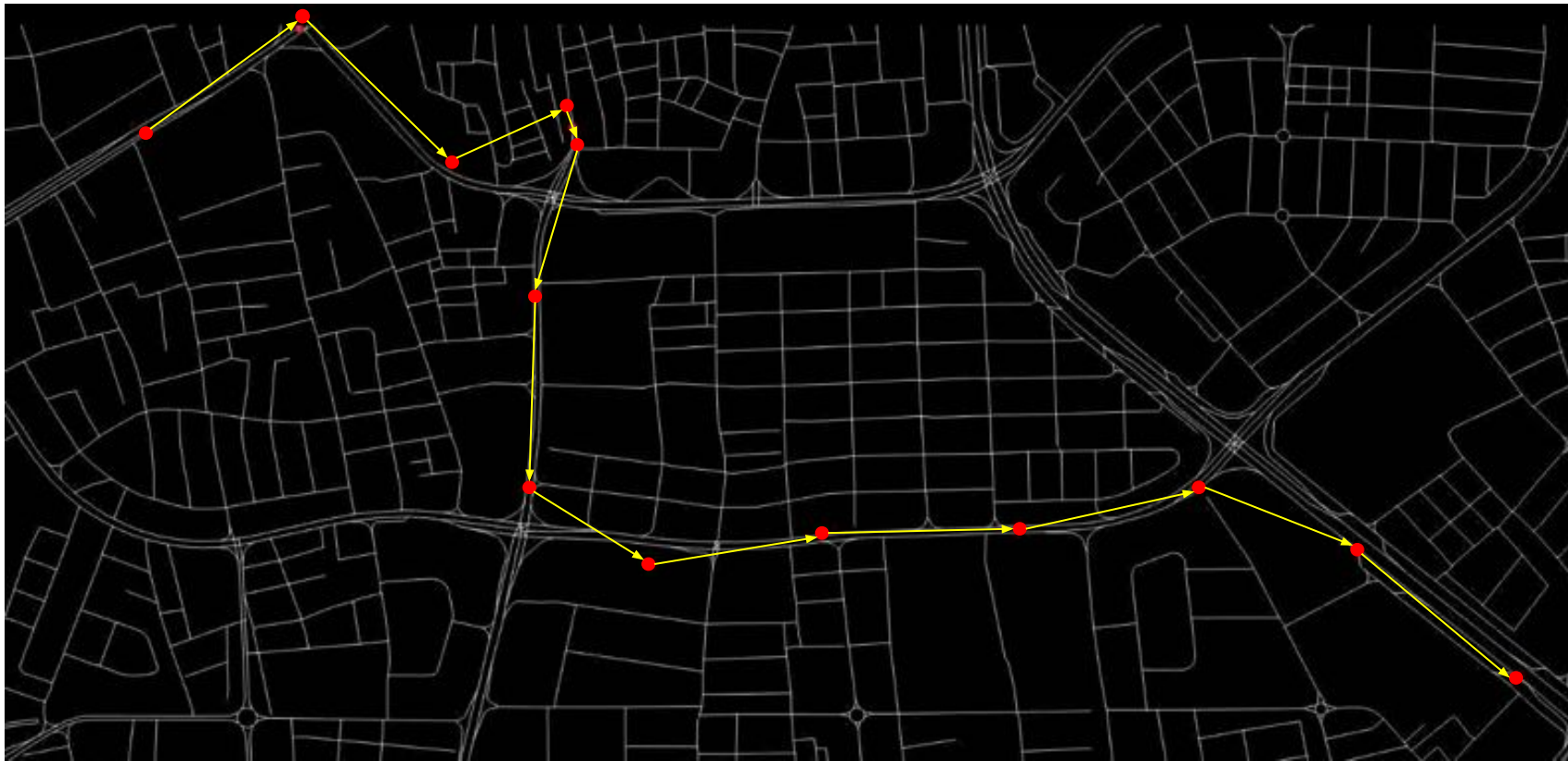


Map Inference with GPS Trajectories

What's in a GPS trajectory?



Each observation: latitude/longitude, heading, speed

What can we infer from GPS trajectories?

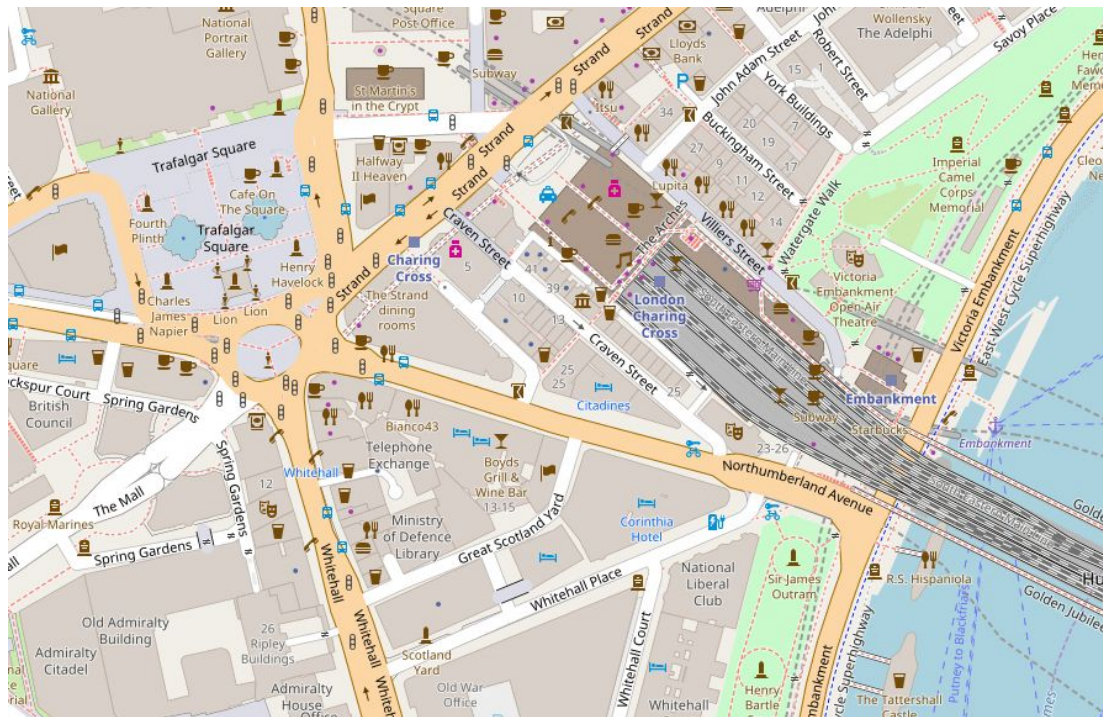
- Road topology
- Typical speeds
- Road directionality

Real-time:

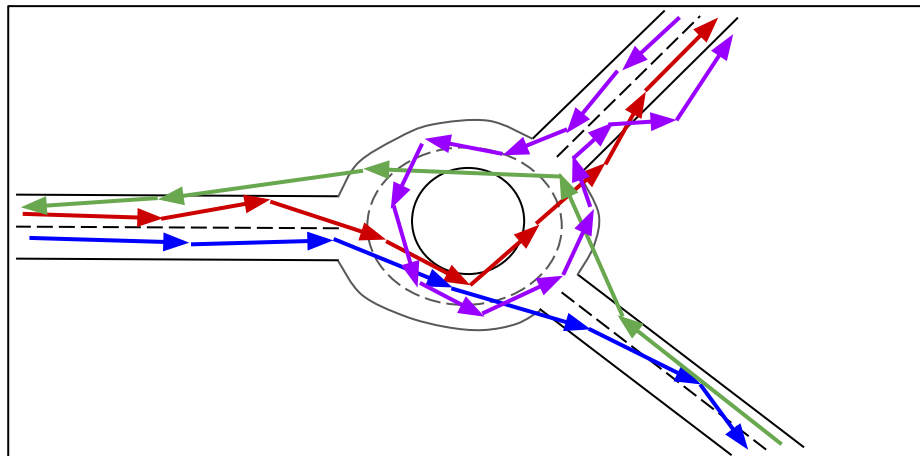
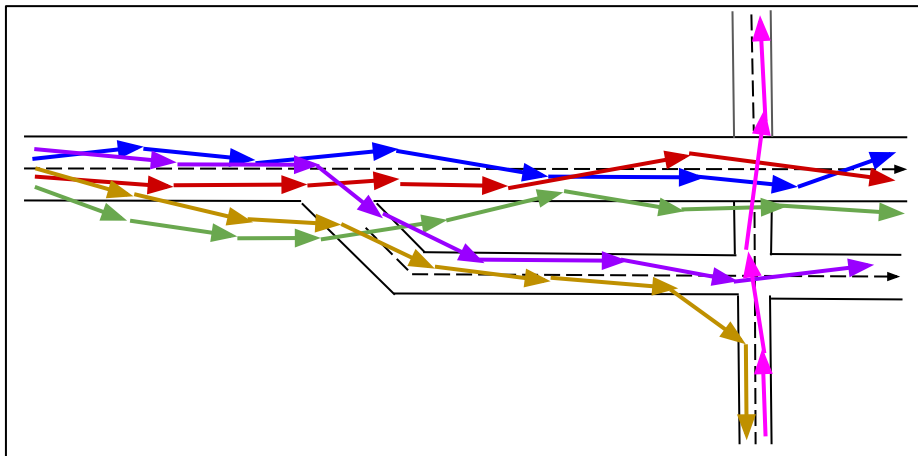
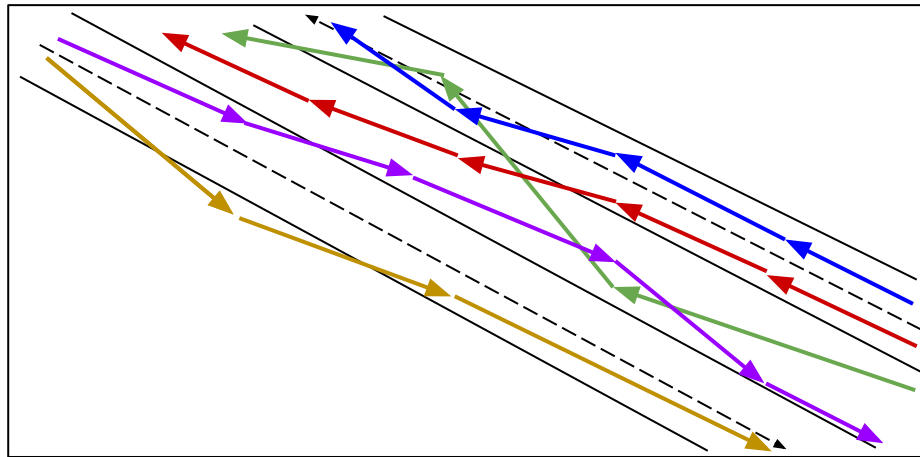
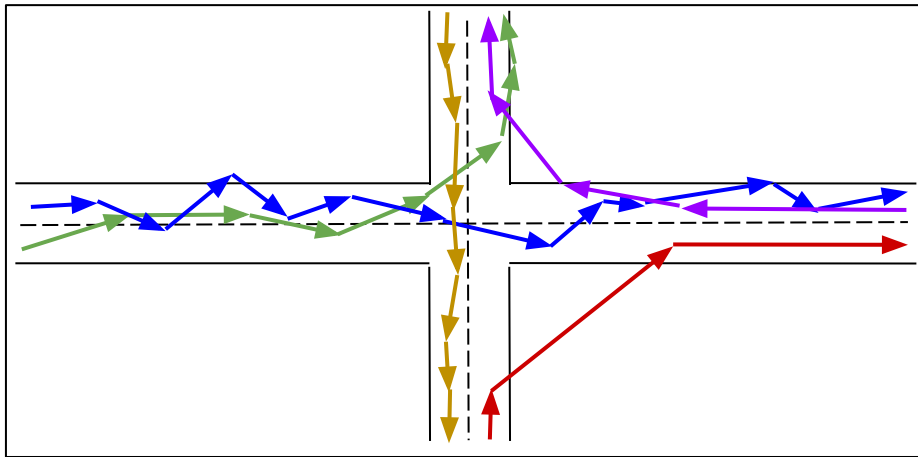
- Road closures
- Congestion

Maybe also predictions for:

- Stop signs / signal lights
- Speed limits
- Turn restrictions
- Number of lanes
- Road type (motorway, primary/avenue, residential/street)



Inferring Road Topology: Noise, Sparsity, Complexity

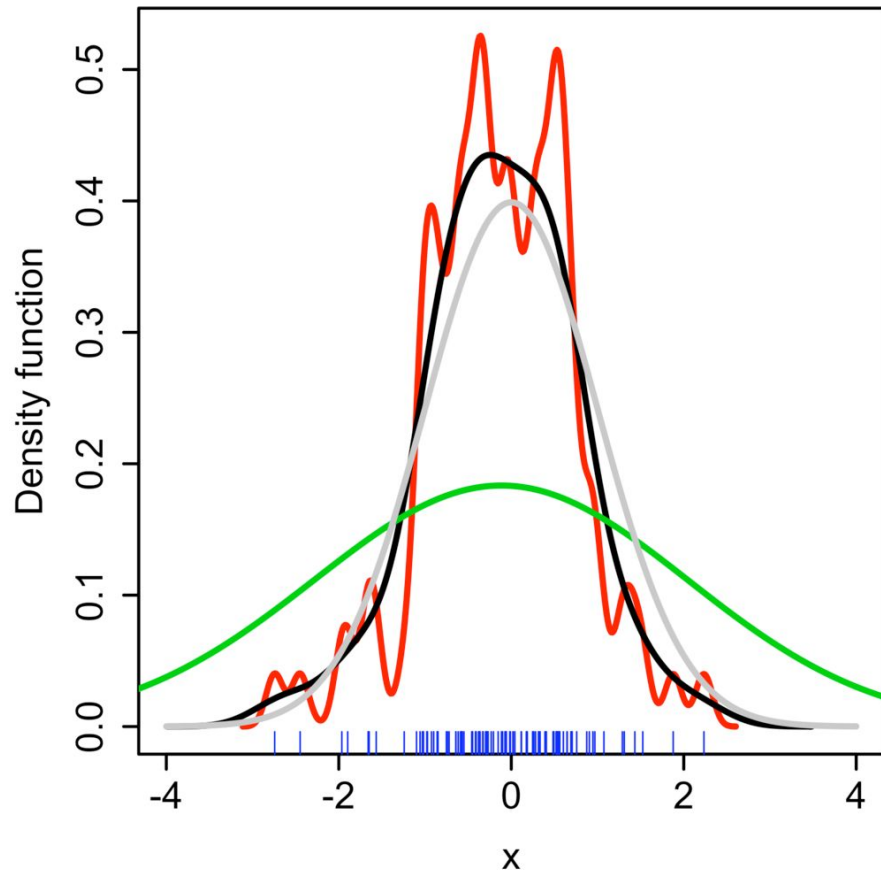


Inferring Road Topology

Traditional Approaches:

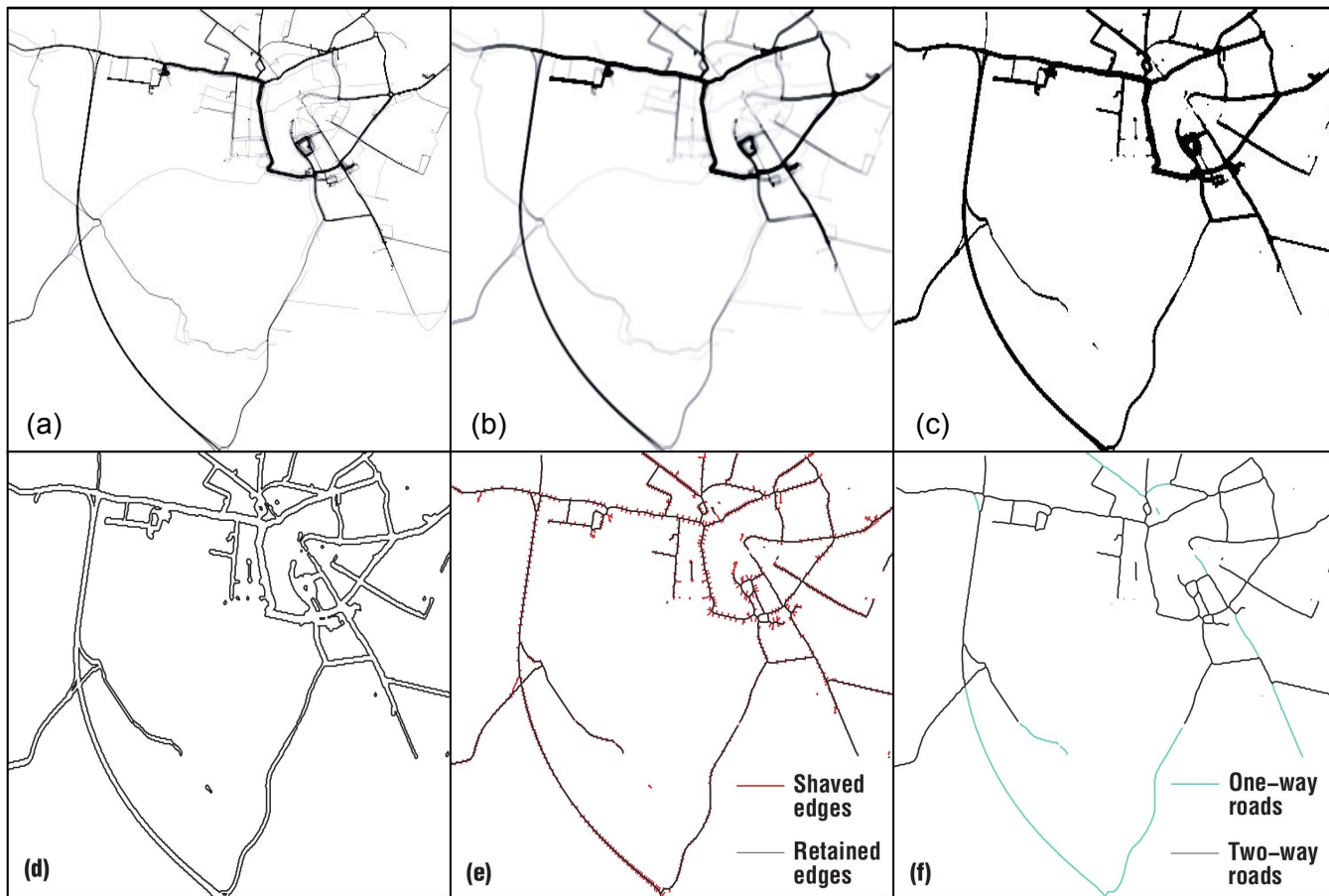
- Kernel Density Estimation
- Clustering
- Trajectory Merging

Inferring Road Topology: Kernel Density Estimation



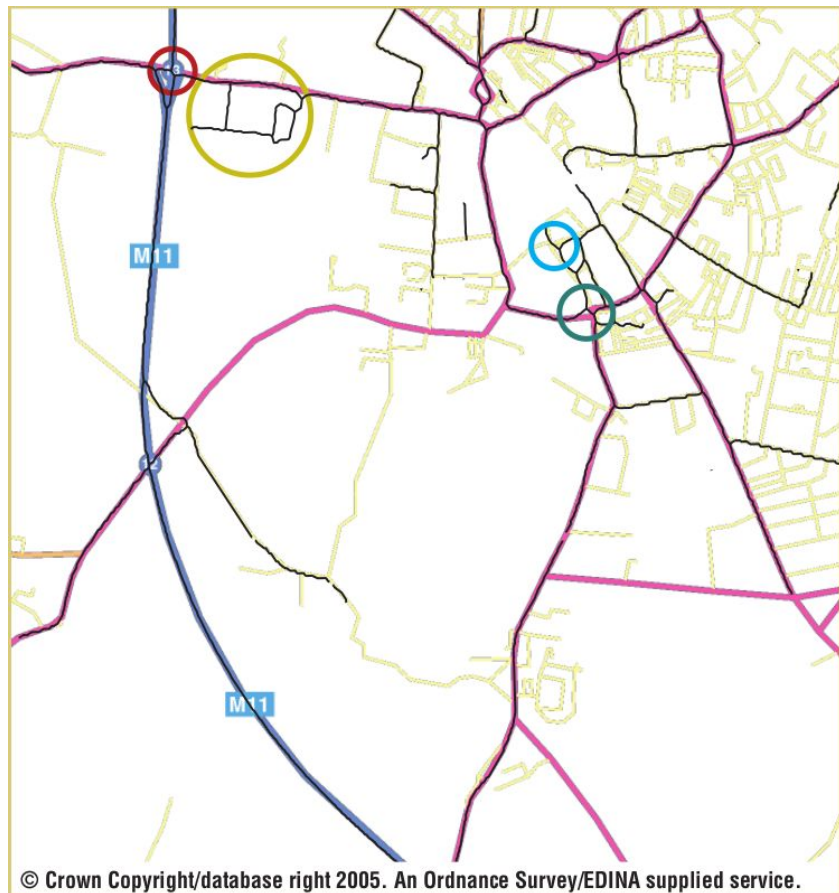
- Grey: a normal distribution
- Blue: points sampled from this distribution
- Red, black: two kernel density estimates that smooth the sampled points

Inferring Road Topology: Kernel Density Estimation



- (a) 2D histogram
- (b) blurred histogram
- (c) thresholded histogram
- (d) contours
- (e) Voronoi graph
- (f) extracted graph

Inferring Road Topology: Kernel Density Estimation



Yellow, purple, blue wide lines: existing map
Black lines: roads inferred by KDE

Circles:

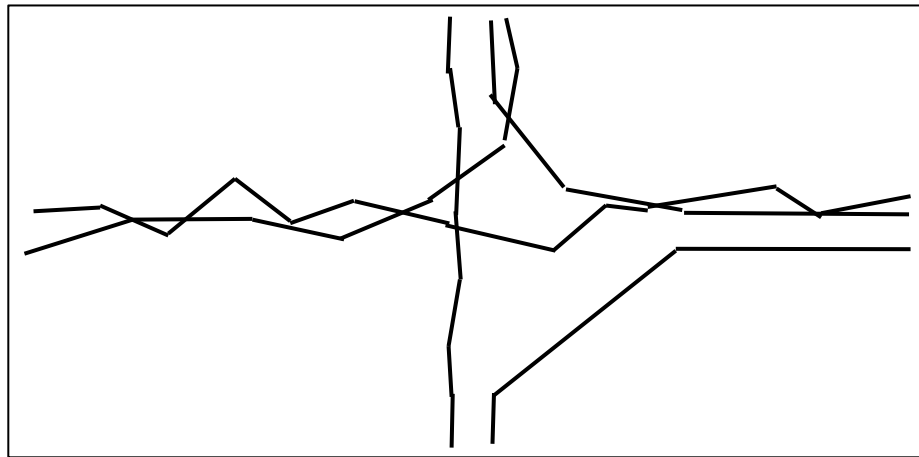
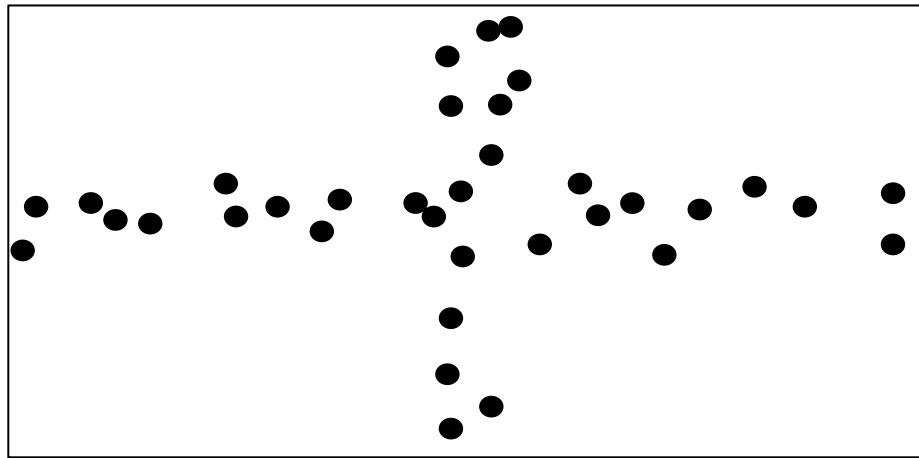
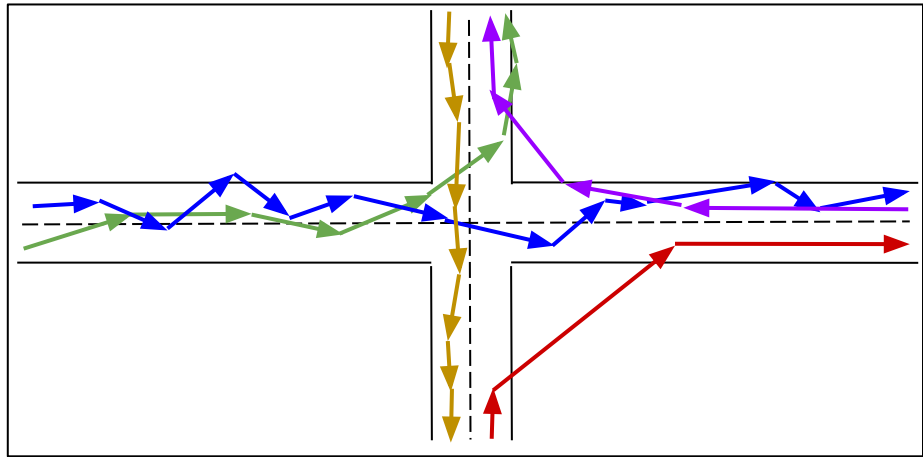
- Gold: new inferred roads
- Red: bridge misinterpreted as junction
- Blue: misaligned junction
- Green: two junctions merged into one

Inferring Road Topology: Kernel Density Estimation

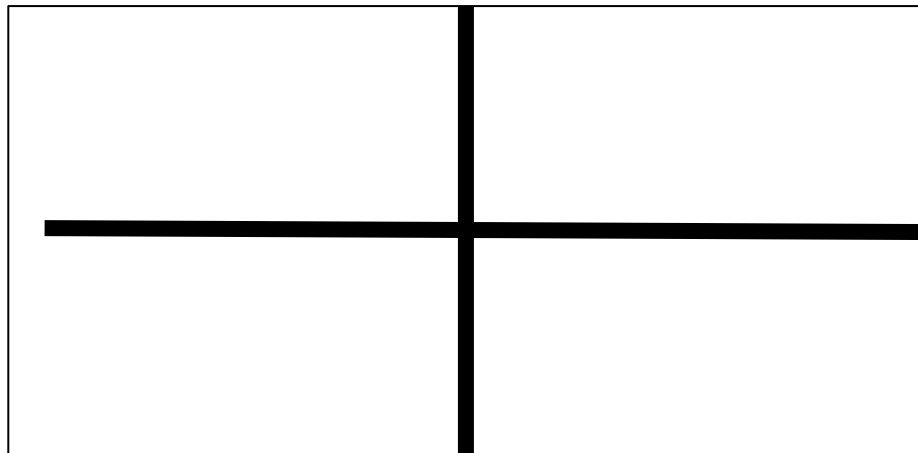
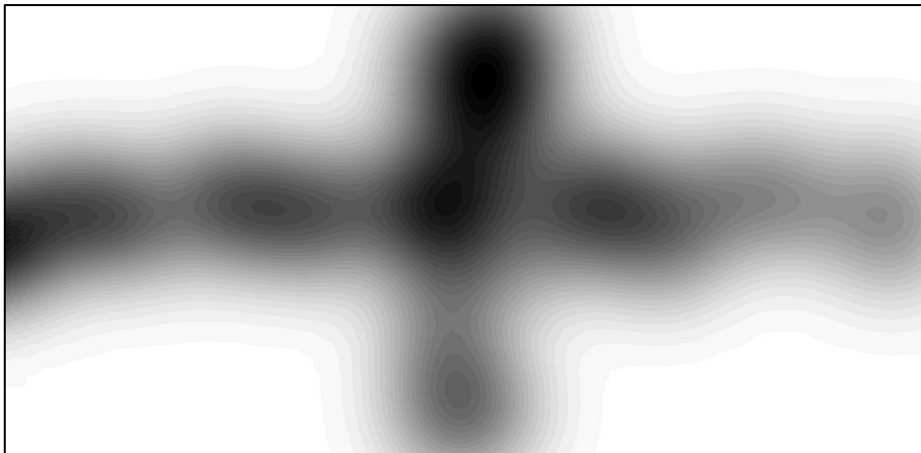
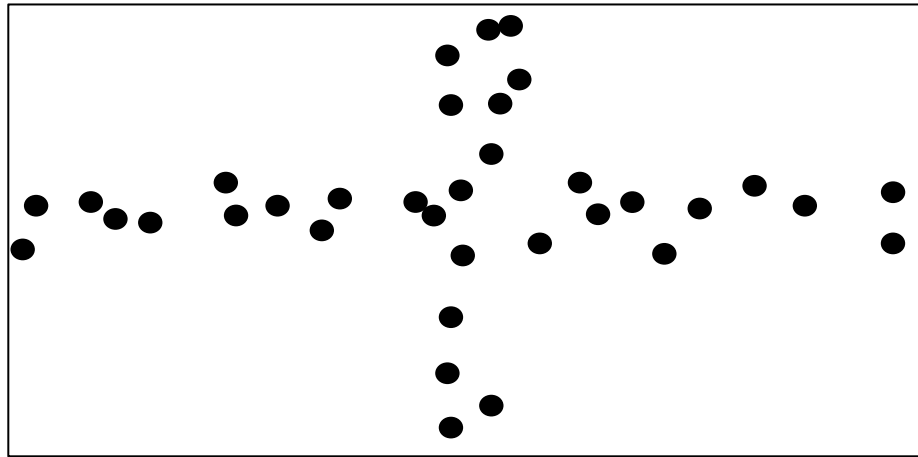
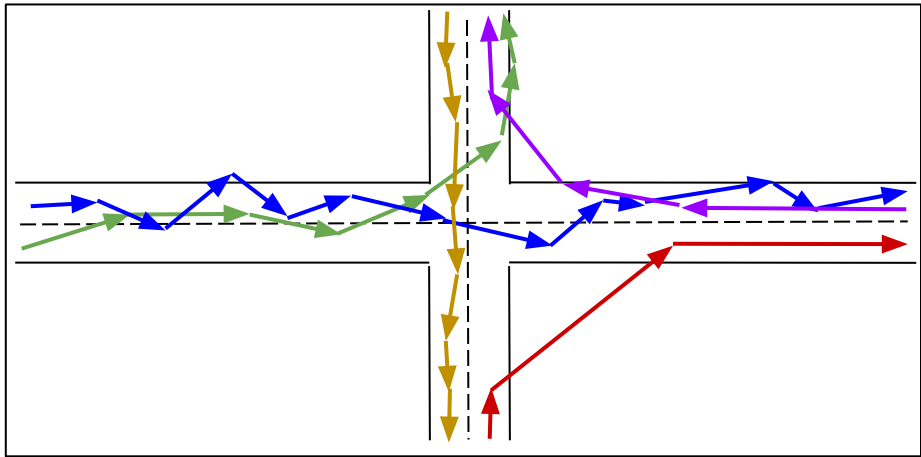
Parameters:

- Cell size
- Blur factor (sigma)
- Masking threshold
- Histogram: points versus lines

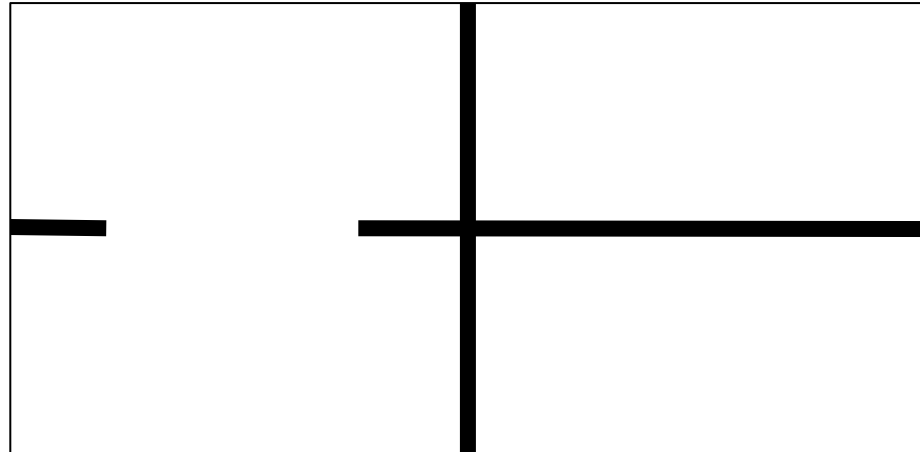
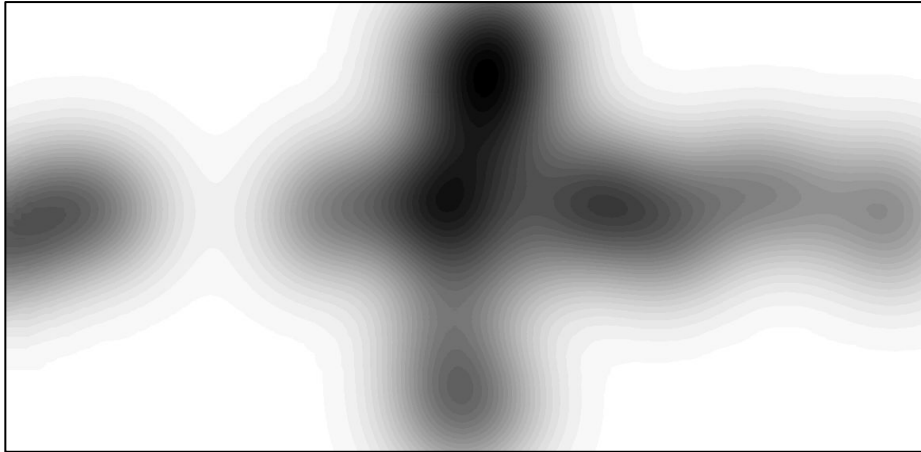
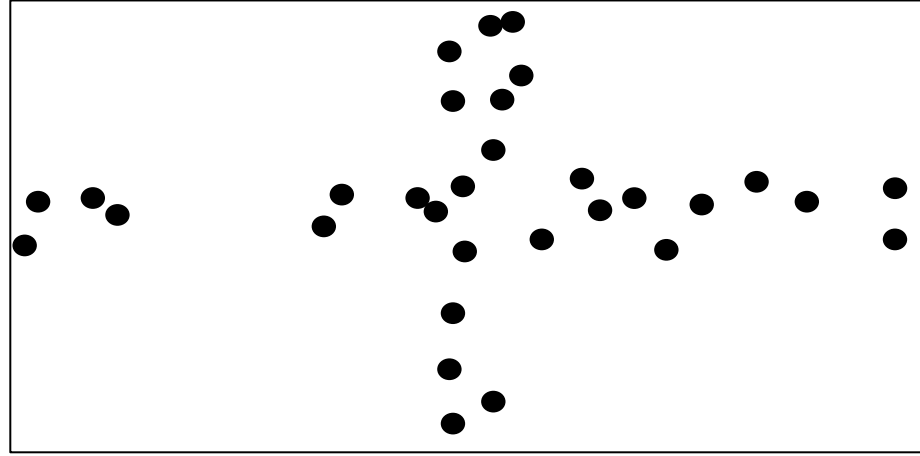
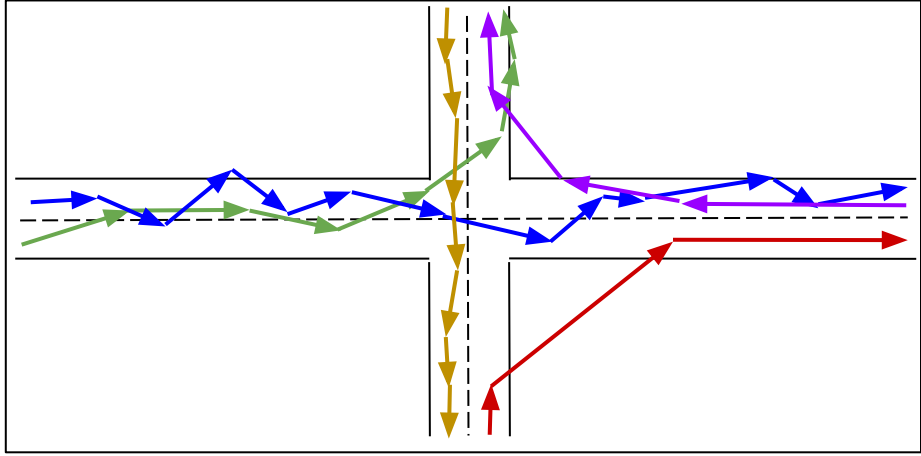
Inferring Road Topology: Kernel Density Estimation



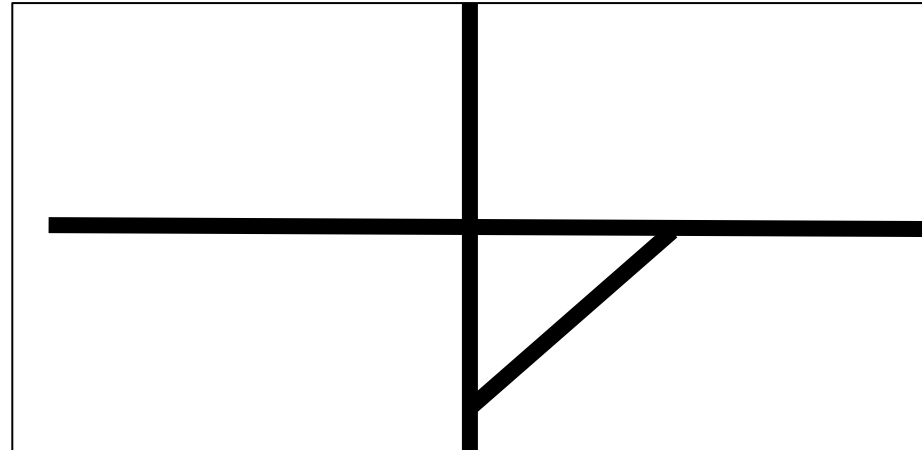
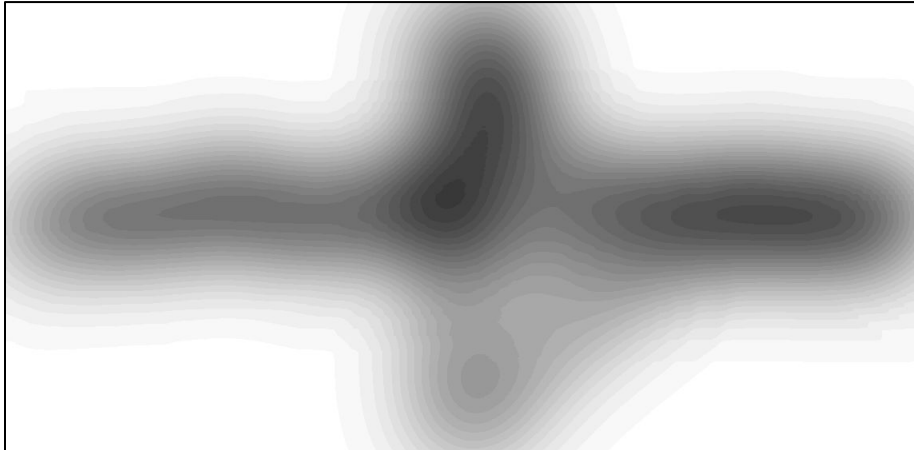
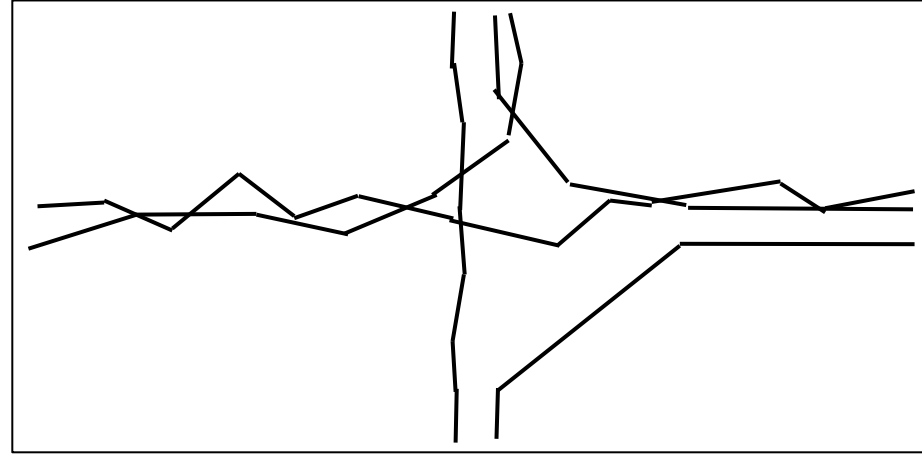
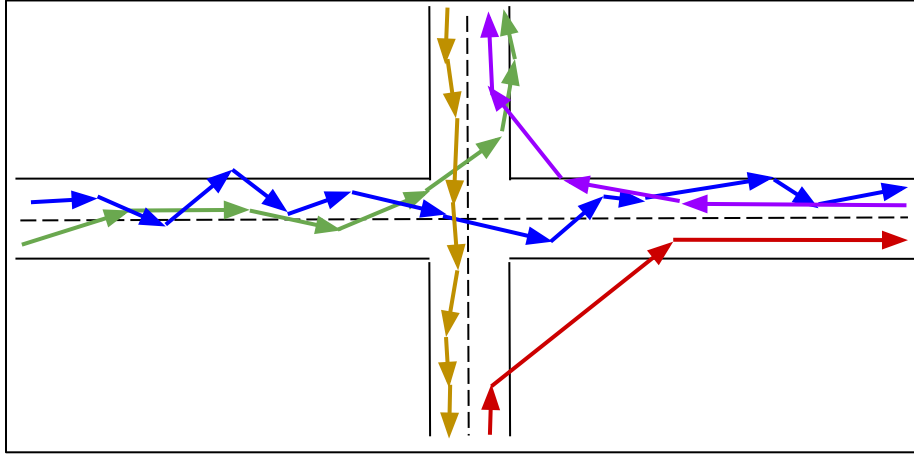
Inferring Road Topology: Kernel Density Estimation



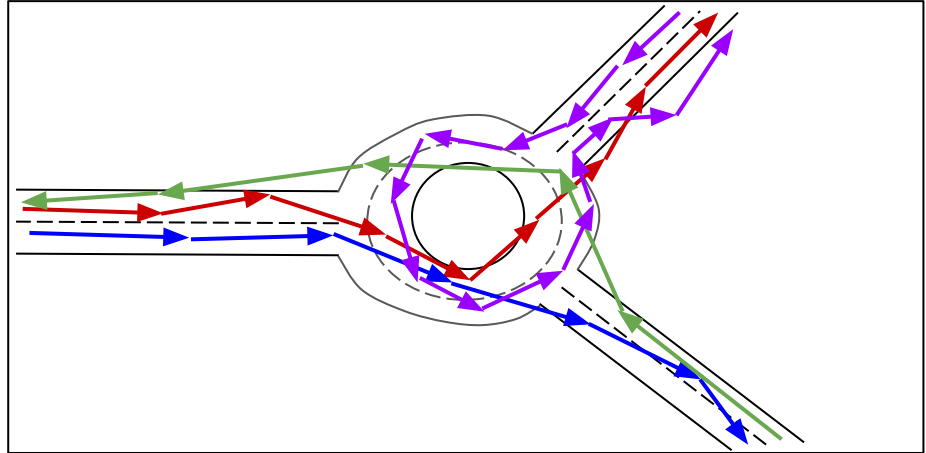
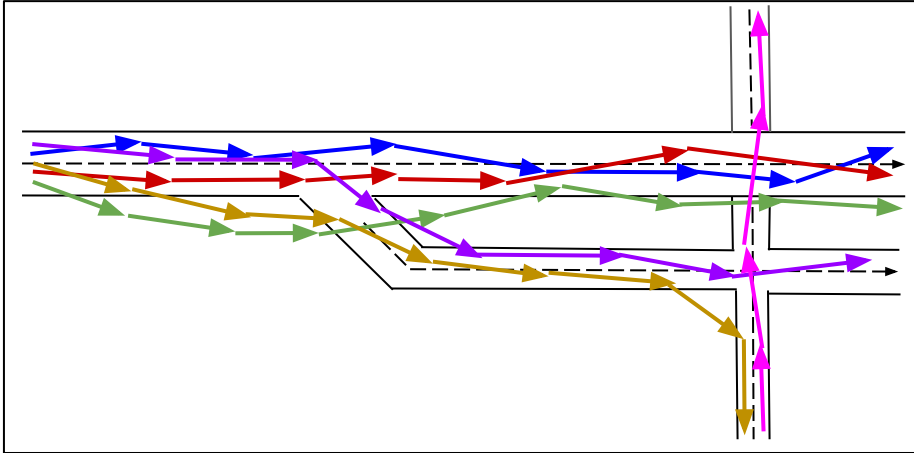
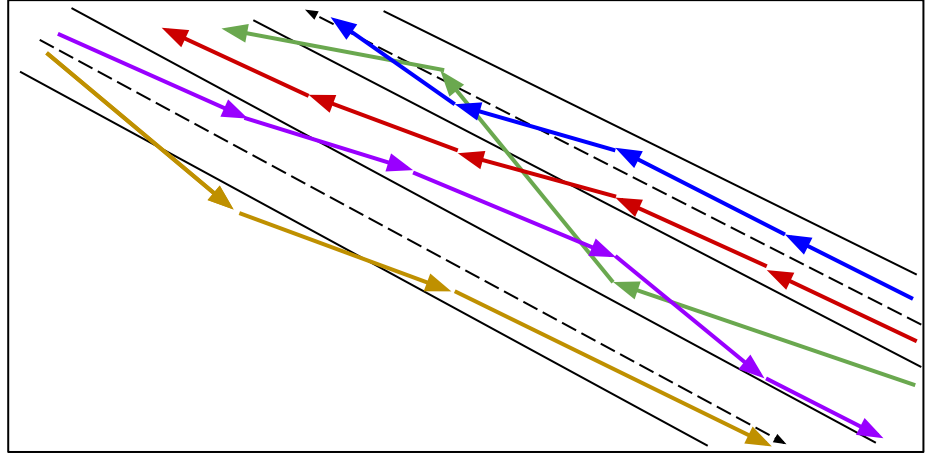
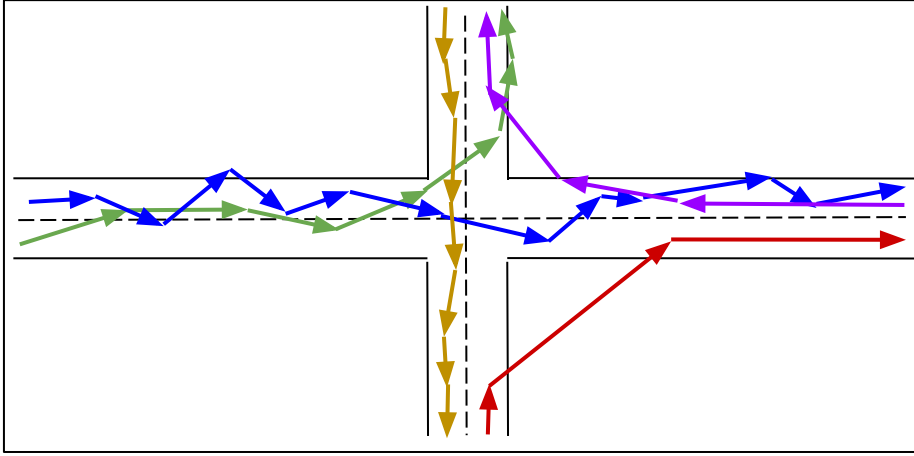
Inferring Road Topology: Kernel Density Estimation



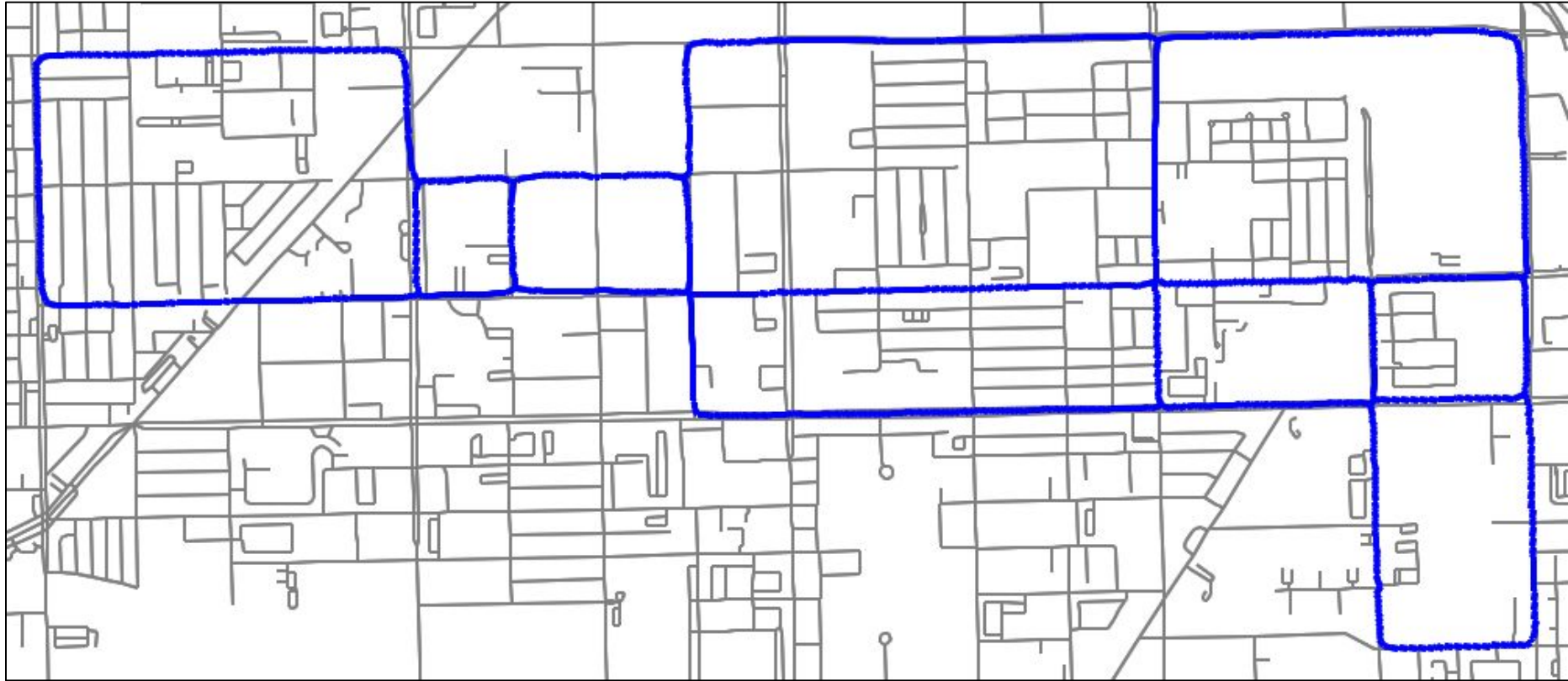
Inferring Road Topology: Kernel Density Estimation



Inferring Road Topology: Kernel Density Estimation



Inferring Road Topology: Kernel Density Estimation



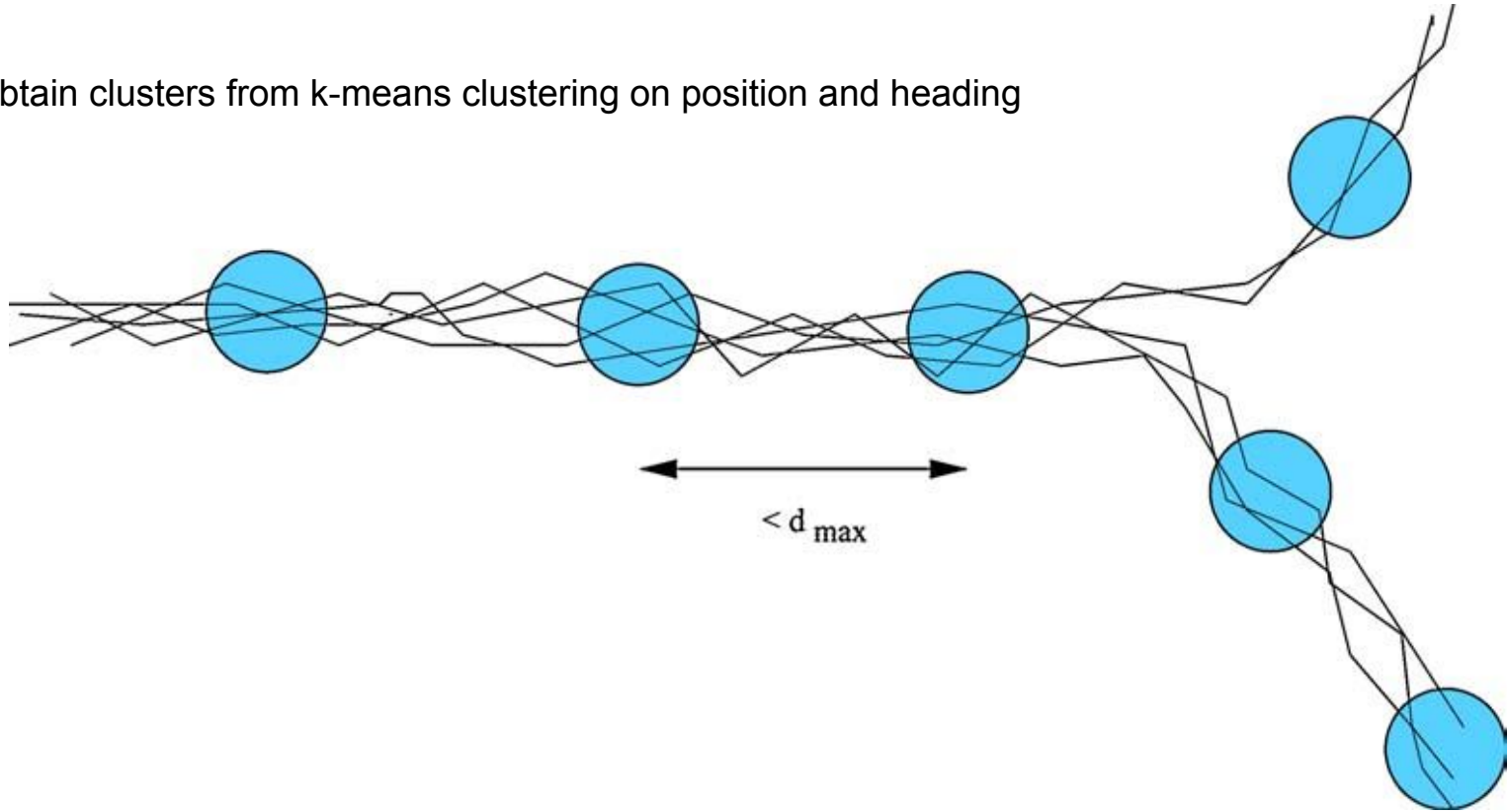
Inferring Road Topology

Traditional Approaches:

- Kernel Density Estimation
- Clustering
- Trajectory Merging

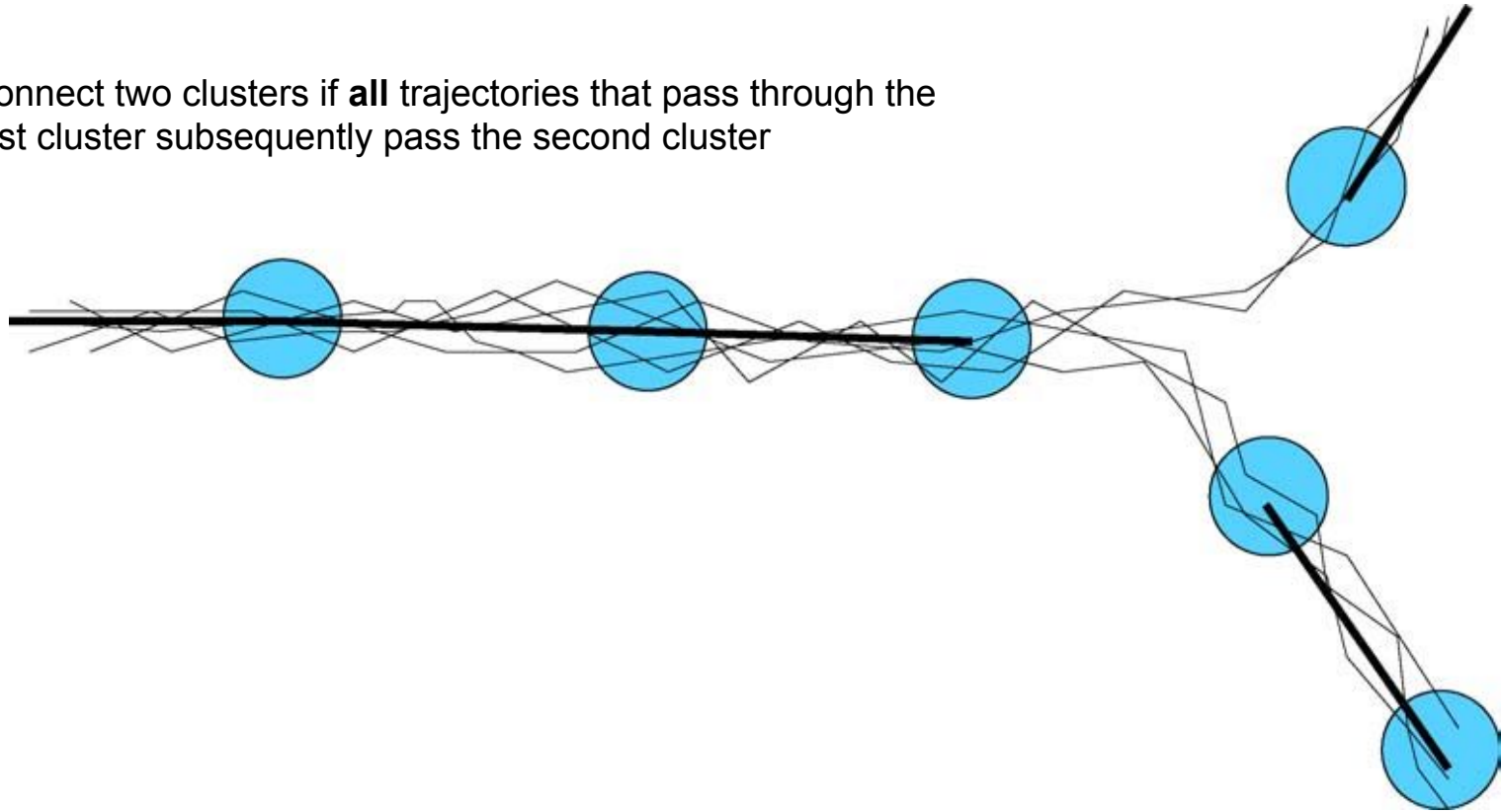
Inferring Road Topology: Clustering

Obtain clusters from k-means clustering on position and heading



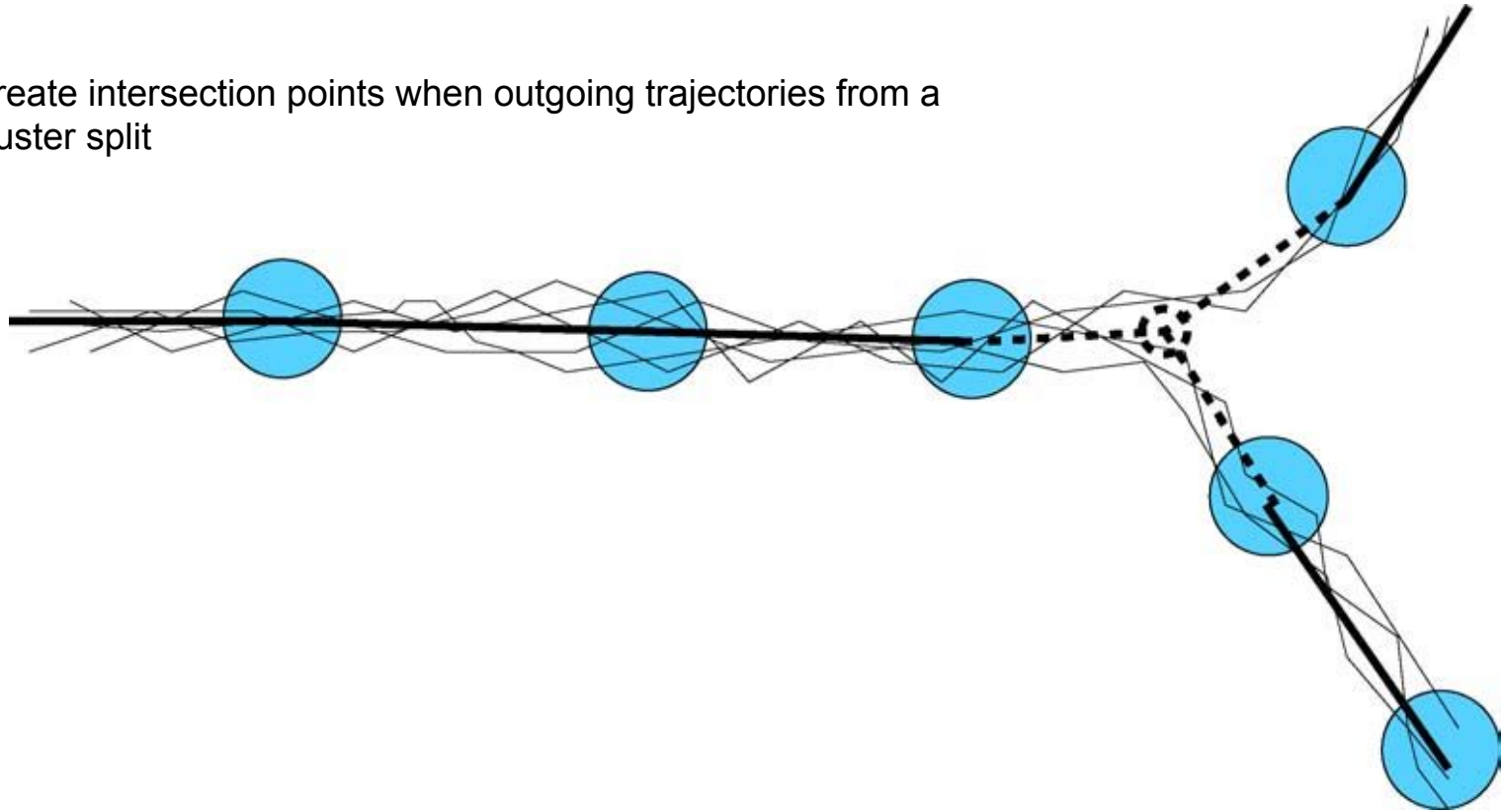
Inferring Road Topology: Clustering

Connect two clusters if **all** trajectories that pass through the first cluster subsequently pass the second cluster



Inferring Road Topology: Clustering

Create intersection points when outgoing trajectories from a cluster split

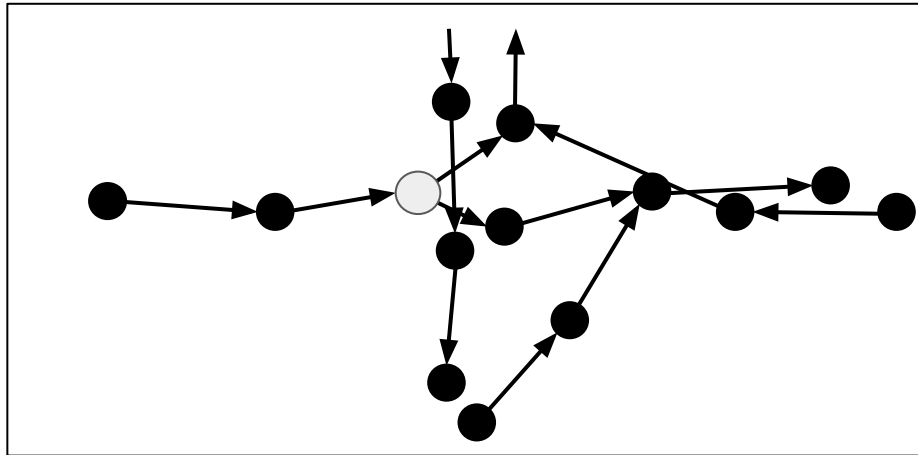
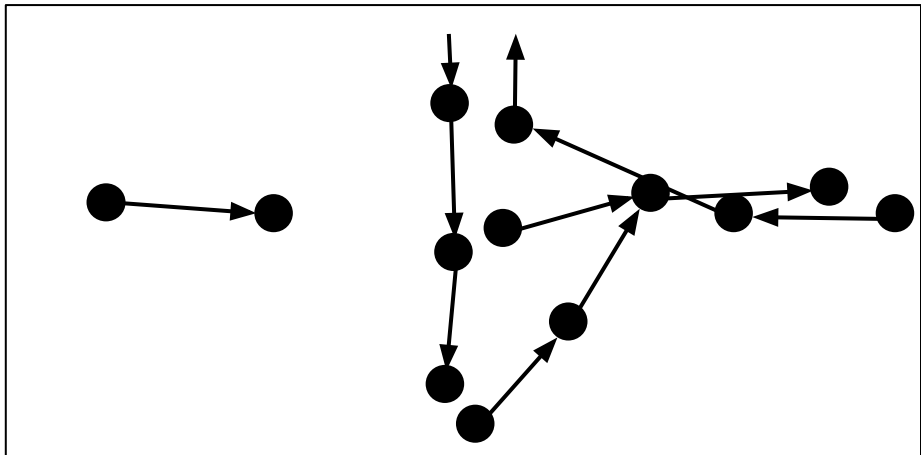
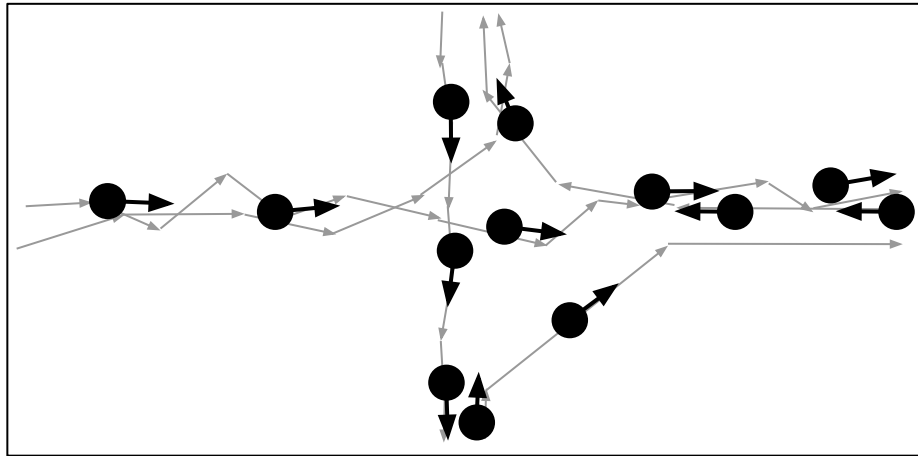
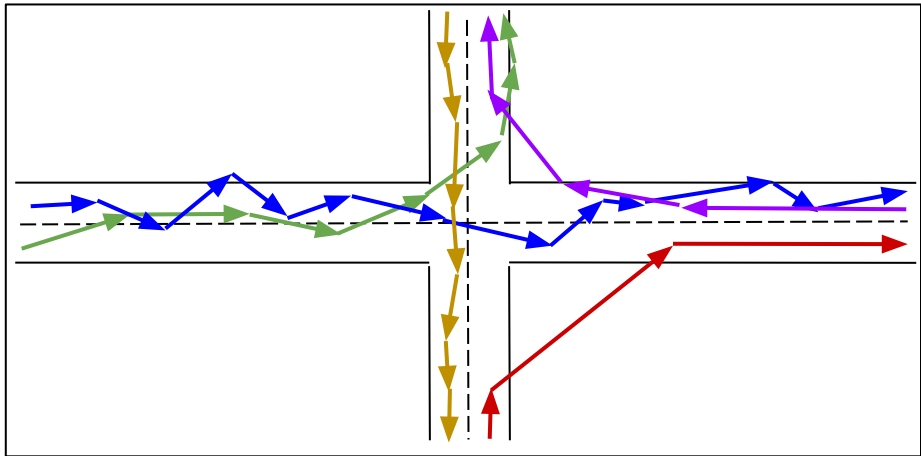


Inferring Road Topology: Clustering

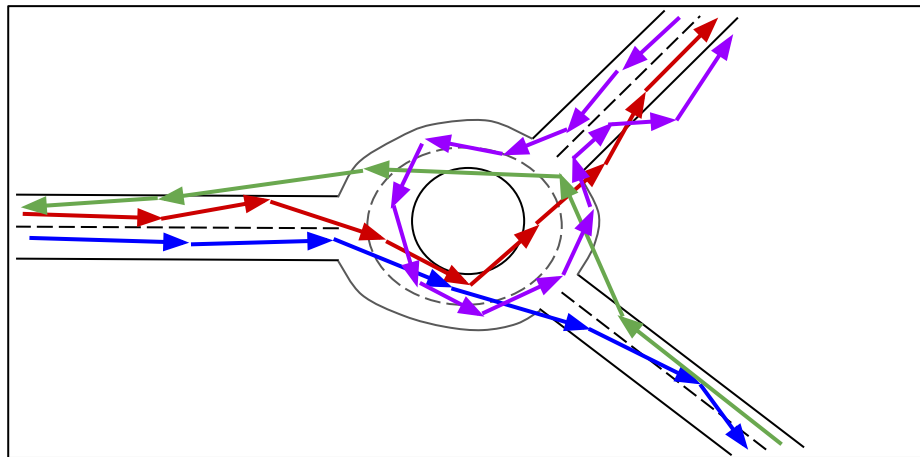
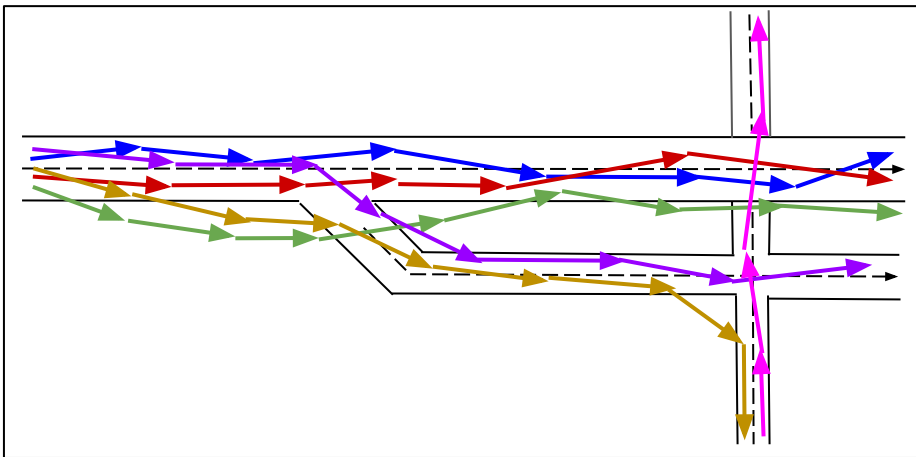
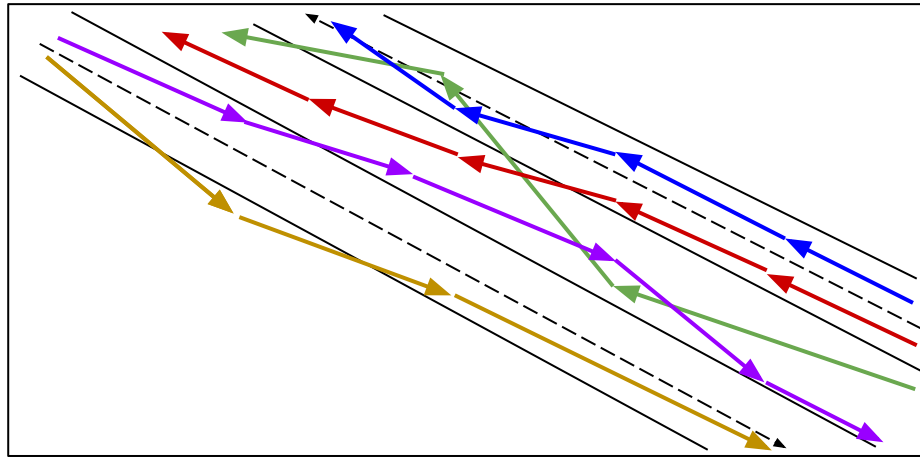
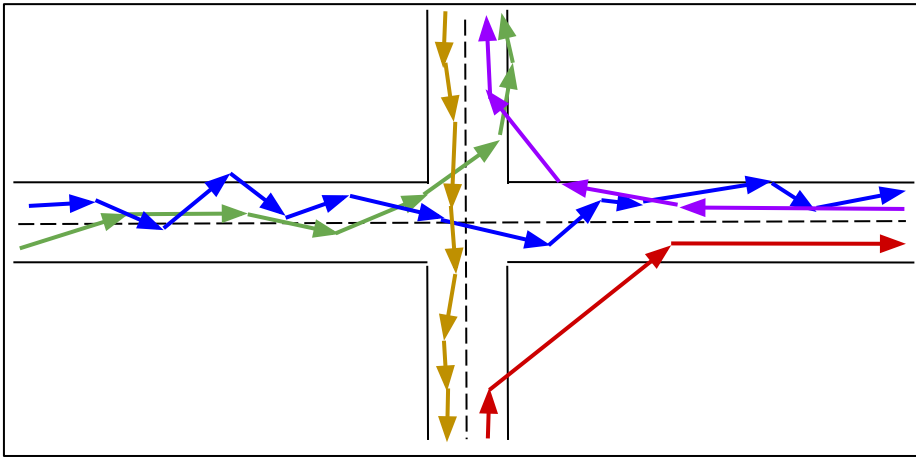
Parameters:

- Number of clusters / distance between clusters
- How to connect clusters together?
- Should we adjust cluster positions after connecting them?

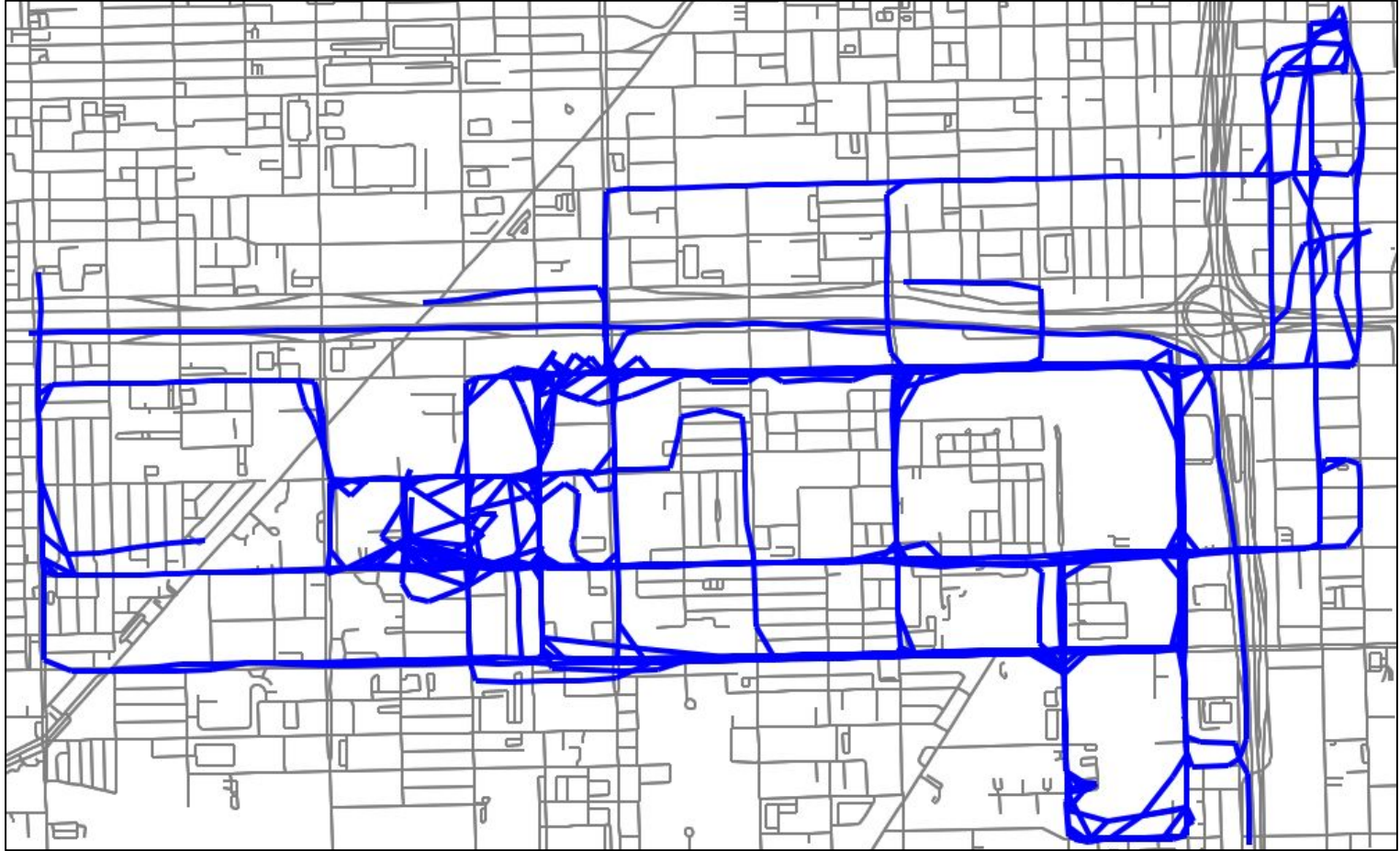
Inferring Road Topology: Clustering



Inferring Road Topology: Clustering



Inferring Road Topology: Clustering

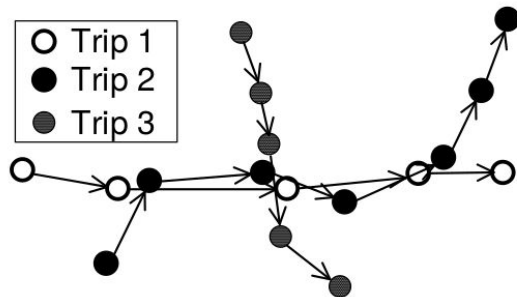


Inferring Road Topology

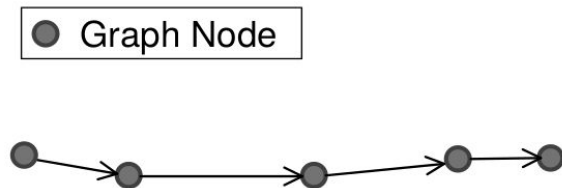
Traditional Approaches:

- Kernel Density Estimation
- Clustering
- Trajectory Merging

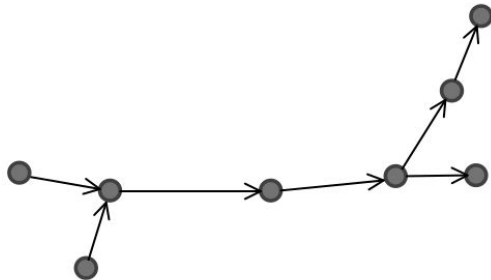
Inferring Road Topology: Trajectory Merging



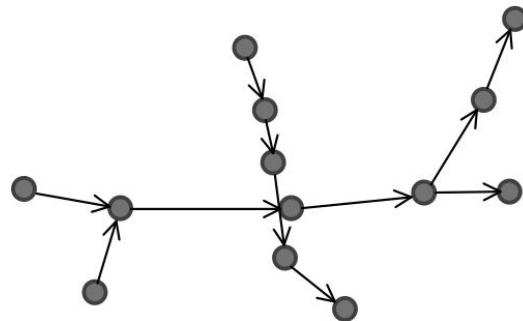
(a) Three trips to merge



(b) Trip 1 merged

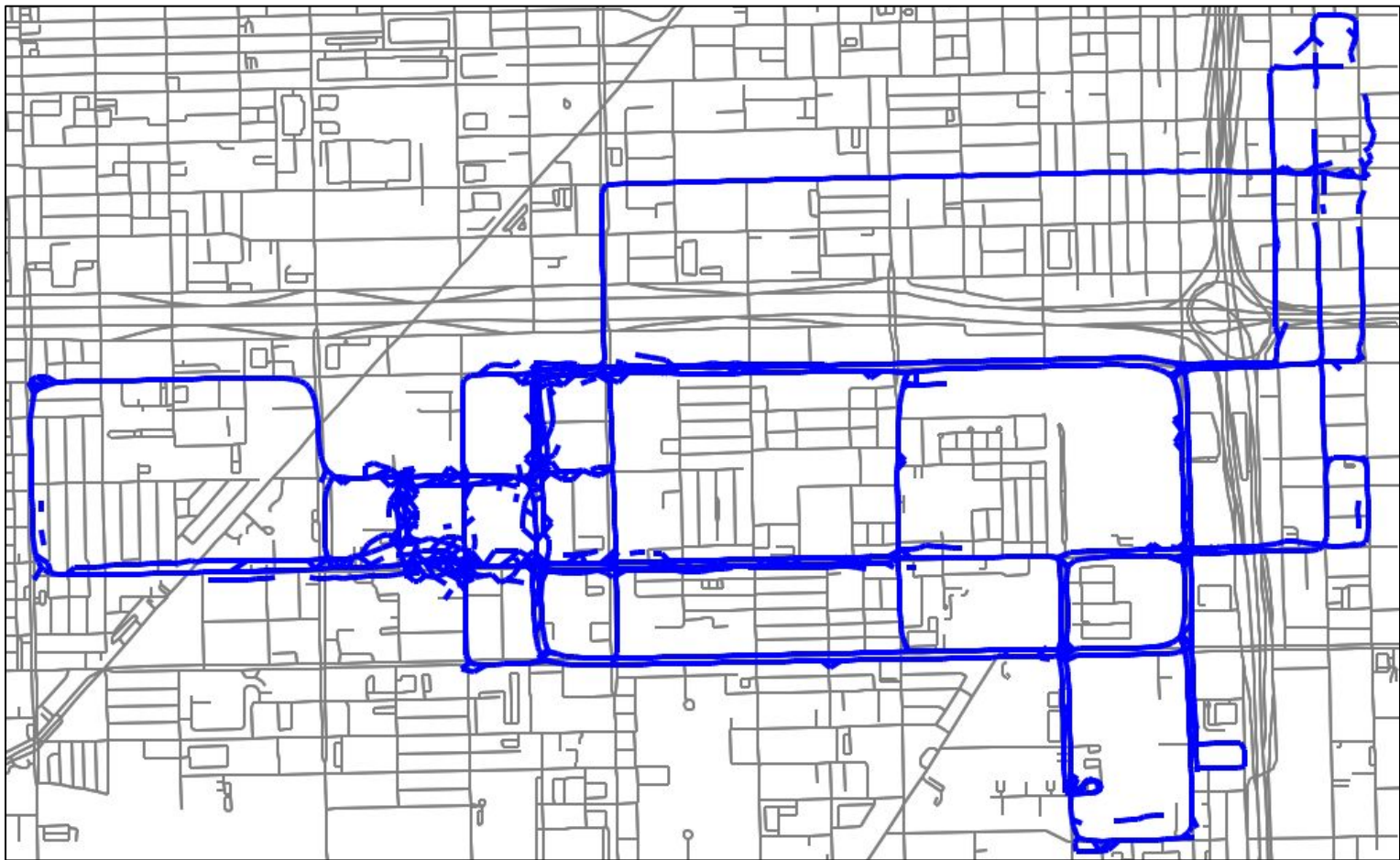


(c) Trip 2 merged

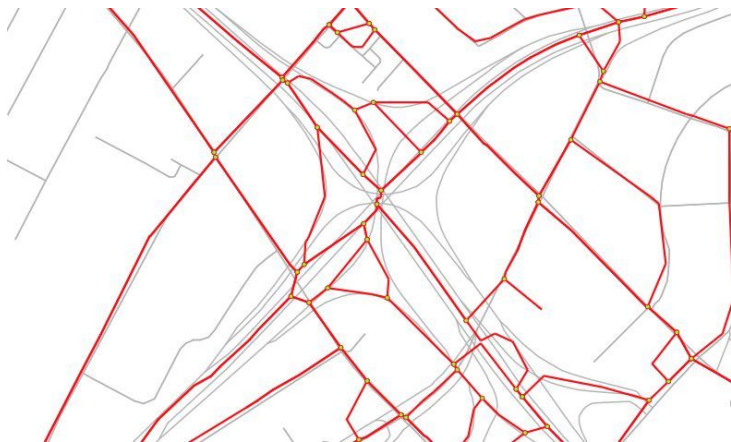


(d) All trips merged

Inferring Road Topology: Trajectory Merging



Inferring Road Topology: Challenges



Kernel Density Estimation

Clustering

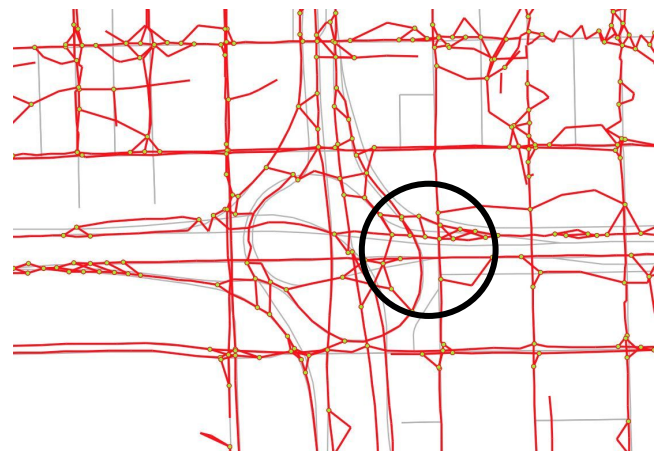
Inferring Road Topology: Challenges



Kernel Density Estimation

Clustering

Inferring Road Topology: Challenges



Kernel Density Estimation

Clustering

Inferring Road Topology: Challenges

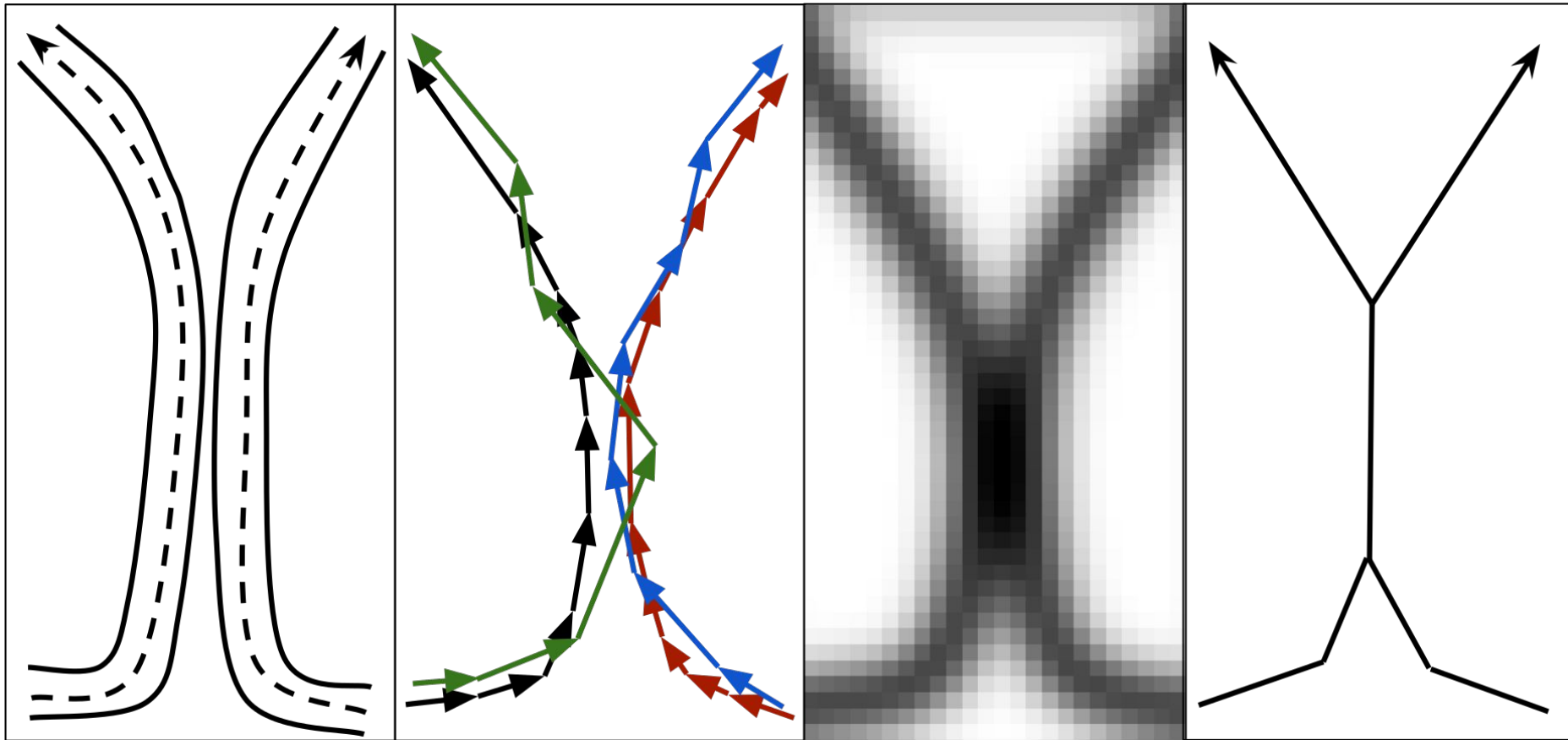


Kernel Density Estimation



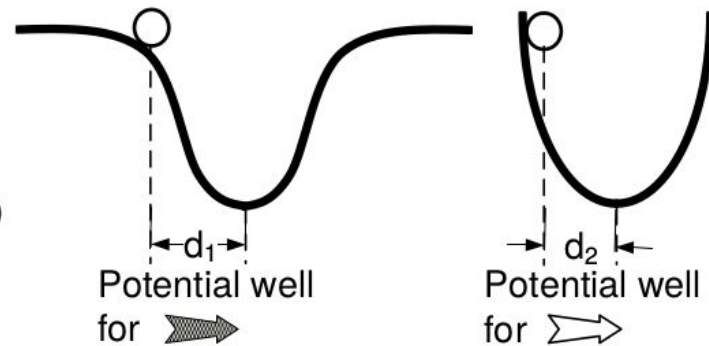
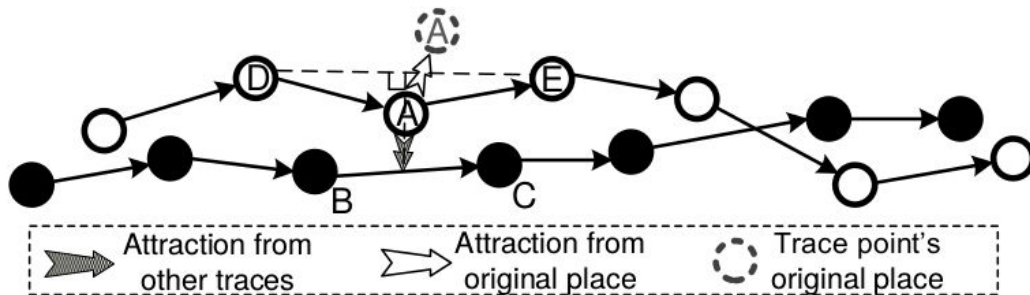
Clustering

Inferring Road Topology: Challenges



Inferring Road Topology: Pre-processing

Trajectories



(a) Area map



(b) GPS data



(c) No repelling force



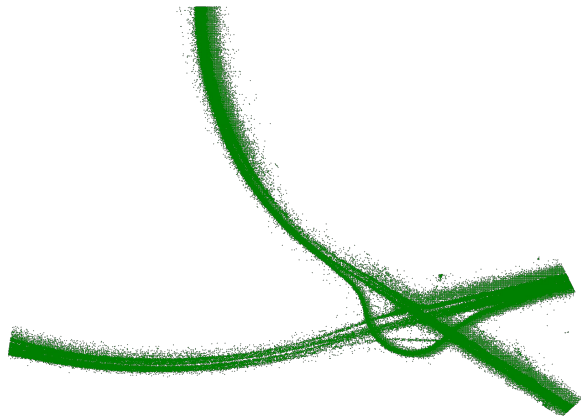
(d) With repelling force



(e) With improved repelling force

Inferring Road Topology: Pre-processing Trajectories

- Goal: remove noisy GPS observations
- If the density around a point is less than density around neighbors, then probably the point is noisy
- Compute density in terms of distance to k -th nearest neighbor



Pruning Spurious Roads

- Road network graphs inferred by these methods often exhibit noise
- Several methods to refine the graphs, prune noisy segments

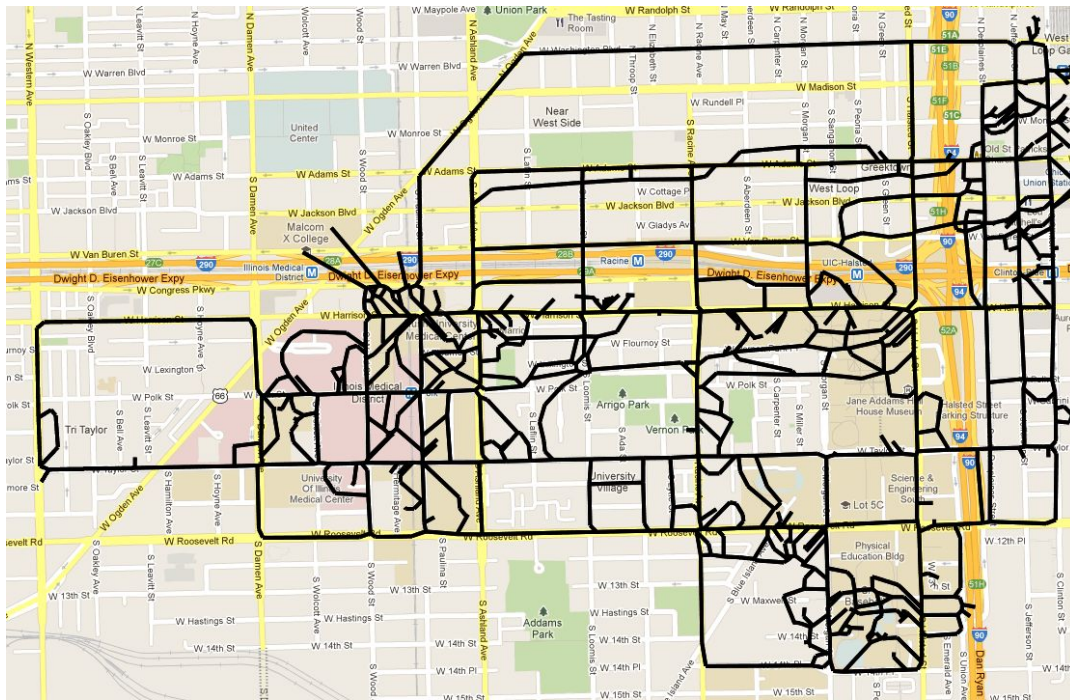
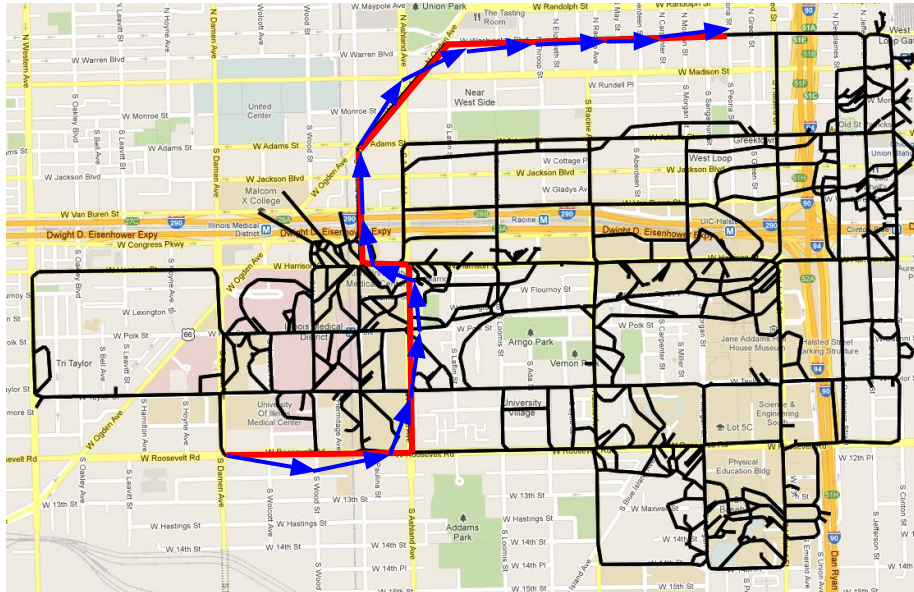


Image from: James Biagioni and Jakob Eriksson. “Map Inference in the Face of Noise and Disparity” in ACM SIGSPATIAL (2012).

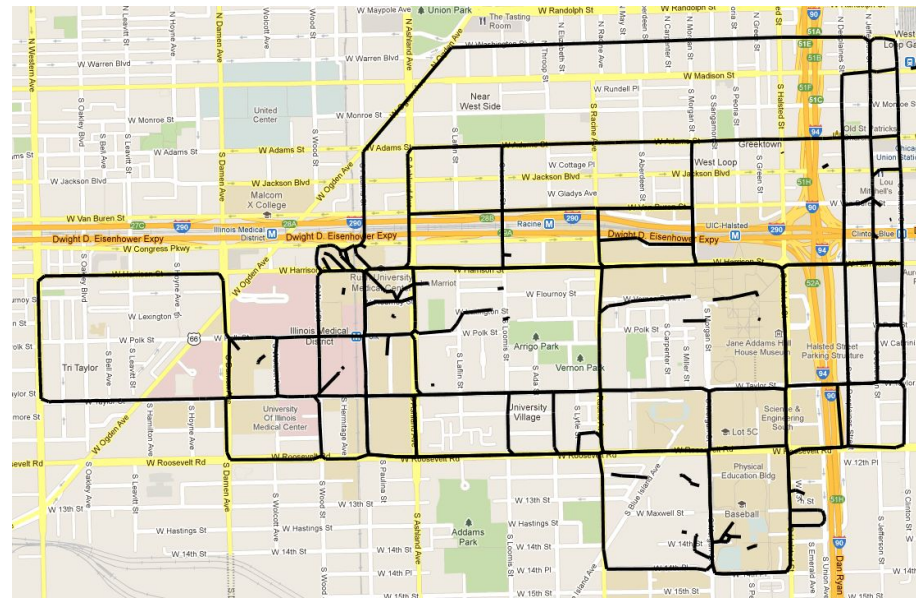
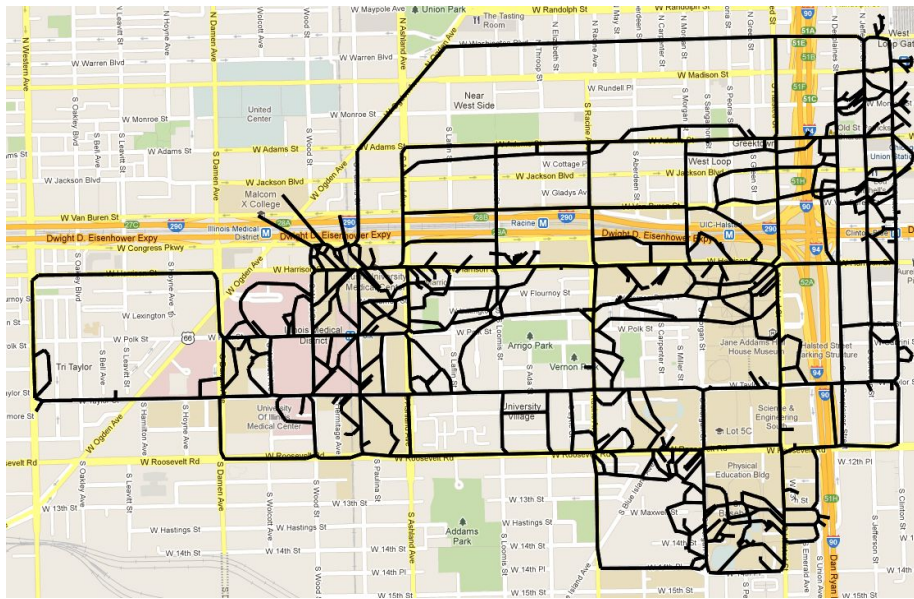
Pruning Spurious Roads: Map-Matching

- Map-match trajectories to the initial inferred road network graph
 - For each trajectory, identify a most likely sequence of edges traversed by the vehicle
 - Edges are not equal: each edge is weighted by a confidence score
- Prune edges that are not traversed by enough trajectories

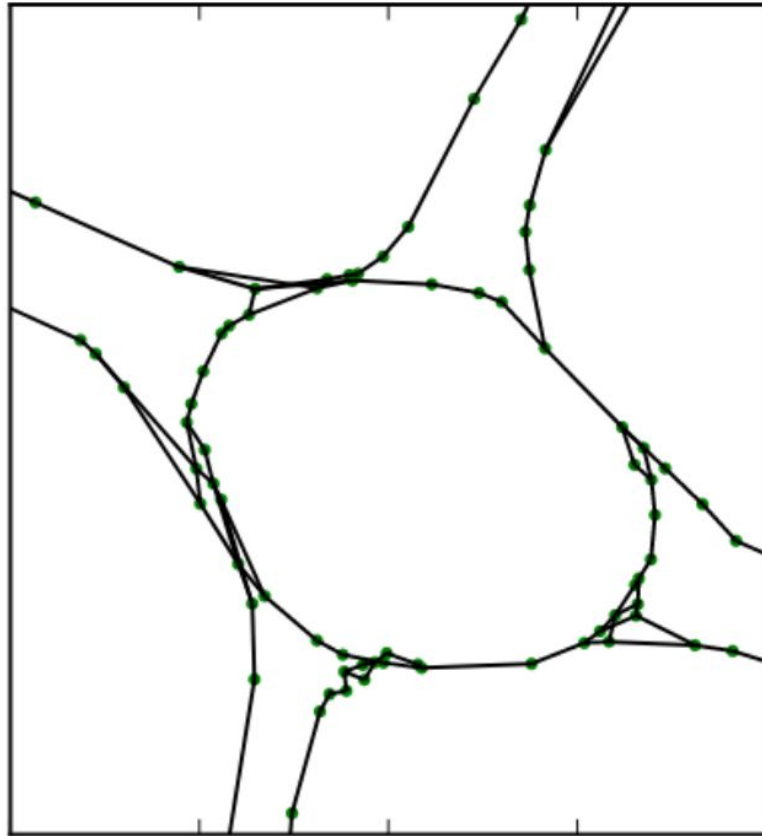
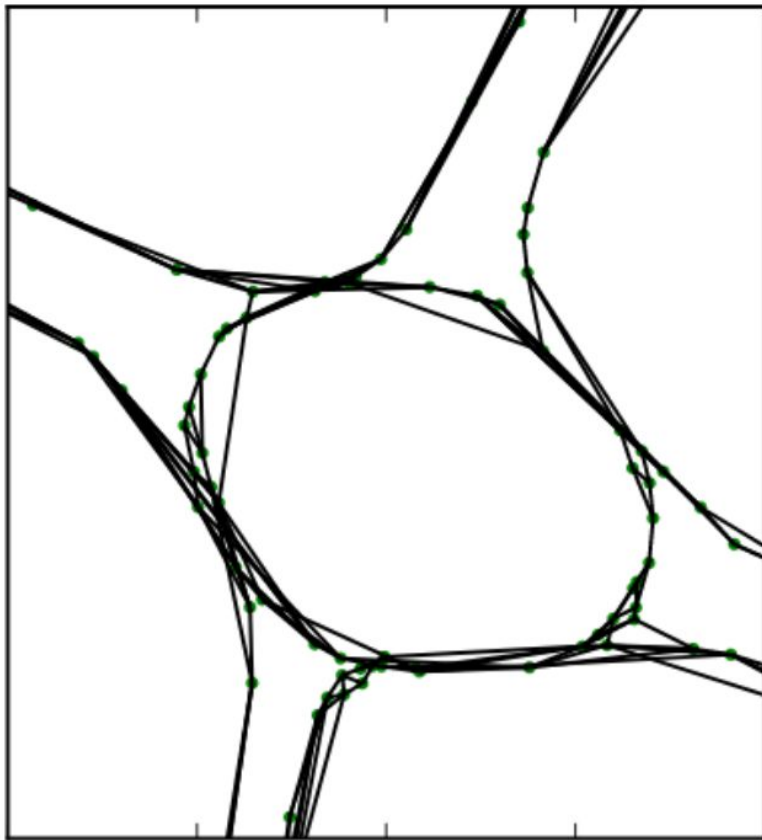


Pruning Spurious Roads: Map-Matching

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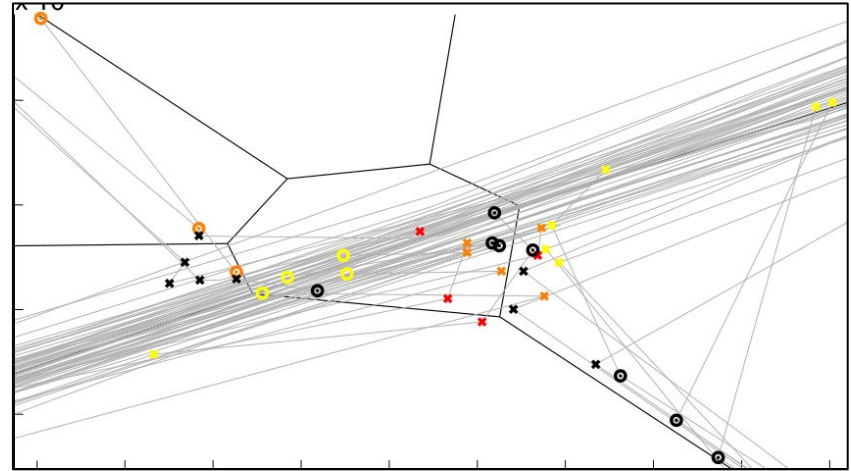
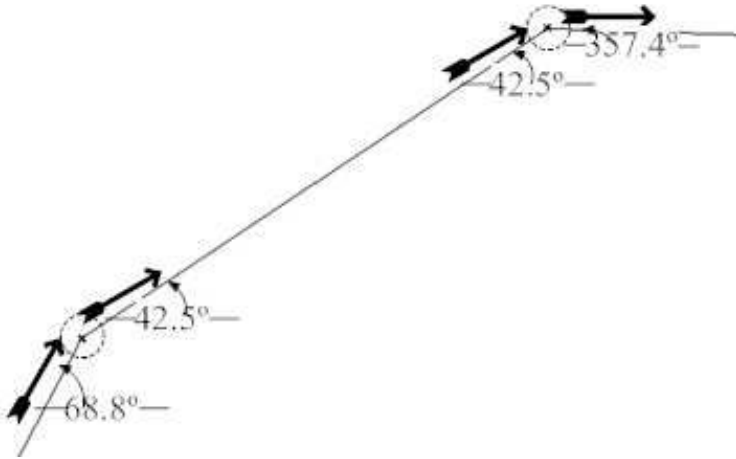


Pruning Spurious Roads: Graph Spanners



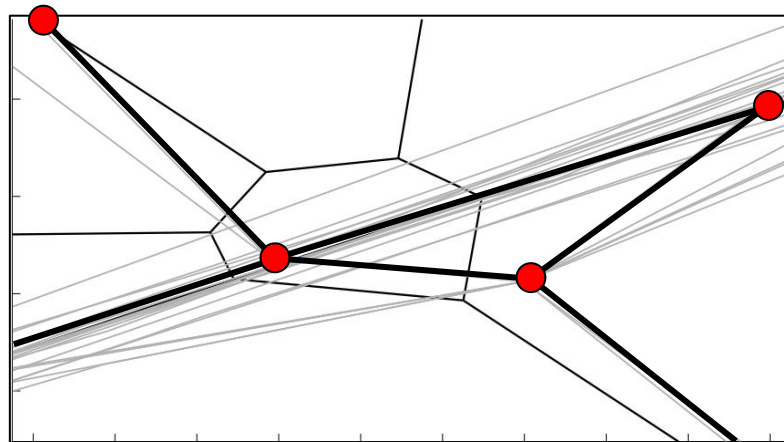
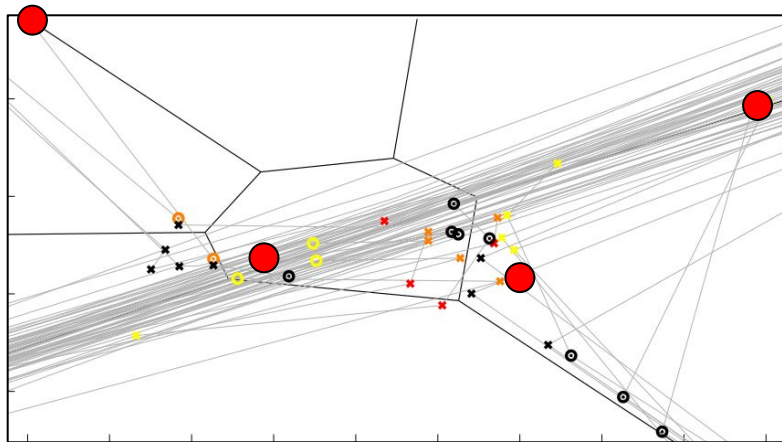
Recent Approaches: Intersections First

- Each trajectory: identify turns (vehicle reduces speed and changes heading)
- Cluster nearby turns to identify intersection nodes
- Connect two intersections if a trajectory passes one after the other



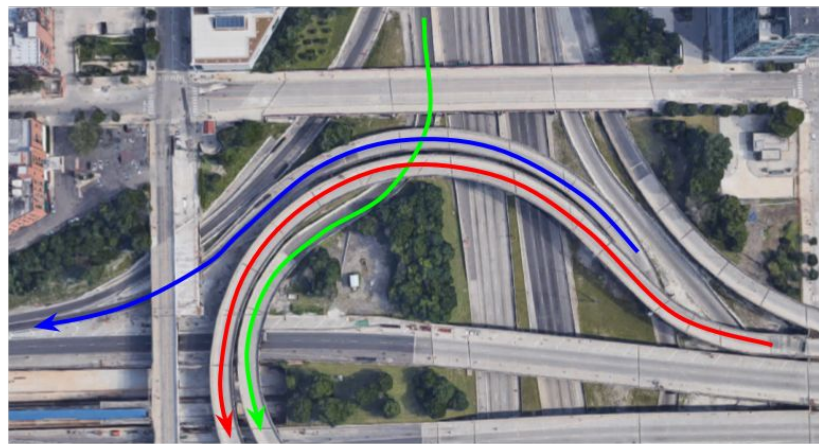
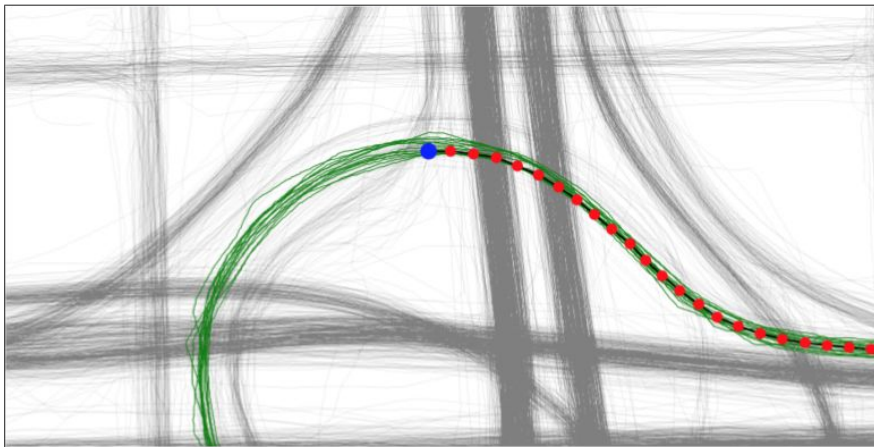
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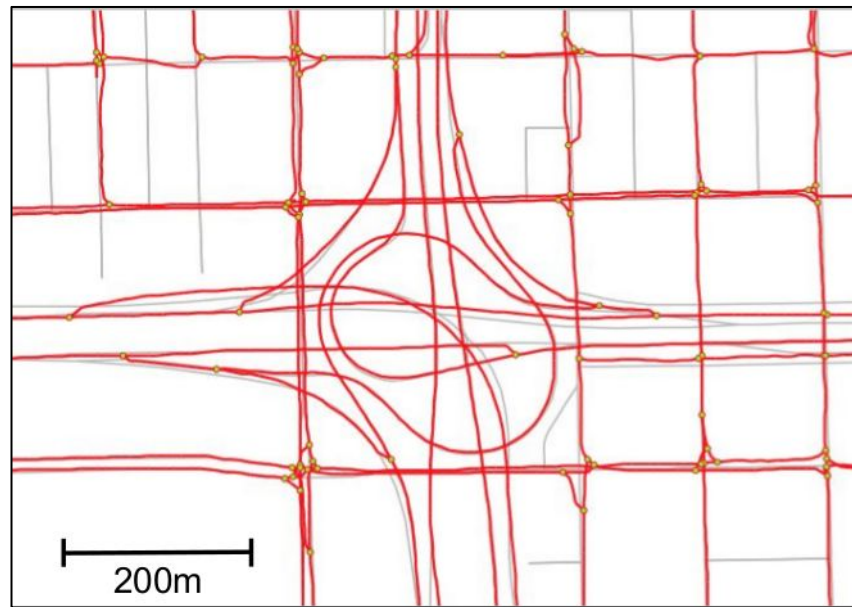
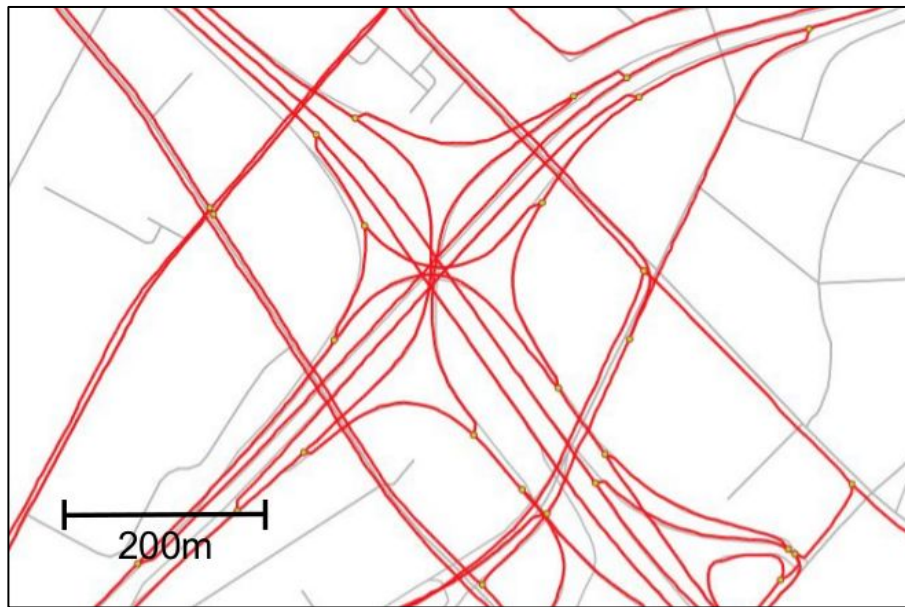
Recent Approaches: Precision First

- Generate a high-precision map first, then improve recall later
- For high precision, use connectivity between observations in the same trajectory



Recent Approaches: Precision First

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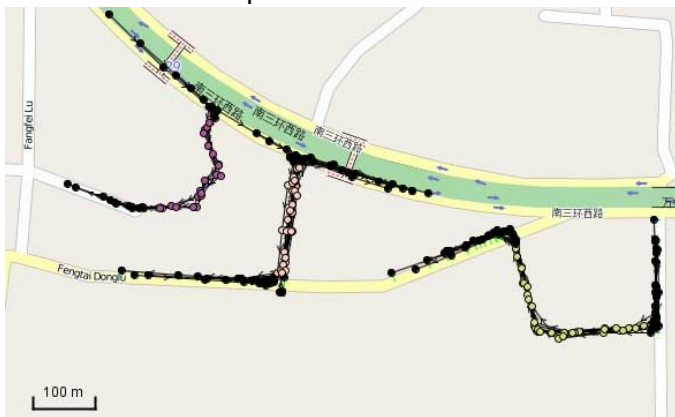
Integrating Inferred Roads: Map Matching



Input GPS traces



Extracting unmatched segments (red) after map matching



Extracting clusters with sufficient unmatched segments



Fitting new roads (red) to clusters

Integrating Inferred Roads: Map Merging

Need figure showing two maps being merged

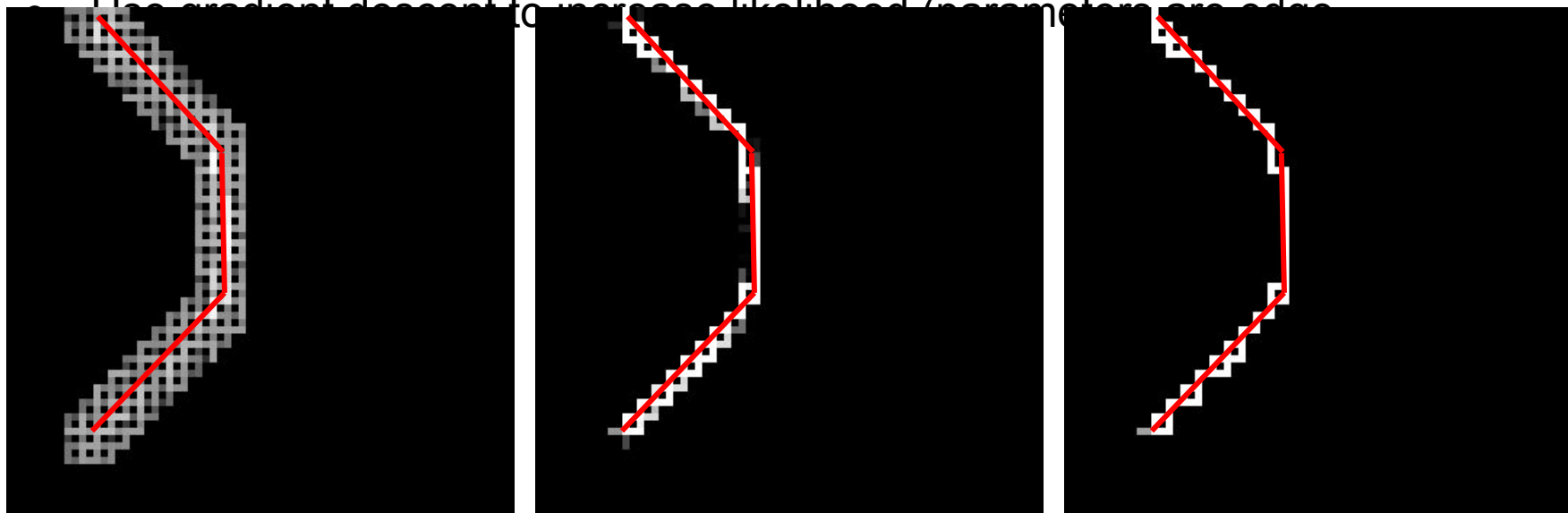
Inferring Road Topology: Potential Future Directions

- Leverage the trajectory connectivity more effectively
- Replace heuristics with better models of GPS noise and vehicle movement
- Supervised learning

Inferring Road Topology: Potential Future Directions

One approach to leverage connectivity, replace heuristics:

- Define likelihood of GPS trajectories given road network (like in map-matching)
- Graph representation: dense grid, with probability associated with each edge
- Goal: output road network graph by zeroing probabilities of undesired edges
- Use gradient descent to increase likelihood (parameters are edges)



red: trajectory; white: road network graph (edges weighted by probability)

Inferring Road Topology: Potential Future Directions

Supervised learning?

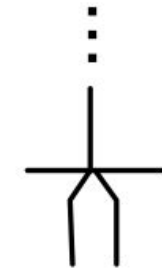
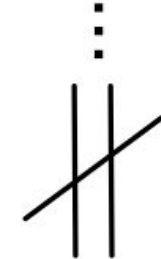
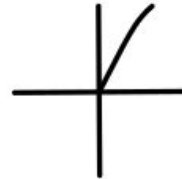
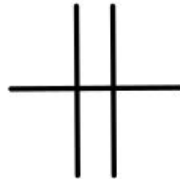
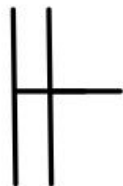
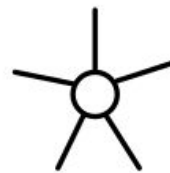
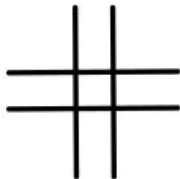
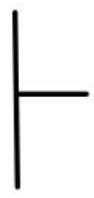
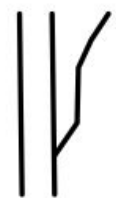
- Could enable encoding of priors on what road structures usually look like
- But how to encode GPS trajectories and road network graph for learning?

Some approaches and their drawbacks:

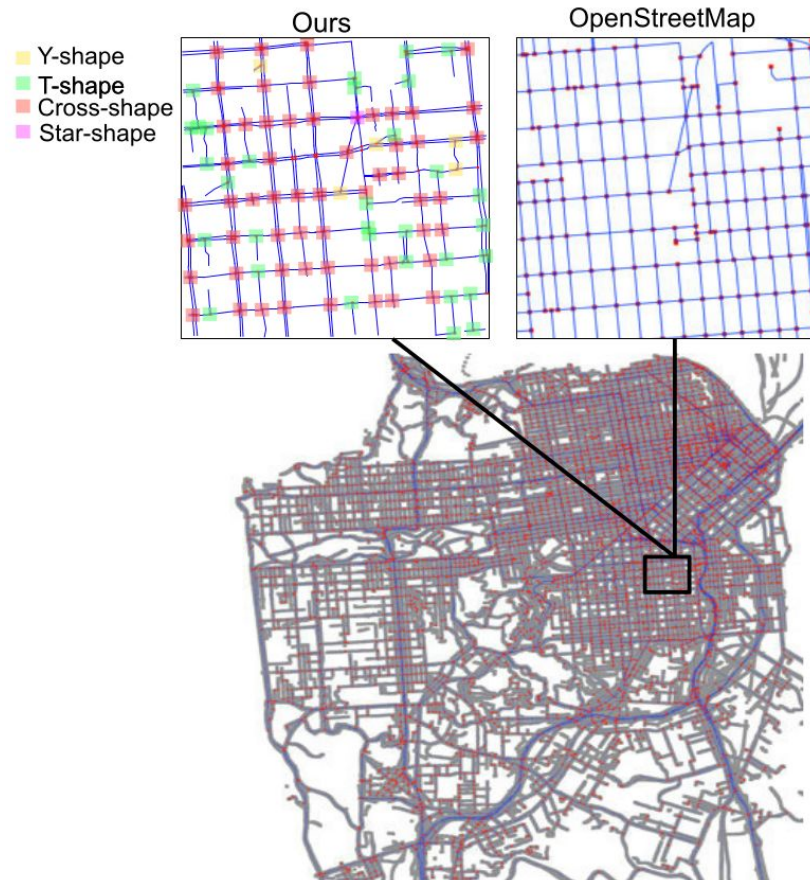
- CNNs: encode trajectories as histogram? But then lose the connectivity
- Graph CNNs: unclear how to encode trajectories, and cannot alter the graph structure (can only move vertices/edges, not add/remove them)

Other Applications: Junction Classification

Y-shape T-shape Cross-shape Star-shape

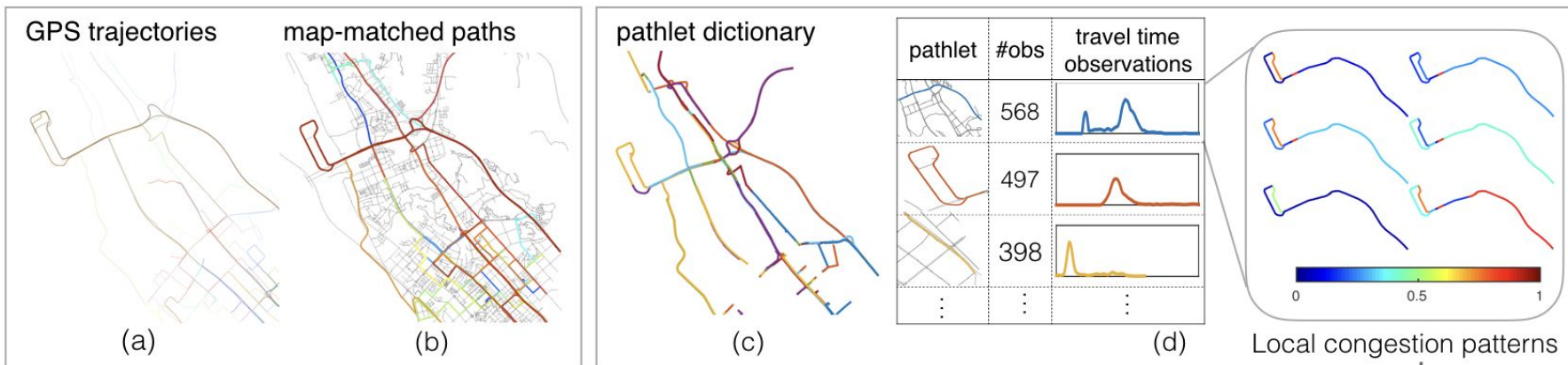


Other Applications: Junction Classification

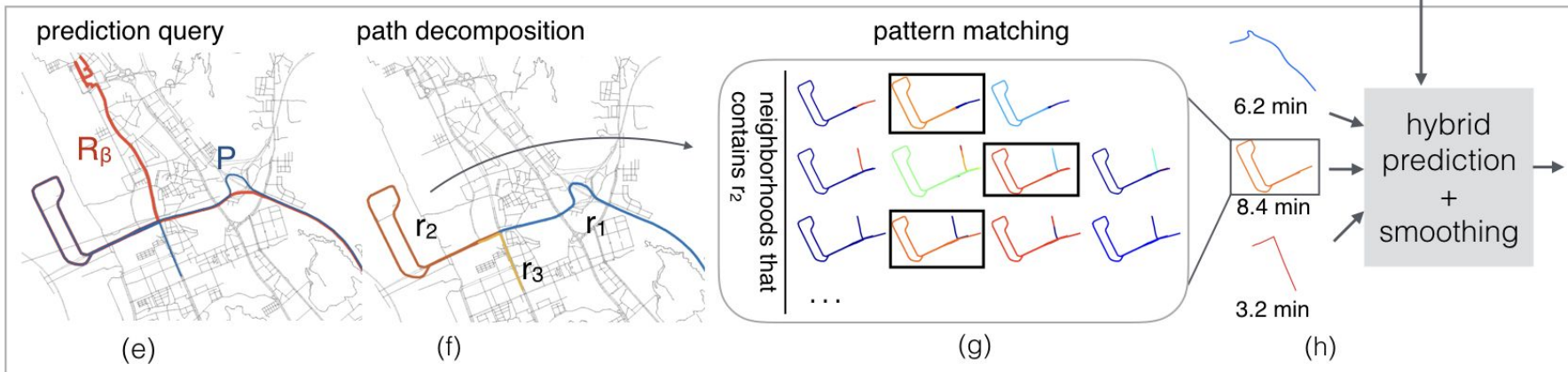


Other Applications: Congestion

Offline stage



Online stage



Other Applications: Personalized Navigation

- Navigation system accepts various customizable parameters
 - Desirability of different types of turns (e.g. left), roads (e.g. freeway), speeds, etc.
- Automatically learn parameters for each user based on their historical GPS trajectories

