

~~Networks Access Layer~~ - ~~Point-to-Point~~ - ~~Physical Layer~~  
~~Networks Access Layer~~      ~~Point-to-Point~~ - ~~Physical Layer~~

→ There is a Protocol called Address Resolution Protocol which

Sender IP address	Sender MAC address	IP Segment	IP received	MAC of receiver
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○ You don't know

○

→ You don't know the MAC of receiver so it  
 broadcast it when it broadcast it, it has  
 a reference of your MAC address, which  
 reference is added here.



→ If you don't know MAC address while networking  
 • You broadcast it with IP address on network. Registered MAC address on network  
 you will know it.

→ MAC address - Your Device has address  
 Ex. iPad, Phone

### \* MAC address

→ MAC address is a Physical address by which we can recognise a device.

### \* ARP -

→ with your IP address associates with MAC address.

\* Practically ← address of router  
 192.168.0.1 → address of your router  
 login it

DHCP = Tells you which is connected on the network.

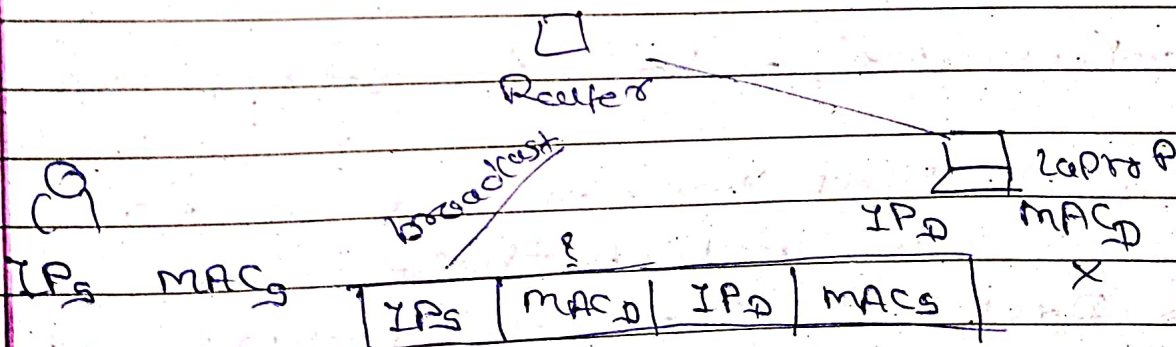
My Phone - MAC address is a Physical  
 Your Router has assigned an IP address  
 to your device that's called assigned IP.



→ when you don't know MAC address in that case you use Address Resolution Protocol (ARP)

Ex I don't know my Phone's MAC address. You tell your Router to provide MAC address of your Phone. Router says <sup>it</sup> Don't know MAC address. So it broadcast it. every ~~where~~ connected Device within the same network will get MAC address.

→ You as a host request for MAC address by giving your IP address. Then the Device connected their MAC address comes in a Packet.



will make a Packet as

↳ Broadcast msg will go to Laptop. Laptop will see that Packet has IP of its own but MAC address is missing. It will give MAC address (Laptop) & unicast it to me (Host)

↳ This is how help you know MAC address by broadcasting & unicasting.  
Router



\* why need to know mac address?  
→ In networking you need logical & Physical address both.

CAN = Campus Area network

Ex. Someone lives in a hostel. They go to administrator & give their mac address. (Because IP address keeps changing)

AN ARP = 

IP <sub>S</sub>	MAC <sub>R</sub>	IP <sub>D</sub>	MAC <sub>S</sub>
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 mac missing in address  
RARP = 

IP <sub>S</sub>	MAC <sub>R</sub>		
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 IP address missing & use RARP.

[Wireshark] - Shows transferring your Pack

→ Through DHCP you can give someone access as well as restrict their Access.  
↳ DHCP is a network administration protocol that assigns an IP address to any device so that they can interact using IP.

\* Important Protocols

\* DNS (Domain name system)

→ You write www.google.com in background



there is a server, you don't directly go to IP address. Google.com is mapped with a domain (A server's IP).

Google : IPv4 address 8.8.8.8 & 8.8.4.4

actually Go to Godaddy.com make account h  
You buy a server take a IP address,  
map the Assign them.

Try Namecheap free domain

### \* FTP (File Transfer Protocol)

→ makes / create a connection between client & server so that you can securely transfer files.

↳ Search on google

index of games - first link - FTP server

↳ Filezilla - free FTP client - whatever you want you can download from FTP server

⇒ Search of FTP server list.

### \* Telnet (Terminal network)

→ First ever Protocol with it you can access any remote computer.

⇒ Through ssh you can only see shell

Through Telnet directly access v.i.v.x.

(console system) like Anydesk.



## \* SMTP (Simple Mail Transfer Protocol)

→ As devops engineer how will you setup SMTP server?

→ You can setup a SMTP server in ubuntu using sendmail

→ ubuntu smtp server sendmail

## \* SNMP (Simple Network Management Protocol)

→ In whole network if you want to stop someone's IP, basically manage networks used very rarely.

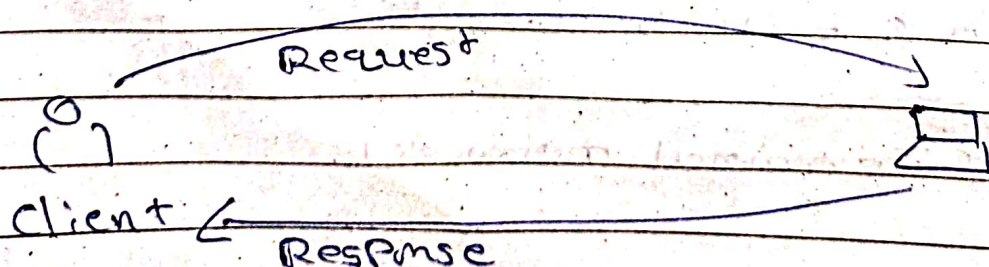
## \* HTTP (Hypertext Transfer Protocol)

→ web pages load through http protocol, Request API calls through http.

HTTP - Port 80

HTTPS - Port 443

[HTTP methods] - Important for devops



Request will be

data: Read, write, update, delete.

Read → GET

write → POST

update → PUT

Delete → DELETE

PATCH method