

Arrays & Sets

Array

An array stores an ordered collection of values of the same data type.

Use the initializer syntax, `[Type]()`, to create an empty array of a certain type.

```
var scores = [Int]()
```

```
// The array is empty: []
```

Initialize with Array Literal

An array can be initialized with an array literal, which is a short-hand method of writing one or more values as an array collection.

An array literal is written as a list of values, separated by commas, and surrounded by a pair of square brackets.

```
// Using type inference:
```

```
var snowfall = [2.4, 3.6, 3.4, 1.8, 0.0]
```

```
// Being explicit with the type:
```

```
var temp: [Int] = [33, 31, 30, 38, 44]
```

Index

An index refers to an item's position within an ordered list.

Use the subscript syntax, `array[index]`, to retrieve an individual element from an array.

Note: Swift arrays are zero-indexed, meaning the first element has index 0.

```
var vowels = ["a", "e", "i", "o", "u"]
```

```
print(vowels[0]) // Prints: a
```

```
print(vowels[1]) // Prints: e
```

```
print(vowels[2]) // Prints: i
```

```
print(vowels[3]) // Prints: o
```

```
print(vowels[4]) // Prints: u
```

.count Property

The `.count` property returns the number of elements in an array.

```
var grocery = ["🍷", "🍰", "🍪", "🥛", "🍊"]
```

```
print(grocery.count)
```

```
// Prints: 5
```

.append() Method and += Operator

The `.append()` method can be called on an array to add an item to the end of the array.

The `+=` addition assignment operator can be used to add the elements of another array to the existing array.

```
var gymBadges = ["Boulder", "Cascade"]

gymBadges.append("Thunder")
gymBadges += ["Rainbow", "Soul"]

// ["Boulder", "Cascade", "Thunder",
  "Rainbow", "Soul"]
```

.insert() and .remove() Methods

The `.insert()` method can be called on an array to add an element at a specified index. It takes two arguments: `value` and `at: index`.

The `.remove()` method can be called on an array to remove an element at a specified index. It takes one argument: `at: index`.

```
var moon = ["🌕", "🌗", "🌘", "🌑"]

moon.insert("🌕", at: 0)

// ["🌕", "🌕", "🌗", "🌘", "🌑"]

moon.remove(at: 4)

// ["🌕", "🌕", "🌗", "🌘"]
```

Iterating Over an Array

In Swift, a `for - in` loop can be used to iterate through the items of an array.

This is a powerful tool for working with and manipulating a large amount of data.

```
var employees = ["Michael", "Dwight", "Jim",
  "Pam", "Andy"]

for person in employees {
    print(person)
}

// Prints: Michael
// Prints: Dwight
// Prints: Jim
// Prints: Pam
// Prints: Andy
```

Swift Sets

We can use a set to store unique elements of the same data type.

```
var paintingsInMOMA: Set = ["The Dream", "The
  Starry Night", "The False Mirror"]
```

Empty Sets

An empty set is a set that contains no values inside of it.

```
var team = Set<String>()

print(team)
// Prints: []
```

Populated Sets

To create a set populated with values, use the `Set` keyword before the assignment operator.

The values of the set must be contained within brackets `[]` and separated with commas `,`.

```
var vowels: Set = ["a", "e", "i", "o", "u"]
```

`.insert()`

To insert a single value into a set, append `.insert()` to a set and place the new value inside the parentheses `()`.

```
var cookieJar: Set = ["Chocolate Chip",
    "Oatmeal Raisin"]

// Add a new element
cookieJar.insert("Peanut Butter Chip")
```

`.remove()` and `.removeAll()` Methods

To remove a single value from a set, append

`.remove()` to a set with the value to be removed placed inside the parentheses `()`.

To remove every single value from a set at once, append

`.removeAll()` to a set.

```
var oddNumbers: Set = [1, 2, 3, 5]

// Remove an existing element
oddNumbers.remove(2)

// Remove all elements
oddNumbers.removeAll()
```

.contains()

Appending `.contains()` to an existing set with an item in the parentheses `()` will return a `true` or `false` value that states whether the item exists within the set.

```
var names: Set = ["Rosa", "Doug", "Waldo"]

print(names.contains("Lola")) // Prints: false

if names.contains("Waldo"){
    print("There's Waldo!")
} else {
    print("Where's Waldo?")
}

// Prints: There's Waldo!
```

Iterating Over a Set

A `for - in` loop can be used to iterate over each item in a set.

```
var recipe: Set = ["Chocolate chips", "Eggs",
                  "Flour", "Sugar"]

for ingredient in recipe {
    print ("Include \$(ingredient) in the
recipe.")
}
```

.isEmpty Property

Use the built-in property `.isEmpty` to check if a set has no values contained in it.

```
var emptySet = Set<String>()

print(emptySet.isEmpty) // Prints: true

var populatedSet: Set = [1, 2, 3]

print(populatedSet.isEmpty) // Prints: false
```

.count Property

The property `.count` returns the number of elements contained within a set.

```
var band: Set = ["Guitar", "Bass", "Drums",
                "Vocals"]

print("There are \$(band.count) players in the
band.")

// Prints: There are 4 players in the band.
```

.intersection() Operation

The `.intersection()` operation populates a new set of elements with the overlapping elements of two sets.

```
var setA: Set = ["A", "B", "C", "D"]
var setB: Set = ["C", "D", "E", "F"]

var setC = setA.intersection(setB)
print(setC) // Prints: ["D", "C"]
```

.union() Operation

The `.union()` operation populates a new set by taking all the values from two sets and combining them.

```
var setA: Set = ["A", "B", "C", "D"]
var setB: Set = ["C", "D", "E", "F"]

var setC = setA.union(setB)
print(setC)
// Prints: ["B", "A", "D", "F", "C", "E"]
```

.symmetricDifference() Operation

The `.symmetricDifference()` operation creates a new set with all the non-overlapping values between two sets.

```
var setA: Set = ["A", "B", "C", "D"]
var setB: Set = ["C", "D", "E", "F"]

var setC = setA.symmetricDifference(setB)
print(setC)
// Prints: ["B", "E", "F", "A"]
```

.subtracting() Operation

The `.subtracting()` operation removes the values of one second set from another set and stores the remaining values in a new set.

```
var setA: Set = ["A", "B", "C", "D"]
var setB: Set = ["C", "D"]

var setC = setA.subtracting(setB)
print(setC)
// Prints: ["B", "A"]
```