## Information Technology: Initiate and Plan 1

	А	Phases of a Project Life Cycle		Input	Output						
1	Initiation	Consideration of user or client's	1	User requirements	1	Feasibility report					
		requirements, and a decision of whether to	2	User constraints	2	Legislation implications					
		take the job				Next Steps					
					4	Phase review					
2	Planning	Coming up with ideas of solutions, how they will be tested, what resources they will	1	Feasibility report		Project and test plans					
			2	Legislation implications	2	Constraints list					
		require, and how they will be achieved	3	Next Steps	3	Phase review					
3	Execution	Putting the plan into effect, making the product, and testing	1	Project and test plans		Deliverable product					
			2	Constraints list	2	Test results					
					3	Phase review					
4	Evaluation	Checking the final product with the	1	Deliverable product	1	Release of deliverable					
		requirements, constraints and assessing the plan against the execution				product					
			2	Test results		User documentation					
					3	Final evaluation report					
	B Key Vocab										

D	key vocab				
Phase review	Assessment at the end of a phase of what went well and what could have been improved with reference				
	to the requirements and plans				
Iterative review	Assessment after each repetition of a stage of development.				
Next Steps	Brief outline of what to do next, in the absence of a full plan.				
Feasibility	How easy to achieve something is				
User requirement	Something that is needed. ie the product must appeal to 20-30 year olds				
Constraint	Something that must not or cannot happen. ie the project must not cost more than £8,000				
Objective	A specific planned outcome, which may be a small step in an overall project				
Success Criteria	The things you need to accomplish to know that the product is successful, written during the planning				
	phase and checked in the evaluation phase				

## Information Technology: Initiate and Plan 2

/	A	Key Vocab		В	SMART	Example	Non-example	
De	pendent	Can only b	e started once another task is			Objectives	•	rton example
		completed			S	Specific	Learn 7x tables	Get better at tables
Serial tasks		Dependen	t asks which must be performe	ed one	M	Measurable	Get 80% in test	Do well in test
		after the o	ther		Α	Achievable	Beat my PB	Set world record
Parallel tasks		Independe	nt tasks which can be perform	ned at the	R	Relevant	Learn C=πD	Learn π to 100dp
		same time			T	Time-based	by 21/11/29	as soon as possible
<b>Dummy activity</b>		Activity in	a PERT diagram which takes n	o time, but		D Planning Tools		
		connects a	dependent task		1	Gantt	Horizontal bar chart used as a	
Milestone		An activity	which takes no time and mar	ks			production control tool	
		significant			2	PERT	Program Evaluation Review	
Contingency		Planned time for if things do not go according to					Technique. A graphic illustration of a	
		plan					project, showing dependencies	
Risk mitigation		Systemation	ystematic planning to reduce risks		3	<b>Critical Path</b>	The sequence of stages determining	
Node		An idea in a mind map				the minimum t	ime needed for a	
Sub-node		A node wh	ich is linked to another node v	which is			project	
		closer to the central node		4	Visualisation	A sketch of a the final product, with annotations about how it will be used		
Link		Connection between nodes, denoting a connection of ideas			diagram			
С		Software Used		5	Flow chart	A diagram showing the sequence of		
1	DTP	Desktop Publishing. eg MS Publisher,		ıblisher,			events (or worl	kflow) in a process
2	Project mana	gement	eg MS Project		6	Mind map	A diagram repr	esenting ideas
software						relevant to an i	ssue. Ideas are	
3	Spreadsheet	eg MS Excel, Google Sheets					nodes and sub-	
4 Word process		or	eg MS Word, Google Docs				<u> </u>	ks between them
-					7	Task list	A list of tasks to	o be completed