

24.2-3

修改 DAG-SHORTEST-PATHS(G, w, s). 主要修改 INITIALIZE 和 RELAX
topologically sort the vertices of G

INITIALIZE(G)

for each vertex u , taken in sorted order

for each vertex v , $v \in G.Adj[u]$

RELAX(u, v, w)

INITIALIZE(G)

RELAX(u, v)

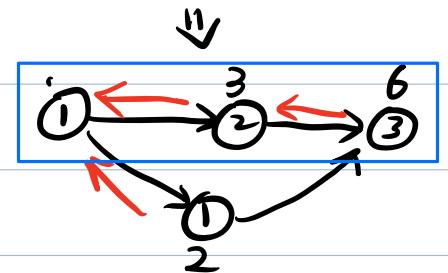
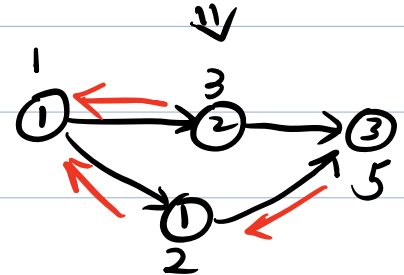
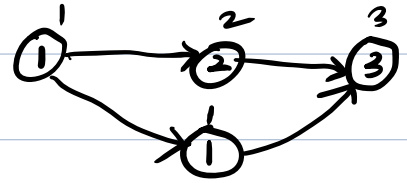
for each $v \in G.V$ if $v.d < v.w + u.d$

$v.d = v.w$

$v.d = v.w + u.d$

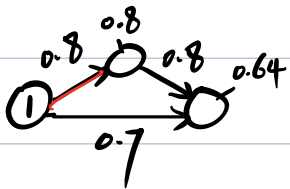
$v.\pi = NIL$

$v.\pi = u$



24.3-6

Find the most reliable path between two given vertices. $s = \text{start point}$, $e = \text{end point}$



SOLUTION(G, s, e)

INITIALIZE(G, s)

$S = \emptyset$, $Q = G.V$

while $Q \neq \emptyset$

$u = \text{EXTRACT-MAX}(Q)$

$S = S \cup \{u\}$

for each vertex $v \in G.Adj[u]$

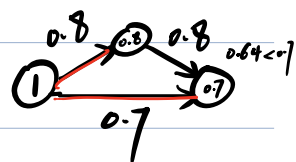
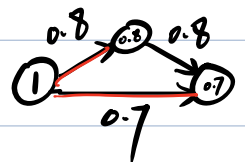
RELAX(u, v, w)

RELAX(u, v, r)

if $v.d < u.d * r(u, v)$

$v.d = u.d * r(u, v)$

$v.\pi = u$



INITIALIZE(G, s)

foreach $v \in G.V$

$v.d = 0$

$v.\pi = NIL$

$s.d = 1$

输出路径

while $e \neq s$
print e
 $e = e.\pi$
print s