MOBILE DESIGN

MOBILE PROGRAMMING AND MULTIMEDIA

M.SC. IN COMPUTER SCIENCE
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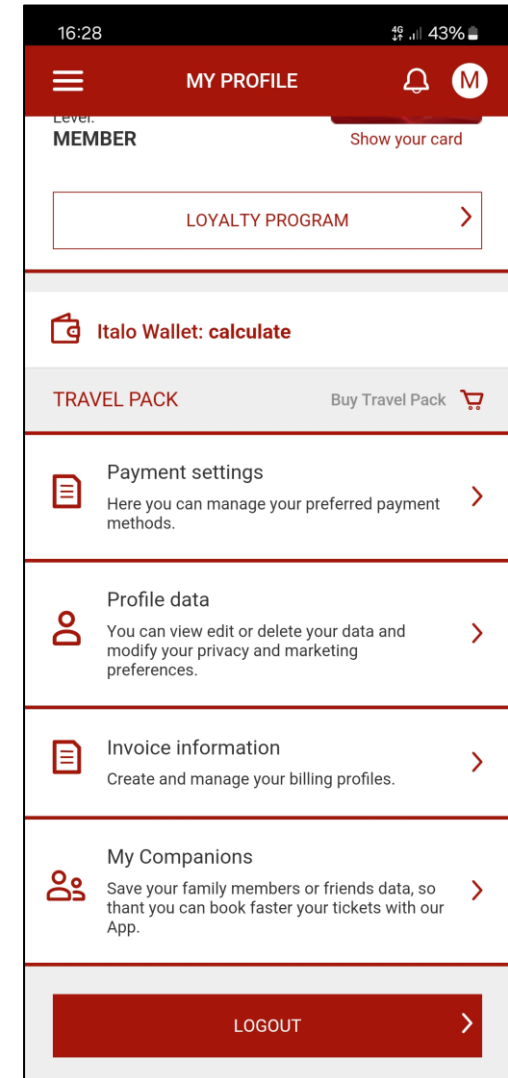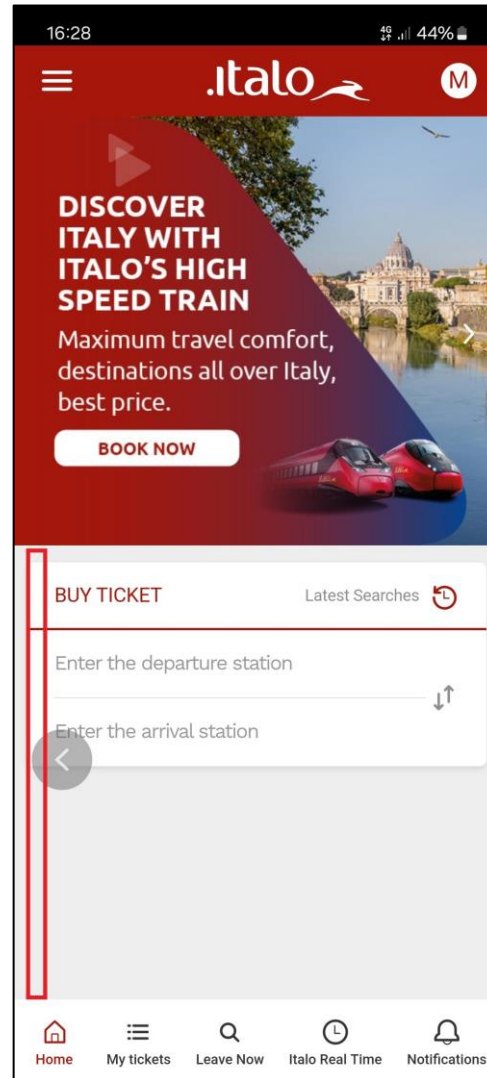DEGLI STUDI
DI PADOVA

NEGATIVE DESIGN: ITALO

Main problems:

- carousel management

- conflict with OS gestures

- loss of the bottom menu in internal pages

- dangerous operations in the comfort zone

Some solutions:

- provide carousel information using another approach

- delete problematic gestures

- include the bottom menu on all pages

- move dangerous operations outside the comfort zone

POSITIVE DESIGN: TAPO

Positive aspects:

- follows the principle: "content on top"

- tool bar on the bottom (following iOS guidelines)

- just-in-time interfaces

- gestures