

Instant Developer Cloud A cross-platform development framework

Mobile Programming and Multimedia

M.Sc. in Computer Science

2023/2024



Sebastiano Sanson (2130917) Michael Amista' (2122865)



Instant Developer Cloud



Development and deployment of:









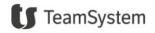
- Who use it: freelance developers, enterprise IT teams
- Costs: both free and paid versions
- Supported platforms: Windows, macOS, Android, iOS
- Languages: standard web technologies (HTML, CSS, JavaScript)

Why did we choose it?



- Not so well-known
- Continuous integration with modern technologies
- Help desk service and community forum for developers
- Well documented (even if available only in italian)
- Online platform with tutorials and courses















Classification according to Raj & Tolety



- Mobile Apps exploit engines of most used browser (e.g. Google Chrome, Microsoft Edge, Firefox, Safari)
- Source code (HTML, CSS, JavaScript) encapsulated in a container (named "Launcher")
 - → Different kinds of Launcher
 - → Different Launcher versions
- Access to device features via APIs provided by a JavaScript layer which interacts with Cordova plugins
- Updates

Classification according to Raj & Tolety



- Mobile Apps exploit engines of most used browser (e.g. Google Chrome, Microsoft Edge, Firefox, Safari)
- Source code (HTML, CSS, JavaScript) encapsulated in a container (named "Launcher")
 - → Different kinds of Launcher
 - → Different Launcher versions
- Access to device features via APIs provided by a JavaScript layer which interacts with Cordova plugins
- Updates

HYBRID APPROACH

References



- https://www.instantdeveloper.com/
- https://forum.instantdeveloper.com/index.php
- https://storage.googleapis.com/inde-downloads/doc/00-Introduzione%20a%20Instant %20Developer%20Cloud.pdf
- https://storage.googleapis.com/inde-downloads/doc/01-Struttura%20di%20un'applicazione.pdf
- https://storage.googleapis.com/inde-downloads/doc/15-Launcher%20e%20pubblicazion e%20negli%20store.pdf
- https://storage.googleapis.com/inde-downloads/doc/20-Manuale%20PWA.pdf
- https://cordova.apache.org/docs/en/latest/guide/overview/index.html
- R. Raj, S. B. Tolety. *A study on approaches to build cross-platform mobile applications and criteria to select appropriate approach*. Annual IEEE India Conference, INDICON '12, 2012, p. 625- 629.