



# **CSE4IP**

## **Lecture 7 -Functions**

**Ayad Turkey**

# Last time

- What are loops
  - A **loop** is a control structure that allows a program to **execute** one or more **statements repeatedly as long as certain condition is satisfied**
- Sometimes you need to run a bit of code a bunch of times
  - For that, Python provides the *iteration statements*
    - `while` and `for`
- Be aware of nested loops

# Functions in computer programming

- A function in Python is simply a set of statements that are grouped together and given a name
  - A function can, but is not required to, return a value as a result
  - A function can, but is not required to, accept one or more parameters as input

# Why use functions?

- They make code easier to read, understand, and debug
  - Rather than putting all your code into one giant program, you can break it up into smaller, more well-defined, and more manageable chunks
- They can reduce code duplication
  - If you have to do the same thing multiple times in a program, you can write it in a function and call the function, instead of writing out the code every time
- They promote code reuse
  - If you write a useful function once, you can use it in other programs

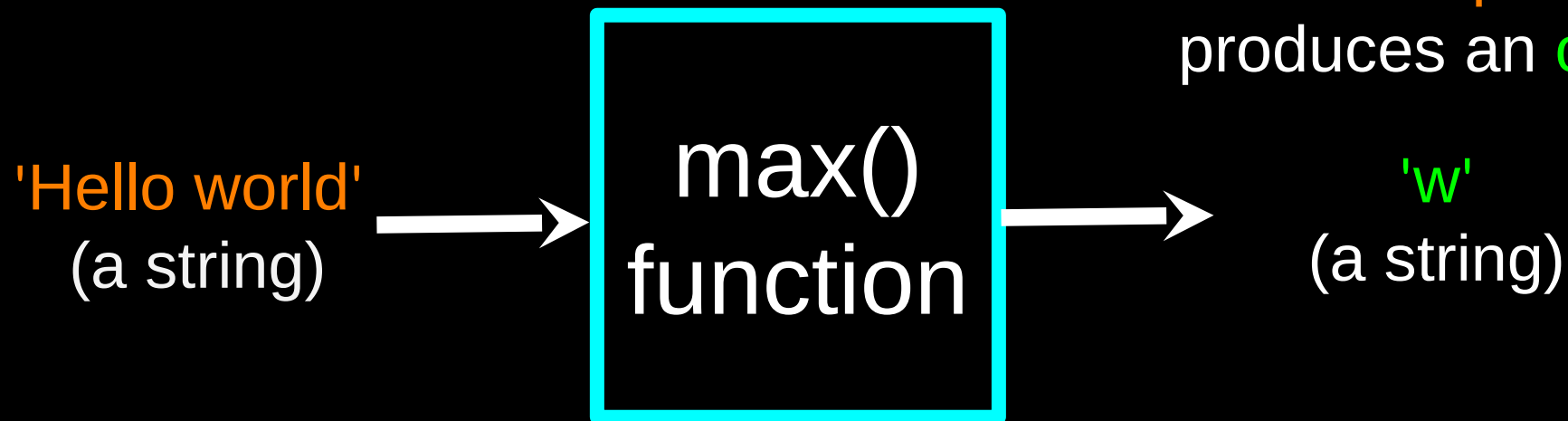
# Python Functions

- There are two kinds of functions in Python.
  - **Built-in functions** that are provided as part of Python - print(), input(), type(), float(), int() ...
  - **Functions that we define ourselves** and then use
- We treat the built-in function names as “new” **reserved words** (i.e., we avoid them as variable names)

# Built-in functions: Max Function

```
>>> big = max('Hello world')  
>>> print(big)  
w
```

A function is some stored code that we use. A function takes some input and produces an output.



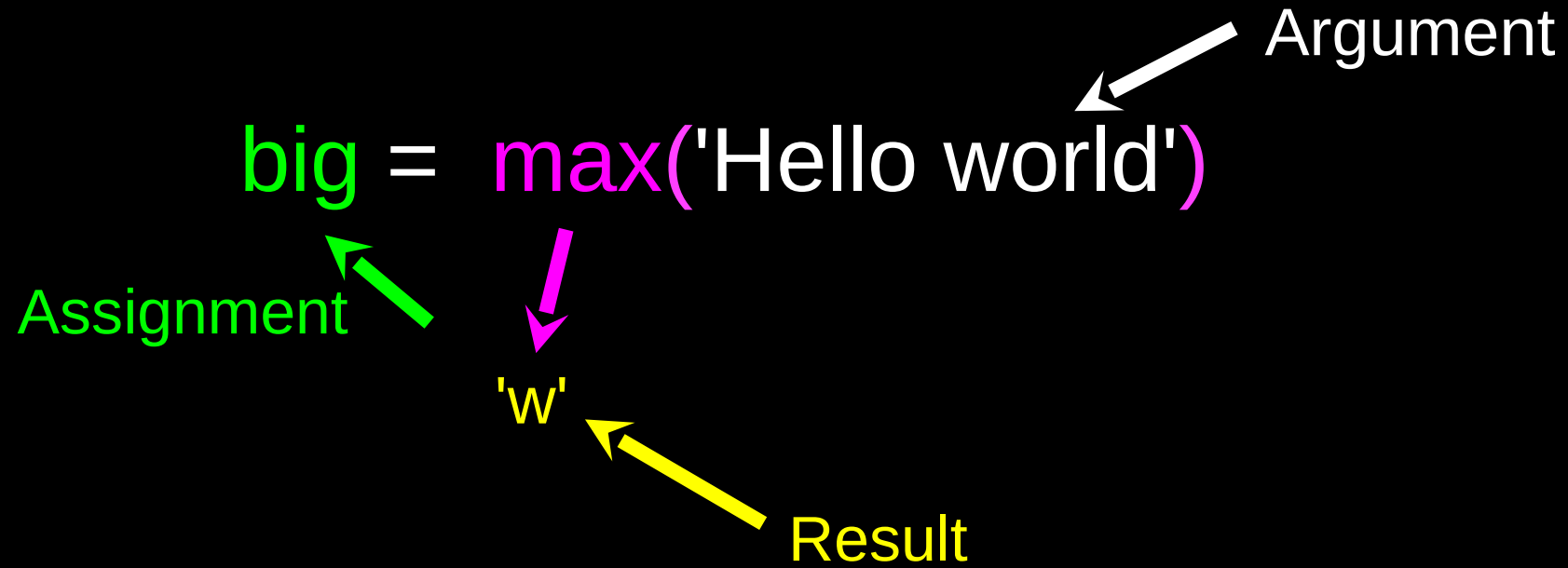
Argument

Assignment

Result

`big = max('Hello world')`

`'w'`



```
>>> big = max('Hello world')
>>> print(big)
w
>>> tiny = min('Hello world')
>>> print(tiny)

>>>
```

# Functions of Our Own...



# Function Definition

- In Python a **function** is some reusable code that takes **arguments(s)** as input, does some computation, and then returns a result or results
- We define a **function** using the **def** reserved word
- We call/invoke the **function** by using the function name, parentheses, and **arguments** in an expression

# Function Definition

- **def** <function name> (<parameters>):

<statement 1>

<statement 2>

...

<statement n>

- We **call** a function using the **function name** with the general syntax

<function name>(<parameters>)

# General syntax

- We **define** a function using the general syntax

```
def <function name> (<parameters>) ← function header
    <statement 1>
    <statement 2>
    ...
    <statement n>
```

← function body

- We **call** a function using the general syntax

**<function name>(<arguments>)**

# Function

- The parameters in the function definition are known as **formal parameters** or **formal arguments**
- The parameters in the function call are known as **actual parameters** or **actual arguments**
- Most people use the terms “parameter” and “argument” interchangeably

# Function

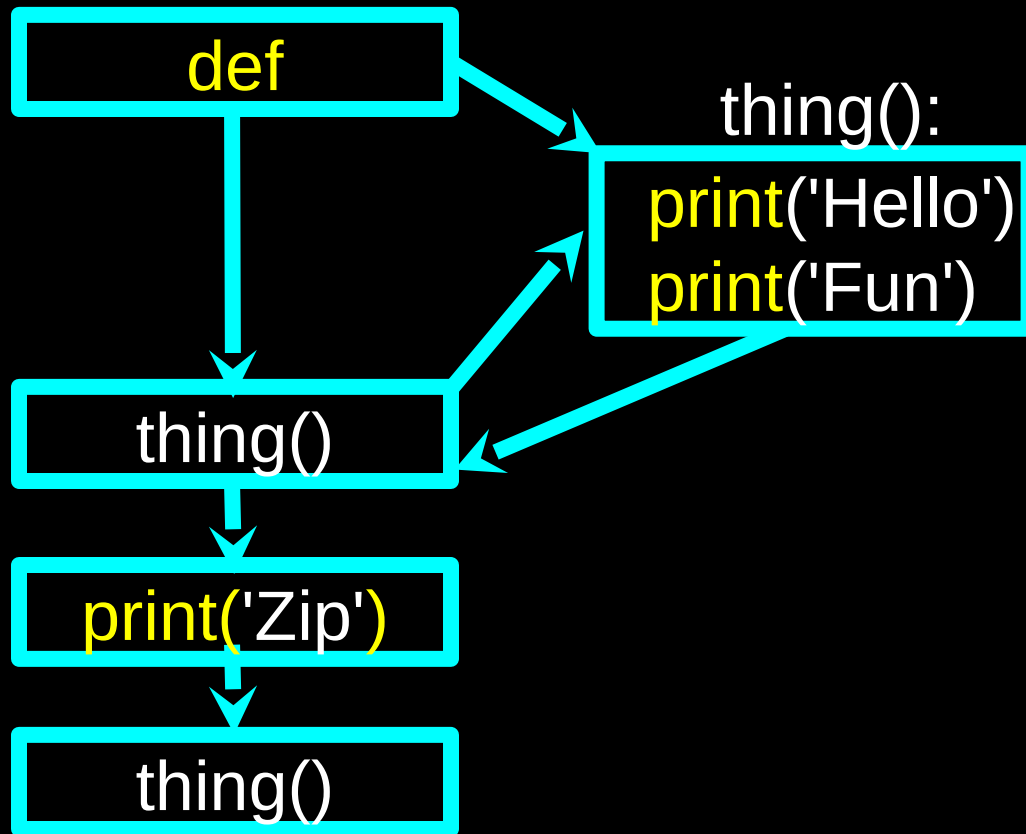
- Some use this convention

Use “**parameter**” to refer to **formal parameters** (in function definition)

Use “**argument**” to refer to the **actual parameters** (provided with the **call**)

- We will, in general, **adopt this convention**, for convenience

# Stored (and reused) Steps



Program:

```
def thing():  
    print('Hello')  
    print('Fun')
```

```
thing()  
print('Zip')  
thing()
```

Output:

Hello  
Fun  
Zip  
Hello  
Fun

We call these reusable pieces of code “functions”

# First example - Without parameters

- A function that displays “Hello” in a “box” ( a line above and a line below)
- Here is the function’s definition

```
def boxHello():  
    print("-----")  
    print("Hello!")  
    print("-----")
```

# First example - Without parameters

- Call the function

`boxHello()`

- Output:

```
-----  
Hello!  
-----
```

```
def boxHello():  
    print("-----")  
    print("Hello!")  
    print("-----")
```



# Second Example - With Parameters

- A function that takes a message and displays it in a box

```
def boxMessage(message):  
    length = len(message)  
    line = "-" * length  
    print(line)  
    print(message)  
    print(line)
```

# Second Example – With Parameters

- Call the function

```
boxMessage("Hello, World!")
```

- Output:

```
-----  
Hello, World!  
-----
```

```
def boxMessage(message):  
    length = len(message)  
    line = "-" * length  
    print(line)  
    print(message)  
    print(line)
```

# Third Example - Returning a value

- A function can return a value using the return statement
- We can call a value-returning function in an expression

# Example: Function that takes a radius of a circle and returns its area

```
def circleArea(radius):  
    from math import pi  
    area = pi * radius ** 2  
    return area
```

# Example: Function that takes a radius of a circle and returns its area

- Call the function

```
area1 = circleArea(10)
```

```
print("area of circle with radius 10:", area1)
```

```
area of circle with radius 10: 314.1592653589793
```

```
area2 = circleArea(20)
```

```
print("area of circle with radius 20:", area2)
```

```
area of circle with radius 20: 1256.6370614359173
```

```
def circleArea(radius):  
    from math import pi  
    area = pi * radius ** 2  
    return area
```

# Argument Passing and Transfer of Control

- When we make a function **call**, two important things happen
  - Passing of arguments
  - Transfer of control

# Example

- A function to calculate the volume of a cylinder

```
def cylinderVolume(diameter, height):  
    from math import pi  
    area = pi * diameter**2 / 4  
    volume = area * height  
    return volume
```

# Example

- Call the function in an expression

```
def cylinderVolume(diameter, height):  
    from math import pi  
    area = pi * diameter**2 / 4  
    volume = area * height  
    return volume
```

```
d = float(input("Enter the can's diameter: "))
```

```
h = float(input("Enter the can's height: "))
```

```
vol = round(cylinderVolume(d, h), 2)
```

Sample run

```
print("The can's volume is", vol)
```

```
Enter the can's diameter: 10
```

```
Enter the can's height: 15
```

```
The can's volume is 1178.1
```



# Example

Call: `vol = round(cylinderVolume(d, h), 2)`

In the sample run, when the call is made

1. The value `10` of argument `d` is passed to the parameter `diameter`
2. The value `20` of argument `h` is passed to the parameter `height`
3. The control is `transferred` to the `function` and the `statements in the function` are `executed`
4. When the `execution` of the function `finishes`,
  - ✓ the control is transferred back to the main program
  - ✓ the `value returned` by the function is `rounded` and `assigned` to variable `vol`

# Advantages of Functions

- Functions provide two main advantages
  - **Task decomposition:** They allow us to divide a task into smaller subtasks
  - **Program structuring :** They allow us to make our programs well-structured – with meaningful components and clear relationships among them

# Example - temperature

• We can convert temperature in Fahrenheit into Celsius accurately with formula

$$c = (F - 32) * (5/9)$$

- We can also do that approximately with formula

$$c = (F - 30) / 2$$

- Suppose we want a table with 3 columns:
  - The first displays temperatures in F
  - The second temperatures in C, accurately
  - The third, temperatures in C, approximately

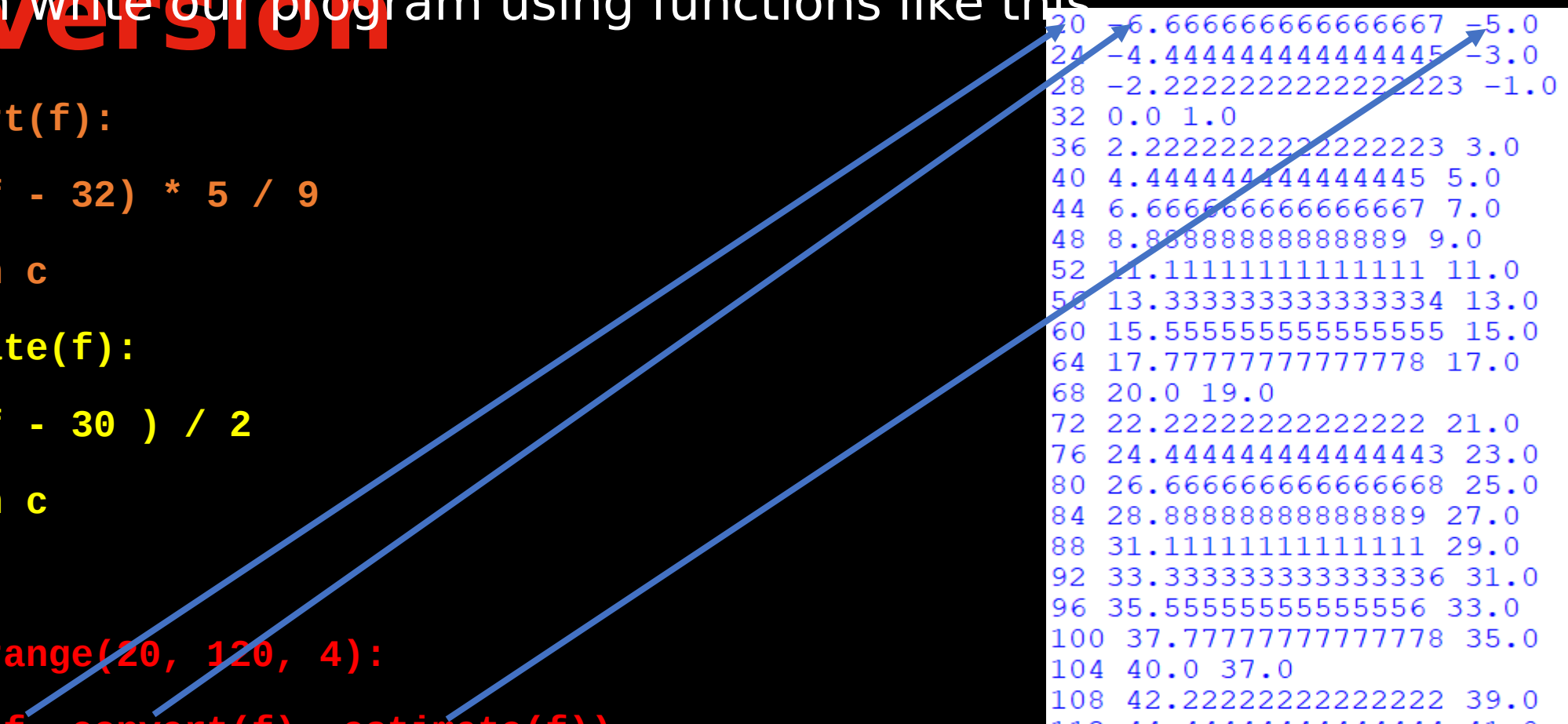
# Example - temperature

We can write our program using functions like this

```
def convert(f):
    c = (f - 32) * 5 / 9
    return c

def estimate(f):
    c = (f - 30) / 2
    return c

# main
for f in range(20, 120, 4):
    print(f, convert(f), estimate(f))
```



20	-6.666666666666667	-5.0
24	-4.444444444444445	-3.0
28	-2.2222222222222223	-1.0
32	0.0	1.0
36	2.2222222222222223	3.0
40	4.444444444444445	5.0
44	6.666666666666667	7.0
48	8.888888888888889	9.0
52	11.111111111111111	11.0
56	13.333333333333334	13.0
60	15.555555555555555	15.0
64	17.777777777777778	17.0
68	20.0	19.0
72	22.222222222222222	21.0
76	24.444444444444443	23.0
80	26.666666666666668	25.0
84	28.888888888888889	27.0
88	31.111111111111111	29.0
92	33.333333333333336	31.0
96	35.555555555555556	33.0
100	37.777777777777778	35.0
104	40.0	37.0
108	42.222222222222222	39.0
112	44.444444444444444	41.0
116	46.666666666666664	43.0

# Task decomposition

- We have broken the **main task** into three **subtasks**
  - We define two functions separately
  - We use them to display a table
- We can **test** each of the functions **separately**
- If necessary, we can **modify** them **separately**

# Task decomposition

- Suppose we only need the temperatures **two decimal places**, we can modify the two functions separately

```
def convert(f):  
    c = (f - 32) * 5 / 9  
    c = round(c, 2)  
    return c
```

```
def estimate(f):  
    c = (f - 30) / 2  
    c = round(c, 2)  
    return c
```

```
for f in range(20, 120 + 1, 4):  
    print(f, convert(f), estimate(f))
```

# Program structures

- The program is well-structured
- There are three clearly defined parts
  - One to perform the conversion accurately (function convert)
  - One to perform the conversion approximately (function estimate)
  - And one to use these two functions to construct and display a table

# Program structures

- We can carry this structuring a little further by defining a **main function** and calling it:

```
def convert(f):  
    c = (f - 32) * 5 / 9  
    c = round(c, 2)  
    return c  
def estimate(f):  
    c = (f - 30) / 2  
    c = round(c, 2)  
    return c  
def main():  
    for f in range(20, 120 + 1, 4):  
        print(f, convert(f), estimate(f))  
main()
```



# Reuse

- The functions, once defined, can be **used** (called) **whenever** we need them

```
>>> currentTemp = 75
```

```
>>> convert(currentTemp)
```

```
23.89
```

```
def convert(f):  
    c = (f - 32) * 5 / 9  
    c = round(c, 2)  
    return c
```

# Use a module

- We can use the program as a **module**, and **import** it to another program to make **further use** of the functions
- Suppose we call the program **conversion.py**, we can import it as shown below

```
from conversion import convert
```

```
temp = int(input("Enter current temperature in F:"))
```

```
print("the temperature in C:", convert(temp))
```

# Use a module

- Note that when we import module conversion, the **main function** is called and **executed** (this can be annoying)
- We can **suppress** this call when we import the module by putting the call inside a special **if statement**

# Use a module: Example

```
def convert(f):  
    c = (f - 32) * 5 / 9  
    c = round(c, 2)  
    return c  
  
def estimate(f):  
    c = (f - 30) / 2  
    c = round(c, 2)  
    return c  
  
def main():  
    for f in range(60, 101, 5):  
        print(f, convert(f), estimate(f))  
  
if __name__ == "__main__":  
    main()
```

# Use a module: Example

```
if __name__ == "__main__":  
    main()
```

- is **True** when we run **conversion.py** as a **program**
- is **False** when we import it as a **module**

# Documenting function

- We can document a function by providing a **string** after the function heading
- The string is known as a **docstring**
- The docstring is made use of by the **help** function

# Documenting function:

```
def convert(f):  
    """  
    Converts temperature in F to C (accurately),  
    rounds the result to 2 decimal places  
    """  
    c = (f - 32) * 5 / 9  
    c = round(c, 2)  
    return c
```

```
def estimate(f):  
    """  
    Converts temperature in F to C approximately,  
    rounds the result to 2 decimal places  
    """  
    c = (f - 30 ) / 2  
    c = round(c, 2)  
    return c
```

# Documenting function: Example

```
>>> import conversion
```

```
>>> dir(conversion)
```

```
['__builtins__', '__cached__', '__doc__', '__file__', '__loader__',  
'__name__', '__package__', '__spec__', 'convert', 'estimate']
```

```
>>> help(conversion.convert)
```

Help on function convert in module conversion2:

convert(f)

Converts temperature in F to C (accurately),  
rounds the result to 2 decimal places



# Keyword Arguments

- When we call a function, we can **match** the actual arguments with the formal parameters by **positions** or by **keywords**
- Thus, regarding a specific call, we can have **positional arguments** and **keyword arguments**

# Example

```
def f(a, b):  
    print("a:", a, "b:", b)  
  
# match arguments and parameters by positions  
f(10, 20)  
  
# match by keywords  
f(b = 20, a = 10)
```

Output:

```
a: 10 b: 20  
a: 10 b: 20
```

# Example

- We can **mix** positional and keyword arguments.

```
def f(a, b, c):  
    print("a:", a, "b:", b, "c:", c)  
  
# Mix positional and keyword arguments  
f(10, c = 30, b = 10)
```

Output:

**a: 10 b: 10 c: 30**

# Default parameters

- A parameter can have a default value
- Such a parameter is called a default parameter

# Example

# x and y are default parameters

```
def f(a, b, x = "XX", y = "YY"):  
    print("a:", a, ", b:", b, ", x:", x, ", y:", y)
```

# Override all defaults

```
f(10, 20, "apple", "orange")
```

Output:

a: 10 , b: 20 , x: apple , y: orange

# accept all defaults

```
f(10, 20)
```

a: 10 , b: 20 , x: XX , y: YY

a: 10 , b: 20 , x: XX , y: orange

# accept some defaults

```
f(10, 20, y = "orange")
```

# Rules

- When defining a function, **non-default** parameters must be **before** **default** parameters

```
def f(a = 10, b , x = "XX", y = "YY"):  
    print(a, b, x, y)
```

**Illegal** function definition: **Default** parameter **a** **before** **non-default** parameter **b**

# Rules

- When calling a function, **positional** arguments must be **before** **keyword** arguments

```
def f(a, b , x = "XX", y = "YY"):  
    print(a, b, x, y)
```

```
f(10, x = "apple", 20)    # error
```

Illegal function call: **Keyword** argument `x = apple` **before** positional argument `20`

# Local Variables and Global Variables



# Local Variables

- A **function** can **define** its own **variables** with the assignment statement.
- Such a variable is known as a **local variable**

# Example (with 4 local variables)

```
def canSurfaceArea(radius, height):  
    """  
    calculates the total surface area of a can:  
    area of the top + area of the bottom  
    + area of the side  
    """  
    from math import pi  
    topArea = pi * radius**2  
    bottomArea = topArea  
    sideArea = 2 * pi * radius * height  
    area = topArea + bottomArea + sideArea  
    return area
```

# Scope of variables

- The **scope** of a **variable** is the **region** where the variable is **available**
- The **scope** of a **local variable** of a function **extends only** to the **end** of the **function**

Therefore, it is **not accessible** **outside** the function

# Example

```
def canSurfaceArea(radius, height):  
    from math import pi  
    topArea = pi * radius**2  
    bottomArea = topArea  
    sideArea = 2 * pi * radius * height  
    area = topArea + bottomArea + sideArea  
    return area  
  
myCanArea = canSurfaceArea(4, 10)  
print("my can's area:", myCanArea)  
print("its top area: ", topArea)           # error
```

# Global variables

- A function can access and use a variable which is created **outside** the function
- Such a variable is known as a **global variable** (from the perspective of the function)

# Example

```
def f(x):  
    print(message) # global variable  
    print(x)
```

```
# main  
message = "hello"  
f(10)
```

Output:  
**hello**  
**10**

# Notes

- When the function is executed, the global variable **message** must have **already been defined**
- Otherwise, we would have a run-time error, as in the next example.

# Example

```
def f(x):  
    print(message) # global variable  
    print(x)
```

```
# main program  
# message = "hello"  
f(10)
```

Output:

NameError: name 'message' is not defined



# Rules

- If a function **defines a variable** (with the assignment statement),  
then **by default**, the variable is a **local variable**
- If a function wants to **change** a **global variable** with an assignment, it must use the **global** keyword to indicate that it wants to **treat** the variable as a **global variable**

# Example

```
def f():  
    global message  
    print("Point A:", message)  
    message = "Violets are blue"  
    print("Point B:", message)  
  
# main  
message = "Roses are red"  
f()  
print("Point C:", message)
```

Output:

```
Point A: Roses are red  
Point B: Violets are blue  
Point C: Violets are blue
```

# Example

```
def f():  
    print("Point A:", message)  
    message = "Violets are blue"  
    print("Point B:", message)  
  
# main  
message = "Roses are red"  
f()  
print("Point C:", message)
```

Output:

UnboundLocalError: local variable 'message' referenced before assignment

# A closer look at argument passing

# The object view of Python

- To clearly understand argument passing, we need to know about how Python treats **objects**
- In Python **everything is an object**
  - A number is an object
  - A string is an object
  - A list is an object
  - etc.

# The object view of Python

- An object is stored at a **location** (address) in memory
- When we **assign** an object to a variable

**<variable> = <object>**

We actually **cause** the **variable** to **point to** the object

We also say: the variable **refers to** the object

- The **address** of the object that a **variable pointing to** can be obtained by the **id** function

# Example

```
x = 10
print("address of x before assignment", id(x))
x = 20
print("address of x after assignment:", id(x))
y = x
print("address of y:", id(y))
```

Sample output:(which varies from run to run):

```
address of x before assignment 1697835072
address of x after assignment: 1697835232
address of y: 1697835232
```

# Argument passing

- When we pass an argument, we make the parameter **point to** the **same object** as the argument



# Example

```
def f(x):  
    print("address of x:", id(x))  
    print("x:", x)
```

```
# main  
num = 10  
print("num:", num)  
print("address of num: ", id(num))  
f(num)
```

Sample output:

```
num: 10  
address of num: 1580329024  
address of x: 1580329024  
x: 10
```

# Example

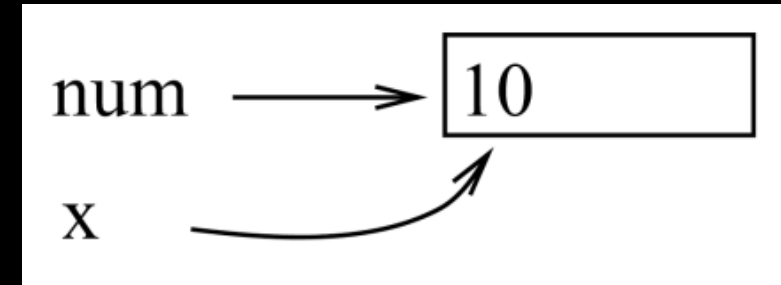
```
def f(x):  
    print("x before assignment:", x)  
    x = 20  
    print("x after assignment:", x)
```

```
# main  
num = 10  
print("num before call:", num)  
f(num)  
print("num after call:", num)
```

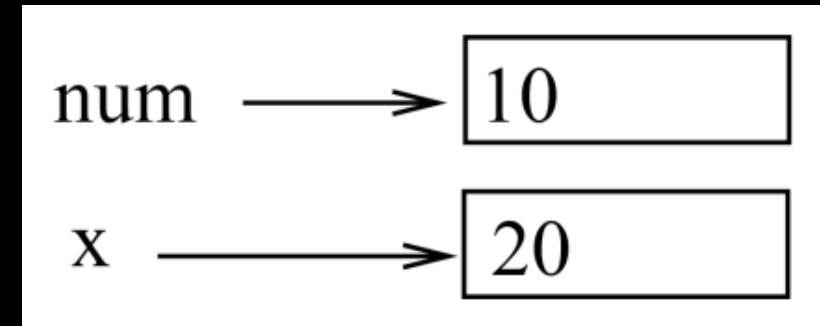
Output:

```
num before call: 10  
x before assignment: 10  
x after assignment: 20  
num after call: 10
```

After argument passing



After x = 20



# Example

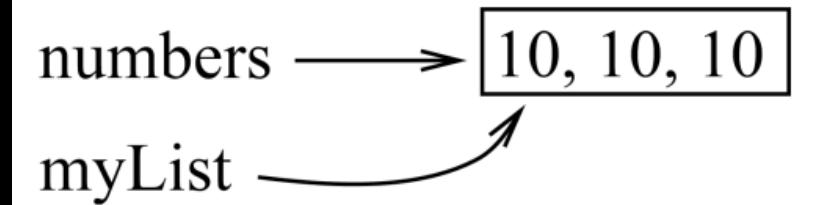
```
def f(myList):  
    print("myList before assignment:", myList)  
    myList[0] = 20  
    print("myList after assignment:", myList)
```

```
# main  
numbers = [10, 10, 10]  
print("numbers before call:", numbers)  
f(numbers)  
print("numbers after call:", numbers)
```

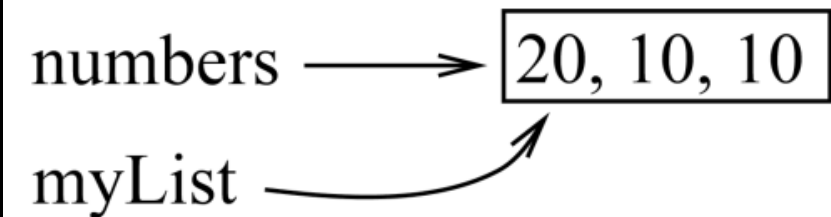
Output:

```
numbers before call: [10, 10, 10]  
myList before assignment: [10, 10, 10]  
myList after assignment: [20, 10, 10]  
numbers after call: [20, 10, 10]
```

After argument passing



After myList[0] = 20



# Recap

- A *function* in Python is simply a set of statements that are grouped together and given a name
  - A function can, but is not required to, return a value as a result
  - A function can, but is not required to, accept one or more parameters as input
- Function can **define** its own variables with the assignment statement.
  - Such a variable is known as a **local variable**
- A function can **access** and **use** a variable which is created **outside** the function
  - Such a variable is known as a **global variable** (from the

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**Thank  
you.**

**Be  
well.**

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