

CSE2DBF – CSE4DBF

Stored Procedures and Stored Functions

Basic PL/SQL (Procedural Language extensions to SQL)

- Before we start looking at some examples on stored procedures, we will go through basic PL/SQL syntax in the following few slides.
- A stored procedure in Oracle basically contains a set of SQL statements grouped together with PL/SQL syntax.
- PL/SQL structure:

```
DECLARE
    [local_variable_declarations]

BEGIN
    program body;

END ;
/
```


Basic PL/SQL: Local Variable Declaration

TYPE

- In many cases, a PL/SQL variable will be used to manipulate data stored in a database table. In this case, the variable should have the same type as the table column.
- For example the **first_name** column of the **STUDENT** table has type **VARCHAR2(20)**. Based on this we can declare a variable as follows;

```
DECLARE
V_FirstName      VARCHAR2 (20) ;
```

But what if the table definition of **first_name** changed? For example to **VARCHAR2(25)**! Therefore to declare a variable of the same data type of that the table definition

```
DECLARE
V_Firstname STUDENT.first_name%type
```

Syntax

```
<variable name><table name>.<column name>%type
```


Basic PL/SQL: Local Variable Declaration

- Local variable declarations can be divided into two types:

- Simple Variable

```
temp_name      VARCHAR2(30) ;  
temp_salary    staff.salary%type;
```

- Cursor Variable

```
CURSOR <cursor name> IS  
  SELECT ...  
  FROM ...  
  WHERE ... ;
```

STUDENT			
student_id	first_name	last_name	department
101	John	Smith	Computer Science
102	Robert	Hodges	Computer Science
103	Maria	Lopez	Mathematics
104	Harry	Burke	Physics
105	Annie	Nguyen	Computer Science

STUDENT

<u>student_id</u>	<u>first_name</u>	<u>last_name</u>	department
101	John	Smith	Computer Science
102	Robert	Hodges	Computer Science
103	Maria	Lopez	Mathematics
104	Harry	Burke	Physics
105	Annie	Nguyen	Computer Science

DECLARE

[local_variable_declarations]

BEGIN

program body;

END ;

/

Basic PL/SQL: Program Body

- In the program body section, several different structure can be used, including:

- IF-THEN-ELSE
- WHILE - LOOP
- Cursor Fetching:

```
FOR <variable name> IN <cursor name> LOOP  
.....  
END LOOP;
```

- Insert statement
- Update statement
- Delete statement

Basic PL/SQL: Program Body

- Whenever you want to display an output to the screen for debugging purpose, you can insert the following line in your PL/SQL block:

```
DBMS_OUTPUT.PUT_LINE('Data inserted ...');
```

- Make sure you turn on the server output in SQL Plus by typing:

```
SQL> SET SERVEROUTPUT ON;
```


Basic PL/SQL: Simple Variable Assignment

Example

```
DECLARE
```

```
    V_string1 VARCHAR2(10);
```

```
    V_string2 VARCHAR2(15);
```

```
    V_numeric NUMBER;
```

```
BEGIN
```

```
    V_string1:='Hello';
```

```
    V_string2:= V_string1;
```

```
    V_numeric:=12;
```

```
    DBMS_OUTPUT.PUT_LINE('My first PL/SQL'||V_string2);
```

```
END;
```

```
/
```


Basic PL/SQL: IF-THEN-ELSE example

```
DECLARE
    v_NumberSeats ROOMS.number_seats%TYPE;
    v_Comment VARCHAR2(35);

BEGIN
    -- Retrieve the number of seats in the room identified
    -- by ID 99999. Store the result in v_NumberSeats.

    SELECT number_seats
    INTO v_NumberSeats
    FROM ROOMS
    WHERE room_id = 99999;

    IF v_NumberSeats < 50 THEN
        v_Comment := 'Fairly small';
    ELSE
        IF v_NumberSeats < 100 THEN
            v_Comment := 'A little bigger';
        ELSE
            v_Comment := 'Lots of room';
        END IF;
    END IF;

    INSERT INTO TEMP_TABLE (char_col)
        VALUES (v_Comment);

END;
/
```

ROOMS

room_id	number_seats
10000	100
20000	60
99999	20

TEMP_TABLE

char_col

Basic PL/SQL: IF-THEN-ELSE (ctd.)

NOTES:

Before you can compile the previous PL/SQL statements, you need to make sure that you have the **ROOMS** table, and the **TEMP_TABLE** in your database with all the necessary attributes. Make sure you also have a **room_id=99999** in your database (check the correspondence number_seats of this particular room).

On successful compilation, Oracle will display

```
'PL/SQL procedure successfully completed'
```

Check your **TEMP_TABLE** and see whether it has the correct data in it.

Basic PL/SQL: Loops

Simple Loops

```
DECLARE
    v_Counter NUMBER :=1;

BEGIN
    LOOP
        -- Insert a row into TEMP_TABLE with the
        -- current value of the loop counter.

        INSERT INTO TEMP_TABLE
        VALUES (v_Counter, 'Loop index');

        v_Counter := v_Counter + 1;

        -- Exit condition - when the loop counter > 50 we will
        -- break out of the loop.

        IF v_Counter > 50 THEN
            EXIT;
        END IF;
    END LOOP;

END;
```

/

TEMP_TABLE

counter	comment

TEMP_TABLE

counter	comment
1	Loop Index
...	...
50	Loop Index

Basic PL/SQL: Loops

While Loops

```
DECLARE
    v_Counter NUMBER:=1;

BEGIN

    WHILE v_Counter <= 50 LOOP
        INSERT INTO TEMP_TABLE2
        VALUES (v_Counter, 'Loop index');
        v_Counter := v_Counter + 1;

    END LOOP;

END;
/
```


Basic PL/SQL: Loops

While Loops

```
DECLARE
    v_Counter NUMBER:=1;
    v_Counter2 NUMBER :=100;

BEGIN

    WHILE v_Counter <= 50 LOOP
        INSERT INTO TEMP_TABLE2
        VALUES (v_Counter, 'Loop index');
        v_Counter := v_Counter + 1;

        WHILE v_Counter2 >= 50 LOOP
            DBMS_OUTPUT.PUT_LINE (v_Counter2);
            v_Counter2 := v_Counter2 - 1;
        END LOOP;

    END LOOP;

END;
/
```


Stored Procedures

- A **stored procedure** is a self-contained schema object (database's metadata) that logically groups a set of SQL statements written in respective database and trigger language (eg. PL/SQL® in ORACLE™, PL/pgSQL in Postgres) to perform a *specific task*.
- The concept of *procedure* in PL/SQL is the same as that in other high level programming languages, when it is called, it may accept parameters, perform some operations, and return to the caller.
- To make your PL/SQL programs persistent (i.e. stored in the database), you need to create a stored procedure and encapsulate your PL/SQL statements into the stored procedure.

Stored Procedures: Syntax

```
CREATE [OR REPLACE] PROCEDURE <procedure name>  
[(parameter [{IN | OUT | IN OUT}] type, ...,  
parameter [{IN | OUT | IN OUT}] type)] AS
```

```
    [local_variable_declarations]
```

```
BEGIN
```

```
    procedure_body;
```

```
END <procedure name>;
```

```
/
```


Stored Procedures: Syntax

Mode {IN | OUT | IN OUT} description

IN

The value of the actual parameter is passed into the procedure when the procedure is invoked. Inside the procedure, the formal parameter is considered **read-only**; it cannot be changed. Then the procedure finishes and control returns to the calling environment, the actual parameter is not changed.

OUT

Any value the actual parameter has when the procedure is called is ignored. Inside the procedure, the formal parameter is considered **write-only**; it can only be assigned to and cannot be read from. When the procedure finishes and control returns to the calling environment, the contents of the formal parameter are assigned to the actual parameter.

IN OUT

This mode is a combination of IN and OUT. The value of the actual parameter is passed into the procedure when the procedure is invoked. Inside the procedure, the formal parameter can be read from and written to. When the procedure finishes and control returns to the calling environment, the contents of the formal parameter are assigned to the actual parameter

Stored Procedures: Example 1

```
CREATE OR REPLACE PROCEDURE ModeTest (  
    p_InParameter      IN NUMBER,  
    p_OutParameter     OUT NUMBER,  
    p_InOutParameter  IN OUT NUMBER) AS  
  
    v_LocalVariable   NUMBER;  
BEGIN  
    -- Assign p_InParameter to v_LocalVariable. This is legal, since we are reading from an IN  
    -- parameter and not writing to it.  
    v_LocalVariable := p_InParameter;  -- Legal  
  
    -- Assign 7 to p_InParameter. This is ILLEGAL, since we are writing to an IN parameter.  
    p_InParameter := 7;  -- Illegal  
  
    -- Assign 7 to p_OutParameter. This is legal, since we are writing to an OUT parameter and  
    -- not reading from it.  
    p_OutParameter := 7;  -- Legal  
  
    -- Assign p_OutParameter to v_LocalVariable. This is  
    -- ILLEGAL, since we are reading from an OUT parameter.  
    v_LocalVariable := p_OutParameter;  -- Illegal  
  
    -- Assign p_InOutParameter to v_LocalVariable. This is legal,  
    -- since we are reading from an IN OUT parameter. */  
    v_LocalVariable := p_InOutParameter;  -- Legal  
  
    -- Assign 7 to p_InOutParameter. This is legal, since we are writing to an IN OUT parameter.  
    p_InOutParameter := 7;  -- Legal  
END ModeTest;
```


Stored Procedures: Example 2

```
CREATE OR REPLACE PROCEDURE AddNewStudent (  
    p_ID          STUDENTS.id%TYPE,  
    p_FirstName   STUDENTS.first_name%TYPE,  
    p_LastName    STUDENTS.last_name%TYPE,  
    p_Major       STUDENTS.major%TYPE) AS  
  
BEGIN  
    -- Insert a new row in the students table. Use  
    -- 0 for total_current_credits.  
  
    INSERT INTO STUDENTS (ID, first_name, last_name,  
                          major, total_current_credits)  
    VALUES (p_ID, p_FirstName, p_LastName, p_Major, 0);  
  
END AddNewStudent;  
/
```

STUDENTS

id	first_name	last_name	major	total_current_credits

Stored Procedures: Example 3 - exception

```
CREATE OR REPLACE PROCEDURE credit_account (acct NUMBER, credit NUMBER) AS
```

```
/* This procedure accepts two arguments: an account number and an amount of  
money to credit to the specified account. If the specified account does not  
exist, a new account is created. */
```

```
    old_balance NUMBER;  
    new_balance NUMBER;
```

```
BEGIN
```

```
    SELECT balance INTO old_balance  
    FROM ACCOUNTS  
    WHERE acct_id = acct;
```

```
    new_balance := old_balance + credit;
```

```
    UPDATE ACCOUNTS SET balance = new_balance  
    WHERE acct_id = acct;
```

```
    EXCEPTION
```

```
        WHEN NO_DATA_FOUND THEN
```

```
            INSERT INTO ACCOUNTS (acct_id, balance)  
            VALUES (acct, credit);
```

```
END credit_account;
```

```
/
```

ACCOUNTS

acct_id	acct_name	balance
1001	Rick G	200
1002	Daryl D	500
1003	Carol P	1000

```
execute credit_account ('1001', 500);
```

```
execute credit_account ('1004', 500);
```


Stored Procedures: Cursors

- In order to process a SQL statement, Oracle will allocate an area of memory known as the **context area**. The context area contains information necessary to complete the processing, including the number of rows processed by the statement, a pointer to the parsed representation of the statement, and in the case of a query, the *active set*, which is the set of rows returned by the query.
- A **cursor** is a handle, or pointer, to the context area. Through the cursor, a PL/SQL program can control the context area and what happens to it as the statement is processed. The following PL/SQL block illustrates a cursor fetch loop, in which multiple rows of data are returned from a query.

Stored Procedures: Cursors

SYNTAX: Declaring a CURSOR

```
CURSOR <cursor_name> IS  
    SELECT statement;
```

Example:

```
CREATE OR REPLACE PROCEDURE salcheck(MinSalary number) AS
```

```
    CURSOR executive IS  
        SELECT eName, eSalary  
        FROM EMPLOYEE  
        WHERE eSalary > MinSalary;
```

```
    BEGIN  
        FOR v_cursrec IN executive LOOP  
            dbms_output.put_line  
                (v_cursrec.eName||' '|| v_cursrec.eSalary);  
        END LOOP;
```

```
    END salcheck;  
    /
```

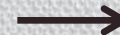
EMPLOYEE

eName	eSalary
Donnie	2000
Robert	3000
Julio	4000

execute salCheck (2000);

executive

eName	eSalary
Robert	3000
Julio	4000



Stored Procedures: Cursors

Insert into TEMP_TABLE, students name and the total credits only for students who have completed more than 300 credit points.

```
CREATE OR REPLACE PROCEDURE CheckStudentCompletion AS
    CURSOR c_student IS
        SELECT id, last_name, total_current_credits
        FROM STUDENTS
        where total_current_credit > 300;

BEGIN

    FOR v_StudentRecord IN c_student LOOP
        INSERT INTO TEMP_TABLE (desc_col)
        VALUES (v_StudentRecord.id || ' ' ||
                ||v_StudentRecord.last_name
                ||' final semester student!');
    END LOOP;

END CheckStudentCompletion;
/
```

TEMP_TABLE

desc_col

STUDENTS

id	last_name	total_current_credits
100	Doe	200
200	Wood	320
300	Nguyen	320
400	Perez	360

EXCEPTION: TOO_MANY_ROWS

```
CREATE OR REPLACE PROCEDURE TestException AS
    v_LastName    STUDENTS.last_name%TYPE,

BEGIN

    Select last_name
    into v_LastName
    from students;

EXCEPTION
    WHEN TOO_MANY_ROWS THEN
        ;

END CheckStudentCompletion;
/
```

STUDENTS

id	last_name	total_current_credits
100	Doe	200
200	Wood	320
300	Nguyen	320
400	Perez	360

Stored Procedures: Execute & Drop

- To display the results of the previous stored procedure we can do the following:

```
EXECUTE procedure name [param1,param2..];
```

- To delete the stored procedure we can do the following:

```
DROP PROCEDURE procedure name;
```


Stored Function: Syntax

```
CREATE [OR REPLACE] FUNCTION <function name>
[(parameter [{IN | OUT | IN OUT}] type, ...,
parameter [{IN | OUT | IN OUT}] type)]
RETURN <return type> IS
    [local_variable_declarations]

BEGIN

    function_body;

END <function name>;

/
```


Stored Function

- A function is very similar to a procedure, however, a procedure call is a PL/SQL statement by itself, while a function call is called as **part of an expression**. The *RETURN* statement is used to return control to the calling environment with a value.

```
CREATE OR REPLACE FUNCTION ClassInfo (  
    /* Returns 'Full' if the class is completely full,  
       'Some Room' if the class is over 80% full,  
       'More Room' if the class is over 60% full,  
       'Lots of Room' if the class is less than 60% full, and  
       'Empty' if there are no students registered. */  
    p_Department classes.department%TYPE,  
    p_Course      classes.course%TYPE)  
    RETURN VARCHAR2 IS  
  
    v_CurrentStudents NUMBER;  
    v_MaxStudents      NUMBER;  
    v_PercentFull      NUMBER;  
  
BEGIN  
    << Function Body is in the NEXT SLIDE >>  
END ClassInfo;  
/
```


Stored Function (ctd.)

```
BEGIN
    -- Get the current and maximum students for the requested
    -- course.
    SELECT current_students, max_students
        INTO v_CurrentStudents, v_MaxStudents
        FROM CLASSES
        WHERE department = p_Department
        AND course = p_Course;

    -- Calculate the current percentage.
    v_PercentFull := (v_CurrentStudents / v_MaxStudents) * 100;

    IF v_PercentFull = 100 THEN
        RETURN 'Full';
    ELSIF v_PercentFull > 80 THEN
        RETURN 'Some Room';
    ELSIF v_PercentFull > 60 THEN
        RETURN 'More Room';
    ELSIF v_PercentFull > 0 THEN
        RETURN 'Lots of Room';
    ELSE
        RETURN 'Empty';
    END IF;
END ClassInfo;
/
```

CLASSES

Department	Course	Current_Students	Max_Students
CSCE	BIT	180	200
CSCE	BCS	50	50
Maths	BSc	40	60
Physics	BSc	0	20

Stored Function (ctd.) – using CASE

```
BEGIN
    -- Get the current and maximum students for the requested
    -- course.
    SELECT current_students, max_students
        INTO v_CurrentStudents, v_MaxStudents
        FROM CLASSES
        WHERE department = p_Department
        AND course = p_Course;

    -- Calculate the current percentage.
    v_PercentFull := (v_CurrentStudents / v_MaxStudents) * 100;

    CASE
    WHEN v_PercentFull = 100 THEN
        RETURN 'Full';
    WHEN v_PercentFull > 80 THEN
        RETURN 'Some Room';
    WHEN v_PercentFull > 60 THEN
        RETURN 'More Room';
    WHEN v_PercentFull > 0 THEN
        RETURN 'Lots of Room';
    ELSE
        RETURN 'Empty';
    END CASE;
END ClassInfo;
/
```

CLASSES

Department	Course	Current_Students	Max_Students
CSCE	BIT	180	200
CSCE	BCS	50	50
Maths	BSc	40	60
Physics	BSc	0	20

Stored Function (ctd.)

To execute the previous function, we need to use an SQL statement:

```
SELECT department, course, classinfo(department, course)
FROM classes;
```

```
CASE
WHEN v_PercentFull = 100 THEN
    RETURN 'Full';
WHEN v_PercentFull > 80 THEN
    RETURN 'Some Room';
WHEN v_PercentFull > 60 THEN
    RETURN 'More Room';
WHEN v_PercentFull > 0 THEN
    RETURN 'Lots of Room';
ELSE
    RETURN 'Empty';
END CASE;
```

Department	Course	Classinfo(department, course)
CSCE	BIT	Some Room
CSCE	BCS	Full
Maths	BSc	More Room
Physics	BSc	Empty

CLASSES

Department	Course	Current_Students	Max_Students
CSCE	BIT	180	200
CSCE	BCS	50	50
Maths	BSc	40	60
Physics	BSc	0	20

Calling a stored function from a procedure

```
CREATE OR REPLACE PROCEDURE RecordAlmostFullClasses AS
  CURSOR c_Classes IS
    SELECT department, course
    FROM CLASSES
    where ClassInfo(department, course)='Some Room'

BEGIN
  FOR v_ClassRecord IN c_Classes LOOP
    -- Record all classes which don't have very much room left
    -- in TEMP_TABLE. ClassInfo is a function given as an example
    -- in the previous slide.

    INSERT INTO temp_table (char_col) VALUES
      (v_ClassRecord.department || ' ' || v_ClassRecord.course ||
       ' is almost full!');
    END IF;
  END LOOP;
END RecordAlmostFullClasses;
/
```

TEMP_TABLE

char_col

CLASSES

Department	Course	Current_Students	Max_Students
CSCE	BIT	180	200
CSCE	BCS	50	50
Maths	BSc	40	60
Physics	BSc	0	20

Stored Procedures and Functions

- To [list all procedures](#) in the user schema

```
SELECT name  
FROM user_objects  
WHERE OBJECT_TYPE = PROCEDURE;
```

- To [list the code of a procedure](#) in the user schema

```
SELECT *  
FROM user_source  
WHERE NAME='AddNewStudent' ;
```

- To [list the error\(s\)](#) of a procedure in the user schema

```
SELECT *  
FROM user_errors  
WHERE NAME='AddNewStudent' ;
```


Stored Procedures

- You should design stored procedures so that they have the following properties:
 - Define procedures to complete a single, focused task.
 - DO NOT define procedures that duplicate the functionality already provided by the database language.

Stored Procedures

- **Advantages** of using stored procedures
 - **Security** - Stored procedures can help enforce data security. You can restrict the database operations that users can perform by allowing them to access data only through procedures and functions.
 - **Performance** - A stored procedure can improve database performance because it reduces the amount of information that must be sent over network compared to issuing individual SQL statements. The information is send only once and thereafter invoked when it is used.
 - **Memory allocation** - Shared memory - only a single copy of the stored procedures needs to be loaded into memory for execution by multiple users.

Stored Procedures

- **Advantages** of using stored procedures (ctd.)
 - **Modular Design** - Stored procedures can be shared by applications that access the same database, eliminating duplicate code, coding errors and reducing the size of applications. This will increase the overall productivity.
 - **Streamlined Maintenance** - When a procedure is updated, the changes are automatically reflected in all applications that use it without the need to re-compile and re-link them. They are compiled and optimised only once for each client.
 - **Integrity** - Developing all applications around a common group of procedures helps to reduce coding errors and provide consistency of data access across all applications.

Next Lecture

Triggers