

JADE API for Mobile Agents

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Mobile Agents

- A Mobile Agent is an executing program that can **migrate**, at **times** of its own choosing, from **machine to machine** in a **heterogeneous network**
- Mobile Agents are an effective paradigm for **distributed applications**, and are particularly attractive for partially **connected computing**
- Using JADE application developers can **build** mobile agents, which are able to **migrate** or **copy** themselves across **multiple network hosts**

Agent Life Cycle

- **INITIATED:** Agent object is built, but hasn't registered itself yet with the AMS
- **ACTIVE :** Agent object is registered with the AMS, has a regular name and address and can access all the various JADE features
- **SUSPENDED :** the Agent object is currently stopped since its internal thread is suspended
- **WAITING :** the Agent object is blocked, waiting for an event
- **TRANSIT:** the mobile Agent enters this state while it is migrating to the new location. The system continues to buffer messages that will then be sent to its new location

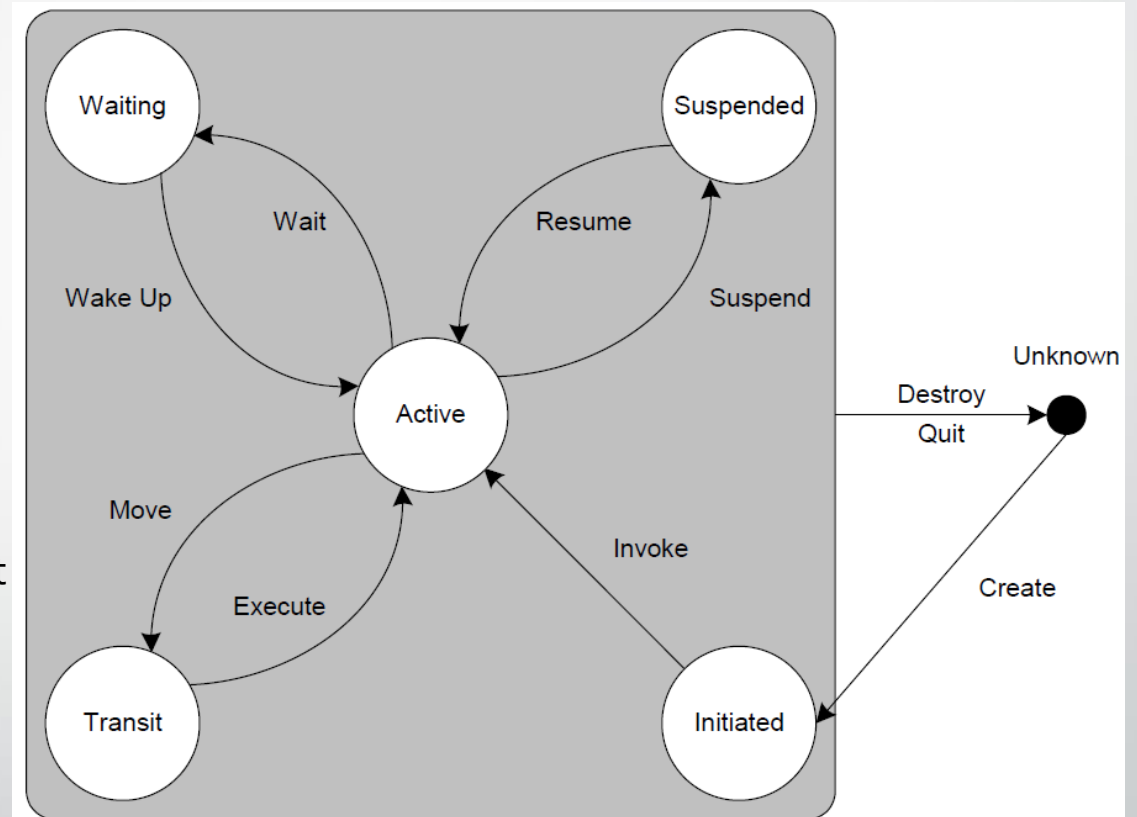


Figure 3 - Agent life-cycle as defined by FIPA.

Mobile Agents

- **Moving** or **cloning** is considered a **state transition** in the life cycle of the agent, which can be initiated either by the agent itself or by the Agent Management Service (AMS)
- **Moving** or **cloning** an agent involves sending its code, resources and state through a network channel
- Mobile agents need to be **location aware** in order to decide **when** and **where** to move
- **JADE** makes available a couple of matching methods in the Agent class for resource management and provides a proprietary ontology (***jade-mobility-ontology***) holding the necessary concepts and actions, contained within the ***jade.domain.mobility*** package

JADE API for Agent Mobility

- **Java Methods:**
 - ***doMove()***: allows a JADE Agent class to migrate elsewhere
 - **INPUT**: a `jade.core.Location` single parameter representing the intended destination
 - ***doClone()***: allows a JADE Agent class to spawn a remote copy of itself under a different name
 - **INPUT**: a `jade.core.Location` parameter (intended destination) and a String containing the name of the new cloned Agent
- **NOTE:** ***`jade.core.Location`*** is an abstract interface. Applications agents must ask the AMS for the list of available locations and choose one or request another agents location.

JADE API for Agent Mobility

- **doMove() sub-methods:**
 - **beforeMove():** called at the starting location normally to release any local resources used by the original instance
 - **afterMove():** called at the destination location and executed when the agent transition is completed
- **doClone() sub-methods [similar to beforeMove() and afterMove()]:**
 - **beforeClone()**
 - **afterClone()**

JADE Mobility Ontology

- JADE provides the class ***jade.domain.mobility.MobilityOntology*** which contains all the **concepts** and **actions** needed to support **agent mobility**
- The ontology allows access to a single, shared instance of the JADE mobility ontology, through the ***getInstance()*** method, for **accessing** the **AMS**
- The ontology contains **five concepts** and **two actions**:
 - **Concepts:**
 - ***mobile-agent-description***
 - ***mobile-agent-profile***
 - ***mobile-agent-system***
 - ***mobile-agent-language***
 - ***mobile-agent-os***
 - **Actions:**
 - ***move-agent***
 - ***clone-agent***

JADE Mobility Ontology

- ***mobile-agent-description***: describes a mobile agent going somewhere. It is represented by the ***MobileAgentDescription***

Slot Name	Slot Type	Mandatory/Optional
Name	AID	Mandatory
destination	Location	Mandatory
agent-profile	mobile-agent-profile	Optional
agent-version	String	Optional
signature	String	Optional

JADE Mobility Ontology

- ***mobile-agent-profile***: describes the computing environment needed by the mobile agent. It is represented by the ***MobileAgentProfile*** class.

Slot Name	Slot Type	Mandatory/Optional
system	mobile-agent-system	Optional
language	mobile-agent-language	Optional
os	Mobile-agent-os	Mandatory

JADE Mobility Ontology

- ***mobile-agent-system***: describes the runtime system used by the mobile agent. It is represented by the ***MobileAgentSystem*** class
- ***mobile-agent-language***: describes the programming language used by the mobile agent. It is represented by the ***MobileAgentLanguage*** class
- ***mobile-agent-os***: describes the operating system needed by the mobile agent. It is represented by the ***MobileAgentOS*** class

Slot Name	Slot Type	Mandatory/Optional
name	String	Mandatory
major-version	Integer	Mandatory
minor-version	Integer	Optional
dependencies	String	Optional

JADE Mobility Actions

- **Every mobility related action** can be **requested** to the **AMS** through a FIPA-request protocol, with ***jade-mobility-ontology*** as ontology value and ***FIPA-SLo*** as language value
- ***move-agent***: the action of moving an agent from a location to another. This action moves the agent identified by the ***name*** and ***address*** slots of the ***mobile-agentdescription*** to the location present in the ***destination*** slot. It is represented by the ***MoveAction*** class.
 - **INPUT**: single, unnamed slot of type ***mobile-agent-description***
- ***clone-agent***: the action performing a copy of an agent, possibly running on another location. It is represented by the ***CloneAction*** class.
 - **INPUT**: two unnamed slots:
 - ***mobile-agent-description*** type
 - String agent_name

JADE Mobility Actions

- The agent has to create a new **MoveAction** object, fill its argument with a suitable **MobileAgentDescription** object, filled in turn with the **name** and **address** of the agent to move and with the **Location** object for the destination.
- Then, a single call to the **Agent.getContentManager().fillContent(...)** method can turn the **MoveAction** Java object into a **String** and write it into the content slot of a suitable request ACL message

- Example:

```
private ACLMessage request;

public GetAvailableLocationsBehaviour(MobileAgent a) {
    // call the constructor of FipaRequestInitiatorBehaviour
    super(a, new ACLMessage(ACLMessage.REQUEST));
    request = (ACLMessage)getDataStore().get(REQUEST_KEY);
    // fills all parameters of the request ACLMessage
    request.clearAllReceiver();
    request.addReceiver(a.getAMS());
    request.setLanguage(FIPANames.ContentLanguage.FIPA_SLO);
    request.setOntology(MobilityOntology.NAME);
    request.setProtocol(FIPANames.InteractionProtocol.FIPA_REQUEST);
    // creates the content of the ACLMessage
    try {
        Action action = new Action();
        action.setActor(a.getAMS());
        action.setAction(new QueryPlatformLocationsAction());
        a.getContentManager().fillContent(request, action);
    }
    catch(Exception fe) {
        fe.printStackTrace();
    }
    // creates the Message Template
    // template = MessageTemplate.and(MessageTemplate.MatchOntology(MobilityOntology.NAME), template);
    // reset the fiparequestinitiatorbheaviour in order to put new values
    // for the request aclmessage and the template
    reset(request);
}
```

AMS Request Example

- To **move** agent *Peter* to the location called *Front-End*, it must send to the AMS the following **ACL request message**:

```
(REQUEST
  :sender (agent-identifier :name RMA@Zadig:1099/JADE)
  :receiver (set (agent-identifier :name ams@Zadig:1099/JADE))
  :content (
    (action (agent-identifier :name ams@Zadig:1099/JADE)
      (move-agent (mobile-agent-description
        :name (agent-identifier :name Johnny@Zadig:1099/JADE)
        :destination (location
          :name Main-Container
          :protocol JADE-IPMT
          :address Zadig:1099/JADE.Main-Container )
        )
      )
    )
  )
  :reply-with Req976983289310
  :language FIPA-SL0
  :ontology jade-mobility-ontology
  :protocol fipa-request
  :conversation-id Req976983289310
)
```

- The **clone-agent action** works in the same way, but has an additional String argument to hold the name of the new agent resulting from the cloning process

AMS Request Example

- ***where-is-agent*** action has a single AID argument, holding the identifier of the agent to locate. This action has a result, namely the location for the agent, that is put into the content slot of the inform ACL message that successfully closes the protocol
- **Example:** request message to ask for the location where the agent Peter resides

```
(REQUEST
  :sender (agent-identifier :name dal@Zadig:1099/JADE)
  :receiver (set (agent-identifier :name ams@Zadig:1099/JADE))
  :content (
    (action
      (agent-identifier :name ams@Zadig:1099/JADE)
      (where-is-agent (agent-identifier :name Peter@Zadig:1099/JADE))
    )
  )
  :language FIPA-SL0
  :ontology JADE-Agent-Management :protocol fipa-request
)
```

```
(INFORM
  :sender (agent-identifier :name ams@Zadig:1099/JADE)
  :receiver (set (agent-identifier :name dal@Zadig:1099/JADE))
  :content ((result
    (action
      (agent-identifier :name ams@Zadig:1099/JADE)
      (where-is-agent (agent-identifier :name Peter@Zadig:1099/JADE))
    )
    (set (location
      :name Container-1
      :protocol JADE-IPMT
      :address Zadig:1099/JADE.Container-1
    )
  ))
  :reply-with dal@Zadig:1099/JADE976984777740
  :language FIPA-SL0
  :ontology JADE-Agent-Management
  :protocol fipa-request
)
```

AMS Request Example

- *query-platform-locations* action takes no arguments, but its result is a set of all the Location objects available in the current JADE platform.
- **Example:** request message to ask for the location where the agent Peter resides

```
( REQUEST
  :sender (agent-identifier :name Johnny)
  :receiver (set (Agent-Identifier :name AMS))
  :content (( action (agent-identifier :name AMS)
                  ( query-platform-locations ) ))
  :language FIPA-SL0
  :ontology JADE-Agent-Management
  :protocol fipa-request
)
```

```
( INFORM
  :sender (Agent-Identifier :name AMS)
  :receiver (set (Agent-Identifier :name Johnny))
  :content (( Result ( action (agent-identifier :name AMS)
                          ( query-platform-locations ) )
                    (set (Location
                          :name Container-1
                          :transport-protocol JADE-IPMT
                          :transport-address IOR:000...Container-1 )
                        (Location
                          :name Container-2
                          :protocol JADE-IPMT
                          :address IOR:000...Container-2 )
                        (Location
                          :name Container-3
                          :protocol JADE-IPMT
                          :address IOR:000...Container-3 )
                        )))
  :language FIPA-SL0
  :ontology JADE-Agent-Management
  :protocol fipa-request
)
```

JADE Mobile Agent Patterns

- The ***Location*** class implements ***jade.core.Location*** interface, so that it can be passed to ***Agent.doMove()*** and ***Agent.doClone()*** methods
- A typical behaviour pattern for a JADE mobile agent is **to ask the AMS for locations** (either the complete list or through one or more where-is-agent actions); then the **agent** will be able to **decide if, where and when to migrate**.

Running Mobile Agents

- A singleton instance of the JADE Runtime can be obtained via the static method ***`jade.core.Runtime.instance()`***, which provides two methods:
 - ***JADE main-container***
 - ***JADE remote container*** (i.e. a container that joins to an existing main-container, forming a distributed agent platform)
- **INPUT:** ***`jade.core.Profile`*** object parameter that keeps the configuration options (e.g. hostname, port number)
- **Notice that,** having created the agent, it still needs to be started via the method `start()`

Remote Container Code Example

```
import jade.core.Runtime;
import jade.core.Profile;
import jade.core.ProfileImpl;
import jade.wrapper.*;
import java.util.logging.Level;
import java.util.logging.Logger;

public class JavaApplication2 {

    public static void main(String[] args) {
        // Get a hold on JADE runtime
        Runtime rt = Runtime.instance();
        // Create a default profile
        Profile p = new ProfileImpl();
        // Create a new non-main container, connecting to the default;
        // main container (i.e. on this host, port 1099)
        ContainerController cc = rt.createAgentContainer(p);
        // Create a new agent, a DummyAgent
        // and pass it a reference to an Object
        Object reference = new Object();
        Object argsl[] = new Object[1];
        argsl[0] = reference;
        AgentController dummy;
        // Fire up the agent
        try {
            dummy = cc.createNewAgent("inProcess", "jade.tools.DummyAgent.DummyAgent", argsl);
            dummy.start();
        } catch (StaleProxyException ex) {
            Logger.getLogger(JavaApplication2.class.getName()).log(Level.SEVERE, null, ex);
        }
    }
}
```

Mobile Agents Exercise

1. Install and configure Apache Ant
Tip: Search "install Apache Ant"
2. Download jade-bin and jade-src and unzip them in same location
3. Move to the jade directory and type command: "ant examples"
4. Go to jade/lib directory and execute in console:
 - java -cp "jade.jar" jade.Boot -gui [open main container]
 - java -cp "jade.jar" jade.Boot -container [create new containers]
 - java -cp "jade.jar;jadeExamples.jar" jade.Boot -gui -container
mobile:examples.mobile.MobileAgent [start MobilAgent]
5. Move and clone mobile agent between the different containers using the MobileGui

Source Code: jade\src\examples\mobile\MobileAgent.java

.\GetAvailableLocationsBehaviour .\ServeIncomingMessagesBehaviour

Bibliography

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- Bellifemine, F., Caire, G., Trucco, T., & Rimassa, G. (2002). Jade programmer's guide. *Jade version, 3*.
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