Chapter 14

Autoencoders

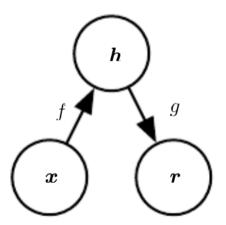
Autoencoders

- A type of neural networks trained to copy approximately its input to its output in the hopes of learning useful features
- The network of an autoencoder may be viewed as containing an encoder and a decoder, specifying deterministic or stochastic mappings

Encoder: $\boldsymbol{h} = f(\boldsymbol{x})$ or $p_{\mathsf{model}}(\boldsymbol{h}|\boldsymbol{x})$

Decoder: r = g(h) or $p_{\text{model}}(x|h)$

where the hidden layer $m{h}$ describes a code used to represent $m{x}$



• The learning is to minimize a loss function, likely with regularization

$$L(\boldsymbol{x}, g(f(\boldsymbol{x}))) + \Omega(\boldsymbol{h}, \boldsymbol{x})$$

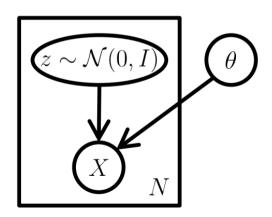
- Most learning techniques for training feedforward networks can apply
- Traditionally, autorencoders were used for dimension reduction
- However, theoretical connections between autoencoders and some modern latent variable models have brought autoencoders to the forefront of generative modeling

Variational Autoencoders (VAE)

 A probabilistic generative model with latent variables that is built on top of end-to-end trainable neural networks

$$p(\boldsymbol{z}) = \mathcal{N}(\boldsymbol{z}; \boldsymbol{0}, \boldsymbol{I})$$

$$p(\boldsymbol{x}|\boldsymbol{z}) = \underbrace{p(\boldsymbol{x}; o(\boldsymbol{z}; \boldsymbol{\theta}))}_{\text{Neural Networks}} = \mathcal{N}(\boldsymbol{x}; o(\boldsymbol{z}; \boldsymbol{\theta}), \sigma^2 \boldsymbol{I})$$



Training VAE

• To determine θ , we would intuitively hope to maximize the marginal distribution $p(x; \theta)$

$$p(\boldsymbol{x}; \boldsymbol{\theta}) = \int p(\boldsymbol{x}|\boldsymbol{z}; \boldsymbol{\theta}) p(\boldsymbol{z}) d\boldsymbol{z}$$

- This however becomes difficult as the integration over z is in general intractable when $p(x|z;\theta)$ is modeled by a neural network
- To circumvent this difficulty, we recall that

$$\log p(\boldsymbol{X}; \boldsymbol{\theta}) = \mathcal{L}(\boldsymbol{X}, q, \boldsymbol{\theta}) + \mathsf{KL}(q(\boldsymbol{Z})||p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta}))$$

where

$$\mathcal{L}(\boldsymbol{X}, q, \boldsymbol{\theta}) = \int q(\boldsymbol{Z}) \log p(\boldsymbol{X}, \boldsymbol{Z}; \boldsymbol{\theta}) d\boldsymbol{Z} - \int q(\boldsymbol{Z}) \log q(\boldsymbol{Z}) d\boldsymbol{Z}$$
$$\mathsf{KL}(q(\boldsymbol{Z})||p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta})) = \int q(\boldsymbol{Z}) \log \frac{q(\boldsymbol{Z})}{p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta})} d\boldsymbol{Z}$$

• A rearrangement gives

$$\log p(\boldsymbol{X}; \boldsymbol{\theta}) - \mathsf{KL}(q(\boldsymbol{Z})||p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta})) = \mathcal{L}(\boldsymbol{X}, q, \boldsymbol{\theta})$$

• As the equality holds for any choice of q(Z), we introduce a distribution $q(Z|X;\theta')$ modeled by another neural network with parameter θ' to obtain

$$\log p(\boldsymbol{X}; \boldsymbol{\theta}) - \mathsf{KL}(q(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta}') || p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta})) = \mathcal{L}(\boldsymbol{X}, q, \boldsymbol{\theta})$$

The right hand side can be spell out as

$$\begin{split} \mathcal{L}(\boldsymbol{X},q,\boldsymbol{\theta}) &= & E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log p(\boldsymbol{X}|\boldsymbol{Z};\boldsymbol{\theta}) \\ &+ E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log p(\boldsymbol{Z}) - E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}') \\ &= & E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log p(\boldsymbol{X}|\boldsymbol{Z};\boldsymbol{\theta}) \\ &- & \mathsf{KL}(q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')||p(\boldsymbol{Z})) \end{split}$$

• Now, instead of directly maximizing the intractable $p(X; \theta)$, we attempt to maximize

$$\log p(\boldsymbol{X}; \boldsymbol{\theta}) - \mathsf{KL}(q(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta}') || p(\boldsymbol{Z}|\boldsymbol{X}; \boldsymbol{\theta}))$$

which amounts to maximizing

$$\underbrace{E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log p(\boldsymbol{X}|\boldsymbol{Z};\boldsymbol{\theta})}_{\text{Reconstruction}} \underbrace{-\text{KL}(q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')||p(\boldsymbol{Z}))}_{\text{Regularization}}$$

- To make the KL divergence tractable, both $q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta'})$ and $p(\boldsymbol{Z})$ are assumed to be Gaussians
- A by-product of this training process is a stochastic encoder

$$q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}') \approx p(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta})$$

- The reconstruction term requires that the latent code Z generated by the encoder $q(Z|X;\theta')$ for the input X should maximize the log-likelihood $\log p(X|Z;\theta)$ of X
- The regularization term requires that the conditional distribution $q(\boldsymbol{Z}|\boldsymbol{X};\theta')$ of the latent code \boldsymbol{Z} given \boldsymbol{X} should be compatible with the prior $p(\boldsymbol{Z})$
- Even though the reconstruction term can be evaluated by sampling Z from $q(Z|X;\theta')$, it becomes difficult to compute the gradient w.r.t. θ'

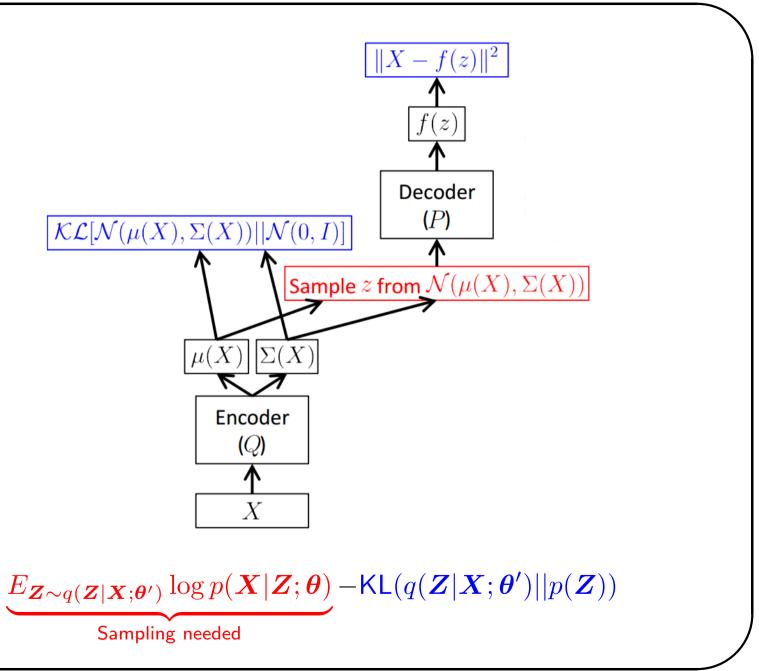
$$E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta}')} \log p(\boldsymbol{X}|\boldsymbol{Z};\boldsymbol{\theta})$$

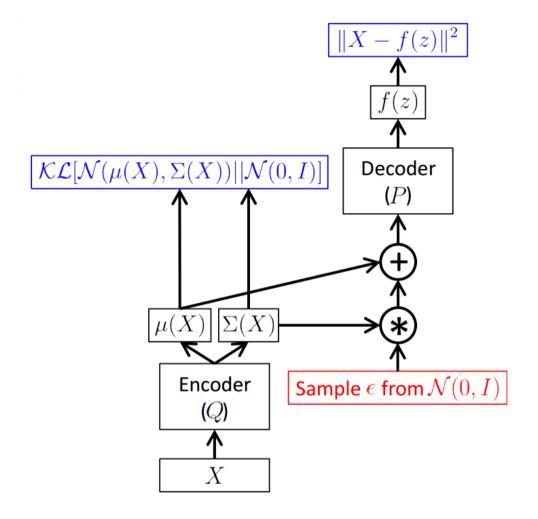
 The re-parameterization technique works around this difficulty by generating samples input to the decoder with

$$B(X)\epsilon + \mu(X)$$

where $m{B}m{B}^T = \Sigma$ and $\epsilon \sim \mathcal{N}(0, m{I})$

ullet In fact, the encoder can learn $oldsymbol{B}(oldsymbol{X})$ directly





$$\underbrace{E_{\boldsymbol{Z} \sim q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta'})} \log p(\boldsymbol{X}|\boldsymbol{Z};\boldsymbol{\theta})}_{-\mathsf{KL}(q(\boldsymbol{Z}|\boldsymbol{X};\boldsymbol{\theta'})||p(\boldsymbol{Z}))}$$

Re-parameterization for end-to-end training

• Given the data $\boldsymbol{X} = \{\boldsymbol{x}_i\}$ is drawn from an empirical distribution $p_d(\boldsymbol{x})$, the objective function $\mathcal{L}(\boldsymbol{X},q,\boldsymbol{\theta})$ can be expressed more precisely as

$$\frac{1}{N} \sum_{i=1}^{N} \left(E_{\boldsymbol{z} \sim q(\boldsymbol{z}|\boldsymbol{x}^{(i)};\boldsymbol{\theta}')} \log p(\boldsymbol{x}^{(i)}|\boldsymbol{z};\boldsymbol{\theta}) - \mathsf{KL}(q(\boldsymbol{z}|\boldsymbol{x}^{(i)};\boldsymbol{\theta}')||p(\boldsymbol{z})) \right)$$

• It is convenient to write

$$E_{\boldsymbol{x} \sim p_d(\boldsymbol{x})}[E_{\boldsymbol{z} \sim q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta}')}\log p(\boldsymbol{x}|\boldsymbol{z};\boldsymbol{\theta})] - \underbrace{E_{\boldsymbol{x} \sim p_d(\boldsymbol{x})}[\mathsf{KL}(q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta}')||p(\boldsymbol{z}))]}_{\text{Regularization}}$$

• Further insights into the regularization term can be gained by rewriting the regularization term

$$E_{\boldsymbol{x} \sim p_d(\boldsymbol{x})}[E_{\boldsymbol{z} \sim q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta}')} \log p(\boldsymbol{x}|\boldsymbol{z};\boldsymbol{\theta})] + \underbrace{E_{\boldsymbol{x} \sim p_d(\boldsymbol{x})}[H(q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta}'))]}_{-\boldsymbol{E}_{\boldsymbol{z} \sim q(\boldsymbol{z})}[-\log p(\boldsymbol{z})]}$$
Cross Entropy

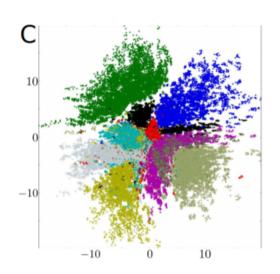
where

- $-H(q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta'}))$ is the conditional entropy of \boldsymbol{z} at encoder output
- $-q(z)=\int p_d(x)q(z|x)dx$ is the aggregated distribution of z
- Likewise, it can be reformulated as

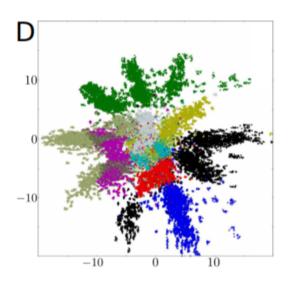
$$E_{\boldsymbol{x} \sim p_d(\boldsymbol{x})}[E_{\boldsymbol{z} \sim q(\boldsymbol{z}|\boldsymbol{x};\boldsymbol{\theta}')} \log p(\boldsymbol{x}|\boldsymbol{z};\boldsymbol{\theta})] - \underbrace{(H(\boldsymbol{x}) - E_{\boldsymbol{z} \sim q(\boldsymbol{z})}[H(q(\boldsymbol{x}|\boldsymbol{z}))])}_{\text{Mutual information between } \boldsymbol{x} \text{ and } \boldsymbol{z}} - \underbrace{\mathsf{KL}(q(\boldsymbol{z})||p(\boldsymbol{z}))}_{\text{KL div. between the aggregated and prior dist.}}$$

• When the encoder is viewed as a communication channel with x as input and z as output, the mutual information indicates how much information about x is sent to the z; the larger the mutual information, the more information about x the z carries

• The training criterion encourages the conditional entropy to be large (i.e., the codes z for an input x to be diverse), or equivalently the mutual information to be low, and the aggregated distribution q(z) to approximate the prior p(z)



(a) Gaussian prior



(b) GMM prior

Aggregated distributions on MNIST

https://arxiv.org/abs/1511.05644 (Adversarial Autoencoders)

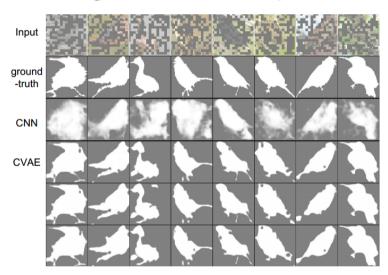
Conditional VAE (CVAE)

- Idea: Training VAE to learn a conditional distribution $p(\boldsymbol{X}|c)$
- Following the same line of derivations as for the unconditional case, the variational lower bound of $\log p(\boldsymbol{X}|c)$ for CVAE is given by

$$E_{Z \sim q(Z|X,c;\theta')} \log p(X|Z,c;\theta) - \mathsf{KL}(q(Z|X,c;\theta')||p(Z|c))$$

- Now both the encoder $q(\mathbf{Z}|\mathbf{X},c;\boldsymbol{\theta}')$ and the decoder $p(\mathbf{X}|\mathbf{Z},c;\boldsymbol{\theta})$ need to take c as part of their input
- How to specify the conditional prior $p(\boldsymbol{Z}|c)$?
 - Learn from data using a neural network (regularization?)
 - Use a simple fixed prior without regard to c
 - Ignore the regularization term (no longer VAE)

- At test time, samples can be generated by first drawing ${\bf Z} \sim p({\bf Z}|c)$ and then passing it through the decoder $p({\bf X}|{\bf Z},c;{\boldsymbol \theta})$
- ullet Learning structured outputs $oldsymbol{X}$ based on corrupted inputs c





https://papers.nips.cc/paper/5775-learning-structured-output-representation-using-deep-conditional-generative-models

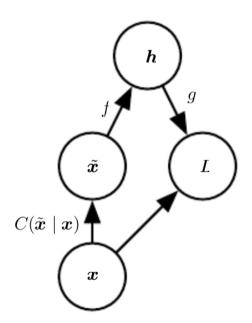
• At training time, the input image c is corrupted with part of its contents blocked randomly at different positions, and the conditional prior $p(\boldsymbol{Z}|c)$ is learned

Denoising Autoencoders (DAE)

• The DAE is to receive a corrupted data point as input and to predict the uncorrupted data point as output; that is, to minimize

$$L(\boldsymbol{x}, g(f(\tilde{\boldsymbol{x}})))$$

where $ilde{x}$ is a noise-corrupted version of x



- To be precise, the training of DAE proceeds as follows
 - 1. Sample an x from the training data
 - 2. Sample a corrupted version \tilde{x} from $C(\tilde{x}|x)$
 - 3. Minimize the negative log-likelihood by performing gradient descent w.r.t. model parameters

$$-\log p_{\mathsf{decoder}}(\boldsymbol{x}|\boldsymbol{h} = f(\tilde{\boldsymbol{x}}))$$

ullet When the encoder f is deterministic, the training of DAE is no different than training a feedforward network

• It is shown that when both $p_{\text{decoder}}(\boldsymbol{x}|\boldsymbol{h})$ and $C(\tilde{\boldsymbol{x}}|\boldsymbol{x})$ are assumed to be Gaussian, i.e., training with

$$\min \|g(f(\tilde{\boldsymbol{x}})) - \boldsymbol{x}\|^2 \text{ and } C(\tilde{\boldsymbol{x}}|\boldsymbol{x}) \sim \mathcal{N}(\tilde{\boldsymbol{x}}; \boldsymbol{x}, \sigma^2 \boldsymbol{I}),$$

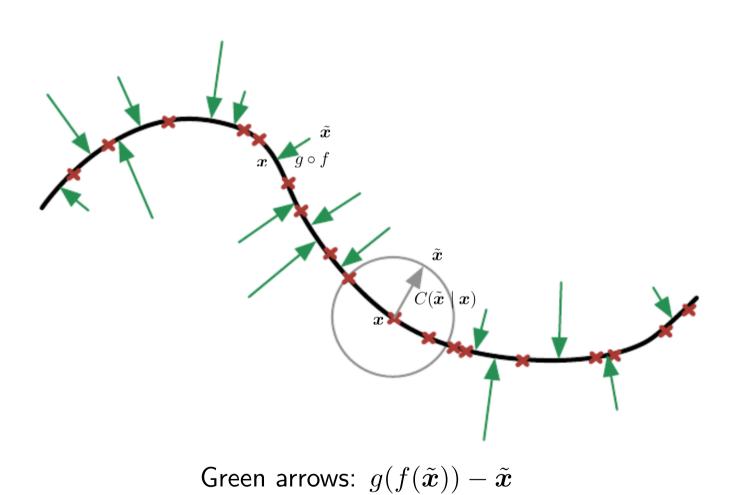
the DAE learns a vector field (g(f(x)) - x) that gives estimates of the score of the data distribution defined as

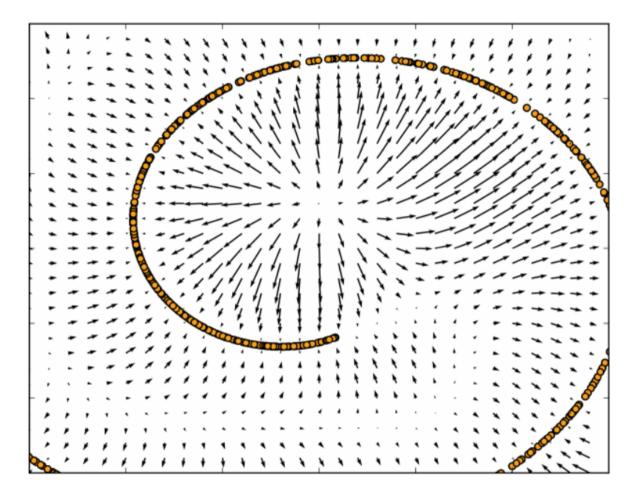
$$\nabla_{\boldsymbol{x}} \log p(\boldsymbol{x})$$

ullet Note that when $\|g(f(ilde{m{x}})) - m{x}\|^2$ is minimized, we have

$$g(f(\tilde{\boldsymbol{x}})) pprox E_{\boldsymbol{x}, \tilde{\boldsymbol{x}} \sim \hat{p}_{\mathsf{data}}(\boldsymbol{x})C(\tilde{\boldsymbol{x}}|\boldsymbol{x})}[\boldsymbol{x}|\tilde{\boldsymbol{x}}]$$

ullet Thus, $(g(f(ilde{x})) - ilde{x})$ is a vector that points approximately back to the nearest point on the data manifold





Vector filed learned by a DAE (Vector field has zeros at both maxima and minima of $p(\boldsymbol{x})$)

Sparse Autoencoders

• A sparse autoencoder is an autoencoder whose training criterion involves a sparsity penalty $\Omega(\boldsymbol{h})$

$$L(\boldsymbol{x}, g(f(\boldsymbol{x}))) + \Omega(\boldsymbol{h})$$

• It can be interpreted as approximating the maximum likelihood training of a generative model $p_{\mathsf{model}}(\boldsymbol{x}, \boldsymbol{h})$ with latent variables \boldsymbol{h}

$$\log p_{\mathsf{model}}(\boldsymbol{x}) = \log \sum_{\boldsymbol{h}} p_{\mathsf{model}}(\boldsymbol{x}, \boldsymbol{h})$$

$$\approx \underbrace{\log p_{\mathsf{model}}(\boldsymbol{h})}_{\Omega} + \underbrace{\log p_{\mathsf{model}}(\boldsymbol{x}|\boldsymbol{h})}_{L},$$

where the $p_{\mathsf{model}}(\boldsymbol{h})$ is factorial and follows the Laplace prior

$$p_{\mathsf{model}}(\boldsymbol{h}) = \frac{\lambda}{2} e^{-\lambda |h_i|}$$

Contractive Autoencoders (CAE)

ullet The CAE imposes a regularizer on the code h which encourages to learn an encoder function that does not change much when input x changes slightly

$$L(\boldsymbol{x}, g(f(\boldsymbol{x})) + \Omega(\boldsymbol{h}, \boldsymbol{x}))$$

where

$$\Omega(m{h}, m{x}) = \lambda \left\| rac{\partial f(m{x})}{\partial m{x}}
ight\|_F^2$$

ullet The encoder $f(oldsymbol{x})$ at a training point $oldsymbol{x}_0$ can be approximated as

$$f(\boldsymbol{x}) pprox f(\boldsymbol{x}_0) + rac{\partial f(\boldsymbol{x}_0)}{\partial \boldsymbol{x}} (\boldsymbol{x} - \boldsymbol{x}_0)$$

• As such, the CAE is seen to encourage the Jacobian matrix $\partial f(x_0)/\partial x$ at every training point x_0 to become contractive, making their singular values become as small as possible

- It is however noticed that the optimization has to respect also the reconstruction error; this leads to an effect that keeps the singular values along directions with large local variances
- These directions are known as tangent directions to the data manifold;
 that is, they correspond to real variations in the data
- ullet The encoder learns a mapping $f(m{x})$ that is only sensitive to changes along the manifold directions

Review

- Stochastic vs. deterministic autoencoders
- Autoencoders vs. generative models with latent variables
- Training autoencoders vs. learning data manifolds