

# Automonous Systems

INTERNET OF THINGS

Fábio Silva fabiosilva@di.uminho.pt

### Index

Internet of Things (IoT)

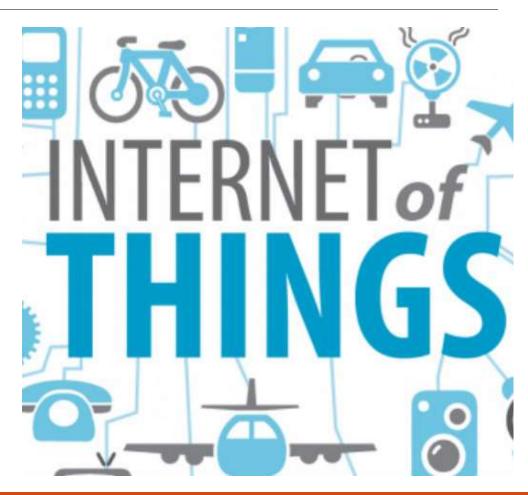
**IoT Communications** 

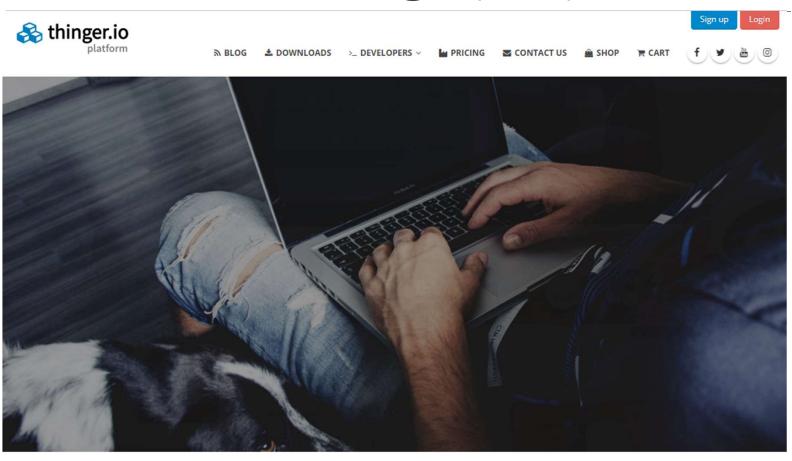
**Intelligent Environments** 

### **PHESS**

- Platform
- Data Acquisition
- Data Processing
- Actuation

The Internet of Things (IoT) is the network of physical devices, vehicles, home appliances and other items embedded with electronics, software, sensors, actuators, and connectivity which enables these objects to connect and exchange data.





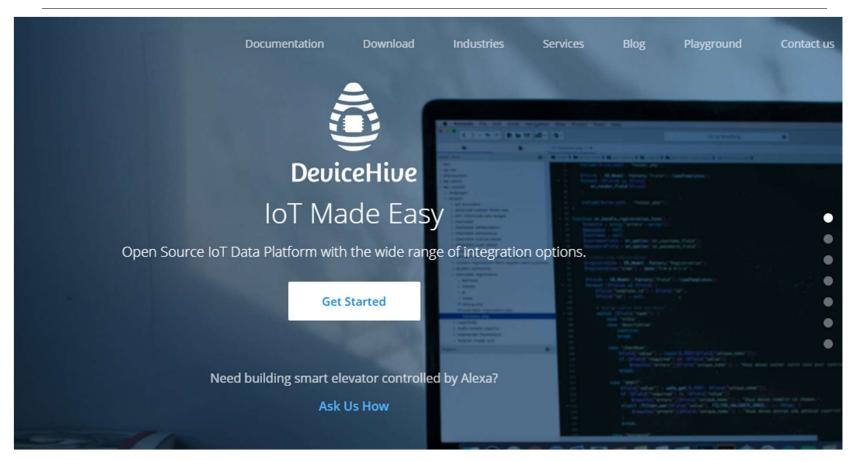








https://thingspeak.com/



https://www.devicehive.com/



IoT Software Platform	Device management?	Integration	Protocols for data collection	Analytics	DB
Kaa IoT Platform	Yes	Portable SDK available to integate any particular platfrom, REST API	MQTT, CoAP, XMPP, TCP, HTTP	Real time IoT Data Analytics and Visualization with Kaa, Apache Cassandra and Apache Zappelin	MongoDB, Cassandra, Hadoop, Oracle NoSQL
SiteWhere	Yes	REST API, Mule AnyPoint, and more	MQTT, AMQP, Stomp, WebSockets, and direct socket connections	Real-time analytics (Apache Spark)	MongoDB, HBase , InfluxDB
ThingSpeak	No	REST and MQTT APIs	НТТР	MATLAB Analytics	MySQL
DeviceHive	*Unknown	REST AP, MQTT APIs	REST API, WebSockets or MQTT	Real-time analytics (Apache Spark)	PostgreSQL ,SAP Hana DB
Zetta	No	REST APIs	НТТР	Using Splunk	Unknown
Distributed Services Architecture (DSA)	NO	REST APIS	НТТР	No	ETSDB – Embedded Time Series
Thingsboard.io	Yes	REST APIS	MQTT, CoAP and HTTP	Real time analytics(Apache Spark, Kafka)	Cassandra
Thinger.io	Yes	REST APIS	MQTT, CoAP and HTTP	Yes	MongodB
WSo2	Yes	REST APIS	HTTP, WSO2 ESB, MQTT	Yes, WSO2 Data Analytics Server	Oracle, PostgreSQL, MySQL, or MS SQL

### **IoT Communications**

### **REST**

- REST, or REpresentational State Transfer, is an architectural style for providing standards between computer systems on the web, making it easier for systems to communicate with each other.
- REST-compliant systems, often called RESTful systems, are characterized by how they are stateless and separate the concerns of client and server.



### **IoT Communications**

### **MQTT**

- MQTT (Message Queue Telemetry Transport) was originally developed out of IBM's pervasive computing team and their work with partners in the industrial sector.
- Over the past couple of years the protocol has been moved into the open source community, seen significant growth in popularity as mobile applications have taken off, and it is in the process of moving into the hands of a standards body.
- http://mqtt.org/

### **IoT Communications**



### **AMQP**

- AMQP stands for Advanced Message Queuing Protocol.
- As the name implies, it provides a wide range of features related to messaging, including reliable queuing, topic-based publish-and-subscribe messaging, flexible routing, transactions, and security.
- AMQP exchanges route messages directly—in fanout form, by topic, and also based on headers.
- https://www.amqp.org/

### **Definitions**

- "Intelligent environments (IE) are spaces with embedded systems and information and communication technologies creating interactive spaces that bring computation into the physical world and enhance occupants experiences"
  - Juan C Augusto; Vic Callaghan
- "Intelligent environments are spaces in which computation is seamlessly used to enhance ordinary activity. One of the driving forces behind the emerging interest in highly interactive environments is to make computers not only genuine user-friendly but also essentially invisible to the user" A. Steventon; S. Wright

### **Data Acquisition**

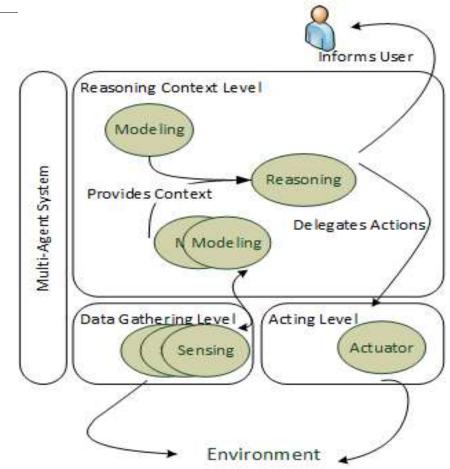
- Sensors
- Services
- Data processing

### Reasoning

- Data Modeling
- Machine Learning
- Decision Models

### Actuation

- Notifications
- Interactions
- Actions



### **Data Aquisition**





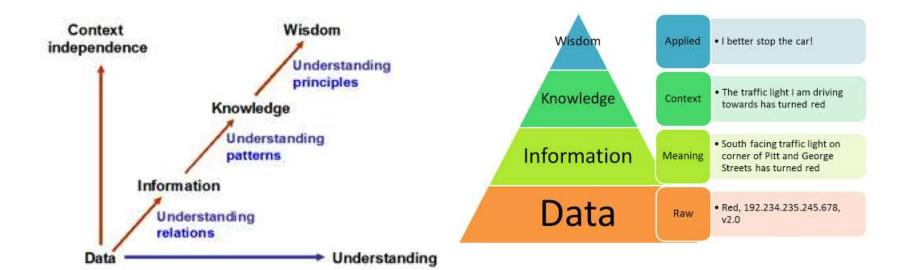






Data Aquisition

### Reasoning



### Actuation

- Act upon the environment
- Act upon users
- Act upon objects

### Actuation

**IFTTT** 

# A world that works for you

IFTTT is the free way to get all your apps and devices talking to each other. Not everything on the internet plays nice, so we're on a mission to build a more connected world.

Get Started





https://ifttt.com/

### Actuation

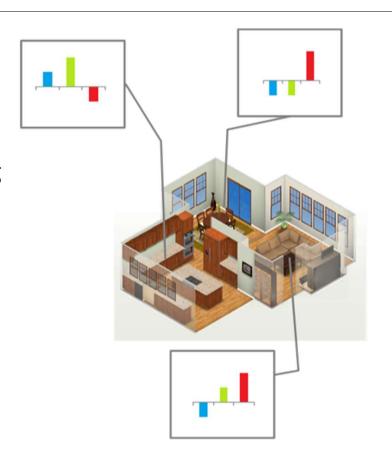


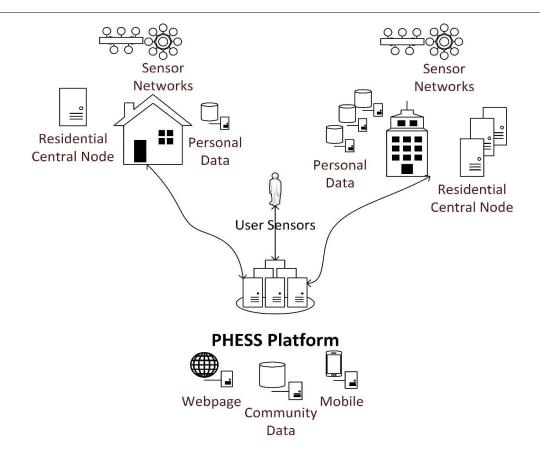
https://trigger-happy.eu/

Developed in the context of Inteligent Environments

Uses Agent Oriented Programming based on JADE

Allows interaction with external sensors and web platforms





Java API sample:

```
PhessSensors s = new PhessSensors();
s.connectToPHESS("10.0.0.10","1099", "test");
         try {
System.out.println("List of Agents: ");
List<String> res = s.getTotalAgents();
for(String e : res){
         System.out.println(e);
System.out.println("List of Services: ");
res = s.getSensorsAgentServices("IslabSensor");
for(String e : res){
         System.out.println(e);
System.out.println("Sensor value: ");
Map<String,String> resM = s.getSensorValueFromAgent("ISlabSensor");
for(String e : resM.keySet()){
         System.out.println(e + " : " + resM.get(e))
} catch (InterruptedException | PhessTimeoutException e) {
         e.printStackTrace();
finally {
         try {
                 s.disconnect();
        } catch (StaleProxyException | InterruptedException | PhessTimeoutException e) {
                  e.printStackTrace();
```

Java Launch Sensor

in the platform

```
Inside Launcher in PhessSensors

public static void main(String args[]) {
    Launcher mc = new Launcher();
    mc.initRemoteContainer( "host", "1099");
    mc.startAgentInPlatform("SensorName", "agents.Sensor ");
  }
```

Important Methods from the SensorAgentTemplate

```
//required methods to implement
public abstract void setup();

//optional methods
public void handleTimedSensorEvent(){;}
public boolean handleMessage(){return false;}
public void handleDfNotification(DFAgentDescription[]
notification) {;};
```

### Mapping sensors

```
private void setupSystem() {
  getContentManager().registerLanguage(codec);
  getContentManager().registerOntology(ontology);

try{
  this.sensors = new HashMap<String, String>();
  this.sensors.put("IslabSound", String.valueOf(0));
  this.sensorDefinition = new HashMap<String,Sensor>();

}catch(Exception e){
  e.printStackTrace();
}
}
```

Definition of a sensor

```
public void registerSensorsInDatabase(){
Sensor sound = new DefaultSensor();
sound.setSensorId(1);
sound.setSensorName("IslabSound");
sound.setSensorRefreshRate(Integer.valueOf("10000"));
sound.setSensorType("SOUND");
sensorDefinition.put("IslabSound", sound);
}
```

### Assignment:

Register sample sound sensor with PHESS demo platform

Arduino Mega



Arduino Mega

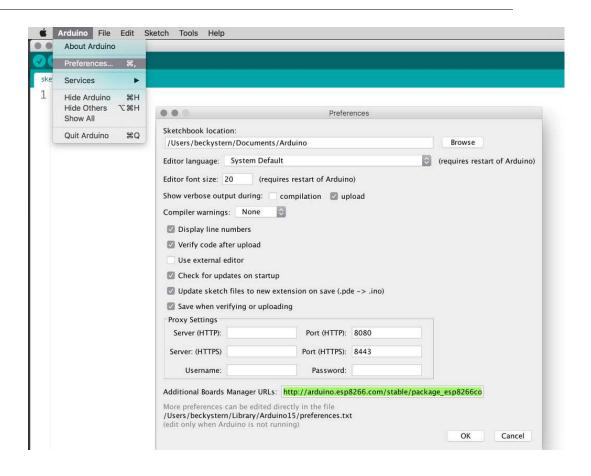


ESP8266

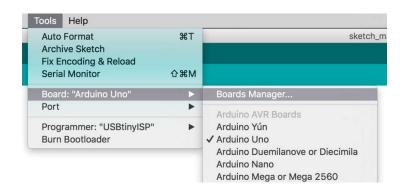


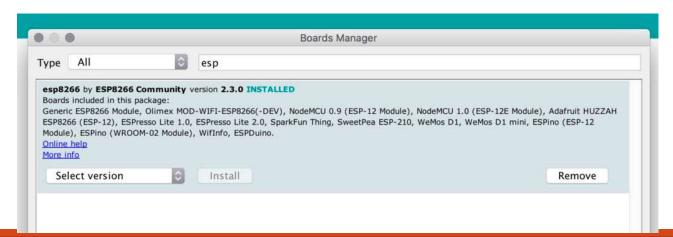
#### ESP8266

 http://arduino.esp8266. com/stable/package\_es p8266com\_index.json



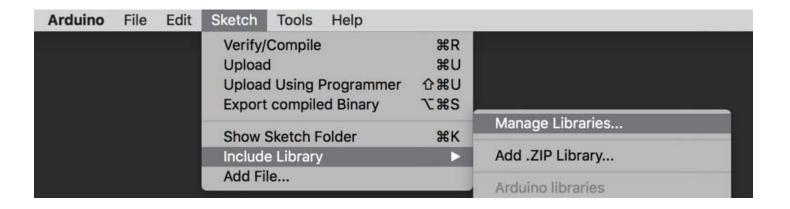
### ESP8266



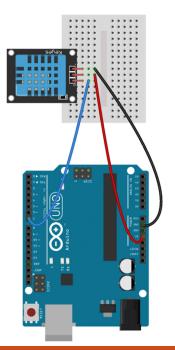


### Arduino Mega and ESP8266

- Libraries:
  - ArduinoHttpClient
  - Adafruit IO Arduino
  - Adafruit MQTT



- Arduino and ESP8266
  - DTH11
  - http://www.circuitbasics.com/ho w-to-set-up-the-dht11-humiditysensor-on-an-arduino/

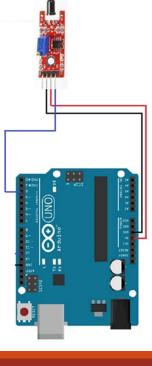


```
#include <dht.h>
dht DHT;
define DHT11_PIN 7

void setup(){
   Serial.begin(9600);
}

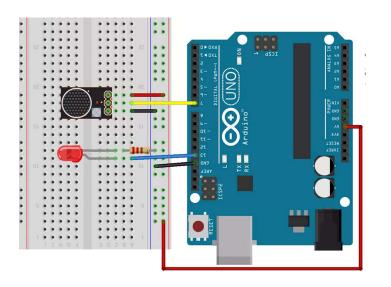
void loop()
{
   int chk = DHT.read11(DHT11_PIN);
   Serial.print("Temperature = ");
   Serial.println(DHT.temperature);
   Serial.print("Humidity = ");
   Serial.println(DHT.humidity);
   delay(1000);
}
```

- Arduino and ESP8266
  - Flame Sensor
  - http://www.theorycircuit.com/ arduino-flame-sensorinterface/



```
int FlamePin = 2; // This is for input pin
int Flame = HIGH; // HIGH when FLAME Exposed
void setup() {
 pinMode(Buzzer, OUTPUT);
 pinMode(FlamePin, INPUT);
 Serial.begin(9600);
void loop() {
 Flame = digitalRead(FlamePin);
 if (Flame== HIGH) {
  Serial.println("HIGH FLAME");
  digitalWrite(Buzzer, HIGH);
 else {
  Serial.println("No flame");
  digitalWrite(Buzzer, LOW);
```

- Arduino and ESP8266
  - Sound Sensor
  - https://randomnerdtutorials.co m/guide-for-microphonesound-sensor-with-arduino/



```
int ledPin=13;
int sensorPin=7;
boolean val =0;
void setup(){
 pinMode(ledPin, OUTPUT);
 pinMode(sensorPin, INPUT);
 Serial.begin (9600);
void loop (){
 val =digitalRead(sensorPin);
 Serial.println (val);
if (val==HIGH) {
  digitalWrite(ledPin, HIGH);
 } else {
  digitalWrite(ledPin, LOW);
```

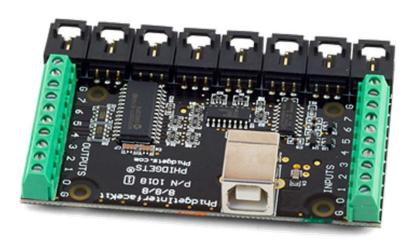
- Arduino Communication
  - RXTX Library
    - Send data to Java

```
String inputString = ""; // a String to hold incoming data
boolean stringComplete = false;
void setup() {
// initialize serial:
 Serial.begin(9600);
 // reserve 200 bytes for the inputString:
 inputString.reserve(200);
void loop() {
// print the string when a newline arrives:
 if (stringComplete) {
  Serial.println(inputString);
  // clear the string:
  inputString = "";
  stringComplete = false;
```

- Arduino Communication
  - RXTX Library
    - Send data to Java

```
/* SerialEvent occurs whenever a new data comes in the
hardware serial RX. This routine is run between each time
loop() runs, so using delay inside loop can delay response.
Multiple bytes of data may be available. */
void serialEvent() {
 while (Serial.available()) {
  // get the new byte:
  char inChar = (char)Serial.read();
  // add it to the inputString:
  inputString += inChar;
  // if the incoming character is a newline, set a flag so the
main loop can
  // do something about it:
  if (inChar == '\n') {
   stringComplete = true;
```

Phidgets



#### **Phidgets**

- Install Drivers
  - https://www.phidgets.com/docs/Language\_-\_Java



#### Phidgets

- Temperature
- Luminosity
- RFID Tag

#### Web Services

Use open web services to monitor condition

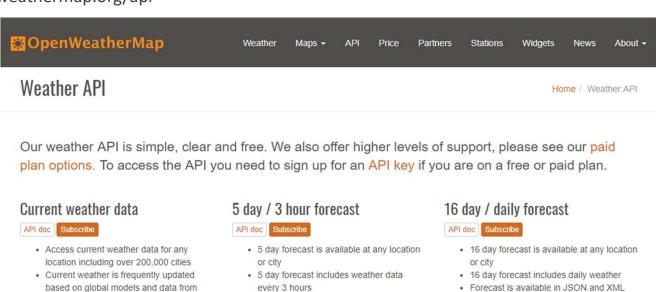
more than 40,000 weather stations

· Available for Free and all other paid

accounts

· Data is available in JSON, XML, or HTML

https://openweathermap.org/api



· Forecast is available in JSON and XML

· Available for Free and all other paid

accounts

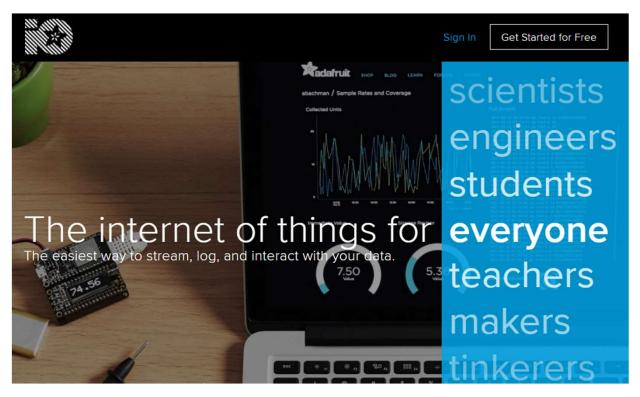
· Available for all paid accounts

#### Assignment:

Register a sensor based on hardware and a Web Service

#### Register at AdafruitIO

https://io.adafruit.com/



Update Sensor Agents to publish sensor data with the MQTT protocol in the AdafruitIO platform

```
import org.eclipse.paho.client.mgttv3.MgttClient;
import org.eclipse.paho.client.mgttv3.MgttConnectOptions;
import org.eclipse.paho.client.mgttv3.MgttException;
import org.eclipse.paho.client.mgttv3.MgttMessage;
import org.eclipse.paho.client.mgttv3.persist.MemoryPersistence;
public class MQTT Test {
public static void main(String[] args) {
                   = "topic";
    String topic
    String content = "Message from MqttPublishSample";
    int gos
                  = 2:
                    = "tcp://io.adafruit.com:1883";
    String broker
    String clientId = "JavaSample";
    MemoryPersistence persistence = new MemoryPersistence();
                                                      (...)
```

Update Sensor Agents to publish sensor data with the MQTT protocol in the AdafruitIO platform

```
(...)
try {
     MqttClient sampleClient = new MqttClient(broker, clientId, persistence);
     MgttConnectOptions connOpts = new MgttConnectOptions();
     connOpts.setCleanSession(true);
     connOpts.setUserName("username");
     connOpts.setPassword("key".toCharArray());
     connOpts.setSSLProperties(new Properties());
     System.out.println("Connecting to broker: "+broker);
     sampleClient.connect(connOpts);
     System.out.println("Connected");
     System.out.println("Publishing message: "+content);
     MqttMessage message = new MqttMessage(content.getBytes());
     message.setQos(gos);
     sampleClient.publish(topic, message);
     System.out.println("Message published");
     sampleClient.disconnect();
     System.out.println("Disconnected");
     System.exit(0);
                                                    (...)
```

Update Sensor Agents to publish sensor data with the MQTT protocol in the AdafruitIO platform

```
(...)
} catch(MqttException me) {
    System.out.println("reason "+me.getReasonCode());
    System.out.println("msg "+me.getMessage());
    System.out.println("loc "+me.getLocalizedMessage());
    System.out.println("cause "+me.getCause());
    System.out.println("excep "+me);
    me.printStackTrace();
    }
}
```

Analyse Feeds and Dashboards in the AdafruitIO platform



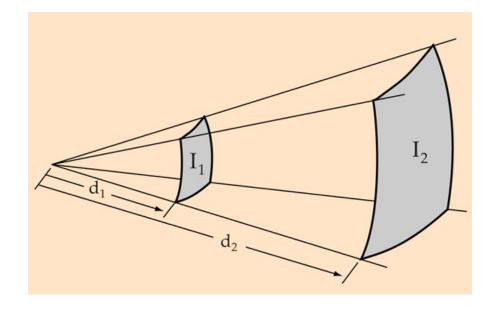
# PHESS – Data Processing

#### **Sound Analysis**

I – Intensity in db

d – distance in meters

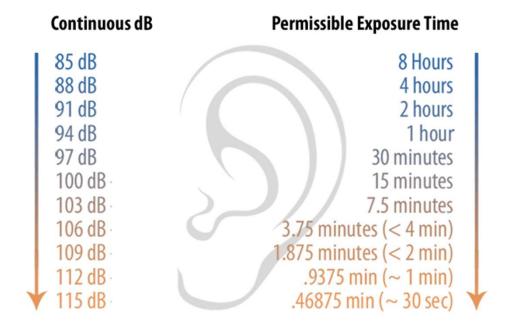
$$\frac{I_2}{I_1} = \left[\frac{d_1}{d_2}\right]^2$$



Fonte: http://hyperphysics.phy-astr.gsu.edu/hbase/acoustic/isprob2.html

# PHESS - Data Processing

#### **Sound Analysis**



# PHESS – Data Processing

Temperature, Humidity and Light Analysis

- Look for comfortable parameters
- Safety parameters
- Estimate presence of AC
- Estimate lights turned on

# PHESS – Data Processing

#### Assignment:

- Register use the theory to create new metrics based on the sensor values;
- Store the metrics created in the AdafruitIO platorm through MQTT messages

### PHESS – Actuation

**Next Steps** 

0



# Automonous Systems

INTERNT OF THINGS

Fábio Silva fabiosilva@di.uminho.pt