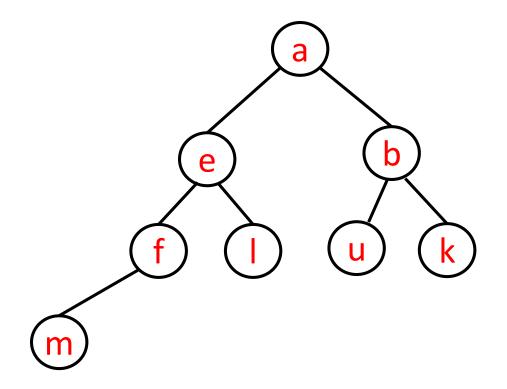
COMP 250

Lecture 23

heaps 2

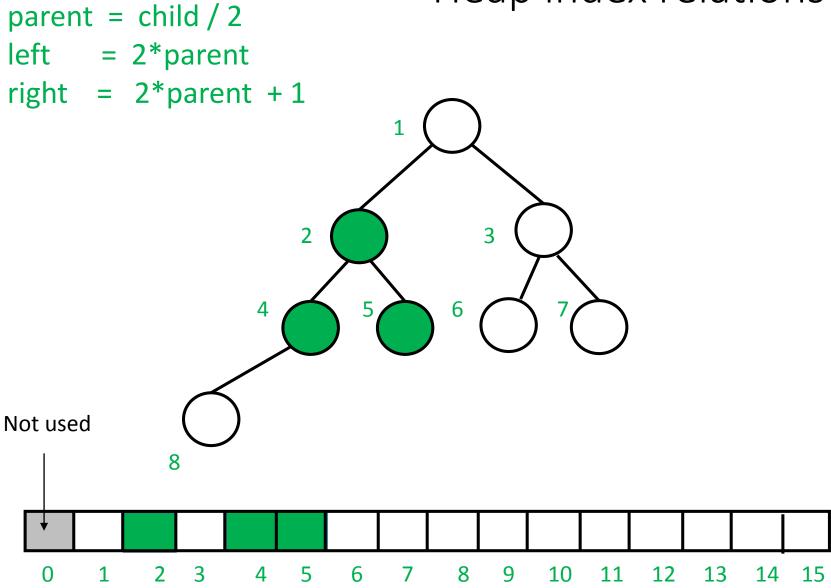
Nov. 2, 2016

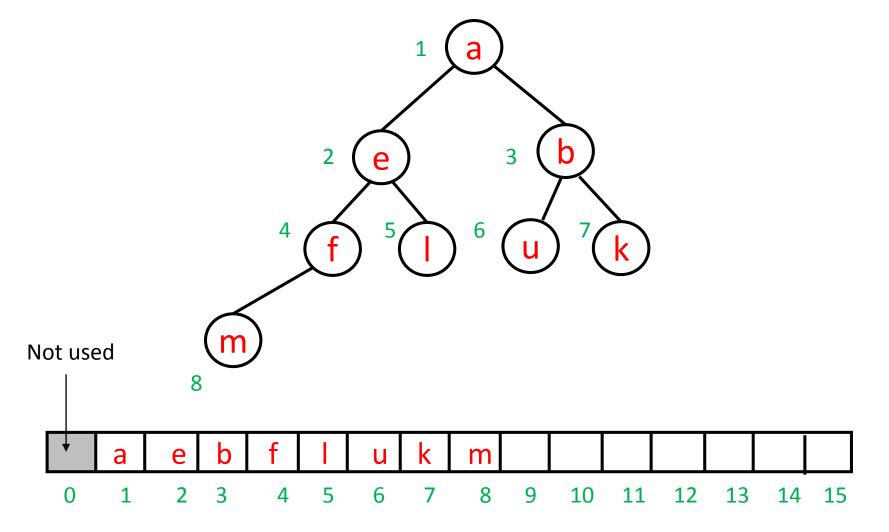
RECALL: min Heap (definition)



Complete binary tree with (unique) comparable elements, such that each node's element is less than its children's element(s).

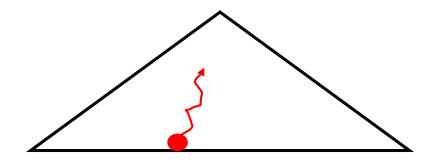
Heap index relations



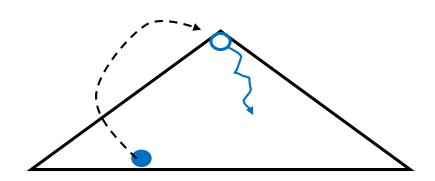


add(element)

removeMin()

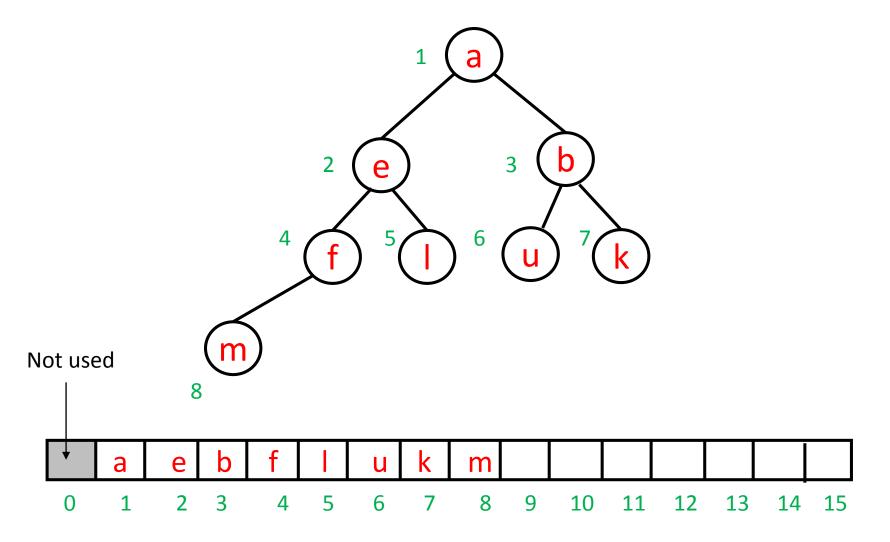


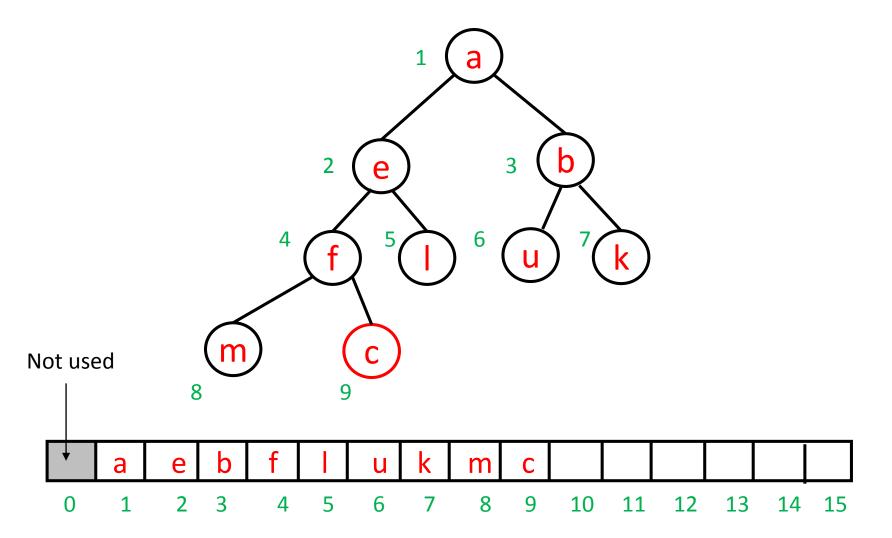


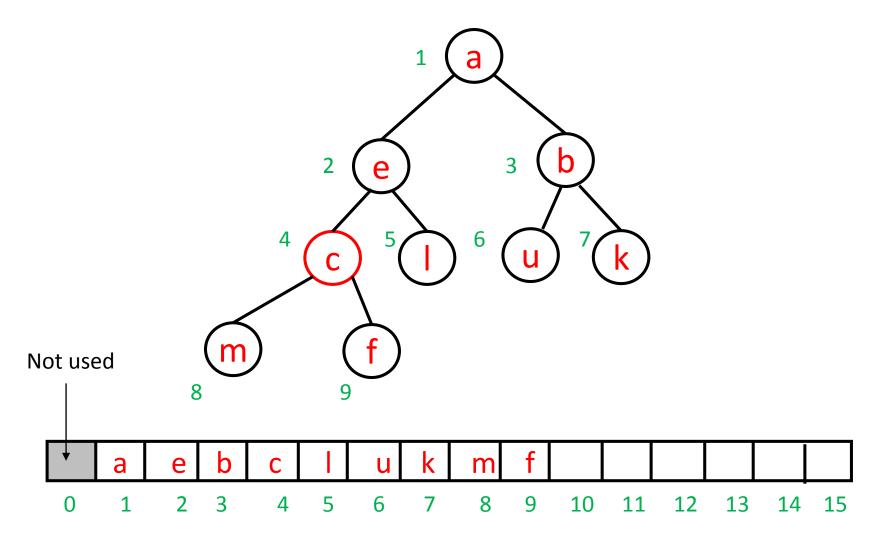


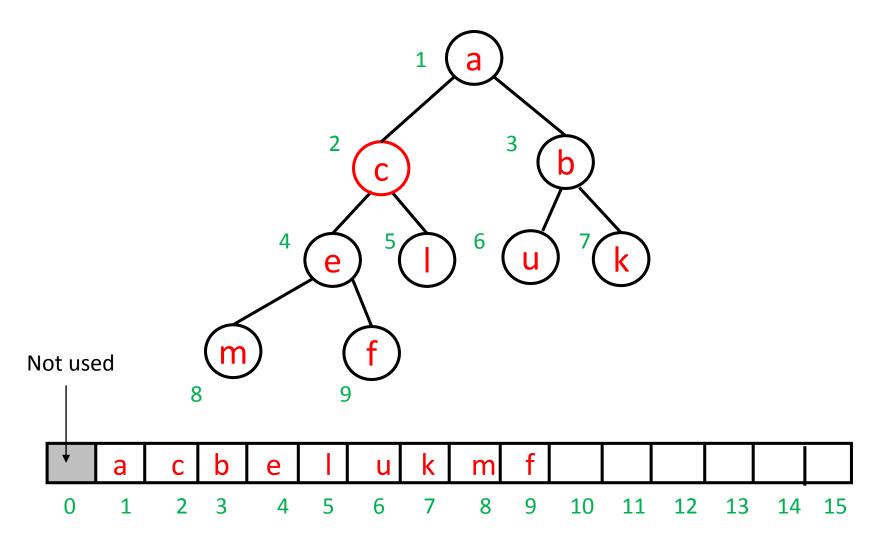
"downHeap"

```
add(element){
  size = size + 1 // number of elements in heap
  heap[size] = element // assuming array
                         // has room for another element
  i = size
 // the following is sometimes called "upHeap"
  while (i > 1 \text{ and heap}[i] < \text{heap}[i/2])
     swapElements(i, i/2)
     i = i/2
```









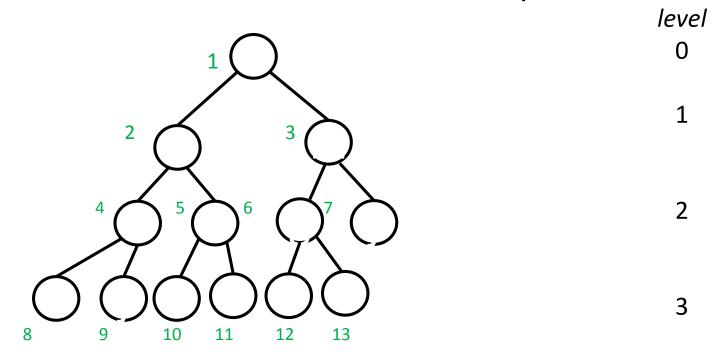
Given a list with size elements:

Best case: buildHeap is $\Omega(n)$



In the best case, the list is already a heap, and no swaps are necessary.

Worse case of buildHeap?

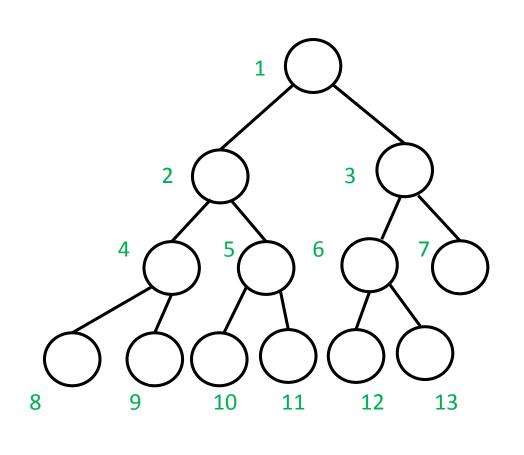


$$2^{level} \le i < 2^{level+1}$$

$$level \leq log_2 i < level + 1$$

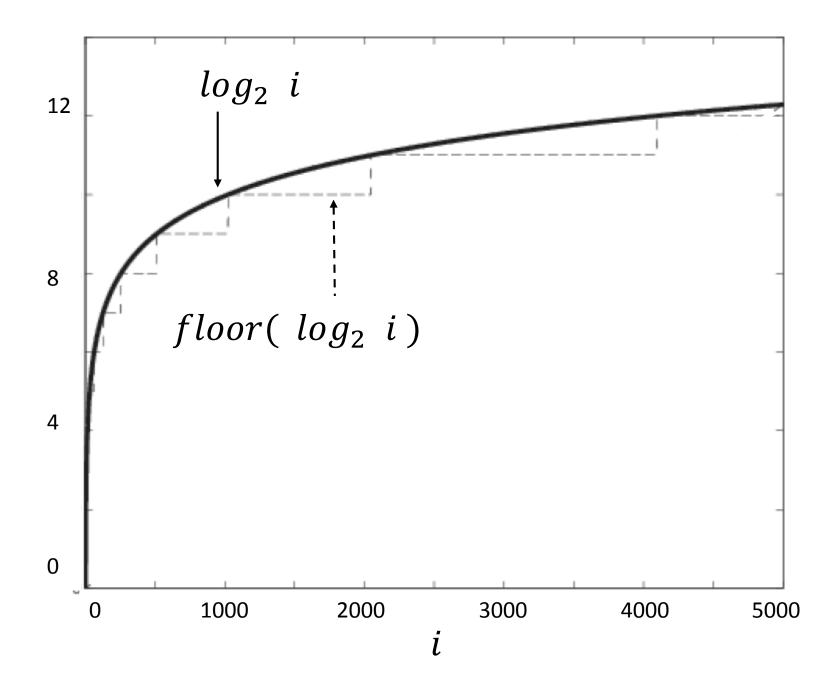
Thus,
$$level = floor(log_2 i)$$

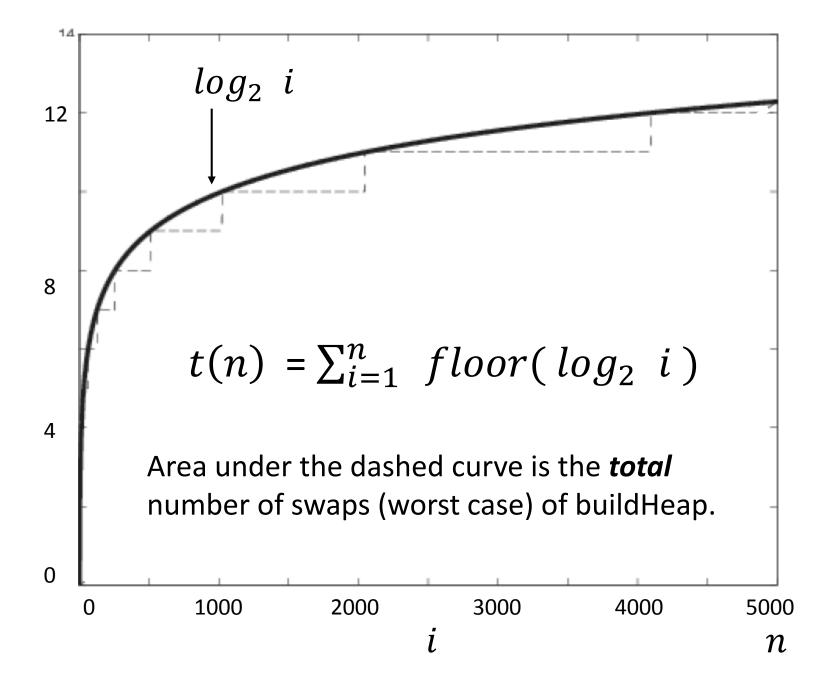
Worse case of buildHeap

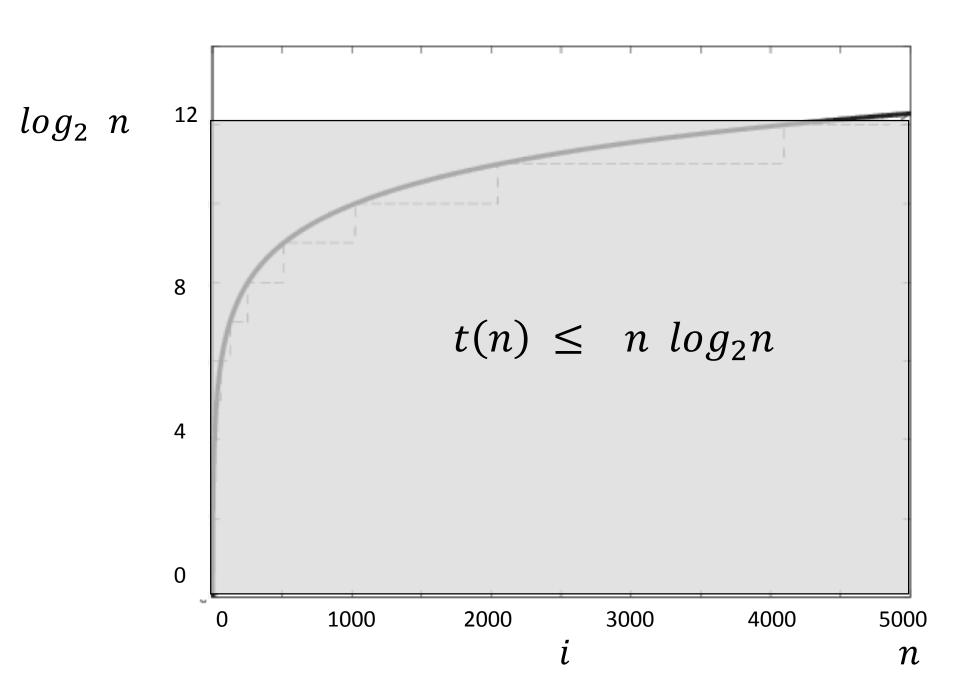


Worst case number of swaps needed to add node i.

$$t(n) = \sum_{i=1}^{n} floor(log_2 i)$$







Thus, worst case: buildHeap is $O(n \log_2 n)$

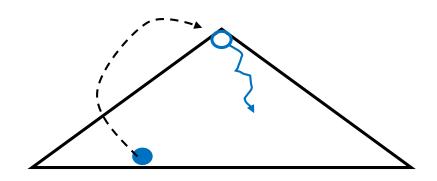
Next lecture I will show you a O(n) algorithm.

add(element)

removeMin()

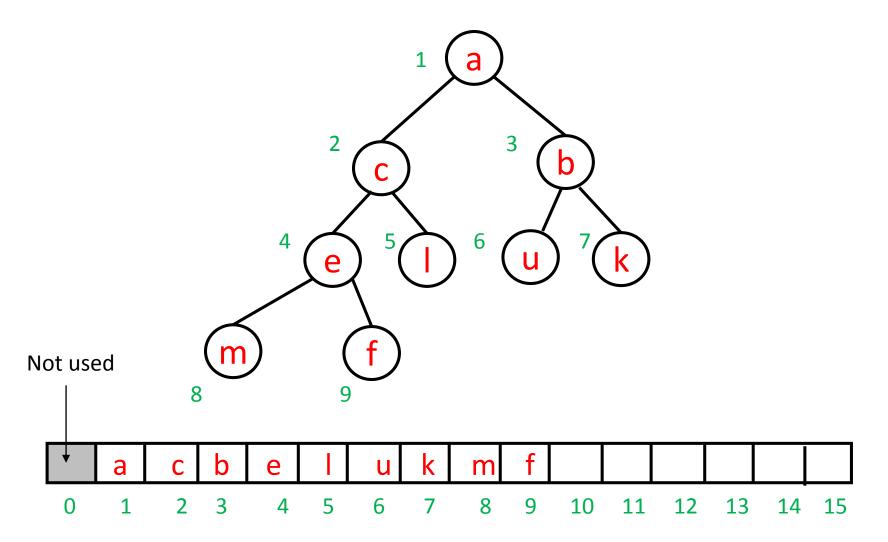


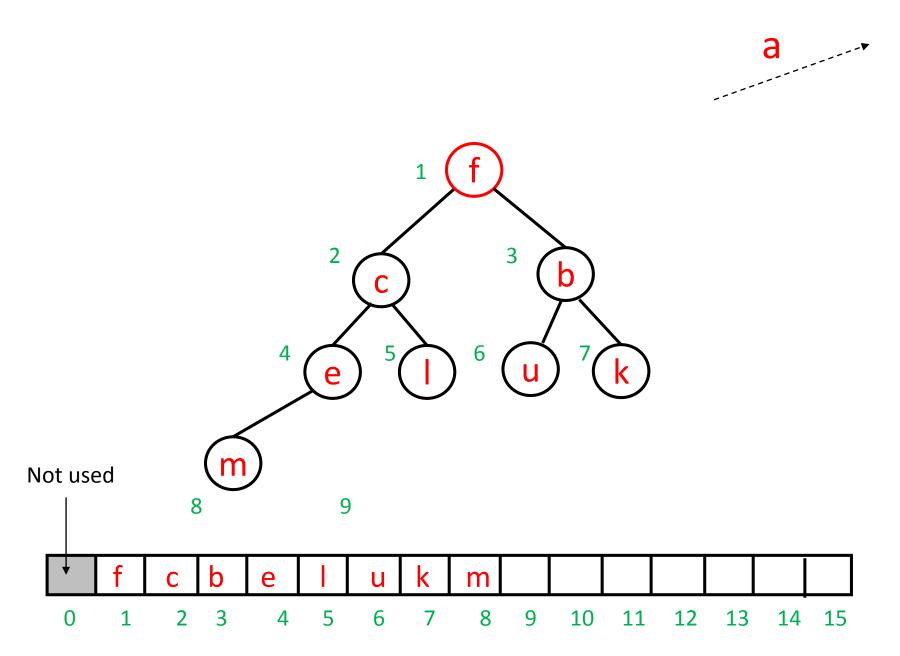
"upHeap"

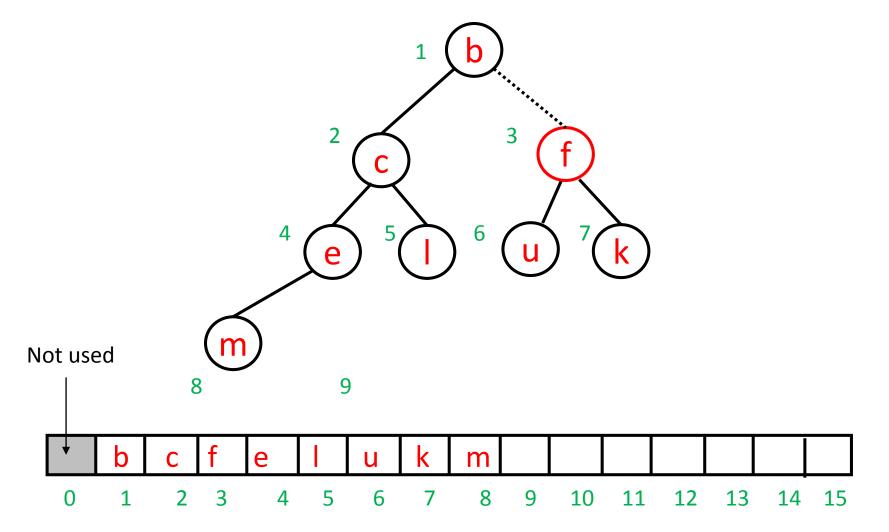


"downHeap"

e.g. removeMin()







removeMin()

```
Let heap[] be the array.

Let size be the number of elements in the heap.
```

```
removeMin(){
  element = heap[1]  // heap[0] not used.
  heap[1] = heap[size]
  heap[size] = null
  size = size - 1
  downHeap(1, size)
  return element
```

downHeap(startIndex , maxIndex){

```
i = startIndex
while (2*i <= maxIndex){ // if there is a left child
  child = 2*i
  if child < size {
                          // if there is a right sibling
    if (heap[child + 1] < heap[child]) // if rightchild < leftchild ?</pre>
    child = child + 1
  if (heap[child] < heap[i]){ // Do we need to swap with child?
    swapElements(i, child)
    i = child
```

Heapsort

Given a list with size elements:

```
heap = buildHeap(list)
for k = 1 to size{
    list[ size - k ] = heap.removeMin()
}
```

Heapsort

Given a list with size elements:

```
heapsort( list ){
   buildheap(list)
   for i = 1 to size{
      swapElements( heap[1], heap[size + 1 - i])
      downHeap( 1, size - i )
   }
   return reverse(heap)
}
```

1 2 3 4 5 6 7 8 9
----a d b e l u k f w |

1 2 3 4 5 6 7 8 9
----a d b e l u k f w |
w d b e l u k f | a

2 3 4 5 6 7 8 9 k f d b 1 W a е u k f | a b e l u Wfla l u k b Wе

2 3 4 5 6 7 8 9 b k f 1 d W a eu b k f Wu a k f l u b Wa \in 1 f | a k u W \in

1 2 3 4 5 6 7 8 9
----a d b e l u k f w |
b d k e l u w f | a

2 3 4 5 6 7 8 9 b k f d 1 W a е u b d k e f | l u W а f k 1 \overline{W} b u \in a

2 3 4 5 6 7 8 9 b k f d 1 u Wa е d b k f | 1 W u а е f k b u \mathbb{W} a \in f k u b \ominus \mathbb{W} a

3 4 5 6 7 8 9 k d b 1 Wa е u b d k f | 1 u W eа f k b W u a f k b u W a k f b u \mathbb{W} a

2 3 4 5 6 7 8 9 b k f d 1 W a eu b d k f | l u W е а d k f 1 W b е u a

2 3 4 5 6 7 8 9 b k f 1 W a eu b d k f | 1 W u a е d k f 1 W b е u a f k 1 d b u е W a

5 6 b k eWa u b d k f е W a u d f k 1 b Θ Wa u f k d b Θ Wu a f k d b Wu \mathbf{e} a f k 1 d b u W9 a f 1 d k b Wu \mathbf{e} a f k d b W Θ a u f k d b Θ a Wu f k d b 9 \mathbb{W} a u

Heapsort

```
heapsort(list){
  buildheap(list)
  for i = 1 to size{
     swapElements( heap[1], heap[size + 1 - i])
     downHeap( 1, size - i)
  }
  return reverse(heap)
}
```

Best and worst case of heapsort?

See Exercises.