

# **Fyrd Documentation**

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Python job submission on torque and slurm clusters with dependency tracking. Pronounced 'feared' (sort of), Anglo-Saxon for an army, particularly an army of freemen (an army of nodes). The logo is based on a Saxon shield commonly used in these fyrds. This library used to be known as 'Python Cluster'.

Allows simple job submission with *dependency tracking and queue waiting* on either torque, slurm, or locally with the multiprocessing module. It uses simple techniques to avoid overwhelming the queue and to catch bugs on the fly.

It is routinely tested on Mac OS and Linux with slurm and torque clusters, or in the absence of a cluster, on Python versions 2.7.10, 2.7.11, 2.7.12, 3.3.0, 3.4.0, 3.5.2, 3.6-dev, and 3.7-dev. The full test suite is available in the *tests* folder.

For complete documentation see the documentation site and the Fyrd.pdf document in this repository.

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# **Getting Started**

# 1.1 Simple Job Submission

At its simplest, this module can be used by just executing *submit*(<*command>*), where command is a function or system command/shell script. The module will autodetect the cluster, generate an intuitive name, run the job, and write all outputs to files in the current directory. These can be cleaned with *clean\_dir()*.

To run with dependency tracking, run:

```
import fyrd
job = fyrd.submit(<command1>)
job2 = fyrd.submit(<command2>, depends=job1)
out = job2.get() # Will block until job completes
```

The *submit()* function is actually just a wrapper for the Job class. The same behavior as above can be obtained by initializing a *Job* object directly:

```
import fyrd
job = fyrd.Job(<command1>)
job.submit()
job2 = fyrd.Job(<command2>, depends=job1).submit()
out = job2.get() # Will block until job completes
```

Note that as shown above, the submit method returns the *Job* object, so it can be called on job initialization. Also note that the object returned by calling the *submit()* function (as in the first example) is also a *Job* object, so these two examples can be used fully interchangeably.

### 1.2 Functions

The submit function works well with python functions as well as with shell scripts and shell commands, in fact, this is the most powerful feature of this package. For example:

```
final_sum = 0
for i in outs:
    final_sum += i.get()
print(final_sum)
```

By default this will submit every instance as a job on the cluster, then get the results and clean up all intermediate files, and the code will work identically on a Mac with no cluster access, a slurm cluster, or a torque cluster, with no need to change syntax.

This is very powerful when combined with simple methods that split files or large python classes, to make this kind of work easier, a number of simple functions are provided in the helpers module, to learn more about that, review the Advanced Usage section of this documentation.

#### 1.2.1 Possible Infinate Recursion Error

**Warning**: in order for function submission to work, *fyrd* ends up importing your original script file on the nodes. This means that all code in your file will be executed, so anything that isn't a function or class must be protected with an *if* \_\_name\_\_ == '\_\_main\_\_': protecting statement.

If you do not do this you can end up with multi-submission and infinite recursion, which could mess up your jobs or just crash the job, but either way, it won't be good.

This isn't true when submitting from an interactive session such as ipython or jupyter.

### 1.3 File Submission

If you want to just submit a job file that has already been created, either by this software or any other method, that can be done like this:

```
from fyrd import submit_file
submit_file('/path/to/script', dependencies=[7, 9])
```

This will return the job number and will enter the job into the queue as dependant on jobs 7 and 9. The dependencies can be omitted.

# 1.4 Keywords

The *Job* class, and therefore every submission script, accepts a large number of keyword arguments and synonyms to make job submission easy. Some good examples:

- cores
- mem (or memory)
- time (or walltime)
- partition (or queue)

The synonyms are provided to make submission easy for anyone familiar with the arguments used by either torque or slurm. For example:

```
job = Job('zcat huge_file | parse_file', cores=1, mem='30GB', time='24:00:00')
job = Job(my_parallel_function, cores=28, mem=12000, queue='high_mem')
for i in huge_list:
```

```
out.append(submit(parser_function, i, cores=1, mem='1GB', partition='small'))
job = Job('ls /etc')
```

As you can see, optional keywords make submission very easy and flexible. The whole point of this software it to make working with a remote cluster in python as easy as possible.

For a full list of keyword arguments see the Keyword Arguments section of the documentation.

All options are defined in the fyrd options module. If you want extra options, just submit an issue or add them yourself and send me a pull request.

### 1.5 Profiles

One of the issues with using keyword options is the nuisance of having to type them every time. More importantly, when writing code to work on any cluster one has to deal with heterogeneity between the clusters, such as the number of cores available on each node, or the name of the submission queue.

Because of this, *fyrd* makes use of profiles that bundle keyword arguments and give them a name, so that cluster submission can look like this:

```
job = Job('zcat huge_file | parse_file', profile='large')
job = Job(my_parallel_function, cores=28, profile='high_mem')
```

These profiles are defined in ~/.fyrd/profiles.txt by default and have the following syntax:

```
[large]
partition = normal
cores = 16
nodes = 1
time = 24:00:00
mem = 32000
```

This means that you can now do this:

```
Job(my_function, profile='large')
```

You can create as many of these as you like.

While you can edit the profile file directly to add and edit profile, it is easier and more stable to use the console script:

..code:: shell

fyrd profile list fyrd profile edit large time:02-00:00:00 mem=64GB fyrd profile edit DEFAULT partition:normal fyrd profile remove-option DEFAULT cores fyrd profile add silly cores:92 mem:1MB fyrd profile delete silly

The advantage of using the console script is that argument parsing is done on editing the profiles, so any errors are caught at that time. If you edit the file manually, then any mistakes will cause an Exception to be raised when you try to submit a job.

If no arguments are given the default profile (called 'DEFAULT' in the config file) is used.

**Note**: any arguments in the DEFAULT profile are available in all profiles if the are not manually overridden there. The DEFAULT profile cannot be deleted. It is a good place to put the name of the default queue.

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# Configuration

Many program parameters can be set in the config file, found by default at ~/.fyrd/config.txt.

This file has three sections with the following defaults:

#### [queue]:

```
max_jobs (int):
                    sets the maximum number of running jobs before
                    submission will pause and wait for the queue to empty
                    sets the amount of time the program will wait between
sleep_len (int):
                    submission attempts
queue_update (int): sets the amount of time between refreshes of the queue.
                    Time in seconds to wait if a job is in an uncertain
res_time (int):
                    state, usually preempted or suspended. These jobs often
                    resolve into running \mathbf{or} completed again after some time
                    so it makes sense to wait a bit, but not forever. The
                    default is 45 minutes: 2700 seconds.
queue_type (str):
                    the type of queue to use, one of 'torque', 'slurm',
                    'local', 'auto'. Default is auto to auto-detect the
                    aueue.
```

#### [jobs]:

```
clean files (bool):
                       means that by default files will be deleted when job
                       completes
clean_outputs (bool): is the same but for output files (they are saved
                       first)
file_block_time (int): Max amount of time to block after job completes in
                       the queue while waiting for output files to appear.
                       Some queues can take a long time to copy files under
                       load, so it is worth setting this high, it won't
                       block unless the files do not appear.
filepath (str):
                       Path to write all temp and output files by default,
                       must be globally cluster accessible. Note: this is
                       *\mathbf{not}* the runtime path, just where files are written
suffix (str):
                       The suffix to use when writing scripts and output
                       files
auto_submit (bool):
                       If wait() or get() are called prior to submission,
                       auto-submit the job. Otherwise throws an error and
                       returns None
generic_python (bool): Use /usr/bin/env python instead of the current
                       executable, not advised, but sometimes necessary.
                       the config file where profiles are defined.
profile_file (str):
```

### [jobqueue]:

```
Sets options for the local queue system, will be removed in the future in favor of database.

jobno (int): The current job number for the local queue, auto-increments with every submission.
```

### Example file:

```
[queue]
res\_time = 2700
queue_type = auto
sleep_len = 1
queue_update = 2
max_jobs = 1000
bool = True
[jobs]
suffix = cluster
file\_block\_time = 12
filepath = None
clean_outputs = False
auto_submit = True
profile_file = /Users/dacre/.fyrd/profiles.txt
clean_files = True
generic_python = False
[jobqueue]
jobno = 9
```

The config is managed by fyrd/conf.py and enforces a minimum set of entries. If the config does not exist or any entries are missing, they will be created on the fly using the defaults defined in the defaults.

# **Keyword Arguments**

To make submission easier, this module defines a number of keyword arguments in the options.py file that can be used for all submission and Job() functions. These include things like 'cores' and 'nodes' and 'mem'.

The following is a complete list of arguments that can be used in this version

depends clean\_files clean\_outputs cores modules filepath dir suffix outfile errfile imports threads nodes features time mem partition account export begin

*Note:* Type is enforced, any provided argument must match that python type (automatic conversion is attempted), the default is just a recommendation and is not currently used. These arguments are passed like regular arguments to the submission and Job() functions, eg:

```
Job(nodes=1, cores=4, mem='20MB')
```

This will be interpretted correctly on any system. If torque or slurm are not available, any cluster arguments will be ignored. The module will attempt to honor the cores request, but if it exceeds the maximum number of cores on the local machine, then the request will be trimmed accordingly (i.e. a 50 core request will become 8 cores on an 8 core machine).

# 3.1 Adding your own keywords

There are many more options available for torque and slurm, to add your own, edit the options.py file, and look for CLUSTER\_OPTS (or TORQUE/SLURM if your keyword option is only available on one system). Add your option using the same format as is present in that file. The format is:

You can also add list options, but they must include 'sjoin' and 'tjoin' keys to define how to merge the list for slurm and torque, or you must write custom option handling code in fyrd.options.options\_to\_string(). For an excellent example of both approaches included in a single option, see the 'features' keyword above.

# **Console Scripts**

This software is primarily intended to be a library, however some management tasks are just easier from the console. For that reason, *fyrd* has a frontend console script that makes tasks such as managing the local config and profiles trivial, it also has modes to inspect the queue easily, and to wait for jobs from the console, as well as to clean the working directory.

# 4.1 fyrd

This software has uses a subcommand system to separate modes, and has six modes:

- config show and edit the contents of the config file
- profile inspect and manage cluster profiles
- keywords print a list of current keyword arguments with descriptions for each
- queue show running jobs, makes filtering jobs very easy
- wait wait for a list of jobs
- clean clean all script and output files in the given directory

Several of the commands have aliases (*conf* and *prof* being the two main ones)

# 4.1.1 Examples

```
fyrd prof list
fyrd prof add large cores:92 mem:200GB partition:high_mem time:00:06:00
```

```
fyrd queue # Shows all of your current jobs

fyrd queue -a # Shows all users jobs

fyrd queue -p long -u bob dylan # Show all jobs owned by bob and dylan in the long...

-queue
```

```
fyrd wait 19872 19876
fyrd wait -u john
```

```
fyrd clean
```

### 4.1.2 All Options

Manage fyrd config, profiles, and queue.

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Organization	Stanford University
License	MIT License, use as you wish
Version	0.6.2-beta.6

```
usage: fyrd [-h] [-v] {conf,prof,keywords,queue,wait,clean} ...
```

#### **Options:**

-v=False, --verbose=False Show debug outputs

#### **Sub-commands:**

conf (config) View and manage the config

This script allows display and management of the fyrd config file found here: /home/dacre/.fyrd/config.txt.

```
usage: fyrd conf [-h] {show,list,help,update,alter,init} ...
```

#### **Sub-commands:**

show (list) Show current config

By default shows the current config, which is based on the config file, but with all parsing modifications applied, meaning that extra options or sections are ignored.

To print the file as is, pass -file, or to limit to a single section, pass -section <section>

```
usage: fyrd conf show [-h] [-s [...]] [-f]
```

# **Options:**

**-s, --sections** Limit results to a list of sections

Possible choices: queue, jobqueue, jobs

-f=False, --file=False Print file contents only

help Show info on every config option

```
usage: fyrd conf help [-h] [-s [...]]
```

#### **Options:**

-s, --sections

Limit results to a list of sections

Possible choices: queue, jobqueue, jobs

update (alter) Update the config

Update one option at a time.

Sections: {'queue', 'jobqueue', 'jobs'}

```
usage: fyrd conf update [-h] section option value
```

### **Positional arguments:**

section

Section to update

Possible choices: queue, jobqueue, jobs

**option** Option to update

Possible choices: auto\_submit, queue\_update, generic\_python, profile\_file, max\_jobs, clean\_outputs, file\_block\_time, res\_time, queue\_type, jobno, clean\_files,

suffix, sleep\_len, filepath

value New value for option

init Interactively initialize the config

Overwrites the exiting config and starts from scratch. Asks for input from user for default options.

```
usage: fyrd conf init [-h] [--defaults] [--yes]
```

### **Options:**

--defaults=False Non-interactive, just use builtin defaults

**--ves=True** Do not as for confirmation

#### prof (profile) Manage profiles

Fyrd jobs use keyword arguments to run (for a complete list run this script with the keywords command). These keywords can be bundled into profiles, which are kept in /home/dacre/.fyrd/profiles.txt. This file can be edited directly or manipulated here.

#### **Sub-commands:**

#### show (list) Print current profiles

```
usage: fyrd prof show [-h] [-n NAME [NAME ...]]
```

#### **Options:**

**-n, --name** Limit to only these profiles

add (new) Add a new profile

```
usage: fyrd prof add [-h] name options [options ...]
```

#### **Positional arguments:**

nameProfile nameoptionsOptions to update

update (alter, edit) Update an existing profile

```
usage: fyrd prof update [-h] name options [options ...]
```

### **Positional arguments:**

name Profile nameoptions Options to update

remove-option (del-option) Remove a profile option

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```
usage: fyrd prof remove-option [-h] name options [options ...]
```

#### **Positional arguments:**

**name** Profile name

**options** Options to remove

#### delete (del) Delete an existing profile

```
usage: fyrd prof delete [-h] name
```

#### **Positional arguments:**

name Profile name

#### **keywords** (**keys**, **options**) Print available keyword arguments.

```
usage: fyrd keywords [-h] [-t | -s | -l]
```

### **Options:**

- -t=False, --table=False Print keywords as a table
- -s=False, --split-tables=False Print keywords as multiple tables
- -l=False, --list=False Print a list of keywords only

#### queue (q) Search the queue

Check the local queue, similar to squeue or qstat but simpler, good for quickly checking the queue.

By default it searches only your own jobs, pass '-all-users' or '-users <user> [<user2>...]' to change that behavior.

To just list jobs with some basic info, run with no arguments.

#### **Options:**

- **-u, --users** Limit to these users
- -a=False, --all-users=False Display jobs for all users
- **-p, --partitions** Limit to these partitions (queues)
- **-r=False, --running=False** Show only running jobs
- -q=False, --queued=False Show only queued jobs
- -d=False, --done=False Show only completed jobs
- -b=False, --bad=False Show only completed jobs
- -l=False, --list=False Print job numbers only, works well with xargs
- -c=False, --count=False Print job count only

#### wait Wait for jobs

Wait on a list of jobs, block until they complete.

```
usage: fyrd wait [-h] [-u USERS] [jobs [jobs ...]]
```

### Positional arguments:

**jobs** Job list to wait for

**Options:** 

**-u, --users** A comma-separated list of users to wait for

clean Clean up a job directory

Clean all intermediate files created by the cluster module from this dir.

Uses the fyrd.job.clean\_dir() function

Caution: The clean() function will delete \*\*EVERY\*\* file with extensions matching those these::

 $. < suffix>. err . < suffix>. out . < suffix>. sbatch \& . fyrd. script for slurm mode . < suffix>. qsub for torque mode . < suffix> for local mode _func. < suffix>.py _func. < suffix>.py.pickle.in _func. < suffix>.py.pickle.out$ 

```
usage: fyrd clean [-h] [-o] [-d DIR] [-s SUFFIX] [-q \{torque, slurm, local\}] [-n]
```

#### **Options:**

-o=False, --outputs=False Clean output files too

-d, --dir Directory to clean

-s=cluster, --suffix=cluster Suffix to use for cleaning

**-q, --qtype** Limit deletions to this qtype

Possible choices: torque, slurm, local

-n=True, --no-confirm=True Do not confirm before deleting (for scripts)

### 4.2 aliases

Several shell scripts are provided in bin/ to provide shortcuts to the fyrd subcommands:

• my-queue (or myq): fyrd queue

• clean-job-files: fyrd clean

• monitor-jobs: fyrd wait

• cluster-keywords: fyrd keywords

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# **Advanced Usage**

Most of the important functionality is covered in the Getting Started section, and full details on the library are available in the API Reference section. This section just provides some extra information on Job and Queue management, and importantly introduces some of the higher-level options available through the helpers.

# 5.1 The Job Class

The core of this submission system is the *Job* class, this class builds a job using keyword arguments and profile parsing. The bulk of this is done at class initialization and is covered in the getting started section of this documentation and on job submission with the *submit()* method. There are several other features of this class to be aware of though.

# 5.1.1 Script File Handling

Torque and slurm both require submission scripts to work. In the future these will be stored by fyrd in a database and submitted from memory, but for now they are written to disk.

The creation and writing of these scripts is handled by the Script and Function classes in the fyrd.submission\_scripts module. These classes pass keywords to the options\_to\_string() function of the options method, which converts them into a submission string compatible with the active cluster. These are then written to a script for submission to the cluster.

The *Function* class has some additional functionality to allow easy submission of functions to the cluster. It tries to build a list of all possible modules that the function could need and adds import statements to all of them to the function submission script. It then pickles the submitted function and arguments to a pickle file on the disk, and writes a python script to the same directory.

This python script unpickles the function and arguments and runs them, pickling either the result or and exception, if one is raised, to the disc on completion. The submission script calls this python script on the cluster nodes.

The script and output files are written to the path defined by the *.filepath* attribute of the *Job* class, which is set using the 'filepath' keyword argument. If not set, this directory defaults to the directory set in the filepath section of the config file or the current working directory. Note that this path is independent of the *.runpath* attibute, which is where the code will actually run, and also defaults to the current working directory.

# 5.1.2 Job Output Handling and Retrieval

The correct way to get outputs from within a python session is to call the .get() method of the Job class. This first calls the .wait() method, which blocks until job completion, and then the .fetch\_outputs() method which calls get\_output,

get\_stdout, and get\_stderr, which save all function outputs, STDOUT, and STDERR to the class. This means that outputs can be accessed using the following Job class attributes:

- .output the function output for functions or STDOUT for scripts
- .stdout the STDOUT for the script submission (always present)
- .stderr the STDERR for the script submission (always present)

This makes job output retrieval very easy, but it is sometimes not what you want, particularly if outputs are very large (they get loaded into memory).

The *wait()* method will not save any outputs. In addition *get()* can be with the *save=False* argument, which means it will fetch the output (or STDOUT) only, but will not write them to the class itself.

**Note**: By default, *get()* also deletes all script and output files. This is generally a good thing as it keeps the working directory clean, but it isn't always what you want. To prevent outputs from being deleted, pass *delete\_outfiles=False* to *get()*, or alternatively set the *.clean\_outputs* attribute to *False* prior to running *get()*. To prevent the cleaning of any files, including the script files, pass *cleanup=False* or set *.clean\_files* to *False*.

clean\_files and clean\_outputs can also be set globally in the config file.

### 5.2 Job Files

All jobs write out a job file before submission, even though this is not necessary (or useful) with multiprocessing. This will change in a future version.

To ensure files are obviously produced by this package and that files are unique the file format is name.number.random\_string.suffix.extension. These are:

name: Defined by the *name*= argument or guessed from the function/script number: A number count of the total jobs with the same name already queued random\_string: An 8-character random string suffix: A string defined in the config file, default 'cluster' extension: An obvious extension such as '.sbatch' or '.qsub'

To change the directory these files are written to, set the filedir item in the config file or use the 'filedir' keyword argument to Job or submit.

*NOTE:* This directory *must* be accessible to the compute nodes!!!

It is sometimes useful to set the filedir setting in the config to a single directory accessible cluster-wide. This avoids cluttering the current directory, particularly as outputs can be retrieved so easily from within python. If you are going to do this set the 'clean\_files' and 'clean\_outfiles' arguments in the config file to avoid cluttering the directory.

All Job objects have a clean () method that will delete any left over files. In addition there is a clean\_job\_files script that will delete all files made by this package in any given directory. Be very careful with the script though, it can clobber a lot of work all at once if it is used wrong.

# 5.3 Helpers

The fyrd.helpers module defines several simple functions that allow more complex job handling.

The helpers are all high level functions that are not required for the library but make difficult jobs easy to assist in the goal of trivially easy cluster submission.

The most important function in *fyrd.helpers* is *parapply()*, which allows the user to submit a *pandas.DataFrame.apply* method to the cluster in parallel by splitting the DataFrame, submitting jobs, and then recombining the DataFrame at the end, all without leaving any temp files behind. e.g.:

```
df = pandas.read_csv('my_huge_file.txt')
df = fyrd.helpers.parapply(100, df, long_running_function, profile='fast')
```

That command will split the dataframe into 100 pieces, submit each to the cluster as a different job with the profile 'fast', and then recombine them into a single DataFrame again at the end.

parapply\_summary behaves similarly but assumes that the function summarizes the data rather than returning a DataFrame of the same size. It thus runs the function on the resulting DataFrame also, allowing all dfs to be merged. e.g.:

```
df = fyrd.helpers.parapply_summary(df, numpy.mean)
```

This will return just the mean of all the numeric columns, *parapply* would return a DataFrame with duplicates for every submitted job.

# 5.4 Queue Management

Queue handling is done by the Queue class in the fyrd.queue module. This class calls the fyrd.queue.queue\_parser iterator which in turn calls either fyrd.queue.torque\_queue\_parser or fyrd.queue.slurm\_queue\_parser depending on the detected cluster environment (set by fyrd.queue.QUEUE\_MODE and overridden by the 'queue\_type' config option if desired (not necessary, queue type is auto-detected)).

These iterators return the following information from the queue:

```
job_id, name, userid, partition, state, node-list, node-count, cpu-per-node, exit-code
```

These pieces of information are used to create QueueJob objects for every job, which are stored in the *Queue.jobs* attribute (a dictionary). The *Queue* class provides several properties, attributes, and methods to allow easy filtering of these jobs.

Most important is the *QueueJob.state* attribute, which holds information on the current state of that job. To get a list of all states in the queue, call the *Queue.job\_states* property, which will return a list of states in the queue. All of these states are also attributes of the *Queue* class, for example:

```
fyrd.Queue.completed
```

returns all completed jobs in the queue as a dictionary (a filtered copy of the .jobs attribute).

Note: torque states are auto-converted to slurm states, as slurm states are easier to read. e.g. 'C' becomes 'completed'.

The most useful method of *Queue* is *wait()*, it will take a list of job numbers or *Job* objects and wait until all of them are complete. This method is called by the *Job.wait()* method, and can be called directly to wait for an arbitrary number of jobs.

To wait for all jobs from a given user, you can do this:

```
q = fyrd.Queue()
q.wait(q.get_user_jobs(['bob', 'fred']))
```

This task can also be accomplished with the console application:

```
fyrd wait <job> [<job>...]
fyrd wait -u bob fred
```

The method can actually be simply accessed as a function instead of needing the Queue class:

To generate a *Queue* object, do the following:

```
import fyrd
q = fyrd.Queue(user='self')
```

This will give you a simple queue object containg a list of jobs that belong to you. If you do not provide user, all jobs are included for all users. You can provide *qtype* to explicitly force the queue object to contain jobs from one queing system (e.g. local or torque).

To get a dictionary of all jobs, running jobs, queued jobs, and complete jobs, use:

```
q.jobs
q.running
q.complete
q.queued
```

Every job is a QueueJob class and has a number of attributes, including owner, nodes, cores, memory.

# 5.5 Config

Many of the important options used by this software are set in a config file and can be managed on the console with *fyrd conf* ....

For full information see the Configuration section of this documentation.

# 5.6 Logging

I use a custion logging script called logme to log errors. To get verbose output, set *fyrd.logme.MIN\_LEVEL* to 'debug' or 'verbose'. To reduce output, set logme.MIN\_LEVEL to 'warn'.

# **API Reference**

# 6.1 fyrd.queue

The core class in this file is the *Queue()* class which does most of the queue management. In addition, *get\_cluster\_environment()* attempts to autodetect the cluster type (*torque*, *slurm*, *normal*) and sets the global cluster type for the whole file. Finally, the *wait()* function accepts a list of jobs and will block until those jobs are complete.

The Queue class relies on a few simple queue parsers defined by the *torque\_queue\_parser* and *slurm\_queue\_parser* functions. These call *qstat -x* or *squeue* and *sacct* to get job information, and yield a simple tuple of that data with the following members:

```
\verb|job_id|, name, userid, partition, state, node-list, node-count, cpu-per-node, exit-code|\\
```

The Queue class then converts this information into a *Queue.QueueJob* object and adds it to the internal *jobs* dictionary within the Queue class. This list is now the basis for all of the other functionality encoded by the Queue class. It can be accessed directly, or sliced by accessing the *completed*, *queued*, and *running* attributes of the Queue class, these are used to simply divide up the jobs dictionary to make finding information easy.

### 6.1.1 fyrd.queue.Queue

**Parameters** 

```
class fyrd.queue.Queue (user=None, partition=None, qtype=None)
    Bases: object
A wrapper for torque, slurm, or local queues.

jobs
    dict - {jobid: Queue.QueueJob}

max_jobs
    int - The maximum number of jobs allowed in the queue

job_states
    int - A list of the different states of jobs in this queue

active_job_count
    int - A count of all jobs that are either queued or running in the current queue

can_submit
    bool - True if total active jobs is less than max_jobs

Can filter by user, queue type or partition on initialization.
```

- **user** (str) Optional usernameto filter the queue with. If user='self' or 'current', the current user will be used.
- **partition** (*str*) Optional partition to filter the queue with.
- **qtype** (str) 'torque', 'slurm', or 'local', defaults to auto-detect.

#### **Methods**

```
Queue.wait (jobs)
```

Block until all jobs in jobs are complete.

Update time is dependant upon the queue\_update parameter in your ~/.fyrd file.

In addition, wait() will not return until between 1 and 3 seconds after a job has completed, irrespective of queue\_update time. This allows time for any copy operations to complete after the job exits.

**Parameters jobs** – A job or list of jobs to check. Can be one of: Job or multiprocessing.pool.ApplyResult objects, job ID (int/str), or a object or a list/tuple of multiple Jobs or job IDs

Returns True on success False or None on failure.

```
Queue.wait_to_submit(max_jobs=None)
```

Block until fewer running/queued jobs in queue than max\_jobs.

```
Parameters max_jobs (int) - Override self.max_jobs
```

```
Queue.get_jobs(key)
```

Return a dict of jobs where state matches key.

```
Queue.update()
```

Refresh the list of jobs from the server, limit queries.

```
Queue.QueueJob()
```

A very simple class to store info about jobs in the queue.

Only used for torque and slurm queues.

```
id
```

int

name

str

owner

str

queue

str

state

str - states

nodes

list

exitcode

int

### disappeared

bool – Job cannot be found in the queue anymore

```
exception fyrd.queue.QueueError
Simple Exception wrapper.
```

### 6.1.2 fyrd.queue functions

#### parsers

fyrd.queue.queue\_parser (qtype=None, user=None, partition=None)
Call either torque or slurm qtype parsers depending on qtype.

#### **Parameters**

- qtype Either 'torque' or 'slurm', defaults to current MODE
- user optional user name to pass to queue to filter queue with

Yields tuple -

job\_id, name, userid, partition, state, nodelist, numnodes, ntpernode, exit\_code

fyrd.queue.torque\_queue\_parser(user=None, partition=None)
Iterator for torque queues.

Use the *qstat* -x command to get an XML queue for compatibility.

#### **Parameters**

- user optional user name to pass to qstat to filter queue with
- partiton optional partition to filter the queue with

Yields tuple -

job\_id, name, userid, partition, state, nodelist, numnodes, ntpernode, exit\_code

numcpus is currently always 1 as most torque queues treat every core as a node.

```
fyrd.queue.slurm_queue_parser(user=None, partition=None)
Iterator for slurm queues.
```

Use the *squeue -O* command to get standard data across implementation, supplement this data with the results of *sacct*. sacct returns data only for the current user but retains a much longer job history. Only jobs not returned by squeue are added with sacct, and they are added to *the end* of the returned queue, i.e. *out of order with respect to the actual queue*.

#### **Parameters**

- user optional user name to filter queue with
- partition optional partition to filter queue with

Yields tuple -

job\_id, name, userid, partition, state, nodelist, numnodes, ntpernode, exit\_code

#### utilities

```
fyrd.queue.get_cluster_environment()
```

Detect the local cluster environment and set MODE globally.

Uses which to search for sbatch first, then qsub. If neither is found, MODE is set to local.

Returns MODE variable ('torque', 'slurm', or 'local')

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#### Return type tuple

```
fyrd.queue.check_queue(qtype=None)
Raise exception if MODE is incorrect.
```

# 6.2 fyrd.job

Job management is handled by the Job() class. This is a very large class that defines all the methods required to build and submit a job to the cluster.

It accepts keyword arguments defined in *fyrd.options* on initialization, which are then fleshed out using profile information from the config files defined by *fyrd.conf*.

The primary argument on initialization is the function or script to submit.

#### Examples:

### 6.2.1 fyrd.job.Job

```
class fyrd. Job (command, args=None, kwargs=None, name=None, qtype=None, profile=None, **kwds)
      Bases: object
      Information about a single job on the cluster.
      Holds information about submit time, number of cores, the job script, and more.
      Below are the core attributes and methods required to use this class.
      out
           str – The output of the function or a copy of stdout for a script
      stdout
           str - Any output to STDOUT
      stderr
           str – Any output to STDERR
      exitcode
           int – The exitcode of the running processes (the script runner if the Job is a function.
      start
           datetime – A datetime object containing time execution started on the remote node.
      end
           datetime – Like start but when execution ended.
      runtime
           timedelta – A timedelta object containing runtime.
      files
           list - A list of script files associated with this class
```

bool – True if the job has completed

#### submit()

submit the job if it is ready

#### wait()

block until the job is done

#### get()

block until the job is done and then return the output (stdout if job is a script), by default saves all outputs to self (i.e. .out, .stdout, .stderr) and deletes all intermediate files before returning. If *save* argument is *False*, does not delete the output files by default.

#### clean()

delete any files created by this object

Printing or reproducing the class will display detailed job information.

Both *wait()* and *get()* will update the queue every few seconds (defined by the queue\_update item in the config) and add queue information to the job as they go.

If the job disappears from the queue with no information, it will be listed as 'completed'.

All jobs have a .submission attribute, which is a Script object containing the submission script for the job and the file name, plus a 'written' bool that checks if the file exists.

In addition, SLURM jobs have a .exec\_script attribute, which is a Script object containing the shell command to \_run. This difference is due to the fact that some SLURM systems execute multiple lines of the submission file at the same time.

Finally, if the job command is a function, this object will also contain a *.function* attribute, which contains the script to run the function.

Initialization function arguments.

#### **Parameters**

- command (function/str) The command or function to execute.
- args (tuple/dict) Optional arguments to add to command, particularly useful for functions.
- kwargs (dict) Optional keyword arguments to pass to the command, only used for functions.
- name (str) Optional name of the job. If not defined, guessed. If a job of the same name is already queued, an integer job number (not the queue number) will be added, ie. <name>.1
- **qtype** (str) Override the default queue type
- **profile** (str) The name of a profile saved in the conf
- other keywords are parsed into cluster keywords by the (\*All)-
- system. For available keywords see `fyrd.option\_help() `\*
   (options)-

#### **Methods**

```
Job.write(overwrite=True)
Write all scripts.
```

**Parameters overwrite** (bool) – Overwrite existing files, defaults to True.

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Job.clean (delete\_outputs=None, get\_outputs=True)

Delete all scripts created by this module, if they were written.

#### **Parameters**

- **delete\_outputs** (bool) also delete all output and err files, but get their contents first.
- **get\_outputs** (bool) if delete\_outputs, save outputs before deleting.

Job.submit (wait\_on\_max\_queue=True)

Submit this job.

**Parameters wait\_on\_max\_queue** (str) - Block until queue limit is below the maximum before submitting.

To disable max\_queue\_len, set it to 0. None will allow override by the default settings in the config file, and any positive integer will be interpretted to be the maximum queue length.

#### Returns self

Job.wait()

Block until job completes.

 $\verb"Job.get" (save=True, cleanup=None, delete\_outfiles=None, del\_no\_save=None)$ 

Block until job completed and return output of script/function.

By default saves all outputs to this class and deletes all intermediate files.

#### **Parameters**

- save (bool) Save all outputs to the class also (advised)
- **cleanup** (bool) Clean all intermediate files after job completes.
- **delete\_outfiles** (bool) Clean output files after job completes.
- **del\_no\_save** (bool) Delete output files even if *save* is *False*

Returns Function output if Function, else STDOUT

Return type str

Job.get\_output (save=True, delete\_file=None, update=True)

Get output of function or script.

This is the same as stdout for a script, or the function output for a function.

By default, output file is kept unless delete\_file is True or self.auto\_delete is True.

#### **Parameters**

- **save** (bool) Save the output to self.out, default True. Would be a good idea to set to False if the output is huge.
- **delete\_file** (bool) Delete the output file when getting
- update (bool) Update job info from queue first.

**Returns** The output of the script or function. Always a string if script.

Job.get\_stdout(save=True, delete\_file=None, update=True)

Get stdout of function or script, same for both.

By default, output file is kept unless delete\_file is True or self.auto\_delete is True.

#### **Parameters**

- **save** (bool) Save the output to self.stdout, default True. Would be a good idea to set to False if the output is huge.
- **delete\_file** (bool) Delete the stdout file when getting
- update (bool) Update job info from queue first.

#### Returns

The contents of STDOUT, with runtime info and trailing newline removed.

#### Return type str

Also sets self.start and self.end from the contents of STDOUT if possible.

#### Job.get\_stderr(save=True, delete\_file=None, update=True)

Get stderr of function or script, same for both.

By default, output file is kept unless delete\_file is True or self.auto\_delete is True.

#### **Parameters**

- save (bool) Save the output to self.stdout, default True. Would be a good idea to set to False if the output is huge.
- **delete\_file** (bool) Delete the stdout file when getting
- update (bool) Update job info from queue first.

**Returns** The contents of STDERR, with trailing newline removed.

#### Return type str

#### Job.get\_times (update=True)

Get stdout of function or script, same for both.

**Parameters** update (bool) – Update job info from queue first.

Returns start, end as two datetime objects.

#### Return type tuple

Also sets self.start and self.end from the contents of STDOUT if possible.

#### Job.get\_exitcode (update=True)

Try to get the exitcode.

**Parameters** update (bool) – Update job info from queue first.

**Returns** The exitcode of the running process.

#### Return type int

#### Job.update()

Update status from the queue.

### Job.update\_queue\_info()

Set queue\_info from the queue even if done.

#### Job.fetch\_outputs (save=True, delete\_files=None)

Save all outputs in their current state. No return value.

This method does not wait for job completion, but merely gets the outputs. To wait for job completion, use *get()* instead.

#### **Parameters**

• save (bool) – Save all outputs to the class also (advised)

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• **delete\_files** (bool) – Delete the output files when getting, only used if save is True

# 6.3 fyrd.submission\_scripts

This module defines to classes that are used to build the actual jobs for submission, including writing the files. *Function* is actually a child class of *Script*.

```
class fyrd.submission_scripts.Script (file_name, script)
    Bases: object
    A script string plus a file name.
    Initialize the script and file name.
    clean (_=None)
        Delete any files made by us.
    write (overwrite=True)
        Write the script file.
```

class fyrd.submission\_scripts.Function (file\_name, function, args=None, kwargs=None, imports=None, pickle\_file=None, outfile=None)

Bases: fyrd.submission\_scripts.Script

A special Script used to run a function.

Create a function wrapper.

NOTE: Function submission will fail if the parent file's code is not wrapped in an if \_\_main\_\_ wrapper.

#### **Parameters**

- file\_name (str) A root name to the outfiles
- function (callable) Function handle.
- **args** (tuple) Arguments to the function as a tuple.
- **kwargs** (dict) Named keyword arguments to pass in the function call
- **imports** (*list*) A list of imports, if not provided, defaults to all current imports, which may not work if you use complex imports. The list can include the import call, or just be a name, e.g ['from os import path', 'sys']
- pickle\_file (str) The file to hold the function.
- **outfile** (str) The file to hold the output.

clean (delete\_output=False)

Delete the input pickle file and any scripts.

**Parameters delete\_output** (bool) – Delete the output pickle file too.

write(overwrite=True)

Write the pickle file and call the parent Script write function.

# 6.4 fyrd.options

All keyword arguments are defined in dictionaries in the *options.py* file, alongside function to manage those dictionaries. Of particular importance is *option\_help()*, which can display all of the keyword arguments as a string or a table.

*check\_arguments()* checks a dictionary to make sure that the arguments are allowed (i.e. defined), it is called on all keyword arguments in the package.

To see keywords, run fyrd keywords from the console or fyrd.option\_help() from a python session.

The way that option handling works in general, is that all hard-coded keyword arguments must contain a dictionary entry for 'torque' and 'slurm', as well as a type declaration. If the type is NoneType, then the option is assumed to be a boolean option. If it has a type though, <code>check\_argument()</code> attempts to cast the type and specific idiosyncrasies are handled in this step, e.g. memory is converted into an integer of MB. Once the arguments are sanitized <code>format()</code> is called on the string held in either the 'torque' or the 'slurm' values, and the formatted string is then used as an option. If the type is a list/tuple, the 'sjoin' and 'tjoin' dictionary keys must exist, and are used to handle joining.

The following two functions are used to manage this formatting step.

option\_to\_string() will take an option/value pair and return an appropriate string that can be used in the current queue mode. If the option is not implemented in the current mode, a debug message is printed to the console and an empty string is returned.

options\_to\_string() is a wrapper around option\_to\_string() and can handle a whole dictionary of arguments, it explicitly handle arguments that cannot be managed using a simple string format.

```
fyrd.options.option_help(mode='string', qtype=None, tablefmt='simple')
Print a sting to stdout displaying information on all options.
```

#### **Parameters**

- mode (str) string: Return a formatted string print: Print the string to stdout list: Return a simple list of keywords table: Return a table of lists merged\_table: Combine all keywords into a single table
- **qtype** (str) If provided only return info on that queue type.
- **tablefmt** (str) A tabulate-style table format, one of:

```
'plain', 'simple', 'grid', 'pipe', 'orgtbl', 'rst', 'mediawiki', 'latex', 'latex_booktabs'
```

**Returns** A formatted string

Return type str

```
fyrd.options.split_keywords(kwargs)
```

Split a dictionary of keyword arguments into two dictionaries.

The first dictionary will contain valid arguments for fyrd, the second will contain all others.

**Returns** (dict, dict) — valid args for fyrd, other args

Return type tuple

```
fyrd.options.check_arguments(kwargs)
```

Make sure all keywords are allowed.

Raises OptionsError on error, returns sanitized dictionary on success.

**Note:** Checks in SYNONYMS if argument is not recognized, raises OptionsError if it is not found there either.

```
fyrd.options.options_to_string(option_dict, qtype=None)
```

Return a multi-line string for slurm or torque job submission.

#### **Parameters**

• option\_dict (dict) - Dict in format {option: value} where value can be None. If value is None, default used.

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• qtype (str) - 'torque', 'slurm', or 'local': override queue.MODE

**Returns** A multi-line string of torque or slurm options.

Return type str

fyrd.options.option\_to\_string (option, value=None, qtype=None)
Return a string with an appropriate flag for slurm or torque.

#### **Parameters**

- option An allowed option definied in options.all\_options
- value A value for that option if required (if None, default used)
- qtype 'torque', 'slurm', or 'local': override queue.MODE

**Returns** A string with the appropriate flags for the active queue.

Return type str

# 6.5 fyrd.conf

fyrd.conf handles the config (~/.fyrd/config.txt) file and the profiles (~/.fyrd/profiles.txt) file.

Profiles are combinations of keyword arguments that can be called in any of the submission functions. Both the config and profiles are just ConfigParser objects, *conf.py* merely adds an abstraction layer on top of this to maintain the integrity of the files.

# 6.5.1 config

The config has three sections (and no defaults):

- queue sets options for handling the queue
- jobs sets options for submitting jobs
- jobqueue local option handling, will be removed in the future

For a complete reference, see the config documentation: Configuration

Options can be managed with the *get\_option()* and *set\_option()* functions, but it is actually easier to use the console script:

```
fyrd conf list
fyrd conf edit max_jobs 3000
```

```
fyrd.conf.get_option (section=None, key=None, default=None)
Get a single key or section.
```

All args are optional, if they are missing, the parent section or entire config will be returned.

#### **Parameters**

- **section** (*str*) The config section to use (e.g. queue), if None, all sections returned.
- **key** (str) The config key to get (e.g. 'max\_jobs'), if None, whole section returned.
- **default** If the key does not exist, create it with this default value.

Returns Option value if key exists, None if no key exists.

```
fyrd.conf.set_option(section, key, value)
```

Write a config key to the config file.

#### **Parameters**

- **section** (*str*) Section of the config file to use.
- **key** (str) Key to add.
- value Value to add for key.

### Returns ConfigParser

```
fyrd.conf.delete(section, key)
```

Delete a config item.

#### **Parameters**

- **section** (*str*) Section of config file.
- **key** (str) Key to delete

#### Returns ConfigParger

```
fyrd.conf.load_config()
```

Load config from the config file.

If any section or key from DEFAULTS is not present in the config, it is added back, enforcing a minimal configuration.

Returns Config options.

Return type ConfigParser

```
fyrd.conf.write_config()
```

Write the current config to CONFIG\_FILE.

```
fyrd.conf.create_config(cnf=None, def_queue=None)
```

Create an initial config file.

Gets all information from the file-wide DEFAULTS constant and overwrites specific keys using the values in cnf.

This means that any records in the cnf dict that are not present in DEFAULTS will be ignored, and any records that are absent will be populated from DEFAULTS.

#### **Parameters**

- **cnf** (dict) A dictionary of config defaults.
- **def queue** (str) A name for a queue to add to the default profile.

#### fyrd.conf.create\_config\_interactive(prompt=True)

Interact with the user to create a new config.

Uses readline autocompletion to make setup easier.

**Parameters prompt** (bool) – As for confirmation before beginning wizard.

### 6.5.2 profiles

Profiles are wrapped in a *Profile()* class to make attribute access easy, but they are fundamentally just dictionaries of keyword arguments. They can be created with *cluster.conf.Profile(name, {keywds})* and then written to a file with the *write()* method.

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The easiest way to interact with profiles is not with class but with the *get\_profile()*, *set\_profile()*, and *del\_profile()* functions. These make it very easy to go from a dictionary of keywords to a profile.

Profiles can then be called with the *profile*= keyword in any submission function or Job class.

As with the config, profile management is the easiest and most stable when using the console script:

```
fyrd profile list
fyrd profile add very_long walltime:120:00:00
fyrd profile edit default partition:normal cores:4 mem:10GB
fyrd profile delete small
```

#### fyrd.conf.Profile

```
class fyrd.conf.Profile (name, kwds)
     Bases: object
```

A job submission profile. Just a thin wrapper around a dict.

Set up bare minimum attributes.

#### **Parameters**

- name (str) Name of the profile
- **kwds** (dict) Dictionary of keyword arguments (will be validated).

```
write()
```

Write self to config file.

```
fyrd.conf.set_profile (name, kwds, update=True)
```

Write profile to config file.

#### **Parameters**

- **name** (str) The name of the profile to add/edit.
- **kwds** (dict) Keyword arguments to add to the profile.
- **update** (bool) Update the profile rather than overwriting it.

```
fyrd.conf.get profile(profile=None)
```

Return a profile if it exists, if None, return all profiles.

Will return None if profile is supplied but does not exist.

**Parameters** profile (str) – The name of a profile to search for.

Returns Profile

# 6.6 fyrd.helpers

The helpers are all high level functions that are not required for the library but make difficult jobs easy to assist in the goal of trivially easy cluster submission.

The functions in *fyrd.basic* below are different in that they provide simple job submission and management, while the functions in *fyrd.helpers* allow the submission of many jobs.

```
fyrd.helpers.parapply (jobs, df, func, args=(), profile=None, applymap=False, merge_axis=0, merge_apply=False, name='parapply', imports=None, **kwds')

Split a dataframe, run apply in parallel, return result.
```

This function will split a dataframe into however many pieces are requested with the jobs argument, run apply in parallel by submitting the jobs to the cluster, and then recombine the outputs.

If the 'clean\_files' and 'clean\_outputs' arguments are not passed, we delete all intermediate files and output files by default.

This function will take any keyword arguments accepted by Job, which can be found by running fyrd.options.option\_help(). It also accepts any of the keywords accepted by by pandas.DataFrame.apply(), found here

### **Parameters**

- jobs (int) Number of pieces to split the dataframe into
- **df** (DataFrame) Any pandas DataFrame
- **args** (*tuple*) Positional arguments to pass to the function, keyword arguments can just be passed directly.
- **profile** (str) A fyrd cluster profile to use
- applymap (bool) Run applymap() instead of apply()
- merge\_axis (int) Which axis to merge on, 0 or 1, default is 1 as apply transposes columns
- merge\_apply (bool) Apply the function on the merged dataframe also
- name (str) A prefix name for all of the jobs
- **imports** (*list*) A list of imports in any format, e.g. ['import numpy', 'scipy', 'from numpy import mean']
- keyword arguments recognized by fyrd will be used for job (Any)-
- submission. -
- keyword arguments will be passed to DataFrame.apply()\*
   (\*Additional)-

Returns A recombined DataFrame

Return type DataFrame

```
\label{eq:final_summary} \textit{fyrd.} \textit{helpers.} \textbf{parapply\_summary} \textit{(jobs,} & \textit{df, func, args=(), profile=None, applymap=False,} \\ & \textit{name='parapply', imports=None, **kwds}) \\
```

Run parapply for a function with summary stats.

Instead of returning the concatenated result, merge the result using the same function as was used during apply.

This works best for summary functions like .mean(), which do a linear operation on a whole dataframe or series.

### **Parameters**

- jobs (int) Number of pieces to split the dataframe into
- **df** (DataFrame) Any pandas DataFrame
- **args** (*tuple*) Positional arguments to pass to the function, keyword arguments can just be passed directly.
- **profile** (*str*) A fyrd cluster profile to use
- applymap (bool) Run applymap() instead of apply()
- merge\_axis (int) Which axis to merge on, 0 or 1, default is 1 as apply transposes columns

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- merge\_apply (bool) Apply the function on the merged dataframe also
- name (str) A prefix name for all of the jobs
- **imports** (list) A list of imports in any format, e.g. ['import numpy', 'scipy', 'from numpy import mean']
- keyword arguments recognized by fyrd will be used for job (Any)-
- submission. -
- keyword arguments will be passed to DataFrame.apply()\*
   (\*Additional)-

Returns A recombined DataFrame

Return type DataFrame

fyrd.helpers.**split\_file** (*infile*, *parts*, *outpath=*'', *keep\_header=True*)

Split a file in parts and return a list of paths.

NOTE: Linux specific (uses wc).

#### **Parameters**

- outpath The directory to save the split files.
- **keep\_header** Add the header line to the top of every file.

**Returns** Paths to split files.

Return type list

# 6.7 fyrd.basic

This module holds high level functions to make job submission easy, allowing the user to skip multiple steps and to avoid using the *Job* class directly.

submit(), make\_job(), and make\_job\_file() all create Job objects in the background and allow users to submit jobs. All of these functions accept the exact same arguments as the Job class does, and all of them return a Job object.

*submit\_file()* is different, it simply submits a pre-formed job file, either one that has been written by this software or by any other method. The function makes no attempt to fix arguments to allow submission on multiple clusters, it just submits the file.

clean() takes a list of job objects and runs the clean() method on all of them, clean\_dir() uses known directory and suffix information to clean out all job files from any directory.

```
fyrd.basic.submit()
```

Submit a script to the cluster.

### **Parameters**

- **command** (function/str) The command or function to execute.
- args (tuple/dict) Optional arguments to add to command, particularly useful for functions.
- kwargs (dict) Optional keyword arguments to pass to the command, only used for functions.

- name (str) Optional name of the job. If not defined, guessed. If a job of the same name is already queued, an integer job number (not the queue number) will be added, ie. <name>.1
- **qtype** (str) Override the default queue type
- **profile** (str) The name of a profile saved in the conf
- other keywords are parsed into cluster keywords by the (\*All)-
- system. For available keywords see `fyrd.option\_help() `\*
   (options)-

# Returns Job object

### fyrd.basic.make\_job()

Make a job file compatible with the chosen cluster.

If mode is local, this is just a simple shell script.

### **Parameters**

- **command** (function/str) The command or function to execute.
- args (tuple/dict) Optional arguments to add to command, particularly useful for functions.
- kwargs (dict) Optional keyword arguments to pass to the command, only used for functions.
- name (str) Optional name of the job. If not defined, guessed. If a job of the same name is already queued, an integer job number (not the queue number) will be added, ie. <name>.1
- **qtype** (str) Override the default queue type
- **profile** (str) The name of a profile saved in the conf
- other keywords are parsed into cluster keywords by the (  $\star All$  ) -
- system. For available keywords see `fyrd.option\_help() `\*
   (options)-

# Returns Job object

## fyrd.basic.make\_job\_file()

Make a job file compatible with the chosen cluster.

### **Parameters**

- **command** (function/str) The command or function to execute.
- args (tuple/dict) Optional arguments to add to command, particularly useful for functions.
- kwargs (dict) Optional keyword arguments to pass to the command, only used for functions.
- name (str) Optional name of the job. If not defined, guessed. If a job of the same name is already queued, an integer job number (not the queue number) will be added, ie. <name>.1
- **qtype** (str) Override the default queue type
- **profile** (str) The name of a profile saved in the conf
- other keywords are parsed into cluster keywords by the (\*All)-

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system. For available keywords see 'fyrd.option\_help() '\*
 (options)-

# Returns Job object

```
fyrd.basic.submit_file()
```

Submit a job file to the cluster.

If qtype or queue.MODE is torque, qsub is used; if it is slurm, sbatch is used; if it is local, the file is executed with subprocess.

This function is independent of the Job object and just submits a file.

### **Parameters**

- **dependencies** A job number or list of job numbers. In slurm: *-dependency=afterok:* is used For torque: *-W depend=afterok:* is used
- threads Total number of threads to use at a time, defaults to all. ONLY USED IN LOCAL MODE

**Returns** job number for torque or slurm multiprocessing job object for local mode

```
fyrd.basic.clean()
```

Delete all files in jobs list or single Job object.

```
fyrd.basic.clean dir()
```

Delete all files made by this module in directory.

### CAUTION: The clean() function will delete EVERY file with

extensions matching those these:: .<suffix>.err .<suffix>.out .<suffix>.out.func.pickle .<suffix>.sbatch & .<suffix>.script for slurm mode .<suffix>.qsub for torque mode .<suffix> for local mode \_func.<suffix>.py\_func.<suffix>.py.pickle.in \_func.<suffix>.py.pickle.out

### **Parameters**

- **directory** (str) The directory to run in, defaults to the current directory.
- **suffix** (*str*) Override the default suffix.
- qtype (str) Only run on files of this qtype
- confirm (bool) Ask the user before deleting the files
- **delete\_outputs** (bool) Delete all output files too.

Returns A set of deleted files

# 6.8 fyrd.local

The local queue implementation is based on the multiprocessing library and is not intended to be used directly, it should always be used via the Job class because it is somewhat temperamental. The essential idea behind it is that we can have one JobQueue class that is bound to the parent process, it exclusively manages a single child thread that runs the *job\_runner()* function. The two process communicate using a *multiprocessing.Queue* object, and pass *fyrd.local.Job* objects back and forth between them.

The Job objects (different from the Job objects in *job.py*) contain information about the task to run, including the number of cores required. The job runner manages a pool of *multiprocessing.Pool* tasks directly, and keeps the total running cores below the total allowed (default is the system max, can be set with the threads keyword). It backfills smaller jobs and holds on to larger jobs until there is enough space free.

This is close to what torque and slurm do, but vastly more crude. It serves as a stopgap to allow parallel software written for compute clusters to run on a single machine in a similar fashion, without the need for a pipeline alteration. The reason I have reimplemented a process pool is that I need dependency tracking and I need to allow some processes to run on multiple cores (e.g. 6 of the available 24 on the machine).

The *job\_runner()* and *Job* objects should never be accessed except by the JobQueue. Only one JobQueue should run at a time (not enforced), and by default it is bound to *fyrd.local.JQUEUE*. That is the interface used by all other parts of this package.

# 6.8.1 fyrd.local.JobQueue

```
class fyrd.local.JobQueue (cores=None)
    Bases: object

Monitor and submit multiprocessing.Pool jobs with dependencies.

Spawn a job_runner process to interact with.

add (function, args=None, kwargs=None, dependencies=None, cores=1)
    Add function to local job queue.
```

#### **Parameters**

- **function** A function object. To run a command, use the run.cmd function here.
- args A tuple of args to submit to the function.
- **kwargs** A dict of keyword arguments to submit to the function.
- **dependencies** A list of job IDs that this job will depend on.
- cores The number of threads required by this job.

```
Returns A job ID

Return type int
```

```
get (job)
    Return the output of a single job

restart (force=False)
    Kill the job queue and restart it.

update()
    Get fresh job info from the runner.

wait (jobs=None)
    Wait for a list of jobs, all jobs are the default.
```

# 6.8.2 fyrd.local.job\_runner

```
fyrd.local.job_runner(jobqueue, outputs, cores=None, jobno=None)
Run jobs with dependency tracking.
```

Must be run as a separate multiprocessing. Process to function correctly.

# **Parameters**

• **jobqueue** – A multiprocessing.Queue object into which Job objects must be added. The function continually searches this Queue for new jobs. Note, function must be a function call, it cannot be anything else. function is the only required argument, the rest are optional. tuples are required.

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- outputs A multiprocessing. Queue object that will take outputs. A dictionary of job objects will be output here with the format:: {job\_no => Job} NOTE: function return must be picklable otherwise this will raise an exception when it is put into the Queue object.
- cores Number of cores to use in the multiprocessing pool. Defaults to all.
- jobno What number to start counting jobs from, default 1.

# 6.9 fyrd.run

Some other wrapper functions are defined in *run.py*, these are just little useful knick-knacks that make function submission and queue management possible on both python 2 and python 3.

```
fyrd.run.cmd (command, args=None, stdout=None, stderr=None, tries=1)
Run command and return status, output, stderr.
```

### **Parameters**

- **command** (str) Path to executable.
- args (tuple) Tuple of arguments.
- **stdout** (*str*) File or open file like object to write STDOUT to.
- **stderr** (*str*) File or open file like object to write STDERR to.
- **tries** (*int*) Number of times to try to execute. 1+

Returns exit\_code, STDOUT, STDERR

Return type tuple

```
fyrd.run.which(program)
```

Replicate the UNIX which command.

Taken verbatim from: stackoverflow.com/questions/377017/test-if-executable-exists-in-python

**Parameters** program – Name of executable to test.

Returns Path to the program or None on failure.

```
fyrd.run.check_pid(pid)
```

Check For the existence of a unix pid.

```
fyrd.run.get input (message, valid answers=None)
```

Get input from the command line and check answers.

Allows input to work with python 2/3

### **Parameters**

- **message** (str) A message to print, an additional space will be added.
- valid\_answers (list) A list of answers to accept, if None, ignored. Case insensitive.

Returns The response

Return type str

```
fyrd.run.indent(string, prefix='')
```

Replicate python3's textwrap.indent for python2.

### **Parameters**

- **string** (str) Any string.
- **prefix** (str) What to indent with.

**Returns** Indented string

Return type str

fyrd.run.open\_zipped(infile, mode='r')

Open a regular, gzipped, or bz2 file.

If infile is a file handle or text device, it is returned without changes.

Returns text mode file handle.

fyrd.run.is\_exe(fpath)

Return True is fpath is executable.

fyrd.run.file\_type (infile)

Return file type after stripping gz or bz2.

fyrd.run.is\_file\_type (infile, types)

Return True if infile is one of types.

#### **Parameters**

- infile Any file name
- types String or list/tuple of strings (e.g ['bed', 'gtf'])

**Returns** True or False

fyrd.run.write\_iterable (iterable, outfile)

Write all elements of iterable to outfile.

# 6.10 fyrd.logme

This is a package I wrote myself and keep using because I like it. It provides syslog style leveled logging (e.g. 'debug'->'info'->'warn'->'error'->'critical') and it implements colors and timestamped messages.

The minimum print level can be set module wide at runtime by changing cluster.logme.MIN\_LEVEL.

fyrd.logme.log (message, level='info', logfile=None, also\_write=None, min\_level=None, kind=None)
Print a string to logfile.

### **Parameters**

- message The message to print.
- logfile Optional file to log to, defaults to STDERR. Can provide a logging object
- level 'debug'l'info'l'warn'l'error'l'normal' Will only print if level > MIN\_LEVEL

'verbose':	' <timestamp> VERBOSE -&gt; '</timestamp>	
'debug':	' <timestamp> DEBUG -&gt; '</timestamp>	
'info':	' <timestamp> INFO -&gt; '</timestamp>	
'warn':	' <timestamp> WARNING -&gt; '</timestamp>	
'error':	' <timestamp> ERROR -&gt; '</timestamp>	
'critical':	' <timestamp> CRITICAL -&gt; '</timestamp>	

• also\_write - 'stdout': print to STDOUT also. 'stderr': print to STDERR also. These only have an effect if the output is not already set to the same device.

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- min\_level Retained for backwards compatibility, min\_level should be set using the logme.MIN\_LEVEL constant.
- kind synonym for level, kept to retain backwards compatibility

Logging with timestamps and optional log files.

Print a timestamped message to a logfile, STDERR, or STDOUT.

If STDERR or STDOUT are used, colored flags are added. Colored flags are INFO, WARNINING, ERROR, or CRITICAL.

It is possible to write to both logfile and STDOUT/STDERR using the also\_write argument.

If level is 'error' or 'critical', error is written to STDERR unless also\_write == -1

MIN\_LEVEL can also be provided, logs will only print if vlevel > MIN\_LEVEL. Level order: critical>error>warn>info>debug>verbose

Usage:

```
import logme as lm
lm.log("Screw up!", <outfile>,
    level='debug'|'info'|'warn'|'error'|'normal',
    also_write='stderr'|'stdout')
```

## Example:

```
lm.log('Hi')
Prints: 20160223 11:46:24.969 | INFO --> Hi
lm.log('Hi', level='debug')
Prints nothing
lm.MIN_LEVEL = 'debug'
lm.log('Hi', level='debug')
Prints: 20160223 11:46:24.969 | DEBUG --> Hi
```

Note: Uses terminal colors and STDERR, not compatible with non-unix systems

fyrd.logme.log (message, level='info', logfile=None, also\_write=None, min\_level=None, kind=None)
Print a string to logfile.

### **Parameters**

- message The message to print.
- logfile Optional file to log to, defaults to STDERR. Can provide a logging object
- level 'debug' l'info' l'warn' l'error' l'normal' Will only print if level > MIN\_LEVEL

'verbose':	' <timestamp> VERBOSE -&gt; '</timestamp>
'debug':	' <timestamp> DEBUG -&gt; '</timestamp>
'info':	' <timestamp> INFO -&gt; '</timestamp>
'warn':	' <timestamp> WARNING -&gt; '</timestamp>
'error':	' <timestamp> ERROR -&gt; '</timestamp>
'critical':	' <timestamp> CRITICAL -&gt; '</timestamp>

- also\_write 'stdout': print to STDOUT also. 'stderr': print to STDERR also. These only have an effect if the output is not already set to the same device.
- min\_level Retained for backwards compatibility, min\_level should be set using the logme.MIN\_LEVEL constant.
- kind synonym for level, kept to retain backwards compatibility

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