

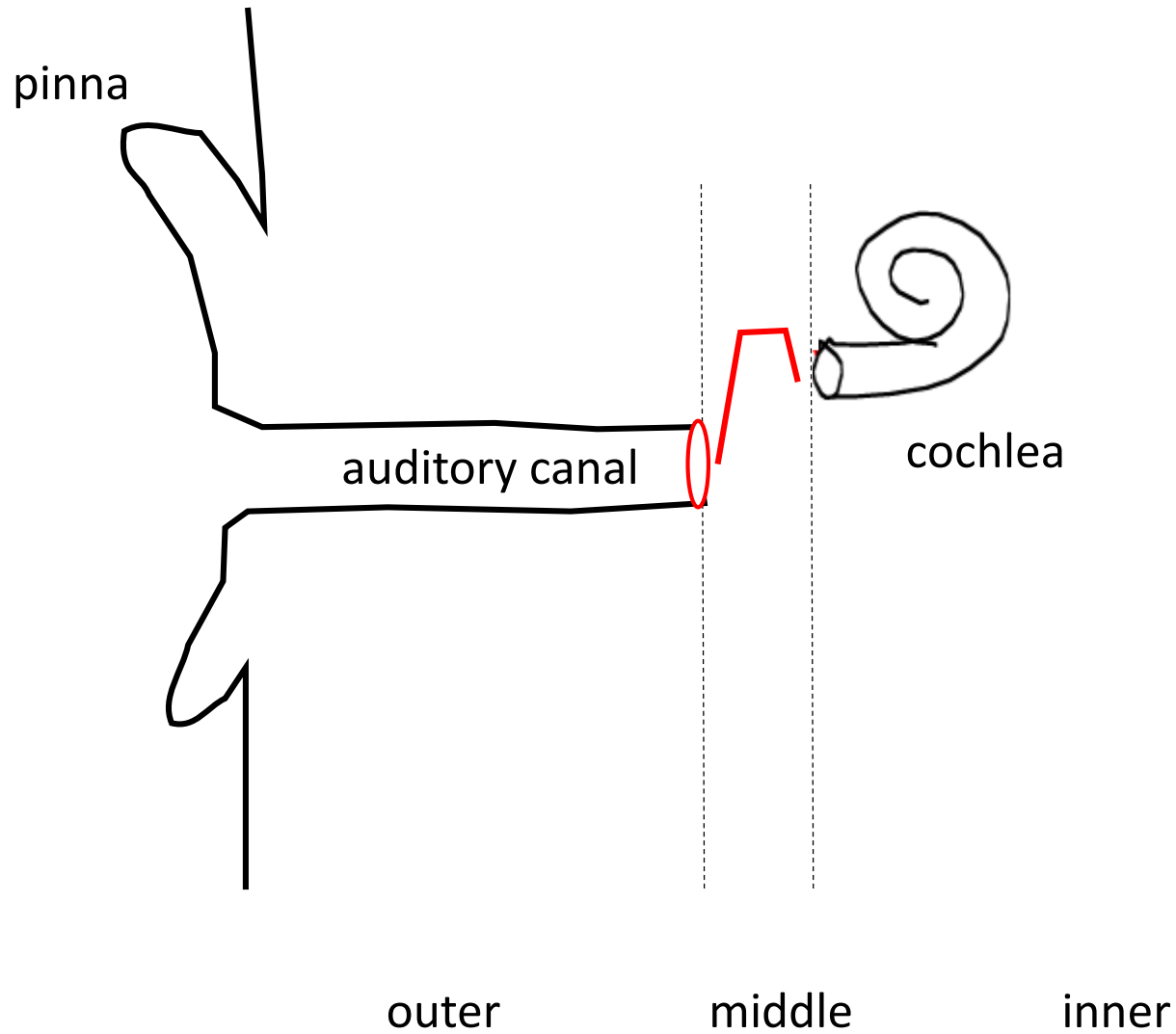
# COMP 546

## Lecture 21

Cochlea to brain,  
Source Localization

Tues. April 3, 2018

# Ear



# Eye

- Lens
- Retina
  - Photoreceptors  
(light -> chemical)
  - Ganglion cells (spikes)
- Optic nerve

# Ear

- ?
- ?
- ?
- ?
- ?

# Eye

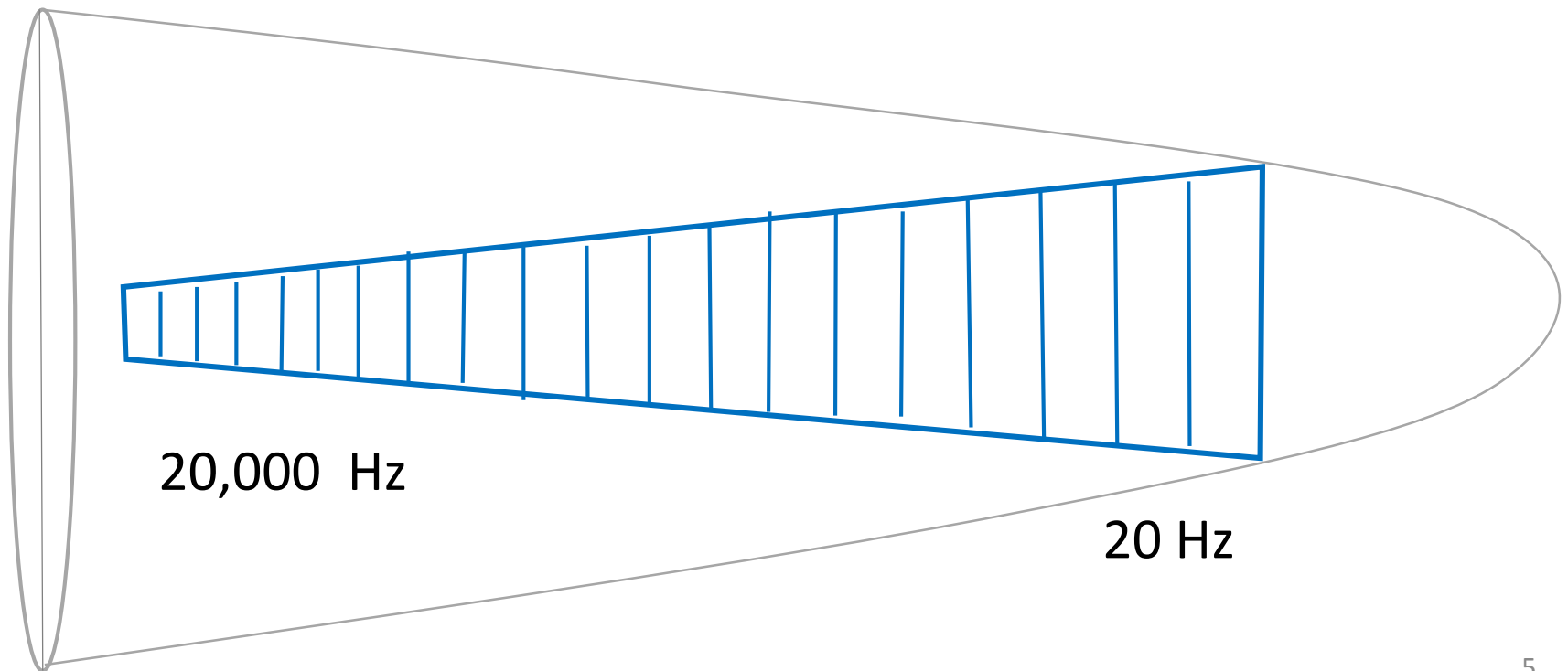
- Lens
- Retina
  - Photoreceptors  
(light -> chemical)
  - Ganglion cells (spikes)
- Optic nerve

# Ear

- Outer ear
- Cochlea
  - hair cells  
(mechanical -> chemical)
  - Ganglion cells (spikes)
- VestibuloCochlear nerve

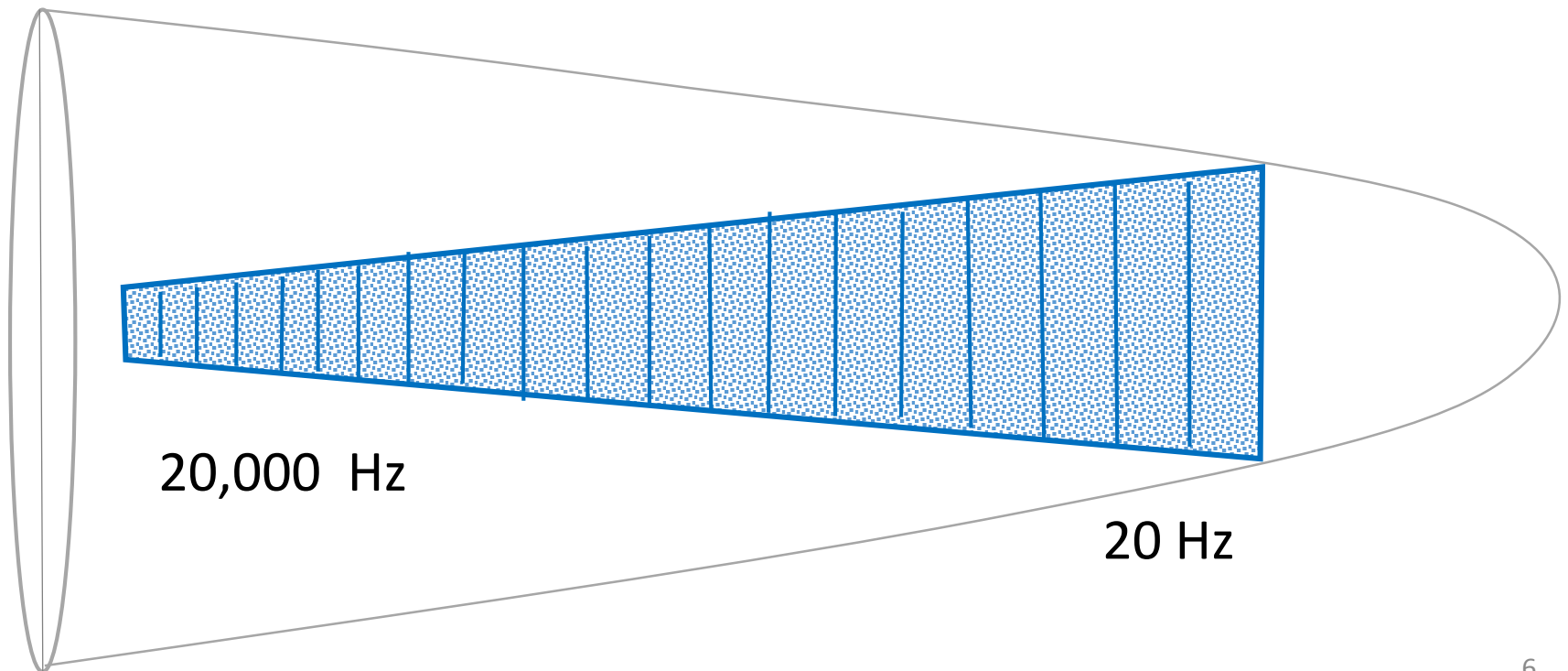
# Basilar Membrane

BM fibres have bandpass frequency *mechanical* responses.



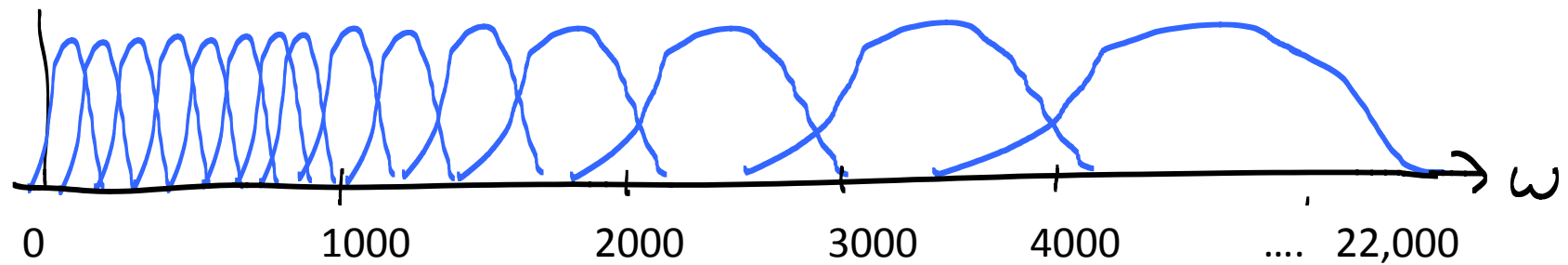
# Basilar Membrane: Place code (“tonotopic”)

Nerve cells (*hair + ganglion*) are distributed along the BM.  
They have similar bandpass frequency response functions.



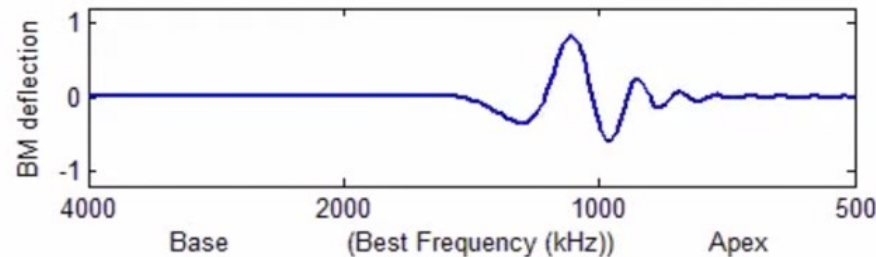
# Bandpass responses

(more details next lecture)



# Neural coding of sound in cochlea

- *Basilar membrane* responds by vibrating with sound.



- *Hair cells* at each BM location release neurotransmitter that signal BM amplitude at that location
- *Ganglion cells* respond to neurotransmitter signals by spiking

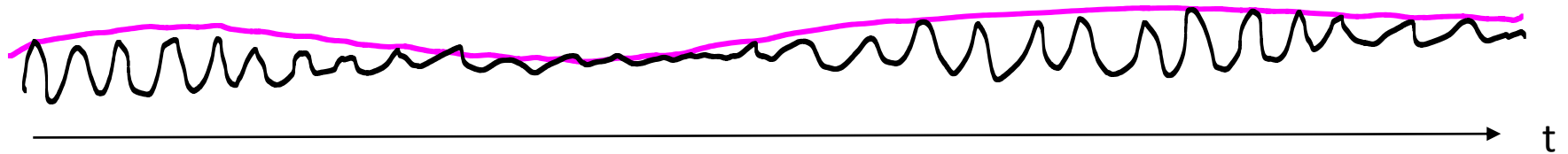


Louder sound within frequency band

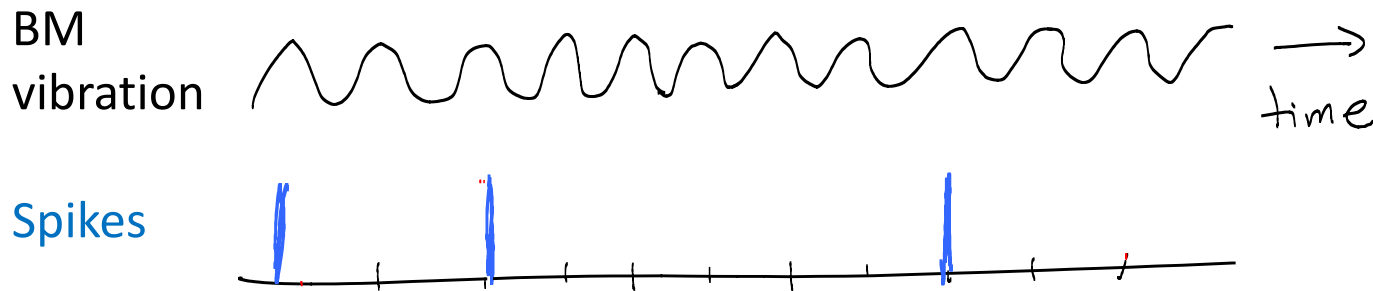
- greater amplitude of BM vibration at that location
- greater release of neurotransmitter by hair cell
- greater probability of spike at each peak of filtered wave

Hair cell neurotransmitter release can signal *exact timing* of BM *amplitude peaks* for frequencies up to  $\sim 2$  kHz.

For higher frequencies, hair cells encode only the **envelope** of BM vibrations.



## Timing of ganglion cell spikes: for frequencies up to 2 KHz (“phase locking”)

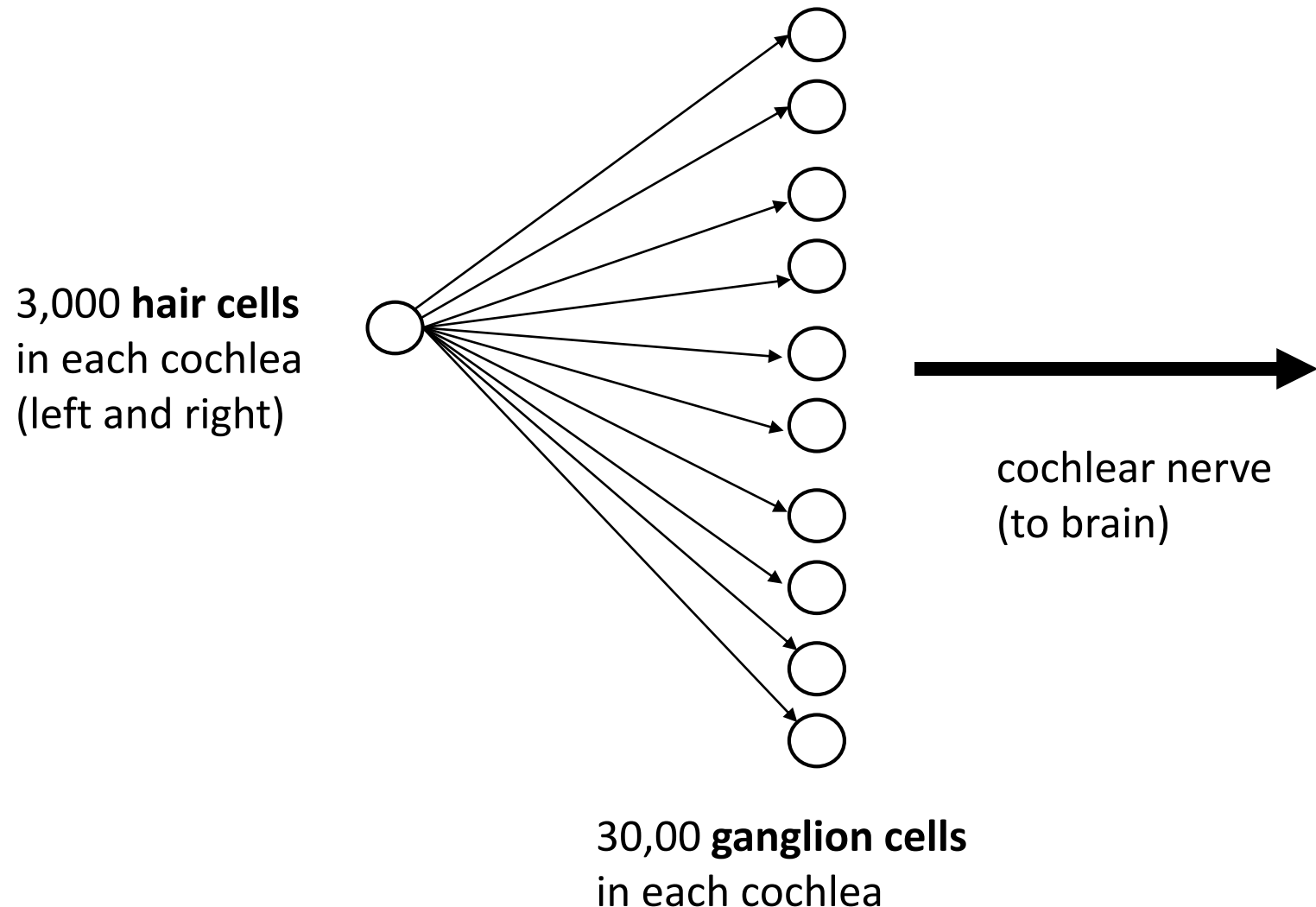


Hair cells release more neurotransmitter at BM amplitude peaks.

Ganglion cells respond to neurotransmitter peaks by spiking.

This allows exact timing of BM vibrations to be encoded by spikes.

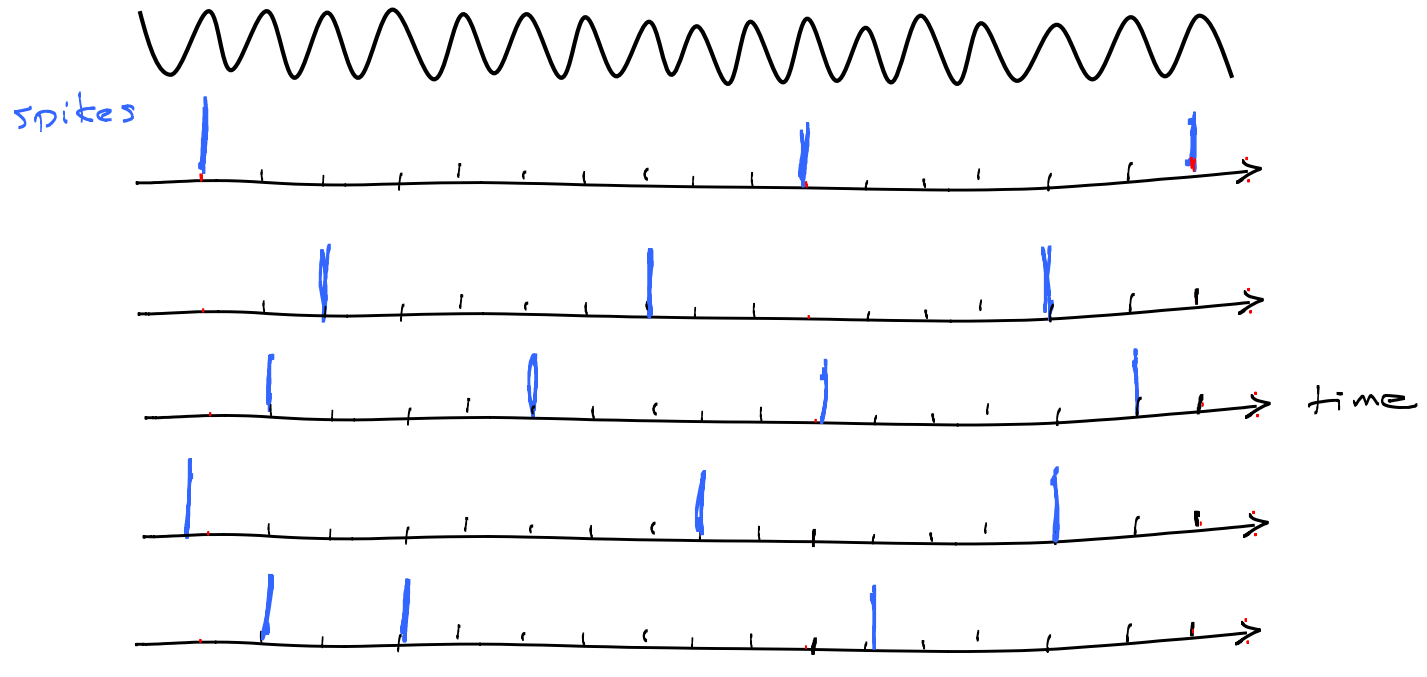
Ganglion cells cannot spike faster than 500 times per second.  
So we need many ganglion cells for each hair cell.



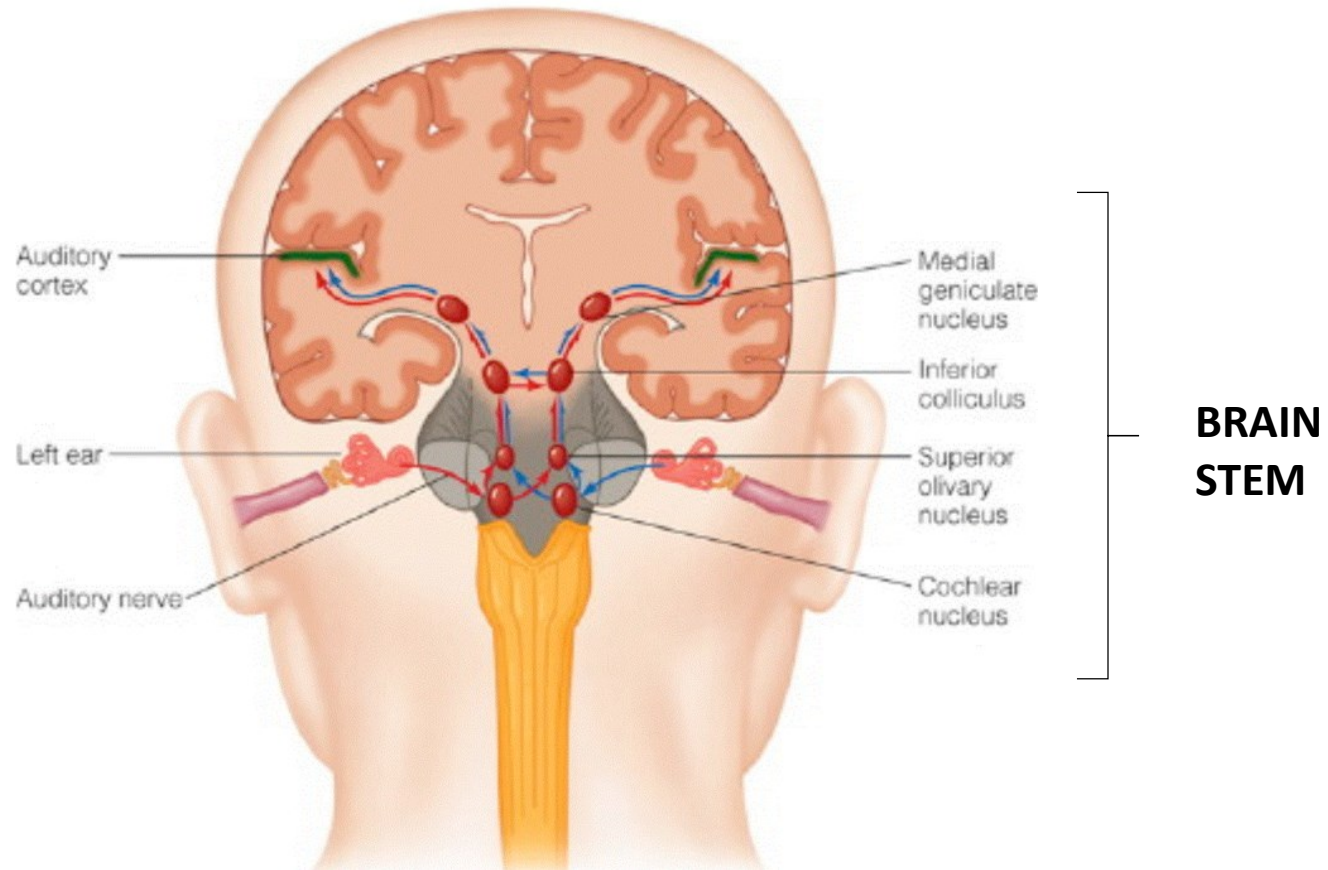
# “Volley” code



Different  
ganglion  
cells at  
same  
spatial  
position  
on BM

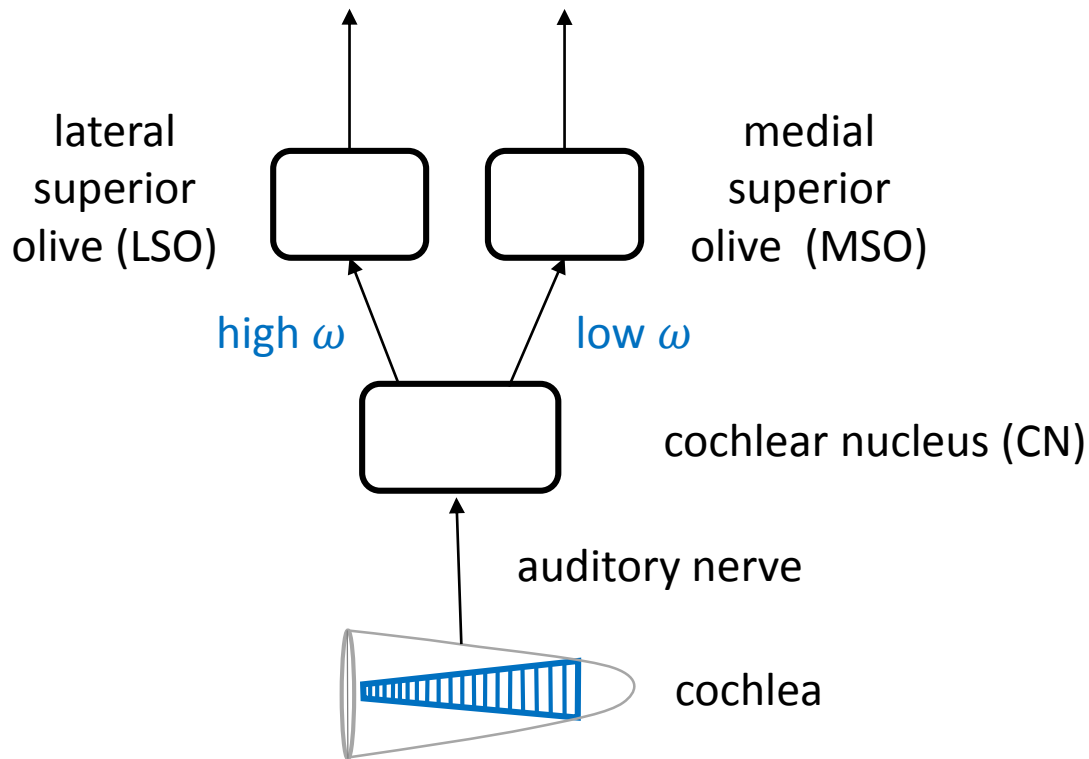


# From cochlea to brain stem

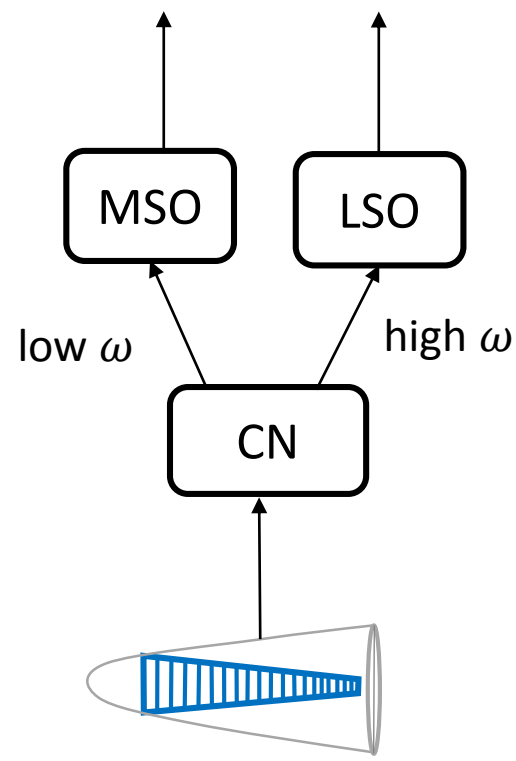
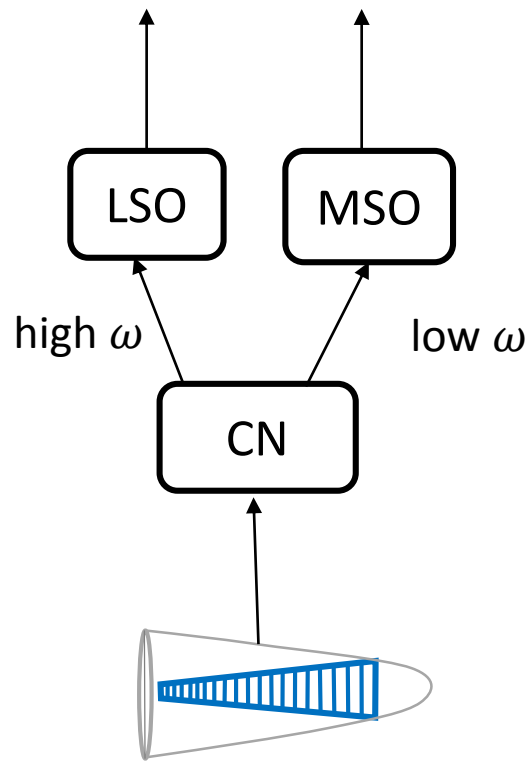


cochlea → cochlear nucleus  
→ lateral and medial superior olive (LSO, MSO)  
... → auditory cortex

# Tonotopic maps



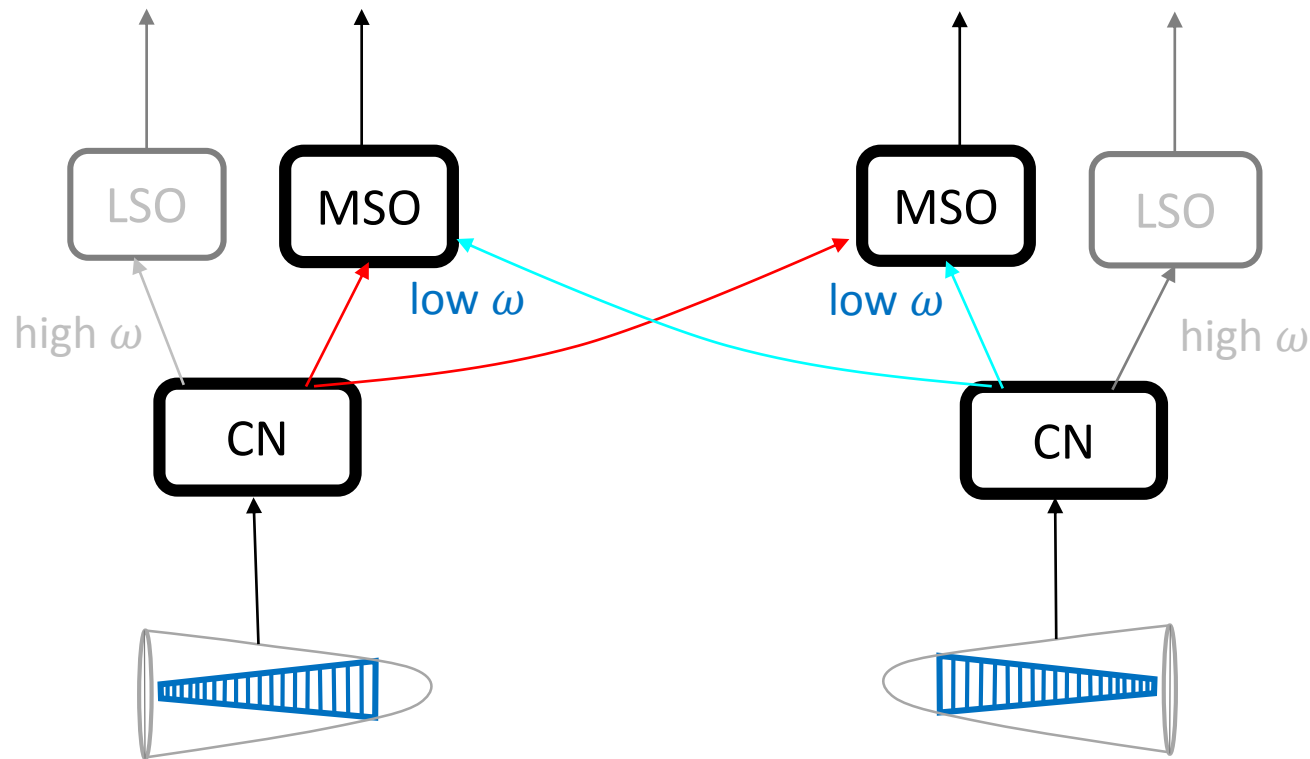
# Binaural Hearing





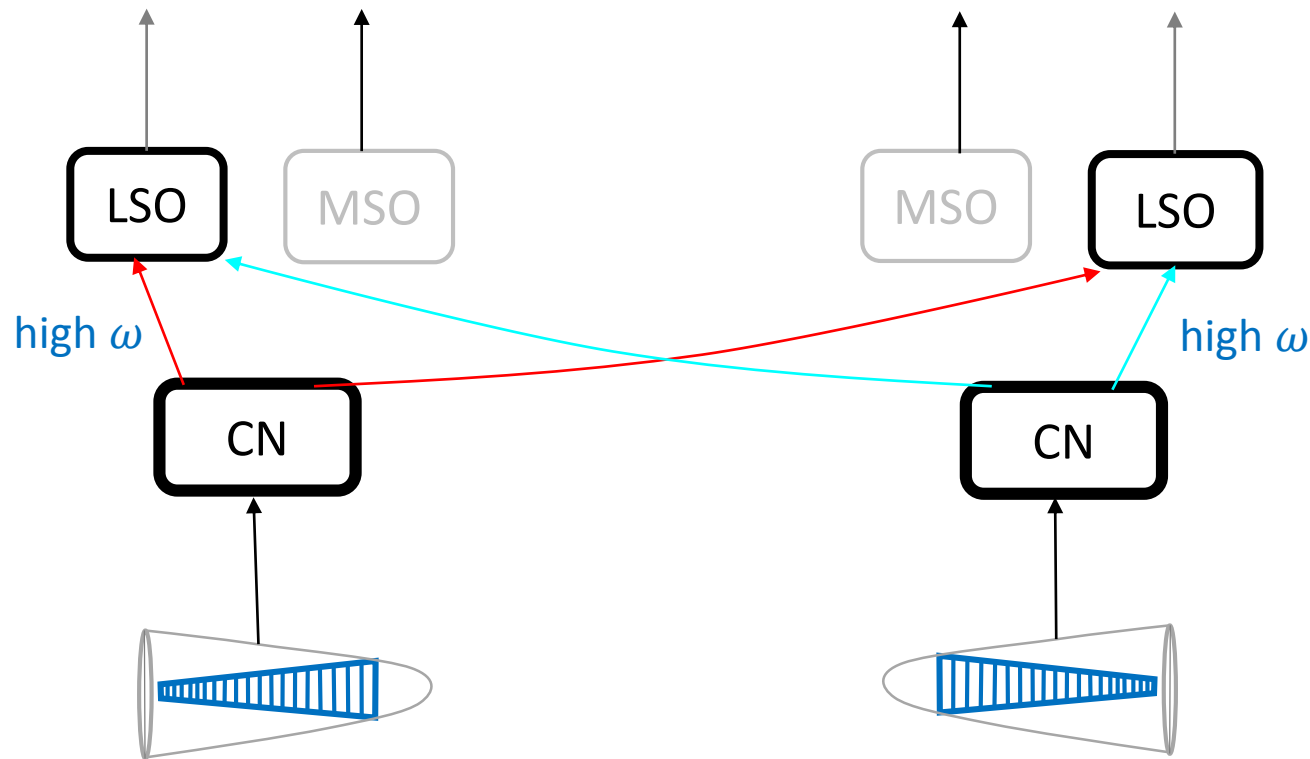
# Binaural Hearing

MSO combines low frequency signals.



# Binaural Hearing

LSO combines high frequency signals.



# Levels of Analysis

high



- what is the task ? what problem is being solved?
- brain areas and pathways
- neural coding
- neural mechanisms

low

*For high frequency bands,*

- the head casts a shadow
- the timing of the peaks cannot be accurately coded by the spikes (only the rate of spikes is informative)

*For low frequency bands,*

- the head casts a weak shadow only
- the timing of the peaks *can* be encoded by spikes

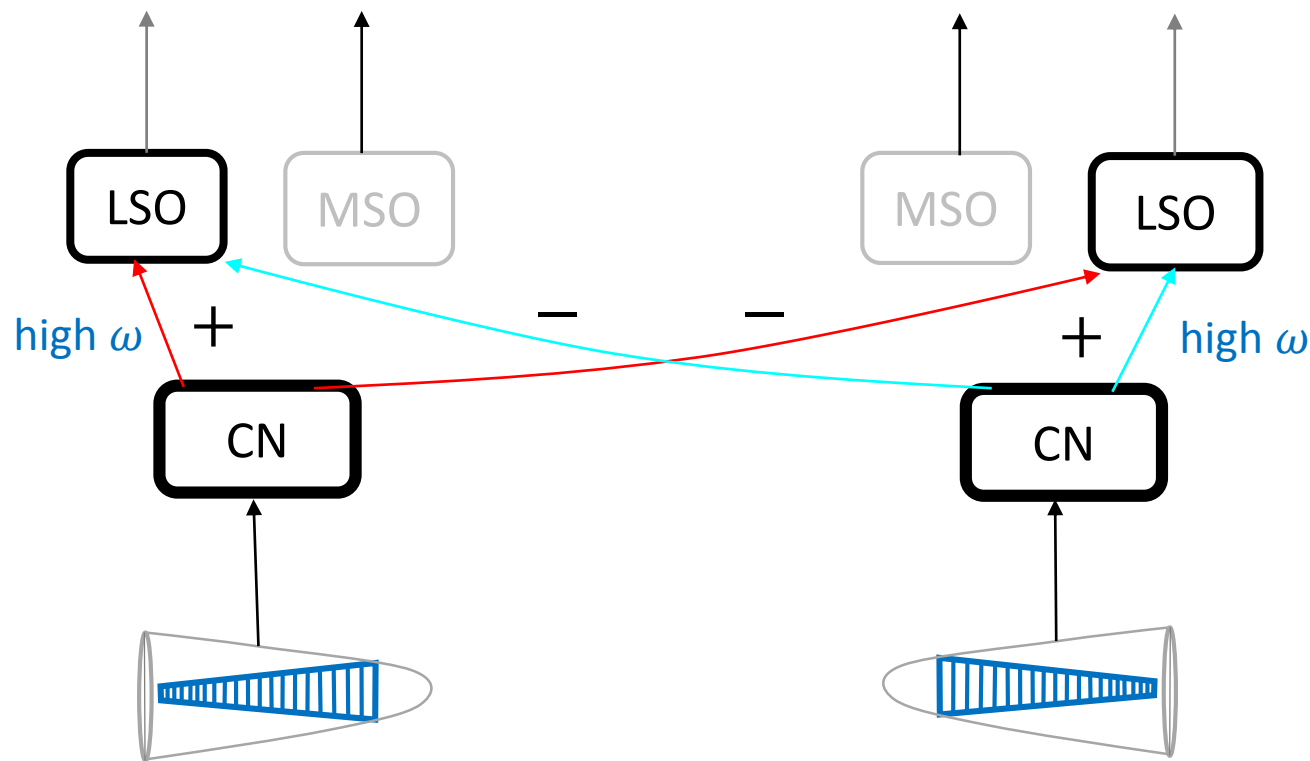
# Duplex theory of binaural hearing

(Rayleigh, 1907)

- level differences computed for higher frequencies  
(ILD -- interaural level differences)
- timing differences computed for lower frequencies  
(ITD - interaural timing differences)

# Level differences (high frequencies)

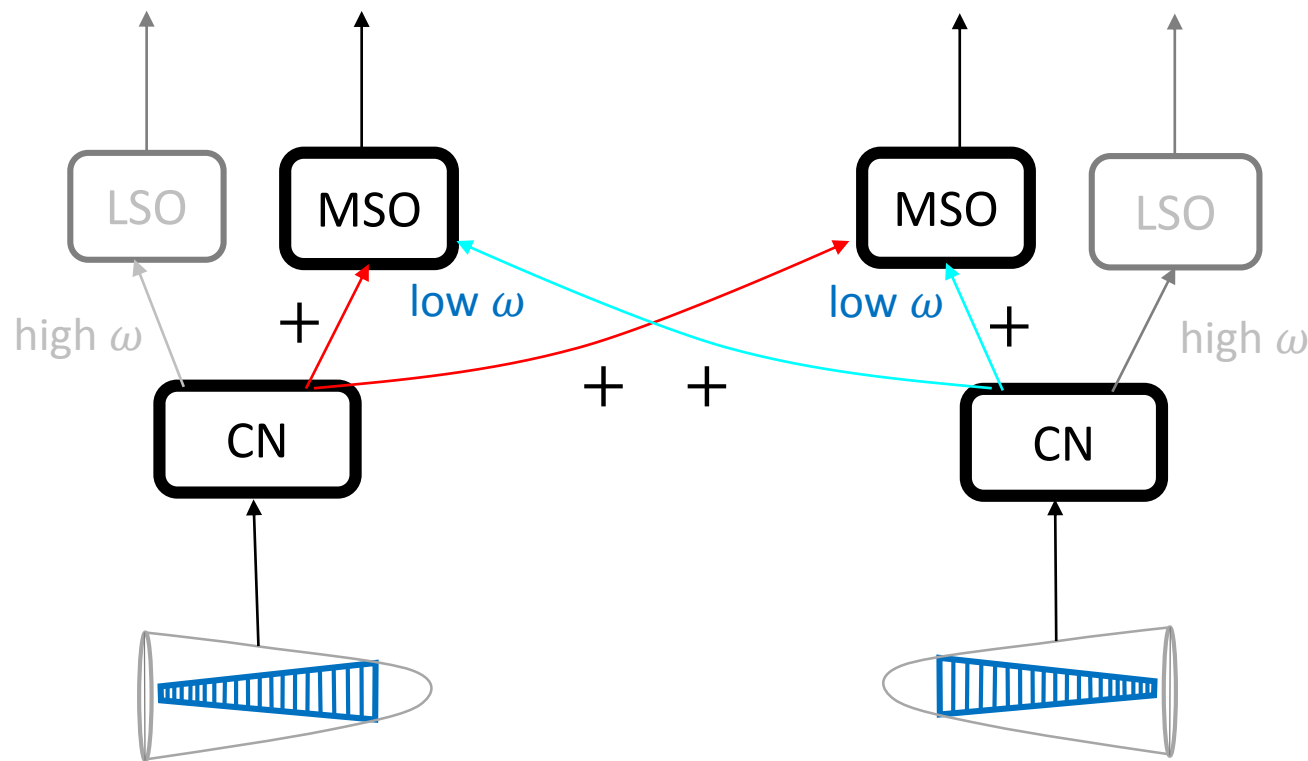
Excitatory input comes from the ear on the same side. Inhibitory input comes from ear on the opposite side.



# Timing differences (low frequencies)

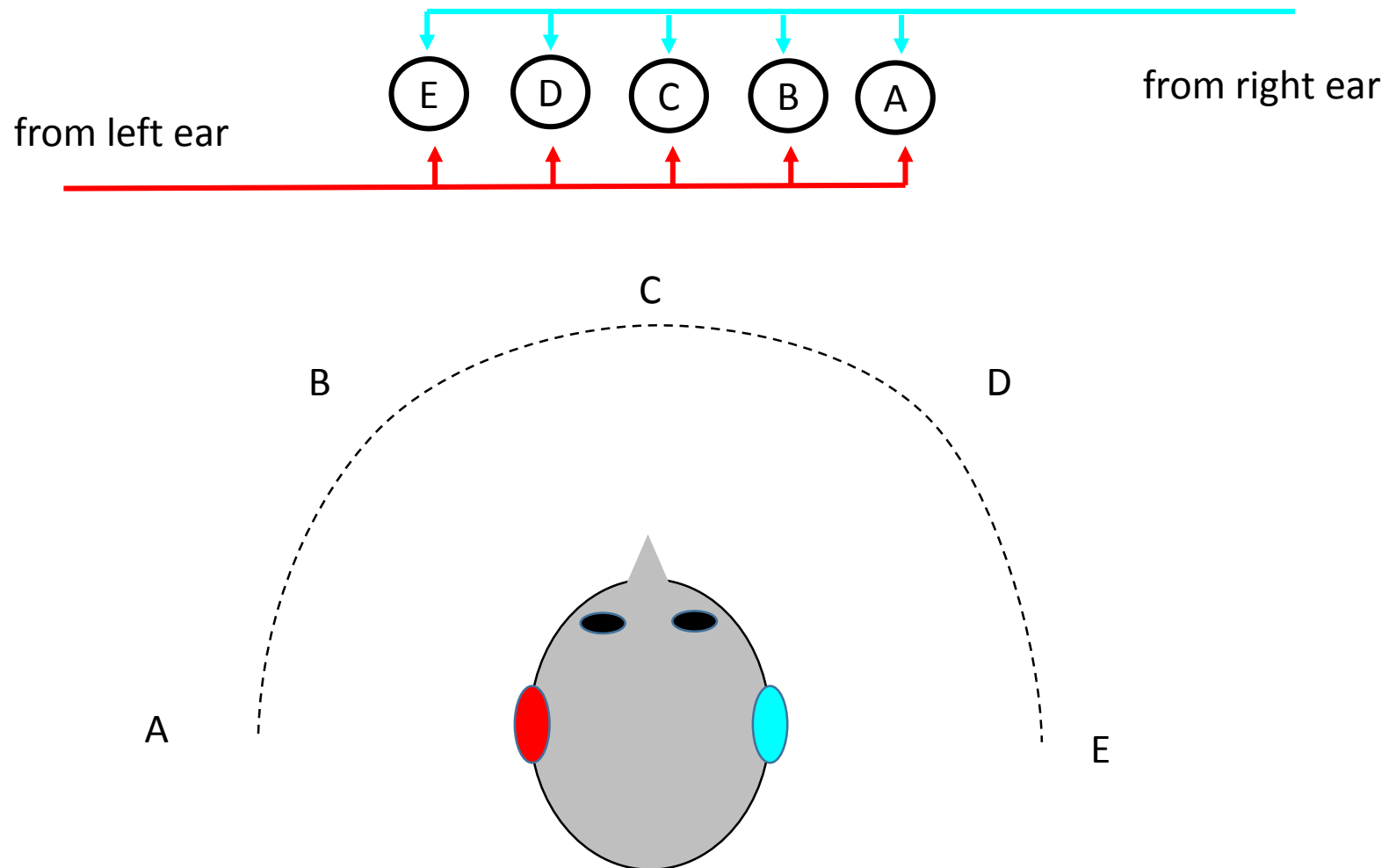
Sum excitatory input from both sides.

Reminiscent of binocular complex cells in V1 ?



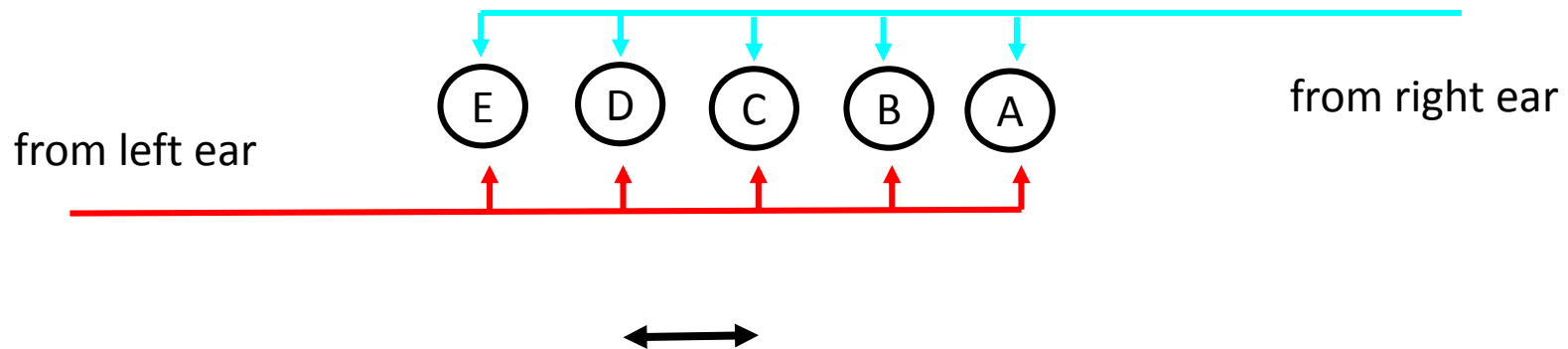
# Jeffress Model (1948) for timing differences

<http://auditoryneuroscience.com/topics/jeffress-model-animation>





# Spike Timing precision required for Jeffress Model ?

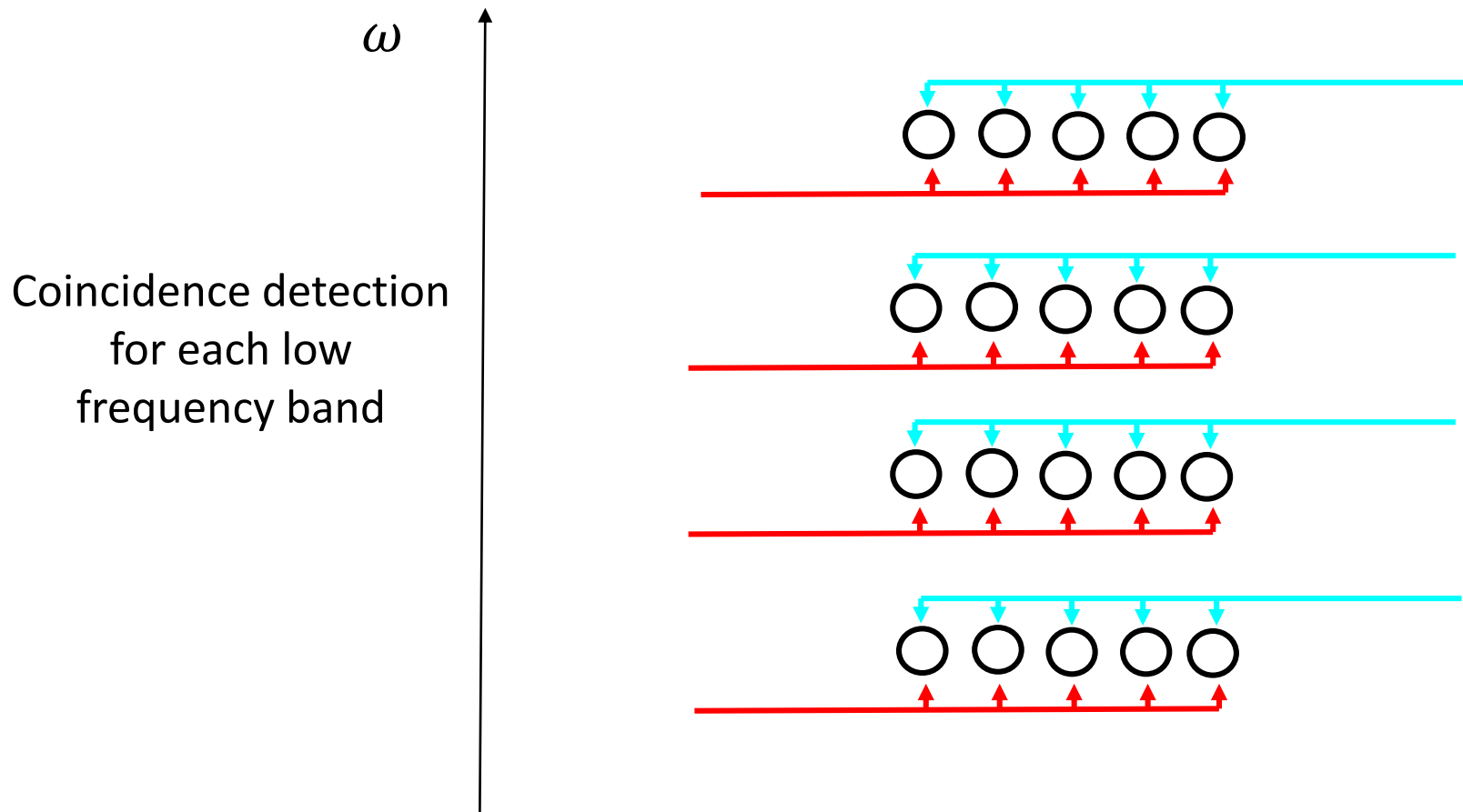


$$\text{distance} = \frac{1}{10} \text{ millimetres}$$

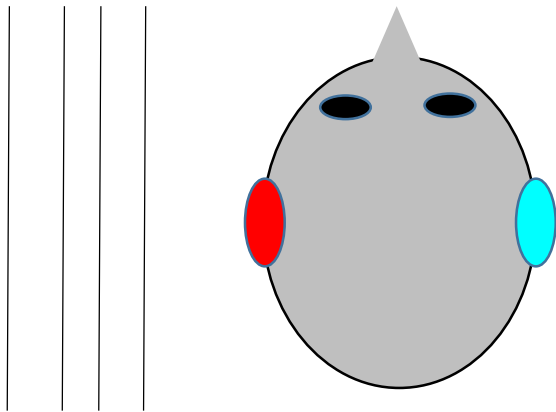
$$\text{speed of spike} = 10 \text{ metres second}^{-1}$$

$$\Rightarrow \Delta \text{ time} = \frac{\text{distance}}{\text{speed}} = \frac{1}{100} \text{ millisecond}$$

Jeffress model remains controversial. It is not known exactly how “coincidence detection” occurs in MSO.



# Naïve *Computational Model* of Source Localization (Recall lecture 20)



$$I_l(t) = \alpha I_r(t - \tau) + \epsilon(t)$$

↑  
shadow

↑  
delay

↑  
model  
error

Find the  $\alpha$  and  $\tau$  that minimize

$$\sum_{t=1}^T \{ I_l(t) - \alpha I_r(t - \tau) \}^2$$

where  $\tau < 0.5 \text{ ms}$ .

Timing difference: find the  $\tau$  that maximizes

$$\sum_t I_l(t) I_r(t - \tau) .$$

Level difference:

$$10 \log_{10} \frac{\sum_{t=1}^T I_l(t)^2}{\sum_{t=1}^T I_r(t)^2}$$

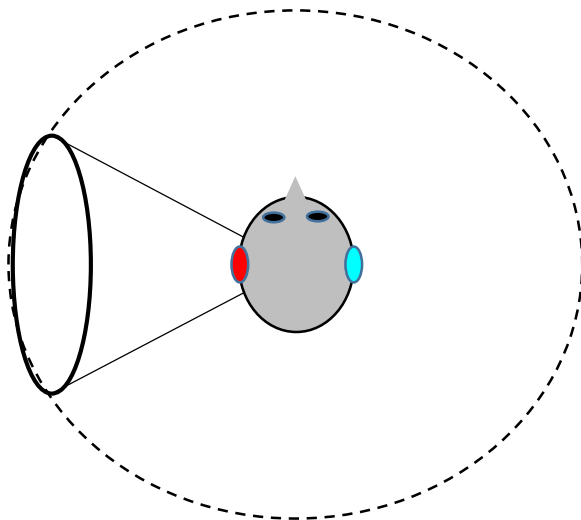
For each low frequency band  $j$ , find the  $\tau$  that maximizes

$$\sum_t I_{left}^j(t) I_{right}^j(t - \tau) .$$

(or use summation model similar to binocular cells or Jeffress model)

An estimated value of delay  $\tau$  in frequency band  $j$  is consistent with various possible source directions (  $\phi, \theta$  ).

Similar to cone of confusion, but more general because of frequency dependence



For each high frequency band  $j$ , compute interaural level difference (ILD) :

$$ILD_j = 10 \log_{10} \frac{\sum_{t=1}^T I_{left}^j(t)^2}{\sum_{t=1}^T I_{right}^j(t)^2}$$

What does each  $ILD_j$  tell us ?

Recall head related impulse response function (HRIR) from last lecture..

If the source direction is  $(\theta, \phi)$ , and  $g^j(t)$  is the filter for band  $j$ .

then...

$$I_{left}^j(t; \phi, \theta) = g^j(t) * h_{left}(t; \phi, \theta) * I_{src}(t; \phi, \theta)$$

$$I_{right}^j(t; \phi, \theta) = g^j(t) * h_{right}(t; \phi, \theta) * I_{src}(t; \phi, \theta)$$

Take the Fourier transform and apply convolution theorem :

$$\hat{I}_{left}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}_{left}(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$

$$\hat{I}_{right}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}_{right}(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$



Take the Fourier transform and apply convolution theorem :

$$\hat{I}_{left}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}_{left}(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$

$$\hat{I}_{right}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}_{right}(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$

If there is just one source direction  $(\phi, \theta)$ , then for each frequency  $\omega$  within band  $j$  :

$$\frac{\hat{I}_{left}^j(\omega)}{\hat{I}_{right}^j(\omega)} \approx \frac{\hat{h}_{left}(\omega; \phi, \theta)}{\hat{h}_{right}(\omega; \phi, \theta)}$$

One can show using Parseval's theorem of Fourier transforms that if  $h_{left}(\omega; \phi, \theta)$  and  $h_{right}(\omega; \phi, \theta)$  are approximately constant within band  $j$ , then:

$$\frac{\sum_{t=1}^T I_{left}^j(t)^2}{\sum_{t=1}^T I_{right}^j(t)^2} \approx \frac{|\hat{h}_{left}^j(\phi, \theta)|^2}{|\hat{h}_{right}^j(\phi, \theta)|^2}$$

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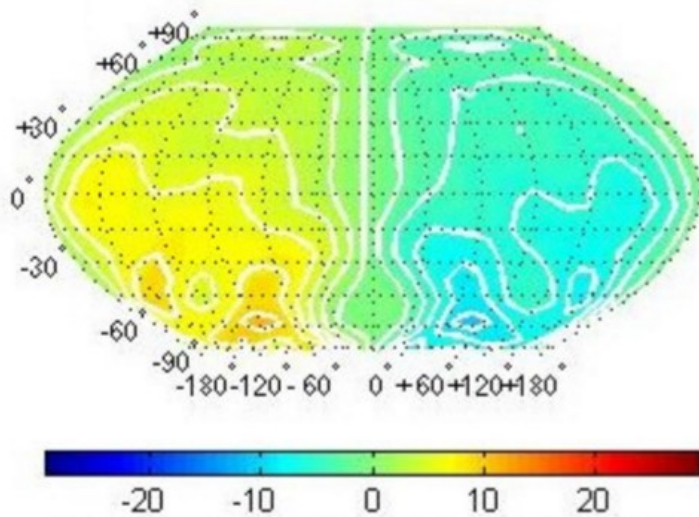


The ear can measure this...

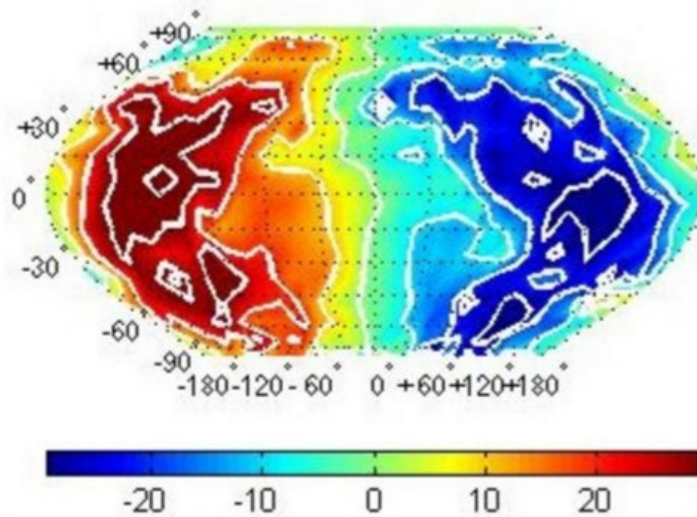


and can infer source directions  $(\phi, \theta)$  that are consistent with it.

Interaural Level Difference (dB) as a function of  $(\phi, \theta)$  for two fixed  $\omega$ .



700 Hz



11,000 Hz

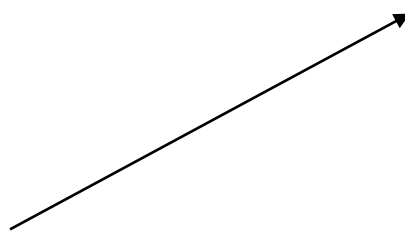
Each iso-contour in each frequency band is consistent with a measured level difference (dB).

# Monaural spectral cues


(Spatial localization with one ear?)

$$I^j(t; \phi, \theta) = g^j(t) * h(t; \phi, \theta) * I_{src}(t; \phi, \theta)$$

$$\hat{I}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}^j(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$



Pattern of peaks and notches  
across bands will be due to  
HRTF, not to the source.



If the source is noise, then all  
frequencies make the same  
contribution on average.

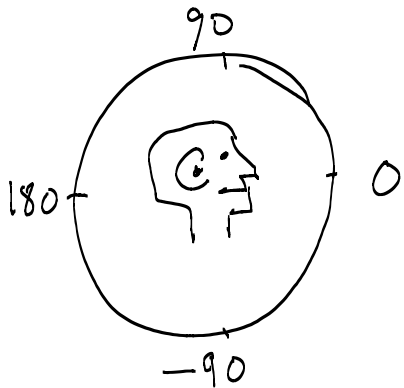
*“Pinnal notch”* frequency varies with elevation of source  
e.g. in the medial plane.

$$\hat{I}^j(\omega; \phi, \theta) = \hat{g}^j(\omega) \hat{h}^j(\omega; \phi, \theta) \hat{I}_{src}(\omega; \phi, \theta)$$

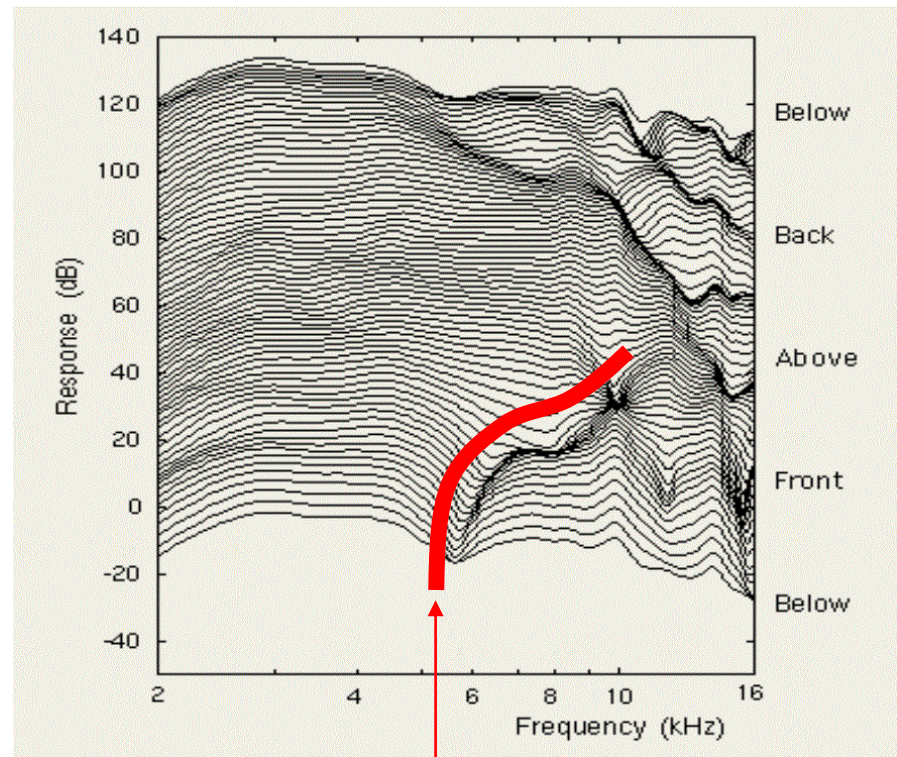
0                      0

HRTF from last lecture

Azimuth  $\theta = 0$



e.g. medial plane



# Levels of Analysis

high



- what is the task ? what problem is being solved?  
Source localization using level and timing differences within frequency channels.
- brain areas and pathways  
(cochlea to CN to MSO and LSO in the brainstem)
- neural coding  
(gave sketch only)
- neural mechanisms

low