

Hello users of AwesomeTikal! If you would like to learn how to play this game, please by all means, read on!
(Version 1.0)

How To Play

To add players:

Right click on the package 'code', then go down to 'Run As' and click 'Run Configurations.' Click on the 'Arguments' tab and type in the names of the players. (Space is the only special character allowed). Finally click 'Run.' Now you are ready to play!

To Start:

As soon as you start the game, you will see two things: the board and the menu bar.

You will see that the menu bar has seven buttons available. (Explanation of each button will be ordered in steps/actions each player should followed. This is recommended)

Rotate:

The current player's tile will rotate

Place Tile:

The current player will place the tile

Add Piece Board:

The current player can add an explorer to the board.

Select two Tiles for Move:

Allows a player to choose a tile and move his/her piece to.

(Must click the button first, then select the tile you want your piece to move to).

Move:

Moves the piece to the selected tile.

End Turn:

This will end the current player's turn.

Save:

Saves the current progress of the game

Known bugs in Version 1.0:

- Correctly calculates the actions points used, but is displayed incorrectly on the menu bar
- The 'save' function has not been implemented yet