Shengdong Liu

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Fully authorized to work in the US.

PROFESSIONAL EXPERIENCE

Diagnologix, San Diego, CA

May 2020 - Present

Software Development Engineer

- Prototyped control software using Python and ROS framework for Diagnologix's automated cell sorter.
- Created user interface using Kivy Library for biologists to operate the automated cell sorters.
- Wrote simple bash scripts to automate installation for custom software.
- Ported and translated C device driver code provided by electrical engineers into Python.
- Prototyped computer vision approach to count microbubbles using microscope images.
- Set up a local Git server for version control using Raspberry Pi 4 and Raspberry Pi OS.

SPAWAR, San Diego, CA

Jun. - Sep. 2016, 2017

NREIP Intern (Software)

- Developed a prototype Python software using AIS messages to report anomalies in ship behavior.
- Integrated software with Class A/B AIS transponders to read and decode messages in real-time.
- Set up and calibrated stereo cameras to generate disparity maps in C++ for depth estimation.

CareFusion, San Diego, CA

Oct. 2014 - Jun. 2016

Engineering Intern

- Created Use Cases for the Alaris Patient Controlled Analgesia (PCA) module.
- Reorganized and merged software documentations between multiple branches.

RESEARCH EXPERIENCE

AUE (Autonomous Underwater Explorer) Localization

Sep. 2016 - Jun. 2018

- Localizes AUE's to study small-scale ocean currents for studying the dynamics of planktonic communities and oil spill expansion.
- Created a simulated environment of AUEs and sound sources and implemented a direct computation technique and far-field approximation technique of estimating sound and AUE locations from time-difference-of-arrival data in Matlab.

MURO (MUlti-Agent RObotics)

Jan. 2015 - Jun. 2016

• Develop software in C++ to simulate car-like motion on a unicycle-type robot (Turtlebots) using Dubin's path algorithm and proportional-integral-derivative control.

EDUCATION

University of California, San Diego M.S. in Computer Science, (Incomplete) Sep. 2016 - June. 2018, GPA: 3.55 University of California, San Diego B.S. in Computer Science,

Sep. 2012 - June 2016, GPA: 3.50

SKILLS

Programming Languages:

• Proficient: Python 3

• Familiar: C++, Matlab, C, Java

Operating Systems:

- Ubuntu Linux
- Raspberry Pi OS

• Windows 7/10/11

Tools/Libraries/Frameworks:

- Git
- OpenCV Library
- Robotic Operating System (ROS)
- Adafruit Library
- Slack
- Trello