

lecture 13

more scale space
(edges, corners, ridges, boxes)

Summary of lecture 12

$I(x) * G(x, \sigma) \sim$ blur an image

$I(x) * \frac{d}{dx} g_\sigma(x) \sim$ edge detection

$I(x) * \sigma \frac{d^2}{dx^2} g_\sigma(x) \sim$ box detection

Gradient filters

$$\nabla g_\sigma(x, y) = \left(\frac{\partial}{\partial x} g_\sigma(x, y), \frac{\partial}{\partial y} g_\sigma(x, y) \right)$$

$$\nabla G(x, y, \sigma) = \text{etc.}$$

Notation:

$$\left(\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right) \equiv \left(\frac{\partial I(x, y)}{\partial x} * g_\sigma(x, y), \frac{\partial I(x, y)}{\partial y} * g_\sigma(x, y) \right)$$

$$I(x, y) * G(x, y, \sigma)$$



368 x 550 pixels



$\sigma = 2$



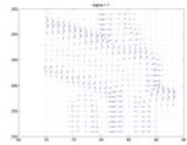
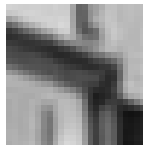
$\sigma = 4$



$\sigma = 8$

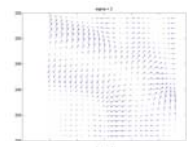
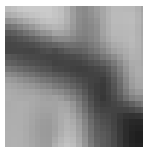
eg. look at region 24x24 pixels

$\sigma = 1$

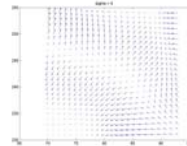
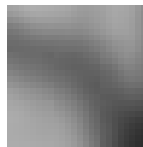


$I * \nabla g_\sigma$

$\sigma = 2$



$\sigma = 4$



Second Moment Matrix

$$\sum_{(x, y) \in \text{Ngd}(x_0, y_0)} \begin{bmatrix} \left(\frac{\partial I}{\partial x} \right)^2 & \frac{\partial I}{\partial y} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y} \right)^2 \end{bmatrix}_{\sigma_D} \quad \checkmark \text{ derivative scale}$$

$$= \sum_{(x, y) \in \text{Ngd}(x_0, y_0)} \begin{bmatrix} \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial x} \right)^2 & \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial x} \right) \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial y} \right) \\ \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial x} \right) \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial y} \right) & \left(I(x, y) * \frac{\partial g_\sigma(x, y)}{\partial y} \right)^2 \end{bmatrix}$$

Second Moment Matrix

$$M(x, y) = \sum_{(x', y') \in \text{Ngd}(x, y)} \begin{bmatrix} \left(\frac{\partial I}{\partial x} \right)^2 & \frac{\partial I}{\partial y} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y} \right)^2 \end{bmatrix}_{\sigma_D}$$

$$\sum_{(x', y')} g_{\sigma_I}(x - x', y - y') \begin{bmatrix} \left(\frac{\partial I}{\partial x} \right)^2 & \frac{\partial I}{\partial y} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y} \right)^2 \end{bmatrix}_{\sigma_D} \quad \uparrow \text{ integration scale}$$

$$= g_{\sigma_I}(x, y) * \begin{bmatrix} \left(\frac{\partial I}{\partial x} \right)^2 & \frac{\partial I}{\partial y} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y} \right)^2 \end{bmatrix}_{\sigma_D} \quad \uparrow \text{ eval @ } (x', y')$$

If we fix ratio $\sigma_I : \sigma_D$ (e.g. 3:1)
then we get a scale space

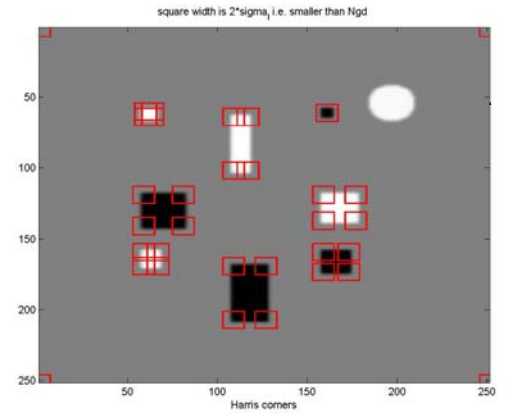
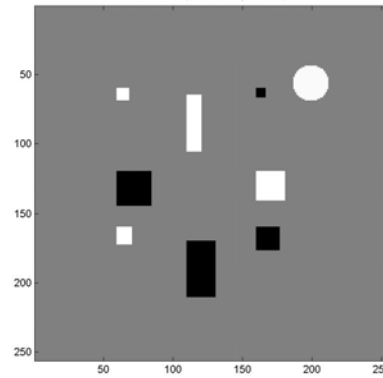
$$M(x, y, \sigma_D)$$

$$= g_{\sigma_I}(x, y) * \begin{bmatrix} \left(\frac{\partial I}{\partial x} \right)^2 & \frac{\partial I}{\partial y} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y} \right)^2 \end{bmatrix}_{\sigma_D}$$

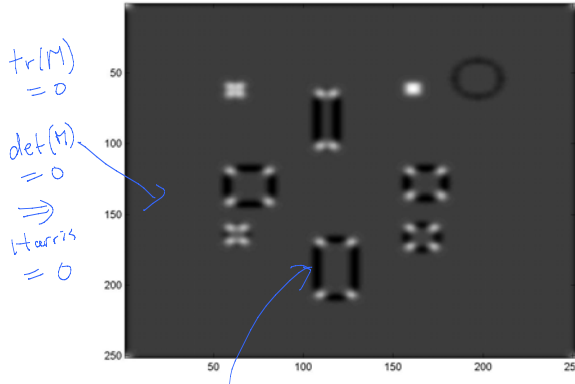
Example : Harris corners

$$M(x,y,\sigma_0) = g_{\sigma_0}(x,y) * \begin{bmatrix} \left(\frac{\partial I}{\partial x}\right)^2 & \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} \\ \frac{\partial I}{\partial x} \frac{\partial I}{\partial y} & \left(\frac{\partial I}{\partial y}\right)^2 \end{bmatrix} \sigma_0$$

- We would like to know points where both eigenvalues are large.
- $Harris(M) = \det M - 0.1 (\text{tr } M)^2$
- Find local maxima.



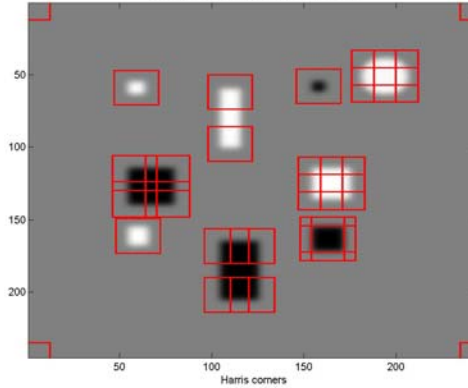
Harris corner measure, sigma₀ = 1



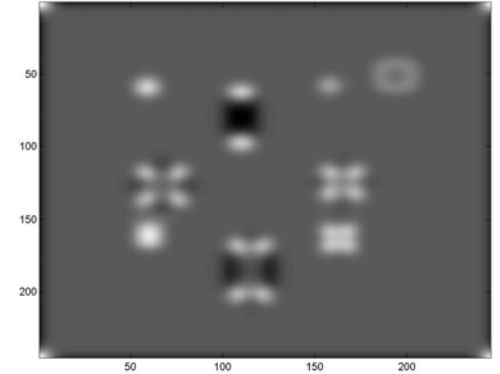
$\text{tr}(M) = 0$
 $\det(M) = 0$
 \Rightarrow
 $Harris = 0$

$\text{tr}(M) > 0 \quad \det(M) = 0 \Rightarrow Harris < 0$

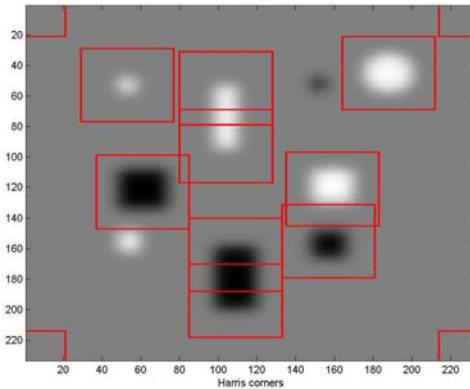
square width is 2*sigma₁



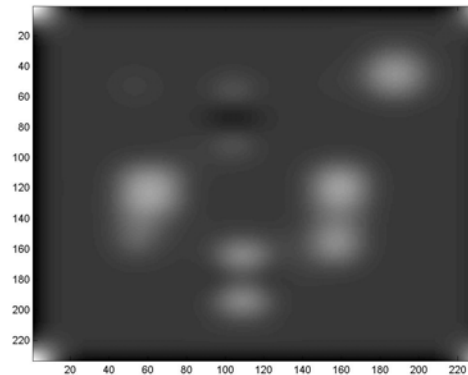
Harris corner measure, sigma₀ = 2



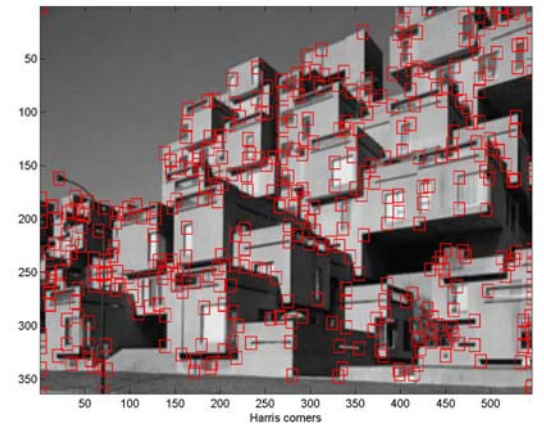
square width is 2*sigma₁

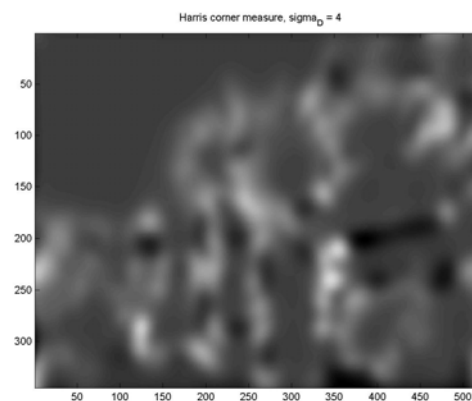
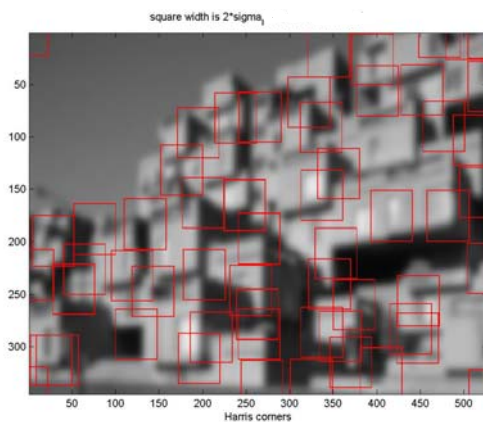
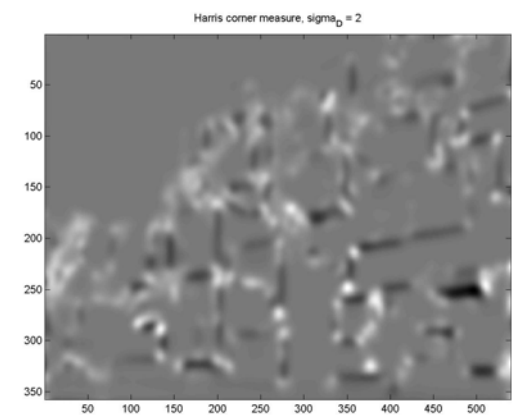
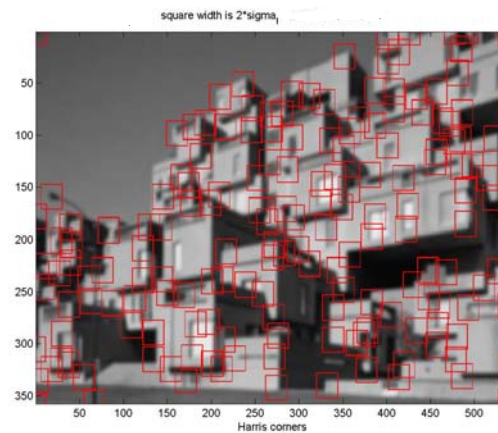
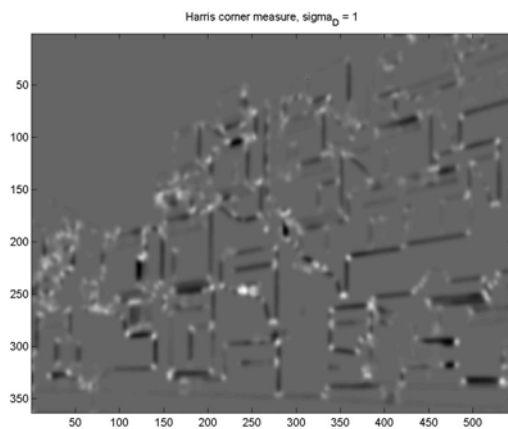


Harris corner measure, sigma₀ = 4

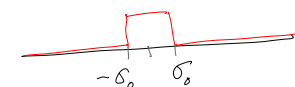


square width is 2*sigma₁

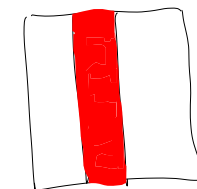




Bar/Ridge detection



1D case
(last class)



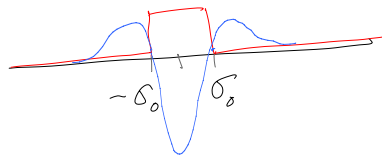
2D case

$$I(x, y) = u(x + \sigma_0) - u(x - \sigma_0)$$

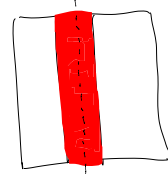
Recall (last lecture)

$$I(x) * \sigma \frac{\partial^2 g_\sigma(x)}{\partial x^2}$$

produces a negative minimum
at $(x, \sigma) = (0, \sigma_0)$.



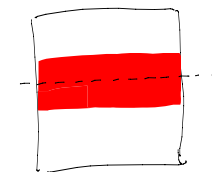
Q: What is the analogous 2D result?



2D case

$$I(x, y) = u(x + \sigma_0) - u(x - \sigma_0)$$

A: Convolve with $\frac{\partial^2}{\partial x^2} g_\sigma(x, y)$
gives a minimum at $(x, y, \sigma) = (0, y, \sigma_0)$



$$I(x, y) = u(y + \sigma_0) - u(y - \sigma_0)$$

A: Convolve with $\frac{\partial^2}{\partial y^2} g_\sigma(x, y)$
gives a minimum at $(x, y, \sigma) = (x, 0, \sigma_0)$

Proof:

It is straightforward to show

$$u(x-\sigma_0) * G(x,y,\sigma) = u(x-\sigma_0) * G(x,\sigma)$$

Thus,

$$\sigma^2 \frac{\partial^2}{\partial x^2} u(x-\sigma_0) * G(x,y,\sigma) = \sigma^2 u(x-\sigma_0) * \frac{d^2}{dx^2} G(x,\sigma)$$

\Downarrow

\Downarrow

$$\frac{\partial^2}{\partial x^2} u(x-\sigma_0) * g_\sigma(x,y) = u(x-\sigma_0) * \frac{d^2}{dx^2} \sigma g_\sigma(x)$$

How to generalize to a bar at an arbitrary orientation?

Use $\nabla^2 g_\sigma(x,y)$

$$\equiv \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) g_\sigma(x,y)$$

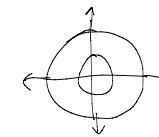
"Laplacian" of a (normalized) Gaussian

Use $I(x,y) * \nabla^2 g_\sigma(x,y)$

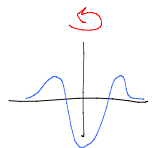
$$\nabla^2 g_\sigma(x,y) \equiv \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) g_\sigma(x,y)$$

modified Nov. 23, 2010

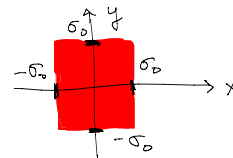
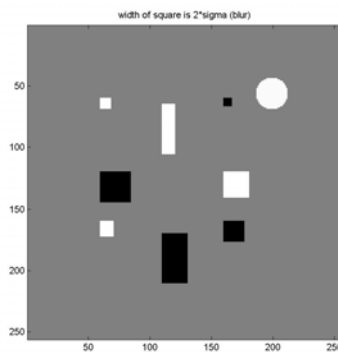
$$= \frac{2}{\sigma^2} \left(\frac{x^2+y^2}{2\sigma^2} - 1 \right) e^{-\frac{x^2+y^2}{2\sigma^2}}$$



↑
paraboloid



2D Box Detection



$$I(x,y) = (u(x+\sigma_0) - u(x-\sigma_0)) \cdot (u(y+\sigma_0) - u(y-\sigma_0))$$

Easy to show

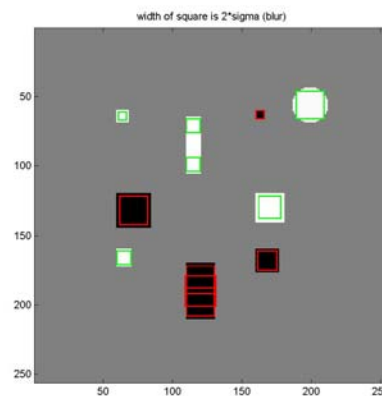
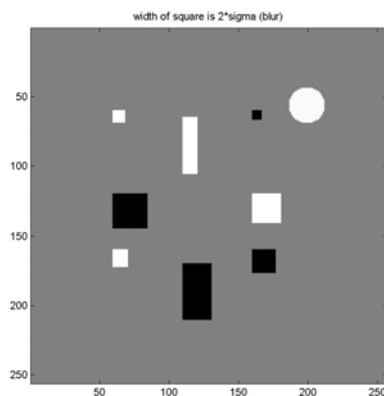
$$I(x,y) * \nabla^2 g_\sigma(x,y,\sigma) \text{ has a minimum at } (0,0,\sigma_0)$$

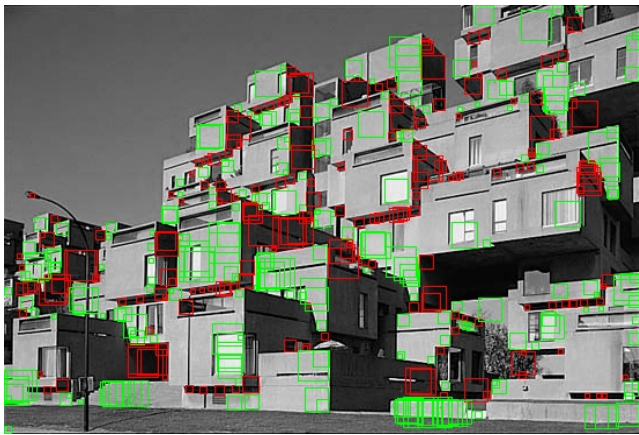
Examples

Given $I(x,y)$,

- compute $I(x,y) * \nabla^2 g_\sigma(x,y)$
- find local maxima minima in (x,y,σ)

such that $|I * \nabla g_\sigma| > \text{threshold}$





Recall Summary of lecture 12

$I(x) * G(x, \sigma) \sim$ blur an image

$I(x) * \frac{d}{dx} g_\sigma(x) \sim$ edge detection
 $\leftarrow \frac{d}{dx} \sigma G(x, \sigma)$

$I(x) * \sigma \frac{d^2}{dx^2} g_\sigma(x) \sim$ box detection
 $\leftarrow \frac{d^2}{dx^2} \sigma^2 G(x, \sigma)$

Summary Today

$I(x, y) * G(x, y, \sigma) \sim$ blur an image

$I(x, y) * \nabla g_\sigma(x) \sim$ edge detection
 $\leftarrow \nabla \sigma G(x, \sigma)$

$I(x, y) * \nabla^2 g_\sigma(x) \sim$ ridge
 $\leftarrow \nabla^2 \sigma^2 G(x, y, \sigma)$ } detection