What are loops?

- A loop is a control structure that allows a program to execute one or more statements repeatedly so long as certain condition is satisfied
- Python provides
 - -the while statement for loops
 - -the <u>for</u> statement for loops

- Suppose we want a program to display on the screen the numbers from 1 to 100
- Of course, we don't want to write a program with
 100 print statements

- Instead, you would want a program that works like this:
 - 1. Start with n = 1
 - 2. Print n
 - 3. Increase n by 1
 - 4. Repeat steps 2 and 3 until 100 is displayed

While loop

 This program allows us to do precisely that

```
n = 1
while n <= 100:
    print(n)
    n = n + 1</pre>
```

What the program says

Run the program, we get

1

2

3

. . .

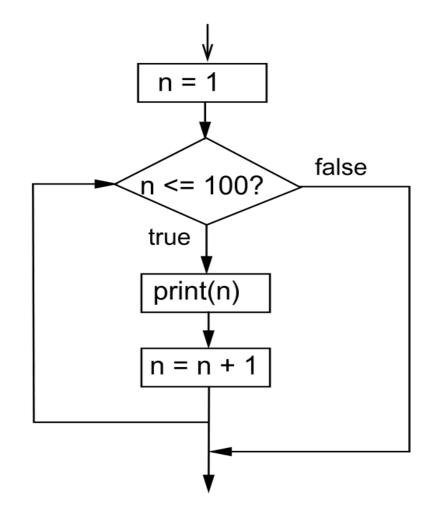
100

While loop: How it works?

- Statements in <u>loop body</u> are executed so long as <u>loop</u> <u>condition</u> is true
- Each execution of the loop body is called an <u>iteration</u>

While loop: Flow of control

```
n = 1
while n <= 100:
    print(n)
    n = n + 1</pre>
```



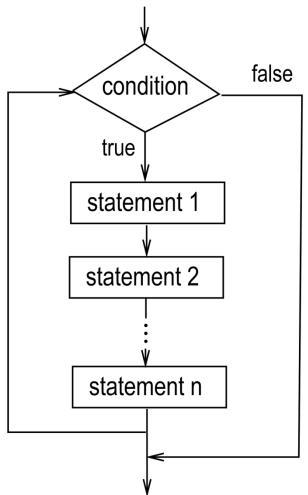
While loop: General syntax

```
loop condition
while <condition>:
 <statement 1>
 <statement 2>
 <statement n>
```

While loop: Flow of control (behavior)

```
while <condition>:
  <statement 1>
  <statement 2>
```

<statement n>



While loop: Example 1

Problem:

Write a program to display even numbers from 2 to 10, inclusive

One approach

 Start with program that displays numbers from 1 to 5 (instead 100)

```
n = 1
while n <= 5:
    print(n)
    n = n + 1</pre>
```

• How to <u>change</u> it for our new problem?

One approach

```
n = 1
while n <= 5:
    print(n)
n = n + 1</pre>
```

- How to <u>change</u> it for our new problem?
 - 1. The first number we want to print is 2. So initialize n to 2
 - 2. Once a number n is printed, the next number to consider is n+2. So change n+1 to n+2
 - 3. The last number to print is 10. So change $n \le 5$ to n

One approach

- Problem: Modify previous program to display even numbers from 10 down to 2, inclusive
- Changes?
 - 1. The first number we want to print is 10. So initialize n to 10
 - 2. Once a number n is printed, the next number to consider is n-2. So we "update" n with n = n-2
 - 3. The last number to print is 2. So loop condition is $n \ge 2$

- Program to say "Hello" until the user wants to stop
- Sample run

```
Hello!
Continue? (y/n): y
Hello!
Continue? (y/n): y
Hello!
Continue? (y/n): n
```

- Key question (for this problem):
 - -How to control the loop?
 - -What can be chosen as the control condition?

Suppose we have this idea:

- We will need to get the response from the user
- So let us use this as the loop condition

```
userResponse == "y"
```

Program structure

• • •

```
while userResponse == "y":
```

. . . .

Issues

```
initialize?
while userResponse == "y":
    actions?
```

Initialization?

```
userResponse == "y"
```

- Actions?
 - print "Hello"
 - ask if user wants to continue

Example 3: Code

```
response = "y"
while responses == "y":
  print("Hello!")
  response = input("Continue? (y/n): ")
```

- Not uncommon to use a <u>boolean variable</u> as the loop condition
- Suppose we call our variable keepLooping
- Program structure

while keepLooping:

. . .

Code ??? while keepLooping: ???

- In the loop body
 - Print "Hello"
 - Ask for user response
 - Update keepLooping
- Initialize keepLooping to True

Code

```
keepLooping = True
while keepLooping:
    print("Hello")
    userResponse = input("Continue?(y/n): ")
    keepLooping = userResponse == "y"
```

- Use boolean value True as loop condition
- Loop structure:

while True:

- How can we get out of the loop?
- Use the break statement

General structure

while True:

. . .

if ...:

break

while True: ???

- For each iteration,
 - -Print "Hello"
 - -Get user's response
 - -If user wants to stop, issue the break

Code

```
while True:
    print("Hello")
    userResponse = input("Continue?(y/n): ")
    if userResponse != "y":
        break
```

For loop

What is the <u>for</u> loop?

- Essentially, this is what we can do with for loop
- We can <u>iterate</u> over the <u>elements</u> of a <u>collection</u> and <u>execute</u> a group of statements for each of them
- We can <u>visit</u> each of the elements and <u>perform</u> some actions for each

for loop: an example

- Suppose we have this list numbers = [10, 20, 30, 40]
- We want to display the elements, each on a separate line
- We want to <u>visit</u> each element and <u>display</u> that element on the screen

for loop: an example

We can use this for loop to do that

```
for n in numbers:
    print(n)
```

Code

```
# Define a list of numbers
numbers = [10, 20, 30, 40]
# Display the numbers in the list one by one
for n in numbers:
    print(n) # line 6
```

for loop: How it works

- The loop allows us to visit the elements of the list
- The first time the loop iterates, the first element (10) is assigned to variable n, then the statement on line 6 is executed, which prints 10 on the screen
- The second time the loop iterates, the next value (20) is assigned to n, and then 20 displayed by the statement on line 6
- This process continues for the remaining elements.
- The overall result is that the four numbers in the loop are displayed on the screen.

Notes: What you need to know about is lists, for now?

```
mylist = ["dog", "cat", "fish", "bird"]
```

- Get the length of a list, i.e. number of elements in the list len(mylist)
- Get a particular element by its index mylist[0], mylist[1], etc.

```
iterable collection

for n in numbers:

print(n)
```

- An iterable collection is one whose elements can be iterated over by a for loop
- It is an object that can be passed to method iter

```
loop variable, representing an element in the collection
               for a particular iteration
for <variable> in <iterable collection>:
   <statement 1>
                         loop body
   <statement 2>
                         statements in loop body can
                         refer to loop variable
   <statement n>
```

Using for loop with range objects

- Loops that iterate over a <u>range</u> of <u>integer values</u> are very common
- To simplify the creation of such loops, Python provides the range function to create range objects
- A range object is a sequence of integers that can be iterated over with a for loop
- A range object is an iterable collection

Example

```
for n in range(1, 5):
    print(n)
```

When run it displays

1

2

3

4

range(1, 5) generates a sequence from 1 to 4 (5 is not included)

range function can take 1, 2 or 3 arguments

- range(end)
- range(start, end)
- range(start, end, step): where step can be positive or negative

range(start, end)
 generates increasing sequence from start to end-1
 e.g. range(1, 10) generates integers 1, 2, ... 9

range(end)

generates increasing sequence from **0**, **1**, up to end-1

e.g. range(10) generates integers 0, 1, 2 ... 9

 range(start, end, step) where step is positive generates an increasing sequence of integers start, start+step, start + 2 * step, ...
 which stops before reaching value end

range(0, 10, 2) generates 0, 2, 4, 6 and 8

- range(start, end, step) where step is negative generates a decreasing sequence start, start + step, start + 2 * step
 which stops before reaching value end
- e.g. range(10, 0, -2) generates 10, 8, 6, 4 and 2

Using for loop with strings

- Strings (which are sequences of characters) are also iterable collections
- We can use for loop to iterate over its characters

Example for char in "Hello": print(char) displays e

Example

Problem:

- Let marks be a list of marks between 0 and 100
- Write a program to display all marks that are 50 or above
- Also display the percentage of pass marks (marks that are 50 or above)

Approach

 To list all the pass marks, we need to visit every mark in the list

And if a mark is 50 or more, we print it on the screen

- How to find the pass rate?
- We need to count all the pass marks. This can be done by using a variable count, which is initially 0

And every time we get a pass mark, we increase count by 1

Code

```
marks = [60, 50, 40, 20, 90]
count = 0
for m in marks:
  if m >= 50:
     print(m)
     count = count + 1
passRate = count / len(marks)
print("The pass rate is", round(passRate * 100), "%")
```

Example

Problem:

- Write a program to display a table with 2 columns
- The first column display n from 1 to 16
- The second column displays 2ⁿ

Approach

- Use the range function to generate numbers from 1 to 16
- Use a for loop to visit the numbers, and for each number (denoted by n), print n and 2ⁿ

Code

```
start = 1
end = 16
for n in range(start, end+1):
    print(n, 2**n)
```

Example - Triangle of stars

Size = 5 (number of lines, height)

Write a program that reads n and displays a triangle of size n

Approach

- \bullet Take size = 5
- There are 5 lines denoted by n = 1, 2, 3, 4 and 5
- Each line has a number of spaces and a number of stars

Line	Number of spaces	Number of stars
1	4	1
2	3	3
3	2	5
4	1	7
5	0	9

Approach

Observe relationship between consecutive rows/lines

Line	Number of spaces	Number of stars
1	4	1
2	3	3
3	2	5
4	1	7
5	0	9

- nb of spaces of a row = nb of spaces of previous row 1
- nb of stars of a row = nb of stars of previous row + 2
- We start with 4 spaces and 1 star

Code

```
size = 5
spaces = size-1 # for line 1
stars = 1 # for line 1
for line in range(1, size+1):
  line = "." * spaces + "*" * stars
  print(line)
  spaces = spaces - 1 # for next line
  stars = stars + 2
```

Version 2

Base on how number of spaces and stars of line n

depend of

ը _{լա} թ	Number of spaces	Number of stars
1	4	1
2	3	3
3	2	5
4	1	7
5	0	9

- \bullet nb of spaces of row n = size n
- nb of stars of row n = 2*n 1

Code

```
size = 5
for n in range(1, size+1):
    spaces = size - n
    stars = 2*n - 1
    line = "." * spaces + "*" * stars
     print(line)
```

Acknowledgement

- Acknowledgement to https://www.py4e.com/ and to Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information.
- These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and made available under a Creative Commons Attribution 4.0 License.
- Also acknowledgement to Rick Skarbez (CSE1PES/CSE5CES).