Mike Stegall

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Find Me

Houston, TX 💡

github.com/MikeStegall
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<pre> Front End</pre>		■ Back End	
HTML / HTML5	FE Templates (Bootstrap, Ratchet)	Git / VCS (Github)	Third Party APIs (Flickr / Google
CSS / SCSS / SASS	React.js	RESTful APIs (NodeJS)	maps)
JavaScript	Mori.js	SQL	Firebase
jQuery/AJAX TypeScript	Docker	Java	Python Salt

Development Experience

Front End Web Development Student (February 2017 - August 2017)

The Iron Yard is a 24-week immersive code school. The program started with HTML and CSS, then moved into JavaScript, frameworks, and APIs while designing single page apps. The coursework mimics fast-paced, on the job learning with a focus on product development.

NPM Library for Connect Four Board Game

This was a group project that the whole class worked on. It uses only Javascript in order to tell when a user has successfully connected four of their same pieces. It creates an empty board for the user. I was in charge of figuring out how to get the board to detect if a row was the winner.

Connect Four single page app

This connect four project was built with HTML, CSS, Javascript, React, and it is responsive. It uses only functional, stateless components, and only has one state object. The game detects when a game has been won or ends in a draw by using the NPM library that the class created.

Scheduled Maintenance single page app

This project is built with React, Firebase, Mori, and Ratchet for styling. This is my final project for The Iron Yard. It is a mobile web application mostly to be used when a computer technician goes to clients places of work and checks on their computers. It is an 11 point check list that you go through for every computer. You can view a spread sheet of the job on a computer screen.

GitHub Username Search single page app

The GitHub API clone was the first React project that we did using React as a framework for Javascript. It uses only functional components with only one state object. It detects the username that you type in and will tell you their name, a link to their GitHub Profile, a link to their blog, their location, and if they are hireable.

Relevant Work History

infrastructure Engineer | Dispo | Apil 2022 - Dec. 2022

Created Build Pipelines in GitHub for CI for staging Environments

Created Build Pipelines in Jenkins for AWS ECR docker images

Created AWS recourse through Pulumi with TypeScript

Updated and created different Grafana Dashboards with alerts to help monitor different AWS resources all in one place

Upgraded Python versions from 3.8.5 to 3.9.15

Use salt to automate setting up different EC2 Instances

Moved ECR Retool service for cloud hosted Retool service

Created different bash/shell scripts for automation

Modified already existing Build Pipelines in GitHub for Pull request checks

Automated building graphql.schema files using pre-commit hooks and updating the schema a different repo using python

DevOps Engineer | HungerRush | Jan. 2022 - Apil 2022

Created Build Pipelines in Azure DevOps for CI for both QA and UAT(Pre-Production) Environments

Created Release Pipelines in Azure DevOps for CD for both QA and UAT(Pre-Production) Environments

Assisted Product managers on troubleshooting production problems

Assisted supports with P1 cases

Configured Virtual Machines to use proprietary company software for QA, UAT, and Contract Environments

Used fiddler and Wireshark to determine what data is being sent/received

Troubleshoot Azure Pipelines to see why CI is not working

SoftWare QA Engineer | Revention Point Of Sale/HungerRush | March 2020 - Jan. 2022

Used Azure Dev Ops to create bugs for current products

Assisted with creating the QA process

Specialized in all the HungerRush Products for testing and troubleshooting

Used Selenium and TestComplete to automate testing tasks

Assisted Product managers on troubleshooting production problems

Assisted supports with P1 cases

Assisted Development in creating SQL stored procedures that produced the correct data.

Assisted with deploying new software to over 3000 customers

Integration Specialist/Software Tester/Online Ordering Specialist | Revention Point Of Sale | Nov. 2018 - March. 2020

Integrate customers credit card credentials into the Point of Sale

Integrate customers Gift Card both 3rd party and Revention Gift Cards

Integrate Google Maps in the Point Of Sale

Integrate Online ordering in the Point of Sale

Integrate and troubleshoot Hot Schedules within Revention

Help customers create Apple Developer Accounts for Revention to create for each client

Design app-icons and loading screens for clients iOS and Android apps

Help design Online Ordering websites fro clients

Write SQL scripts to update/delete/insert different amounts of data in the Revention database

Designed and implemented a testing infrastructure for all-new version of Revention

Test all new versions of Revention software

Help troubleshoot in issues that do occur inside of the Revention Software and generate a bug report if needed

Teir 1 Technical Support | Revention Point Of Sale | Aug. 2018 - Nov. 2018

Install, configure and maintain various Windows operating systems including 2000, XP, 7, 10

Wire accordingly for the installation of property management network systems

Maintaining a Local Area Network

Experience with routers, switches, and firewalls

Perform high-level troubleshooting, diagnostics for networking problems

Deliver support for Remote Access VPN and troubleshooting when necessary

Database restoring, researching and archiving

Remote Hardware Setup

Bomgar / Teamviewer / Logmein

Troubleshoot and replace faulty hardware including disk drives, network cards, hard drives and peripherals

Assemble personal computer systems including installation of motherboards, modems, sound/video cards, networks cards, CD drives, floppy disks, circuit boards, memory, and related peripheral devices

Bench Technician | Torch IT Solutions | Mar. 2018 - Aug. 2018

Responsible for getting jobs out in a fast but orderly fashion. Keep Clients up to date on their computers. Build custom computers and servers.

Help Desk/Sales Associate | Impress Computers | Apr. 2016 - Aug. 2017

Wrote scripts and stared in informational videos that described what was in custom computers whether they were for traders, gamers, or even servers. Built custom computers to the clients specifications. Came up with a spread sheet that helped with tracking of the clients back ups. Responsible for checking in and doing the initial diagnoses of the computers for technicians to work on in the back. Delegated out jobs the technicians. Kept clients updated on their computers that were in the shop. Reminded clients that their Anti-Virus software was about to expire.

Education

University of Victoria - Katy | Aug. 2018 -Present Currently pursuing a BS in Compuer Science

The Iron Yard (Houston) | Feb. 2017 - Aug. 2017

Front End Web Development

Amarillo College | Aug. 2013 - Dec. 2015 AS Computer Information System, Cyber Security