

CSCI 230 Data Structures and Algorithms

Problem Set 2 - Data Structures

Jonathan Limpus

Assignment

This assignment is based on material from the course primary textbook, “Data Structures and Algorithms in Java” by Michael Goodrich, chapters:

- Chapter 6 Stacks, Queues, and Dequeues
- Chapter 7 List and Iterator ADTs
- Chapter 8 Trees

Problem 1. Create class `LinkedListOperations` which contains the single definition `public static <E> void concatenate(LinkedList<E> Q1, LinkedList<E> Q2)` which appends all elements of Q2 to the end of Q1. The operation should run in constant-time and should leave Q2 empty.

Specify the function signature if `concatenate` was a member method of the generic class `LinkedList<E>`. Explain your answer for partial credit.

Solution.

Code 1: LinkedListOperations

```
/**
 * concatenate - append all elements of one queue to the end of another in constant time
 * See SinglyLinkedList.concatenate for details of implementation
 */
public static <E> void concatenate(LinkedList<E> Q1, LinkedList<E> Q2) {
    // Append Q2 to Q1 in constant-time
    SinglyLinkedList.concatenate(Q1.list, Q2.list);
    assert Q2.isEmpty() : "Error: Q2 should be empty!";
    // See https://stackoverflow.com/questions/5509082/eclipse-enable-assertions to
    // enable assertions
    // Terminal Users: java -ea EntryClass
}
```

Code 2: SinglyLinkedList

```
public static <E> void concatenate(SinglyLinkedList<E> list1, SinglyLinkedList<E> list2) {

    Node<E> pointNode = new Node<E>(list2.head.getElement(), list2.head.getNext()); //
    ↪ Pointer for list2's head
    list1.tail.setNext(pointNode);
    list1.tail = list2.tail;
    list1.size += list2.size;
    // Free the memory used by the second list, effectively deleting it
    list2.head = null;
    list2.size = 0;
}
```

□

Problem 2. Modify the `LinkedList` implementation, as described in Section 3.6 from the course primary textbook, to support the `Cloneable` interface. The class declaration should now read `public class LinkedList<E> implements Cloneable`.

Solution.

Code 3: LinkedPositionalList

```

public class LinkedPositionalList<E> implements PositionalList<E>, Cloneable {
    ...
    // Line 433
    public LinkedPositionalList<E> clone() throws CloneNotSupportedException{
        LinkedPositionalList<E> attackOfTheClones = (LinkedPositionalList<E>)super.clone();
        if(size() > 0) {
            attackOfTheClones.header = new Node(null, null, null);
            Node<E> iter = header.getNext(); //This node is used for iteration throughout the
            ↪ original list
            Node<E> theCloneWars = attackOfTheClones.header; // Head of the new list

            while(iter.getNext() != null) {
                Node<E> copy = new Node(iter.getElement(), theCloneWars, iter.getNext());
                theCloneWars.setNext(copy);
                theCloneWars = copy;
                iter = iter.getNext();
            }

        }

        return attackOfTheClones;
    }
}

```

□

Problem 3. Implement a *preorder traversal* lazy iterator for the `AbstractTree<E>` class, that is, your iterator must step through the elements of the tree in the same order a preorder traversal would. **Hint:** The `AbstractTree<E>` generic class already implements a *snapshot iterator* which you may use as a reference for your solution.

Solution.

Code 4: AbstractTree

```

public abstract class AbstractTree<E> implements Tree<E> {
    ...
    private class PreorderIterator implements Iterator<E> {
        Iterator<Position<E>> posIterator = positions().iterator();
        Stack<Position<E>> stack = new Stack<>();
        boolean isValid = true;
        @Override
        public boolean hasNext() {
            // TODO Auto-generated method stub
            return posIterator.hasNext();
        }

        @Override
        public E next() {
            // TODO Auto-generated method stub
            return helper(posIterator).getElement();
        }

        @Override
        public void remove() {
            posIterator.remove();
        }
    }
}

```

```
private Position<E> helper (Position<E> currentPosition) {
    if(parent(currentPosition) == null) //LEAVE
        continue;
    Iterator<Position<E>> siblings = children(parent(currentPosition));

    while(siblings.hasNext()) {
        if(siblings.next() == currentPosition)
            break;
    }

}

public Iterator<E> lazyIterator() {
    return new PreorderIterator();
}

public Iterable<Position<E>> lazyPreorder() {
    Queue<Position<E>> nodes = new LinkedQueue<>();
    Position<E> test = root();
    Iterable<Position<E>> iterable;

}

}

...
}
```

□

Works Cited

I received assistance from John O’Leary and Daniel Bickle in this assignment.