Polymorphism The major new ingredient is type variables within the type system. We use letters like $x, \beta, \gamma \dots$ as type variables. Our language of types is now $\tau := \text{ int } |bool! \cdot |\tau_1 * \tau_2 | \tau_1 \to \tau_2 | \alpha$ What does it mean to say an expression e las type & = x? It means that any type expression substituted consistently for a gives a possible type of e. Thus it means that ebelongs to any one of a family of types. what are these substitution? We define by induction the notation $[T/\alpha]T'$: replace occurrences of & in T' by T. (5) [= k] T, * T2 = ([= k] T,) = ([= k] T2) [T/x] & = &T (1) $[\tau/\alpha]\beta = \beta (\alpha + \beta)$ (2) [\(\alpha \) \(\text{int} = \text{int} \) (6) [\(\alpha \) \(\alpha \) \(\alpha \) \(\alpha \) = (3) $[\tau/\alpha]$ bool = bool $([\tau/\alpha]\tau_1) \rightarrow ([\tau/\alpha]\tau_2)$. (4) Here is the crucial rule that captures polymorphism If I're: T then [T/x]I're: [T/x]T. In our definition of substitution there is nothing that says τ connot have its own type variables. Consider fun $x \to x$ It can be given many monotypes x: int + x: int -> int -> int

 We call them sulstitution instances of x > x.

The For every expression e, there is a unique type T, possibly containing type variables such that every valid type for e is obtained by an appropriate substitution of T. We say that T is a (or the) principal type for e.

TYPE INFERENCE

The strategy is to introduce fresh type variables whenever we don't know the type of a sub-expression. Then we look at how the expressions are used to infer constraints on the type variables. In the final phase, we try to solve the constraints. We will look for the most general solution: this means that we are looking for a solution such that all other possible solutions are substitution instances of the most general one.

NOTATION $\Gamma + e:\tau/C$ in the context Γ , the expression e will have type τ if the constraints in C are satisfied. The constraints are of the form $\tau_1 = \tau_2$. For constants we do not generate constraints. Prn: int/d

x: re []

 $\frac{\Gamma + e: bool/c_o \quad \Gamma + e_i: \tau_i/c_i \quad \Gamma + e_2: \tau_i/c_2}{\Gamma + if e \text{ then } e_i \text{ else } e_2: \tau / c_o \cup c_i \cup c_2 \cup \{\tau_i = \tau_2\}}$

 $\frac{\Gamma + e_1 : \tau_1 / c_1}{\Gamma + e_1 + e_2 : iut / c_1 \cup c_2 \cup \{\tau_1 = iut, \tau_2 = iut\}}$

 $\frac{\Gamma + \mathcal{C}_1 : \tau_1/\mathcal{C}_1}{\Gamma + \mathcal{C}_1 : \tau_2/\mathcal{C}_2}$ $\frac{\Gamma + \mathcal{C}_1 = \mathcal{C}_2 : bool / \mathcal{C}_1 \cup \mathcal{C}_2 \cup \{\tau_1 = \tau_2\}}{\Gamma : \sigma_1 = \sigma_2}$

 $\Gamma + e_i : \tau_i / C_i$ $\Gamma, x : \tau_i + e_2 : \tau_2 / c_2$ $\Gamma + let x = e_i in e_2 : \tau_2 / c_i u c_2$

Functions We don't have declarations so how can use know the type of x in fun x->...? Let don't know, so we introduce a feel type variable say x:

 $\frac{\int_{+}^{\infty} x : \alpha + e : \tau/c}{\int_{-}^{\infty} f \sin x \rightarrow e : \alpha \rightarrow \tau/c}$

Example

 $\frac{\chi: \chi + \chi: \chi/\phi}{\chi: \chi + \chi + 1: \text{int} / \{\chi = \text{int}\}}$ $+ \text{fun } \chi \to \chi + 1: \chi \to \text{int} / \{\chi = \text{int}\}$

solution &= int so we get

+feer x → x+1: int → int

Applications: We have to guess the return type of C, C2 by introducing a fresh type variable:

 $\frac{\Gamma + e_1 : \tau_1/c_1}{\Gamma + e_1 e_2 : \alpha / c_1 \cup c_2 \cup \{\tau_1 = \tau_2 \to \alpha\}}$

P+ e,: \(\tau_1/C,\) \(\text{P+ e}_2: \tau_2/C_2\) Lists

[+ (e,:: e2): T2/c, UC2U { = = t,-list}

+ []: x-list

Prl: T-list/C Prl: T-list/C Pthead(Q): T/C Pthail(Q): T-listC

EXAMPLES OF INFORMAL DERIVATIONS let rec map = fun $f \rightarrow fan x \rightarrow if (x = []) then [] else <math>f(head(x)) := (map f(tail(x))).$

We introduce variables for the types that we do not see know and there look for constraints:

 $f: \alpha, x: \beta$ From x=IJ we see $\beta=r$ -list From f(head(x)) we see f is a function and head (x): Y so X = Y -> 5 & is fresh. f (head (x)) = 8 so f (head (x)):: -- : 8-list. So type of map is $(\gamma \rightarrow \delta) \rightarrow \gamma$ -list $\rightarrow \delta$ -list.

let rec append (li, l2) =

match li with $| [] \rightarrow l_2$ $| x :: xs \rightarrow x :: (append (xs, l_2)).$

l₁: α l₂: β from the match: $\alpha = \gamma$ -list γ -fiesh α : γ so return type is γ -list so β l₂: γ -list Thus γ -list * γ -list $\rightarrow \gamma$ -list.

let double = fun f -> fun x -> f (f x)

 $f: x, x: \beta \qquad f x: \gamma$ so $f: x \Rightarrow \beta \rightarrow \gamma = \alpha$ f(fx) says input type for f is γ so $\beta = \gamma$ clouble: $(\beta \rightarrow \beta) \rightarrow \beta \rightarrow \beta$

Let fun $x \to fun y \to (x, y)$ $\alpha \to \beta \to \alpha = \beta$

> fun $f \rightarrow f f$ $f: \alpha \qquad f f \text{ says} \qquad f: \alpha \rightarrow \beta$ so $\alpha = \alpha \rightarrow \beta$

This equation cannot be solved!