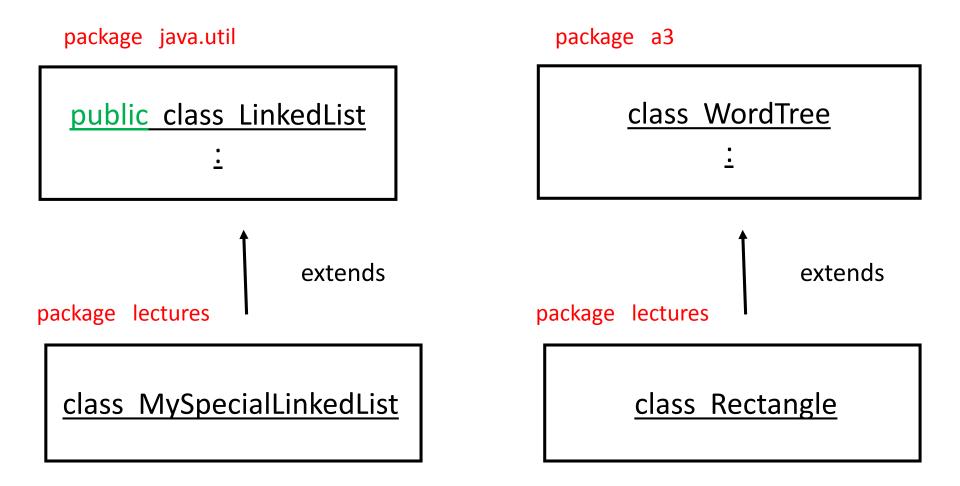
```
class B extends A {
public class A {
   public int x;
                                           B( ..., int z) {
              int y;
                                                  setZ(z);
   private int z;
   A(){ ... };
    public int getZ{
       return z;
    public void setZ( int z){
       this.z = z;
```

package java.util

package lectures extends

class MySpecialLinkedList

We can extend any public class (even across packages)



We can extend any public class (even across packages)

Not allowed, since WordTree isn't visible.

ASIDE: Inner classes are a bit tricky.

(Recall SLinkedListIterator.)

```
class Outer
 public int x
 package int y
 private int z
private class Inner
private double x
```

Outer and Inner have access to all fields of each other.

Details omitted.

COMP 250

Lecture 36

modifiers

- public, private
 - static, final

Dec. 1, 2017

static fields and methods

```
class Dog{
   String name;
   static int numDogs = 0; // a.k.a. class field
   Dog(){ ..
        numDogs ++;
   static int getNumDogs() {
       return numDogs;
```

Class Descriptors

Call Stack

Objects

All methods are here

Static fields are here.

Dog

class descriptor

static int numDogs static Dog queenDog static Dog kingDog

Beagle

class descriptor

TestProgram

class descriptor

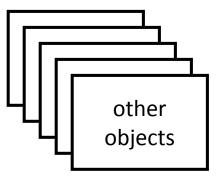
Local variables and parameters of methods are here

bark()

Test.main()

Instance fields are here

Beagle object



A method is static if it is not invoked by an object.

```
class Test {
    public int methodA() { ..... }
    public static void main() { ... }
}
```

final modifier

```
final class Dog{
class Beagle extends Dog { // not allowed
e.g. Java.lang.{String, Math, ..}
```

```
class Dog{
   void final bark(){ ...}
class Beagle extends Dog {
    void bark(){ .... }
                      // not allowed
                             // compiler error
```

```
class Dog{
   Dog final myDog;
   public static void main(){
      myDog = new Beagle("Buddy");
      myDog = new Poodle("Willie");
        // not allowed (compiler error)
```

static + final modifiers

```
public final class Math{ // static classes only allowed
                          // as inner classes
        public static final double PI = 3.14...;
        public static final double E = 2.71...;
        public static double sqrt( double x) { ....}
```

// We need to say Math.Pl since there is no Math object.

Next Week

Monday : Grad School

Wed./Thurs.: Final exam & Beyond COMP 250