

movingState::checkAllTriggers

movingState::f_do

movingState::isMovingDone

```
graph LR; A[movingState::checkAllTriggers] --> C[movingState::isMovingDone]; B[movingState::f_do] --> C;
```

The diagram illustrates a control flow or dependency. Two functions, 'movingState::checkAllTriggers' and 'movingState::f_do', are shown on the left. Arrows from both of these functions point to a third function, 'movingState::isMovingDone', which is highlighted with a gray background. This suggests that 'isMovingDone' is a common target or a state that is reached after either of the other two functions completes its execution.