

Name:

## R081: Scripts and Mind Maps

A	Scripts: Purpose
1	Show the dialogue and delivery directions for actors
2	Indicate sound effects and scene requirements for production crew
3	Outline of a production for clients, advertisers or any other stakeholders

B	Scripts: Content
1	Dialogue
2	Stage directions
3	Sound effects
4	Names and details of characters
5	Music or ambient sound
6	Location
7	Camera shot
8	Camera movement

D	Mind maps: Content
1	Central <i>node</i> with main theme
2	<i>Sub-nodes</i> with related <i>general</i> ideas
3	Sub-sub-nodes with <i>specific</i> ideas
4	<i>Links</i> between nodes
5	Text to show ideas
6	Sometimes Images

E	Mind maps: Purpose
1	Generate ideas
2	Develop ideas
3	Visually display how ideas might relate

C	Scripts: Key Vocab
<b>Audio</b>	To do with sound
<b>Audio-visual</b>	Combining sound and pictures (ie films)
<b>Formatting</b>	How the words are presented on the page
<b>Indentation</b>	Set in from one side of a page
<b>Dialogue</b>	Talking between characters

108.

INT. REAL WORLD BASEMENT - DAY

Emmet hits the ground. His eyes open... where is he?

As his eyes adjust, he realizes everything isn't made of Lego. It's made of relics! And the scale is ENORMOUS! Emmet finds himself in the REAL WORLD. It's a HUMAN BASEMENT filled with LEGO buildings and basement junk.

... thoughts ...

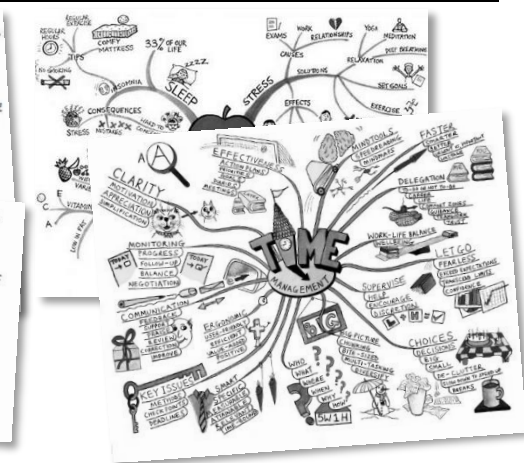
Now he gets a good look at what's attached to the giant show: a HUMAN CHILD in the basement. This is FINN, 8 1/2, playing with a spaceship that looks an awful lot like the spaceship Benny just built.

Emmet's mind is blown. In this world, he cannot move or speak. Only we can hear him.

FINN  
(puppeting vehicles)  
Spaceship! Spaceship! Spaceship!

EMMET (V.O.)  
What in the world is that?

Finn puppets Benny's ship TOWARDS Emmet...



F	Mind maps: Key Vocab
<b>Node</b>	An idea in a mind map
<b>Sub-node</b>	A node which is further away from the central node (ie <i>Menu</i> is a sub-node of <i>Website</i> . <i>Info</i> is a sub-node of <i>Menu</i> )
<b>Link</b>	A connection between nodes
<b>General</b>	Relating to lots of things
<b>Specific</b>	Relating to few things

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Emmet's thoughts --

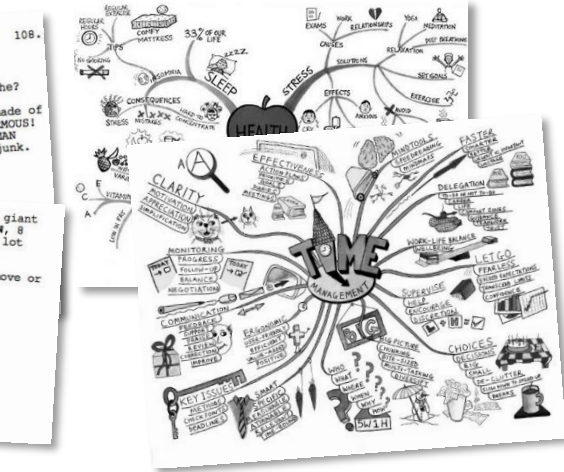
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