

# Elysium Scene

## Pre-play

Discuss Desires

## Pre-scene

- Rowan - Feeds: any issue will involve someone recognising her from the attack
- Owen - He will come across the sister of his victim - who is handing out leaflets.
- Lilith - gets a notice of expropriation
- Walter - feeds of Robert Lamont - who shows him an IR picture from the terrorist attack.

## Overview

The PCs attend Elysium in London, and meet some other vampires.

## Aims

- Introduce Vampires to the Players
  - Michel
  - Lacrima
  - Hamish
- Give the players a chance to discuss events with the primary STCs
- Hunt scene throughout London

## Principal Characters

- Wolfgang
- Osric
- Mina
- Echo
- Ophelia

## Introductions

- Introduce:
  - **Walter** Osric has a question about Europol - needs help with Robert Lamont - researcher who wants to stronger
  - **Rowan** Michel has a desire for help with next month's Elysium - An extravaganza he hopes on Exhibition road
  - **Owen** Lacrima has an interest in his life in the underground - invites him to a meeting
  - **Lilith**

- Echo wishes to engage her in conversations about feminism, mysticism and her views on the prince
- Osric sounds her out about her working for him on a more

## ***Discussions***

What to do

- Mina happily confesses to the murder of the doctor. Surprised that she wasn't asked about it. Tells the players that Ophelia requested it, as the
- Ophelia shrugs and walks away
- Echo will high-light the amusing results of the escapade\*s near borough market. Showing a set of videos.
- Locate Hamish, who is talking to Echo about the days before the fall of london.
  - Hamish will show a certain disdain for the current regime.
- Michel is being absolutely charming

## ***Kaz appears:***

- Primogen scandalised - **ensure that each players get to talk to *their* primogen member about it.**
- If confronted by a player she *will* make them try to frenzy

This is her Man + Pot (5) versus the target's Composure + Intelligence. If she succeeds this triggers a fury check at Difficulty three. She will focus the rage on hersel.

## ***If Kaz gets into a fight***

Name	Clan/Species	Combat Pool	Notables
Kaz	Brujah	7	Celerity 2, Presence 4, Potence 3
Stephen	Mortal	5	Unmarked gun (Dam+3), Stake Launcher (+3 (+0))
Dougie	Mortal	5	Crossbow (Dam+2 (+0), Pump-action Shotgun(+0)

## ***Order of Business***

- Wolfgang Finally opens the elysium - the first elysium of all
- Introduces Hamish - e#nvoy from Edinburgh
- Hamish talks about Miathras worship and makes a snide remark about the grandeur of the past
- Wolfgang welcomes the Primogen
  - Mina
  - Lacrima

- Michel
- Osric
- Echo
- Hamish (represents Edinburgh and Mithras)
- Kaz points out that the Brujah clan has no representation

## **What to do about the Murders**

- Wolfgang invites Osric to present the business of the doctor
- Osric instructs the PCs to report.
- Mina argues that whatever else is happening, it is clear that the Masquerade has been endangered by the events discussed, and that punishment must be dealt out.
- Echo acts as a secretary:
  - Orders the breaches from the most serious to the most trivial
    1. Terrorist attack
    2. Journalist
    3. Doctor
  - Then argues that the Terror and the Journalist/Doctor should be considered separately
- The trial starts

## **Trial one Terrorist Attack**

- Echo argues that Walter, Rowan and possibly Kaz are on trial.

Social Combat between Walter/Rowan and Kaz

Kaz has Willpower of 7

Kaz will use her awe: Manipulation (3) + Presence (4) against the Primogen and the players (Effect on Primogen is that half of them will listen (i.e. +3 bonus to convince them))

If a player does the same, they will have to roll Manipulation + Presence - Each success is a member of the Primogen allows them to use one presence dot.

### ***First round -***

Kaz highlights that borough market is a hotbed for rightwing extremist (brexit, left-behind white working class communities) (Intelligence 2 + Streetwise 4)

### ***Second round -***

Kaz points out that she can hardly be responsible for the vanity of the Toreador bitch whose narcissism and attention-seeking behaviour caused this problem - she made the murder happen. (Manipulation (3) + Intimidation (+2))

### ***Third round -***

Kaz argues that the coterie should never have been there in the first place, that the area south of the river has always been her domain. (Charisma (3) + Etiquette (1))

### ***Outcome***

If the players win, Kaz is considered to be *fully* responsible for the breach of the masquerade. If the players lose, they are considered to have accidentally *endangered* the masquerade. They are put on probation.

## **Ophelia**

### ***Opening***

- Echo points out that there are two issues in front of the primogen. Did Kaz breach the masquerade by focusing the attention of the doctor / journalist on Ophelia's victims - and is Ophelia's feeding a risk in itself?
- Players will be able to present their findings.
- Kaz will challenge them about the doctor

### ***Findings***

If the players argue against Ophelia, she will be put on probation, if not she will be let off with a minor warning.

Kaz is sentenced to death - Argues for the right to be blood hunted.

Prince lets her go for 10 minutes, turns to the players and lets them know that whoever brings him her head will get a *major boon*

### ***Hunting Kaz***

- The players are told to head towards the river.
- One of the players, Rowan get a message on her phone. It is a screen shot of an iPhone map, highlighting a building nearby.
- The building is a semi-derelict office building a sign saying that it is being watched by live in staff.

### **Entering the building**

- Entering through the front - some sort of security or strength feat to open -**No alarm**
- Entering through the side door, it is unlocked and ajar.

- They will find the resident/guard - a student named Brooklyn - (Artist, quite talented, his paintings are scattered around the room)
- He is in the fetal position (Kaz used Dread Gaze against him)
- Horrible monster - a woman who wasn't a woman
- Kaz is on the top floor, an open floor office with a few desks and chairs around pillars that are intended to hold mortarboard etc broken windows covered in plastic.
- Kaz will monologue:
- If someone is downstairs or keeping an eye out, they will see a black Mini Cooper turn off its lights as it enters the alley the side alley is in.
- Kaz shouts, "They are here!" and **Detective Stephen Mills** and **Brother Dougie Morgan**
- If anyone keeps an active lookout they get to roll Resolve+Awareness (2success)
- If not, the players needs 4 successes on a wits+awareness roll
- Both of them try to stake a vampire each. Dropping their weapons, retreating back while Stephen fires with his handgun.
- Subsequently, Stephen tries to maintain distance while Dougie gets out the dragons breath shotgun.
- Combat in the building
- Complications:

Rotten floors, Splinters of wood flying Possibly fire

- Kaz will just try to get away. The players can try to chase her.