

Practice Final Solutions

CAS CS 132: Geometric Algorithms

December 14, 2023

Name:

BUID:

Location:

- You will have approximately 120 minutes to complete this exam.
- Make sure to read every question, some are easier than others.
- Please write your name and BUID **on every page**.

(Extra page)

1 Orthogonal Projections and Linear Equations

Consider the linear equation

$$x_1 - x_2 + x_3 = 0$$

and the vector

$$\mathbf{v} = \begin{bmatrix} 4 \\ 1 \\ 0 \end{bmatrix}$$

- A. (3 points) Write down a vector \mathbf{z} which is orthogonal to the plane given by the above linear equation (that is, the vector which is orthogonal to every solution in its solution set.)
- B. (5 points) Find a basis $\{\mathbf{b}_1, \mathbf{b}_2\}$ for the plane given by the above linear equation.
- C. (5 points) Find a solution to the vector equation $y_1\mathbf{z} + y_2\mathbf{b}_1 + y_3\mathbf{b}_2 = \mathbf{v}$.
- D. (5 points) Find the orthogonal projection of \mathbf{v} onto the plane given by the above linear equation. (*Hint.* Use the previous parts.)

Solution.

- A. The expression $x_1 - x_2 + x_3$ is the equal to

$$\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

so we can take

$$\mathbf{z} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

- B. A single equation is still a system of linear equations. The general form solution to this system is

$$\begin{aligned} x_1 &= x_2 - x_3 \\ x_2 &\text{ is free} \\ x_3 &\text{ is free} \end{aligned}$$

which can be written is as a linear combination of vectors with free variables as weights:

$$x_2 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

so

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$$

is a basis for the plane.

C. This requires converting the augmented matrix

$$\begin{bmatrix} 1 & 1 & -1 & 4 \\ -1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

The unique solution to this system is $[1, 2, -1]^T$.

D. We have expressed \mathbf{v} the sum of a vector orthogonal to the plane and vectors within the plane. The part of that sum which is in the plane must be the orthogonal projection of \mathbf{v} . Therefore

$$2 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ -1 \end{bmatrix}$$

is the orthogonal projection of \mathbf{v} onto the plane.

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)

2 True/False Questions

- A. (2 points) For any matrix A , if A is square and $\det(A) = 0$, then the columns of A are linearly dependent.
- B. (2 points) For any stochastic matrix A , if A has a unique stationary state, then it is regular.
- C. (2 points) For any matrix A , the dimension of the null space of A is at most the rank of A .
- D. (2 points) For any matrix A , if A has n distinct eigenvalues, then it is invertible.
- E. (2 points) Every orthogonal set is linearly independent.
- F. (2 points) For any two matrices A and B , if A is invertible and A is row equivalent to B then B is invertible.
- G. (2 points) For any two matrices A and B , if AB is defined then $AB \neq BA$.
- H. (2 points) For any matrix A and quadratic form $Q(\mathbf{x})$, if $Q(\mathbf{x}) = \mathbf{x}^T A \mathbf{x}$, then A is symmetric.

Solution.

- A. True
- B. False
- C. False
- D. False
- E. True
- F. True
- G. False
- H. False

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)

3 Elementary Matrices

- A. (5 points) Find the 3×3 matrix E which implements the following row operations:

$$\begin{aligned} &\text{swap}(R_1, R_2) \\ &R_1 \leftarrow 3R_1 \\ &R_3 \leftarrow R_3 + 2R_2 \end{aligned}$$

- B. (6 points) Find values for i through m such that E^T implements the following row operations:

$$\begin{aligned} &\text{swap}(R_i, R_j) \\ &R_k \leftarrow 3R_k \\ &R_l \leftarrow R_l + 2R_m \end{aligned}$$

- C. (6 points) Compute AE where

$$A = \begin{bmatrix} 11 & 22 & 33 \\ 11 & 22 & 33 \\ 11 & 22 & 33 \end{bmatrix}$$

(*Hint.* Use the previous part and the fact that $(B^T)^T = B$.)

Solution.

A.

$$\begin{bmatrix} 0 & 3 & 0 \\ 1 & 0 & 0 \\ 2 & 0 & 1 \end{bmatrix}$$

- B. The matrix E^T is

$$\begin{bmatrix} 0 & 1 & 2 \\ 3 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

which implements the row operations

$$\begin{aligned} &\text{swap}(R_1, R_2) \\ &R_2 \leftarrow 3R_2 \\ &R_1 \leftarrow R_1 + 2R_3 \end{aligned}$$

- C. Note that $AE = ((AE)^T)^T = (E^T A^T)^T$. This means multiplying A by E performs *column* operations on A . After doing the operations from the previous part (treated as column operations) we get

$$\begin{bmatrix} 88 & 33 & 33 \\ 88 & 33 & 33 \\ 88 & 33 & 33 \end{bmatrix}$$

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)

4 Diagonalizability

$$A = \begin{bmatrix} 1 & 1 & 4 \\ 0 & 1 & -1 \\ 0 & 1 & 3 \end{bmatrix}$$

- A. (7 points) Find the characteristic polynomial of A .
- B. (8 points) Find bases for every eigenspace of A . That is for each eigenvalue λ of A , find a basis for $\text{Nul}(A - \lambda I)$.
- C. (3 points) Determine if A is diagonalizable. If it is, provide a diagonalization. Otherwise, justify your answer.

Solution.

- A. We need to determine the determinant of

$$\begin{bmatrix} 1 - \lambda & 1 & 4 \\ 0 & 1 - \lambda & -1 \\ 0 & 1 & 3 - \lambda \end{bmatrix}$$

We first have to perform the row operations $R_3 \leftarrow (1 - \lambda)R_3$ and $R_3 \leftarrow R_3 - R_2$ to get the matrix

$$\begin{bmatrix} 1 - \lambda & 1 & 4 \\ 0 & 1 - \lambda & -1 \\ 0 & 0 & (3 - \lambda)(1 - \lambda) + 1 \end{bmatrix}$$

This included one scaling operation by $(1 - \lambda)$, one replacement, and no swaps, so the determinant is

$$\begin{aligned} \frac{(-1)^0}{(1 - \lambda)} (1 - \lambda)(1 - \lambda)((3 - \lambda)(1 - \lambda) + 1) &= (1 - \lambda)(\lambda^2 - 4\lambda + 4) \\ &= (1 - \lambda)(\lambda - 2)^2 \end{aligned}$$

- B. To find a basis for the eigenspace of 1, we have to find a solution to the equation $(A - I)\mathbf{x} = \mathbf{0}$. Rather than solving a system of linear equations, we may notice that $(A - I)$ has $\mathbf{0}$ as its first column. In this case, $\{[1 \ 0 \ 0]^T\}$ is a basis for the eigenspace of 1.

We follow the same process for the eigenvalue 2. Starting with the matrix $(A - 2I)$:

$$\begin{bmatrix} -1 & 1 & 4 \\ 0 & -1 & -1 \\ 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -3 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

which means that $\{[3 \ (-1) \ 1]^T\}$ is a basis for the eigenspace of 2.

- C. A is not diagonalizable. There is no eigenbasis for \mathbb{R}^3 of A .

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)

5 Interpreting Matrices

$$A = \begin{bmatrix} 0 & 0 & 0 & 1 & 2 \\ 0 & 1 & 2 & 1 & 8 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 & 0 & 7 \\ 0 & 0 & -4 & 1 \\ 3 & -3 & 2 & 0 \\ 0 & 2 & -1 & 1 \end{bmatrix}$$

- A. (2 points) Is A in echelon form?
- B. (5 points) Find a basis of $\text{Col } A$ with vectors that are columns of A .
- C. (5 points) Find a basis of $\text{Nul } A$.
- D. (5 points) Compute $\det B$.
- E. (2 points) Is B invertible?

Solution.

- A. A is not in echelon form. The leading entry of the first row appears to the right of the leading entry of the second row.
- B. It only takes one swap to put A in echelon form:

$$\begin{bmatrix} 0 & 1 & 2 & 1 & 8 \\ 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$

We look to the pivot positions for vectors which form a basis of the column space, so

$$\left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$$

is a basis for $\text{Col } A$. It would have also been possible to use the vector $[2 \ 8]^T$.

- C. We first have to put A into reduced echelon form:

$$\begin{bmatrix} 0 & 1 & 2 & 0 & 6 \\ 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$

which has the general form solution

$$\begin{aligned} x_1 & \text{ is free} \\ x_2 & = -2x_3 + -6x_5 \\ x_3 & \text{ is free} \\ x_4 & = -2x_3 \\ x_5 & \text{ is free} \end{aligned}$$

which can be rewritten as

$$x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ -2 \\ 1 \\ -2 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 0 \\ -6 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

These vectors form a basis for $\text{Nul } A$.

D. B is almost a triangular matrix, we can get to

$$\begin{bmatrix} 3 & -3 & 2 & 0 \\ 0 & 2 & -1 & 1 \\ 0 & 0 & -4 & 1 \\ 0 & 0 & 0 & 7 \end{bmatrix}$$

by three swaps, no replacements and no scalings. This means the determinant is

$$(-1)^3(3)(2)(-4)(7) = 168$$

E. Yes, B has nonzero determinant.

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)

6 Linear Models

Suppose we are given the data

$$(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4)$$

- A. (5 points) Construct the design matrix for the given data which can be used to find the best-fit curve of the form

$$f_{\beta_1, \beta_2}(\theta) = \beta_1 \cos \theta + \beta_2 \sin \theta$$

where β_1 and β_2 are parameters.

- B. (7 points) Consider trying to fit the data with a curve of the form

$$g_\alpha(\theta) = \cos(\theta + \alpha)$$

where α is a parameter. Note that g_α is not linear in its parameters. Given $\hat{\alpha}$ and $\hat{\beta}_1$ and $\hat{\beta}_2$, the parameters for the best-fit curves, show that

$$\sum_{i=1}^4 \|\hat{\beta}_1 \cos(x_i) + \hat{\beta}_2 \sin(x_i) - y_i\|^2 \leq \sum_{i=1}^4 \|\cos(x_i + \hat{\alpha}) - y_i\|^2$$

using the trigonometric identity

$$\cos(a + b) = \cos(a) \sin(b) + \sin(a) \cos(b)$$

In other words, show that the best-fit curve from part A has error at least as small as the error of the best-fit curve from part B.

- C. (4 points, **Extra Credit**) Compute $\hat{\alpha}$ from $\hat{\beta}_1$ and $\hat{\beta}_2$. This implies that, in fact, the errors are equal.

Solution.

A.

$$\begin{bmatrix} \cos x_1 & \sin x_1 \\ \cos x_2 & \sin x_2 \\ \cos x_3 & \sin x_3 \\ \cos x_4 & \sin x_4 \end{bmatrix}$$

B. Since

$$\cos(\theta + \hat{\alpha}) = \sin(\hat{\alpha}) \cos(\theta) + \cos(\hat{\alpha}) \sin(\theta)$$

we know that $\beta_1 = \sin(\hat{\alpha})$ and $\beta_2 = \cos(\hat{\alpha})$ are possible coefficients for models in part A. Since $\hat{\beta}_1$ and $\hat{\beta}_2$ have the smallest error for any choice of coefficients, we know that

$$\begin{aligned} \sum_{i=1}^4 \|\hat{\beta}_1 \cos(x_i) + \hat{\beta}_2 \sin(x_i) - y_i\|^2 &\leq \sum_{i=1}^4 \|\sin(\hat{\alpha}) \cos(x_i) + \cos(\hat{\alpha}) \sin(x_i) - y_i\|^2 \\ &= \sum_{i=1}^4 \|\cos(x_i + \hat{\alpha}) - y_i\|^2 \end{aligned}$$

C. If we take α such that

$$\hat{\beta}_1 = \cos \alpha \quad \hat{\beta}_2 = \sin \alpha$$

we can note that

$$\frac{\sin \alpha}{\cos \alpha} = \frac{\hat{\beta}_2}{\hat{\beta}_1}$$

In other words

$$\alpha = \tan^{-1} \frac{\hat{\beta}_2}{\hat{\beta}_1}$$

So the best model of the form given in part A also provides a model of the form for part B. Since $\hat{\alpha}$ gives the best such model, together with part B this implies their errors are equal, and in fact they are the same model so,

$$\hat{\alpha} = \tan^{-1} \frac{\hat{\beta}_2}{\hat{\beta}_1}$$

This means we can train a model of the form given in part A, and then derive a model of the form given in part B.

Solution. (Continued)

Solution. (Continued)

Solution. (Continued)