

# Edge Computing Benefits in Low-Latency IoT Applications

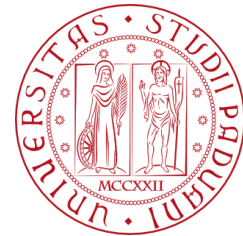
Michael Amista'

Exam of day<sup>xx</sup> month 2025

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**Wireless Networks for Mobile Applications**

**2024-2025**



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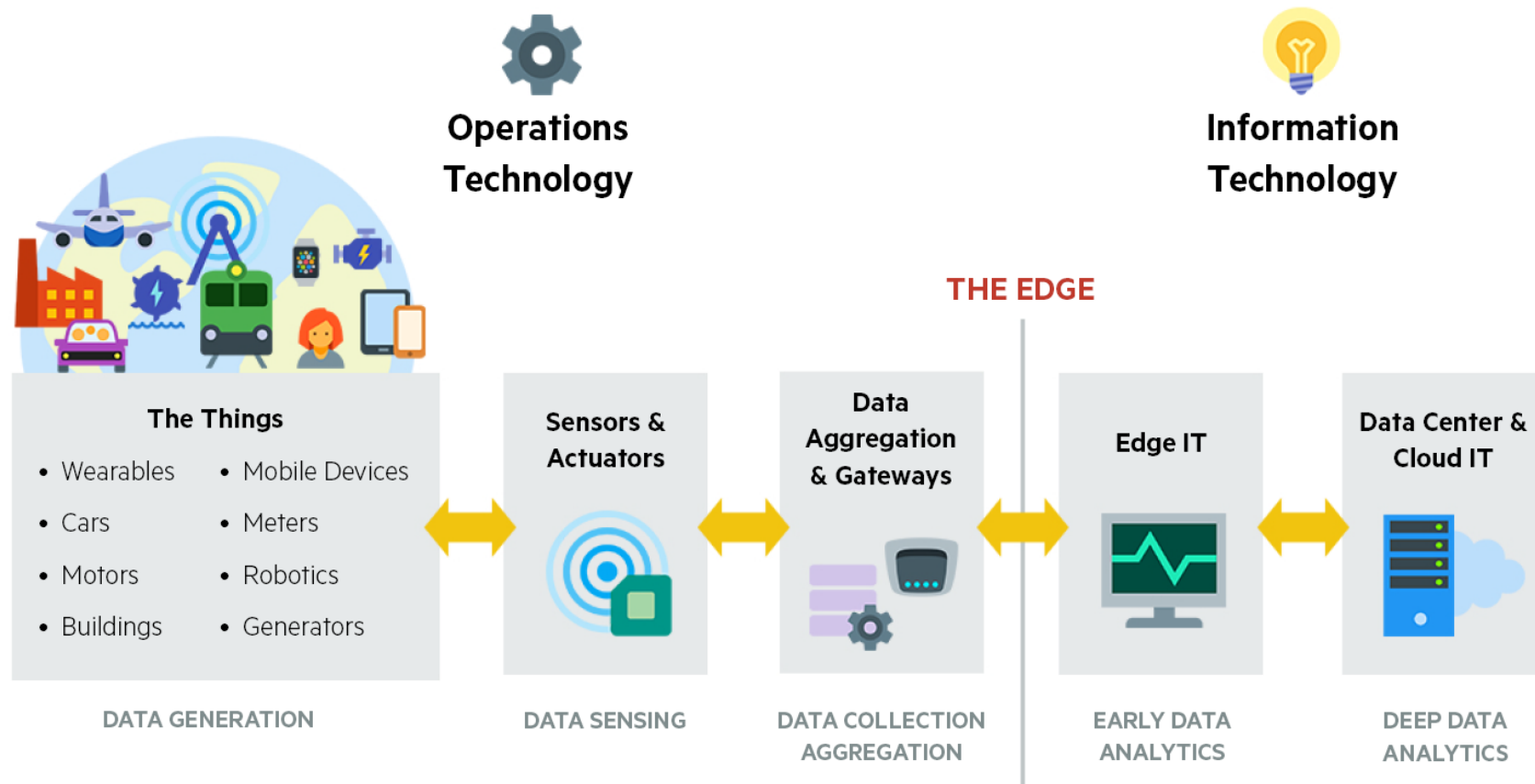


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# Internet of Things



- **Network Bandwidth:** Sending large volume of data to centralized cloud servers may lead to network congestion.
- **Communication Latency:** The physical distance from the servers introduces substantial processing delays.
- **Resource Inefficiency:** Sending all the collected data to remote servers may be critical for energy-constrained devices.
- **Privacy and Security Concerns:** Continuous data transmissions to external servers may be a potential point of attack.

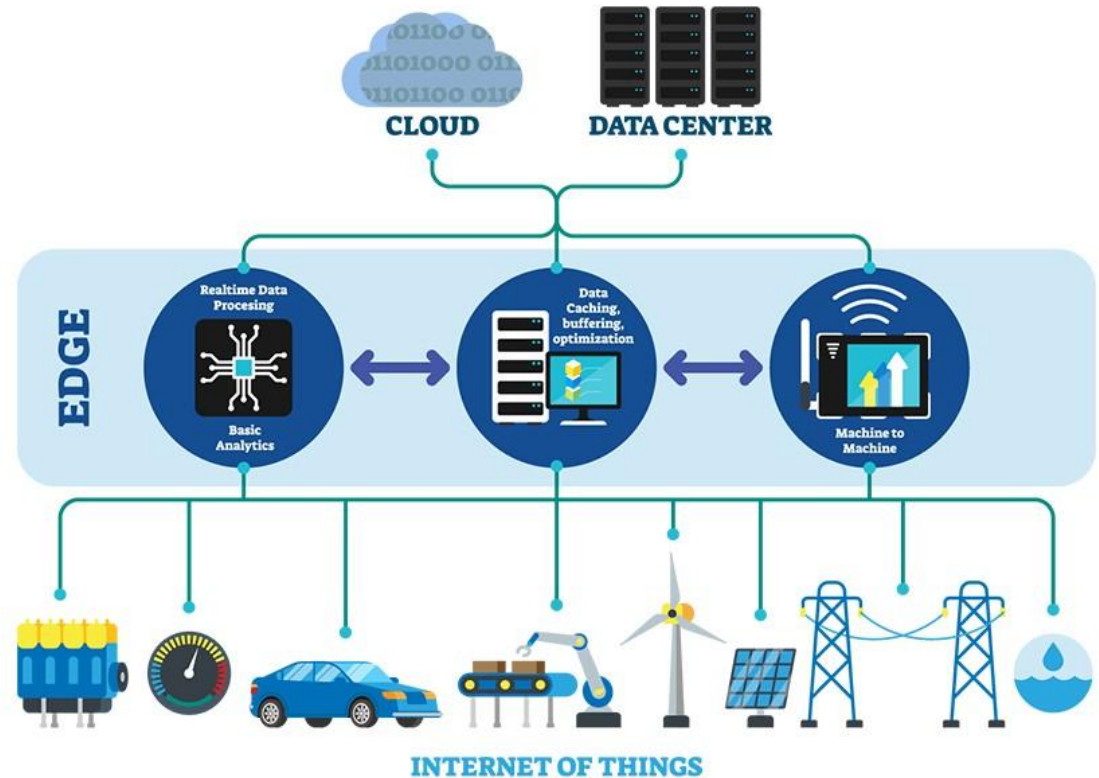
# Emergence of Edge Computing



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Key features:

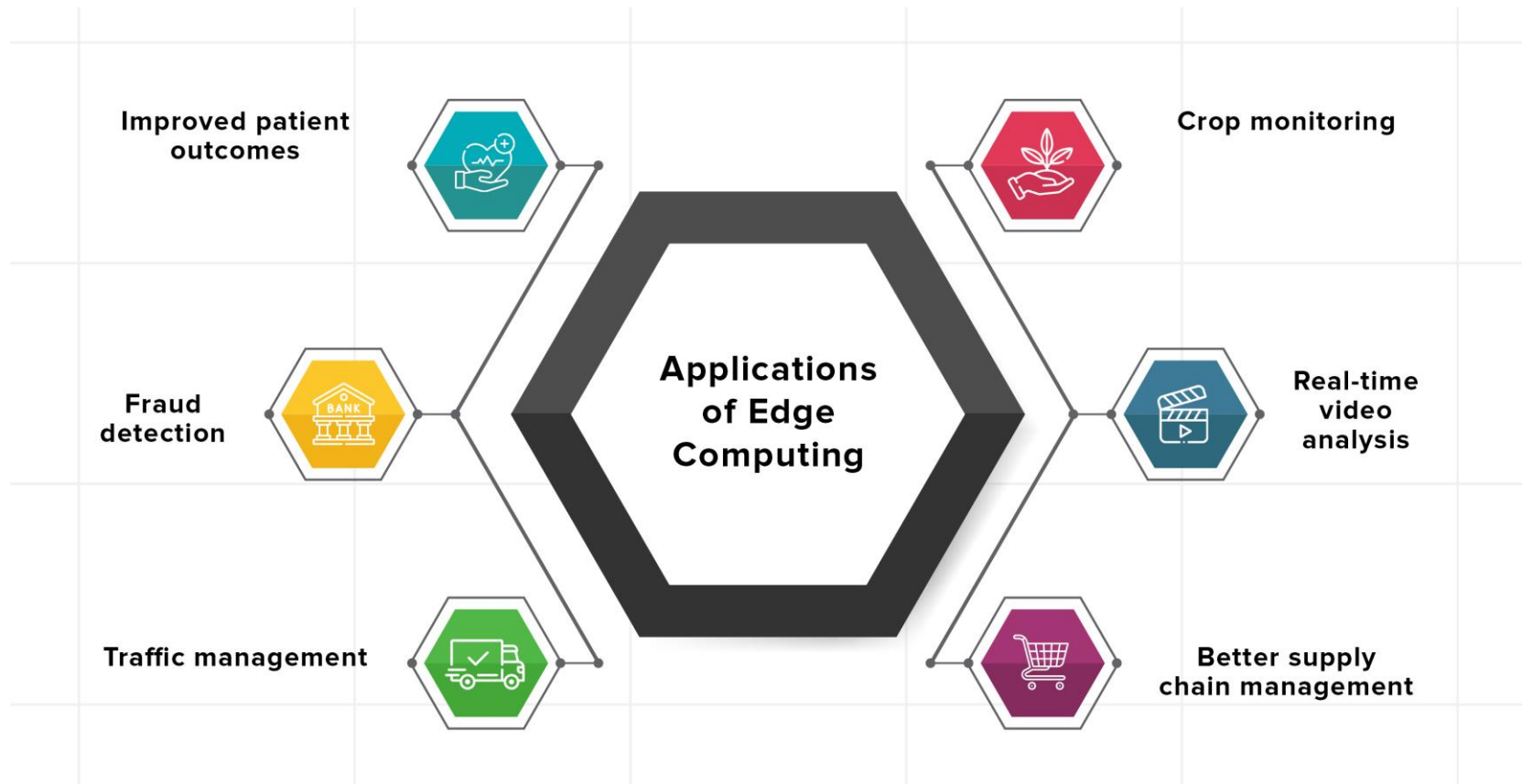
- Proximity to data
- Reduced latency
- Real-time processing capabilities
- Enhanced energy efficiency and data security



# Edge computing applications

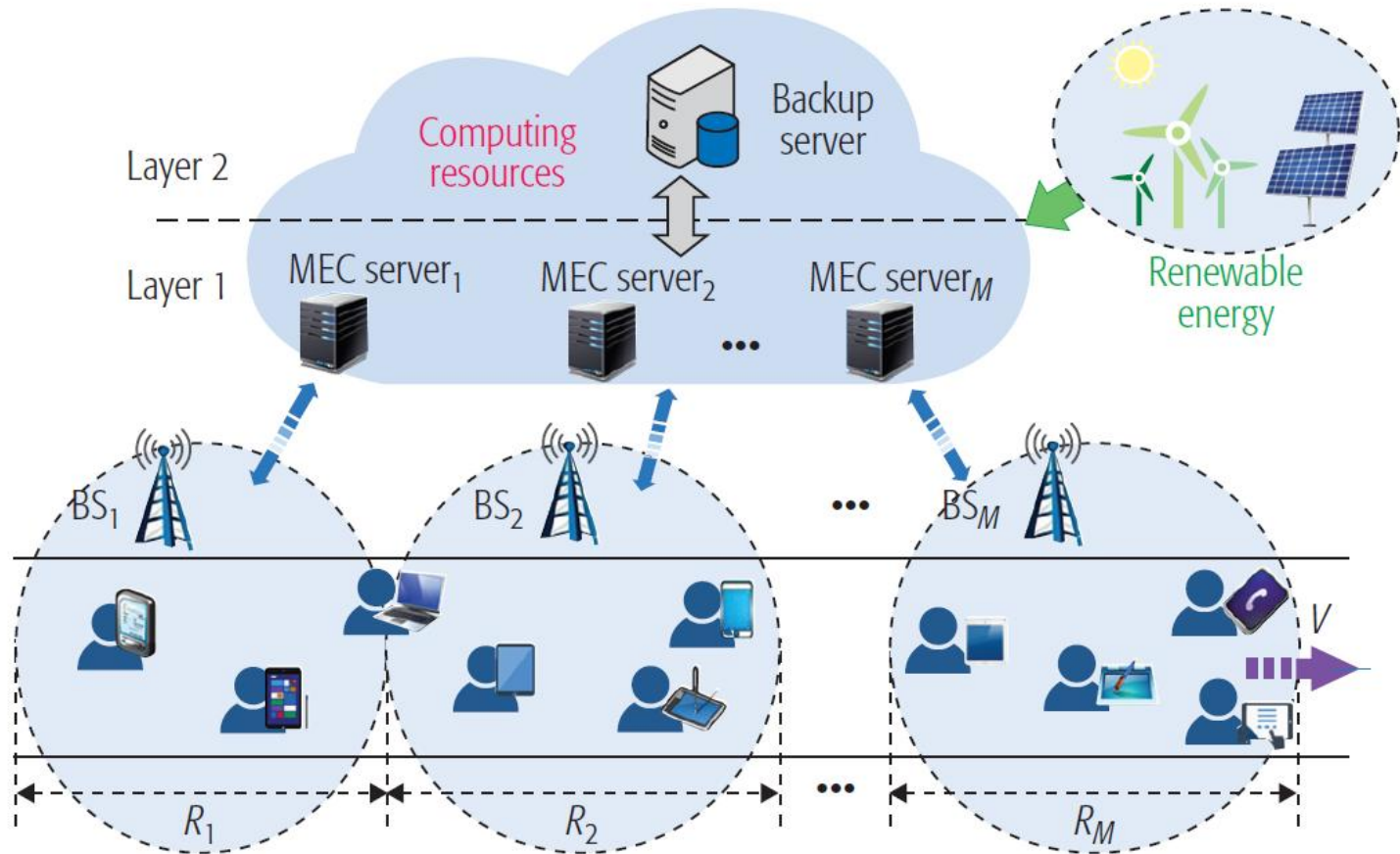


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- **Centralized Cloud Computing:** Processes all data in remote servers.
- **Fog Computing:** Localized processing on network devices like routers.
- **Cloudlet Computing:** Small servers near IoT devices for low-latency tasks.
- **Mobile Edge Computing (MEC):** Computing at mobile network edges for real-time responses.
- **Mobile Ad Hoc Cloud (MAC):** Dynamic use of nearby mobile devices for processing.
- **Hybrid Computing:** Combines cloud and edge for balanced performance.

# A study on Mobile Edge Computing (MEC)



**Figure 2.** Mobility-aware hierarchical MEC framework.



# A study on Mobile Edge Computing (MEC)

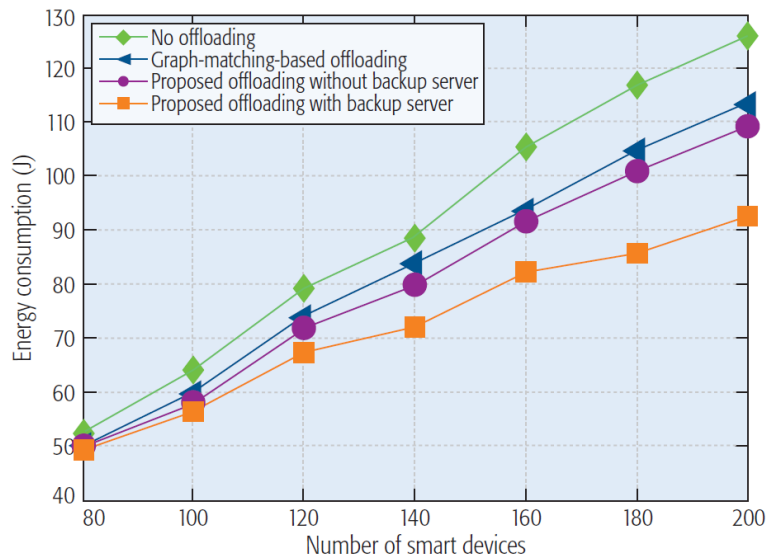


Figure 4. Energy consumption of the task execution with different schemes.

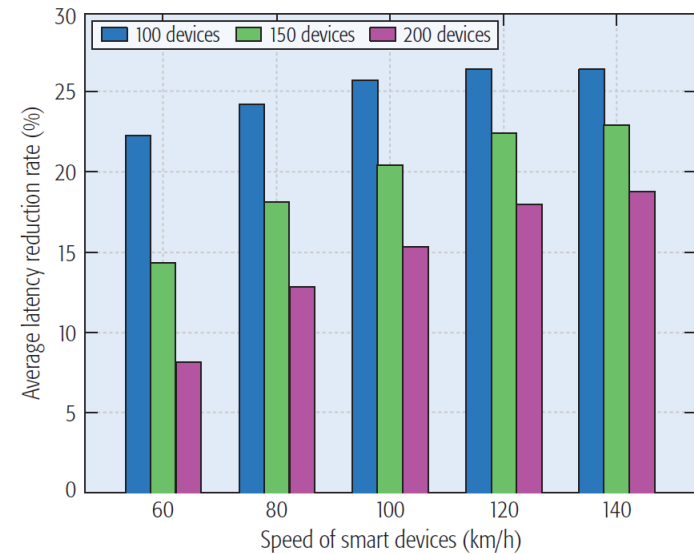


Figure 5. Comparison of average task latency reduction rates with various device speeds.

# A study on mobile gaming



- **Objective:** Evaluate the impact of edge computing on latency in resource-demanding mobile gaming applications.
- **Experimental Setup:**
  - Platform: GamingAnywhere, an open-source cloud gaming framework.
  - Client Device: Google Nexus 5 mobile phone.
  - Server: Workstation with Intel Xeon E3-1230 CPU, 16GB RAM, and NVIDIA GPUs.
  - Network Technologies: Wi-Fi and LTE.
- **Comparison Scenarios:**
  - Local Edge Deployment: Server located at the network edge.
  - Specialized Cloud Infrastructure: Centralized cloud computing.
- **Key Metrics:** Response delay, comprising processing delay (PD), network delay (ND), and playout delay (PD).



# A study on mobile gaming



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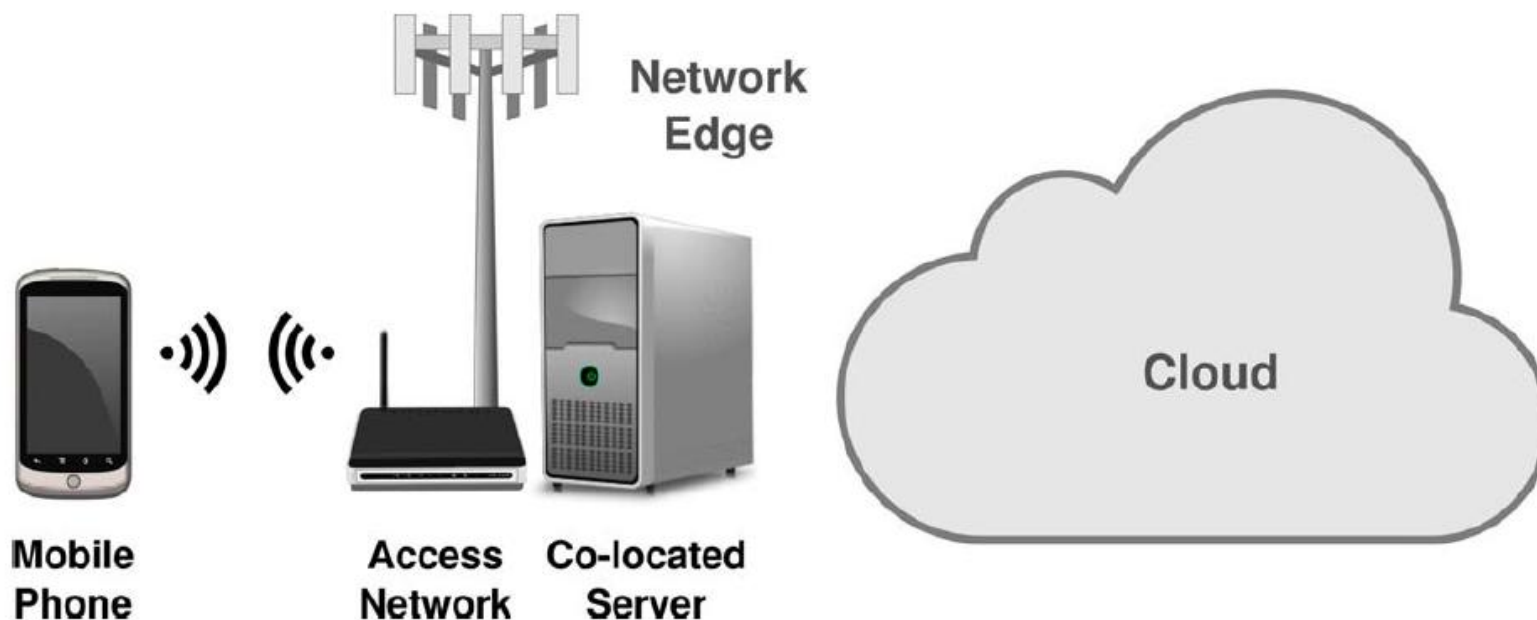


Fig. 2. Testbed setup used for the network edge scenario.

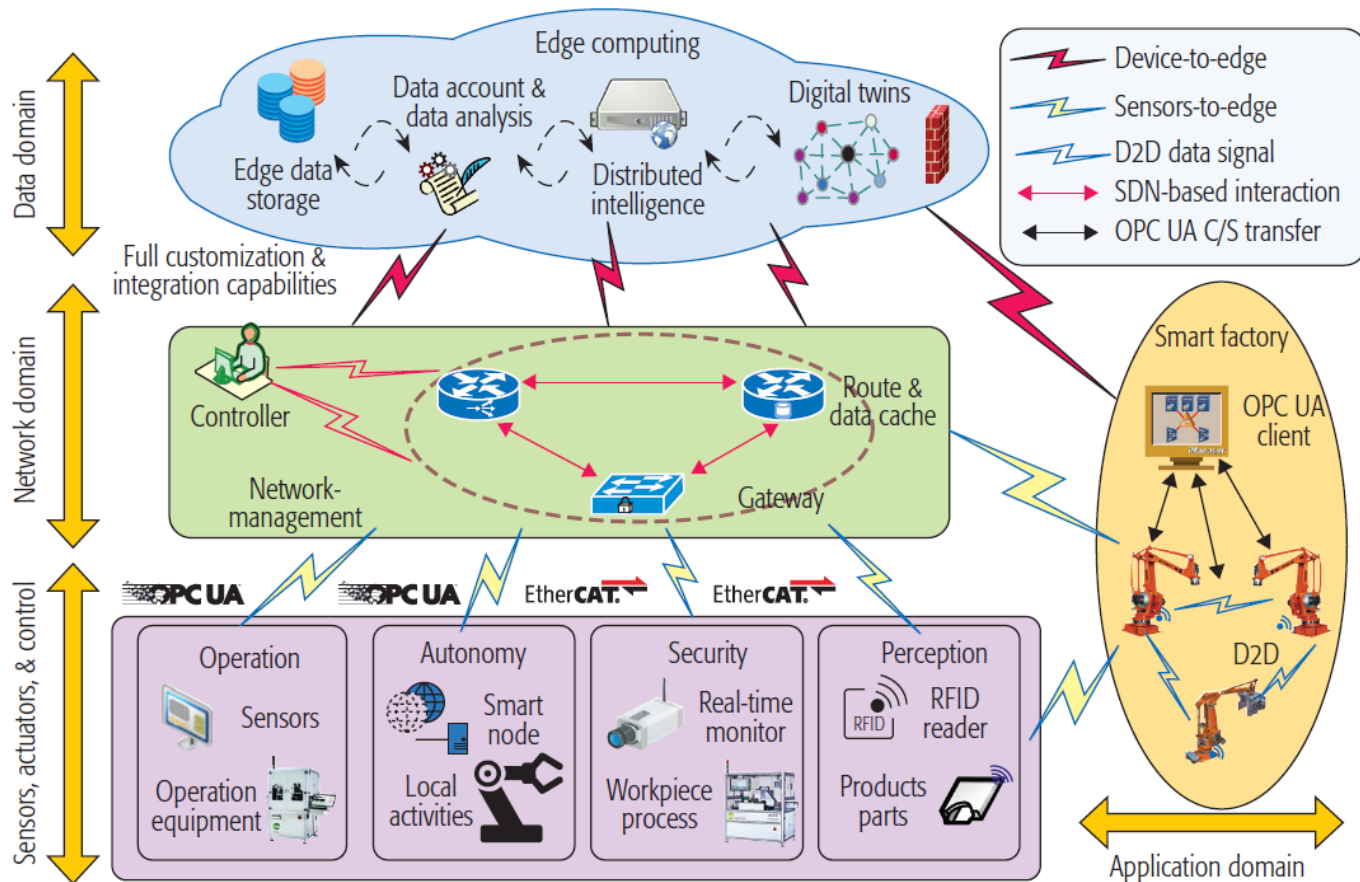


- **Findings:**

- **Latency**: Edge setup achieved network delay (ND) of <20ms, outperforming cloud setups which showed >50ms delay.
- **Virtualization**: Containers delivered near-bare-metal performance, while hypervisor virtualization incurred ~30% higher processing delay.
- **Resolution**: Full HD processing times at the edge were significantly better compared to centralized cloud setups.

- **Conclusion**: Proximity of computational resources crucial to enhance the user experience.

# A study on industrial manufacturing



**Figure 1.** Architecture of an edge computing platform in IoT-based manufacturing.

- **Objective:** Explores the integration of edge computing in IoT-based manufacturing to address latency, real-time analytics, and resource efficiency.
- **Key Benefits:**
  - **Active Maintenance:**
    - Enhanced responsiveness through localized processing.
    - Case study on candy packaging line showed a 60% reduction in network traffic (from 16-17 Mb/s to 5-6 Mb/s) with improved order handling efficiency.
  - **Cloud-Edge Cooperation:**
    - Cloud layers handle long-term data analysis, maintenance planning, and knowledge mining.
    - Edge layers focus on real-time processing, security, and immediate business logic execution.

- **Implementation Challenges:**

- Protocol compatibility across legacy and modern systems.
- Real-time processing for time-sensitive manufacturing tasks.
- Integration with existing infrastructure while ensuring scalability.

- **Future Directions:**

- Evolution of digital twins for manufacturing optimization.
- Enhanced autonomous systems for process management.
- Continued development in network optimization for seamless edge-cloud integration.

- **Heterogeneity:** Need for standardized programming models for diverse devices.
- **Resource Management:** Efficient allocation in dynamic, constrained environments.
- **Security & Privacy:** Safeguarding sensitive data against evolving threats.
- **Data Handling:** Efficient preprocessing of large IoT data volumes.
- **System Reliability:** Ensuring consistent and scalable service delivery.



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3. B. Chen, J. Wan, A. Celesti, D. Li, H. Abbas and Q. Zhang, "Edge Computing in IoT-Based Manufacturing," in IEEE Communications Magazine, vol. 56, no. 9, pp. 103-109, Sept. 2018, doi: 10.1109/MCOM.2018.1701231.
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