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CSE 460

Lab 1

20 points total

1) Basic Linux commands

Ls – lists all files in a directory

```
user@user-virtual-machine ~ $ ls
```

```
Desktop Documents Downloads Music Pictures Public Templates Videos
```

Ls – a: the –a will list all the files in the current directory, including any hidden files

```
user@user-virtual-machine ~ $ ls -a
```

```
.          .dbus      .ICEauthority .sudo_as_admin_successful ..          Desktop
.linuxmint Templates .bash_history .dmrc      .local     Videos .bash_logout
Documents .mozilla   .Xauthority .bashrc    Downloads Music
.xsession-errors .cache    .fontconfig Pictures  .xsession-errors.old
.cinnamon .gconf    .pki .codeblocks .gksu.lock .profile .config
.gnome    Public
```

Cp – copies files or directories

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
```

```
test.txt
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ cp test.txt copy.txt
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
```

```
copy.txt test.txt
```

Also can copy the source to another locations

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ cp copy.txt New
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ cd New
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1/New $ ls
```

```
Copy.txt
```

Rm – remove files

```
user@user-virtual-machine ~/Desktop/cse460/lab1/New $ ls
```

```
copy.txt
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1/New $ rm copy.txt
user@user-virtual-machine ~/Desktop/cse460/lab1/New $ ls
user@user-virtual-machine ~/Desktop/cse460/lab1/New $
```

The `-d` modifier will remove a directory

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt  New  test.txt
user@user-virtual-machine ~/Desktop/cse460/lab1 $ rm -d New
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt  test.txt
user@user-virtual-machine ~/Desktop/cse460/lab1 $
```

Mv – moves files or directories

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt  Lab1  test.txt
user@user-virtual-machine ~/Desktop/cse460/lab1 $ mv test.txt Lab1
user@user-virtual-machine ~/Desktop/cse460/lab1 $ cd Lab1
user@user-virtual-machine ~/Desktop/cse460/lab1/Lab1 $ ls
Test.txt
```

Moving a directory

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt  Lab1  Moved
user@user-virtual-machine ~/Desktop/cse460/lab1 $ mv Lab1 Moved
user@user-virtual-machine ~/Desktop/cse460/lab1 $ cd Moved
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
Lab1
```

Mkdir – will make directories within the current locations

```
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
Lab1
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ mkdir CSE460
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
CSE460  Lab1
```

```
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
CSE460 Lab1

user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ mkdir
LinuxCommands

user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
CSE460 Lab1 LinuxCommands
```

Cd – will change directory

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt Moved

user@user-virtual-machine ~/Desktop/cse460/lab1 $ cd Moved
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
CSE460 Lab1 LinuxCommands
```

The .. Is a hidden file in each folder allowing cd to move backward easier.

```
user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ ls
CSE460 Lab1 LinuxCommands

user@user-virtual-machine ~/Desktop/cse460/lab1/Moved $ cd ..
user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt Moved
```

Vi – a built-in text editor. Vi will let the user create a new file or edit an existing one. Does require being saved before exiting

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ vi vittest

user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt Moved vittest
```

Not using the :wq command before exiting vi

```
user@user-virtual-machine ~/Desktop/cse460/lab1 $ vi test2

user@user-virtual-machine ~/Desktop/cse460/lab1 $ ls
copy.txt Moved vittest
```

2) Simple C++ Program

Main.cpp

```
#include <iostream>

#include "display_message.h" //function header

int main()
{
    display_message();
    std::cout << std::endl;
    return 0;
}
```

Display_message.h

```
void display_message();
```

Display_message.cpp

```
#include <iostream>
#include <string>
#include "display_message.h"
using namespace std;
void display_message(){
    string message;
    getline(cin, message);
    cout << message;
}
```

3) Makefile

```
HEADERS = display_message.h
default: message
display_message.o: display_message.cpp $(HEADERS)
    gcc -c display_message.cpp -o display_message.o
main.o: main.cpp $(HEADERS)
    gcc -c main.cpp -o main.o
message: main.o display_message.o
```

```
g++ main.o display_message.o -o message
```

clean:

```
-rm -f main.o
```

```
-rm -f display_message.o
```

4) Using the makefile and executable

```
user@user-virtual-machine ~/Desktop/cse460/Lab1 $ ls
```

```
bin          display_message.h  Lab1.depend  main.o  obj
```

```
display_message.cpp  Lab1.cbp      main.cpp  makefile
```

```
user@user-virtual-machine ~/Desktop/cse460/Lab1 $ make
```

```
gcc -c display_message.cpp -o display_message.o
```

```
g++ main.o display_message.o -o message
```

```
user@user-virtual-machine ~/Desktop/cse460/Lab1 $ ./message
```

```
CSE 460 is beautiful
```

```
CSE 460 is beautiful
```

Points: 20/20

I was successful in explaining all the commands with two examples of each. As well as created the program to take in a user message and display it back. Made a makefile to create a executable and successfully ran that executable.