



**INTRODUCTION TO COMPUTER SCIENCE  
COMP 250**

## **Version A**

Thursday February 7<sup>th</sup> 18:30-20:00

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**INSTRUCTIONS:**

- This is a **CLOSED BOOK** examination
- Answer **ON THE SCORE SHEET**
- **Ensure that the version number on your score sheet matches the version number of this exam questionnaire.**

1. Explain what happens when the following statement is compiled and, if applicable, executed.

```
String result = 8 + "$";
```

- A. The Java compiler cannot add a number with a string, and indicates a compilation error
- B. When the code executes, the Java environment tries to convert "\$" to a number and fails, throwing an exception
- C. The literal 8 is converted to the string "8" and concatenated with the string "\$" (ANSWER)
- D. The Unicode character value of "\$" is added to 8 and the resulting character (which is "+") converted to a string.
- E. None of the above.

2. How can you obtain the string "Courses" from the string stored in variable `input`. Remember that in the Java's `substring(int b, int e)` method, `b` is the index of the first character to include in the substring and `e` is 1 more than the index of the last character to include in the substring.

```
String input = "myCourses";
```

- A. `String result = input.substring(2,9);` (ANSWER)
- B. `String result = input; result.substring(2,9);`
- C. `input.substring(2,9); result = input;`
- D. `input.substring(2,9); result = new String(input);`
- E. None of the above

3. Recall the List-Intersection problem from class and the first solution implemented using two nested loops. Which of the following is the worst case scenario for the nested-loops algorithm? Consider that "worst case" means the highest number of comparison needed for the algorithm to terminate.

- A. The two lists are identical.
- B. One list is double the size than the other.
- C. The two lists have no elements in common. (ANSWER)
- D. The two lists contain the same elements, but in the reverse order.
- E. None of the above.

4. What is the character encoding problem?

- A. Hardware problems cause characters to get corrupted when read from a file
- B. Some text files are encoded by suspicious characters
- C. It is impossible to encode certain characters in files
- D. The convention used to encode characters can be ambiguous (ANSWER)
- E. In some languages characters must be encoded from right-to-left

5. Which regular expression matches all strings that start with "http://" or "https://" and only those strings? (as usual, do not include the quotes)

- A. `https*://`
- B. `https?://`
- C. `^https*://`
- D. `^https?://` (ANSWER)
- E. None of the above

**6. What is the purpose of writing assert predicates that constrain the values that function parameters can take?**

- A. To clarify what values can be passed into the function or method
- B. To make it easier to find bugs
- C. To reduce the amount of error-checking logic we need to write inside the function
- D. All of the above (ANSWER)
- E. None of the above

**7. What is  $(1\ 1101\ 1101)_2$  in base 5?**

- A. 2043
- B. 1042
- C. 3402 (ANSWER)
- D. 5302
- E. 4032

**8. What is not an essential component of a unit test?**

- A. A unit under test
- B. A unit testing library (ANSWER)
- C. Unit data
- D. The oracle
- E. Assertion code

**9. Which of the following is a valid JUnit test?**

A. 

```
public void testMax()
{
    @Test
    assertEquals(6, Math.max(5, 6));
}
```

B. 

```
@Test
public void testMax()
{
    assertEquals(6, Math.max(5, 6));
}
```

C. 

```
@Test(6)
public void testMax()
{
    Math.max(5, 6);
}
```

D. 

```
public void testMax()
{
    System.out.println(Math.max(5, 6) == 6);
}
```

E. 

```
public void testMax()
{
    Math.max(5, 6) == @Test(6);
}
```

10. Consider the following recursive method for checking if the input integer x is even.

```
public static boolean isEven(int x) {  
    int y = Math.abs(x);  
    if(y==0)  
        return true;  
    else  
        return ____;  
}
```

Which of the following is the correct return statement?

- A. isEven(1)
- B. ! isEven(x-1)
- C. false || isEven(y-1)
- D. false
- E. ! isEven(y-1) (ANSWER)

11. Consider the following array-backed implementation of a list abstract data type. What code is necessary to correctly implement the operation to remove the element at position position? Choose the code needed at location X and Y, respectively.

```
public class ArrayList  
{  
    public int length = 0;  
    public int[] elements = new int[100];  
  
    public static void remove(ArrayList list, int position)  
    {  
        assert list != null && position < list.length;  
  
        for( int i = position; i < list.length-1; i++ )  
        {  
            // X  
        }  
        // Y  
    }  
}
```

- A. X: Nothing; Y: list.length--;
- B. X: list.elements[i-1] = list.elements[i]; Y: Nothing
- C. X: list.elements[i] = list.elements[i+1]; Y: Nothing
- D. X: list.elements[i-1] = list.elements[i]; Y: list.length--;
- E. X: list.elements[i] = list.elements[i+1]; Y: list.length--; (ANSWER)

**12. How do you remove a node from a doubly-linked list? Assume that `previous` refers to the node in the list before the node we wish to remove, and that each node has a `next` and `previous` field.**

- A. `previous.next.next.previous = previous;`  
`previous.next = previous.next.next;` (ANSWER)
- B. `previous.next = previous.next.next;`  
`previous.next.next.previous = previous;`
- C. `previous.next.previous = previous;`  
`previous.next = previous.next.next.next;`
- D. `previous.next = previous.next.next.next;`  
`previous.next.previous = previous;`
- E. None of the above

**13. Which of the following is NOT an example of an algorithm?**

- A. A recipe for baking chocolate chip cookies.
- B. The list of instructions to follow in order to install Eclipse on your computer.
- C. A program that calculates and returns a list of every prime number. (ANSWER)
- D. A program that takes in an integer as input and simply outputs the same number.
- E. None of the above.

**14. Consider the following algorithm for computing the Fibonacci numbers.**

```
INPUT: An integer n.  
OUTPUT: The n-th Fibonacci number.  
ALGORITHM:  
F[0] = 0  
F[1] = 1  
For i=2 to n do  
    F[i] = F[i-1] + F[i-2]  
Return F[n]
```

**Assume that both the assignment and the addition operations take 1 unit of time and ignore other computation cost (for, return, etc.).**

**How many units of time does it take to compute  $F_0$ ?**

- A. 1
- B. 2 (ANSWER)
- C. 4
- D. 5
- E. 6

**15. Consider the following snippet of code.**

```
String s = "5";  
double y = 3;  
s = s + y/2;  
int z = Integer.parseInt(s);  
System.out.println(z);
```

**What is the outcome?**

- A. Prints "53.0/2"
- B. Prints "25"
- C. Prints "26"
- D. Compile-time error
- E. Run-time error (ANSWER)

**16. Which regular expression matches four or five-digit palindromes? Palindromes are sequences that are read the same way forward and backward, for example 1001 or 12321**

- A. `\d{5}`
- B. `\d\d\d?\d\d`
- C. `\d\d\D\d\d`
- D. `(\d\d)?\1`
- E. `(\d)(\d)\d?\2\1` (ANSWER)

**17. Consider the following snippet of code.**

```
double[] a = {1.5, 3.2, 5.8};  
int[] b = (int) a;  
for (int i=0; i<a.length; i++)  
    a[i]++;  
System.out.println(Arrays.toString(b));
```

**What is the outcome?**

- A. Prints "[1, 3, 5]"
- B. Prints "[2, 4, 6]"
- C. Prints "[1, 3, 6]"
- D. Compile-time error (ANSWER)
- E. Run-time error

18. Consider the following snippet of code.

```
public static void main(String[] args) {
    String s = "testing ";
    for(int i=0; i<5; i++)
        count(s);
    System.out.println(s.length());
}

public static String count(String s) {
    return (s + 123);
}
```

What is the outcome?

- A. Prints 8 (ANSWER)
- B. Prints 11
- C. Prints 23
- D. Compile-time error
- E. Run-time error

19. What is the best way to determine if two variables `a` and `b` of type `String` refer to objects that represent the same sequence of characters? Assume neither value is `null`.

- A. To check if `a.length == b.length`, then check that each character matches using `a.charAt[i]` in a for loop.
- B. To use a recursive algorithm that uses `a.substring` to compare one half of the string at the time
- C. With the statement `a == b`;
- D. With the statement `a.toCharArray() == b.toCharArray()`;
- E. With the statement `a.equals(b)`; (ANSWER)

20. Below is the CORRECT version of the gcd algorithm with no logical errors. Say you run this function with inputs `n1 = 9`, `n2 = 26`, and you set a breakpoint at line 4. What is the value stored in variable `n2` when the program reaches this breakpoint (before it executes the line).

```
1  public static void gcd(int n1, int n2) {
2      while(n1 != n2) {
3          if (n1 > n2) {
4              n1 -= n2;
5          } else {
6              n2 -= n1;
7          }
8      }
9      System.out.println(n1);
10 }
```

- A. 9
- B. 26
- C. 8 (ANSWER)
- D. 17
- E. None of the above

**21. Consider the following snippet of code.**

```
public static void main(String[] args) {
    int[] one = {3,5,7};
    int[] two = {4,6,8};
    int[][] a = {one, two};
    mystery(a, one, two);
    System.out.println(Arrays.deepToString(a));
}

public static void mystery(int[][] b, int[] one, int[] two) {
    int[][] a = new int[2][3];
    b[1] = a[0];
    a[0] = two;
    a[1] = one;
    for(int i=0; i<3; i++) {
        one[i]++;
        two[i] *= 2;
    }
}
```

**What does it print? `Arrays.deepToString()` returns a string representation of the objects in the array.**

- A. `[[4, 6, 8], [3, 5, 7]]`
- B. `[[4, 6, 8], [0, 0, 0]]` (ANSWER)
- C. `[[8, 12, 16], [4, 6, 8]]`
- D. `[[3, 5, 7], [4, 6, 8]]`
- E. `[[0, 0, 0], [8, 12, 16]]`

**22. How many bits do we need to represent  $(513)_{10}$  in base 2?**

- A. 7
- B. 8
- C. 9
- D. 10 (ANSWER)
- E. 11

**23. In computing, what does the acronym ADT commonly refer to?**

- A. Analog-Digital Terminal
- B. Advanced Data Transaction
- C. Automatic Decimal Translation
- D. Abstract Data Type (ANSWER)
- E. Addition-Division Technique

**24. What is the best definition for an object, in the context of object-oriented programming?**

- A. A graph of elements related to each other with references.
- B. A reference to a data element.
- C. A group of piece of data in memory that belongs together. (ANSWER)
- D. A list of fields and methods.
- E. An element in an array.



**25. Consider the following class declaration.**

```
public class ArrayList
{
    private int length = 0;
    private int[] elements = new int[100];

    public static int get(ArrayList list, int position)
    { return list.elements[position]; }
}
```

**What is the correct way to implement get as an instance method?**

- A. `public int get(int position)`  
`{ return this.elements[position]; }` (ANSWER)
- B. `public static int get(int position)`  
`{ return this.elements[position]; }`
- C. `public static int get(ArrayList list, int position)`  
`{ return this.elements[list.position]; }`
- D. `public int get(ArrayList list, int position)`  
`{ return this.elements[list.position]; }`
- E. None of the above.

**26. Which of the following Java statements will *not* compile. Assume class ArrayList is a subtype of List.**

- A. `ArrayList list2 = new List();` (ANSWER)
- B. `List list = new ArrayList();`
- C. `Integer five = 5;`
- D. `int five2 = new Integer(five);`
- E. None: they will all compile.

**27. What is the effect of the implements keyword in the following declaration?**

```
public class ClassA implements interfaceB
```

- A. It requires ClassA to provide an implementation for all methods declared in interface.
- B. It makes ClassA a subtype of interface.
- C. It makes it possible to store references to objects of ClassA in variables of type interface.
- D. All of the above (ANSWER)
- E. None of the above

**28. What is the effect of declaring a field private in Java, as opposed to public?**

- A. It is not possible to modify the value of a private field.
- B. Private fields cannot be accessed by code in classes other than the class declaring the fields. (ANSWER)
- C. Private fields cannot be accessed by static methods.
- D. Private fields cannot be accessed by instance methods.
- E. None of the above.

29. Consider the following snippet of code.

```
public static void main(String[] args) {
    String funnyQuote = "It's not a bug, " +
                        "it's an undocumented feature.";
    char[] some = new char[5];
    for(int i=0; i<5; i++) {
        some[i] = funnyQuote.charAt(i+11);
    }
    String first = new String(some);
    int n = funnyQuote.length();
    String second = funnyQuote.substring(n - 8, n);
    System.out.println(first + second);
}
```

**What is the outcome?**

- A. Prints "It's a bug, "
- B. Prints "It's feature."
- C. Prints "bug, feature." (ANSWER)
- D. Compile-time error
- E. Run-time error

30. You are asked to design a *singly*-linked list that can add an element to the *end* of the list in constant time (that is, in a fixed amount of time not proportional to the length of the list). What is your strategy?

- A. This is impossible: singly-linked lists require a number of operations proportional to the length of the list to add an element at the end of the list.
- B. Make the list circular, so that the next node of the last node is the first node in the list.
- C. Use a dummy node, so that the head of the list refers to a node that is not an element of the list.
- D. Include an instance variable that refers to the last node in the list as part of the list data structure. (ANSWER)
- E. None of the above.