

#### **Universidade do Minho**

Escola de Engenharia Departamento de Informática

# Machine Learning: Support Vector Machines 2017/2018

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Pattern Analysis

Metalearning

Supervised

Learning

Reinforcement

Learning

Machine Learning

**Unsupervised Learning** 

Computational

Intelligence

Fuzzy Logic

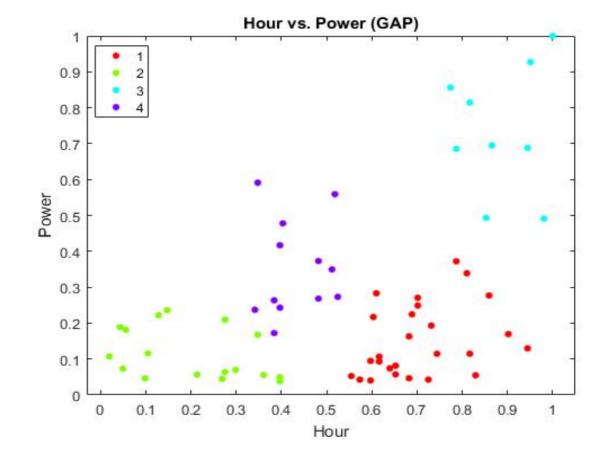
Data Mining

Cased-Based Reasoning



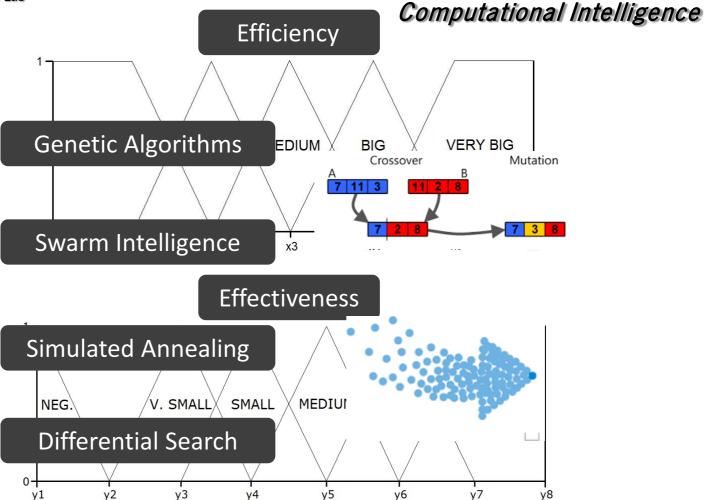


- Forecasting
- Clustering
- Classification
- Association





- Artificial Neural Networks
- Fuzzy Logic
- Metaheuristics

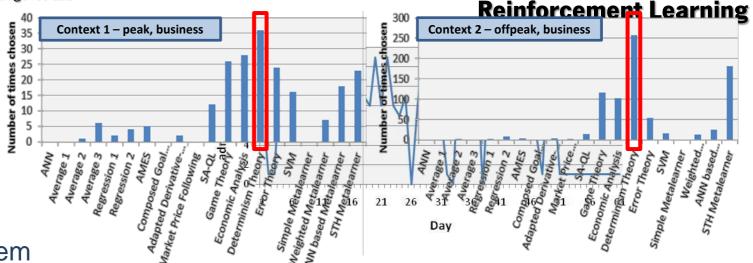


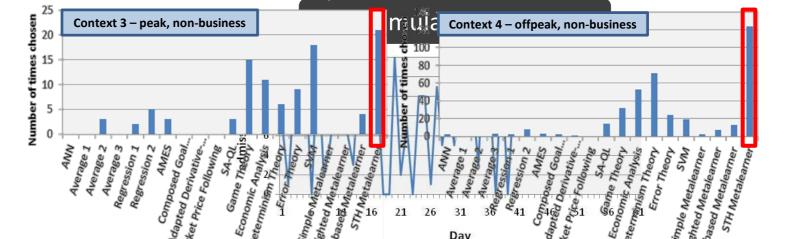


Q-Learning

Roth-Erev

Bayes Theorem







## **Case-Based Reasoning**

Clustering

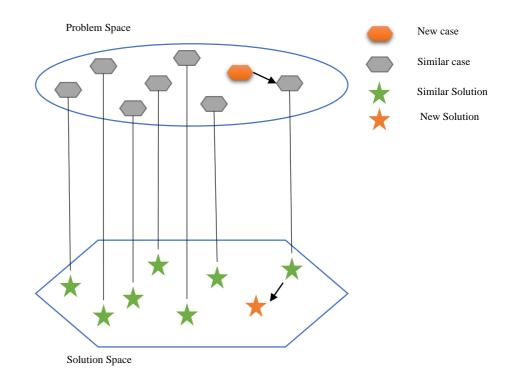
**Trees** 

• Retrieve K-NN Decision

Reuse

Revise Expert Systems

Retain





#### **Pattern Analysis**

Most repeated action

 Sequences in the past matching the last few actions. The longer matches to the recent history are attributed an higher importance

Most repeated sequence along the historic of actions of this player

Most recent sequence among all the found ones

History matching

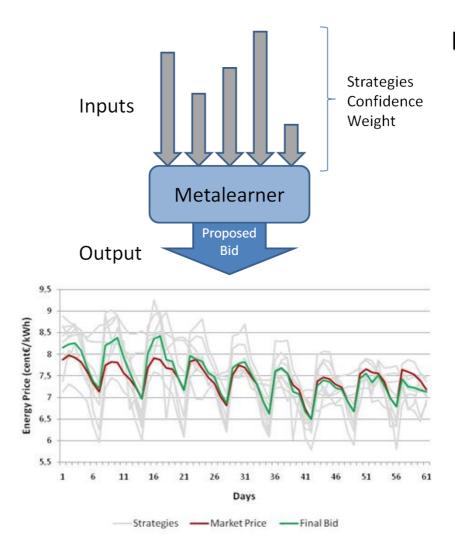


#### **Pattern Analysis**

- Second Guessing the predictions
- Third-Guess
- Self Model prediction
- Second-Guess the Self Model prediction



- Simple
- Weighted Metalearner
- Artificial Neural Network
- Reinforcement Learning



#### Metalearning



- Support Vector Machines (SVM) have showed robustness in many application domains
  - pattern recognition, image recognition, classification and regression analysis, text categorization, medical science, classification of proteins, weather forecast, wind speed prediction, energy prices forecast, among other practical applications

Often concentrating on convex problems

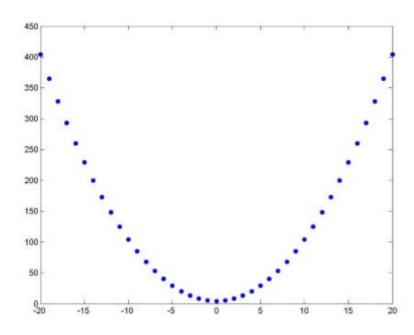
Allowing many linear algebra techniques to be used in a non-linear way



- SVM vs Artificial Neural Networks
  - Advantages
    - Spend fewer resources and half the time of artificial neural networks
    - Less training data
    - Better control of overfitting
  - Disadvantages
    - Lesser capability to deal with co-related data series
    - Weaker for more complex data structures



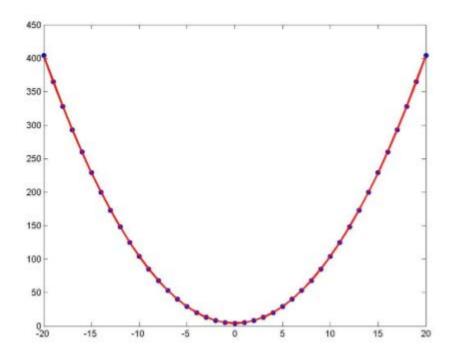
Predict y given x



Try to fit a function to describe this



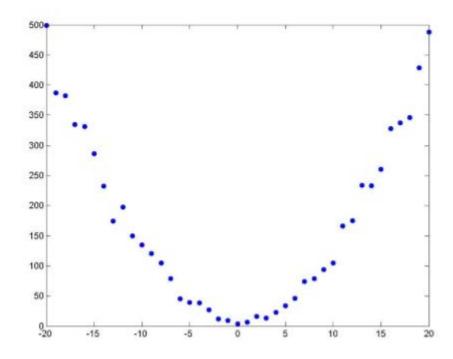
Easy!



For a new point we will be correct



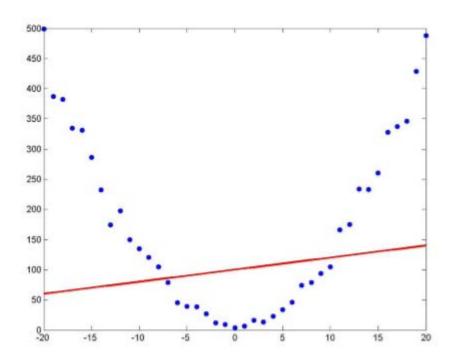
What if we add some noise?



In real data we cannot "see" the function



 We could assume the relationship to be linear



- How wrong are we?
- How do we know which parameters are the best?



• We can measure the square loss

$$L(\mathbf{y}, f(\mathbf{x})) = \sum_{i=1}^{\ell} (y_i - \hat{y}_i)^2$$

This suggests an algorithm

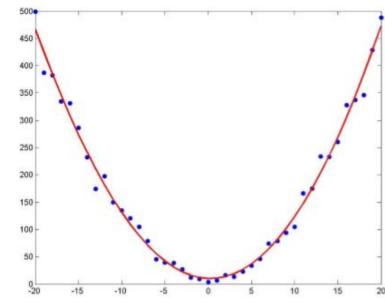
$$\min_{\mathbf{w}} \sum_{i=1}^{\ell} (((\mathbf{w} \cdot \mathbf{x}) + c) - y_i)^2$$



- · Linear is still bad
- Increase parameters, and consider a quadratic function

$$f(\mathbf{x}) = w_2 \mathbf{x}^2 + w_1 \mathbf{x} + c$$

· This is better

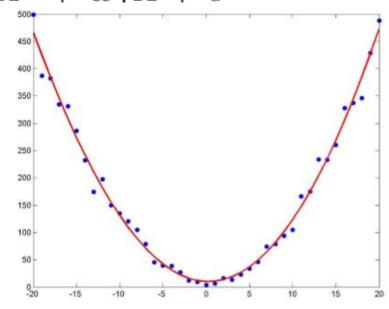




- Linear is still bad
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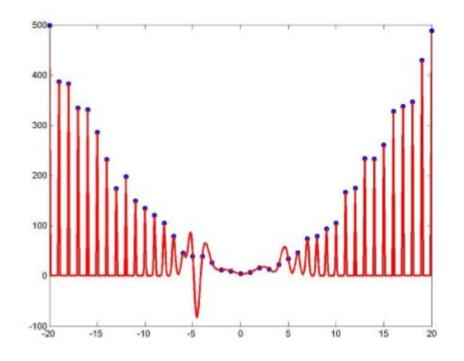
$$f(\mathbf{x}) = w_2 \mathbf{x}^2 + w_1 \mathbf{x} + c$$

- This is better
- But still has some loss
- Increase parameters!





- Zero error on training set!
- What about a test example?
- Too specific = overfitting
- Empirical risk minimization: overfits if you follow it blindly



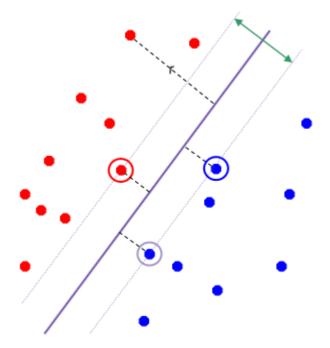


- How to avoid?
- Need to balance training error and capacity of a function
  - Too complex a function will overfit
  - Not enough complexity will not generalize well either
- General strategy:
  - Minimize some combination of a regularizing term (to control capacity) and the loss on the training set

$$\min_{\mathbf{w}} R(\mathbf{w}) + L(\mathbf{w}, X, \mathbf{y})$$

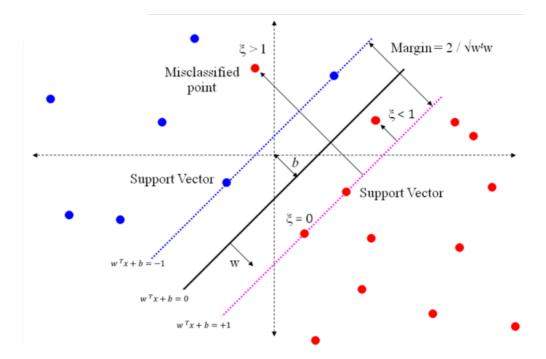


- SVM Linears
- Examples closest to the hyperplane are support vectors
- The margin  $\rho$  is the distance between support vectors

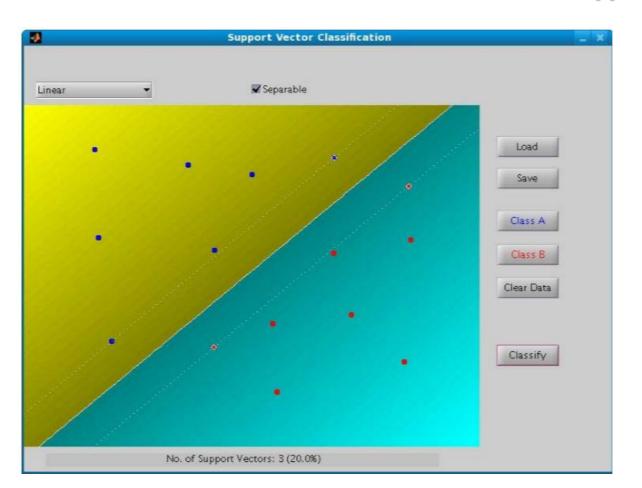




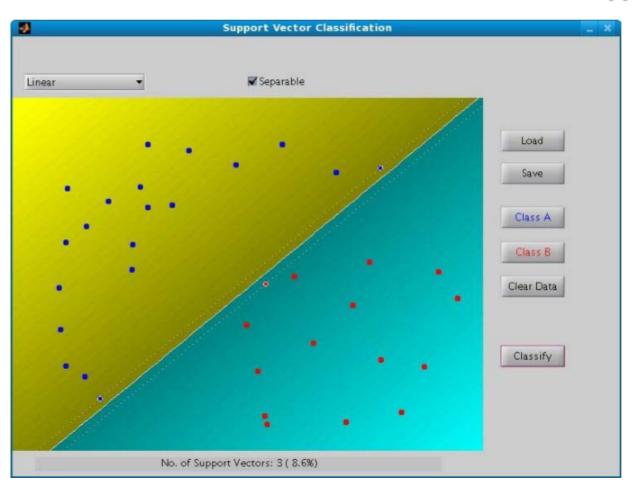
- If the data is not separable
- Slack variables are introduces for difficult examples
- Avoid overfitting













- SVMs can also be applied to non-linear problems (i.e. problems that can not split the training data by a hyper-plane)
- You can make any non-linear problem into linear
- The concept is to map the training data, from its original space for a larger space called feature space
- Kernel Trick  $K(x,x') = \langle \Phi(x), \Phi(x') \rangle$

• kernel function return the inner product  $\langle \Phi(x), \Phi(x^{\wedge}) \rangle$  between the images of two data points x, x' in the feature space  $\Phi(x), \Phi(x^{\wedge})$ ,



#### Kernel functions

- Linear:

$$K(x, x') = x \cdot x'$$

- Gaussian Radial Basis Function (RBF):

$$K(x, x') = \exp(-\gamma ||x - x'||^2),$$
  
where  $\gamma = \frac{1}{2\sigma^2}$ 

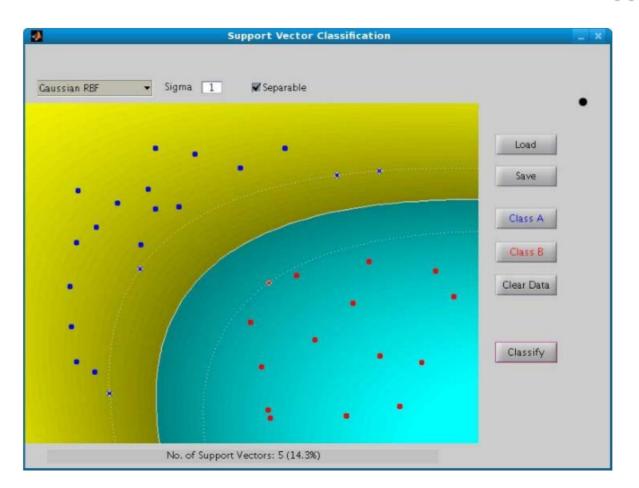
- Polynomial:

$$K(x,x') = (x^T x' + c)^d$$

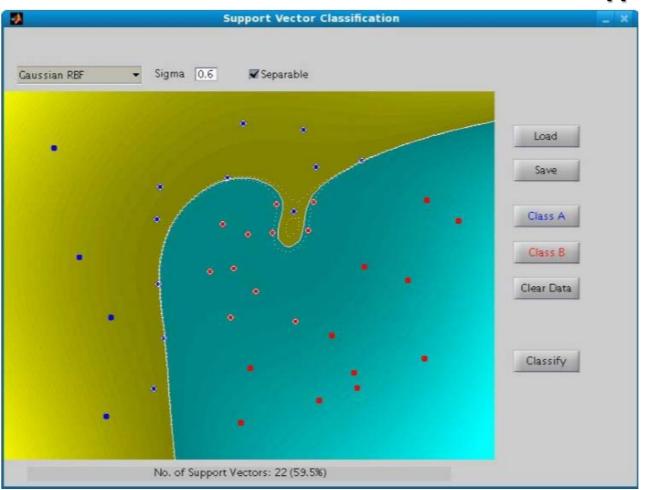
- Sigmoidal:

$$K(x, x') = \tanh(kx^Tx' - \delta)$$

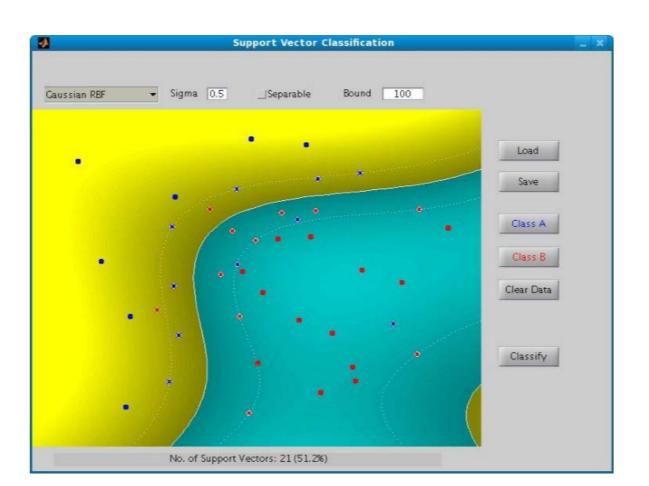










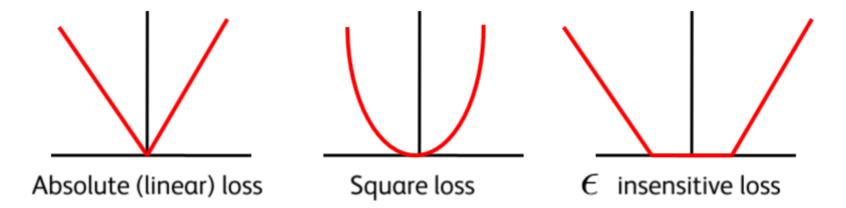




- SVM for classification
- Advantages
  - Unique global minimum
  - Use of kernel functions for non-linear data
  - Support Vector define the max-margin boundary
  - Deals with the curse of dimensionality
- Disadvantages
  - Parameters and kernel must be chosen
  - Can be difficult to interpret non-linear decision rules

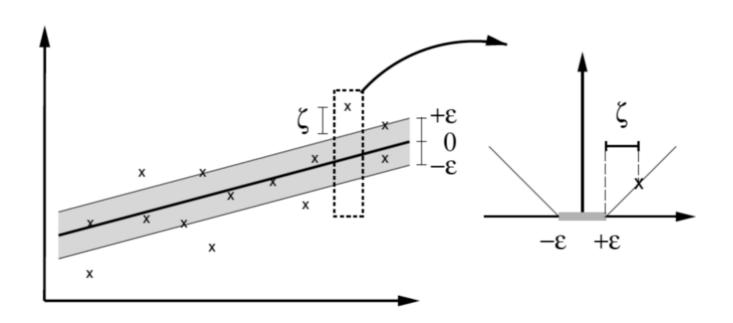


- SVM for Regression
- Loss functions
  - Least squares is an empirical risk minimization algorithm that minimizes square loss
  - Many different loss function can be considered

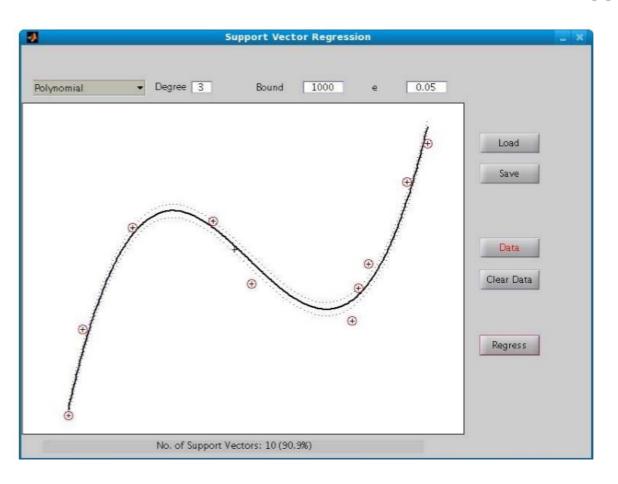




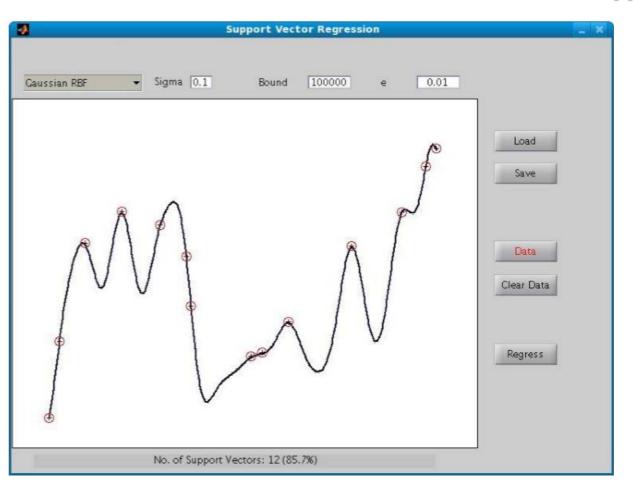
• Epsilon insensitive loss













- Considerations
  - Loss function
  - Kernel function
  - Dimensionality / non-linearity
  - Parametrization



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