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1 General Information

1.1 Version History

Version	Date	Description of Revision	Reason for Revision	Prepared By
1.0	2024-01-30	Updated user interface to improve navigation	To enhance user experience and streamline operations	Mikel Oscoz and Pablo Lopez

1.1.1 Further Revisions

As this project is iterative in nature, this document is a work in progress and will be modified as business rules are discussed and agreed upon. Additional requirement and business-rule definition and/or revisions to this document will generate further document versions. In all cases, agreed changes will be clearly defined in the body of the text or as an addendum to this document, as appropriate.

1.2 Document Sign-Off and Approvals

Approved by	
User entity QA Lead: Surname Name. Signature: Comments:	Date: 2024-01-30
User entity UAT Lead: Surname Name. Signature: Comments:	Date: 2024-01-30
User entity Development Lead: Surname Name. Signature: Comments:	Date: 2024-01-30
User entity Project Manager: Surname Name. Signature: Comments:	Date: 2024-01-30

2 Introduction

2.1 Document Description

*This document is the User Acceptance Testing (UAT) plan for the **Franchise Connect BP** project. The UAT step will follow successful completion of the QA testing step. UAT will be completed with the goal of ensuring that the system meets business needs. The objectives of this document are to outline the testing strategy and approach for UAT, provide guidance to users performing testing, and to define pass/fail criteria for each test.*

2.1.1 Project Summary

*Our Personal Fundraising pages have not been refreshed in more than four years, and advances in technology and social media make this the optimal place to implement the **Franchise Connect BP** platform. Personal Fundraising pages are a smaller revenue stream that poses the least amount of risk to explore platforms like this to increase revenue.*

We would like to take this opportunity to reduce the complexity and negative aspects of our current Personal Fundraising. The current sign up process is long and tedious, not easy to customize and does not follow industry best practices. An optimal solution will make personal fundraising interesting and feel special to the donors/users while giving them opportunities to amplify the message.

2.1.2 List of Features

Add in any/all high level features being tested

- *General Functionality*

2.2 Related Documentation

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/default.aspx>

2.2.1 Business/Functional Requirements

http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Scope%20and%20Requirements/PersonalFundraising-BusinessRequirements-cs-20140723_1.2.docx

2.2.2 Technical Solution Design

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/System%20Documentation/<Project>-DataMap-cs-v3-20140723.xlsx>

2.2.3 QA Test Script(s)

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Testing/Test%20Cases%20Donor%20Drive.xlsx>

2.2.4 QA Test Plan

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Testing/<Project> Test Plan draft.docx>

3 Scope of User Acceptance Testing

3.1 Applications and Modules Affected

Application	Module
Franchise Management System	Inventory Management
Franchise Management System	Order Processing
Franchise Management System	Reporting and Analytics

3.2 Features to be Tested

Feature	Short Description (if needed)
User Authentication	Verify users can securely log in to the system
Menu Management	Ensure the system allows for easy menu updates and modifications
Inventory Management	Validate the accuracy of inventory tracking and management
Order Processing	Confirm orders are processed correctly and efficiently
Reporting and Analytics	Verify the generation of accurate reports and analytics for business insights
Training and Support	Test the availability and effectiveness of training resources and support materials
Customer Management	Ensure the system facilitates efficient customer management and communication
Billing and Invoicing	Validate the accuracy of billing and invoicing processes

3.3 Features not to be tested

Feature	Reason Excluded from Testing Scope
Third-Party Integration	Testing responsibility lies with third-party vendors
Hardware Compatibility	Covered under separate hardware testing procedures
Network Infrastructure	Managed by network administrators

4 Responsibilities

Name	Role	Responsibilities
<name>	QA Test Lead	<ul style="list-style-type: none"> Responsible for major coordination and preparation of all testing efforts for the project Serves as main source of QA contact during test execution Responsible for giving sign-off for project to be approved or denied for either further testing or a production release Responsible for enforcement of rules laid out for project requirements Provide testing status updates to project team, as needed or requested Responsible for the logging and tracking of defects
<name>	QA Test Manager	<ul style="list-style-type: none"> Responsible for approval of all test plans created by the QA resources Assists with determining time lines and resourcing of QA staff Able to override any QA member with regard to test sign-off
<name>	Development Lead	<ul style="list-style-type: none"> Provides main source of contact for QA members when executing test scripts Responsible for production-based research and validation of all issues encountered during testing when QA staff is unable or unavailable to do so Provide resolution, possibly with the assistance of other staff members, to all issues detected during the testing process
Vendor	Development Manager	<ul style="list-style-type: none"> Responsible for allocation of development resources

		<ul style="list-style-type: none"> • Able to override any development decision made with regard to issue resolution or feature development • Responsible for approval of functional designs and specifications that will be applied during the project
<name>	Implementations Lead	<ul style="list-style-type: none"> • Responsible for setup of environments used during testing • Main contact during all build or deployment issues • Responsible for applying fixes received by development to the testing environment during each testing cycle
<name>	UAT Testers	<ul style="list-style-type: none"> • Responsible for following UAT test plan and UAT test scripts • Will provide final sign-off for business user acceptance
<name>	UATLead	<ul style="list-style-type: none"> • Serves as contact point between the project requestors (users) and the development, QA and UAT staff • Assist in providing any documentation necessary to the business users following QA/UAT test cycles • Assist in interpretation of the business requirements to assure all business rules and needs are met accurately
<name>	Project Manager	<ul style="list-style-type: none"> • Provides guidance on the overall project • Coordinates and develops project schedule • Liaison with business to ensure participation and ownership • Tracks all project activities and resources, ensuring project remains within scope • Facilitates identifying and bringing closure to open issues • Communicates project status

5 Configuration and Setup

5.1 Hardware

None required.

5.2 Software

Internet browser.

5.3 Test Environments

<http://go.entity.org>

5.4 Test Tools

Defect Tracking and Recording spreadsheet with user scenarios.

5.5 Training

Brief overview of site functionality will be given by QA Lead (name)

5.6 Office Requirements

N/A

5.7 Security

UAT Testers will create their own user IDs and passwords which will be recorded by testing team for their records.

5.8 Documentation

Defect Tracking and Recording Spreadsheet

6 Schedule and Milestones

This section defines the TIME constraints on UAT testing.

- Decide from the SCOPE and QUALITY statements what testing tasks need to be done.
- Order the tasks into precedence.
- Estimate the tasks duration and the resources they require.
- Estimate how long UAT will take.

Milestone	Start Date	Completion Date
UAT Testing	Jan 10, 2024	Jan 24, 2024
<Project> complete fixes	Jan 25, 2024	Jan 28, 2024
UAT Retest	Jan 29, 2024	Jan 31, 2024

7 Test Approach

This section defines the techniques, approach, and completion criteria to enable the testing tasks to be identified and the amount of time they will require.

7.1 Develop Tests

Tests will be written as scenarios that reflect common uses of site functionality.

7.1.1 Analyze Requirements

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Forms/AllItems.aspx?RootFolder=%2fProjects%2fPersonal%20Fundraising%2fProject%20Documents%2fScope%20and%20Requirements&FolderCTID=%7b31CD576C%2dE171%2d48D7%2d9AF8%2dD0B8CC49E7AA%7d>

7.1.2 Develop Scenarios

Based on QA Test Cases and common user scenarios.

7.1.3 Review Documents

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Forms/AllItems.aspx>

7.1.4 Derive Acceptance Criteria

95% Pass Rate with no Showstoppers

7.1.5 Construct Test Cases

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Testing/UAT%20Test%20Cases%20Donor%20Drive.xlsx>

7.1.6 Requirements Traceability Matrix

Specify the techniques that will be used to record and track back Incidents

- UAT Requirements Document
- Defect Tracking Spreadsheet
(<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Testing/UAT%20Test%20Cases%20Donor%20Drive.xlsx>)

7.1.7 Write Test Scripts

<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Documents/Testing/UAT%20Test%20Cases%20Donor%20Drive.xlsx>

7.2 Prepare to Test

In addition to developing the tests a number of other activities need to take place in order to allow UAT to take place.

7.2.1 Prepare Testing Environment

Testing environment will be url that will have already been tested across different browsers. Full QAT will be performed before hand including crossbrowser and mobile testing.

7.2.2 Create Test Data

Refunds and Partial Refunds must be manually adjusted in the database until payment gateway is open.

7.2.3 Agree Entry Criteria

QA Testing Completed, Development has corrected all defects, testing environment signed off on.

7.2.4 Complete the Test Procedures

Test Procedures include the Test Scripts required to run the tests and the additional procedures to cover the processes of actually running the tests.

7.3 Running the Tests

UAT Testers will be given a spreadsheet of scenarios with steps to test and a timeframe for testing.

7.3.1 Item Pass/Fail Criteria

Pass= user is able to perform assigned task and receives expected results

Fail = user is not able to perform assigned task or does not receive expected results

7.3.2 Reporting Incidents

Incidents will be reported on UAT Test Cases spreadsheet (Defect Tracking sheet) and will have drop downs for pass/fail and severity [1-Minor(Able to work around/Aesthetic), 2-Medium(Should be fixed), 3-Major(Showstopper)]

7.3.3 Classifying Incidents

Status: Pass/Fail

Severity: 1-Minor(Able to work around/Aesthetic), 2-Medium(Should be fixed), 3-Major(Showstopper)]

7.4 Review Test Results

After the testing has been completed and faults fixed and retested the test results need to be reviewed to make a decision about whether to accept or reject the system.

7.4.1 Exit Criteria

95% Pass Rate

7.5 Change Management

Please [reference requirements document.](http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Docum)<http://sgkweb.entity.org/Projects/Personal%20Fundraising/Project%20Docum>

ents/Scope%20and%20Requirements/PersonalFundraising-BusinessRequirements-cs-20140723_1.2.docx

7.6 Suspension Criteria and Resumption Requirements

N/A

8 Test Deliverables

The following test documentation will be produced:

- UAT Test Plan – This document deals with what needs to be done in UAT.
- UAT Test Cases – The values input and results expected from tests.
- UAT Test Logs – The results of running the tests.
- UAT Incident Reports – Observations of unexpected results.
- UAT Test Summary Report – Summary of testing.