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| Michael O. Moreno Gierbolini  Aibonito Puerto Rico Urb. Campo Rey D-10, 00705 · (787) 941-1280  mmoreno38@email.uagm.edu |
| **Objective:**  I’m a Computer Science and Engineering student in my last year of studies looking for a job opportunity to learn more from a work perspective and to put my skills into practice. I consider myself to be very versatile and can easily learn more programming languages. I’m a technology enthusiast and a grounded individual.  **Education:**  **Ana G. Mendez University,** Gurabo Campus Engineering School  B.A. – Computer Science and Engineering  Expected graduation date: December 2023  GPA: 3.13/4.0  **Skills:**  **Programing & Software development:**   * **Java:** Experience in programming. Took an Object-Oriented Programing Course and worked on a few projects where I learned to program Java server pages, java servlets, front and back-end server development in tomcat, android Web applications, etc. * **C++:** Coding experience. Took a Course indata structure management and algorithms where I learned how to program binary search trees and other algorithms for data management. * **Python:** Learned Python on my own as a hobby by programming videogames using the “pygame” module. * **HTML:** Learned the basics about HTML in a course mobileweb and internet programing where I worked on coding an amazon clone/online bookstore. * **ReactJS:** Took an online course in codeacademy.com where I learned most of the basics and practiced with the exercises the course provided.   **Data Management:**   * **SQL:** Took a full course on database management and design using MySQL and applied that knowledge later in a back-end server I programmed.   **Other Skills:**   * **Bilingual:** Comfortable speaking English and Spanish. * **Microsoft office:** Excel, Word and PowerPoint. * **Burp Suite and Wireshark:** Web page security and pen testing experience. * **Troubleshooting:** debugging and testing experience. * **Cisco Packet Tracer:** Took a course on networking and in that course, I created a sub network using packet tracer. * **Arduino:** experience in Arduino programming. Took a course on microprocessors where we learned most of the Arduino functions and as the final project, I created an arcade game using a 2x16 led screen and a joystick.   **Course Work:**   * **CPEN410:** Mobile web and internet programing course passed with grade A, in this course I worked on a web page project, in this project I worked to develop a fully functional online bookstore webpage with an android app included.   **Other:**  **Personal Projects**   * **UFO in Space:** Created a fully functional videogame in python where I drew all the assets on paint, in this videogame you are a spaceship/UFO, and the objective was to doge asteroids. * **Minecraft custom assets and mod:** as a side project I researched and figured out how to mod Minecraft using Minecraft Forge and I created a custom mod and change some in game assets. * **Password Hacking and Virtual machines:** I took a course on Operating Systems and learned about virtual machines and then after learning about kali Linux, I started watching YouTube videos and learned the basics on password hacking and other information gathering techniques. |
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