

# Steganography Assisted Tor

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ELE 454 Spring 2015  
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# What is Steganography?

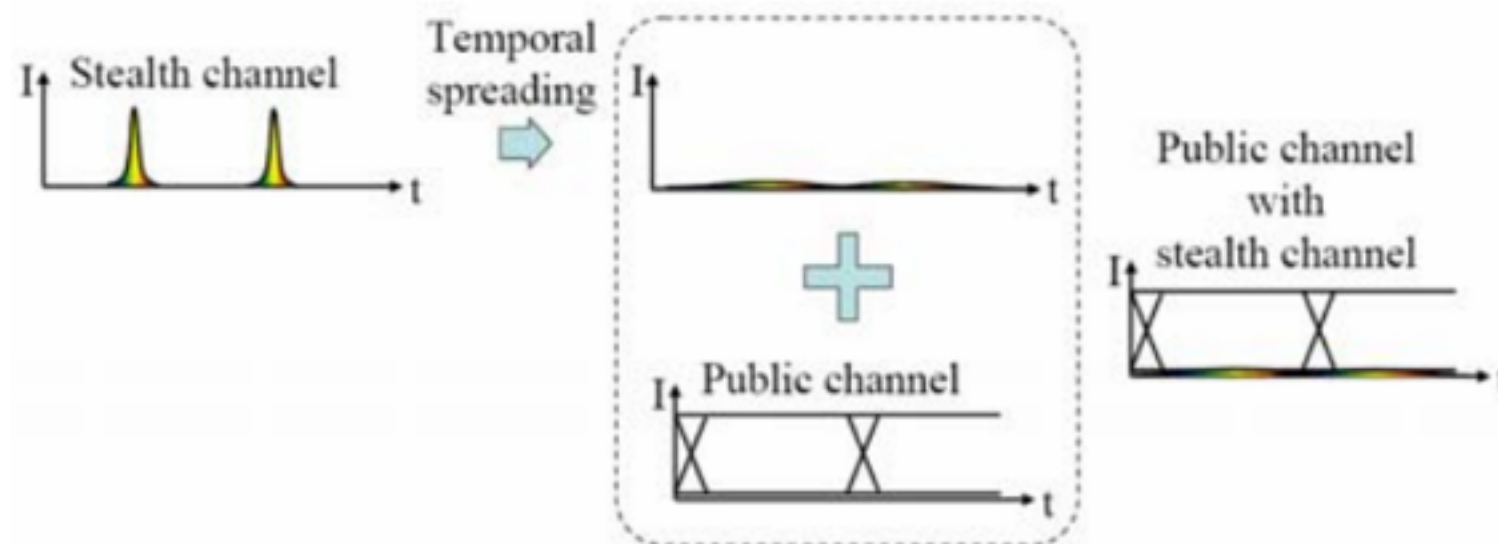


Figure 1: Schematic illustration of optical steganography using group velocity dispersion.

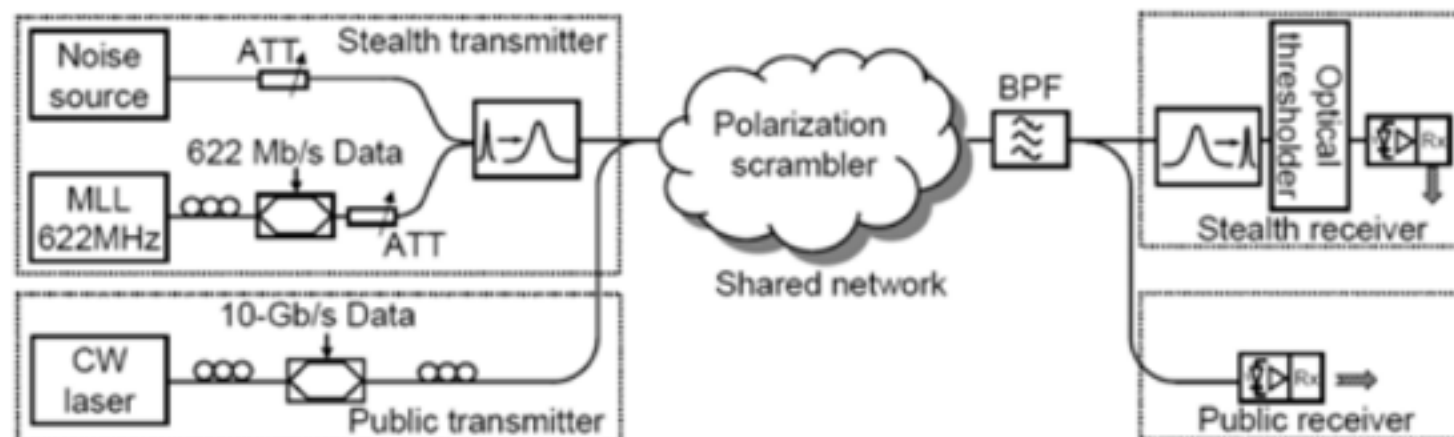
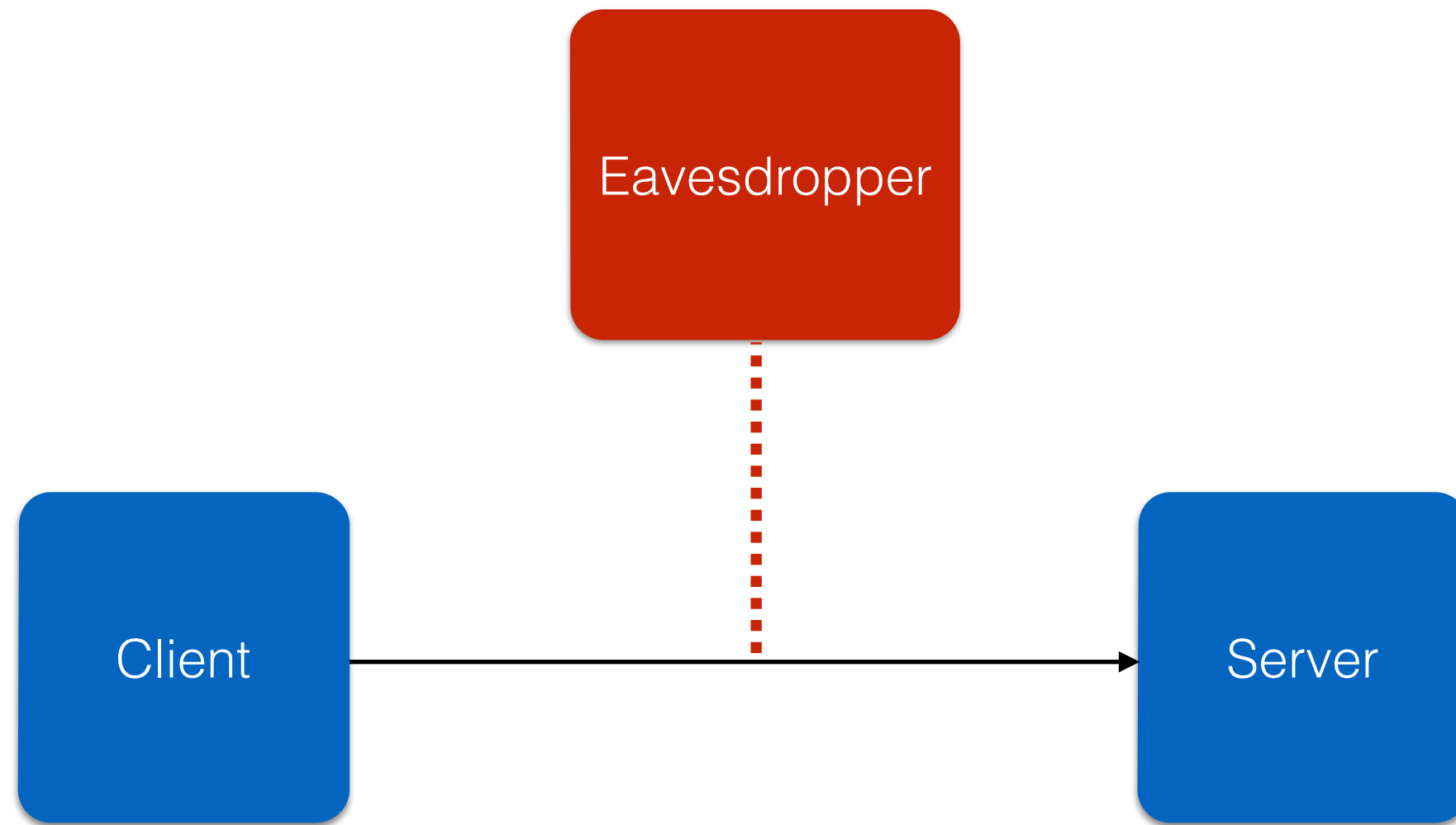
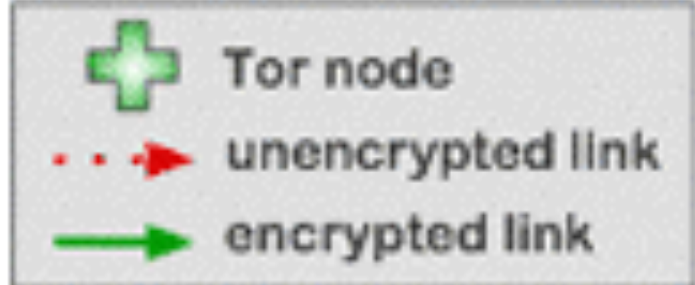


Figure 2: Schematic illustration of optical steganography. MLL: picosecond pulsed laser; ATT: variable optical attenuator; BPF: 3-nm optical band pass filter.



# The Problem Tor Solves

# How Tor Works



Alice



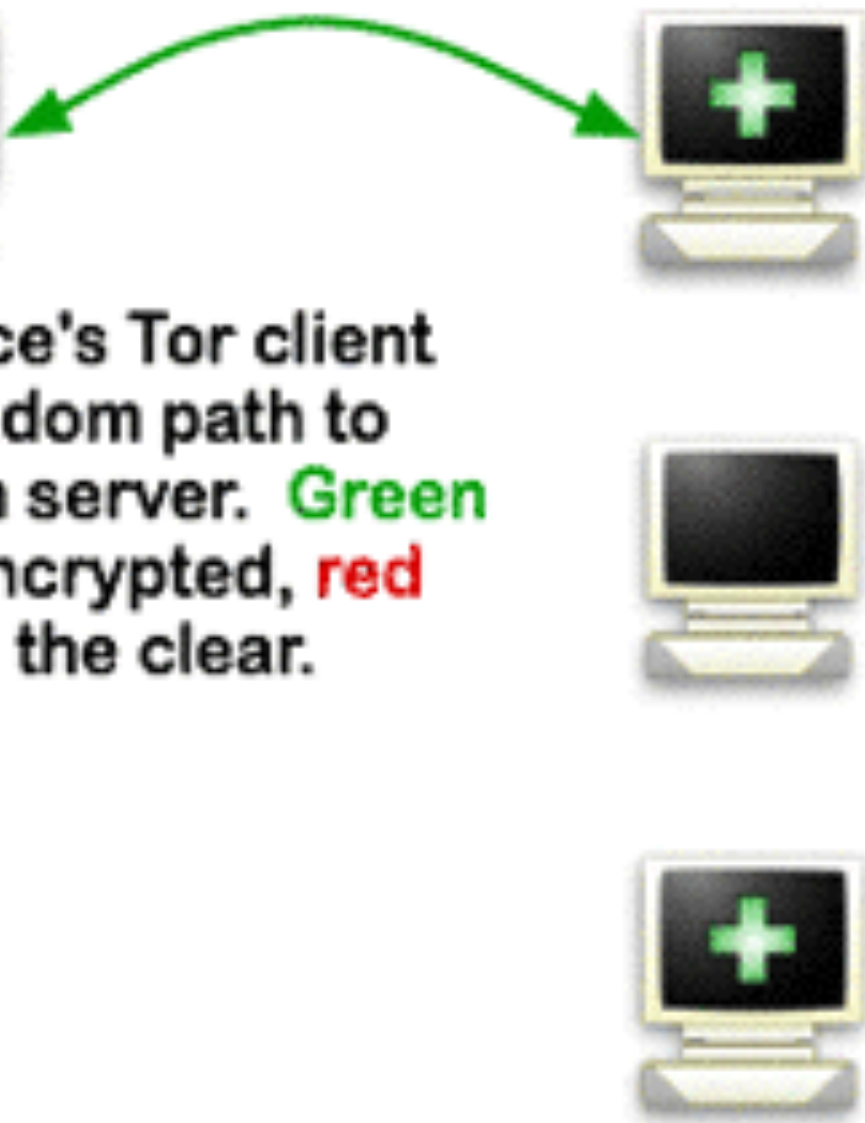
Alice's Tor client picks a random path to destination server. **Green links** are encrypted, **red links** are in the clear.



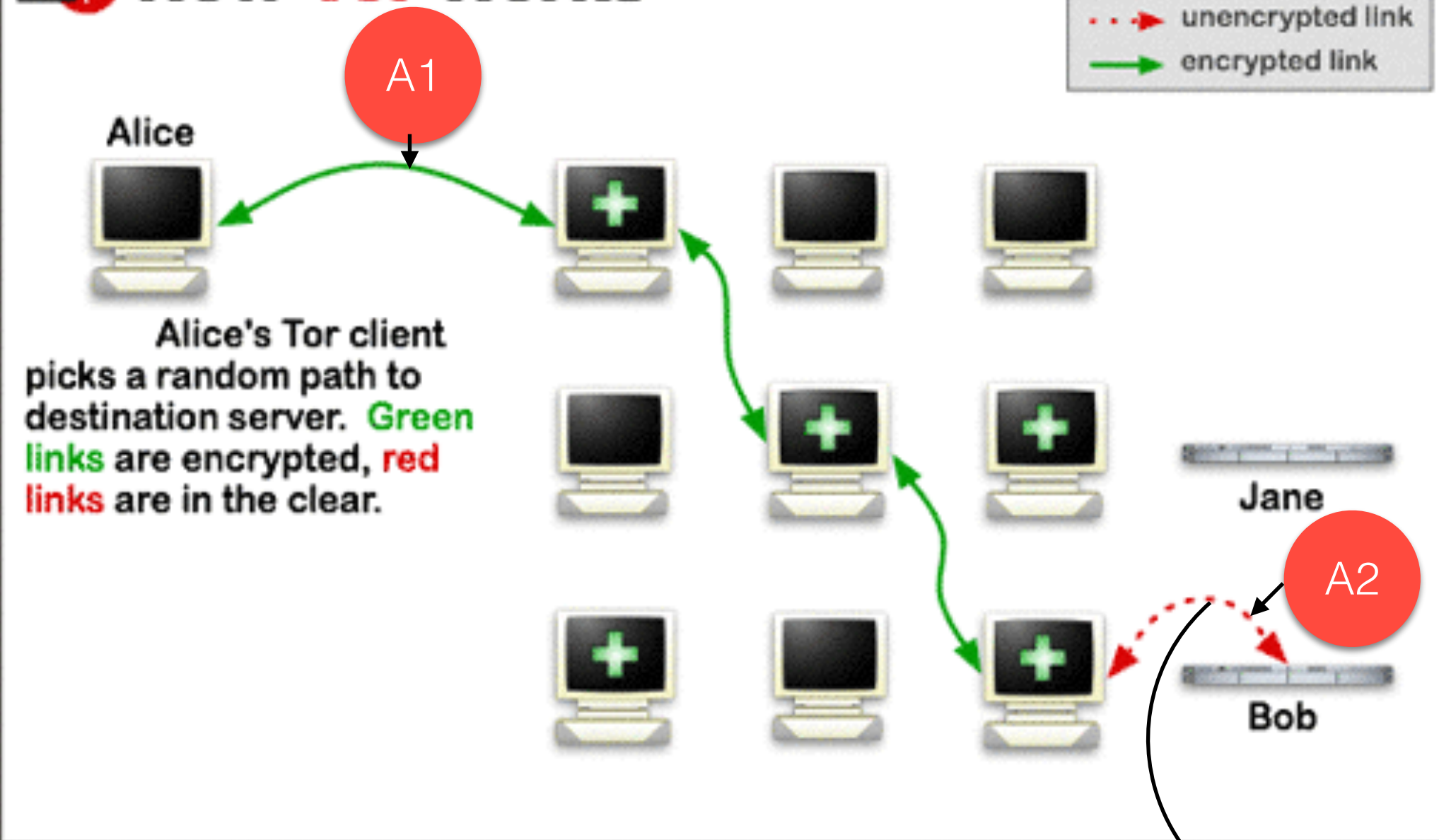
Jane



Bob



# How Tor Works



## The Attack

Assume  
this is encrypted  
with something like  
**https**

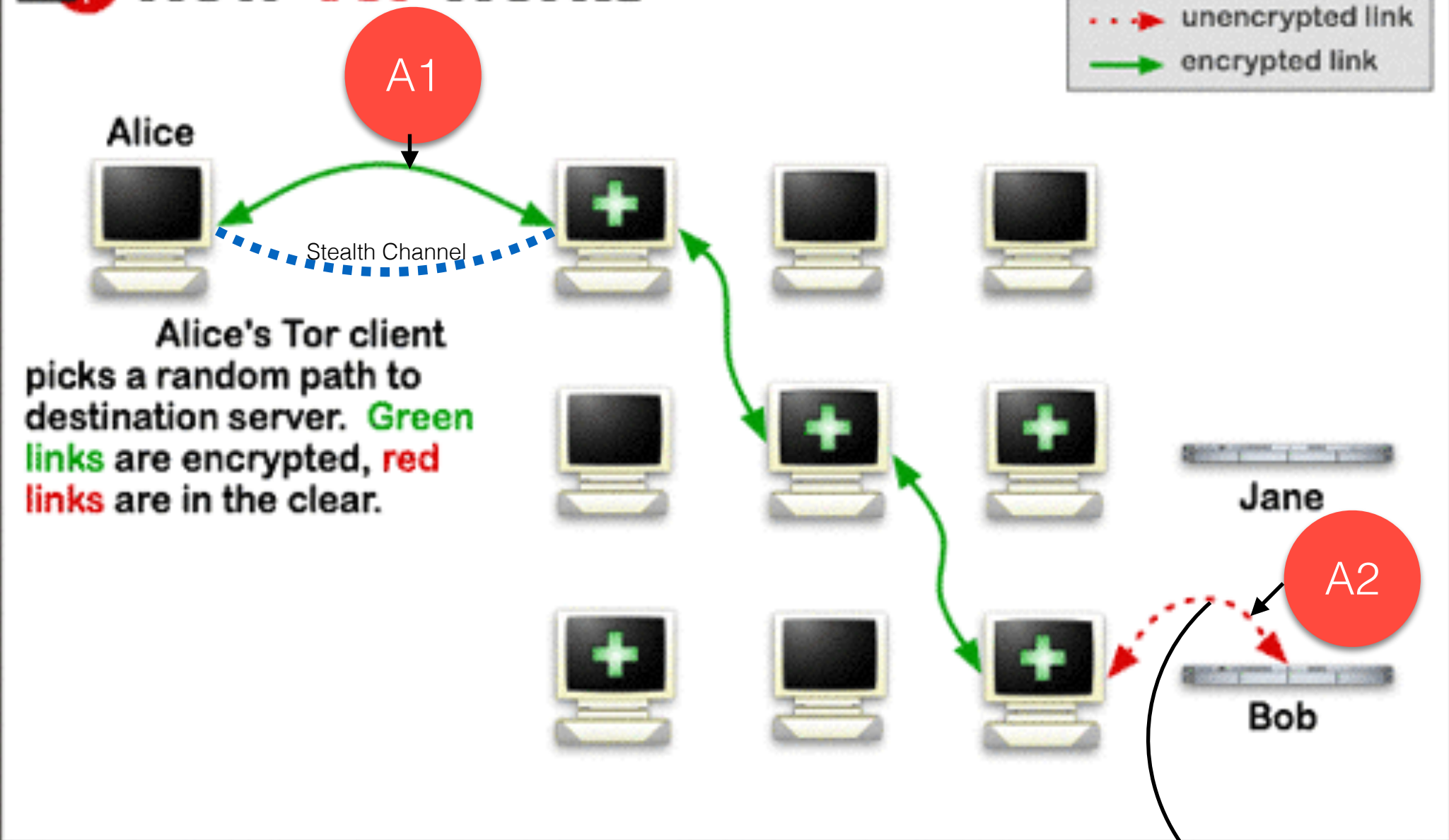
# Possible Timing Analysis Attack

1. Each attacker measures the amount of packets that occur during a time window.
2. The attackers share the information and determine the cross correlation between the two packet streams.
3. If the correlation is above a certain threshold, the attackers conclude that they are on the same path

	Number of Packets	
Time Window: (Each window is 1 Second Long)	Client Link	Server Link
0	15	15
1	40	42
2	189	187
3	18	19
4	74	76
5	50	50
6	52	49
7	74	73
8	94	95
9	112	113
10	99	97



# How Tor Works



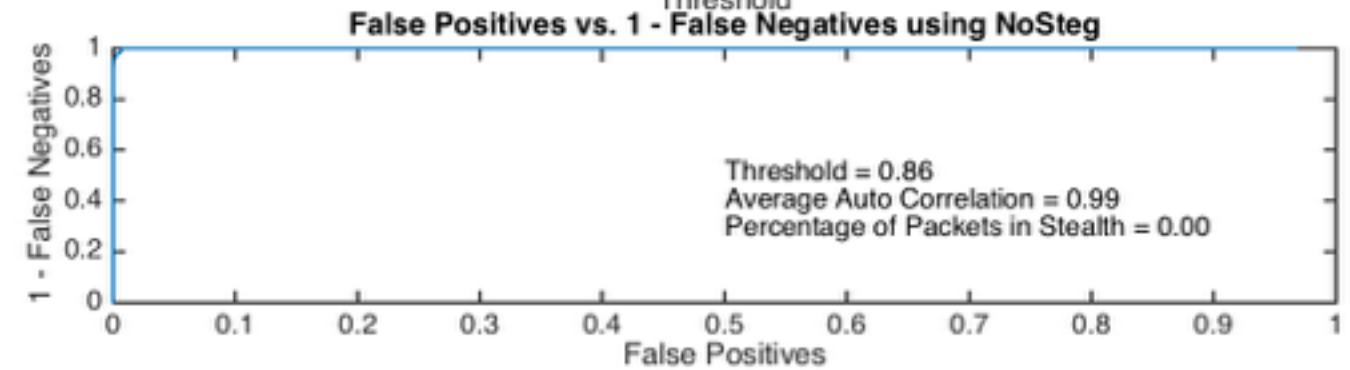
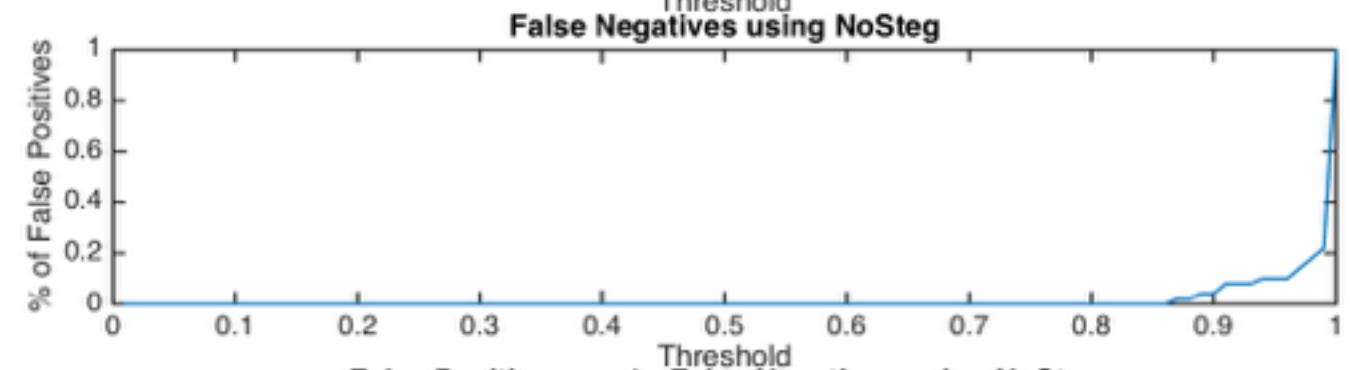
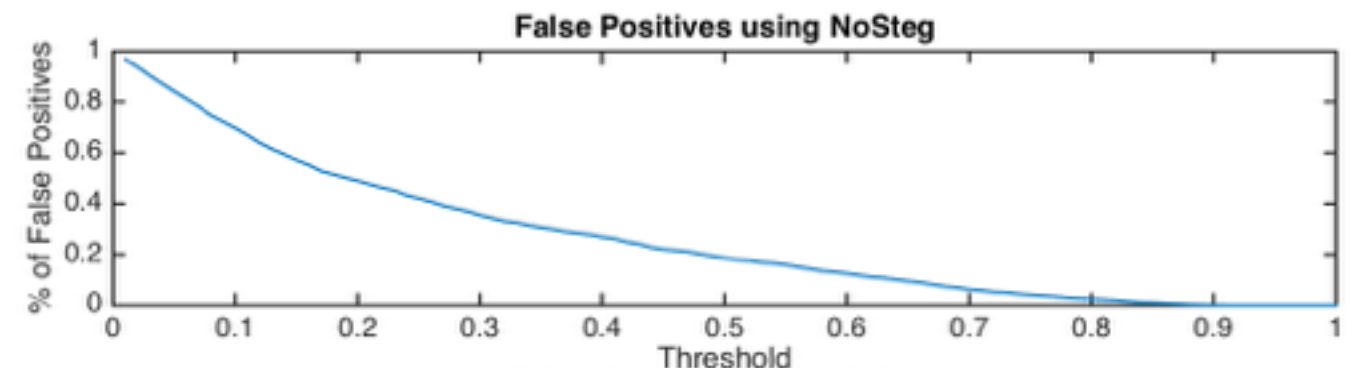
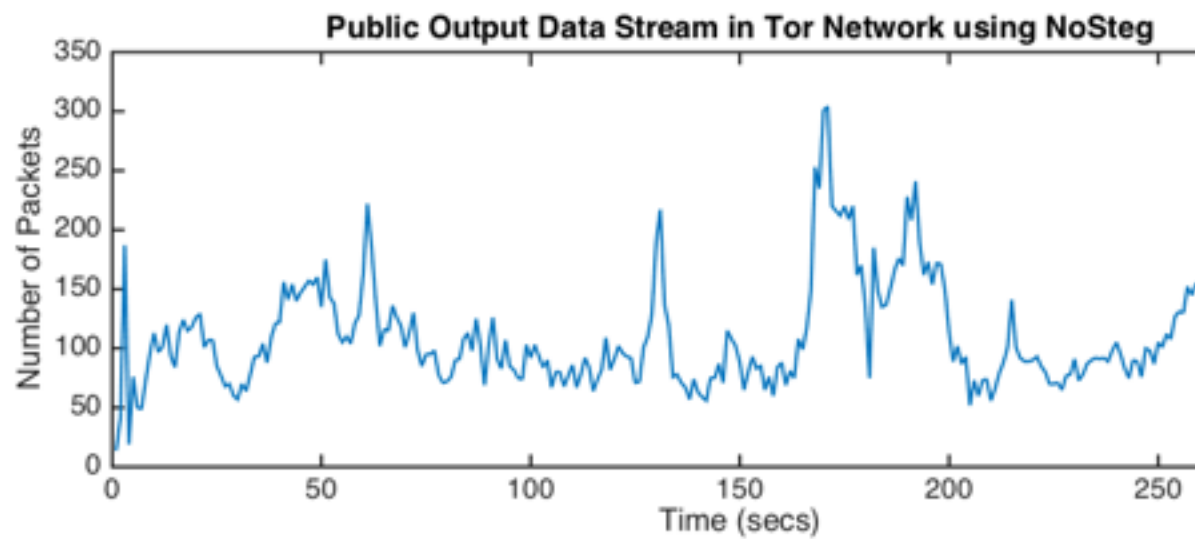
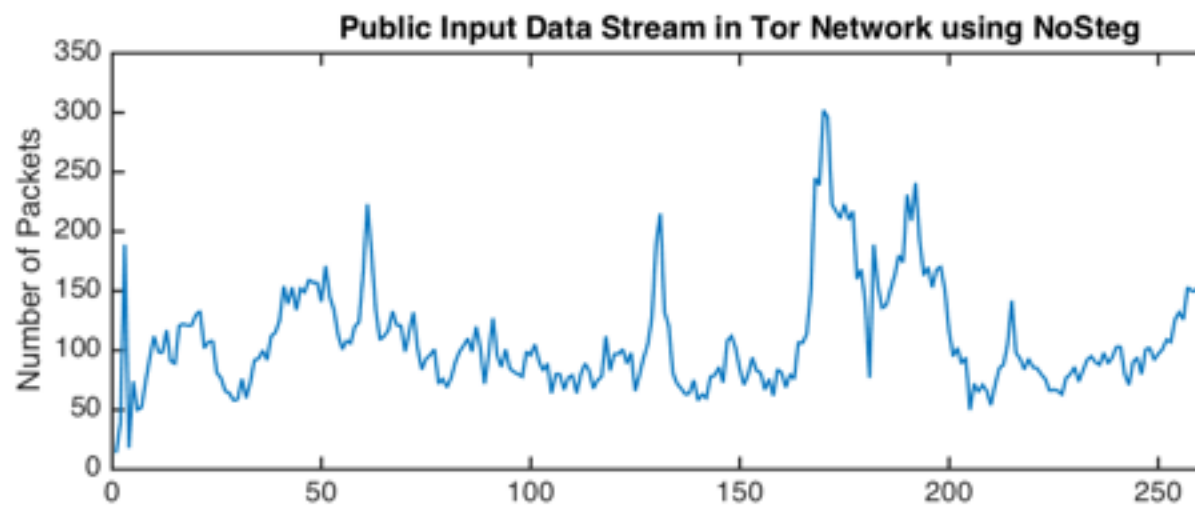
# The Solution

# Distinguishing Characteristics

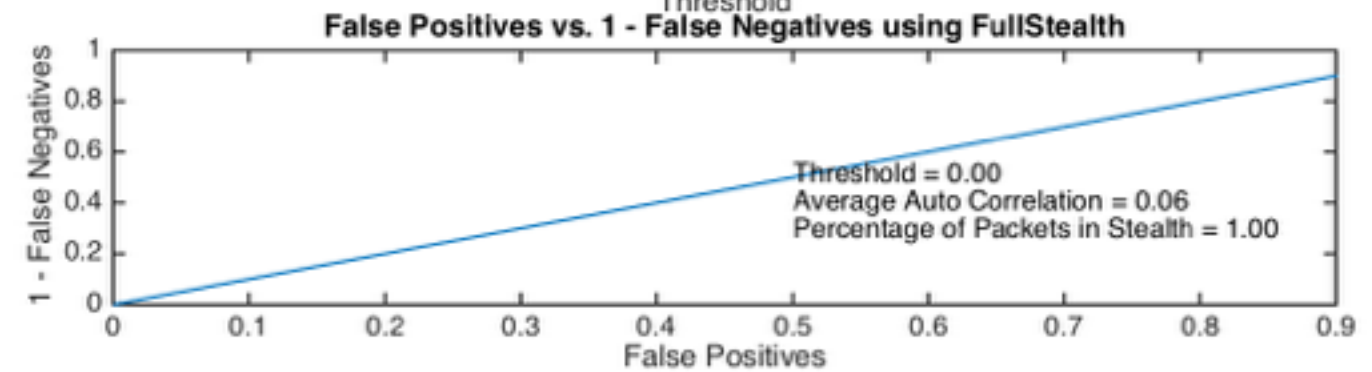
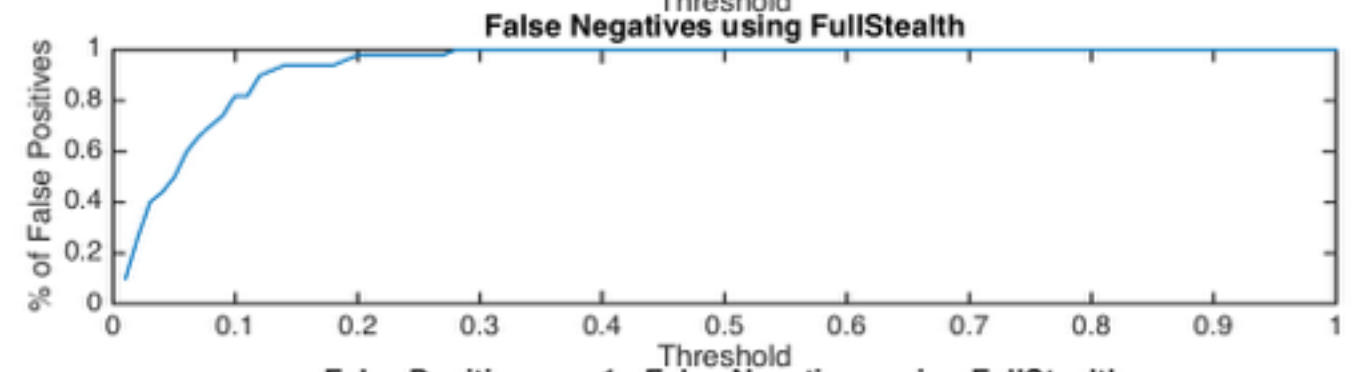
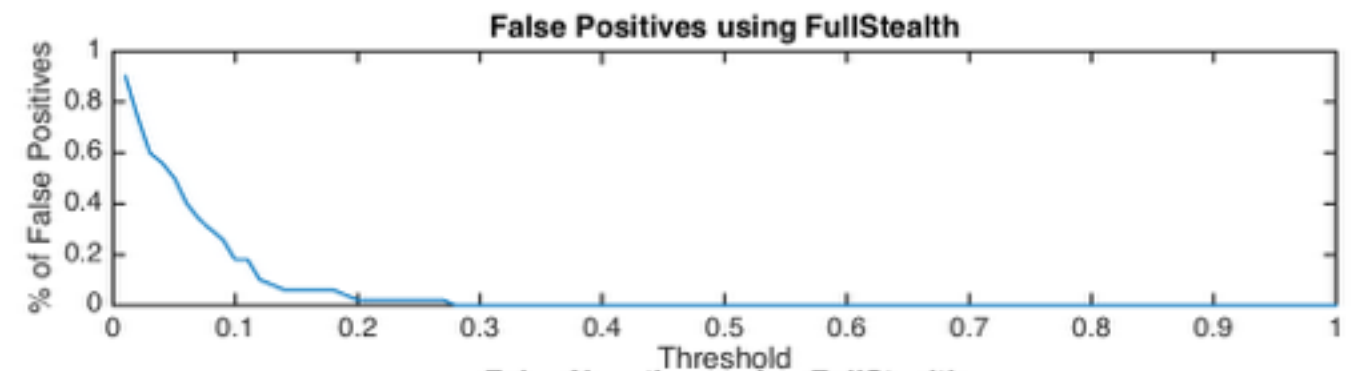
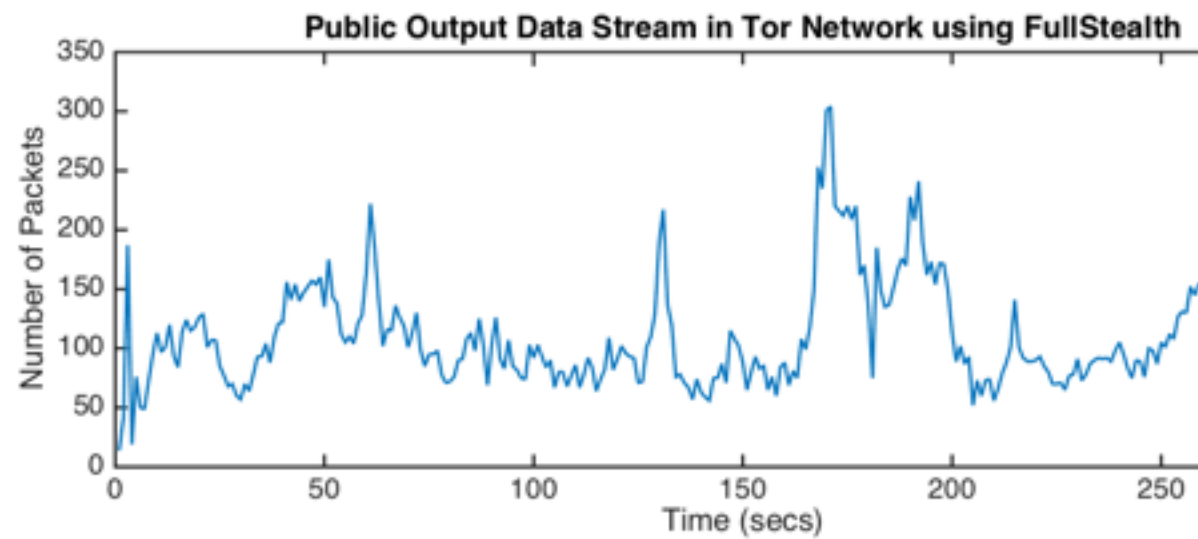
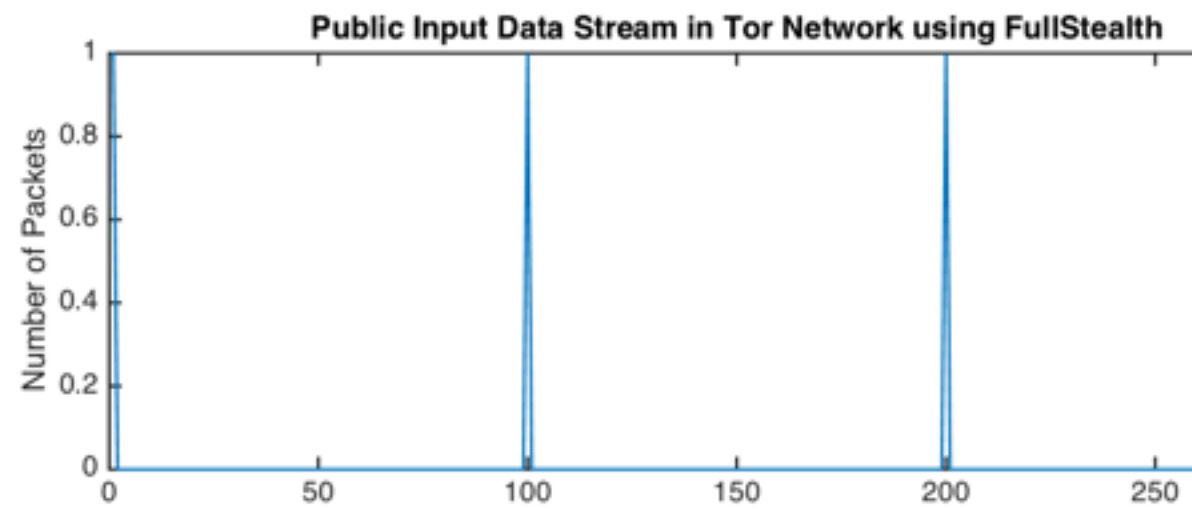
- Percentage of False Positives
- Percentage of False Negatives
- Percentage of Packets using Steganography



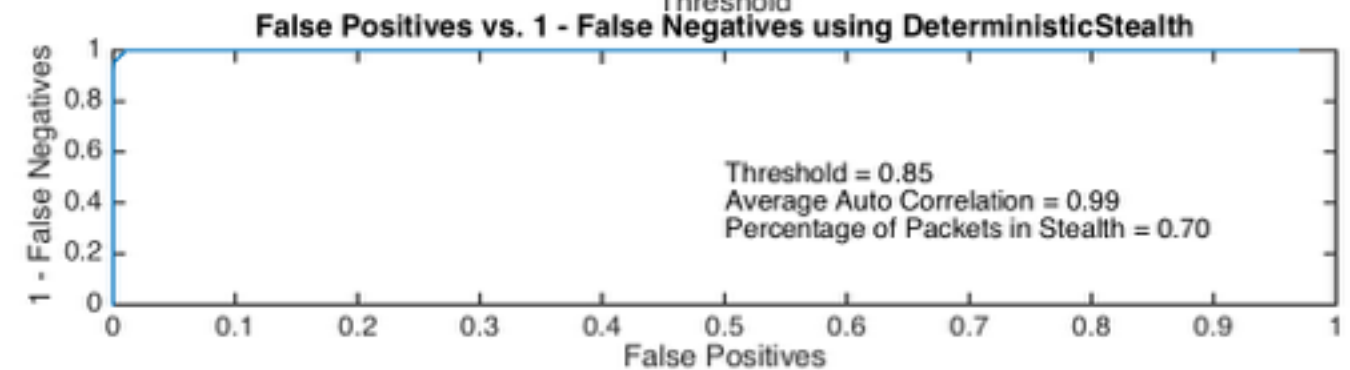
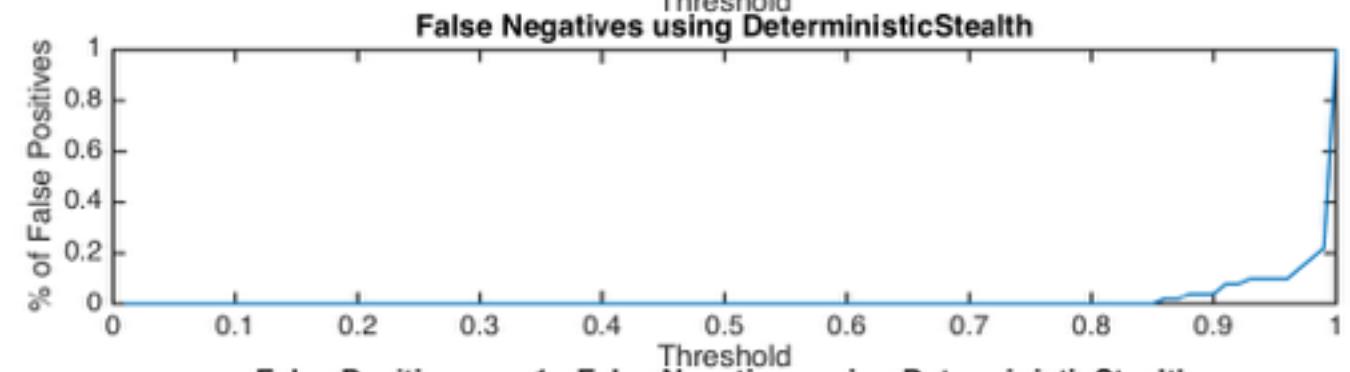
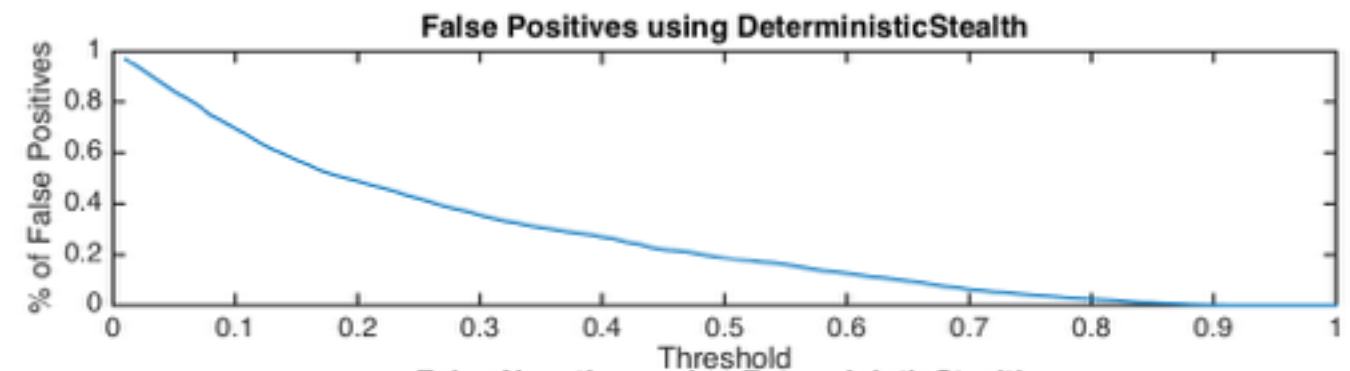
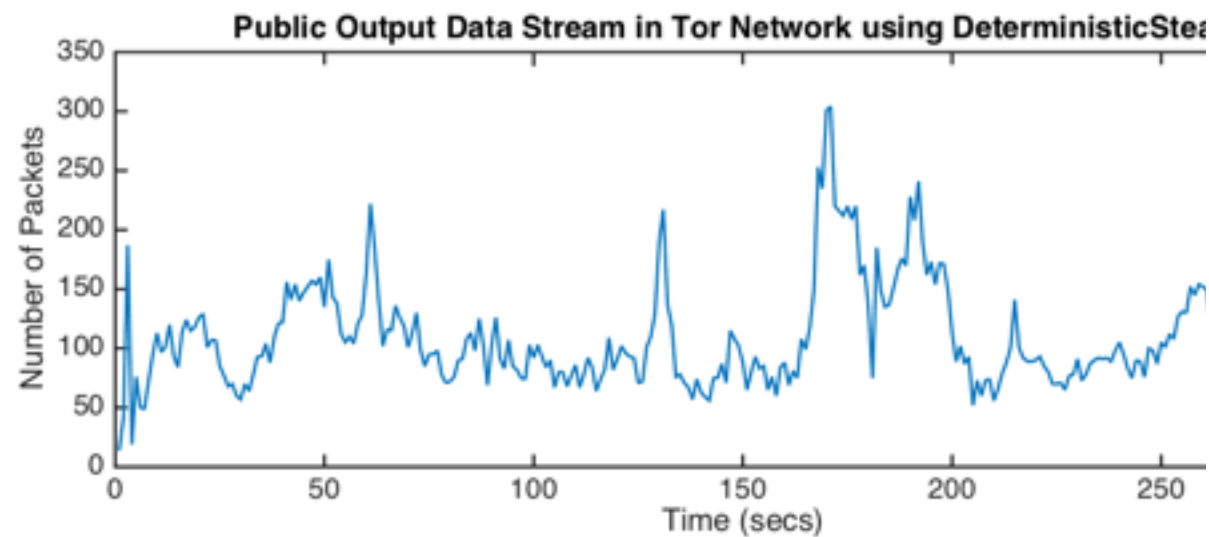
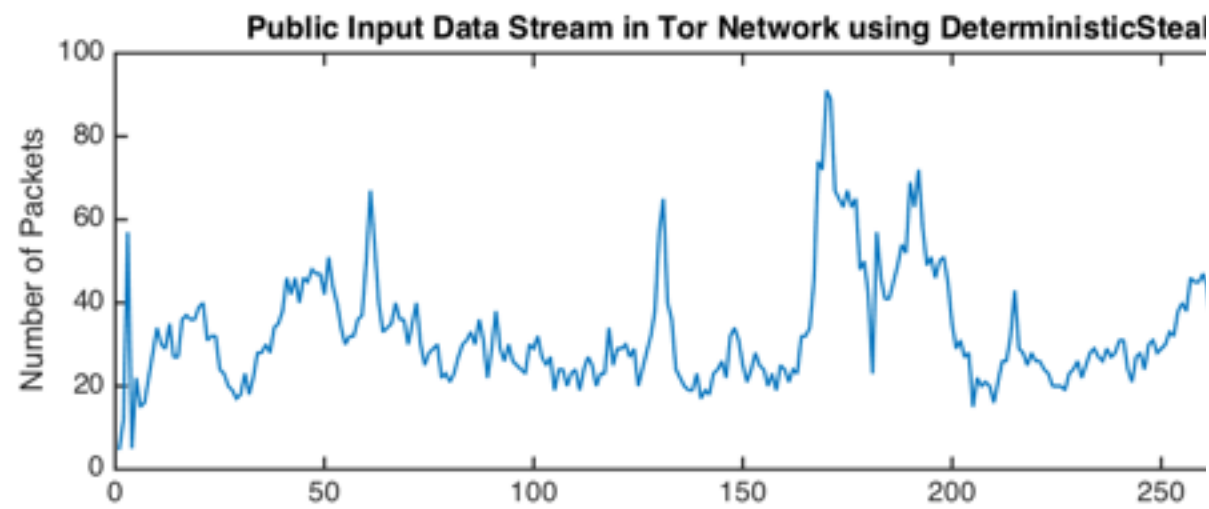
# No Steganography



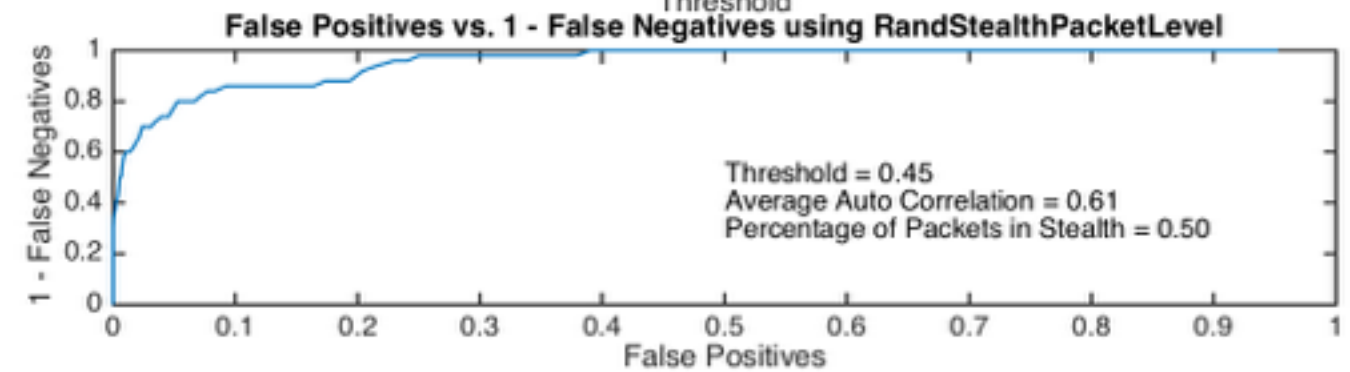
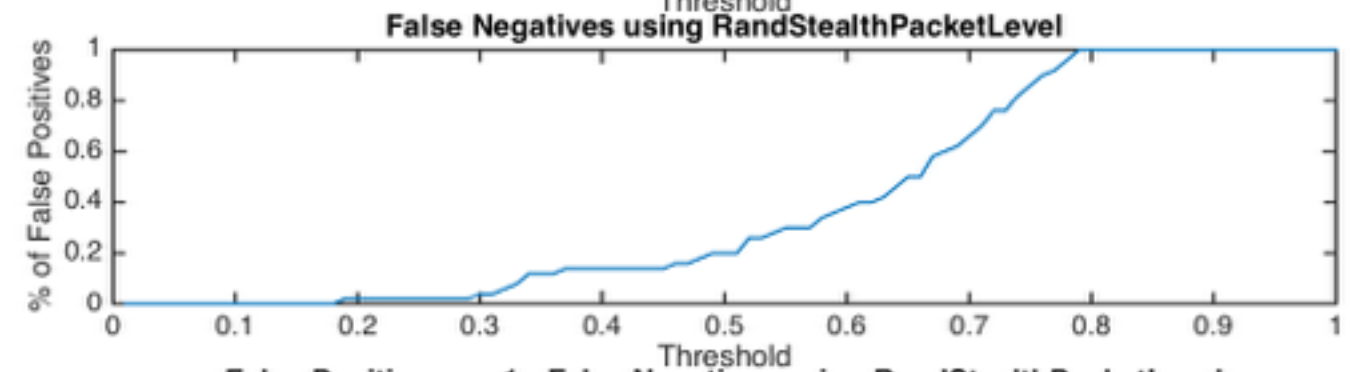
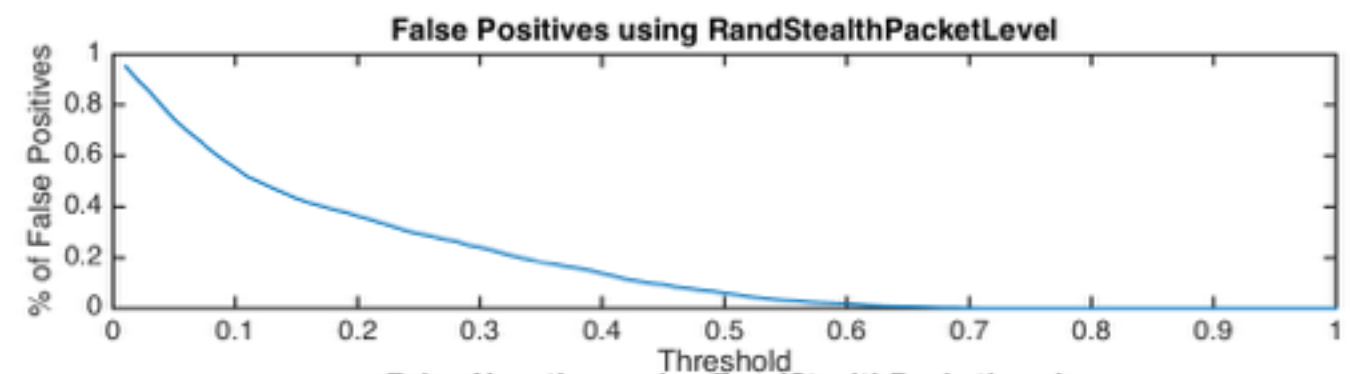
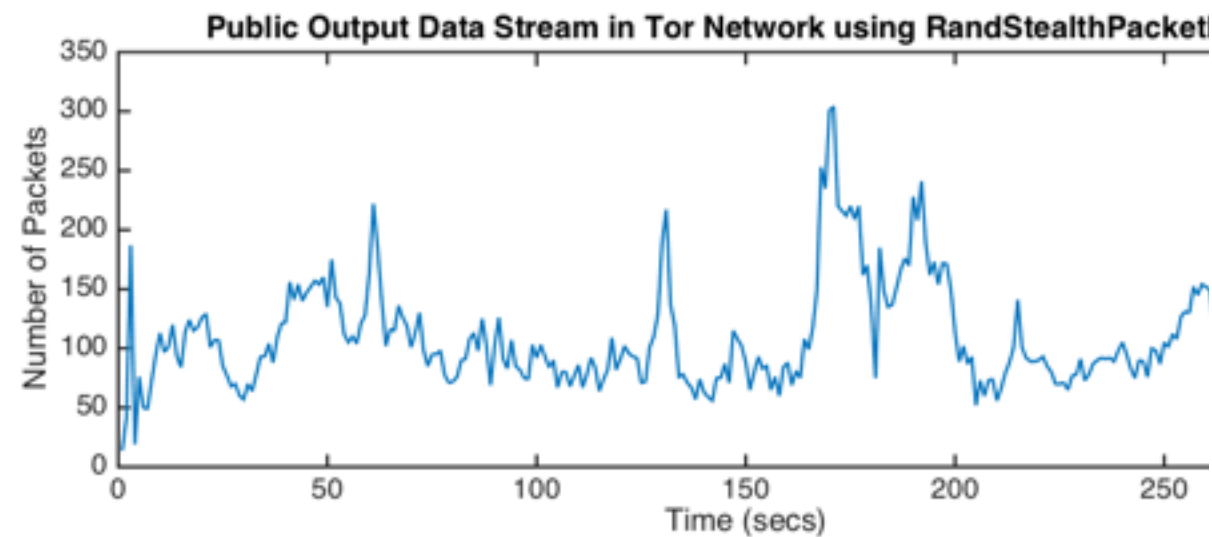
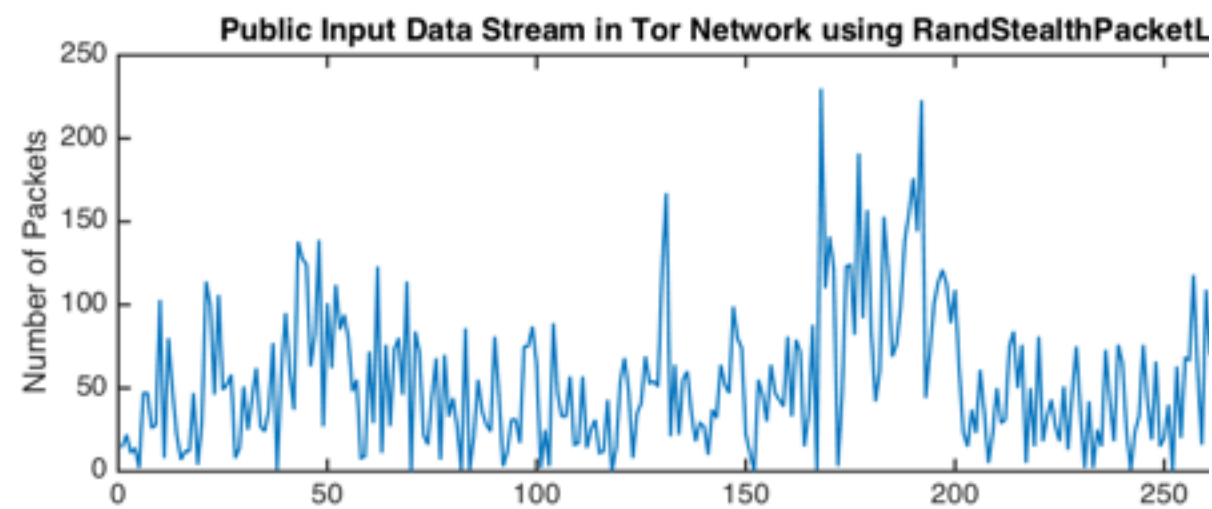
# Full Steganography



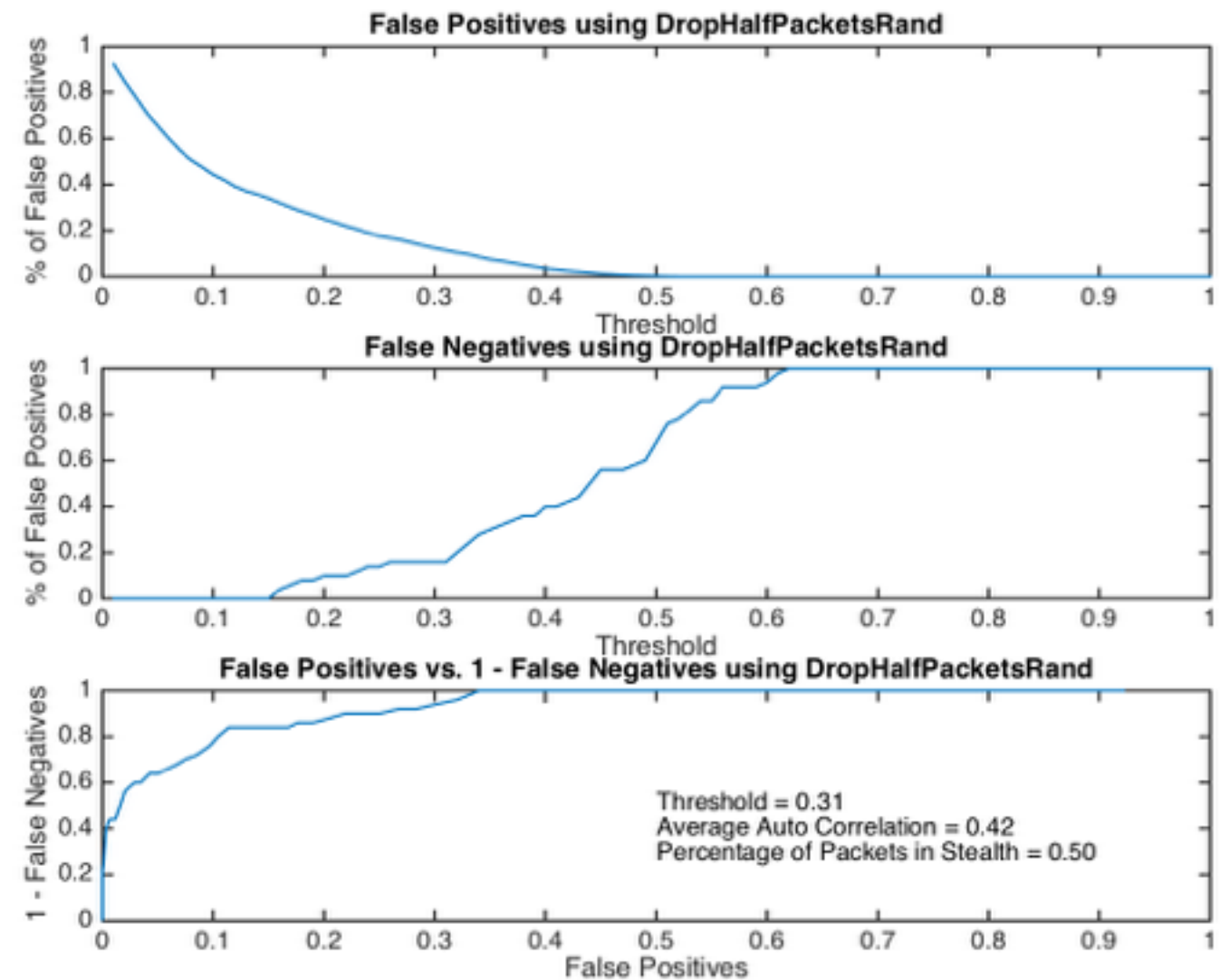
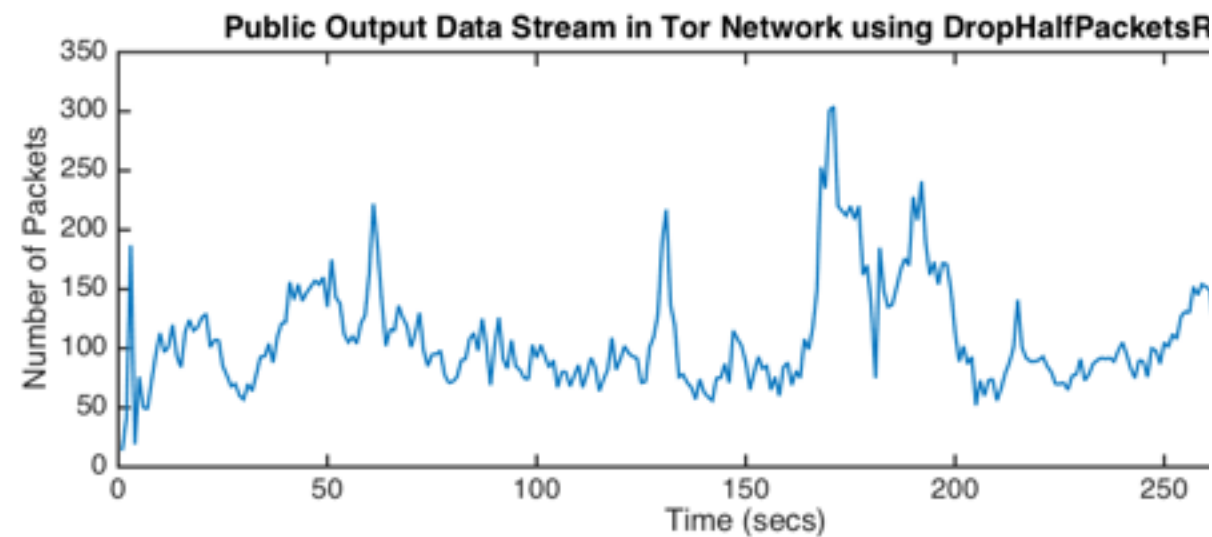
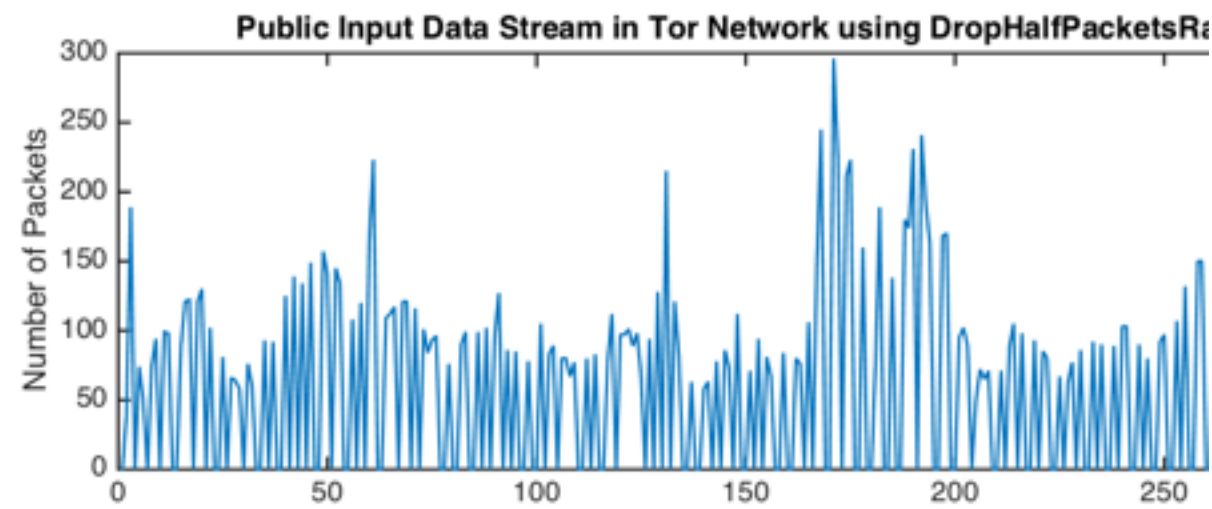
# Deterministic 70% Steganography



# Random 50% Stealth: Limit Burst Sizes

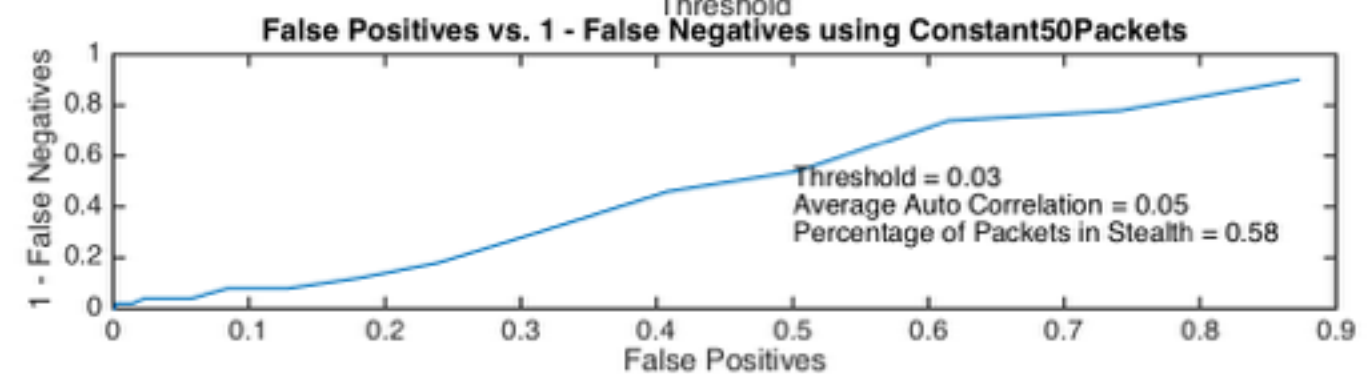
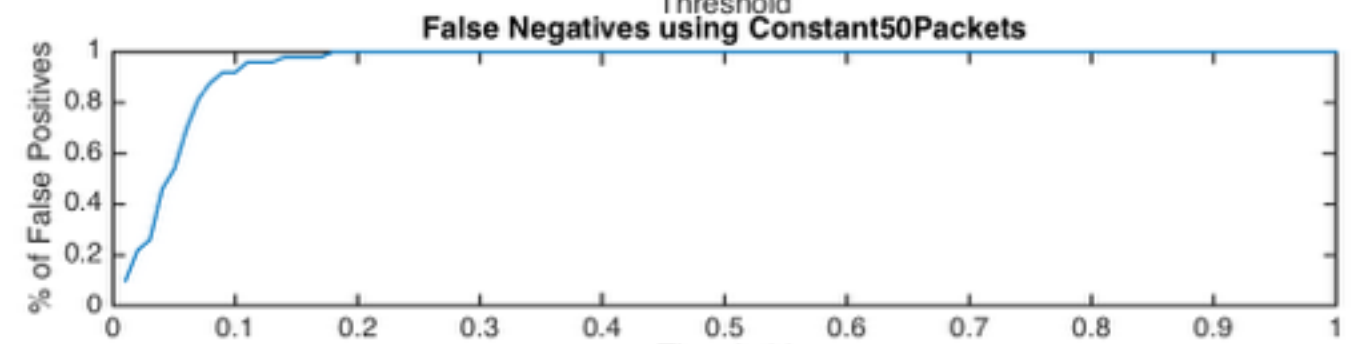
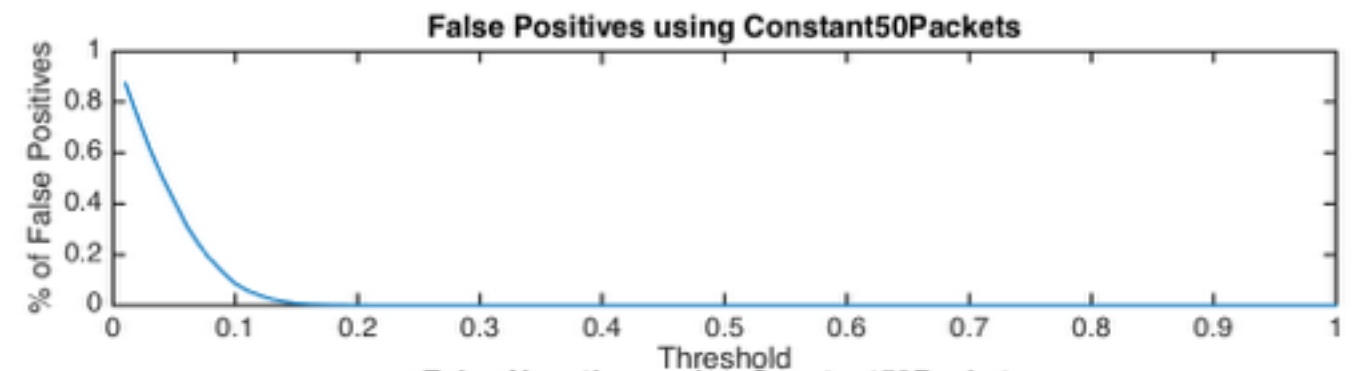
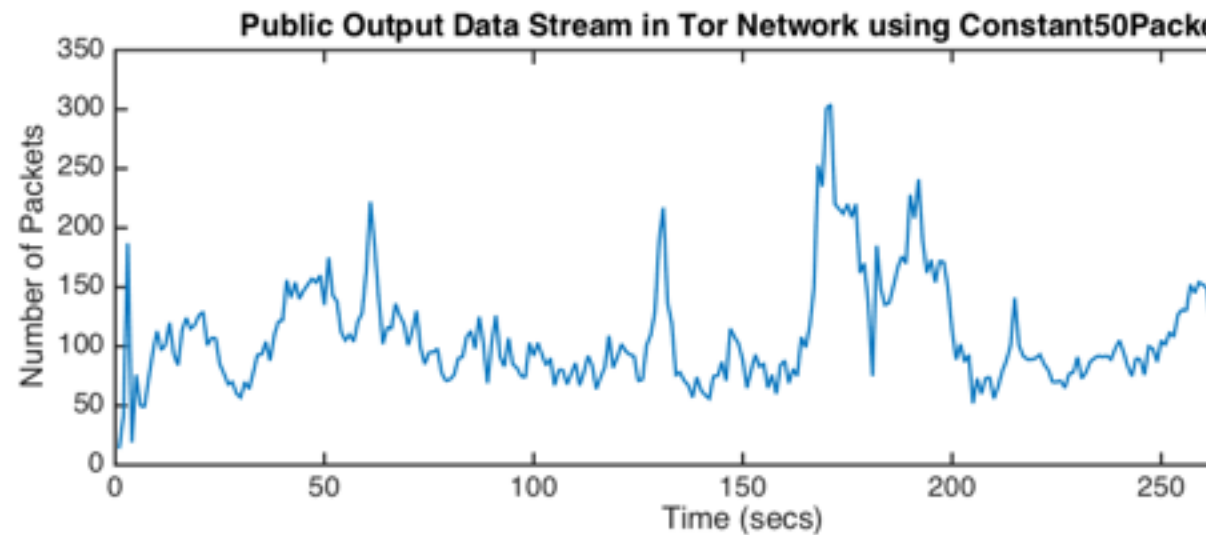
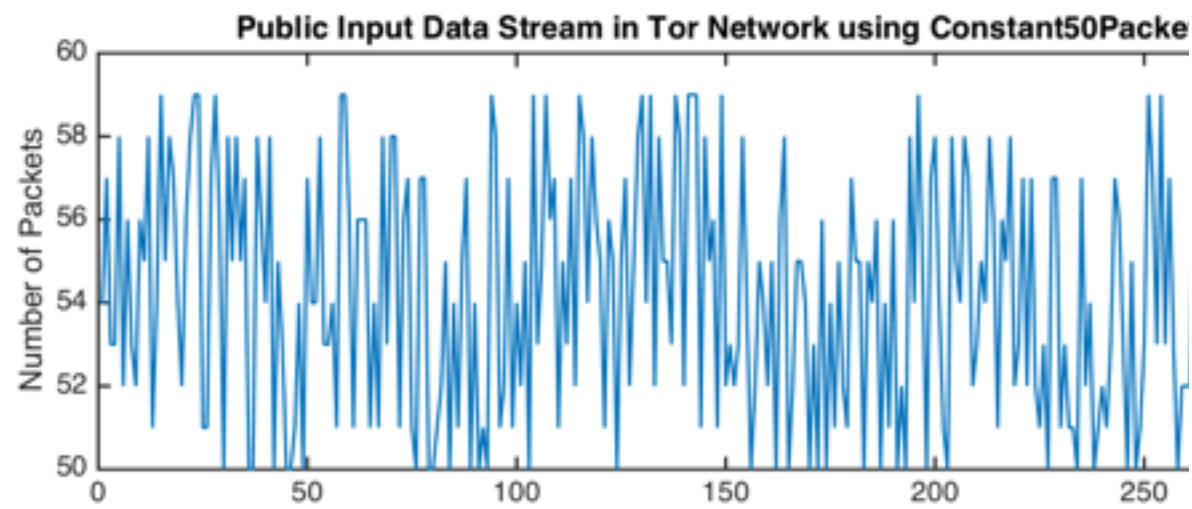


# Random 50% Stealth: Drop Full Bursts

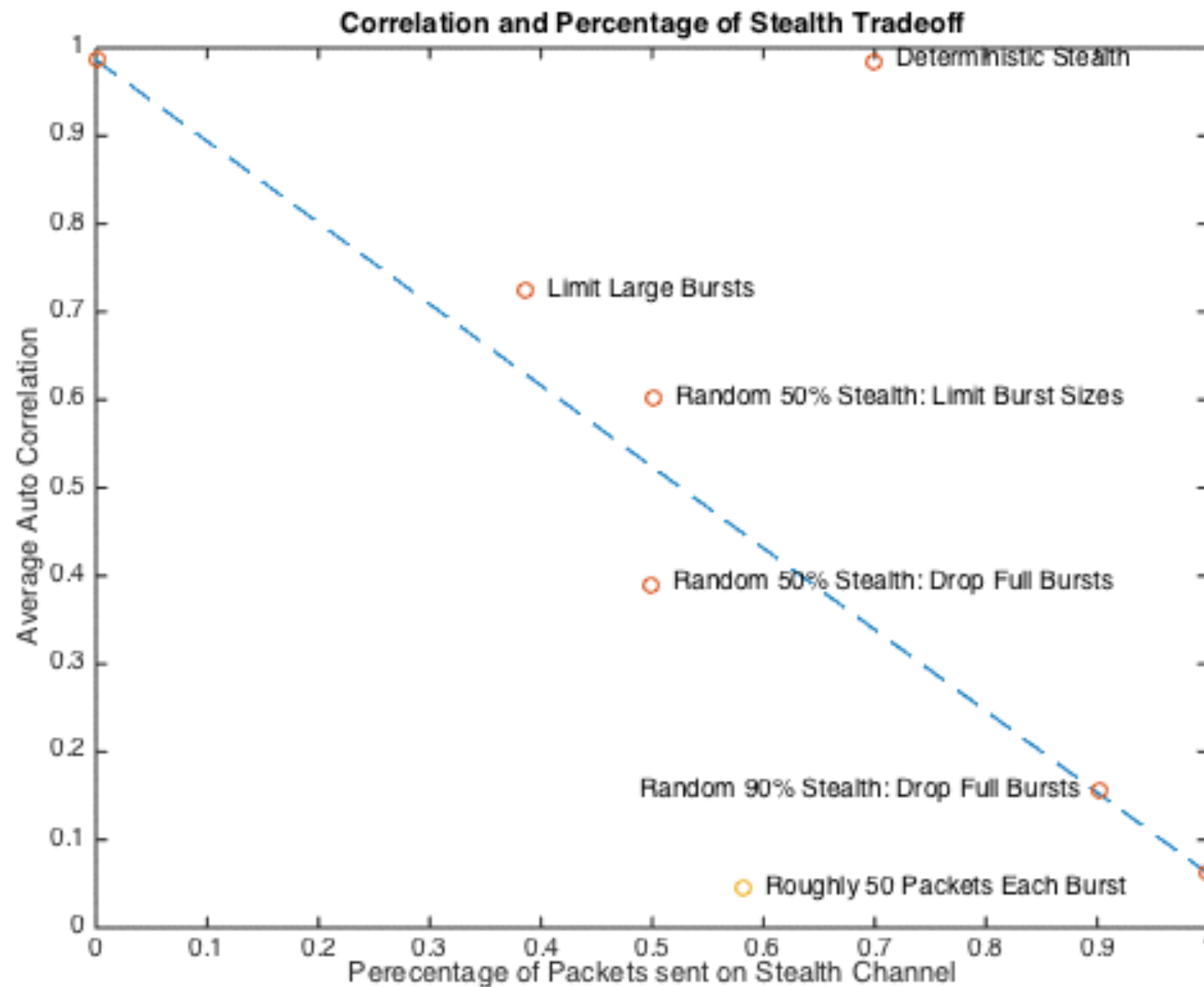




# Roughly 50 Packets Each Burst



# Tradeoff Curve





# Conclusion

- Timing analysis attacks can be avoided with steganography, if applied correctly
- Bandwidth impact must be determined before selecting the scheme
- Implementation details TBD

# References

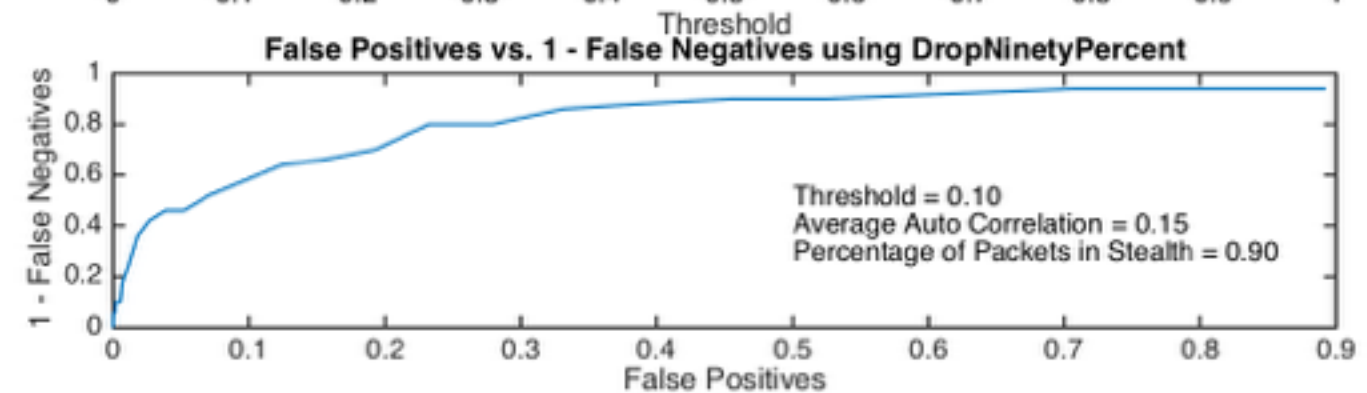
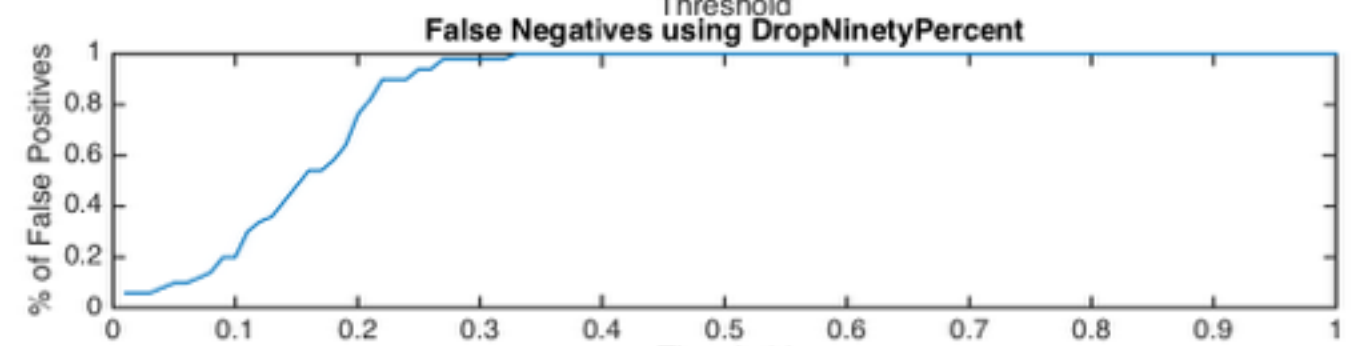
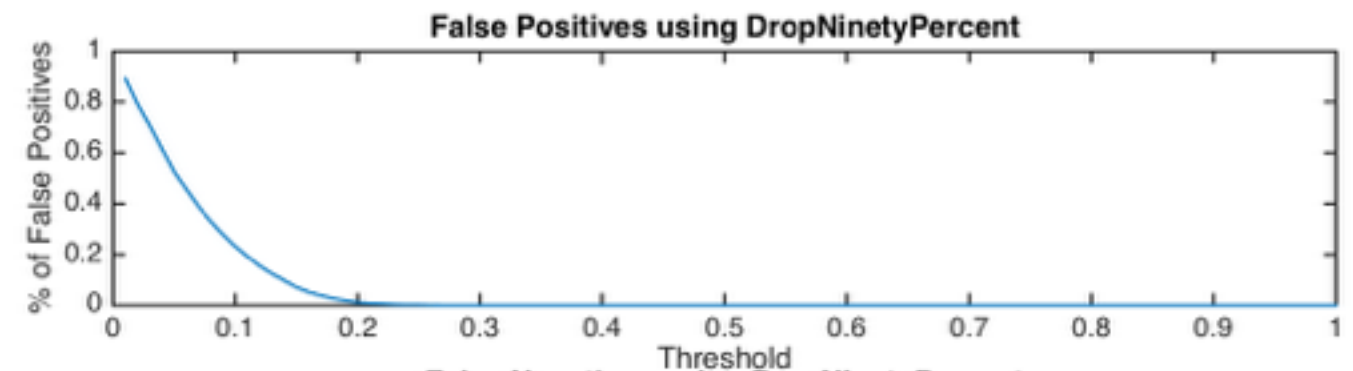
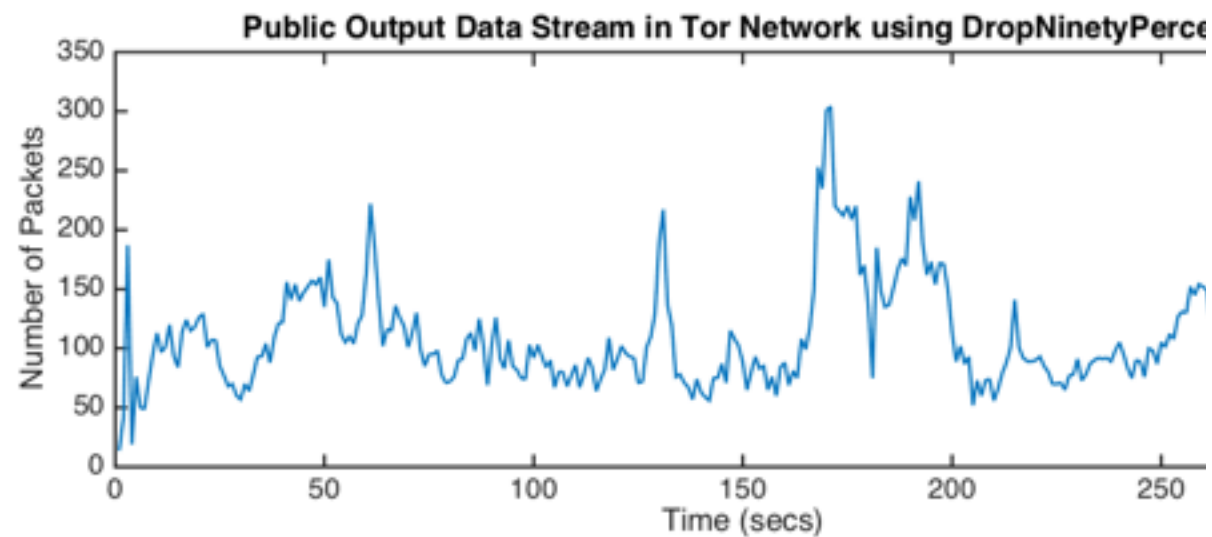
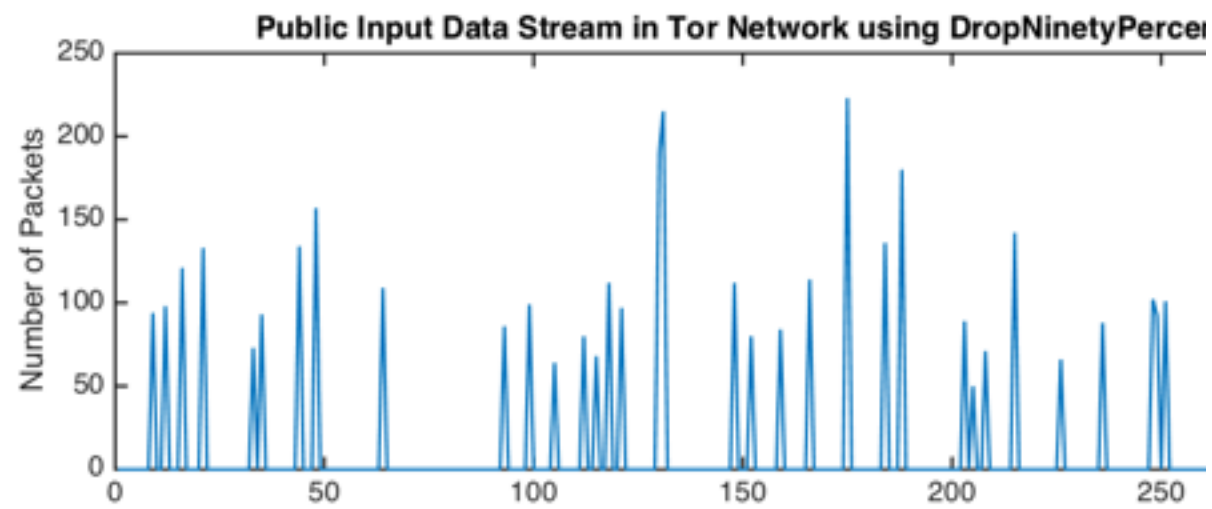
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- *Studying Timing Analysis on the Internet with SubRosa*. Hatim Dagainawala and Matthew Wright
- *Timing analysis in low-latency mix networks: attacks and defenses* . Vitaly Shmatikov and Ming-Hsi. Wang
- *Timing Attacks in Low-Latency Mix Systems (Extended Abstract)*. Brian N. Levine, Michael K. Reiter. Chenxi Wang, and Matthew Wright

# Questions?

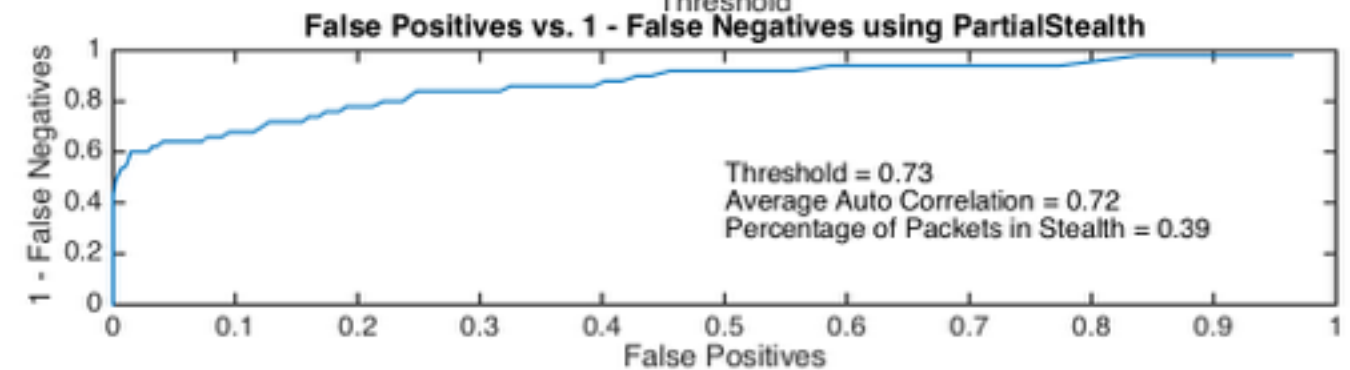
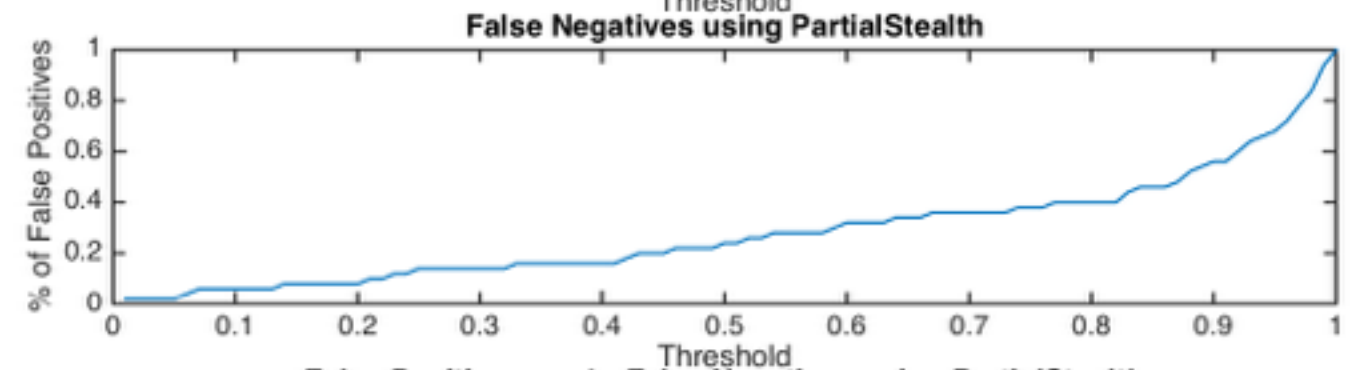
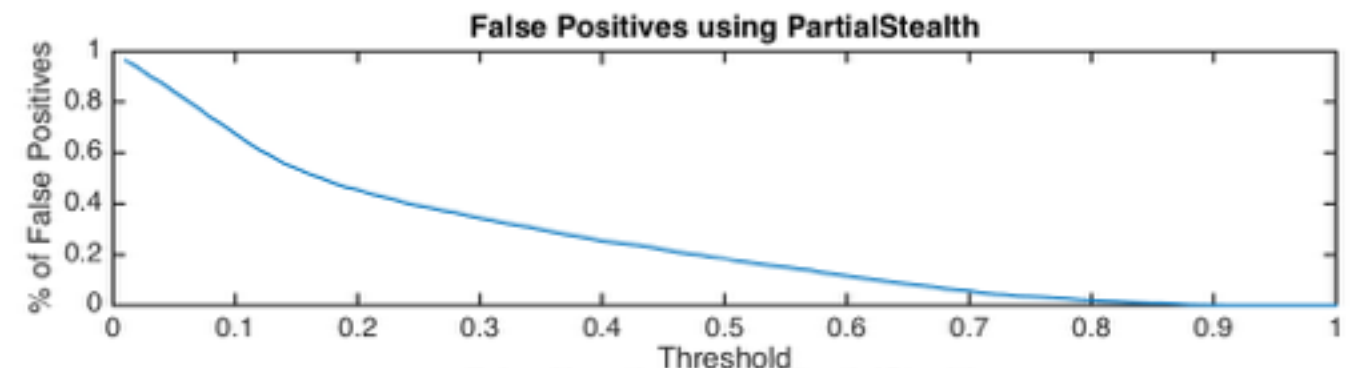
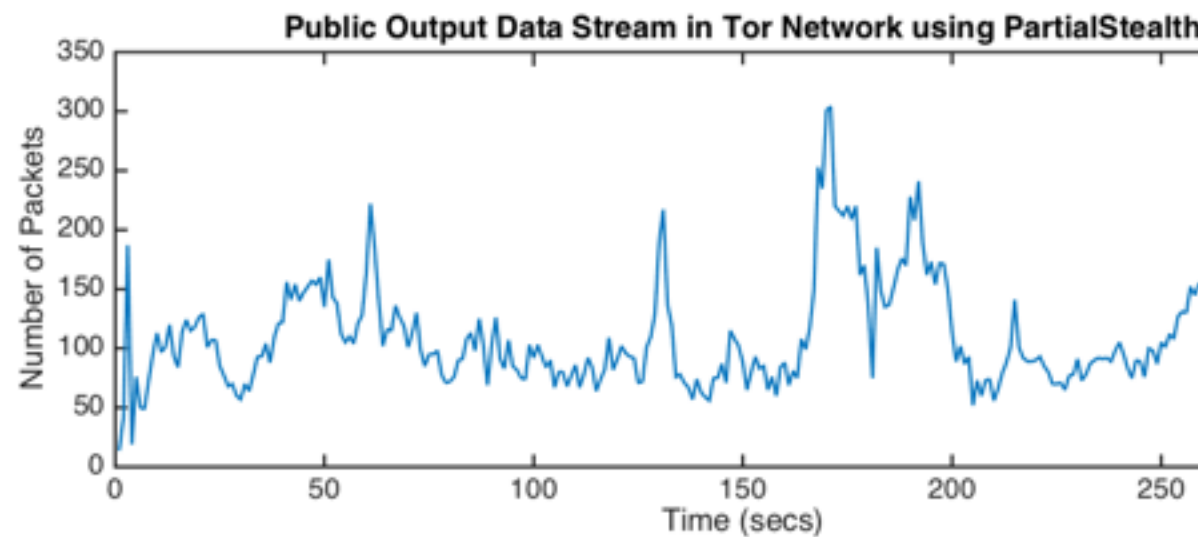
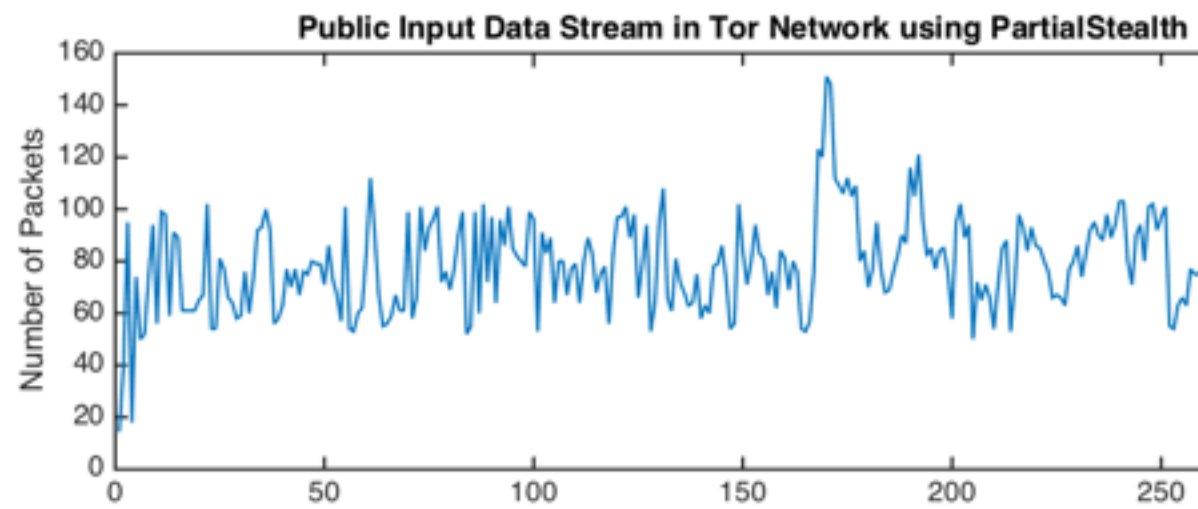
# Other possible schemes?

(We can demo your scheme now, if you'd like)

# Random 90% Stealth: Drop Full Bursts



# Limit Large Bursts



# How does Steganography work?

- Hide the data within the noise of the signal
- Mask the information in the time domain
- Mask the information in the spectral domain

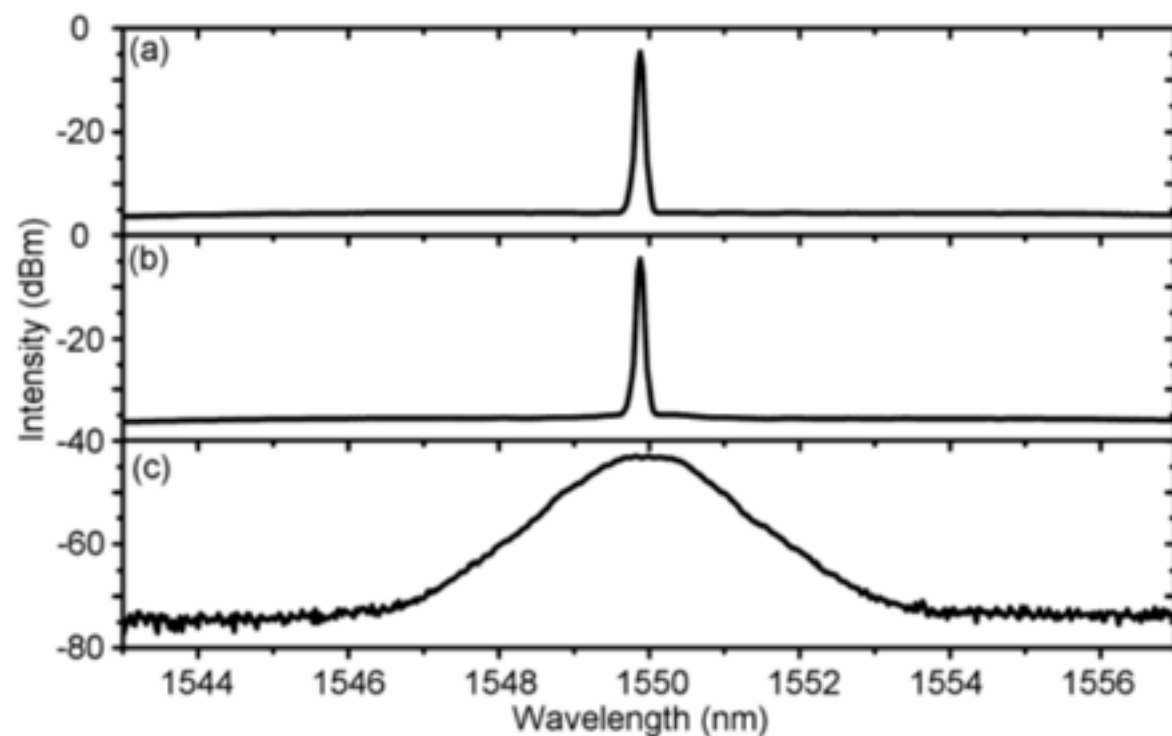


Figure 3: Optical spectra (a) public channel (b) public channel with the stealth channel (c) stealth signal alone.

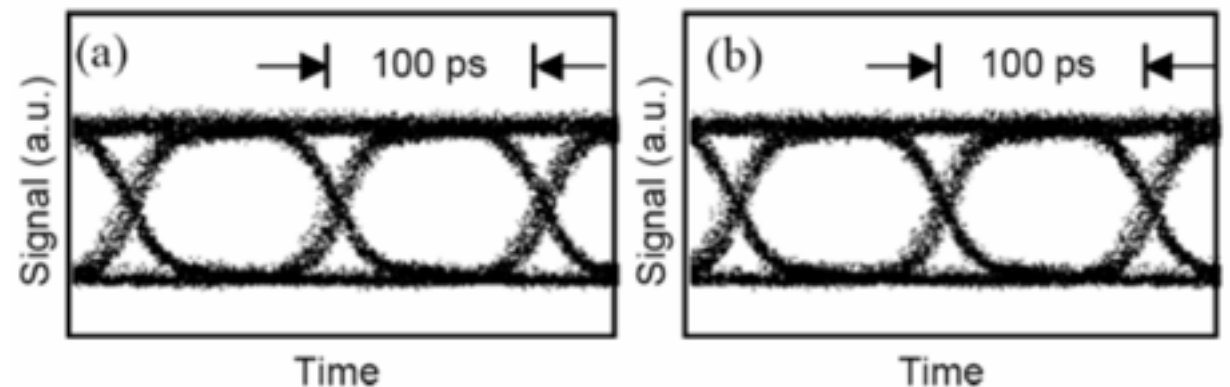
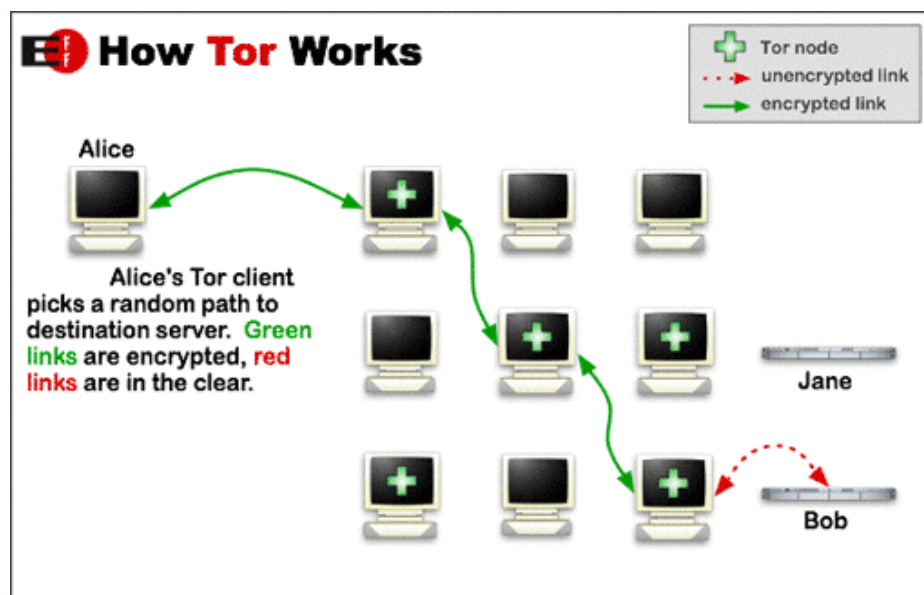


Figure 4: Eye diagrams (a) without stealth transmission (b) with stealth signal in the network.

# The Onion Router



1. Determine a path between 3 Tor nodes
2. Use asymmetric keys to determine 3 shared keys, one key for each node in the path
3. Encrypt the message with all three shared keys
4. Each node will decrypt the message with their shared key. This essentially peels off a layer of the onion.
5. Deliver the unencrypted packet to the server.
6. Use the same path for the return, but rather than peeling off a layer, add a layer. Each node encrypts the message with their shared secret.
7. Decrypt using all 3 shared secret keys in the correct order. Completely peel open the onion.



# Correlation Formula

$$r(d) = \frac{\sum_i ((x_i - \mu) (x'_{i+d} - \mu'))}{\sqrt{\sum_i (x_i - \mu)^2} \sqrt{\sum_i (x'_{i+d} - \mu')^2}}$$

$X_i$ : The amount of input packets in the  $i^{\text{th}}$  window.

$X'_i$ : The amount of outgoing packets in the  $i^{\text{th}}$  window.

$\mu$ : The mean packet size on the input stream

$\mu'$ : The mean packet size on the output stream

$d$ : The delay used to determine the cross correlation.

This value is typically set to 0.