

GURPS  
Fourth Edition  
Dungeon Fantasy  
**Treasure Tables**  
Volume 8

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**Treasure Type Table**

Roll  $1d \times 36 + 1d \times 6 + 1d - 42$ . Make a note of the roll and go to the appropriate section.

<b>Roll</b>	<b>Section</b>
<b>1–12</b>	Spices
<b>13–24</b>	Fibers and Fabrics
<b>25–36</b>	Other Materials
<b>37–48</b>	Household Items

Roll	Section
49–60	Garments
61–69	Jewelry
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80–90	Containers
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## Mundane Items

### Chapter Two

#### Valuable Materials

Unlike most other items, these materials aren't decorated or enchanted; just roll the material and the amount. Even so, valuable materials—particularly those that take up little space, such as spices and incense—often are stored in elaborately decorated containers. If the appropriate *Special Properties Table* indicates that an item has an embellishment or an enchantment, that feature may be on the object's container instead of on the object itself. The GM may decide to select a storage unit from the *Containers Table*.

#### Spices

First, take the roll that you used on the *Treasure Type Table* and look it up on the *Special Properties Table* to determine the spice's amount multiplier and whether or not

its container has a decorative embellishment. Then, roll  $1d \times 6 + 1d - 6$  on the *Spices Table* to determine the type of the spice. The final amount of the spice is equal to  $(1d \div 2)$  ounces (without rounding) times the amount multiplier.

In addition to providing flavor, spices are components in perfumes and potions. Alchemists who are short on cash but have spices can use the spices' value to offset up to half of the cost of raw materials when making potions.

### Special Properties Table

Roll	Decorative embellishments	Amount multiplier
1–5	0	1
6	1	1
7–8	0	2
9	1	2
10–11	0	3
12	1	3

### Spices Table

Roll	Spice	Value (\$/oz)
1	Allspice	15
2	Anise	150
3	Annatto	113
4	Asafetida	75
5	Cardamom	150
6	Cassia	75
7	Chili pepper	38
8	Cinnamon	150
9	Clove	150
10	Coriander	150
11	Cumin	150
12	Dwarven Savory Fungus	75

Roll	Spice	Value (\$/oz)
13	Elven Pepperbark	38
14	Faerie Glimmerseed	270
15	Fennel	75
16	Fenugreek	150
17	Ginger	38
18	Halfling Savory	150
19	Huajiao (szechuan pepper)	150
20	Mace	225
21	Mustard	38
22	Nigella	75
23	Nutmeg	150
24	Onion seed	38
25	Orcish Firegrain	150
26	Black pepper	150
27	White pepper	188
28	Poppy seed	38
29	Saffron	300
30	White salt	15
31	Black salt	38
32	Red salt	38
33	Sumac	38
34	Tamarind	15
35	Turmeric	38
36	Zeodary	150

## Fibers and Fabrics

First, take the roll that you used on the *Treasure Type Table* and look it up on the *Special Properties Table* to determine the amount multiplier of the fiber or fabric. Then, roll  $1d \times 6 + 1d - 6$  on the *Fibers and Fabrics Table* to determine the type and amount of the fiber or fabric,

multiplying the base amount by the amount multiplier to get the actual amount. Finally, use that same roll on the *Cloth Table*, the *Fur and Leather Table*, or the *Fibers Table*, as appropriate.

### Special Properties Table

Roll	Amount multiplier
13–18	1
19–21	2
22–24	3

### Fibers and Fabrics Table

Roll	Table	Base amount
1–17	Cloth	One 100-ft <sup>2</sup> bolt
18–29	Fur and Leather	One 100-ft <sup>2</sup> bundle
30–36	Fibers	(2d × 3) pounds

### Cloth Table

Roll	Type	Value (\$/bolt)	Weight (lb/bolt)
1	Otherworldly	200	7.5
2	Giant-spider silk	565	1
3–4	Gauze	5	1.5
5–6	Linen	14	2.5
7–8	Pashmina wool	45	4
9–10	Plain silk	17	2
11–12	Samite	42.5	3
13–14	Satin	75	2
15–16	Velvet	18	5
17	Wool	15	6

### Fur and Leather Table

Roll	Type	Value (\$/bundle)	Weight (lb/bundle)
18	Common fur	200	75
19–20	Exotic fur	500	75
21–22	Common leather	150	50
23–24	Exotic leather	250	50
25–26	Scale-hide leather	275	50
27–28	Contraband leather	500	25
29	Otherworldly leather	1 000	50

### Fibers Table

Roll	Type	Value (\$/lb)
30	Linen	0.25
31	Silk	0.75
32	Wild silk	0.65
33	Wool	0.2
34	Pashmina wool	0.6
35	Giant-spider silk	10
36	Otherworldly	7

### Other Materials

First, take the roll that you used on the *Treasure Type Table* and look it up on the *Special Properties Table* to determine the material's amount multiplier and whether or not its container has a decorative embellishment. Then, roll  $1d \times 6 + 1d - 6$  on the *Other Materials Table* to determine the type of the material and the unit in which it is measured. The final amount of the material is equal to  $(1d + 1)$  units times the amount multiplier.

### Special Properties Table

<b>Roll</b>	<b>Decorative embellishments</b>	<b>Amount multiplier</b>
<b>25–29</b>	0	1
<b>30</b>	1	1
<b>31–32</b>	0	2
<b>33</b>	1	2
<b>34–35</b>	0	3
<b>36</b>	1	3

### Other Materials Table

<b>Roll</b>	<b>Material</b>	<b>Unit</b>	<b>Value (\$/unit)</b>
<b>1</b>	Ale	Gallon	5
<b>2</b>	Distilled liquor	Pint	16
<b>3</b>	Flavored ale	Gallon	7.5
<b>4</b>	Flavored brandy	Pint	20
<b>5</b>	Kumiz	Gallon	15
<b>6</b>	Mead	Gallon	11
<b>7</b>	Opium	Ounce	20
<b>8</b>	Black tea	Ounce	2.25
<b>9</b>	Green tea	Ounce	2.25
<b>10</b>	Date wine	Gallon	9
<b>11</b>	Grape wine	Gallon	9
<b>12</b>	Rice wine	Gallon	8
<b>13</b>	Otherworldly wine	Gallon	20
<b>14</b>	Sealing wax	Ounce	1.25
<b>15</b>	Ambergris	Ounce	35
<b>16</b>	Cedar resin	Ounce	10
<b>17</b>	Copal	Ounce	11
<b>18</b>	Frankincense	Ounce	16
<b>19</b>	Musk	Ounce	28
<b>20</b>	Myrrh	Ounce	15

Roll	Material	Unit	Value (\$/unit)
21	Onycha	Ounce	20
22	Patchouli	Ounce	9
23	Sandalwood gum	Ounce	8.5
24	Flower water	Ounce	5
25	Perfumed essence	Ounce	12
26	Perfumed oil	Ounce	8
27	Pomander	Ounce	9
28	Carmine	Ounce	40
29	Cinnabar	Ounce	18
30	Ochre	Ounce	0.75
31	Henna	Ounce	1
32	Indigo	Ounce	32
33	Madder	Ounce	2
34	Murex	Ounce	29
35	Orpiment	Ounce	22
36	Woad	Ounce	2.75

### Household Items

Having chests of gold and caskets of precious balms and spices in the treasury is all well and good, but anyone with wealth in just about any society is going to put a lot of those riches to work in his home. Well-off people have expensive tableware, furniture, and amusements, so adventurers will end up hauling a lot of treasure home in the form of thick rugs, crystal carafes, silk parasols, and other finely decorated everyday items.

First, take the roll that you used on the *Treasure Type Table* and look it up on the *Special Properties Table* to determine the item's amount multiplier and whether or not it has any enchantments or embellishments. Then, roll  $1d \times 36 + 1d \times 6 + 1d - 42$  and look up the result on the *Household Items Table*. Finally, use the same result on the table indicated by the *Household Items Table*.



**Special Properties Table**

Roll	Enchantments	Embellishments	
		Decorative	Supernatural
37–39	0	1	0
40	1	0	0
41	1	1	0
42	1	2	0
43	1	2	1
44	2	2	0
45	2	2	1
46	0	3	0
47	1	3	0
48	2	2	0

**Household Items Table**

Roll	Table
1–46	Cooking Items
47–60	Décor
61–68	Paintings
69–86	Sculptures and Figurines
87–118	Furniture
119–132	Grooming Items
133–158	Personal Items
159–170	Scientific Instruments
171–180	Sewing and Fiber Tools
181–194	Toys and Amusements
195–216	Toy Figures

**Cooking Items Table**

Roll	Item	Value (\$)	Weight (lb)
1–2	Basin	3	4

<b>Roll</b>	<b>Item</b>	<b>Value (\$)</b>	<b>Weight (lb)</b>
<b>3–4</b>	Bowl	1	0.3
<b>5–6</b>	Bucket	15	4
<b>7–8</b>	Cauldron	180	20
<b>9–10</b>	Pair of chopsticks	1	Neg.
<b>11–12</b>	Cup	0.5	0.15
<b>13–14</b>	Dinner plate	2	0.5
<b>15–16</b>	Drinking set	7	3
<b>17–18</b>	Cooking fork	10	2
<b>19–20</b>	Table fork	3	0.4
<b>21–22</b>	Goblet	5	0.5
<b>23–24</b>	Table knife	2.5	0.4
<b>25–26</b>	Ladle	9	2
<b>27–28</b>	Mortar and pestle	20	6
<b>29–30</b>	Pitcher	2.5	3
<b>31–32</b>	Place setting	5	2
<b>33–34</b>	Platter	0.75	1
<b>35–36</b>	Pot	30	2
<b>37–38</b>	Skillet	50	8
<b>39–40</b>	Cooking spit	100	15
<b>41–42</b>	Tea set	6	4.5
<b>43–44</b>	Iron teapot	45	7
<b>45–46</b>	Wine glass	10	0.5

### **Décor Table**

<b>Roll</b>	<b>Item</b>	<b>Value (\$)</b>	<b>Weight (lb)</b>
<b>47–48</b>	Banner	5	0.5
<b>49–50</b>	Brazier	65	3
<b>51–52</b>	Set of candlesticks	4	1
<b>53–54</b>	Censer	60	2
<b>55–56</b>	Complex clock	1 000	25

Roll	Item	Value (\$)	Weight (lb)
57–58	Simple clock	400	15
59–60	Music box	120	2

### Paintings Table

Portable painted surfaces, usually on smooth canvas or very thin, wooden slats. Roll  $1d \div 2$  for height and  $1d \div 2$  for width, in feet. Cost can be modified enormously by the artist's reputation, the subject matter, and the skill with which the specific work was executed. Paintings generally don't have embellishments; they *are* embellishments.

Roll	Item	Value (\$/ft <sup>2</sup> )	Weight (lb/ft <sup>2</sup> )
61–62	Encaustic painting	700	0.75
63–64	Oil painting	600	0.75
65–66	Tempera or watercolor painting	400	0.75
67–68	Pennant	1	0.1

### Sculptures and Figurines Table

Figures or scenes made from a solid material. Volume is  $2d \div 1d$ , in cubic feet. Unlike paintings, the surfaces of sculptures (and their smaller versions, figurines) may well be embellished.

Roll	Material	Value (\$/ft <sup>3</sup> )	Weight (lb/ft <sup>3</sup> )
69–72	Clay	200	95
73–74	Bone	240	38
75–76	Porcelain or faience	380	100
77–80	Stone	430	165
81–84	Wood	175	32
85–86	Ivory	460	45

### Furniture Table

Roll	Item	Value (\$)	Weight (lb)
87–88	Bench	160	25
89–90	Chair	90	12
91–92	Folding chair	75	8
93–94	Couch	600	140
95–96	Footstool	30	3
97–98	Headrest	8	3
99–100	Mattress	850	30
101–102	Pillow	70	2
103–106	Rug/carpet	45/ft <sup>2</sup>	1/ft <sup>2</sup>
107–108	Set of sheets	35	2
109–110	Table	120	18
111–112	Folding table	90	15
113–116	Tapestry	40/ft <sup>2</sup>	0.75/ft <sup>2</sup>
117–118	Tub	300	100

**Grooming Items Table**

Roll	Item	Value (\$)	Weight (lb)
119–120	Brush	6	0.5
121–122	Comb	3	0.2
123–124	Set of cosmetics	40/oz	(1d ÷ 2) oz
125–126	Grooming kit	80	3
127–128	Razor	30	0.1
129–130	Pair of scissors	35	0.3
131–132	Strigil	6	0.5

**Personal Items Table**

Roll	Item	Value (\$)	Weight (lb)
133–134	Fan	10	0.25
135–136	Mask	25	0.25
137–138	Parasol	12	3

Roll	Item	Value (\$)	Weight (lb)
139–140	Canopy parasol	108	27
141–142	Pipe	1	0.25
143–144	Seal	55	1.5
145–146	Staff	7	5
147–148	Tinderbox	2	Neg.
149–150	Walking stick	4	2
151–152	Wand	3	1
153–154	Water pipe	35	4
155–156	Large wig	500	6
157–158	Small wig	75	1

### Scientific Instruments Table

Roll	Item	Value (\$)	Weight (lb)
159–161	Abacus	50	2
161–163	Armillary sphere	200	4
163–165	Astrolabe	250	5
165–167	Globe	25	2
167–168	Orrery	750	12
169–170	Quadrant	35	3

### Sewing and Fiber Tools Table

Roll	Item	Value (\$)	Weight (lb)
171–172	Pair of knitting needles	5	Neg.
173–174	Loom	36	5
175–176	Set of sewing needles	15	Neg.
177–178	Spindle	4	0.5
179–180	Spinning wheel	100	40

### Toys and Amusements Table

Roll	Item	Value (\$)	Weight (lb)
181–182	Ball	3	0.25

Roll	Item	Value (\$)	Weight (lb)
183–184	Set of dice	6	Neg.
185–186	Game board and pieces	40	3
187–188	Game tiles	22	1.5
189–190	Kite	33	2
191–192	Playing cards	50	0.25
193–194	Top	3	0.1

### Toys Figures Table

The items listed below are stuffed cloth figurines or simple wooden or clay models. All are valued at 4 \$ and weigh 0.5 lb, except mechanical toy (see the note).

Roll	Item
195–196	Boat
197–198	Castle
199–200	Chariot or wagon
201–202	House
203–204	Monster
205–206	Mundane animal
207–208	Person
209–210	Soldier
211–212	Unusual animal
213–214	Weapon
215–216	Mechanical toy