MapCartographer Module

Overview

The MapCartographer module is an interactive biblical map feature for the KingdomQuest application. It allows users to explore key locations from biblical times, learning about their historical significance and connection to biblical stories.

Features

- Interactive Google Maps integration with biblical locations marked
- Filtering by era (Old Testament, New Testament, Intertestamental)
- Rich tooltips showing location details, scripture references, and illustrations
- Offline capability with local data caching
- Full accessibility support with keyboard navigation and ARIA attributes

File Structure

Components

- /components/map/MapCartographer.tsx Main map component
- /components/map/LocationMarker.tsx Individual marker component
- /components/map/LocationTooltip.tsx Tooltip component for location details

Library

• /lib/map/types.ts - TypeScript interfaces for map data

- /lib/map/data/biblical-locations.json Biblical location database
- /lib/map/utils/mapUtils.ts Map utility functions
- /lib/map/utils/storageUtils.ts Local storage utilities for offline support

Documentation

• /docs/map/authoring.md - Guide for adding new locations

Assets

- /public/images/map/marker-*.png Map marker icons for different eras
- /public/images/map/locations/*.png Location illustrations

Integration

The MapCartographer is integrated into the KingdomQuest app via:

- 1. A dedicated route at /map (implemented in /app/map/page.tsx)
- 2. Navigation link in the main menu under "Map Explorer"

Usage

Basic Usage

Props

- apiKey (string, required): Google Maps API key
- initialCenter (object, optional): Default map center coordinates
- initialZoom (number, optional): Default zoom level

Accessibility

The MapCartographer component is built with accessibility in mind:

- All interactive elements are keyboard navigable
- ARIA labels and roles are used appropriately
- Color contrast meets WCAG guidelines
- Screen reader support for map elements

Offline Support

The module includes offline capability:

- Location data is cached in localStorage
- The last viewed map position is remembered
- Fallback UI for when maps API is unavailable