Name:		

Submit scanned HANDWRITTEN answer to the questions below as a file upload. You may download and print this assignment or provide on a separate sheet with label, name and clear numbering. SHOW YOUR WORK!

1. (34 points) Given the following two points A and B in 4D homogeneous coordinates,

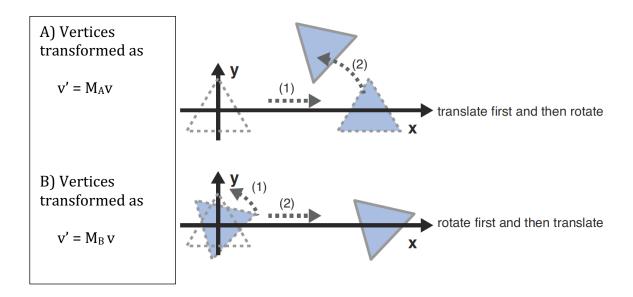
a) Define a ray,.r, that passes through A in the direction of B.

b) Express the line that passes through A and B in parametric form.

c) Sketch point A and ray, *r*, and show(generally) where the line that includes it intersects the XZ-plane.

d) Express the point where the line intersects the XZ plan in homogeneous coordinates.

- 2. (16 points) Here, you see a triangle centered about the origin and the effect of applying transformations to the original vertices. For each (the top and the bottom) construct a <u>single transformation matrix</u> to achieve each of the following using 4D homogenous coordinates.
  - Use a horizontal translation of 8 and a rotation about the Z-axis of 30 degrees to construct the matrics  $M_A$  and  $M_B$ .



a. Construct the single matrix  $M_{\mbox{\scriptsize A}}$ 

b. Construct the single matrix M<sub>B</sub>

- 3. (50 points) Compute the transformed location, of the following 2 points and the following vector under the following series of transformations, expressed as functions.
  - a. Rewrite the following series of transformations as concatenated 4x4 matrix multiplication using homogenous coordinates.

$$q' = R_z(90) S(2, 4,1) q$$

b. The points and vector are expressed below as two-element vectors representing x and y. Represent as 4-element homogeneous coordinates.

Express as homogeneous coordinate *q* 

c. Sketch and label all elements Show the 2D coordinate axes

Is the vector normal to the line? **Verify using the proper vector operation.** 

d. Apply the above transformations to each of the following points and vectors, replacing the values for $q$ in the expression above to compute $q'$ .
Transformed homogeneous coordinate $q'$ Points: (0.5, 0.5)
Point(0.5, 0.5)
Point(0.5, -0.5)
Vector (0.5, 0.5)
e. Sketch and label transformed elements q', Show the 2D coordinate axes
f. Is the vector normal to the line? Verify using the proper vector operation.